# Arth Shukla

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### **EDUCATION**

## University of California, San Diego

Bachelor of Science in Mathematics-Computer Science

GPA – 4.0

September 2021 – June 2025

### **Relevant Coursework**

Completed: Deep Learning for 3D Data (Graduate Level), Rec Systems and Web Mining, Supervised Machine Learning, Optimization Methods for Machine Learning I and II, Design and Analysis of Algorithms, Data Science in Practice, Theory of Computation, Advanced Data Structures, Computer Organization and Systems Programming, Data Structures and Object-Oriented Design, Computer Science and Object-Oriented Programming - Java, Networks and Digital Communications, Data Warehousing to Big Data, Statistical Methods and Probability, Enumerative Combinatorics, Abstract Algebra I and II, Linear Algebra, Multivariable Calculus, Vector Calculus, Differential Equations

### **EXPERIENCE**

### Al Research @ Su Lab

Al Research Intern June 2023 – Present

**Technologies Used:** <u>Development:</u> Jax, Pytorch, OpenAl Gymnasium, D4RL, ManiSkill, Mujoco, Adroit; <u>Tools</u>: WandB, Docker, Nautilus, Kubernetes (kubectl, PVCs, etc), Mamba/Conda

- ICLR24 | RFCL: Reverse Forward Curriculum Learning for Extreme Sample and Demonstration Efficiency in RL: https://openreview.net/forum?id=w4rODxXsmM (arXiv TBA)
- More papers in the works

# Personal AI Projects: https://github.com/arth-shukla; https://wandb.ai/arth-shukla/projects

**Technologies Used:** <u>Development</u>: Pytorch (Torch, TorchVision, Datasets, Dataloaders, Cuda), OpenAl Gym, HuggingFace Transformers Library, TensorFlow, Keras, Gensim; <u>Concepts</u>: 3D CV (DenseFusion, PointNet), Reinforcement Learning (PPO, DDQN, DQN), NLP (Transfer Learning, Embeddings, Attention); <u>Tools/Technologies</u>: WandB, BERT/DistilBERT Pretrained, Conda **3D Computer Vision** 

- Use Pytorch to implement DenseFusion with altered loss + ICP Refinement to achieve 1st place in 6D Pose Estimation competition in graduate-level course CSE 275: Deep Learning for 3D Data: https://github.com/arth-shukla/densefusion
- Use Pytorch to implement *PointNet: Deep learning on point sets for 3d classification and segmentation*, Qi et al. 2017 for part segmentation on chair point clouds: https://github.com/arth-shukla/pointnet-part-segmentation

## **Reinforcement Learning**

- Use Pytorch to make PPO Agent (w/ entropy regularization, advantage normalization, early stop w/ approx. KL Div, GAE, etc) and Gymnasium to consistently beat Mario level 1-1 and 1-4 in under 1600-2000 episodes of training: https://github.com/arth-shukla/ppo-mario
- Use Pytorch to implement DDQN from *Human-level control through deep reinforcement learning*, Deep Mind 2015 in Gymnasium to beat Mario level 1-1 in under 13000 episodes of training: https://github.com/arth-shukla/ddqn-mario
- Use Pytorch and Gymnasium to make simple PPO Agent to consistently beat CartPole in under 140 episodes of training: https://github.com/arth-shukla/ppo-gym-cartpole

# **Natural Language Processing**

- Use HuggingFace Transformers library to fine-tune DistilBERT model (transfer learning) trained on Stanford Question-Answer 2.0 (SQuAD 2.0) to answer a question given some context (article, paragraph, etc): <a href="https://github.com/arth-shukla/squad2.0-bert-question-answer">https://github.com/arth-shukla/squad2.0-bert-question-answer</a>
- Use Pytorch and HuggingFace to fine-tune DistilBERT model (transfer learning) to classify and approximate sentiment for Stanford Sentiment140 1.4-million Tweet Dataset: <a href="https://github.com/arth-shukla/sentiment140-bert-transfer-learning">https://github.com/arth-shukla/sentiment140-bert-transfer-learning</a>
- Use TensorFlow Keras to build LSTM and CNN and use Gensim to refit GLoVE word embeddings for IMDB Review Sentiment Classification: https://github.com/arth-shukla/gensim-embedding-training-imdb

# ACM Al's Element.Al Competition https://github.com/acmucsd/Element.Al

I led development and organization of Element.AI, an \$8000 RL competition at UCSD with over 200 participants.

