

Investigating time complexities of various implementations of Quick Sort algorithm

Introduction

In this report four different implementations of the Quick Sort algorithm are going to be examined. The implementations can be characterized as follows: fixed pivot element, random pivot element, use of insertion sort algorithm when the array has reached a certain size and pure quick sort (i.e. without insertion sort adjustment). Our aim is to find time complexities experimentally.

Method

Background

In many situations, there may be large differences in execution time, some of which occur in the beginning (because of just-in-time) and some that occur because the experiments are spread out over a certain period of time. The approaches to handle these issues are described below.

Java Just-in-time time difference

To handle this, I am going to calculate a mean between the time it takes for JVM to produce machine code and the time it then takes to execute that code. This is a rough average, as it depends on the number of times the sorting algorithm is going to be called. As the number increases, it might be considered to lower the average. It can be discarded also, provided that the average case is more important. This can be achieved by performing a sort operation in advance that does not contribute to the result.

Time differences between executions

Ideally, I would test all methods in the same environment to be able to establish a more or less valid ratio. This is not feasible, so I will focus on executing methods several times, at different instances, and figure out an average.

Method used to collect data

Finding the fastest algorithm

In order to find the fastest algorithm, 100 arrays will be sorted with 1000 elements ranging up to the maximum value of an integer. Each execution of the test method will produce hundred data points (in nanoseconds). This is going to be repeated five times. An adapted version of the test for the QuickSort implementation with fixed pivot and no usage of insertion sort are located in Appendix A.

Comparing the speed of Insertion Sort and Arrays.Sort

In order to compare Insertion Sort vs. Arrays.Sort (which is based on Quick Sort), speed in nanoseconds is going to be calculated for arrays of sizes $2^0, 2^1, 2^2, \dots, 2^{18}$. Each execution will be performed only once. We are going to look at both random arrays and ordered arrays (in ascending and descending order).

Finding the optimal K value (the breaking point)

By *K value* we mean the breaking point when Quick sort switches to Insertion sort. In order to find this value, Quick sort is going to be tested for *k* values from 1 to 100 by recording the time in an array (it

is the same Array set up as in *Finding the fastest algorithm*). This procedure is going to be repeated 100 times, and if the execution time for a given k value is greater than the one in the array, this value is going to be inserted into the array instead. Thus, the array will contain the longest time that was encountered for a given k value during hundred executions.

Later on, the execution times for the k values recorded in the array is going to be inserted to MS Excel, with the aim to find the smallest time and thus the optimal k value. Again, this is to be repeated five times so that an average can be obtained.

Results

Finding fastest algorithm

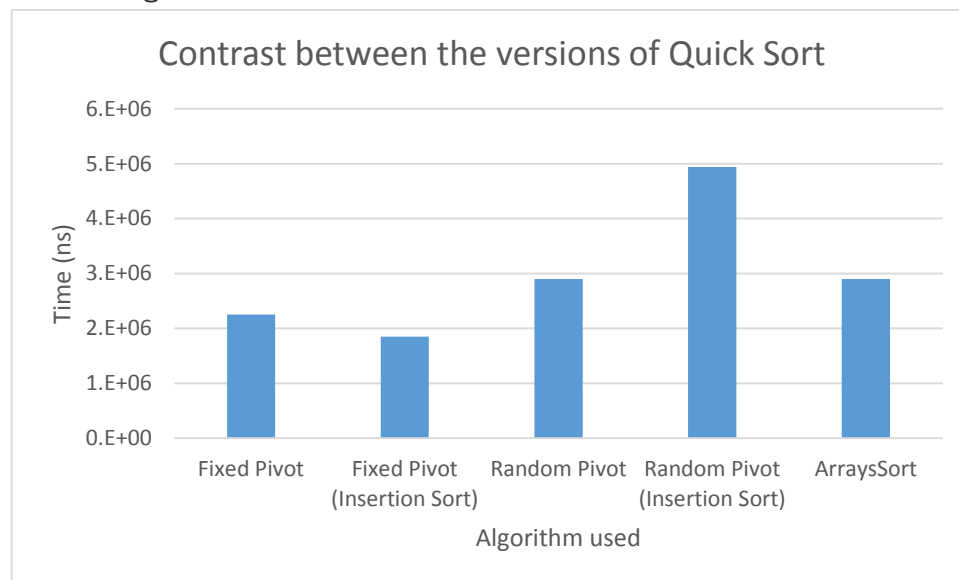


Figure 1: Illustration of the comparison of the average execution time (ns) and the algorithm used. In this case, the algorithm refers to the different implementations of Quick Sort.

