

# RabbitMQ for .Net Developers – Part 1

Advanced Message Exchange Patterns

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**pluralsight**  
hardcore developer training

# Agenda

- Routing
- Topic
- Headers
- Scatter Gather

# Routing

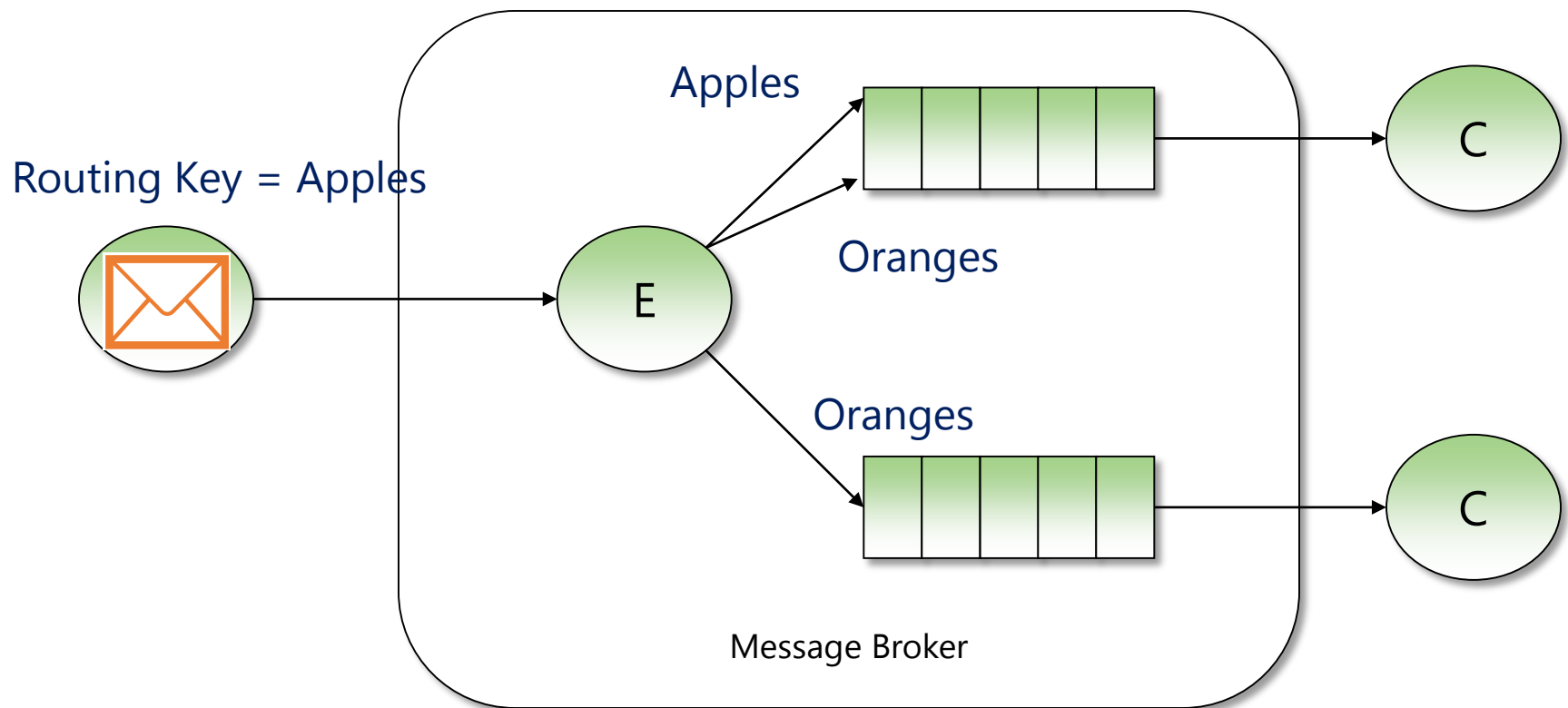
# Pattern

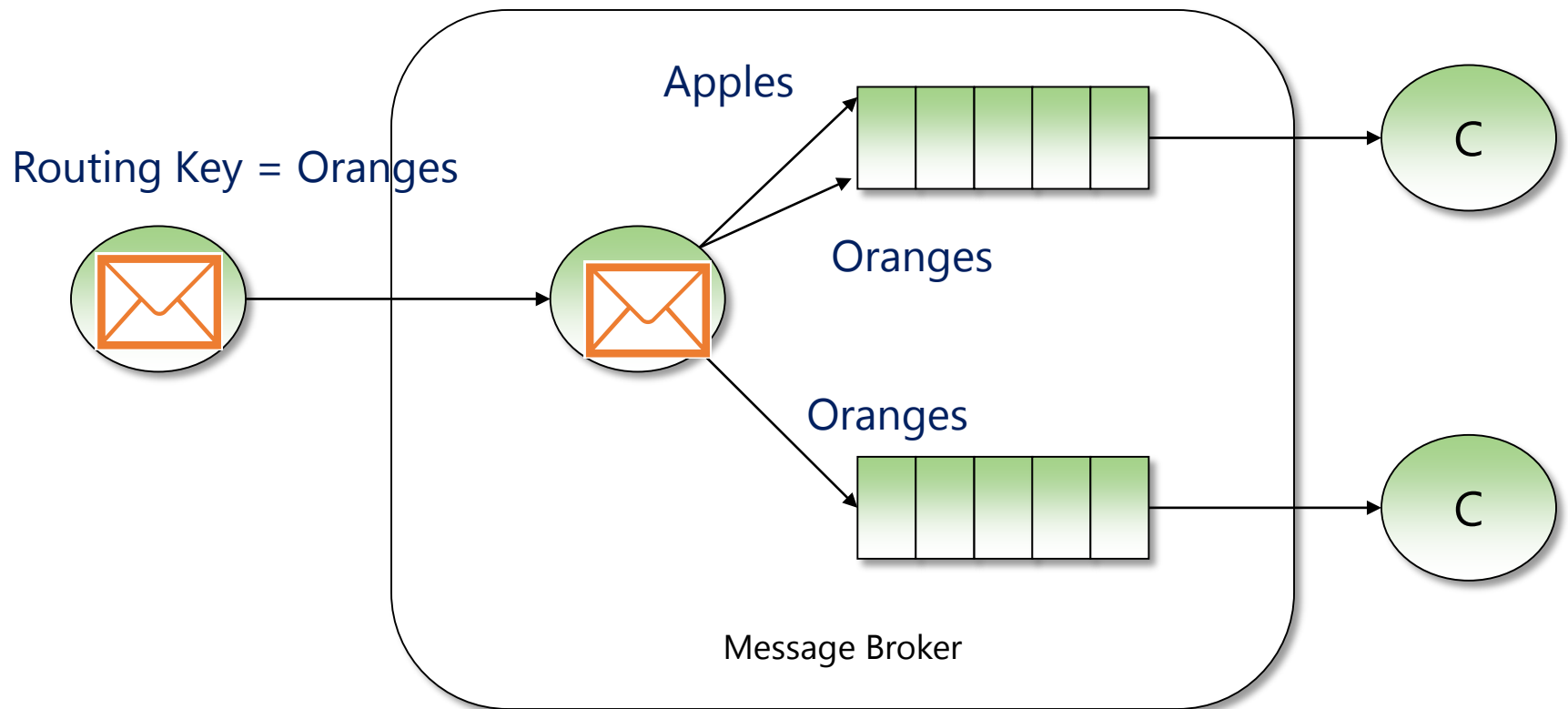
## ■ Overview

- Message sent to an exchange along with a routing key
- A copy of message sent to queues which exactly match the routing key
- Each queue will have a receiver processing messages

