Recurrent Neural Networks

Machine Learning for Behavioral Data

April 11, 2022

Today's Topic

Week	Lecture/Lab
1	Introduction
2	Data Exploration
3	Regression
4	Classification
5	Model Evaluation
6	Knowledge Tracing
7	Knowledge Tracing
8	Time Series Prediction

Supervised learning on time series:
- **Probabilistic graphical models**
- **Neural networks: LSTM, GRU, etc.**

Getting ready for today's lecture…

- **If not done yet**: clone the repository containing the Jupyter notebook and data for today's lecture into Google Colab
- Join us on Kahoot for the Easter quiz!

Easter quiz about the past

www.kahoot.it

Enter the game pin!

Win a chocolate Easter bunny!

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Today – Recurrent Neural Networks

- Parameters and hyperparameter tuning
- Different architectures
- Different tasks:
  - “Many-to-many” versus “Many-to-one”
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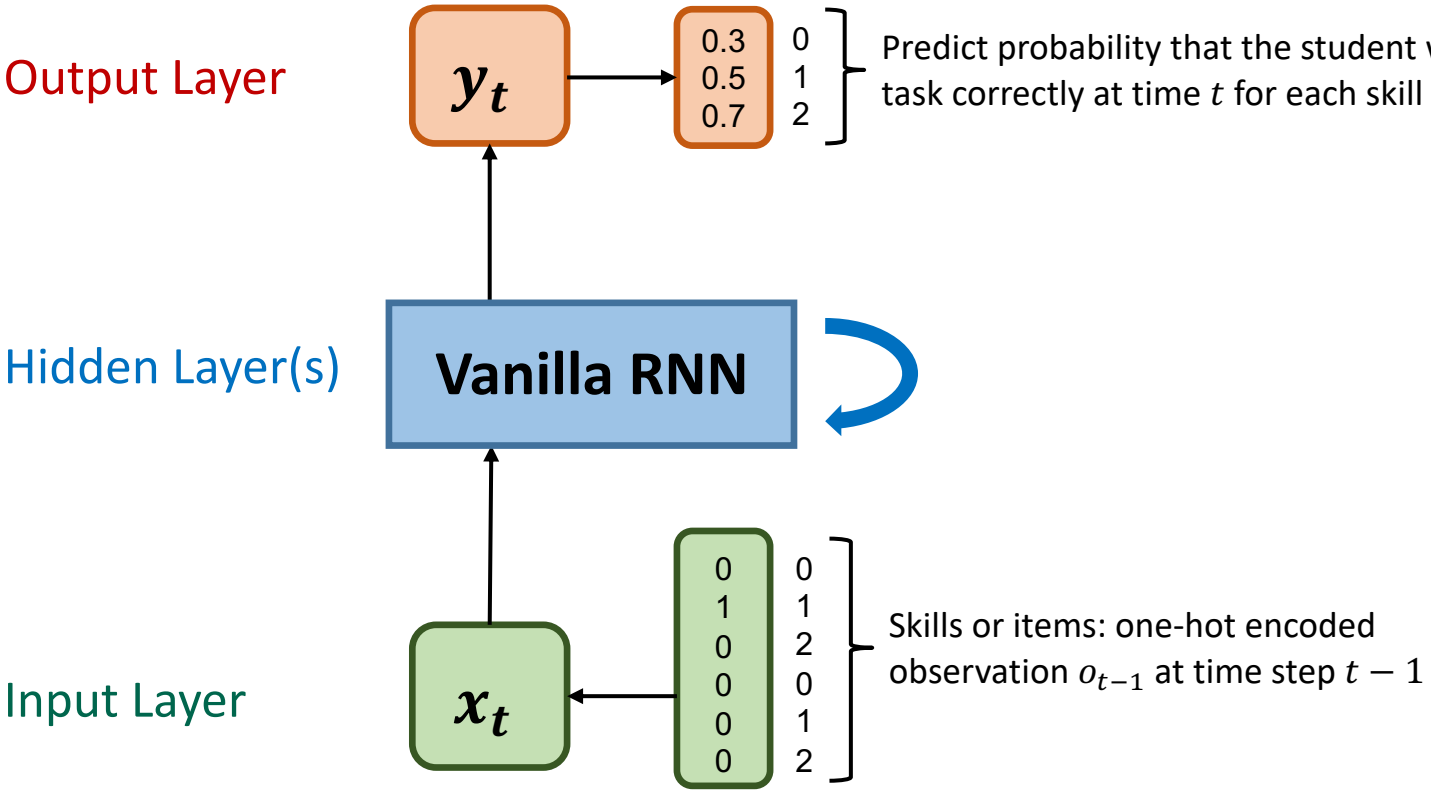
Deep Knowledge Tracing - revisited