The optimal K value

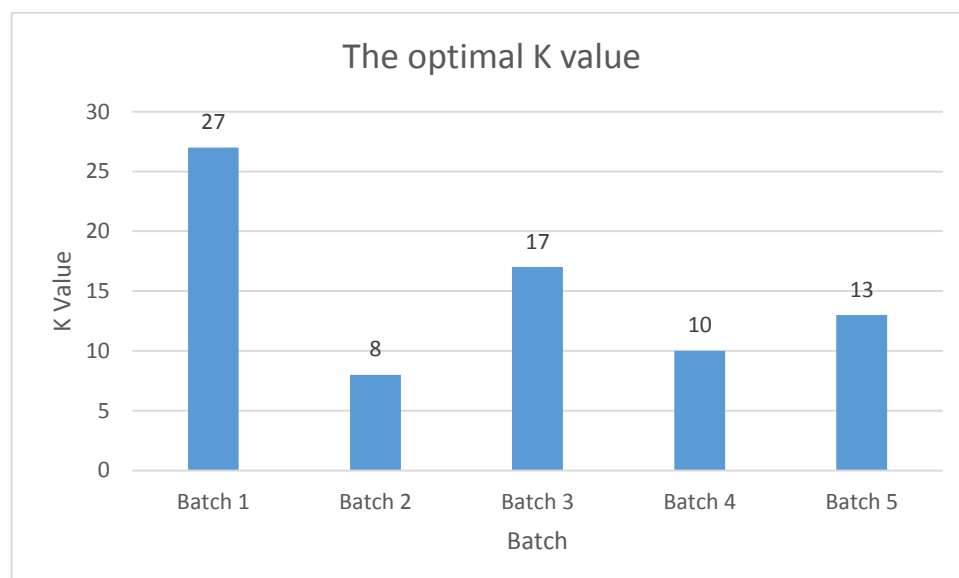


Figure 2: The different values for K - the breaking point when Insertion sort is used. The arithmetic average of the data is 15.

Comparison between optimized version and Figure 1

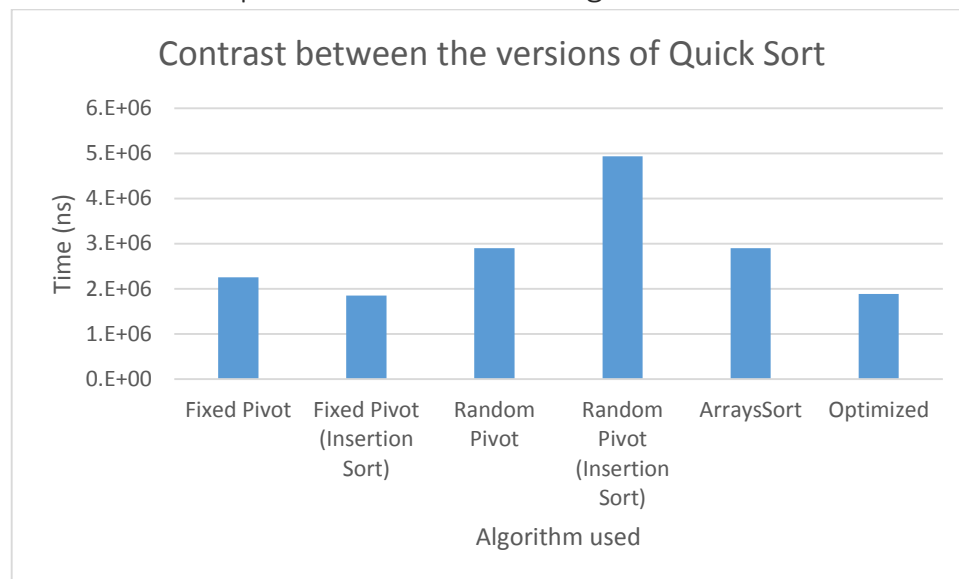


Figure 3: The comparison between the optimized version (Fixed pivot with $K=15$) and the results obtained in Figure 1. NB: The optimized results and the ones in Figure 1 were obtained in different settings.

