

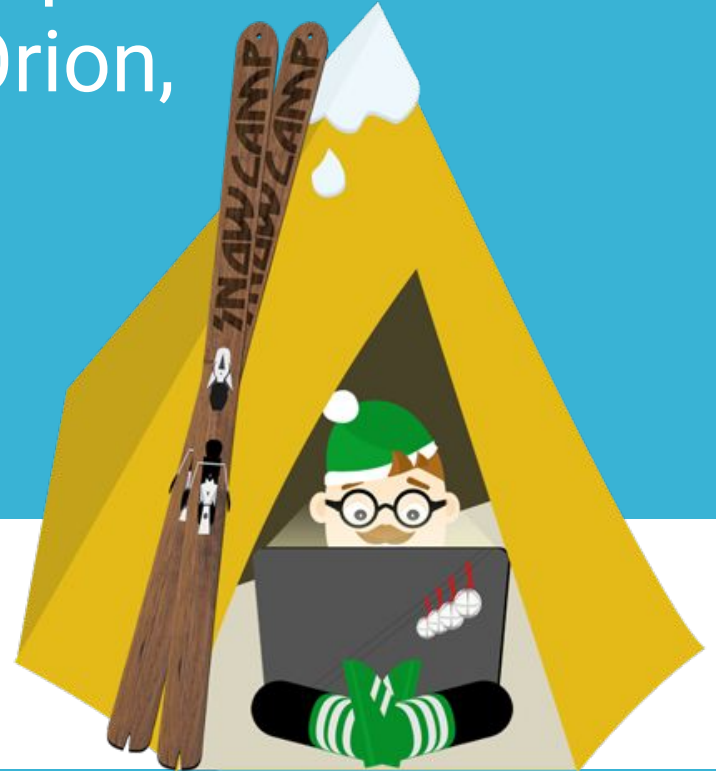
SERLI

{ ☁ } Codenvy

Pair programming with Eclipse Che, Eclipse IDE, Eclipse Orion, Eclipse Flux and Docker



Sun Seng David TAN
 @sunsengdavidtan





About Me



Sun Seng David TAN

Java developer/Team leader

Eclipse Che committer



Société de conseil et d'ingénierie
Innovation, Ingénierie, Formation

- 70 personnes
- JCP member
- Poitou charentes JUG leader
- OSS Contributions
- Codenvy partner



GlassFish





Agenda



- Introduction to Orion, Che and Flux
- Demo 1
 - Flux on Che docker runner
 - Pair programing with Orion and Eclipse IDE
- Demo2
 - Eclipse Che extension
 - Pair programing with Orion, Eclipse IDE and Che
- DIY



Objectives



Pair programming with

- any device
- people from anywhere
- different tools/IDEs
- simple way to start a session



Objectives



Cloud IDEs

- Same feature classic IDE
- people from anywhere
- just need a browser
- new features:
 - Pair programming,
 - Github contribution Factory



Eclipse Cloud IDEs



- Initial contributor: IBM
- Pure Javascript Web IDE
 - Javascript client
 - Jetty/OSGi/Eclipse server
 - Standalone editor
- Supported languages:
 - Javascript
 - HTML
 - CSS
 - 40 languages syntax highlighting
- Extendible: Code Edit



- Initial contributor: Codenvy
- Modular Web IDE
 - GWT client
 - embedding Orion and Codemirror
 - Java server
 - Rest API
 - Eclipse JDT patched
 - Docker runners (and workspaces 4.0)
- CLi + Eclipse plugin
- Supported languages:
 - Java
 - Javascript, php, Go, etc ...



