

# EuroLLVM '25

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Accidentally  
quadratic in  
compiler-rt/asan

# Motivating Example / 1

2

<https://github.com/artempyanykh/eurollvm25>

```
#include <iostream>

int main(int argc, char *argv[]) {
    std::cout << "Hello EuroLLVM!" << std::endl;
}

extern "C" const char *__asan_default_options() {
    return "detect_odr_violation=1";
}
```

lib1.so

X unique  
symbols

Y shared  
symbols

lib2.so

X unique  
symbols

Y shared  
symbols

lib3.so

X unique  
symbols

Y shared  
symbols

lib4.so

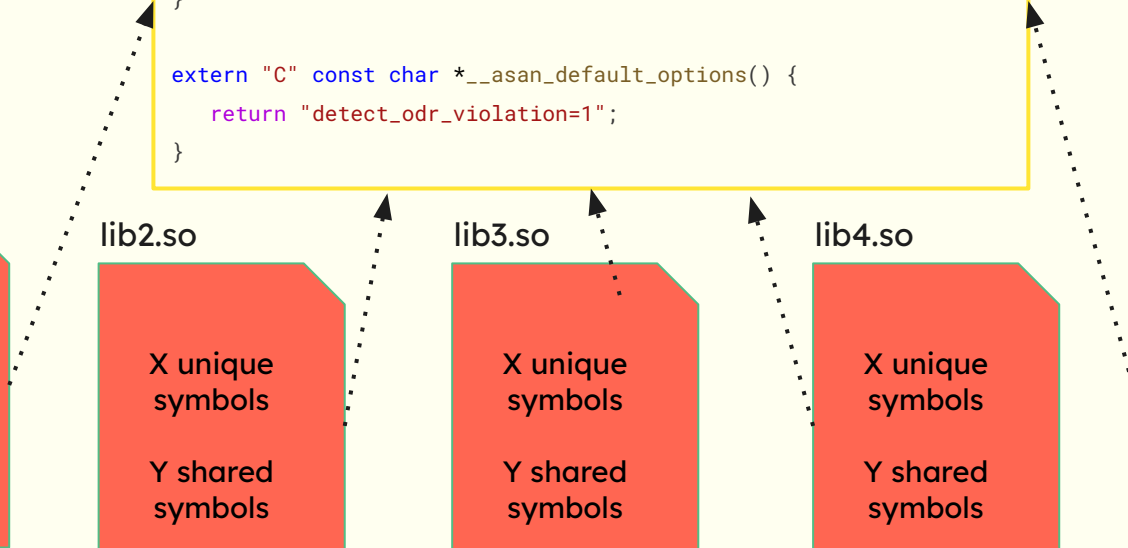
X unique  
symbols

Y shared  
symbols

lib5.so

X unique  
symbols

Y shared  
symbols



# Motivating Example / 2

3

```
~/d/eurolvm25 > time ./before_patch
```

```
Hello EuroLLVM!
```

-----			
Executed in	5.70 secs	fish	external
usr time	5.60 secs	0.00 micros	5.60 secs
sys time	0.03 secs	518.00 micros	0.03 secs

```
~/d/eurolvm25 > █
```

```
~/d/eurolvm25 > time ./after_patch
```

```
Hello EuroLLVM!
```

-----			
Executed in	96.93 millis	fish	external
usr time	46.83 millis	263.00 micros	46.57 millis
sys time	49.78 millis	218.00 micros	49.56 millis

```
~/d/eurolvm25 > █
```



Simplified, but  
representative of our  
production

# perf report

5

Samples: 22K of event 'cycles:Pu', Event count (approx.): 22956920047

	Children	Self	Command	Shared Object	Symbol
+	99.81%	0.00%	before_patch	ld-linux-x86-64.so.2	[.] _dl_start_user
+	99.42%	0.00%	before_patch	ld-linux-x86-64.so.2	[.] _dl_init
+	99.42%	0.00%	before_patch	ld-linux-x86-64.so.2	[.] call_init
-	99.42%	0.00%	before_patch	before_patch	[.] __asan_register_elf_globals
-	__asan_register_elf_globals				
	99.39% __asan_register_globals				
+	99.39%	99.10%	before_patch	before_patch	[.] __asan_register_globals
	0.38%	0.00%	before_patch	ld-linux-x86-64.so.2	[.] _dl_start
	0.38%	0.00%	before_patch	ld-linux-x86-64.so.2	[.] _dl_sysdep_start
	0.38%	0.00%	before_patch	ld-linux-x86-64.so.2	[.] dl_main
	0.38%	0.07%	before_patch	ld-linux-x86-64.so.2	[.] _dl_relocate_object
	0.27%	0.10%	before_patch	ld-linux-x86-64.so.2	[.] _dl_lookup_symbol_x
	0.16%	0.15%	before_patch	ld-linux-x86-64.so.2	[.] do_lookup_x

ASan is too slow! I better turn it off.



~~ASan is too slow! I better turn it off.~~  
We need ASan! Let's dig deeper.