Comparison between Fixed Pivot (insertion sort) and optimized version

Because of the fact that the results in Figure 1 and the ones obtained for the optimized version of the algorithm were collected at different instances in time (combined into Figure 2), the algorithm that was closest in time to the optimized version was recalculated and juxtaposed with the fixed pivot (insertion sort) algorithm.

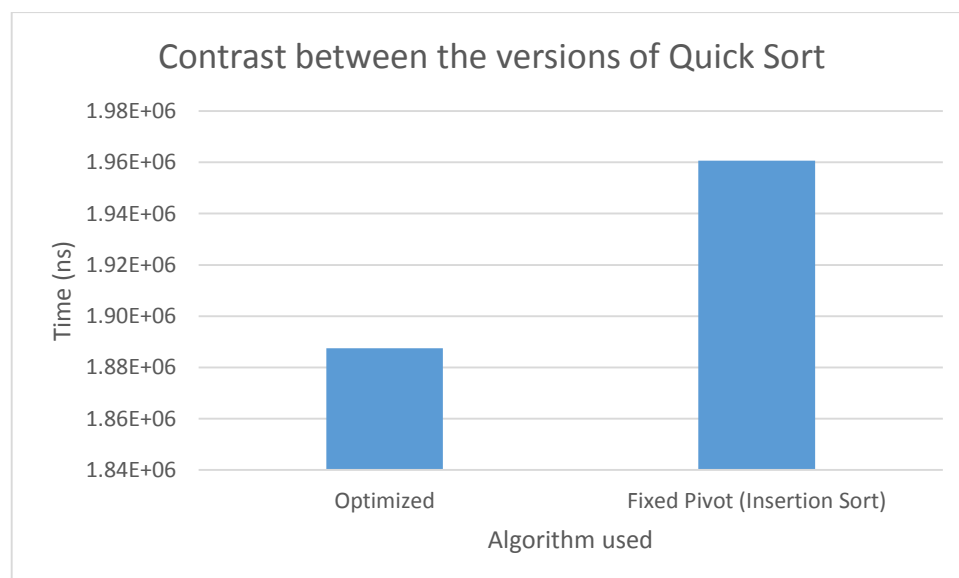


Figure 4: Optimized results and Fixed Pivot (Insertion sort) in the same environment.

Comparison of different sizes of arrays and algorithm used

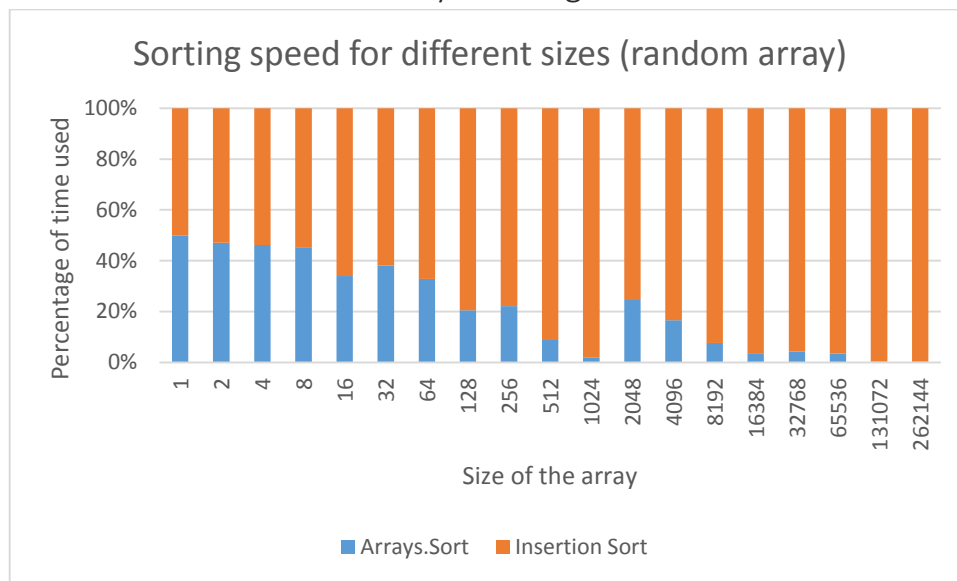


Figure 5: An illustration of the percentage of time used by Arrays.Sort and Insertion sort for a given array size. Note, the higher the percentage, the more time it took to sort the list.

