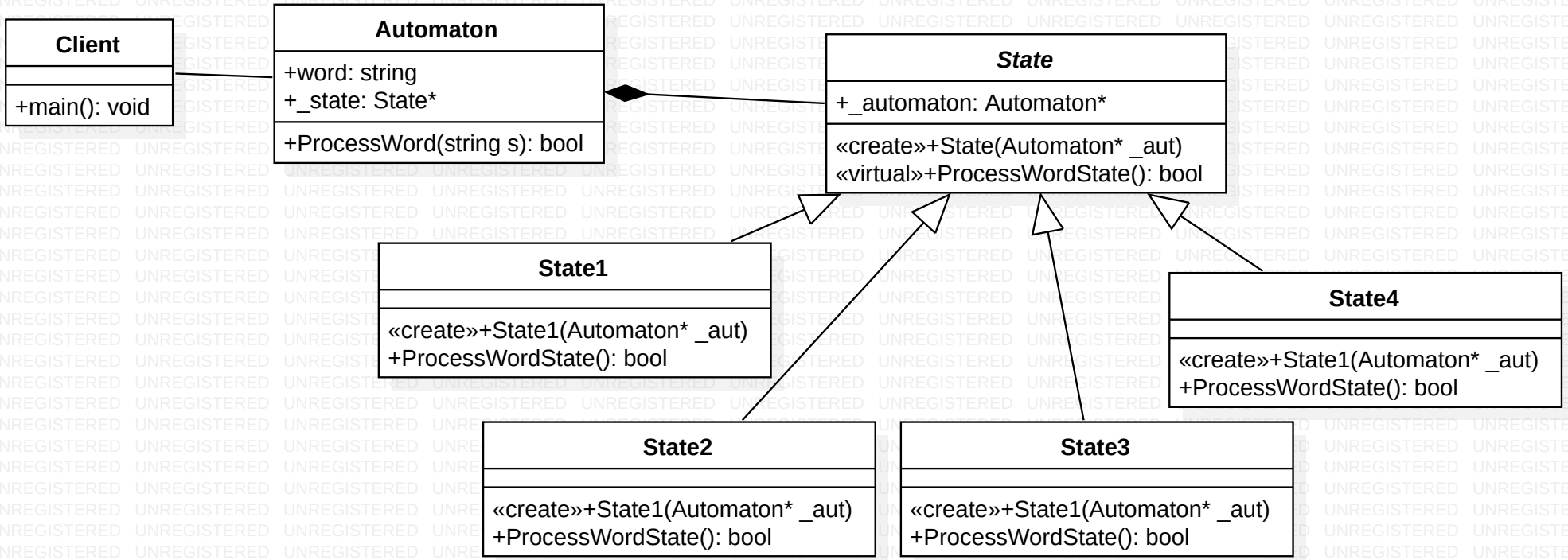
Model::Main


Client
+main(): void
Automaton
+word: string
+_state: State*
+ProcessWord(string s): bool
State
+_automaton: Automaton*
«create»+State(Automaton* _aut)
«virtual»+ProcessWordState(): bool
State1
«create»+State1(Automaton* _aut)
+ProcessWordState(): bool
State2
«create»+State1(Automaton* _aut)
+ProcessWordState(): bool
State3
«create»+State1(Automaton* _aut)
+ProcessWordState(): bool
State4
«create»+State1(Automaton* _aut)
+ProcessWordState(): bool