Mamba-UNet: UNet-Like Pure Visual Mamba for Medical Image Segmentation

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Abstract. In recent advancements in medical image analysis, Convolutional Neural Networks (CNN) and Vision Transformers (ViT) have set significant benchmarks. While the former excels in capturing local features through its convolution operations, the latter achieves remarkable global context understanding by leveraging self-attention mechanisms. However, both architectures exhibit limitations in efficiently modeling long-range dependencies within medical images, which is a critical aspect for precise segmentation. Inspired by the Mamba architecture, known for its proficiency in handling long sequences and global contextual information with enhanced computational efficiency as a State Space Model (SSM), we propose Mamba-UNet, a novel architecture that synergizes the U-Net in medical image segmentation with Mamba's capability. Mamba-UNet adopts a pure Visual Mamba (VMamba)-based encoder-decoder structure, infused with skip connections to preserve spatial information across different scales of the network. This design facilitates a comprehensive feature learning process, capturing intricate details and broader semantic contexts within medical images. We introduce a novel integration mechanism within the VMamba blocks to ensure seamless connectivity and information flow between the encoder and decoder paths, enhancing the segmentation performance. We conducted experiments on publicly available MRI cardiac multi-structures segmentation dataset. The results show that Mamba-UNet outperforms UNet, Swin-UNet in medical image segmentation under the same hyper-parameter setting ¹. The source code and baseline implementations are available at https://github.com/ziyangwang007/Mamba-UNet.

Keywords: Medical Image Segmentation \cdot Convolution \cdot Transformer \cdot Mamba \cdot State Space Models.

1 Introduction

Medical image segmentation is essential for diagnostics and treatments, and deep learning-based networks have shown dominate performance in this field

¹ The hyper-parameter setting includes: loss function, optimizer, training iterations, batch size, learning rate, same data splitting, etc.

[20]. U-Net is one of the most essential architectures known for its symmetrical encoder-decoder style architecture and skip connections [24], where various encoders and decoders extract feature information on different level, and skip connections enable the efficient transformation of feature information. Most of studies further explore U-Net with advanced network blocks techniques such as dense connections [12], residual blocks [10], attention mechanisms [30], depthwise convolutions [11], and atrous convolutions [33,35], resulting in various modified UNet in CT, MRI, Ultrasound medical image segmentation [23,13,15,29,34,36].

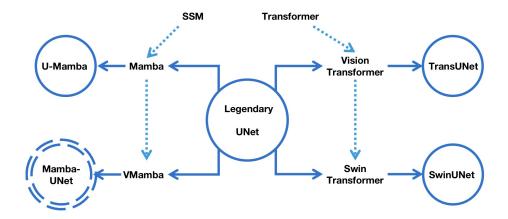


Fig. 1. A brief introduction of the evolution of recent developments of UNet with incorporation of Transformer and State Space Models (SSM) for medical image segmentation.

Motivated by the success of self-attention mechanisms from natural language processing [26], ViT was the first to utilize a pure multi-head self-attention mechanism for the image recognition task with the state-of-the-art performance [5]. This showcase its promising capabilities in modeling long-range dependencies. Techniques like shift windows have further tailored ViT, resulting in Swin-Transformer [18], which enhances their applicability in dense prediction tasks in computer vision, such as image segmentation, and detection [19,31,17]. In medical image segmentation, the integration of ViT with U-Net architectures, inspired by traditional CNN designs, has also led to various hybrid and pure ViT-based U-Nets. For instance, TransUNet is the first work to harness the feature learning power of ViT in the encoders of UNet [4]. UNETR combines ViT with UNet for 3D segmentation [9], while Swin-UNet and DCSUnet further explore purely Swin Vision Transformer network blocks with U-Net-based structure [3,28].

While Transformers excel in capturing long-range dependencies, their high computational cost, due to the quadratic scaling of the self-attention mechanism with input size, poses a challenge, particularly for high-resolution biomedical images [32,21]. Recent developments in State Space Models (SSMs) [6,22,27], especially Structured SSMs (S4) [8], offer a promising solution with their efficient

performance in processing long sequences. The Mamba model enhances S4 with a selective mechanism and hardware optimization, showing superior performance in dense data domains [7]. The introduction of the Cross-Scan Module (CSM) in the Visual State Space Model (VMamba) further enhances Mamba's applicability to computer vision tasks by enabling the traversal of the spatial domain and converting non-causal visual images into ordered patch sequences [16]. Inspired by these capabilities, we propose leveraging Visual Mamba blocks (VSS) within the U-Net architecture to improve long-range dependency modeling in medical image analysis, resulting in Mamba-UNet. The evolution of U-Net with various network blocks and the positioning of our proposed Mamba-UNet are briefly illustrated in Figure 1.

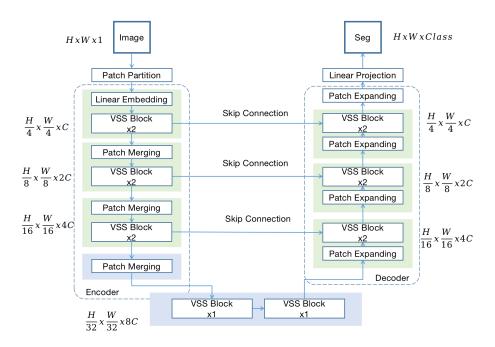


Fig. 2. The architecture of Mamba-UNet, which is composed of encoder, bottleneck, decoder and skip connections. The encoder, bottleneck and decoder are all constructed based on Visual Mamba block.