<https://orionhub.org>



ORION

The screenshot shows the Orion IDE interface. The top bar displays the title 'editorView.js - Editor - Google Chrome' and the address bar shows the URL 'https://orionhub.org/edit/edit.html#/file/ahunter-OrionContent/org.eclipse.orion.client/bundles/org.eclipse.orion.clie'. The left sidebar contains a file explorer with a list of files: editorCommands.js, editorPluginView.js, editorPreferences.js, editorView.js (highlighted), extensionCommands.js, fileCommands.js, fileDownloader.js, folderView.js, globalCommands.js, highlight.js, hover.js, inlineSearchResultExplorer.js, and inputManager.js. The main editor area displays the code for editorView.js, with line numbers 213 through 235 visible. The code includes a function showKeyBindings and a function editorActions.sort. The status bar at the bottom right indicates 'Line 225 : Column 2'.

```
213 }
214 }
215 },
216 showKeyBindings: function(keyAssist) {
217     var editor = this.editor;
218     if (editor && editor.getTextView() && editor.getTextView()) {
219         var textView = editor.getTextView();
220         // Remove actions without descriptions
221         var editorActions = textView.getActions(true).filter(function (el) {
222             var desc = textView.getActionDescription(element);
223             return desc && desc.name;
224         });
225         editorActions.sort(function (a, b) {
226             return textView.getActionDescription(a).name.localeCompare(textView.getActionDescription(b).name);
227         });
228         keyAssist.createHeader(messages["Editor"]);
229         var execute = function (actionID) {
230             return function () {
231                 textView.focus();
232                 return textView.invokeAction(actionID);
233             };
234         };
235     }
```



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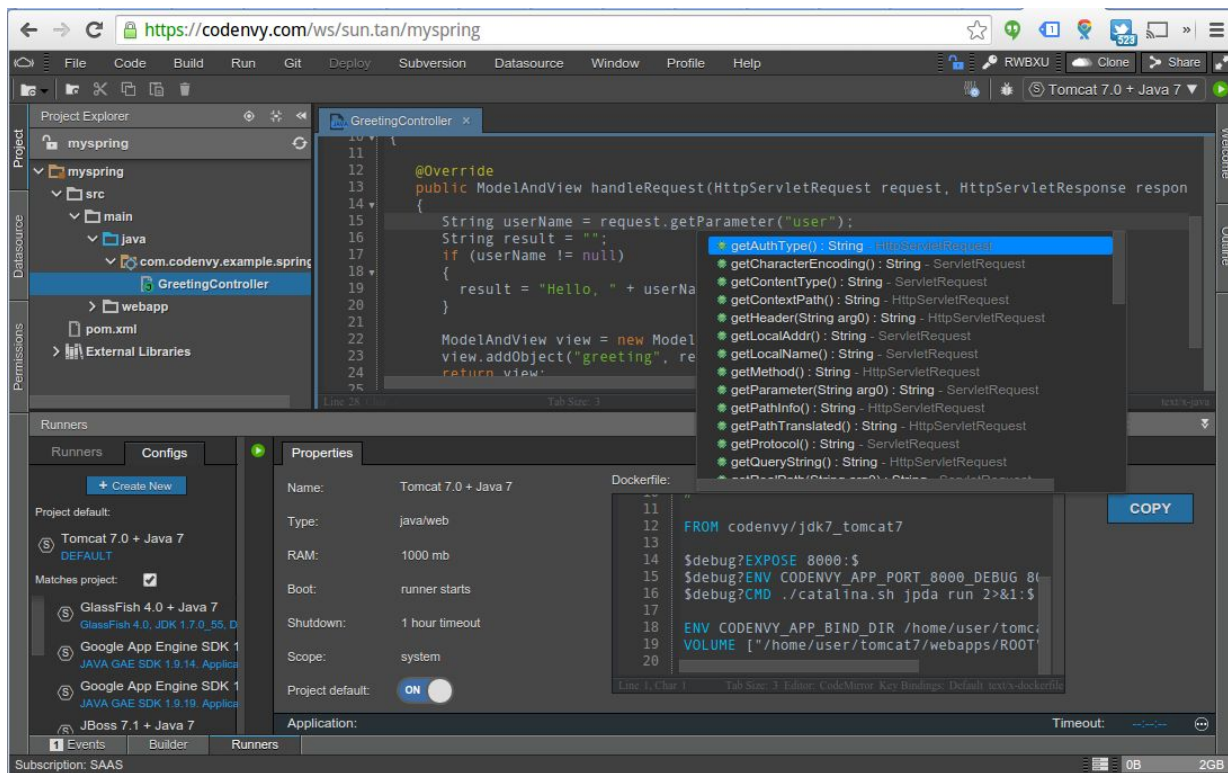