## ■ Characteristics

- Exchange = The message is sent to a named exchange
- Exchange Type = Direct
- Routing Key = Piece of information which can direct messages
- Message only goes to queues which match the routing key





## **Demo – Routing**

**Topic**



# Pattern

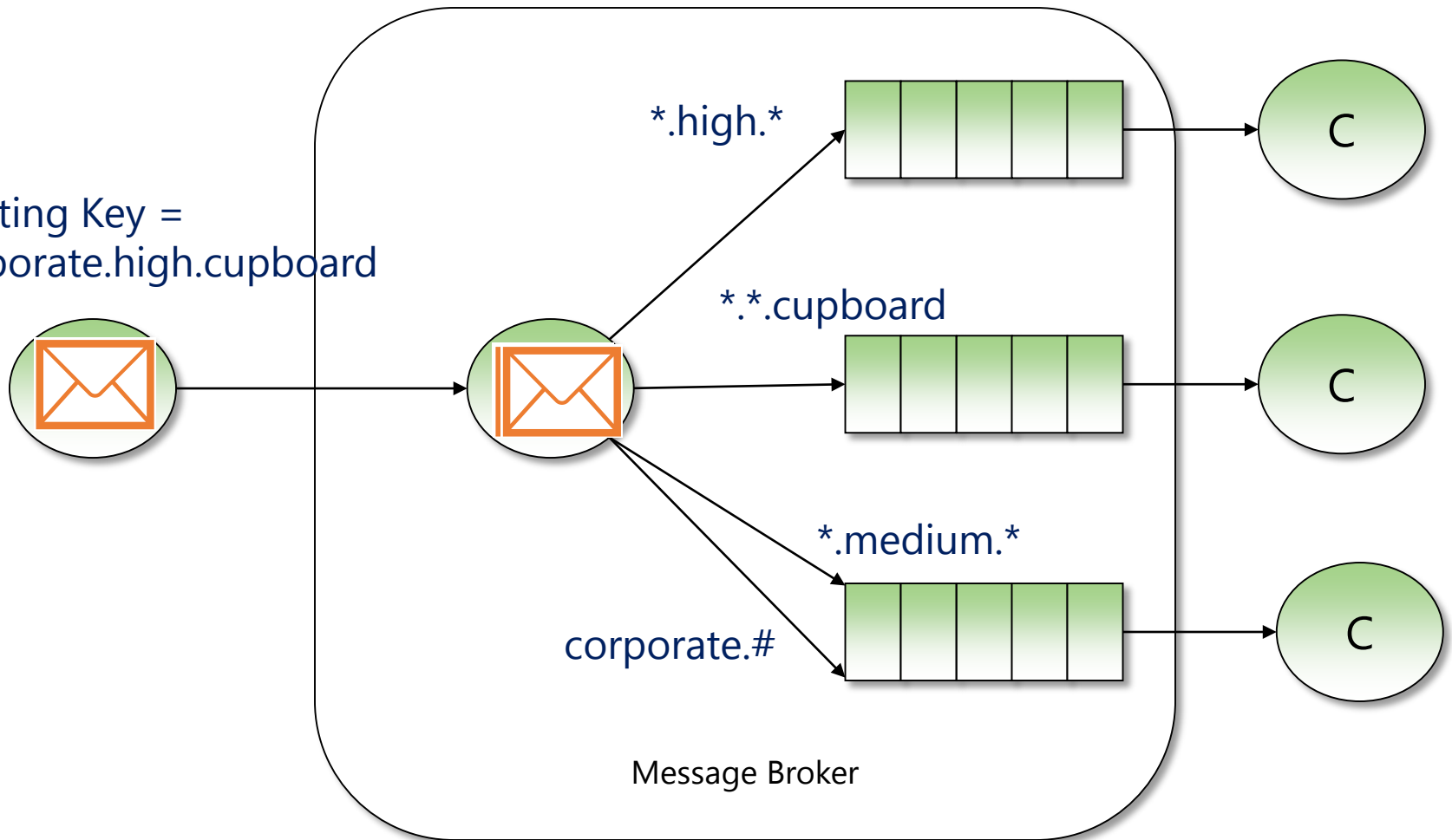
## ■ Overview

- Message sent to an exchange along with a routing key
- A copy of message sent to queues which match expressions against the routing key
- Each queue will be processed by receivers