2 Approach

2.1 Architecture Overview

The architecture of the proposed Mamba-UNet is sketched in Figure 2, which is motivated by UNet [24] and Swin-UNet [3]. The input 2D grey-scale image with

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the size of $H \times W \times 1$ is firstly spited into patch similar to ViT and VMamba [5,16] then to 1-D sequence with the dimensions of $\frac{H}{4} \times \frac{W}{4} \times 16$. An initial linear embedding layer adjusts feature dimensions to an arbitrary size denoted as C. These patch tokens are then processed through multiple VSS blocks and patch merging layers, creating hierarchical features. Patch merging layers handle downsampling and dimension increase, while VSS blocks focus on learning feature representations. The output of each stage of encoder is with the resolution of $\frac{H}{4} \times \frac{W}{4} \times C$, $\frac{H}{8} \times \frac{W}{8} \times 2C$, $\frac{H}{16} \times \frac{W}{16} \times 4C$, and $\frac{H}{32} \times \frac{W}{32} \times 8C$, respectively. The decoder comprises VSS blocks and patch expanding layers following the encoder style enable the exact same feature size output, thus enhancing spatial details lost in downsampling through skip connections. In each of encoder and decoder, 2 VSS blocks are utilized, and the pretrained VMamba-Tiny [16] is loaded in the encoder, following the same process that Swin-UNet load the pretrained SwinViT-Tiny [3]. The details of VSS block, patch merging of encoder, and patch expanding of decoder is discussed in the following subsections.

2.2 VSS Block

The VSS network block is illustrated in Figure 3, which is mainly based on Visual Mamba [16]. In the VSS block, the input feature first encounters a linear embedding layer, then bifurcates into dual pathways. One branch undergoes depth-wise convolution [11] and SiLU activation [25], proceeding to the SS2D module, and post-layer normalization, merges with the alternate stream post-SiLU activation. This VSS block eschews positional embedding, unlike typical vision transformers, opting for a streamlined structure sans the MLP phase, enabling a denser stack of blocks within the same depth budget.

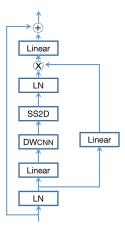


Fig. 3. The detailed structure of the Visual State Space (VSS) Block.

2.3 Encoder

In the encoder, C-dimensional tokenized inputs with reduced resolution undergo two consecutive VSS blocks for feature learning, maintaining dimension and resolution. The patch merging as downsampling process is utilized for three times in the encoder of Mamba-UNet, reduces the token count by $\frac{1}{2}$ while doubling feature dimensions by $2\times$, by segmenting inputs into quadrants by $\frac{1}{4}$, concatenating them, and then normalizing dimensions through a layernorm each time.

2.4 Decoder

Mirroring the encoder, the decoder utilizes two successive VSS blocks for feature reconstruction, employing patch expanding layers instead of merging ones for upscaling deep features [3]. These layers enhance resolution ($2 \times$ upscaling) while halving feature dimensions by $\frac{1}{2}$, exemplified by an initial layer that doubles feature dimensions before reorganizing and reducing them for resolution enhancement.

2.5 Bottleneck & Skip Connetions

Two VSS blocks are utilized for the bottleneck of Mamba-UNet. Each level of encoder and decoder employs skip connections to blend multi-scale features with upscaled outputs, enhancing spatial detail by merging shallow and deep layers. A subsequent linear layer maintains the dimensionality of this integrated feature set, ensuring consistency with the upscaled resolution.

3 Experiments and Results

3.1 Data Sets

We conducted our experiments using the publicly available ACDC MRI cardiac segmentation dataset from the MICCAI 2017 Challenge [1]. This dataset comprises MRI scans from 100 patients, annotated for multiple cardiac structures such as the right ventricle, and both the endocardial and epicardial walls of the left ventricle. It encompasses a diverse range of pathological conditions, categorized into five subgroups: normal, myocardial infarction, dilated cardiomyopathy, hypertrophic cardiomyopathy, and abnormal right ventricle, ensuring a broad distribution of feature information. To comply with the input requirements of the ViT segmentation backbone network, all images were resized to 224×224 . The dataset was partitioned such that 20% of the images were allocated to the testing set, with the remainder used for training (including validation).

3.2 Implementation Details

The implementation was carried out on an Ubuntu 20.04 system, using Python 3.8.8, PyTorch 1.10, and CUDA 11.3. The hardware setup included an Nvidia GeForce RTX 3090 GPU and an Intel Core i9-10900K CPU. The average runtime was approximately 5 hours, encompassing data transfer, model training, and inference processes. The dataset was specifically processed for 2D image segmentation. The Mamba-UNet model underwent training for 10,000 iterations with a batch size of 24. The Stochastic Gradient Descent (SGD) optimizer [2] was employed with a learning rate of 0.01, momentum of 0.9, and weight decay set to 0.0001. Network performance was evaluated on the validation set every 200 iterations, with model weights being saved only upon achieving a new best performance on the validation set.