http://codenvy.com



Eclipse Che

3.x



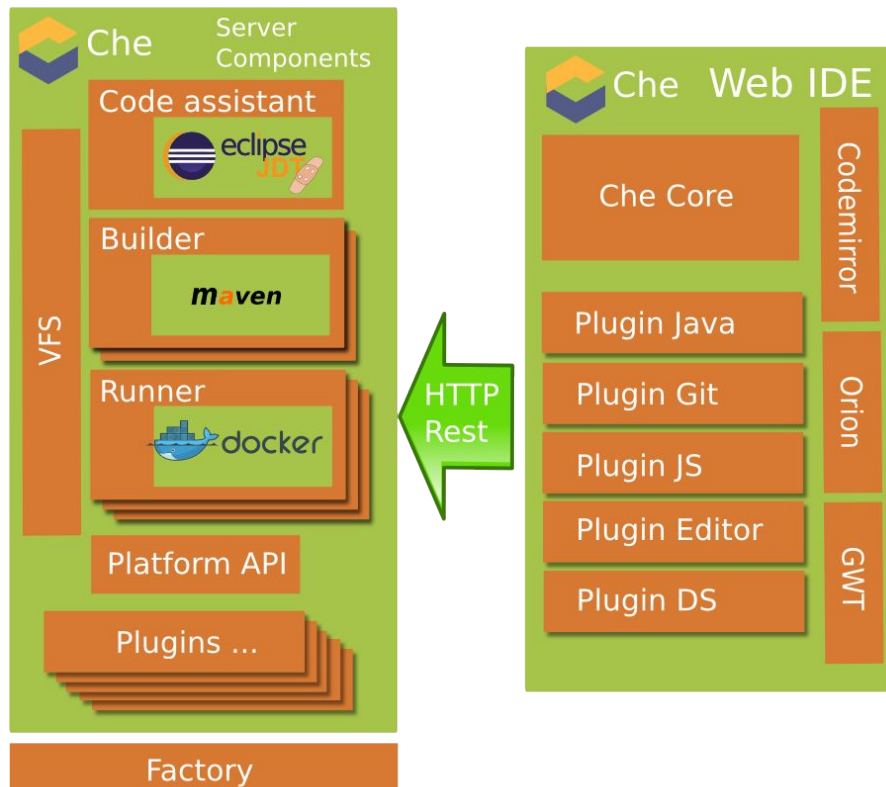
@sunsengdavidtan @CodenvyHQ @serlifr

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#eclipseche #eclipseflux #orion #eclipse



Eclipse Che 3.x





Che 4.0-beta



Eclipse Che



Eclipse Che 4.0 (beta)

The screenshot displays the Eclipse Che IDE interface in a web browser at `localhost:8080/dashboard/#/ide/default`. The interface includes a top menu bar with options like Workspace, Project, Machine, Edit, Assistant, Run, Git, and Help. Below this is a toolbar with icons for file operations and a dropdown menu showing the current workspace as `ws-machine` and the active command as `web-java-spring: run tomcat`.