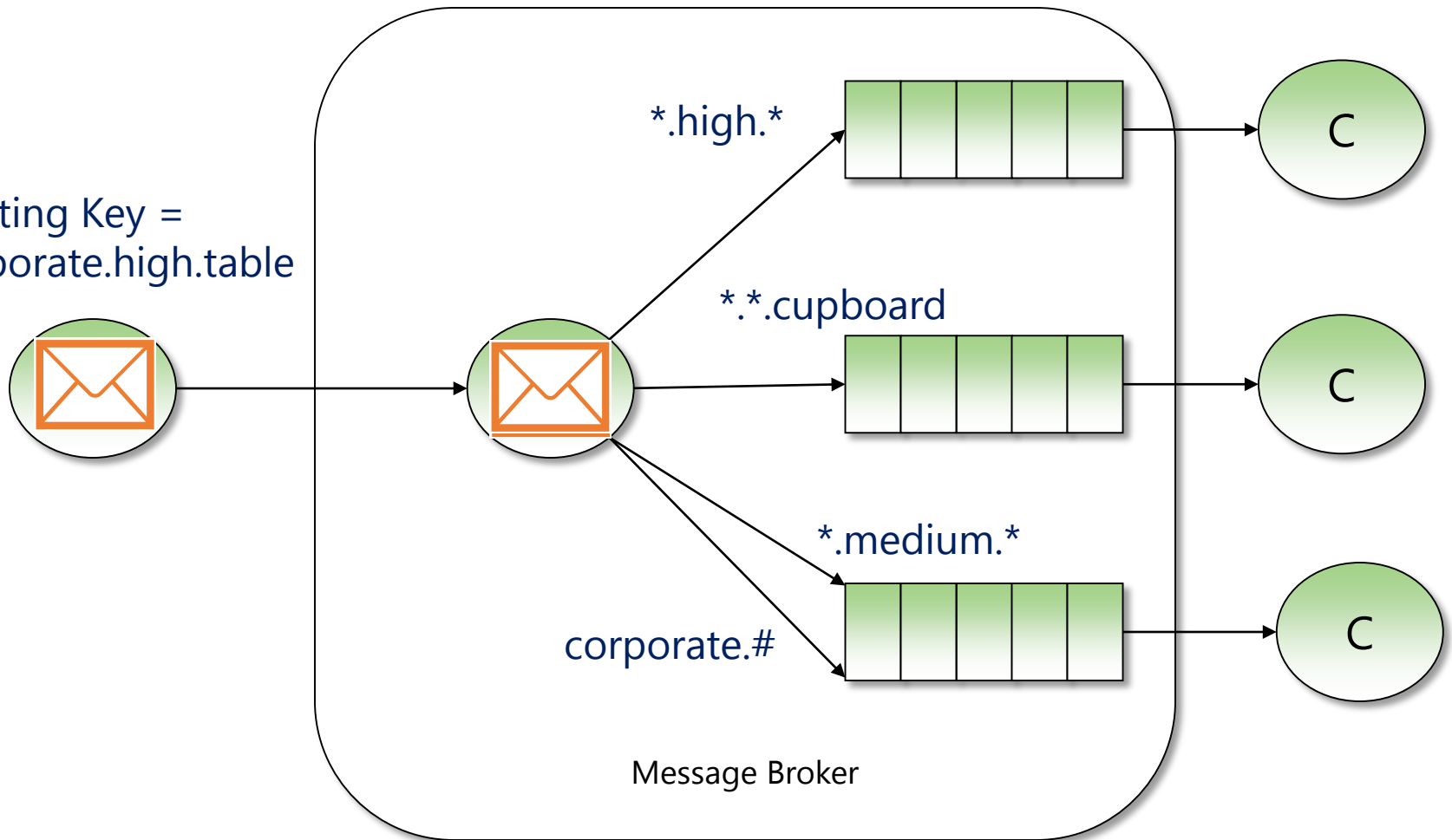
## ■ Characteristics

- Exchange = The message is sent to a named exchange
- Exchange Type = Topic
- Routing Key = Piece of information which can direct messages
- Routing Key includes special characters
  - \* can replace one word
  - # can replace zero or more words

