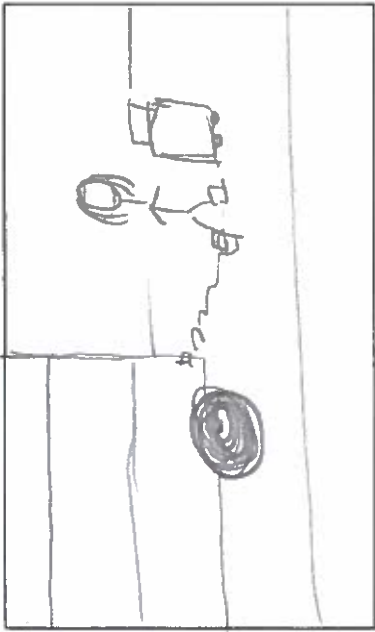


Title Frame



Action/Plot
Central station
bus is leaving, alone
girl is standing alone

Sound
Natural sounds

Interaction +
Time

distance shot.

Frame



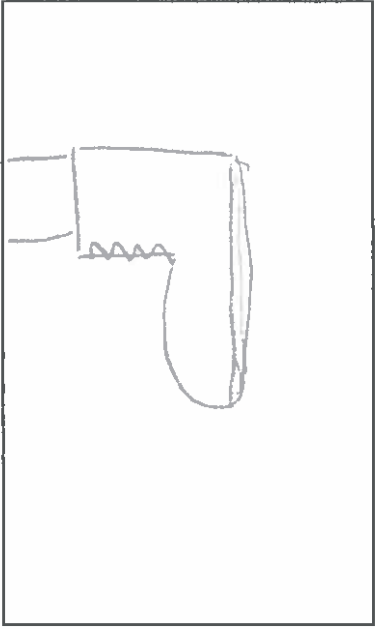
Action/Plot
City views

Sound
Voice over

Interaction
streets old + modern

Time

Frame



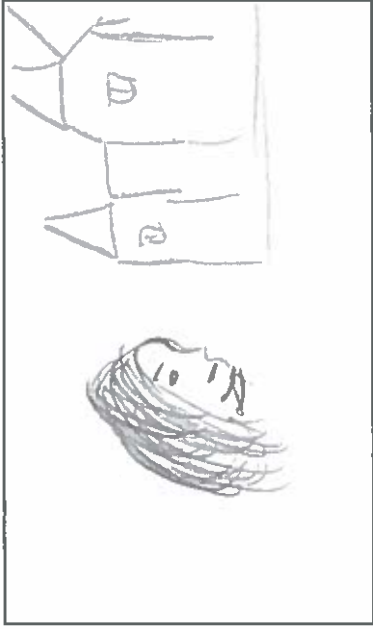
Action/Plot
Shoe close up
Here shot in
trap in hand