The main workspace is divided into several panels:

- Project Explorer:** Shows a project structure with folders `spring`, `src`, `main`, `java`, and `org.eclipse.che.examples`. The `GreetingController` file is selected.
- Code Editor:** Displays the source code of `GreetingController`, which implements the `Controller` interface. The code includes imports for `HttpServletRequest` and `HttpServletResponse`, and an `@Override` method `handleRequest` that returns a `ModelAndView` with a "Hello, " message.
- Proposals:** A list of suggestions for method calls, including `getAuthType()`, `getCharacterEncoding()`, `getContentType()`, `getContextPath()`, `getHeader()`, `getLocalAddr()`, `getLocalName()`, `getMethod()`, `getParameter()`, and `getPathInfo()`.
- Consoles:** Shows the output of the `run tomcat` command. The output indicates that the Apache Tomcat Servlet Engine is starting on port 8080, and the server is up in 176 ms.

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#eclipseche #eclipseflux #orion #eclipse



Che 4.0-beta



Eclipse Che





Eclipse Flux



- Initial contributor: Pivotal
- To connect developer tools in the Cloud
- Message based architecture
 - Central server to relay message
 - Participants with plugins to talk each other
- Available demos: <https://www.eclipse.org/flux/>
 - Real time live edit
 - Eclipse JDT on Eclipse Orion
 - (v)fs synchronization



Eclipse Flux Communication



- Communication
 - Message based (RabbitMQ)
 - Basic structure
 - Message name
 - Content in json
 - broadcast or to 1 participant
 - Exchanging well known messages
 - Expose Web socket (socketio)