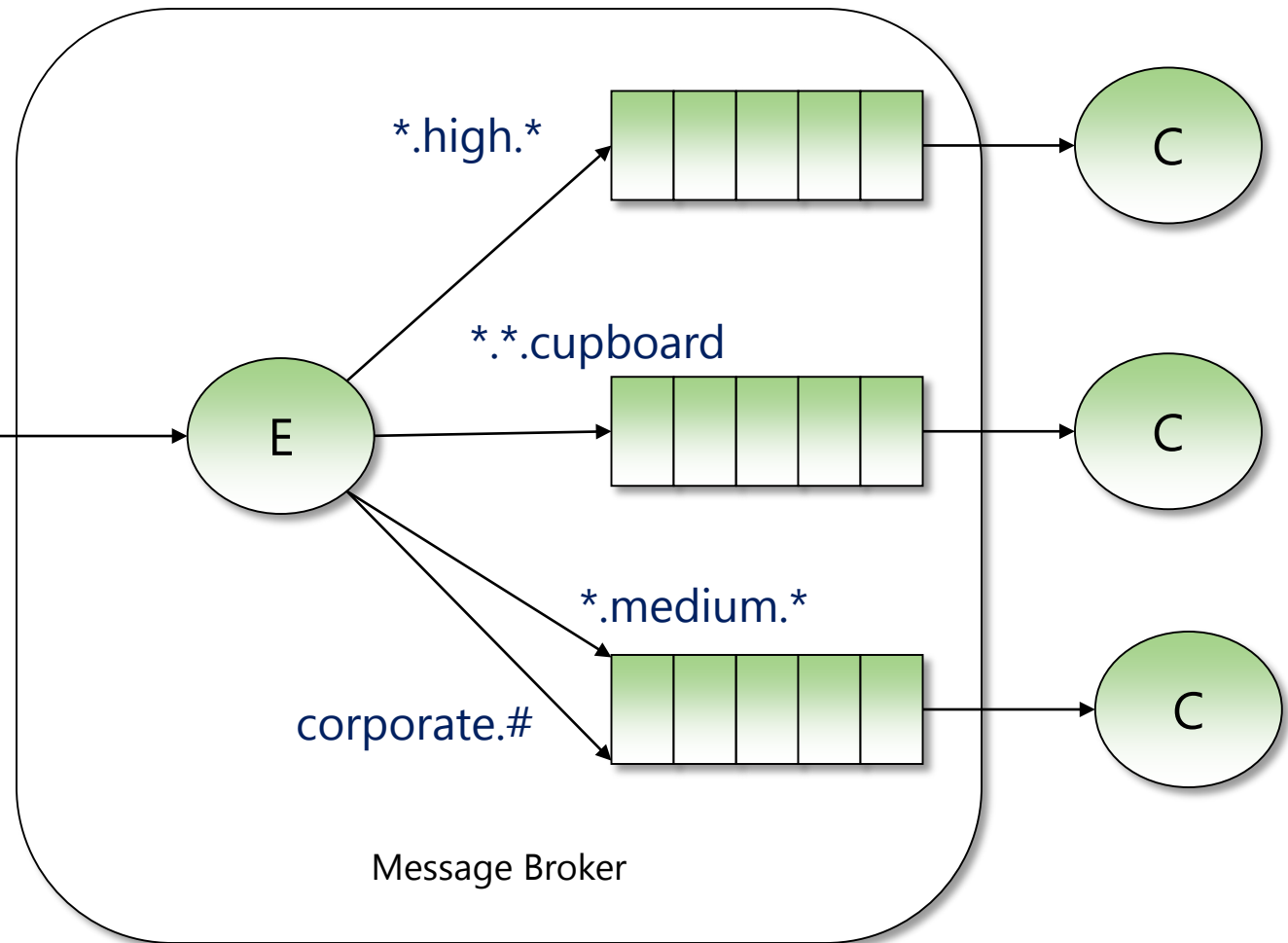
Routing Key =  
corporate.high.cupboard



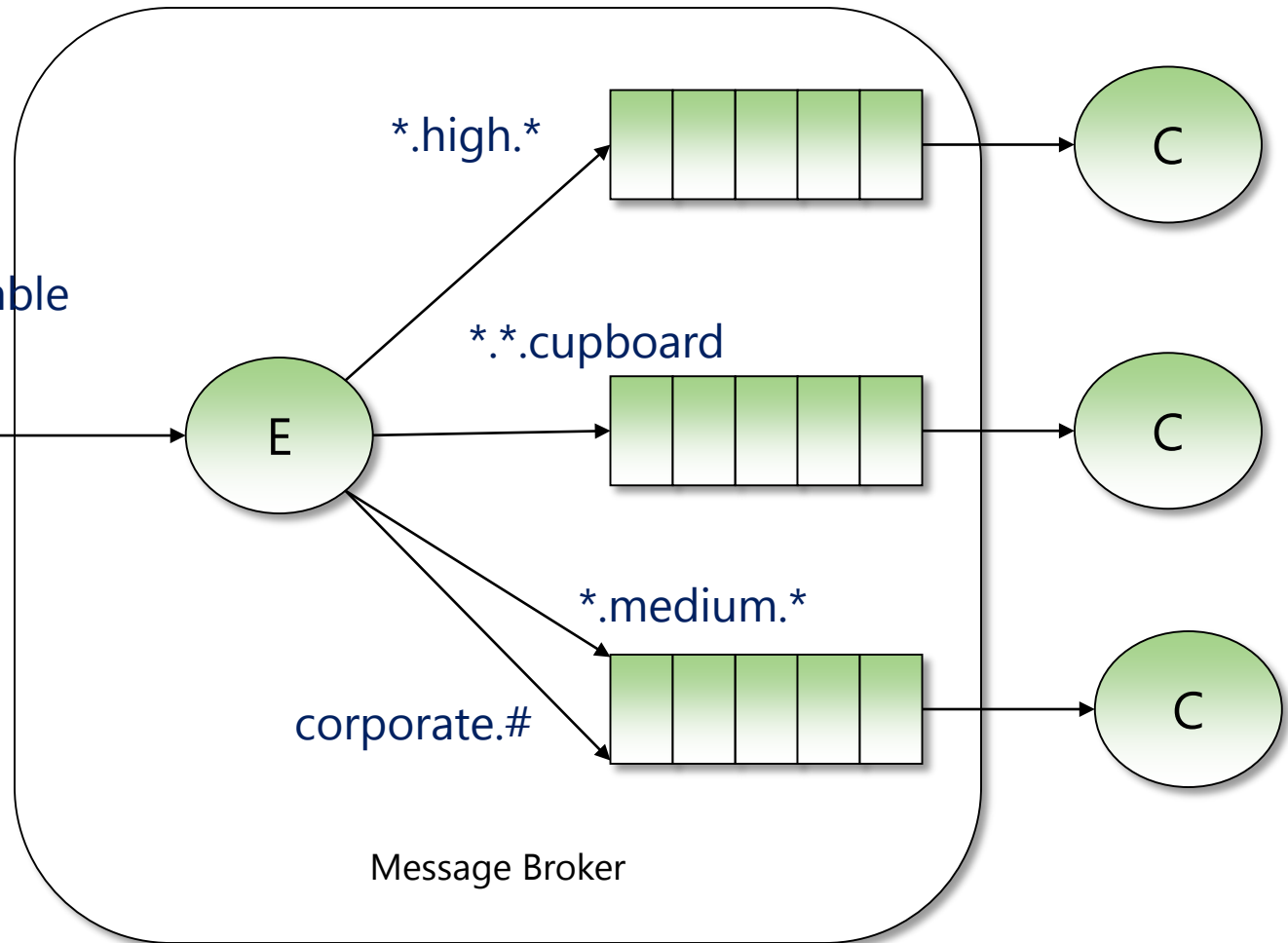
Routing Key =  
corporate.high.table



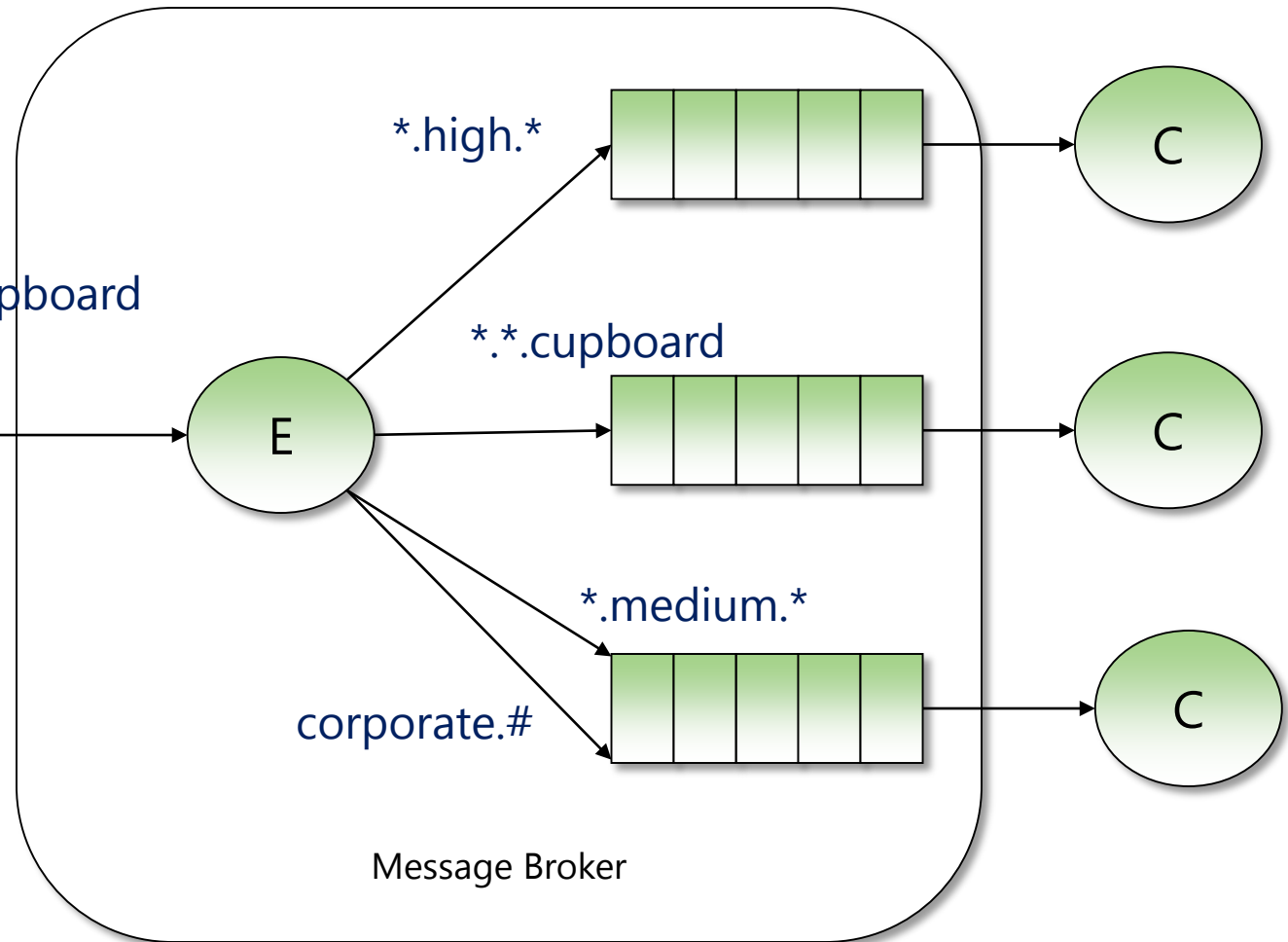
Routing Key =  
personal.high.table



Routing Key =  
corporate.red.high.table



