

Exercise HashMap

Unsorted Vector	Sorted Vector	Unsorted LinkedList	Sorted LinkedList	Hash table
$O(1)$	$O(1)$	$O(n)$	$O(n)$	$O(1)$
$O(n)$	$O(n)$	$O(1)$	$O(1)$	$O(1)$
$O(n)$	$O(n)$	$O(1)$	$O(1)$	$O(1)$

It is assumed that by either *adding* or *removing* an element in a `LinkedList`, we refer to the last element. Otherwise, the time complexity would be $O(n)$.

Comments

Vectors are great because each *look up* is performed in constant time, while *adding* and *removing* takes linear time. The latter is because when we add a new item, we actually create a new vector and thus we have to copy all the values from the old vector to the new one. **Linked Lists** are good at *adding* and *removing* items that are either in the beginning or the end of a list. However, the *search* operation is performed in linear time as we need to go through the entire list (in general). **Hash table** aims to perform *search*, *adding* and *removing* in constant time. Occasionally, we will have to resize the table, which will be costly, but on average, we still get constant time for each operation.

StringHash class

```
1 package inda4;
2
3 import java.util.List;
4 import java.util.LinkedList;
5
6 /**
7  * A hash table of strings.
8  *
9  * @author Stefan Nilsson
10  * @version 2010-07-21
11  */
12 public class StringHash implements StringDictionary {
13     private List<String>[] table;
14
15     /**
16      * Creates a hash table with the given capacity.
17      *
18      * @throws IllegalArgumentException if capacity <= 0.
19      */
20     public StringHash(int capacity) {
21         if (capacity <= 0)
22             throw new IllegalArgumentException("capacity=" + capacity);
23
24         // We want to do the following:
25         //
26         //     table = new LinkedList<String>[capacity];
27         //
28         // However, that won't compile ("generic array creation")
29         // since Java generics and arrays don't get along very well.
30         // Instead we need to do the following:
31         //
32         //     table = new LinkedList[capacity];
33         //
34         // The above will compile, but with a warning. The proper
35         // approach is to document why the warning can be safely
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36         // ignored and then suppress the warning. Thus:
37
38         /*
39          * This array will contain only LinkedList<String>
40          * instances, all created in the add method. This
41          * is sufficient to ensure type safety.
42          */
43         @SuppressWarnings("unchecked") // for this declaration only
44         List<String>[] t = new LinkedList[capacity];
45
46         table = t;
47     }
48
49     /**
50      * Adds the given string to this dictionary.
51      * Returns <code>true</code> if the dictionary
52      * did not already contain the given string.
53      *
54      * Complexity:  $O(1)$  expected time.
55      */
56     @Override
57     public boolean add(String s) {
58         int hashCode = getIndex(s);
59
60         List<String> ls = table[hashCode];
61
62         if(ls == null)
63         {
64             ls = new LinkedList<String>();
65             ls.add(s);
66             table[hashCode] = ls;
67
68             return true;
69         }
70         else
71         {
72             ls.add(s);
73             table[hashCode] = ls; // do we need this extra reference?
74
75             return false;
76         }
77     }
78
79     /**
80      * Removes the given string from this dictionary
81      * if it is present. Returns <code>true</code> if
82      * the dictionary contained the specified element.
83      *
84      * Complexity:  $O(1)$  expected time.
85      */
86     @Override
87     public boolean remove(String s) {
88
89         int hashCode = getIndex(s);
90
91         List<String> ls = table[hashCode];

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92         if (ls == null)
93             return false;
94
95         return ls.remove(s);
96     }
97
98     /**
99     * Returns <code>true</code> if the string is
100     * in this dictionary.
101     *
102     * Complexity:  $O(1)$  expected time.
103     */
104     @Override
105     public boolean contains(String s) {
106
107         int hashCode = getIndex(s);
108
109         List<String> ls = table[hashCode];
110
111         if (ls == null)
112             return false;
113
114         return ls.contains(s);
115     }
116
117     private int abs(int x)
118     {
119         if (x < 0)
120             return -x;
121         return x;
122     }
123
124     private int getIndex(String s)
125     {
126         return abs(s.hashCode() % table.length);
127     }
128 }
129

```

StringHashTest class

```

1 package inda4;
2
3 import static org.junit.Assert.*;
4
5 import org.junit.Test;
6
7 public class StringHashTest {
8
9     @Test
10     public void CreateNewHashListTest() {
11         StringHash a = new StringHash(3);
12
13         try
14         {
15             StringHash b = new StringHash(-3);
16

```

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16         fail("should not happen");
17
18     } catch (IllegalArgumentException e) {}
19
20 }
21
22 @Test
23 public void AddNewElementTest()
24 {
25     StringHash a = new StringHash(5);
26
27     assertTrue(a.add("hi"));
28     assertFalse(a.add("hi"));
29     assertTrue(a.add("hello"));
30     assertTrue(a.add("hi3"));
31 }
32
33 @Test
34 public void ContainsElementTest()
35 {
36     StringHash a = new StringHash(5);
37
38     assertTrue(a.add("hi"));
39     assertTrue(a.add("hello"));
40     assertTrue(a.add("hi3"));
41
42     assertTrue(a.contains("hello"));
43     assertFalse(a.contains("test"));
44 }
45
46 @Test
47 public void RemoveElementTest()
48 {
49     StringHash a = new StringHash(5);
50
51     assertTrue(a.add("hi"));
52     assertTrue(a.add("hello"));
53     assertTrue(a.add("hi3"));
54
55     assertTrue(a.contains("hello"));
56     assertTrue(a.remove("hello"));
57     assertFalse(a.contains("hello"));
58 }
59
60
61 }

```