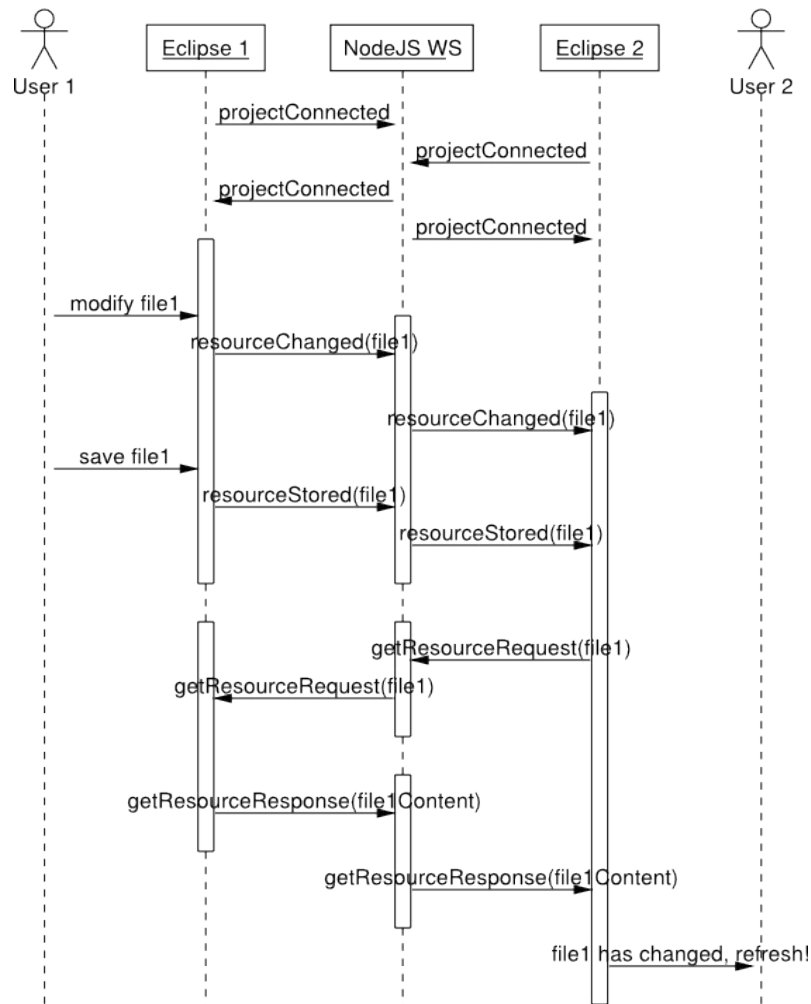
Eclipse Flux Websocket



Google Chrome DevTools interface showing the Network tab. The left sidebar lists files: util.js, annotations.js, regex.js, objects.js, factories.js, actions.js, Deferred.js, projectionTextModel.js, templates.js, undoStack.js, rulers.js, textDND.js, find.js, messages.js, i18n.js, and messages.js. The main pane shows the 'Data' tab for a selected resource, displaying a series of JSON messages from a websocket connection. The messages include events like 'disconnectFromChannel', 'connectToChannel', 'getResourceRequest', 'getResourceResponse', 'liveResourceStarted', and 'liveResourceChanged'.

```
1::
5::{"name":"disconnectFromChannel","args":{"channel":"defaultuser"}}
5:1+::{"name":"connectToChannel","args":{"channel":"USER"}}
5:2+::{"name":"connectToChannel","args":{"channel":"USER"}}
6::1+[{"connectedToChannel":true}]
5::{"name":"getResourceRequest","args":{"callback_id":0,"username":"USER","project":"aProject","resource":"src/main/java/HelloWorld.java"}}
6::2+[{"connectedToChannel":true}]
5::{"name":"getResourceResponse","args":{"callback_id":0,"requestSenderID":"amq.gen-9aZRwnRS9NIL_wBF0mLZvA","username":"USER","project":"aProject","resource":"src/main/java/HelloWorld.java","hash":"4635733c3dbef80df92561a832999db3c791a85","type":"file"}}
5::{"name":"liveResourceStarted","args":{"callback_id":0,"username":"USER","project":"aProject","resource":"src/main/java/HelloWorld.java","hash":"4635733c3dbef80df92561a832999db3c791a85","type":"file"}}
5::{"name":"getResourceResponse","args":{"callback_id":0,"resource":"src/main/java/HelloWorld.java","project":"aProject","requestSenderID":"amq.gen-9aZRwnRS9NIL_wBF0mLZvA","type":"file"}}
5::{"name":"liveResourceChanged","args":{"username":"USER","project":"aProject","resource":"src/main/java/HelloWorld.java","offset":100,"removedCharCount":0,"addedCharacters":"\n"}}
5::{"name":"liveResourceChanged","args":{"username":"USER","project":"aProject","resource":"src/main/java/HelloWorld.java","offset":101,"removedCharCount":0,"addedCharacters":"\n"}}
5::{"name":"liveResourceChanged","args":{"username":"USER","project":"aProject","resource":"src/main/java/HelloWorld.java","offset":102,"removedCharCount":0,"addedCharacters":"s"}}
5::{"name":"liveResourceChanged","args":{"username":"USER","project":"aProject","resource":"src/main/java/HelloWorld.java","offset":103,"removedCharCount":0,"addedCharacters":"y"}}
5::{"name":"liveResourceChanged","args":{"username":"USER","project":"aProject","resource":"src/main/java/HelloWorld.java","offset":104,"removedCharCount":0,"addedCharacters":"s"}}
5::{"name":"liveResourceChanged","args":{"username":"USER","project":"aProject","resource":"src/main/java/HelloWorld.java","offset":105,"removedCharCount":0,"addedCharacters":"o"}}
5::{"name":"liveResourceChanged","args":{"username":"USER","project":"aProject","resource":"src/main/java/HelloWorld.java","offset":106,"removedCharCount":0,"addedCharacters":"u"}}
5::{"name":"liveResourceChanged","args":{"username":"USER","project":"aProject","resource":"src/main/java/HelloWorld.java","offset":107,"removedCharCount":0,"addedCharacters":"t"}}
5::{"name":"liveResourceChanged","args":{"offset":102,"removedCharCount":6,"addedCharacters":"System.out.println()", "resource":"src/main/java/HelloWorld.java","project":"aProject","username":"USER"}}
```

Flux Websocket communication (Google Chrome dev tools)