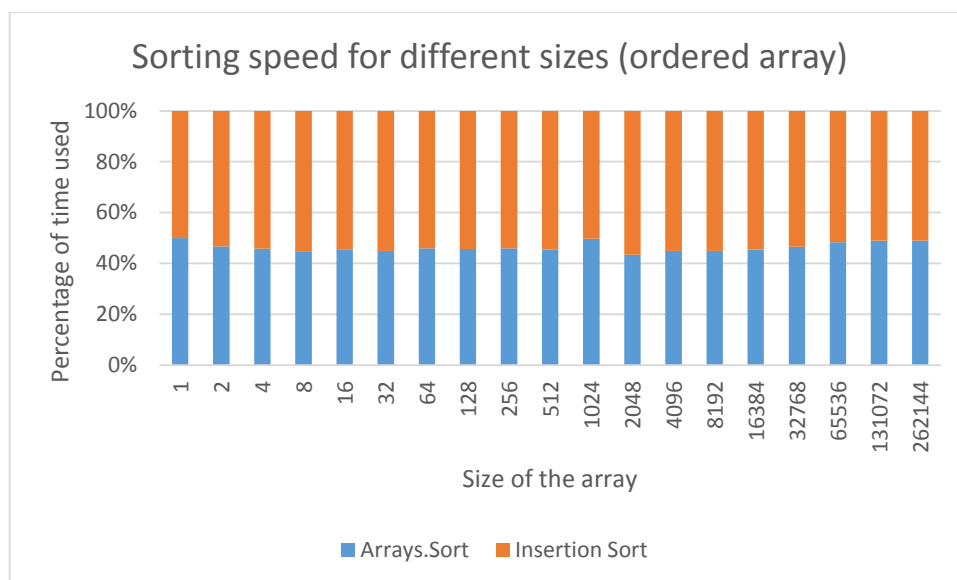


Figure 6: An illustration of the percentage of time used by Arrays.Sort and Insertion sort for a given array size. Note, the higher the percentage, the more time it took to sort the list.

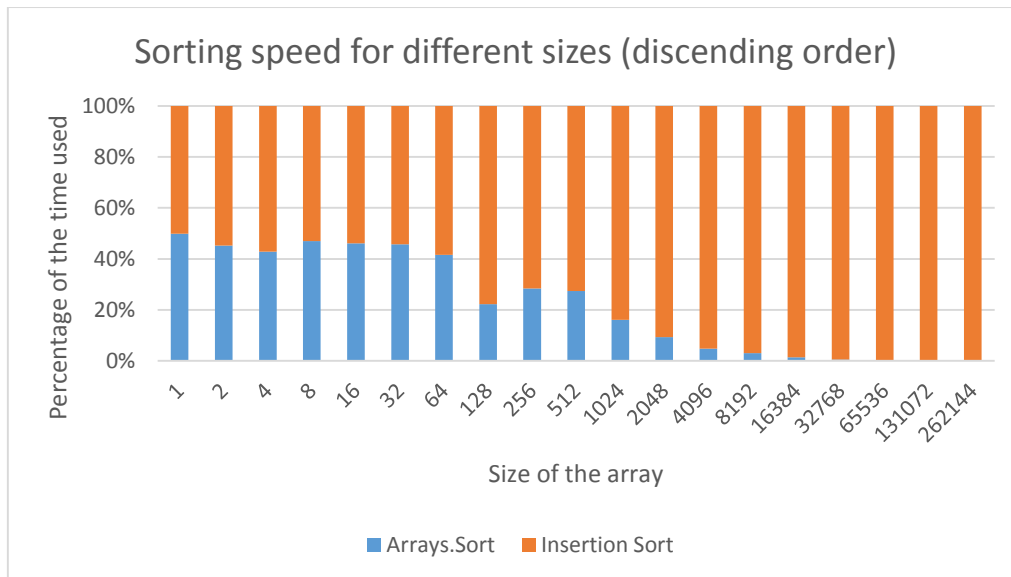


Figure 7: An illustration of the percentage of time used by Arrays.Sort and Insertion sort for a given array size. Note, the higher the percentage, the more time it took to sort the list.