Sound
Natural sounds
Voice over

Interaction +
Time

here shot.
voice over

Frame



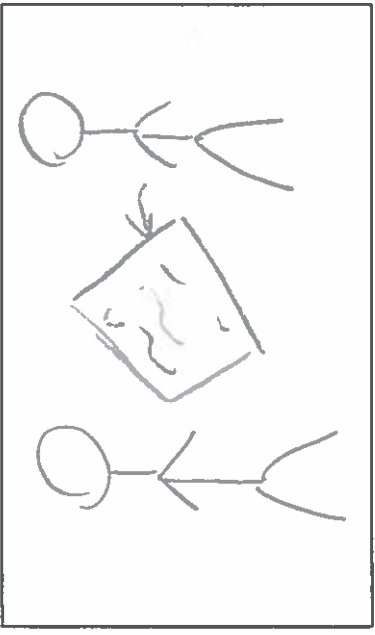
Action/Plot
City views
Exploring

Sound
Voice over

Interaction
Spining views

Time

Frame



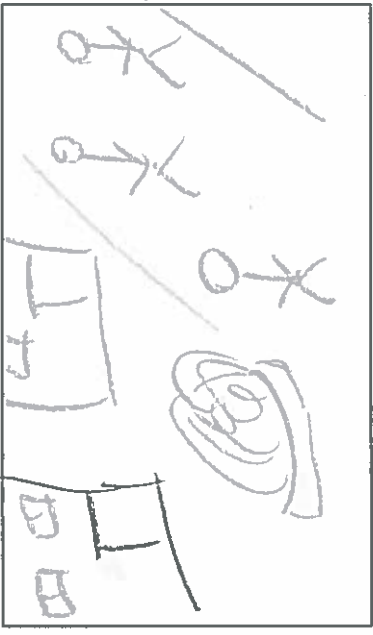
Action/Plot
Some guy is helping
with his map

Sound

Interaction
+ close up

Time

Frame



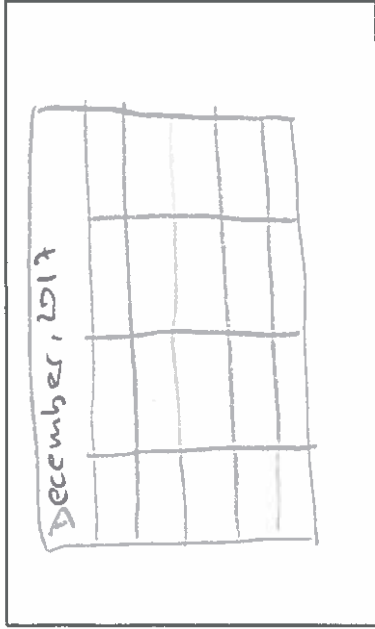
Action/Plot
Time lapse
in the street

Sound
Voice over
"days went by"

Interaction
street view

Time
Say to night

Frame



Action/Plot

Time-lapse overlay calendar

Sound

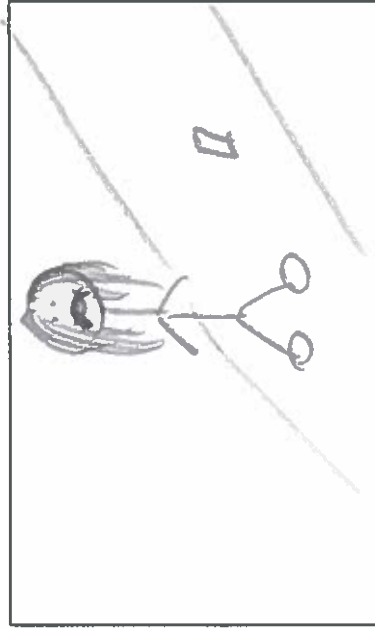
Music (sad)

