

VERT.X

FRAMEWORK

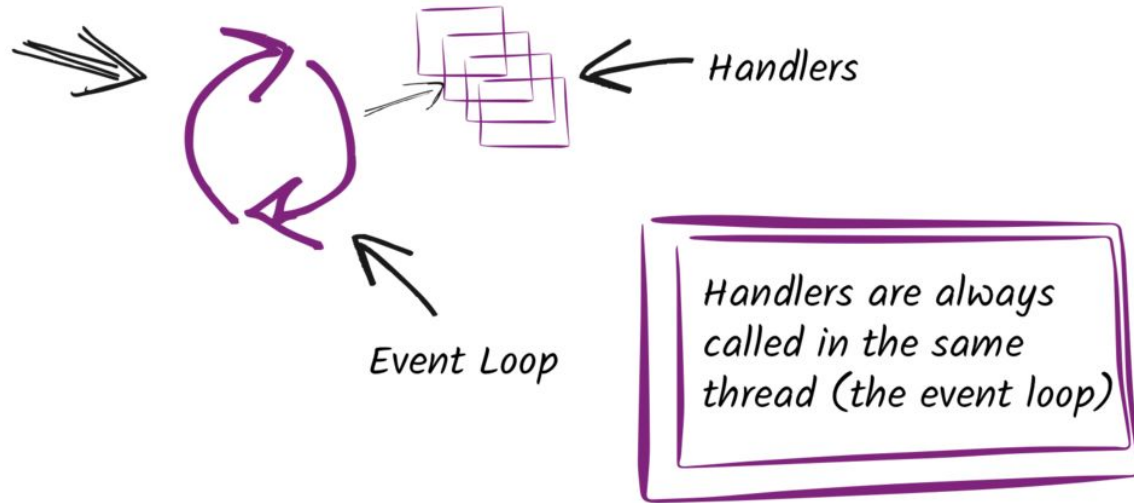
UNOPINIATED

REACTIVE

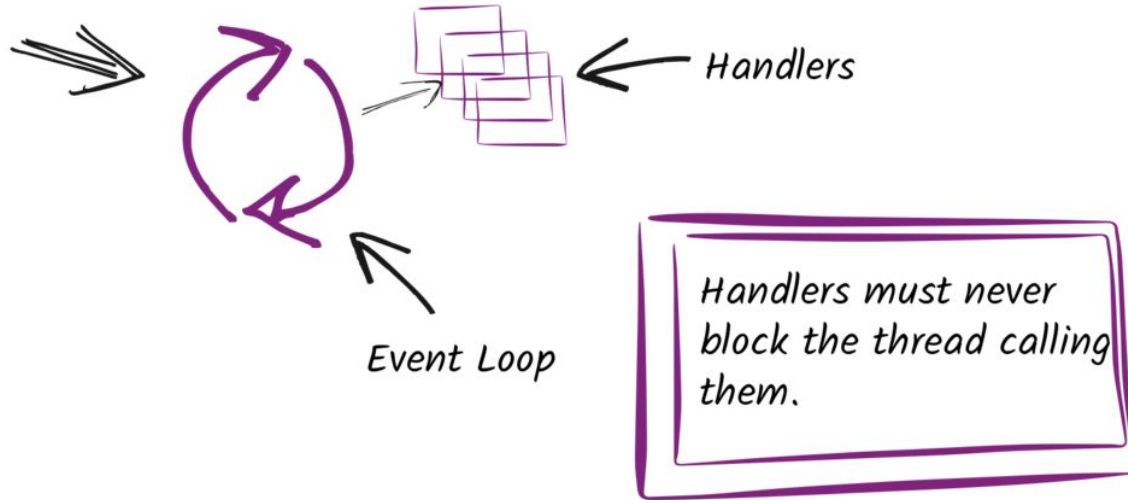
POLYGLOT

DISTRIBUTED

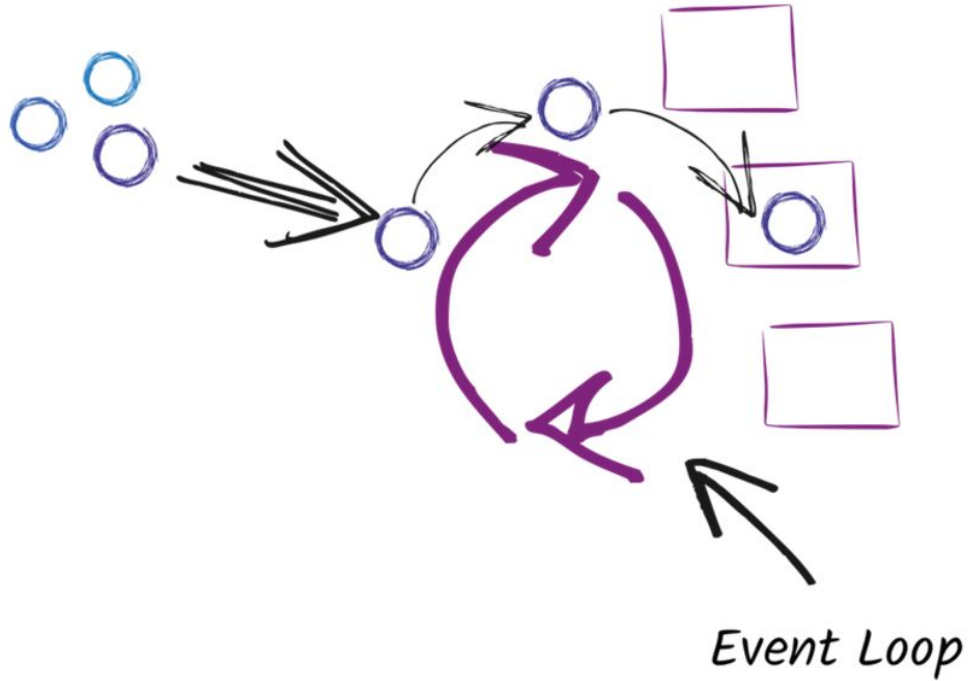
# REACTOR-PATTERN



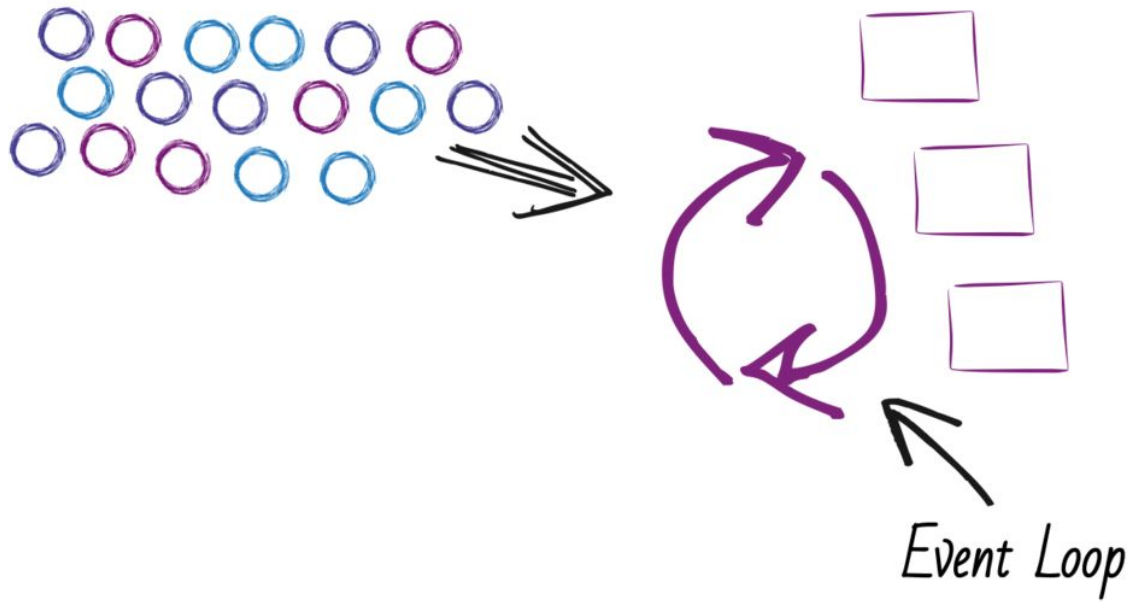
# REACTOR-PATTERN



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# REACTOR-PATTERN



WHAT IS ○ ?

A MESSAGE

A NOTIFICATION

A HTTP REQUEST

A COMMAND

A FILE

A RESULT, AN ERROR

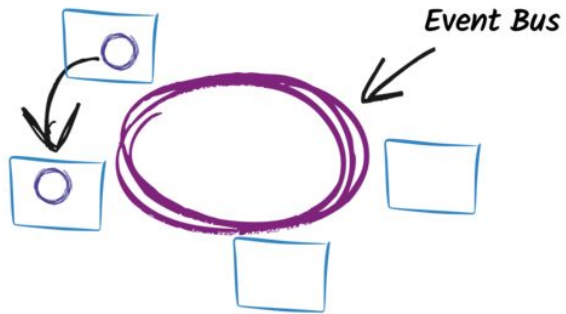
# ASYNCHRONOUS DEVELOPMENT MODEL

```
void operation(param1, param2, Handler<T> handler) {  
    // ...  
    T t = ...  
    handler.handle(t)  
    // ...  
}
```

```
void handle(T t) {  
    // do something with t  
}
```

```
operation(1, 2, t -> System.out.println(t));
```