Discussion and Conclusion

Fastest algorithm

Based on *Figure 1* and *Figure 4*, it can be concluded that the fastest implementation of Quick sort is when Insertion sort is used for a K value equal to 15. The K value is obtained by calculating the arithmetic mean of values in *Figure 2*. This may appear to be strange as the time complexity for Insertion sort is $O(n^2)$ while it is $O(n \log(n))$ for Quick sort. However, if we think about the hidden premise in the expression of the time complexity using Ordo notation, the time complexity actually says:

$$O(n^2), \text{ as } n \rightarrow \infty$$

Clearly, we are not near infinity when n is small enough. Moreover, there is another hidden premise, namely that Ordo notation represents a set of all functions such that there exists a constant C :

$$f(x) \leq C |g(x)|$$

The constant is not specified as it vanishes when n gets big enough, but when n is small, the constants may have a more significant importance.

Comparison between Insertion Sort and Arrays.Sort

Since Arrays.Sort implements Quick Sort, it can be compared with Insertion Sort. From *Figure 5* and *Figure 7*, it can be seen that in the range of from 1 to 16, they both behave have a similar execution time. However, as the array gets larger, the Arrays.Sort method is much faster. From *Figure 6*, it can be concluded that no significant different exists between the two algorithms when the data is already ordered in ascending order.

Appendix A – Source code

Tests

```
package inda6;

import static org.junit.Assert.*;
import inda6.Data.Order;

import java.beans.Expression;
import java.util.ArrayList;
import java.util.Random;
import java.util.Arrays;

import org.junit.Before;
import org.junit.Test;

public class SortTest {

    /**
     * t: test case, s: expected solution.
     */
    private int[] t0, s0, t1, s1, t2, s2, t7, s7;

    /**
     * Big array of random numbers.
     * tr: test case, sr: expected solution.
     * R_SIZE is the size of the array.
     */
    private static final int R_SIZE = 10000;
    private int[] tr, sr;

    private Random rand;

    ISort sort;

    /**
     * Constructs a new test case.
     */
    @Before
    public void SetUp()
    {
        rand = new Random();

        t0 = new int[0];
        s0 = new int[0];

        t1 = new int[] {1};
        s1 = new int[] {1};

        t2 = new int[] {2, 1};
        s2 = new int[] {1, 2};

        t7 = new int[] {9, 5, 2, 7, 1, 6, 6};
        s7 = new int[] {1, 2, 5, 6, 6, 7, 9};

        tr = new int[R_SIZE];
        sr = new int[R_SIZE];
        for (int i = 0; i < R_SIZE; i++) {
            tr[i] = sr[i] = rand.nextInt();
        }
        Arrays.sort(sr);
    }

    @Test
    public void testAllSortAlg()
    {
        sort = new InsertionSort();
        workingSortAlg();

        SetUp();
        sort = new QuickSortFixedPivot();
    }
}
```

```

        workingSortAlg();

        SetUp();
        sort = new QuickSortFixedPivot();

        sort.setAlg(new InsertionSort());
        workingSortAlg();

        SetUp();
        sort = new QuickSortRandPivot();

        sort.setAlg(new QuickSortRandPivot());
        workingSortAlg();
    }

    @Test
    public void InsertionSortNewTests()
    {
        InsertionSort sortA = new InsertionSort();

        int[] rand = new int[] {9, 5, 2, 7, 1, 6, 6};

        sortA.specsort(rand, rand.length-4, rand.length);

        int[] actual = new int[] {9, 5, 2, 1, 6, 6, 7};
        for (int i = 0; i < rand.length; i++) {
            assertTrue(actual[i] == rand[i]);
        }
    }

    public void workingSortAlg()
    {
        sort.sort(t0);
        assertTrue(Arrays.equals(t0, s0));

        sort.sort(t1);
        assertTrue(Arrays.equals(t1, s1));

        sort.sort(t2);
        assertTrue(Arrays.equals(t2, s2));

        sort.sort(t7);
        assertTrue(Arrays.equals(t7, s7));

        sort.sort(tr);
        assertTrue(Arrays.equals(tr, sr));
    }

    @Test
    public void RequiredTests()
    {
        //these are required in the exercise

        //ALGORITHM 1
        sort = new QuickSortFixedPivot();
        sort.setAlg(new QuickSortFixedPivot());
        RequiredTestCases();

        //ALGORITHM 2
        sort = new QuickSortFixedPivot();
        sort.setAlg(new InsertionSort());
        RequiredTestCases();

        //ALGORITHM 3
        sort = new QuickSortRandPivot();
        sort.setAlg(new InsertionSort());
        RequiredTestCases();

        //ALGORITHM 3
        sort = new QuickSortRandPivot();
        sort.setAlg(new QuickSortRandPivot());
    }