Eclipse flux



Eclipse Flux server

- NodeJS
- RabbitMQ
- (Mongo DB)
- Npm
 - flux
 - flux orion
 - Socket.io



Eclipse IDE

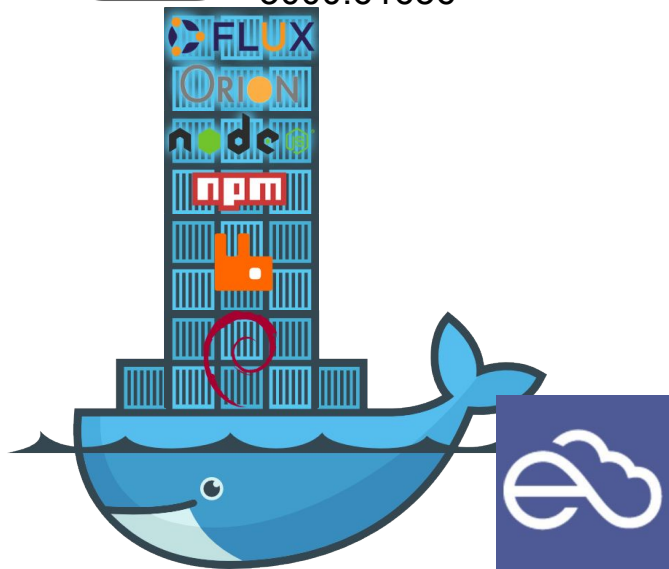
- flux plugin



<https://github.com/eclipse/flux>



Running Flux in Che Demo



Demo 1

■ Use Docker to launch Flux

```
WGET https://github.com/eclipse/flux/releases/download/master.zip && unzip master.zip
```

■ Launch embedded Orion

```
RUN sudo apt-get install -y nodejs-legacy npm
```

```
ENV VCAP_APP_HOST 0.0.0.0
```

```
RUN sudo cp /etc/apt/sources.list /etc/apt/sources.list.bak
```

```
cat <<EOF >> /etc/apt/sources.list
```

```
deb http://www.rabbitmq.com/debian/ testing main
```

```
EOF
```

```
RUN sudo apt-get update
```

```
RUN sudo apt-get install -y rabbitmq-server
```





Running Flux in Che Dockerfile



FROM sunix/flux

CMD sudo service rabbitmq-server start && npm start



Running Flux in Che Dockerfile



```
FROM codenvy/jdk7
```

```
RUN sudo -E bash -c "echo \"deb http://www.rabbitmq.com/debian/ testing main\" >> /etc/apt/sources.list"
```

```
RUN sudo wget https://www.rabbitmq.com/rabbitmq-signing-key-public.asc
```

```
RUN sudo apt-key add rabbitmq-signing-key-public.asc
```

```
RUN sudo apt-get update
```

```
RUN sudo apt-get install -y rabbitmq-server nodejs-legacy npm
```

```
EXPOSE 3000
```

```
ENV CODENVY_APP_PORT_3000_HTTP 3000
```

```
RUN wget https://github.com/eclipse/flux/archive/master.zip && unzip master.zip
```

```
RUN sudo npm install
```

```
ENV VCAP_APP_HOST 0.0.0.0
```

