# Open-source Freelance Platform Services By eXthothem

Introduction: Our proposal is to build an open-source platform for freelance services, building a broad base of personalized knowledge and studies, and seek employment opportunities or freelance work. In other words, it will be a platform where users can efficiently learn what the market requires in a quick, efficient, and productive manner and match opportunities.

When you collaborate your will receive *tickets*. With *tickets* you have access to diverse freelance programming services and secure a stake in the project's profits.

#### Arthur S. Sacramento

exthothem@gmail.com

+55 91 983608861

**Objectives:** Create an open source platform for freelance services. Offer free, efficient and flexible learning system with a variety of options and branches and matching users with companies. Developing the most efficient methodologies for learning programming for allocating people and resources more effectively.

# **Personal and Community Development**

We believe that when people learn objectively, meeting market demands, companies don't remain idle due to a lack of workforce, and workers don't stay unutilized because their efforts and skills are harnessed and directed in the most efficient and productive manner.

Through self-organization and spontaneous coordination of individuals, build profitable applications where the profit is shared fairly.

**Intelligent System** - More efficient allocation of people and resources.

Our goal is to make companies and teams more productive through a system that allocates and organizes professionals and financial resources in the most efficient way possible.

The system should be able to measure a developer's skills based on their code and interactions within the system. It assigns them a rating or level in a specific language or tool.

The system should facilitate the voluntary and spontaneous association of individuals based on their interests and level of technical knowledge.

The system should find the best matches between individuals and companies.

The system should be efficient in allocating both individuals with limited availability and those with limited experience.

The system should be able to manage and form groups and teams with the aim of making them more productive.

The system should be capable of automating any bureaucratic or repetitive task, eliminating the need for positions or vacancies for that task.

We want to build a system where small efforts, when conducted smartly and organizedly, can yield good results without compromising the quality of life of the collaborators.

The system's objective is to construct a model that is as efficient and productive as possible in organizing group and team work.

The system should be able to assist and accelerate the self-organization or spontaneous organization of individuals in order to achieve the best results with the least effort.

**Absolute flexibility** - Work where, when, and as much as you want.

The system should be capable of orchestrating and organizing work carried out by different individuals at different times, with the aim of creating a coherent, organized, and profitable whole or outcome.

Each individual receives compensation based on the quantity and quality of their work and the current market conditions.

**Anyone can participate** - Regardless of their prior knowledge or experience.

Inexperienced individuals can receive a guide, tutorial, or course to start collaborating on the project as efficiently as possible, with this content being provided by the project itself.

The project will offer a multitude of courses and mini-courses developed by the collaborators themselves with the aim of quickly matching users to market demands or updating their knowledge.

The project's guides and tutorials will always be updated, seeking the easiest and most productive way to learn, according to each individual's limitations.

## **Open-source code and the social** - Ease of logistics in education.

Our model, aiming to teach programming and technology most efficiently according to market demands, can be applied in various locations and institutions to promote individuals' inclusion in technological opportunities.

Discovering methods that make the teaching of programming more efficient and productive, as well as developing an efficient and rewarding approach for teaching children and young people.

### Horizontal and dynamic hierarchy

The hierarchical position of each individual is highly dynamic. This means that dedicated individuals can be easily promoted, and inefficient leaders can quickly fall from their position.

Any individual is free to provide constructive criticism against the system without facing reprisals for doing so.

**Fair compensation** - One way to make people more motivated and engaged.

The project does not aim for the enrichment of a few individuals, but rather the fair distribution among all those who contributed to its growth.

"Assisting companies and organizations in becoming more efficient and productive by reviewing their internal culture and processes, promoting consultancy, management plans, and business strategies."

If you wish to participate and put these ideas and plans into action, you can acquire a ticket. You can also earn tickets by helping the project as a developer.