```

```

        RequiredTestCases();
    }

    public void RequiredTestCases()
    {
        //assertTrue(false);
        Data dt = new Data(10000, 50, Order.RANDOM);

        int[] expdata = dt.get();
        int[] actualdata = dt.get();
        Arrays.sort(actualdata);
        sort.sort(expdata);
        assertTrue(compareArrays(expdata, actualdata));

        dt = new Data(1000, 50, Order.DECENDING);

        expdata = dt.get();
        actualdata = dt.get();
        Arrays.sort(actualdata);
        sort.sort(expdata);
        assertTrue(compareArrays(expdata, actualdata));

        dt = new Data(1000, 1, Order.DECENDING);

        expdata = dt.get();
        actualdata = dt.get();
        Arrays.sort(actualdata);
        sort.sort(expdata);
        assertTrue(compareArrays(expdata, actualdata));
    }

    public boolean compareArrays(int[] a, int[] b)
    {
        if(a.length != b.length)
            return false;

        for (int i = 0; i < b.length; i++) {
            if(a[i] != b[i])
                return false;
        }

        return true;
    }

    @Test
    public void ExecutionTimePivotNonInsertionSort()
    {
        for (int i = 0; i < 100; i++) {
            Stopwatch sw = new Stopwatch();
            sw.start();

            //ALGORITHM 1
            sort = new QuickSortFixedPivot();
            sort.setAlg(new QuickSortFixedPivot());

            Data dt = new Data(10000, Integer.MAX_VALUE, Order.RANDOM);

            int[] expdata = dt.get();

            sort.sort(expdata);
            sw.stop();

            System.out.println(sw.nanoseconds());
        }
    }

    @Test
    public void ExecutionTimePivotInsertionSort()
    {
        for (int i = 0; i < 100; i++) {
            Stopwatch sw = new Stopwatch();
            sw.start();

```



```

        //ALGORITHM 1
        sort = new QuickSortFixedPivot();
        sort.setAlg(new InsertionSort());

        Data dt = new Data(10000, Integer.MAX_VALUE, Order.RANDOM);

        int[] expdata = dt.get();

        sort.sort(expdata);
        sw.stop();

        System.out.println(sw.nanoseconds());
    }
}

@Test
public void ExecutionTimeRandPivotInsertionSort()
{
    for (int i = 0; i < 100; i++) {
        Stopwatch sw = new Stopwatch();
        sw.start();
        //ALGORITHM 1
        sort = new QuickSortRandPivot();
        sort.setAlg(new InsertionSort());

        Data dt = new Data(10000, Integer.MAX_VALUE, Order.RANDOM);

        int[] expdata = dt.get();

        sort.sort(expdata);
        sw.stop();

        System.out.println(sw.nanoseconds());
    }
}

@Test
public void ExecutionTimeRandPivotNonInsertionSort()
{
    for (int i = 0; i < 100; i++) {
        Stopwatch sw = new Stopwatch();
        sw.start();
        //ALGORITHM 1
        sort = new QuickSortRandPivot();
        sort.setAlg(new QuickSortRandPivot());

        Data dt = new Data(10000, Integer.MAX_VALUE, Order.RANDOM);

        int[] expdata = dt.get();

        sort.sort(expdata);
        sw.stop();

        System.out.println(sw.nanoseconds());
    }
}

@Test
public void OptimizedAlgorithm()
{
    QuickSortFixedPivot sortA = new QuickSortFixedPivot();

    for (int i = 0; i < 100; i++) {
        Stopwatch sw = new Stopwatch();
        sw.start();
        //ALGORITHM 1
        sortA = new QuickSortFixedPivot();
        sortA.setAlg(new InsertionSort());
        sortA.K = 15;

        Data dt = new Data(10000, Integer.MAX_VALUE, Order.RANDOM);