[*Deep Knowledge Tracing*, Piech et al., NIPS 2015]

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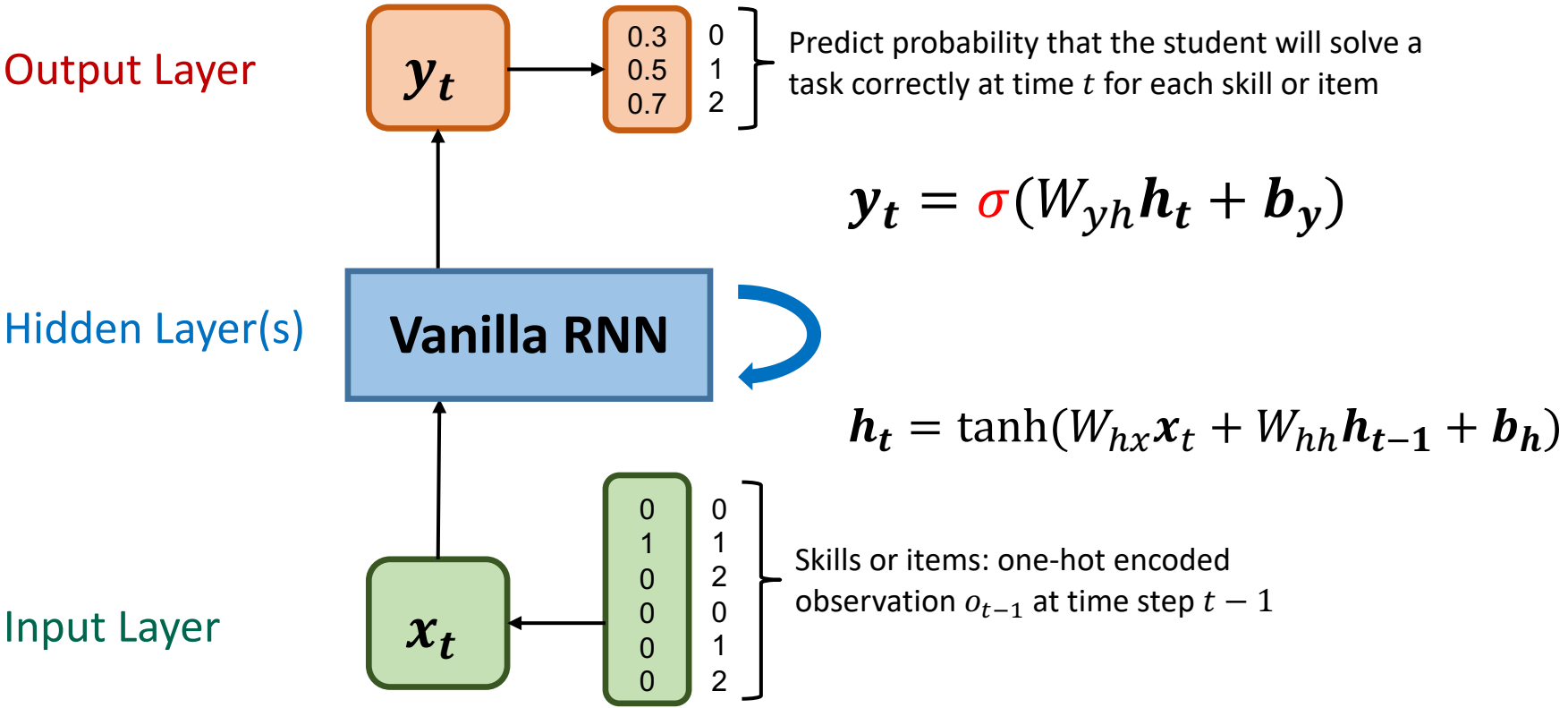

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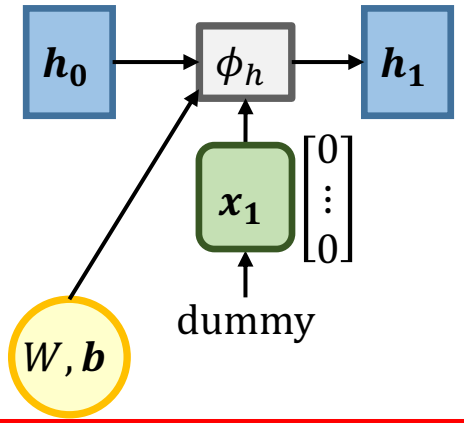
Computational Graph - revisited



