

Arttenna Dhyttya Nagara
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Klaten, Jawa Tengah (57474)

UI/UX Designer
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UI/UX Designer with 3 years of experience creating clean, modern, and user-friendly interface designs for both web and mobile platforms. Skilled in user research, wireframing, design system development, and interactive prototyping. Experienced in delivering real projects within startup environments, creative agencies, and certification programs. A Figma Expert since 2021, with strong collaboration skills working alongside developers to ensure efficient, consistent, and standard-compliant design implementation.

Work Experience

PT Rintisan Teknologi Waralaba – Jakarta Pusat, DKI Jakarta (Remote)

UI/UX Designer

August 2025 - Present

- Designed user interfaces for Kasheer, Rintisan Bisnis, and Rintisan Billing across dashboard, mobile, and tablet platforms with a focus on improving usability and efficiency.
- Redesigned the Dashboard V2 UI to enhance flow and help users better understand key information and functions.
- Collaborated closely with front-end and mobile developers during UI slicing to maintain visual accuracy and design consistency.

Digitakarya Creative Agency – Surakarta, Jawa Tengah

Website Designer

December 2022 – December 2024

- Designed 5 client websites using clean layouts and responsive navigation to optimize user experience.
- Built 2 WordPress websites, including theme adjustments, layout development, and content setup.
- Analyzed client needs and translated them into effective and implementable design solutions.

PT Allure Alluminio – Jakarta Utara, DKI Jakarta (Remote)

Front-End Developer (Intern)

August – December 2022

- Developed CRM features for the ERP system using Laravel and Tailwind CSS based on design and user requirements.
- Performed UI slicing and ensured alignment between provided designs and final interface components.
- Coordinated with backend developers to integrate data and synchronize system functionalities.

PT Arkatama Multi Solusindo – Malang, Jawa Timur (Hybrid)

UI/UX Designer (Intern)

February – July 2022

- Completed more than 10 UI design projects for companies such as ASNET, AMD Academy, and SMKPPN Kupang.
- Built internal design systems to improve consistency across products and streamline design processes.
- Collaborated with developers to ensure accurate implementation of UI across applications.

PT Impactbyte Teknologi Edukasi (Skilvul) – Jakarta Selatan, DKI Jakarta (Remote)

UI/UX Designer (Intern)

August – December 2021

- Designed an online course application and created its design system for further development needs
- Developed a prototype solution for Bank Jago using the Design Thinking approach from research to testing.
- Conducted usability testing and achieved a score of 6/7 as the foundation for user experience evaluation.

Education

Universitas Negeri Semarang

Bachelor of Informatics Engineering (*IPK: 3.63/4.00*)

2019 – 2025

- Won 1st Place UI/UX Design at DIMAS-TI AMLI 2022 by developing the EXMOOD app (UI, prototyping, design system).
- Served as a creative designer for P2MW 2022 (Erase), contributing to project funding success and participation in KMI Expo UPN Jawa Timur.
- Participated in the KBMI 2021 Program (Stilldie.id) as a creative designer, successfully securing Kemendikbud funding.

Organizational Experience

Keluarga Mahasiswa Klaten UNNES (KMK UNNES)

Publication & Documentation

2020 - 2022

- Designed various visual assets for Instagram, posters, banners, and publication materials for internal and external events.
- Supported the visual branding of all KMK events to maintain consistency with organizational identity.

Screenshot UNNES

Design & Animation Division

2021–2022

- Produced posters and event banners to support effective and clear communication.
- Maintained Screenshot's visual identity through consistent, professional, and cohesive design output.

Volunteer Experience

PKKMB FMIPA UNNES

IT Division

2020 - 2022

- Designed the PKKMB FMIPA UNNES website interface with a focus on readability, content structure, and user experience improvements.
- Performed UI slicing using Tailwind CSS and collaborated with backend developers for system integration.

Skill

Software: Figma, Figjam, Wordpress, Elementor, Webflow, Framer, Maze, Trello, Notion,

Photoshop, Illustrator, Github

Technical Skill: UI/UX Design, Wireframing, Prototyping, Design System, HTML, CSS, JavaScript, React JS, Graphic Design, Front-end Development

Soft Skill: Problem Solving, Teamwork, Communication, Creativity, Time Management, Adaptability