Interaction

Time

Close up of crossing calendar days

Frame



Action/Plot

Girl walking on street. The card is visible on the ground

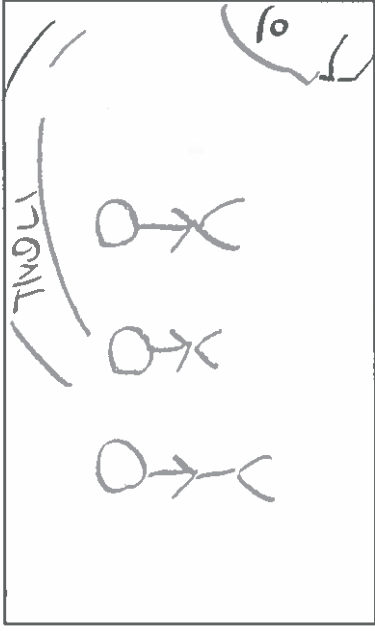
Sound

Music

Time

Distance

Frame



Action/Plot

Disowning belief people on street to Fivoli

Sound

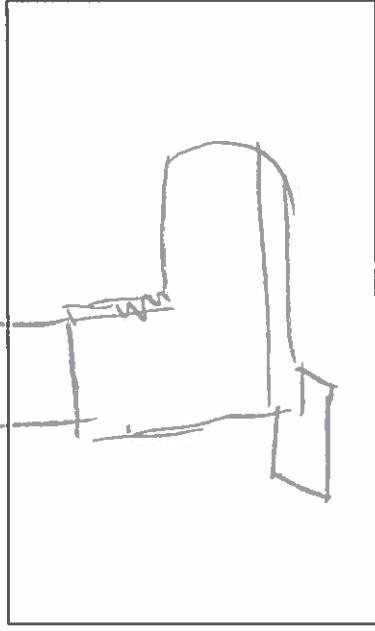
Music (sad) more intense

Interaction

Time

Distance

Frame



Action/Plot

The card sticks onto girl's shoe

Sound

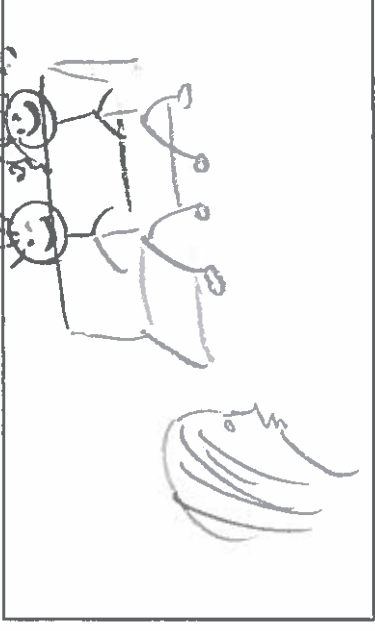
Music same or change "sees" scene

Interaction

Time

Close up

Frame



Action/Plot

Couple sitting on bench. The girl watching something

Sound

Music (even more sad) intense

Interaction

Time

Blur effect focus -> blur

Frame



Action/Plot

Girl googling about the couple

Sound

Intense music

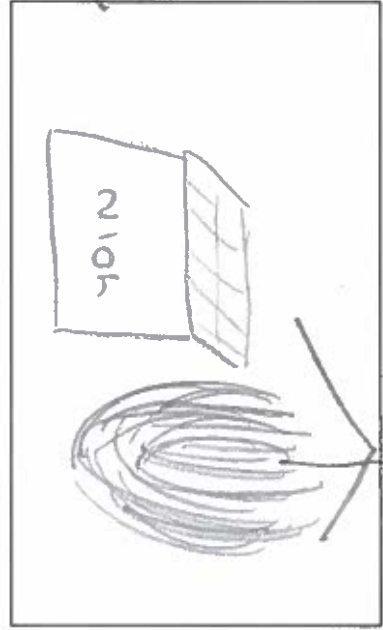
Interaction

Time

"Sees" scene "googling" close up

Hand
to
Hand

Frame



Action/Plot
Close up of
Company's web
+ "join"
Interaction

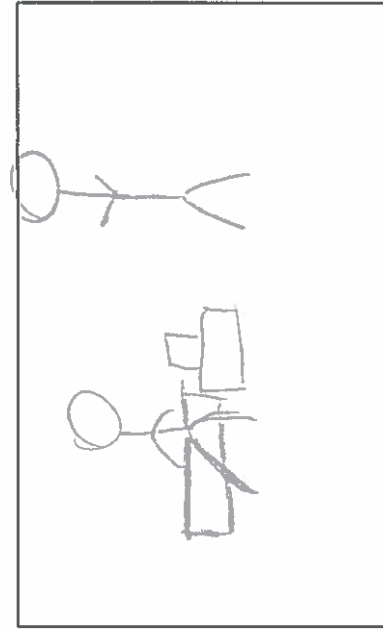
Sound

Intense

Time

Through shoulder
+ close up of "join"
+ convincing

Frame



Action/Plot
New girl is sitting
Another girl is
approaching her
Interaction

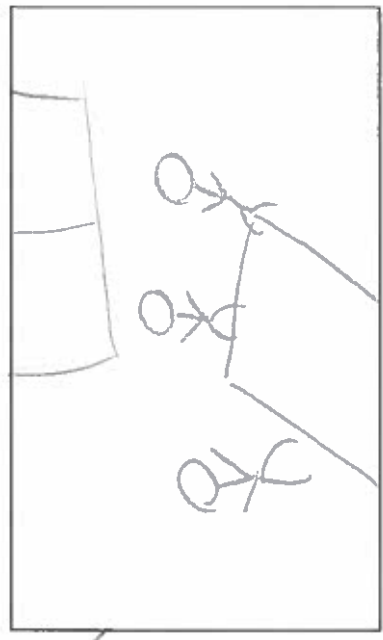
Sound

Neutral?