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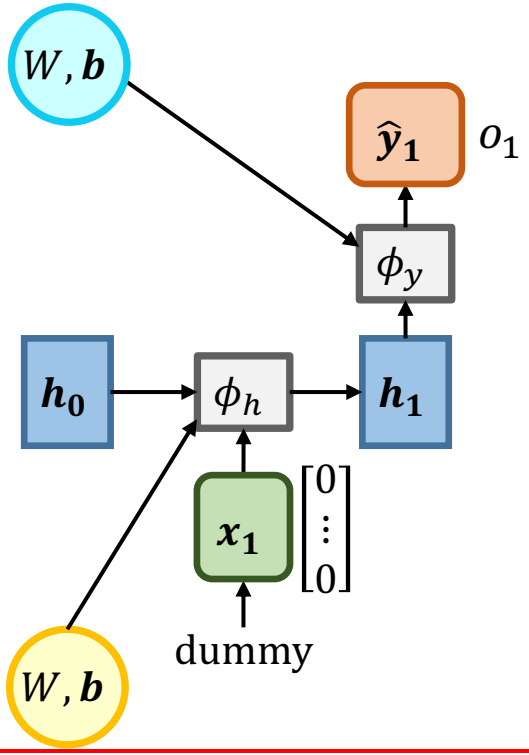

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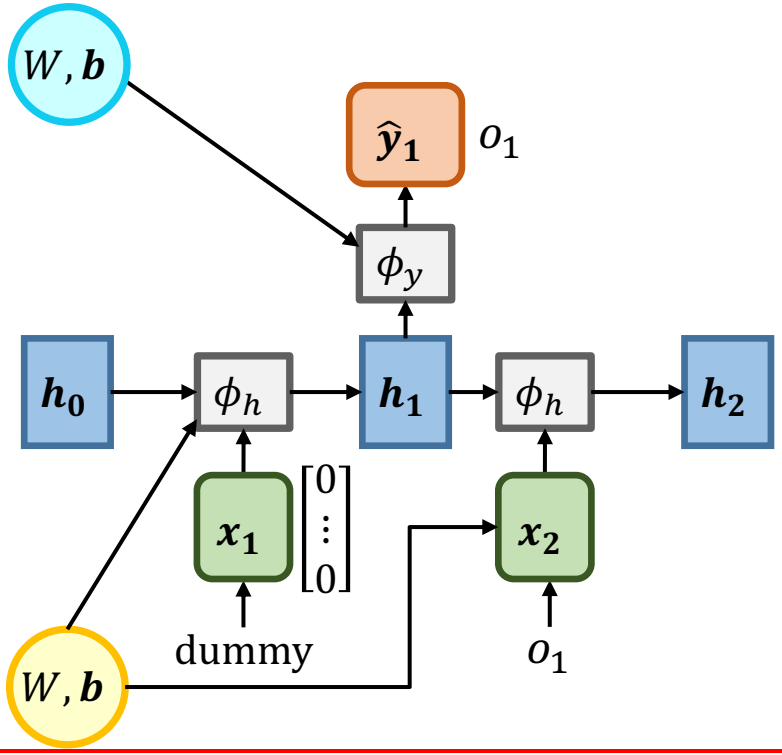