Routing Key =  
personal.red.high.cupboard



**Demo – Topic**

# Headers



# Pattern

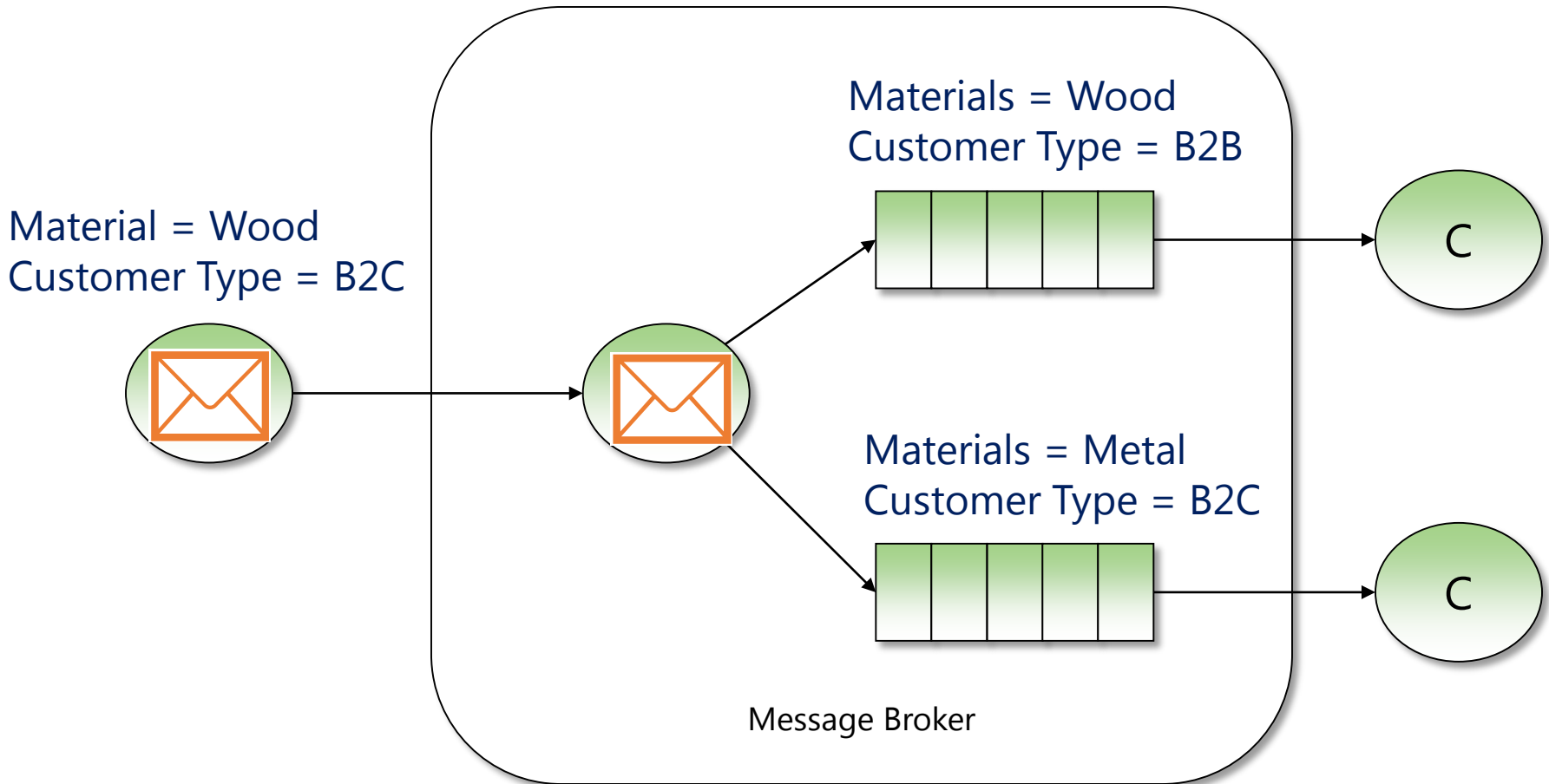
## ■ Overview

- A message is sent to an exchange including some headers
- A copy of the message is sent to queues which match the headers
- Each queue is then processed by receivers