3.3 Baseline Methods

For comparative purposes, UNet and Swin-UNet were also trained under identical hyperparameter configurations. The Mamba-UNet, along with other baseline methods including UNet [24] and Swin-UNet [3] are directly compared.

3.4 Evaluation Metrics

The assessment of Mamba-UNet against baseline methods utilizes a broad spectrum of evaluation metrics. Similarity measures, which are preferred to be higher, include: Dice, Intersection over Union (IoU), Accuracy, Precision, Sensitivity, and Specificity, denoted with an upward arrow (\uparrow) to indicate that higher values signify better performance. Conversely, difference measures such as the Hausdorff Distance (HD) 95% and Average Surface Distance (ASD), marked with a downward arrow (\downarrow), are desirable when lower, indicating closer resemblance between the predicted and ground truth segmentations.

$$Dice = \frac{2 \times TP}{2 \times TP + FP + FN} \tag{1}$$

$$Accuracy = \frac{TP + TN}{TP + TN + FP + FN}$$
 (2)

$$Precision = \frac{TP}{TP + FP}$$
 (3)

Sensitivity =
$$\frac{TP}{TP + FN}$$
 (4)

Specificity =
$$\frac{TN}{TN + FP}$$
 (5)

Where, TP represents the number of true positives, TN denotes the number of true negatives, FP signifies the number of false positives, and FN stands for the number of false negatives.

Hausdorff Distance (HD) 95% =
$$\max \left(\max_{a \in A} \min_{b \in B} d(a, b), \max_{b \in B} \min_{a \in A} d(a, b) \right)_{95\%}$$
 (6)

Average Surface Distance (ASD) =
$$\frac{1}{|A| + |B|} \left(\sum_{a \in A} \min_{b \in B} d(a, b) + \sum_{b \in B} \min_{a \in A} d(a, b) \right)$$
(7)

Where, a and b represent the sets of points on the predicted and ground truth surfaces, respectively. d(a,b) denotes the Euclidean distance between two points. 95% is a modified version of the Hausdorff Distance, focusing on the 95th percentile of the distances to reduce the impact of outliers.

3.5 Qualitative Results

Figure 4 illustrates three randomly selected sample raw images, corresponding inference against the publish ground truth of all baseline methods including Mamba-UNet, where different colours demonstrating the boundary of ground truth.

3.6 Quantitative Results

Table 1 reports the direct comparison of Mamba-UNet against other segmentation networks including similarity measures and difference measures. The best performance is with **Bold**, and the second best performance of Mamba-UNet is with <u>Underline</u>. Quantitative results demonstrates that Mamba-UNet is morel likely to predict precise segmentation masks. To further validate the Mamba-UNet on test set, we also validate on the image by image fashion, and the distribution of segmentation prediction according to Dice-Coefficient is sketched in Figure 5, where the X-axis is the Dice-Coefficient, and Y-axis is the number of predictions. This histogram further demonstrates that Mamba-UNet is more likely to provide prediction with high Dice-Coefficient performance.

Table 1. Direct Comparison of Segmentation Networks Performance on MRI Cardiac Test Set

Framework								
UNet [24]								
Swin-UNet [3]								
Mamba-UNet	0.9281	0.8698	0.9972	0.9275	0.9289	0.9859	2.4645	0.7677

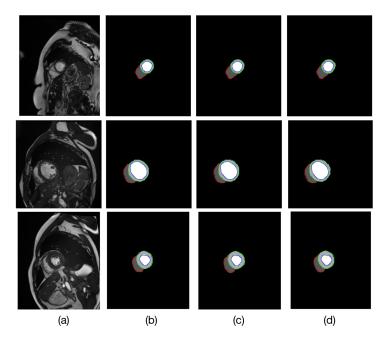
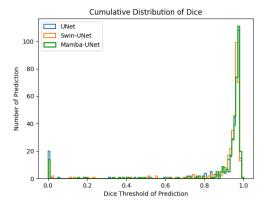


Fig. 4. The visual comparison of segmentation results of Mamba-UNet and other segmentation methods against ground truth. (a) Raw MRI Image, (b) Mamba-UNet, (c) UNet, (d) Swin-UNet.



 ${\bf Fig.\,5.}\ {\bf The\ histogram\ of\ the\ Dice\ distribution\ of\ Mamba-UNet\ and\ other\ segmentation\ methods\ against\ ground\ truth.$

4 Conclusion

In this paper, we introduced Mamba-UNet, which is a purely Visual Mamba block-based UNet style network for medical image segmentation. The performance demonstrates that Mamba-UNet superior performance against classical similar network such as UNet and Swin-UNet. In the future, we aim to conduct more in-depth explorations on more medical image segmentation tasks from different modalities and targets, with comparisons to more segmentation backbones. Besides, we aim to extend Mamba-UNet to 3D medical images, and semi/weakly-supervised learning [14] to further enhance the developments in medical imaging.

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