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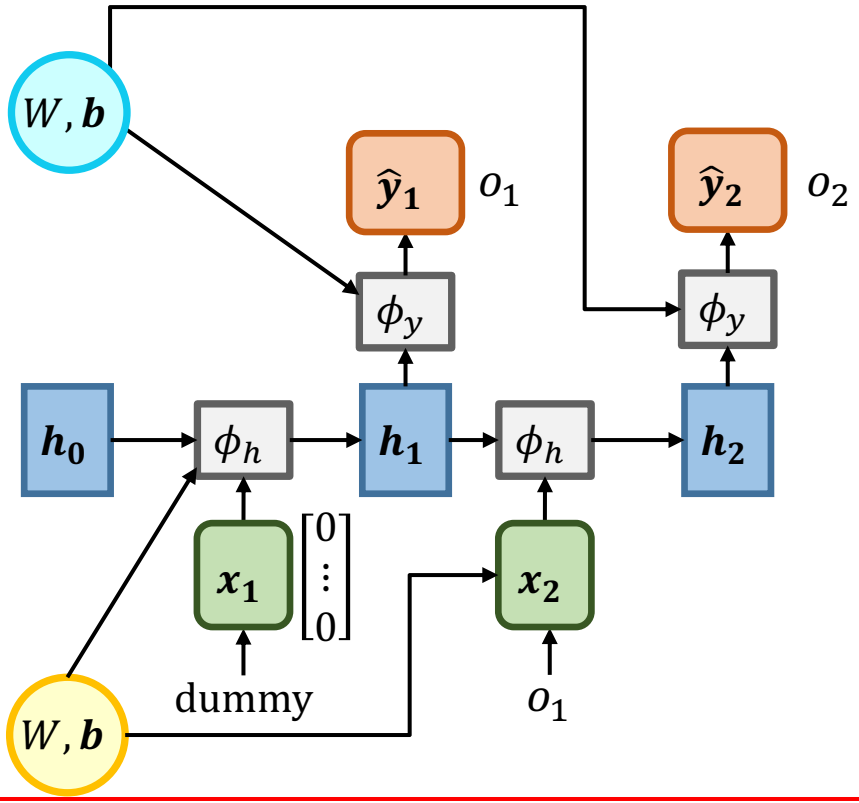

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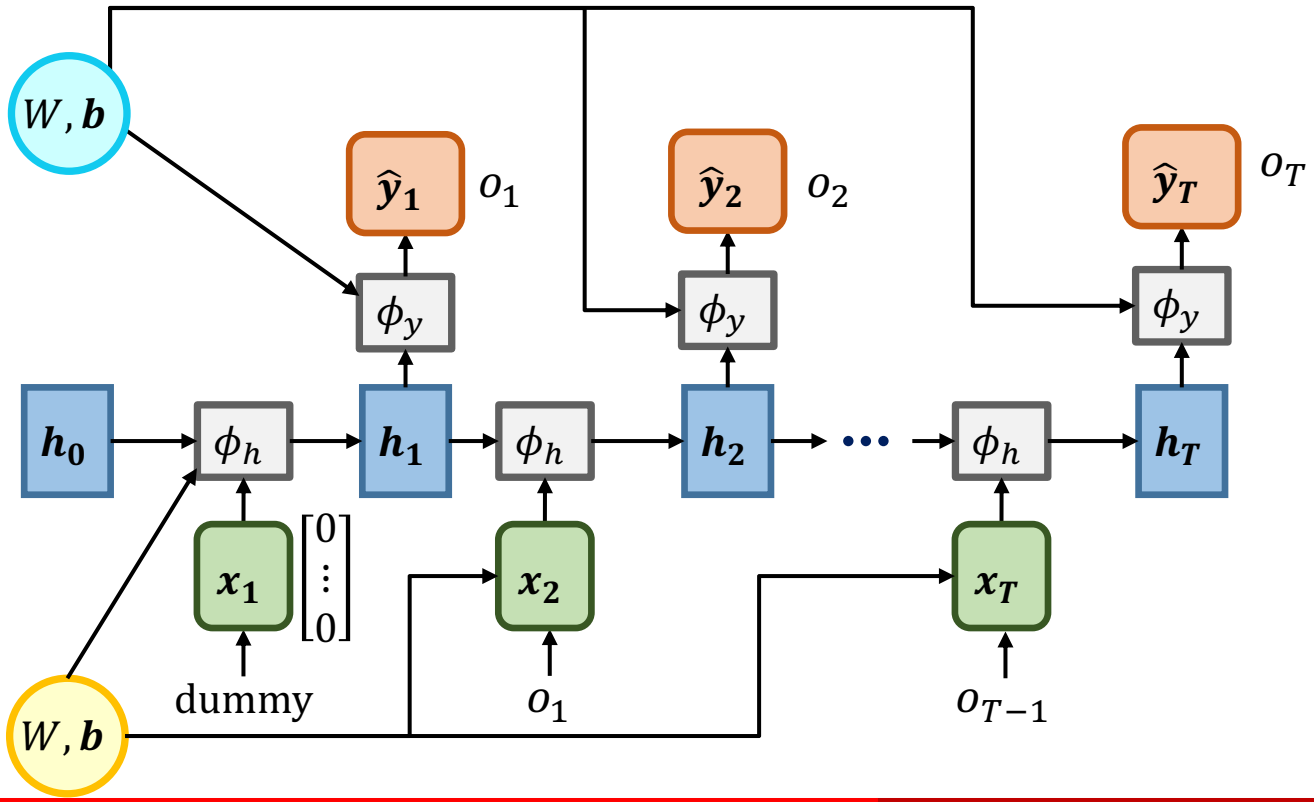