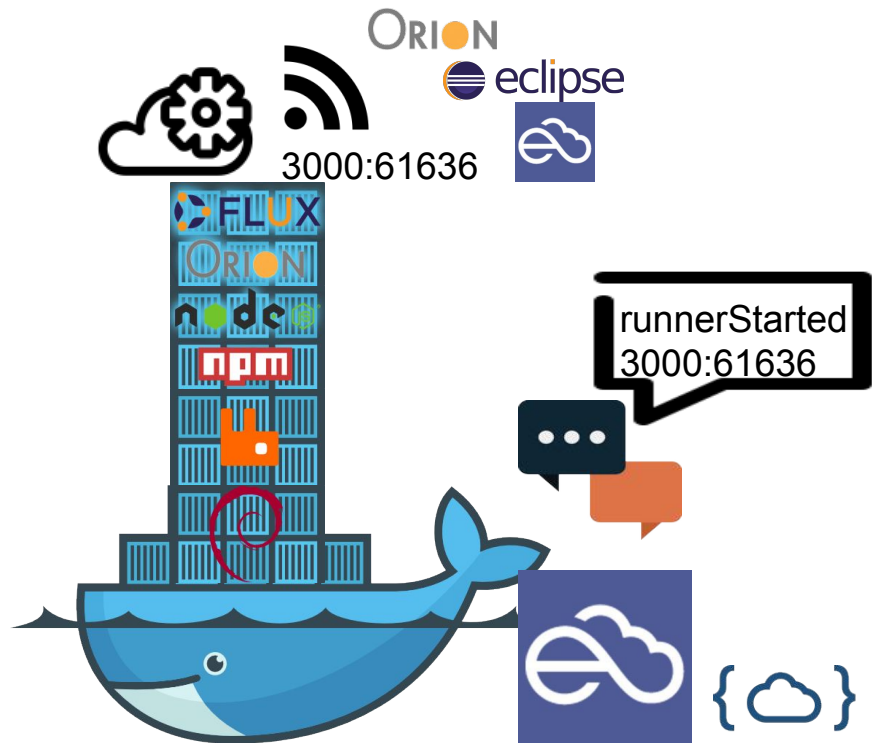
```
RUN wget https://gist.githubusercontent.com/sunix/a9a1037e257da5d0a600/raw/3ff8a910f3400d19775bb562c89524518ac62d2/startup-all-in-one.js.patch
```

```
RUN patch -p1 < startup-all-in-one.js.patch
```

```
CMD sudo service rabbitmq-server start && npm start
```



Running Flux in Che Demo



Demo2: Eclipse Che extension

- Connect Che to Flux
- Detect started Flux
Docker runner



github.com/sunix/che-plugin-flux-live-edit





Run it yourself CheFlux Docker



```
docker run --privileged -it  
-p 8080:8080  
-p 49152-49162:49152-49162  
-v /home/ec2-user/.che/:/home/user/.che  
sunix/cheflux
```

<https://github.com/sunix/che-plugin-flux-live-edit/blob/master/cheDocker/Dockerfile>



Run it yourself .che/che.properties



```
api.endpoint=http://codenvy.sunix.org:\${SERVER\_PORT}/che/api
sys.resources.min_port=49152
sys.resources.max_port=49162
project.base_icon_url=http://codenvy.sunix.org:\${SERVER\_PORT}/ws/\_app/projecttype/
runner.java_webapp.host_name=codenvy.sunix.org
runner.sdk.code_server_bind_address=codenvy.sunix.org
runner.sdk.host_name=codenvy.sunix.org
runner.javascript_grunt.host_name=codenvy.sunix.org
runner.javascript_gulp.host_name=codenvy.sunix.org
runner.docker.host_name=codenvy.sunix.org
runner.docker.application_link_template=http://codenvy.sunix.org:%d
runner.docker.web_shell_link_template=http://codenvy.sunix.org:%d
oauth.github.redirecturis= http://codenvy.sunix.org:\${SERVER\_PORT}/che/api/oauth/callback
runner.slave_runner_urls=http://codenvy.sunix.org:\${SERVER\_PORT}/che/api/internal/runner
builder.slave_builder_urls=http://codenvy.sunix.org:\${SERVER\_PORT}/che/api/internal/builder
```



Work in progress



- Cursors
 - send cursor position of each participant
 - display the cursor
- Che 4.0 integration
 - flux would be run as a command
 - notification from plugins ?
- Poc to mature code
 - Same Java API in Eclipse and Che
 - Refactoring + Clean code

Questions



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SERLi

Thank you
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