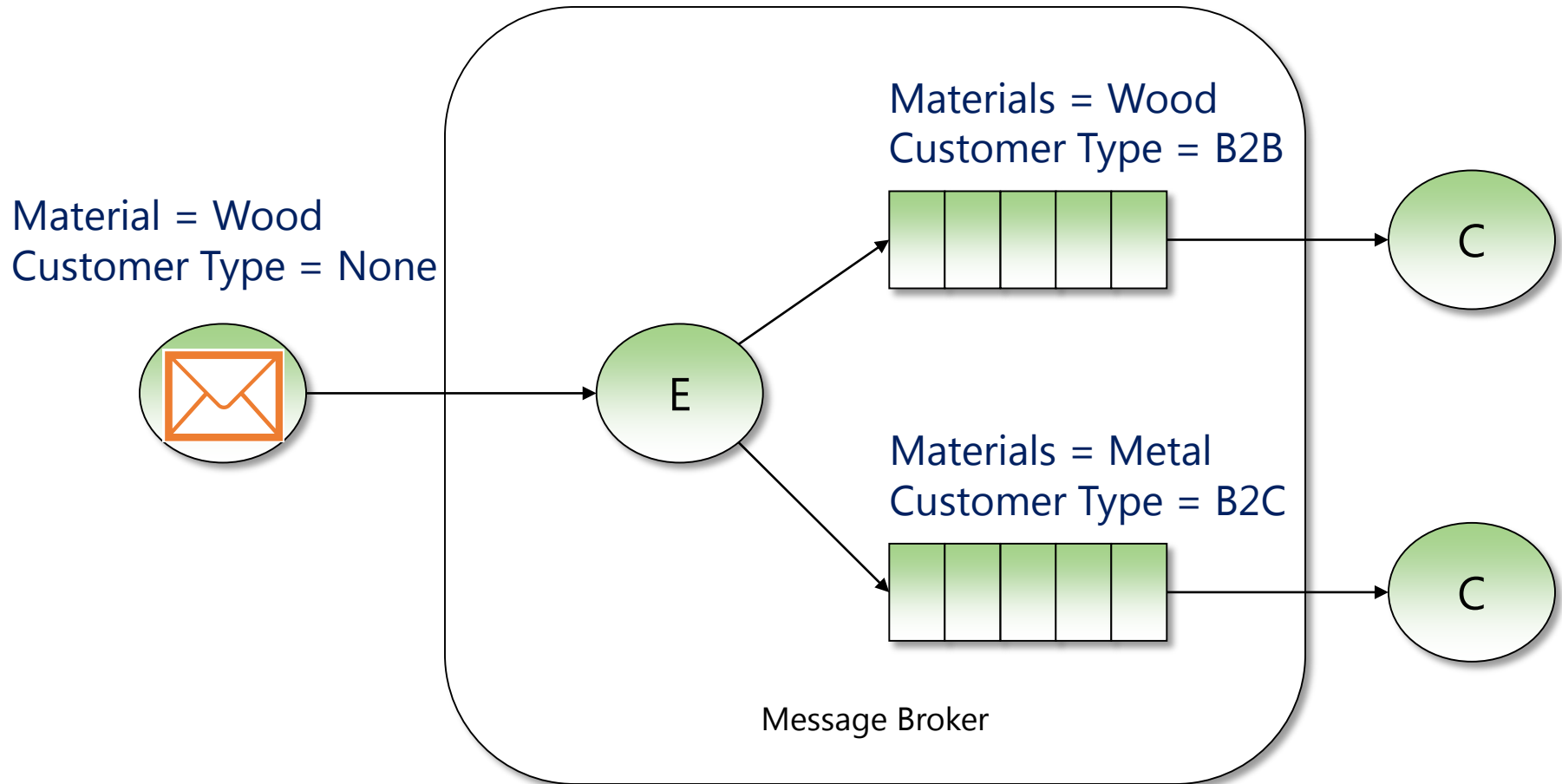
## ■ Characteristics

- Exchange = The message is sent to a named exchange
- Exchange Type = Headers
- Routing Key = should not be set
- The message will have some properties specified
- Match type indicates if all or any header must match

