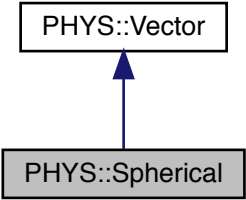


PHYS::Vector



```
graph BT; Spherical[PHYS::Spherical] --> Vector[PHYS::Vector]
```

PHYS::Spherical