# THE EVENT BUS



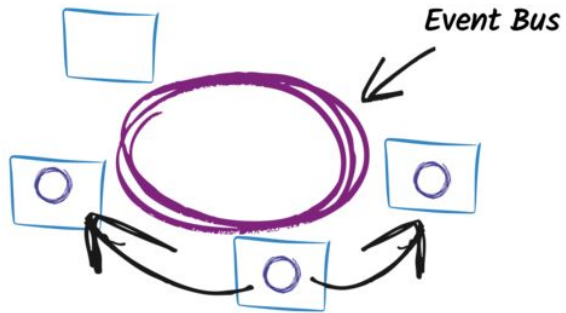
*Point to Point*

*Publish / Subscribe*

*Request / Response*



# THE EVENT BUS

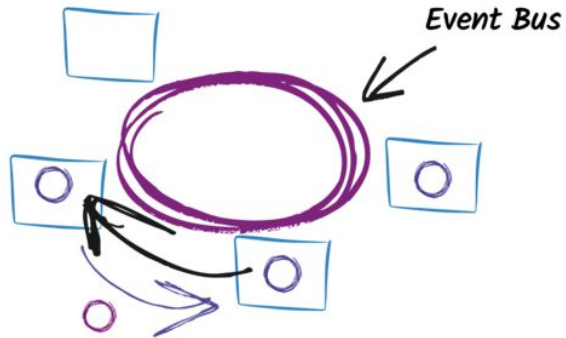


*Point to Point*

*Publish / Subscribe*

*Request / Response*

# THE EVENT BUS

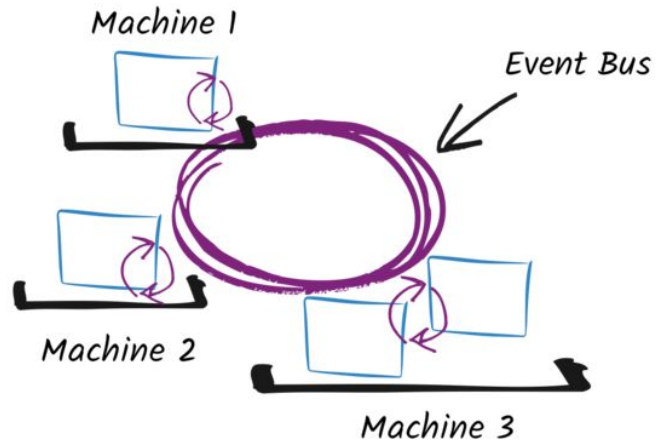


*Point to Point*

*Publish / Subscribe*

*Request / Response*

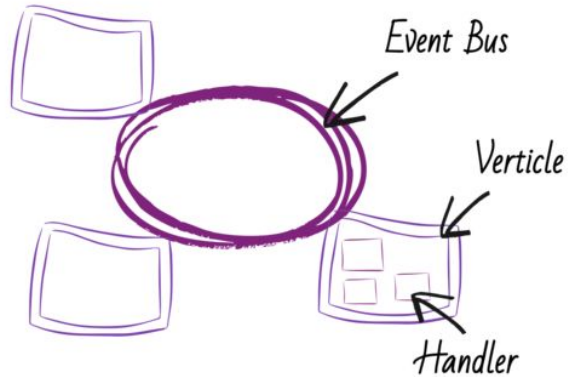
# THE EVENT BUS



*The event bus  
allows distributed  
communication.*

# VERTICLES

## AN AGENT-LIKE MODEL

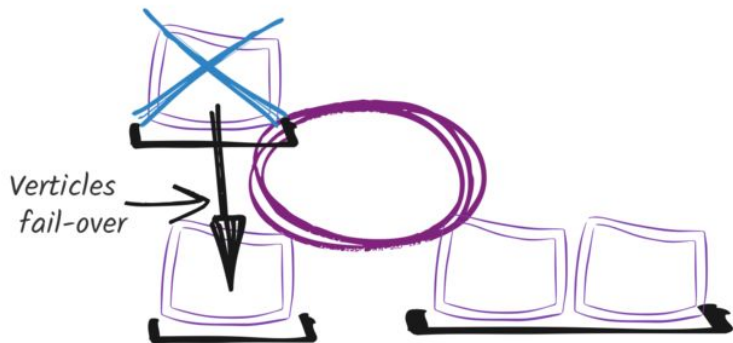


Vertices are  
chunks of code  
that get deployed  
and run by Vert.x.

```
vertx.deployVerticle("my.verticle");
```

# VERTICLES

## AN AGENT-LIKE MODEL



*Dead vertices  
are restarted on  
a running node.*

```
vertx.deployVerticle("my.verticle"),  
    new DeploymentOptions().setHA(true));
```

**ANY QUESTIONS**

**DO YOU HAVE?**

Links:

<http://vertx.io>

[vertx.io/blog/my-first-vert-x-3-application/](http://vertx.io/blog/my-first-vert-x-3-application/)

<https://github.com/vert-x3/vertx-examples/>