# perf report cont.

7

```
Samples: 22K of event 'cycles:Pu', 4000 Hz, Event count (approx.): 22956920047
__asan_register_globals /home/arr/dev/eurollvm25/before_patch [Percent: local period]
Percent
    xorl    %esi,%esi
    movl    $0x0,%ecx
    testq   %rdi,__asan::mu_for_globals
    ↓ je     b41
7fa:    movq   %r12,%rdi
    → callq __asan::ReportODRViolation(__asan_global const*, unsigned int, __asan
    nop
0.02    810: → movq   0x8(%r15),%r15
0.55    testq  %r15,%r15
0.14    ↓ je     910
81d:    movq   0x38(%r12),%rcx
1.28    movq   (%r15),%rax
9.71    cmpq   0x38(%rax),%rcx
88.22   jne     810
    movq   $0x54fce0,%rcx
    cmpl   $0x1,0x64(%rcx)
0.00    ↓ jg     841
    movq   (%rbx),%rcx
    cmpq   0x8(%rax),%rcx
    ↑ je     810
841:    movq   0x10(%rbx),%rdi
    → callq __asan::IsODRViolationSuppressed(char const*)
```

Is this a  
linked list?



Credits: SVTFOE (c) by Daron Nefcy



# Culprit

8

```
static void CheckODRViolationViaIndicator(const Global *g) {  
    ...  
    // If *odr_indicator is DEFINED ...  
    for (const auto &l : list_of_all_globals) {  
        if (g->odr_indicator == l.g->odr_indicator &&  
            (flags()->detect_odr_violation >= 2 || g->size != l.g->size) && !IsODRViolationSuppressed(g->name)) {  
            ReportODRViolation(g, FindRegistrationSite(g), l.g,  
                               FindRegistrationSite(l.g));  
        }  
    }  
}
```

A potential violation triggers iteration over the **list** of **all** globals.

# Fix (list -> map)

9

## [asan] Speed up ASan ODR indicator-based checking #100923

Edit

<> Code

 Merged vitallybuka merged 8 commits into `llvm:main` from `artempyanykh:fast-odr-indicator` on Aug 1, 2024

 Conversation 32

 Commits 8

 Checks 5

 Files changed 2

+95 -12 



artempyanykh commented on Jul 28, 2024 • edited

Member



### Summary:

When ASan checks for a potential ODR violation on a global it loops over a linked list of all globals to find those with the matching value of an indicator. With the default setting 'detect\_odr\_violation=1', ASan doesn't report violations on same-size globals but it still has to traverse the list. For larger binaries with a ton of shared libs and globals (and a non-trivial volume of same-sized duplicates) this gets extremely expensive.

This patch adds an indicator indexed (multi-)map of globals to speed up the search.

### Reviewers

 MaskRay

 vitallybuka

### Assignees

No one—[assign yourself](#)

<https://github.com/llvm/llvm-project/pull/100923>

Thanks to Vitaly Buka for the review and context on the compiler-rt codebase!

# Fix (list -> map)

10

```
38 39 typedef IntrusiveList<GlobalListNode> ListOfGlobals;
.. 40 typedef DenseMap<uptr, ListOfGlobals> MapOfGlobals;
39 41
40 42 static Mutex mu_for_globals;
41 43 static ListOfGlobals list_of_all_globals;
.. 44 static MapOfGlobals map_of_globals_by_indicator;
42 45
43 46 static const int kDynamicInitGlobalsInitialCapacity = 512;
44 47 struct DynInitGlobal {
```

compiler-rt/lib/asan/asan\_globals.cpp --- 3/3 --- C++

```
149 if (g->odr_indicator == UINTPTR_MAX)
150     return;
...
...
...
151 u8 *odr_indicator = reinterpret_cast<u8 *>(g->odr_indicator);
152 if (*odr_indicator == UNREGISTERED) {
153     *odr_indicator = REGISTERED;
154     return;
155 }
156 // If *odr_indicator is DEFINED, some module have already registered
157 // externally visible symbol with the same name. This is an ODR violation.
158 for (const auto &l : list_of_all_globals) {
159     if (g->odr_indicator == l.g->odr_indicator &&
160         (flags()->detect_odr_violation >= 2 || g->size != l.g->size) &&
161         !IsODRViolationSuppressed(g->name)) {
162         ReportODRViolation(g, FindRegistrationSite(g), l.g,
163             FindRegistrationSite(l.g));
164     }
165 }
...
...
...
166 }
167
```

```
152 if (g->odr_indicator == UINTPTR_MAX)
153     return;
154
155 ListOfGlobals &relevant_globals =
156     map_of_globals_by_indicator[g->odr_indicator];
157
158 u8 *odr_indicator = reinterpret_cast<u8 *>(g->odr_indicator);
159 if (*odr_indicator == REGISTERED) {
...
...
...
160 // If *odr_indicator is REGISTERED, some module have already registered
161 // externally visible symbol with the same name. This is an ODR violation.
162 for (const auto &l : relevant_globals) {
163     if ((flags()->detect_odr_violation >= 2 || g->size != l.g->size) &&
...
...
164         !IsODRViolationSuppressed(g->name))
165         ReportODRViolation(g, FindRegistrationSite(g), l.g,
166             FindRegistrationSite(l.g));
...
167 }
168 } else { // UNREGISTERED
169     *odr_indicator = REGISTERED;
170 }
171
172 AddGlobalToList(relevant_globals, g);
173 }
174
```

# Thoughts

11

## Developers' perception

“Sanitizers are too slow” is the most likely reaction. Can we provide better upper bounds and runtime diagnostics?

## Benchmarks

We fixed one pathological case. How do we protect from regressions going forward?

## ODR checker defaults

The current defaults lead to too many FPs. FNs are also possible. What does “good” mean for the ODR checker?

# Thank you!

Artem Pianykh

Presentation reference:

<https://github.com/artempyanykh/eurollvm25>

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<https://pianykh.com/>