Time

Distance

Frame



Action/Plot
Meet up
Cold/familiar
transition to laughing scene
Interaction

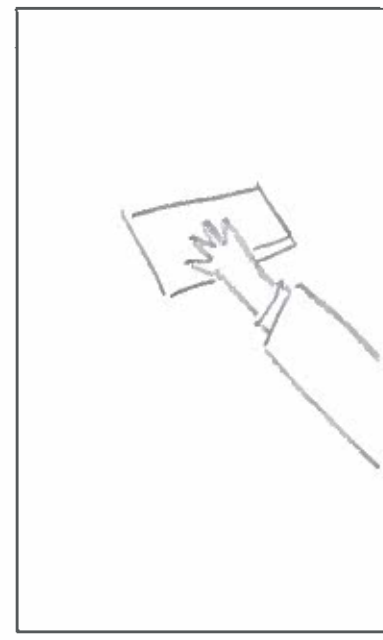
Sound

Change to
happy
ring

Time

Distance (serious)
Distance (laughing scene)
Dynamic progression (close of hand, etc.)

Frame



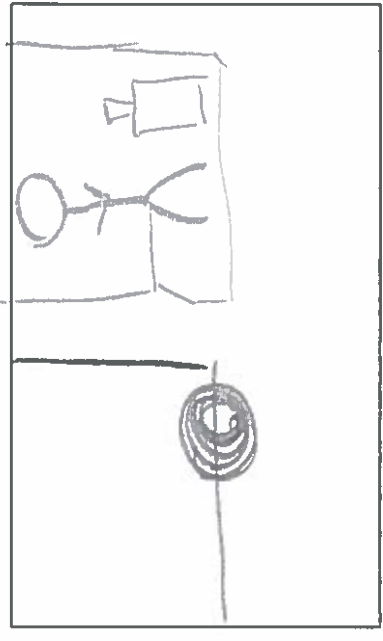
Action/Plot
Girl is passing
the card
Interaction

Sound

Time

Close up from
girl's perspective

Frame



Action/Plot
Same action as
1st frame but
different girl
Interaction

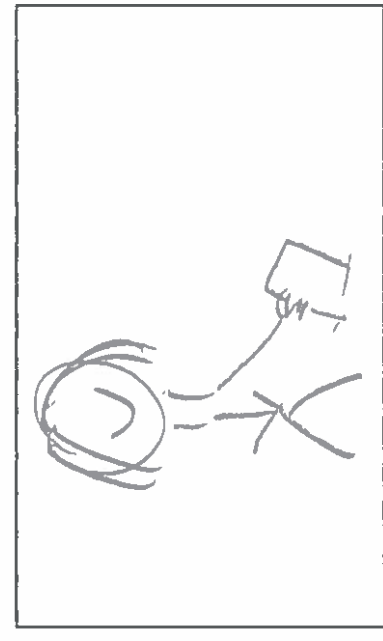
Sound

Change a bit
Fading

Time

Girl sitting?