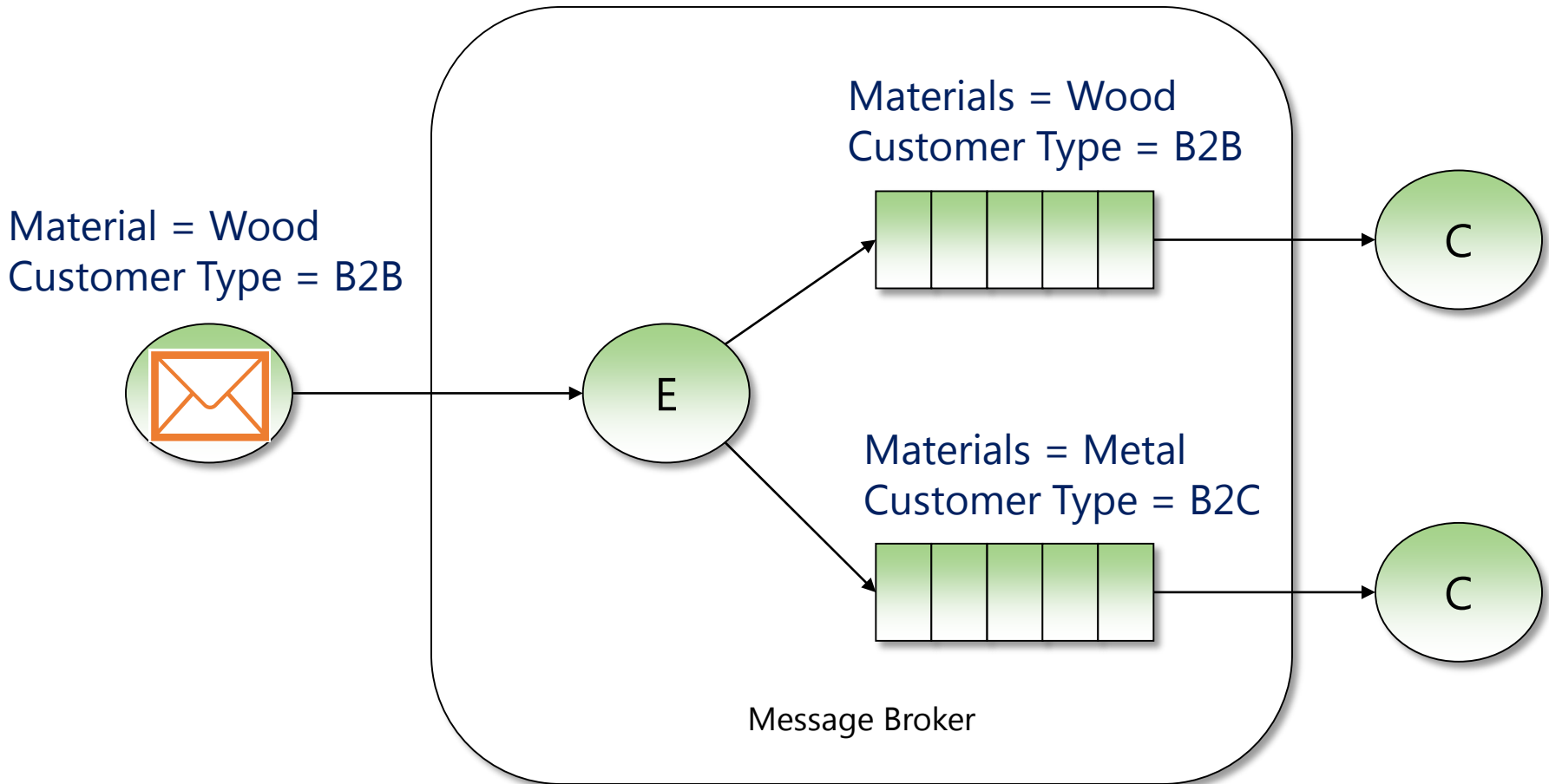
# x-match = any



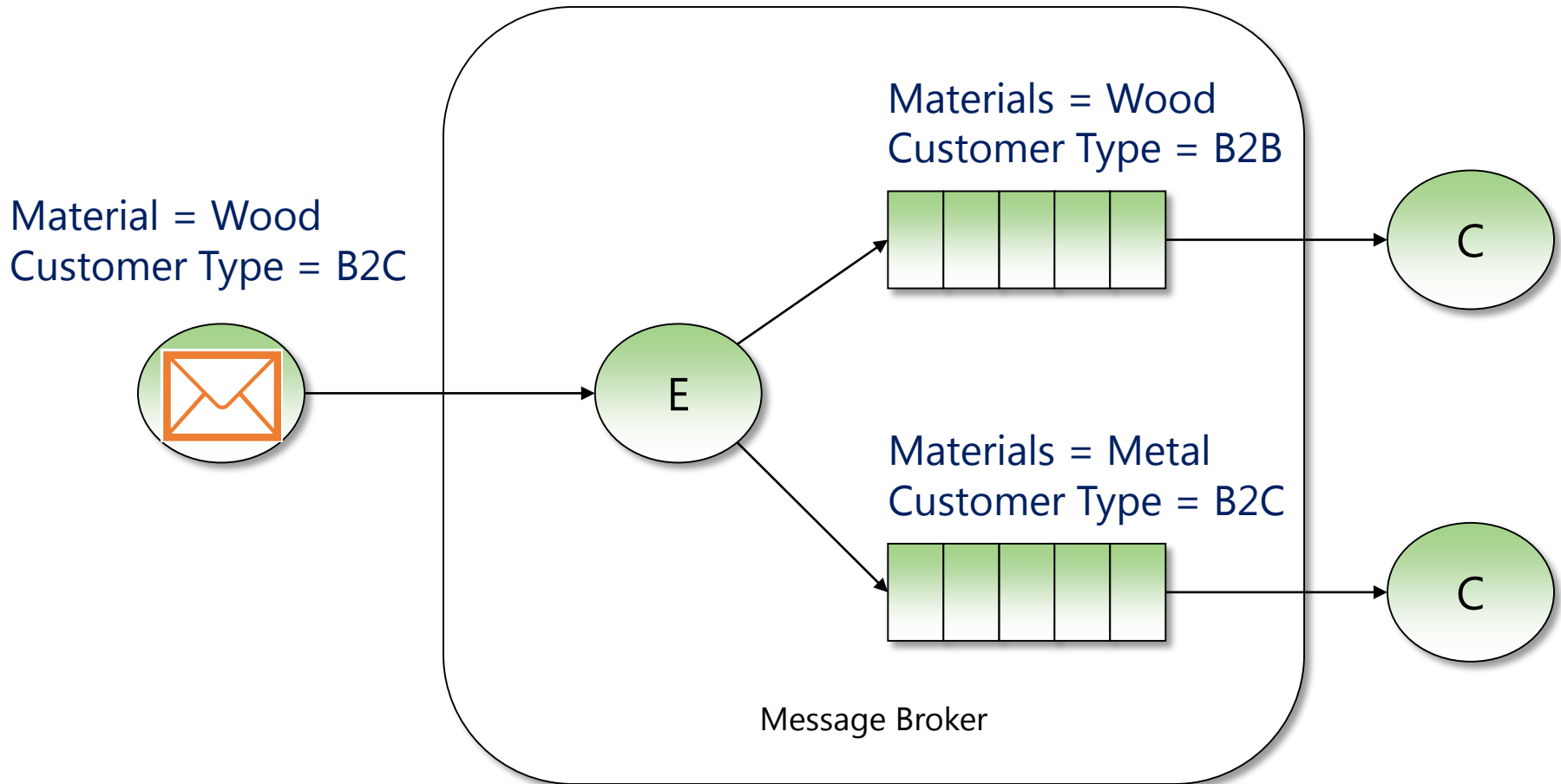
# x-match = any



**x-match = all**



**x-match = all**



## **Demo – Headers**

**Scatter Gather**

# Pattern

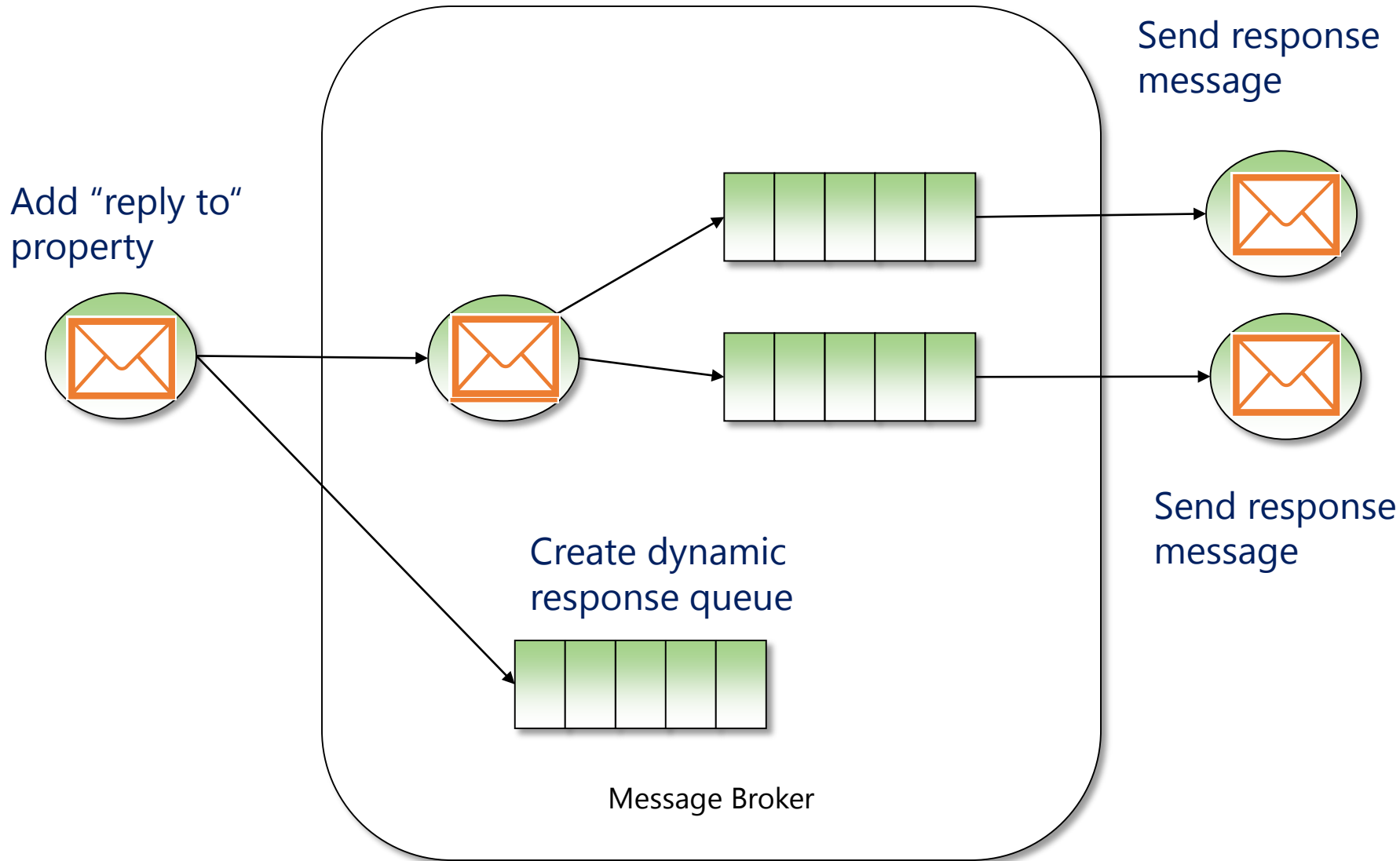
## ■ Overview

- The sender will start polling a response queue
- The sender will send a request message to an exchange
- The message will be copied to queues with a matching binding
- The receivers will be process messages and send responses to the response queue
- The sender will get its collection of responses

## ■ Characteristics

- Exchange = This will be a names exchange
- Exchange Type = Can be any type (Fanout, Direct, Headers, Topic)
- Routing Key = is optional depending on exchange type
- Response = A collection of messages





## **Demo – Scatter Gather**

# Summary

- **Complex message exchange patterns**
  - Routing
  - Topics
  - Headers
  - Scatter Gather
- **Not so difficult?**