```

```

        int[] expdata = dt.get();

        sorta.sort(expdata);
        sw.stop();

        System.out.println(sw.nanoseconds());
    }

@Test
public void ExecutionTimeArraySort()
{
    for (int i = 0; i < 100; i++) {
        Stopwatch sw = new Stopwatch();
        sw.start();
        //ALGORITHM 1
        Data dt = new Data(10000, Integer.MAX_VALUE, Order.RANDOM);

        int[] expdata = dt.get();

        Arrays.sort(expdata);
        sw.stop();

        System.out.println(sw.nanoseconds());
    }

}

//@Test
public void FindOptimalKValue()
{
    long[] nanosec = new long[100];
    for (int j = 0; j < 100; j++) {
        int KVal = 0;
        for (int i = 0; i < 100; i++) {
            Stopwatch sw = new Stopwatch();
            sw.start();
            //ALGORITHM 1
            QuickSortFixedPivot sorta = new QuickSortFixedPivot();
            sorta.setAlg(new InsertionSort());

            sorta.K = KVal;

            Data dt = new Data(10000, Integer.MAX_VALUE, Order.RANDOM);

            int[] expdata = dt.get();

            sorta.sort(expdata);
            sw.stop();

            if(nanosec[KVal] < sw.nanoseconds())
                nanosec[KVal] = sw.nanoseconds();
            //System.out.println( sorta.K + "\t" + sw.nanoseconds());

            KVal++;
        }
        for (int i = 0; i < nanosec.length; i++) {
            System.out.println(i + "\t" + nanosec[i] );
        }
    }

}

//@Test
public void DifferentDataSetsRandom()
{
    int[] randomarray = new int[]{1,2,3,4,5};
    InsertionSort sorter = new InsertionSort();

    sorter.sort(randomarray);
    Arrays.sort(randomarray);
    // doing things above to minimise java just in time...

```

```

    for (int i = 0; i <= 18; i++) {
        Stopwatch sw = new Stopwatch();
        sw.start();
        //ALGORITHM 1
        Data dt = new Data((int)Math.pow(2, i), Integer.MAX_VALUE, Order.RANDOM);

        int[] expdata = dt.get();

        Arrays.sort(expdata);
        sw.stop();

        long sortArrays = sw.nanoseconds();

        sw.start();
        expdata = dt.get();
        sorter.sort(expdata);
        sw.stop();

        System.out.println(sortArrays + "\t" + sw.nanoseconds());
    }

    /*
    System.out.println("break");
    for (int i = 0; i <= 25; i++) {
        Stopwatch sw = new Stopwatch();
        sw.start();
        //ALGORITHM 1
        Data dt = new Data((int)Math.pow(2, i), Integer.MAX_VALUE, Order.RANDOM);

        int[] expdata = dt.get();

        sorter.sort(expdata);
        sw.stop();

        System.out.println(sw.nanoseconds());
    }*/
}

@Test
public void DifferentDataSetsOrdered()
{
    int[] randomarray = new int[]{1,2,3,4,5};
    InsertionSort sorter = new InsertionSort();

    sorter.sort(randomarray);
    Arrays.sort(randomarray);
    // doing things above to minimise java just in time...

    for (int i = 0; i <= 18; i++) {
        Stopwatch sw = new Stopwatch();
        sw.start();
        //ALGORITHM 1
        Data dt = new Data((int)Math.pow(2, i), Integer.MAX_VALUE, Order.ASCENDING);

        int[] expdata = dt.get();

        Arrays.sort(expdata);
        sw.stop();

        long sortArrays = sw.nanoseconds();

        sw.start();
        expdata = dt.get();
        sorter.sort(expdata);
        sw.stop();

        System.out.println(sortArrays + "\t" + sw.nanoseconds());
    }
}

```

```

@Test
public void DifferentDataSetsDiscending()
{
    int[] randomarray = new int[]{1,2,3,4,5};
    InsertionSort sorter = new InsertionSort();

    sorter.sort(randomarray);
    Arrays.sort(randomarray);
    // doing things above to minimise java just in time...

    for (int i = 0; i <= 18; i++) {
        Stopwatch sw = new Stopwatch();
        sw.start();
        //ALGORITHM 1
        Data dt = new Data((int)Math.pow(2, i), Integer.MAX_VALUE, Order.DECENDING);

        int[] expdata = dt.get();

        Arrays.sort(expdata);
        sw.stop();

        long sortArrays = sw.nanoseconds();

        sw.start();
        expdata = dt.get();
        sorter.sort(expdata);
        sw.stop();

        System.out.println(sortArrays + "\t" + sw.nanoseconds());
    }
}

```

Sorting algorithms

ISort

```

package inda6;

import java.util.function.BiConsumer;

public interface ISort {
    /**
     * Sorts the array into ascending numerical order.
     */
    void sort(int[] v);

    void specsort(int[] v, int first, int last);

    //void setAlg(ISort sortAlg);

    void setAlg(ISort alg);
}

