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Work Experience _

MACHINE LEARNING ENGINEER - PART TIME

Uncharted Technologies

Paris, France

Feb.- Jul. 2019

• Data retrieval and extraction: web crawling, SPARQL, python.

· Continuation of the projects started during my internship.

MACHINE LEARNING RESEARCHER - INTERNSHIP

Aug. 2018 - Feb. 2019

- · NLP sentiment and emotion detection using state-of-the-art approaches. Worked on ULMFiT, GPT and BERT, implementations on PyTorch.
- Conception and development of a web application to annotate and analyse predictions on news articles.
- · Parsers for extracting news data from PDF.
- Studies on stochastic optimization, graph convolutional networks.

Immersia

EMBEDDED AND ELECTRONIC DEV. (AUTO-ENTREPRENEUR) Oct.- Dec. 2018

- Finalization of electronic systems for a new escape game room.
- · Development on Arduino and Raspberry Pi, design of the management interface supporting remote control.

Psycle Research

Compiègne, France

MACHINE LEARNING ENGINEER (AUTO-ENTREPRENEUR)

Jun.- Jul. 2018

Paris, France

- Prototyping and development of image anomaly detection systems for quality analysis on an industrial production line.
- · Designed Convolutional Neural Networks using Keras, preprocessing & feature engineering on OpenCV.

Education

University of Technology of Compiègne

France

National University of Singapore

Singapore

Ms.Sc.Eng. Computer Science and Engineering Sep. 2015 – exp. Jul. 2020

- Data analysis and data mining, stochastic modelling, optimization and operational research, distributed systems, formal calculus.
- Algorithms and data structures, processors, computer architecture, applied maths, DB conception, OOP.
- Clubs: DataVenture (board member) promotion of data science and ML among students, organisation of conferences and workshops. Fablab UTC, IT manager.
- Teaching assistant for a data science & ML summer school.

EXCHANGE SEMESTER

Aug. - Dec. 2019

- · Al planning and decision making, reinforcement learning.
- Algorithmic mechanism design, game theory.
- · Sublinear-time/space and streaming algorithms.
- Optimisation algorithms, stochastic local search, competitive programming.

Projects

Recommender Systems – Research Project *PyTorch, Numpy*

HANDLING USER COMMUNITIES IN RECOMMENDER SYSTEMS

· Study and implementation of state-of-the-art recommendation system models such as Funk SVD with implicit feedback, LLORMA, GLOMA, Neural Collaborative Filtering, Auto-encoders, etc.

GANs and Style-Tranfer, Research Project

PyTorch

GANS FOR STYLE-TRANSFER: FROM PHOTOS TO COMICS

Feb.- Aug. 2019

- · Study of state-of-the-art models for style-transfer, notably Generative Adversarial Neural Networks (GAN, CycleGAN, WGAN), Contextual loss, Neural Algorithm of Artistic Style.
- Implementation and experiments for transfer to comic-style images.

Processing of geolocated timeseries

Numpy, Scikit, ES

HANDLING GEOLOCATED DATA IN HIGH VOLUMETRY

Feb.- Jul. 2018

· Anomaly detection and modeling of trajectories (geolocated timeseries), kernel methods (RKHS: reproducing kernel Hilbert space), clustering, DTW, Markov chains, one-class SVM, KPCA.

Data Visualisation

React, Sigma.js

HOW TO EXPLORE INTERACTIONS IN REAL-WORLD NETWORKS? Feb.- Jul. 2018

- · Visualizing the evolution through time of dynamic networks.
- · Web application: scraping, graph layout, rendering.

Competitions

Best Coder! challenge, 2nd runner-up

2018

Volvo x Hack sprint, Special Jury Prize

Computer Vision tools for excavator maintenance

Hackathon UTC, 2nd, "Light Line" project Google Hash Code, 4-person team

2017

ACM-ICPC, SWERC

CCC, Catalyst Coding Contest

Singapore

Sweden

France

France

France

France

- PyTorch, Numpy, Keras, OpenCV, Python
- React, HTML/CSS/JS, SQL & PostgreSQL, Elasticsearch
- Rust, C, C++, C#/.NET, x86, Prolog, Bash, Scilab
- Git, Linux

Skills_

• Unity, Blender, PTC Creo, Rhino 3D

Languages and Technologies

· Arduino, Raspberry Pi

Idioms

- French native Spanish notions Chinese basics
- English fluent, TOEIC Listening & Reading 990

Activities

• Electric guitar • Climbing

MATHIS CHENUET · RÉSUMÉ