**Technologies Used:** Python, Conda, Java, Maven, OpenAl Gym, PettingZoo, PyGame, Jackson, Squid, Bash *Lead Developer* 

July 2022 - Feb 2023

- Use Python with Conda and PettngZoo ParrallelEnv to create multi-agent gym environment based on popular PaperIO game
- Use Java with Maven and Jackson to create Java sdk for 45 participants (~22.5% of all participants)

- In coordination with UCSD ITS, use Squid proxy, IPTables and bash scripts to create instructor tools, allowing us to enable/revoke access to wifi, whitelist sites, enable/revoke access to files, and in general control the competition accounts with granularity, both targeted and en masse
- Write proposals and attend meetings to obtain \$10,000 in sponsorships, attracting 200 participants (limited primarily by the number of UCSD Linux lab machines) with over 100 submissions

### **Nefeli Networks**

Technologies Used: Backend: Go, Docker, Kubernetes, etcd; Frontend: Angular, Less; DevOps: Git, Coder, Agile Software Engineering Intern

June 2023 – August 2023

Use Go and Docker to integrate Infracost API in backend for Terraform cloud object cost and diff calculation, code used in production (23.09 release)

## **ACM AI UCSD**

ACM AI is UCSD's largest AI student org which fosters a community for those interested in AI and research.

Technologies Used: AI/ML Workshops and Projects: Python, PyTorch, TensorFlow, Google Colab; Web Development: TypeScript, React, LESS

Board - President May 2023 – Present

Lead Operations, Competitions, Dev, and Marketing teams to develop competitions and workshops, and revamp our forward-facing resources (website, GitHub, ACM AI Wiki)

## **Board – Director of Operations**

May 2022 – May 2023

- Lead team of 7 event leads in creation of competitions, workshops, and socials related to ML/AI
- Coordinate with marketing and development teams to market events and create competitions

Board – Event Lead January 2022 – May 2022

- Coordinate with marketing, social, and other event leads to host workshops on NLP, deep learning, and ML topics
- Develop and organize competitions run by ACM AI (100-200 submissions on average)
- Mentor intermediate and beginner ACM Projects teams in developing AI/ML projects

## ACM Projects – Machine Learning Engineer

September 2021 – January 2022

- Create model to convert human faces to Cat-Human hybrid using DCGAN, PatchGAN, CycleGAN, and StyleGAN
- Coordinate with team of 3 front- and back-end devs to implement model into user-friendly tool

### **Bittner Development Group**

Technologies Used: Web Development: React, SCSS, Node.js; DevOps: GitLab, Git, WSL; Scripting and Automation: TypeScript, JavaScript, Java; Development Standards: WCAG 2.1 AAA, Aria APG, Norton Design System; Processes: Agile Methodology November 2019 – June 2023 Software Engineering Intern

- Use React and SCSS to develop component library and enterprise web application 'Interactive Builder'
- Web development, QA, and devops of over 10 education interactive projects in React to WCAG accessibility standards
- Manage and train two interns to complete projects using React and SCSS, GitLab, Git, and WSL
- Propose, lead, and develop internal and for-client automation projects using Node and native JavaScript

# Personal Web Development Projects: https://github.com/arth-shukla

Technologies Used: Web Development: TypeScript, React, Rollup, Jest, Webpack, Storybook, SCSS; DevOps: Netlify, Git, GitHub Pages, GitHub Packages; Development Standards: WCAG 2.1 AAA, Aria Authoring Practices Guide (APG) Independent Developer

- Personal website using React Typescript, SCSS, and Material UI, accessible by WCAG 2.1 AA standard: https://arth.website
- Icon Library with React TypeScript and SCSS, publish to GitHub packages: https://github.com/arth-shukla/arth-components; code demos and documentation: https://arth-shukla.github.io/my-icons-documentation
- Code mobile-compatible Dice Roller web app on React: https://arth-shukla.github.io/dice-roller

# **SKILLS**

- Programming Languages Python, C++, Go, TypeScript, JavaScript, Node, React, Java, Ruby, Bash, SCSS, LESS, CSS, C, R
- Packages and Libraries Pytorch, TorchVision, Jax, Keras, HuggingFace, OpenAl Gym, PettingZoo, Rollup, Jest, Webpack
- Programs and Software Nautilus, Docker, WandB, Tensorboard, Git, GitHub, GitLab, Mamba/Conda, Maven, Visual Studio Code, WSL, Netlify, Storybook, Android Studio, Matlab, Microsoft Office, Microsoft Excel, Microsoft Powerpoint
- Development Standards Web Content Accessibility Guidelines (WCAG) 2.1 AAA, Aria Authoring Practices Guide (APG)
- Languages Fluent in English and French, Spoken Hindi