Outro/ Credentials



Action/Plot
Another
perspective
Interaction

Sound

Time

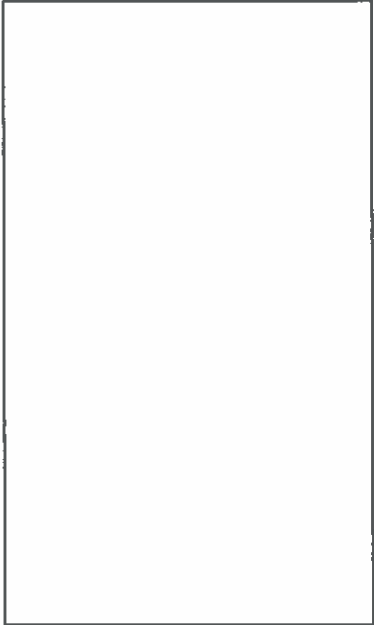
"Girling action"
sitting

Title Frame



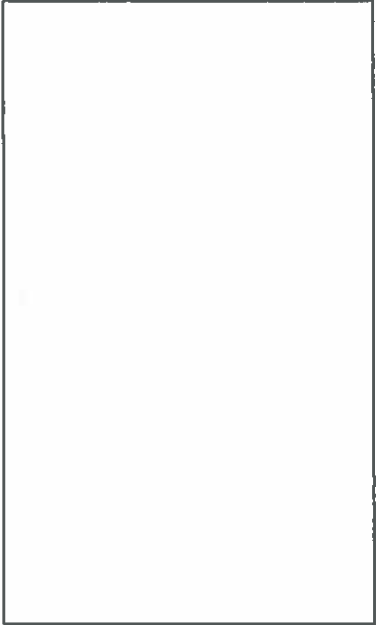
Action/Plot	Blurred lights	Sound	Voice over story.
Interaction	Logo fades in	Time	What's your story?

Frame



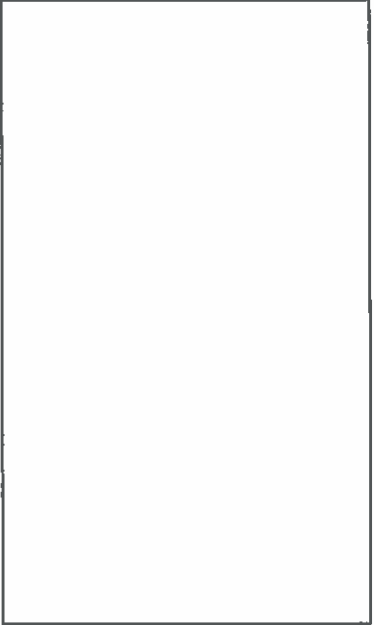
Action/Plot		Sound	
Interaction		Time	

Frame



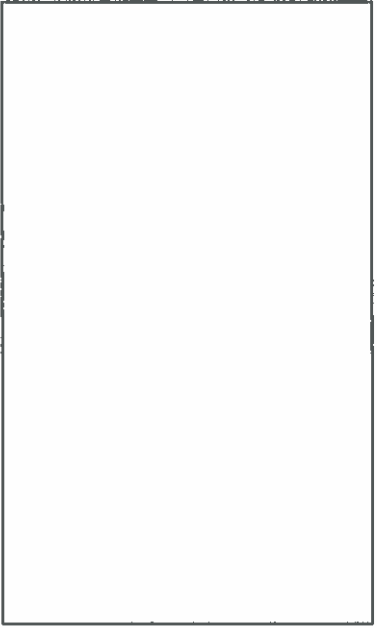
Action/Plot		Sound	
Interaction		Time	

Frame



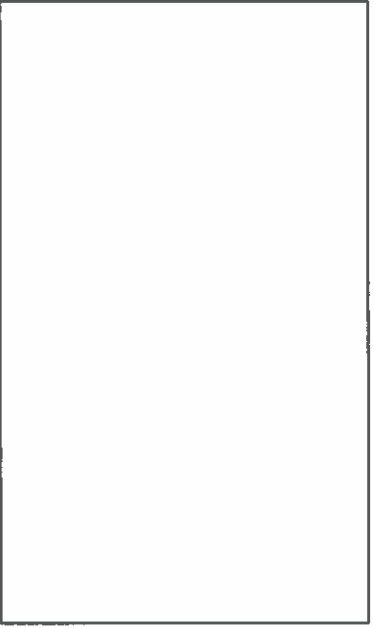
Action/Plot		Sound	
Interaction		Time	

Frame



Action/Plot		Sound	
Interaction		Time	

Frame



Action/Plot		Sound	
Interaction		Time	