```

Insertion Sort

```

package inda6;

public class InsertionSort implements ISort {

    /**
     * Insertion sort from Inda 2014.
     * @param v
     */
    public void sort(int[] v)
    {
        specsort(v, 0, v.length);
    }
}

```

```

public void specsort(int[] v, int first, int last)
{
    for (int j = first + 1; j < last; j++)
    {
        int key = v[j];
        int i = j-1;

        while(i >= first && v[i] > key)
        {
            v[i+1] = v[i];
            i--;
        }
        v[i+1] = key;
    }
}

public void setAlg(ISort sort)
{
}
}

```

Quick Sort – fixed pivot

```

package inda6;

public class QuickSortFixedPivot implements ISort {

    private ISort sortingAlg;
    public int K = 10;

    public void sort(int[] v)
    {
        specsort(v, 0, v.length-1);
    }

    public void specsort(int[] v, int first, int last) {

        if (first >= last) // Less than two elements
            return;

        if (last-first < K)
        {
            //perform insertion sort.
            //InsertionSort sorter = new InsertionSort();
            if(sortingAlg != null)
                sortingAlg.specsort(v, first, last);
        }

        // Choose a pivot element.
        int p = v[first];

        // Partition the elements so that every number of
        // v[first..mid] <= p and every number of v[mid+1..last] > p.
        int[] mid = partition(v, first, last, p);

        specsort(v, first, mid[0]);
        specsort(v, mid[1], last); // removed +1
    }

    public int[] partition(int[] v, int first, int last, int pivot) {
        int low = first;
        int mid = first;
        int high = last;

        while (mid <= high) {
            // Invariant:
            // - v[first..low-1] < pivot
            // - v[low..mid-1] = pivot
            // - v[mid..high] are unknown

```

```

// - v[high+1..last] > pivot
//
//      < pivot  = pivot      unknown      > pivot
//      -----
// v: |         |         |a         |         |
//      -----
//      ^         ^         ^         ^         ^
//     first      low      mid      high      last
//
int a = v[mid];
if (a < pivot) {
    v[mid] = v[low];
    v[low] = a;
    low++;
    mid++;
} else if (a == pivot) {
    mid++;
} else { // a > pivot
    v[mid] = v[high];
    v[high] = a;
    high--;
}
}
return new int[]{low,mid};
}

@Override
public void setAlg(ISort alg) {
    this.sortingAlg = alg;
}
}

```

Quick Sort – random pivot

```

package inda6;

import java.util.Random;

public class QuickSortRandPivot implements ISort {

    private ISort sortingAlg;
    public int K = 10;

    public void sort(int[] v)
    {
        specsort(v, 0, v.length-1);
    }

    public void specsort(int[] v, int first, int last) {

        if (first >= last) // Less than two elements
            return;

        if (last-first < K)
        {
            //perform insertion sort.
            //InsertionSort sorter = new InsertionSort();
            if(sortingAlg != null)
                sortingAlg.specsort(v, first, last);
        }

        // Choose a pivot element.
        Random rn = new Random();
        int p = v[rn.nextInt(last-first) + first];

        // Partition the elements so that every number of
        // v[first..mid] <= p and every number of v[mid+1..last] > p.
        int[] mid = partition(v, first, last, p);

        specsort(v, first, mid[0]);
    }
}

```

```

        specsort(v, mid[1], last); // removed +1
    }

    public int[] partition(int[] v, int first, int last, int pivot) {
        int low = first;
        int mid = first;
        int high = last;

        while (mid <= high) {
            // Invariant:
            // - v[first..low-1] < pivot
            // - v[low..mid-1] = pivot
            // - v[mid..high] are unknown
            // - v[high+1..last] > pivot
            //
            //      < pivot   = pivot      unknown      > pivot
            //      -----
            // v: |           |           | a           |           |
            //      ^           ^           ^           ^           ^
            //      first      low        mid        high      last
            //
            int a = v[mid];
            if (a < pivot) {
                v[mid] = v[low];
                v[low] = a;
                low++;
                mid++;
            } else if (a == pivot) {
                mid++;
            } else { // a > pivot
                v[mid] = v[high];
                v[high] = a;
                high--;
            }
        }
        return new int[]{low, mid};
    }

    @Override
    public void setAlg(ISort alg) {
        this.sortingAlg = alg;
    }

    public void setK(int k)
    {
        this.K = k;
    }
}

```