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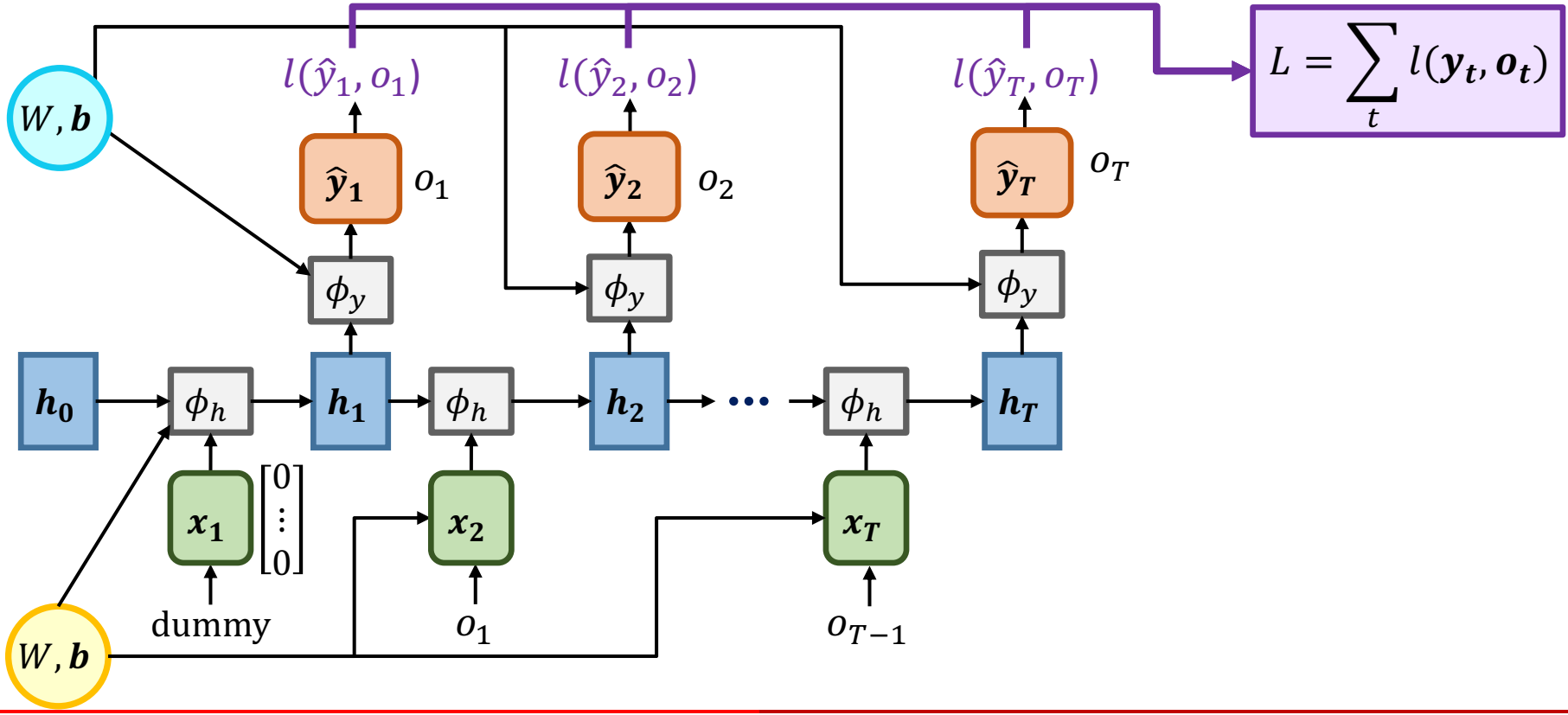

Training and Prediction using DKT

- Training: gradient descent
- Prediction: compute inference in the network (see computational graph)

RNNs – Specifying Parameters

```
[ ]  # Specify the model hyperparameters. Full descriptions included in the demo notebook!
     params = {}

     params['batch_size'] = 32
     params['mask_value'] = -1.0
     params['verbose'] = 1
     params['best_model_weights'] = 'weights/bestmodel'
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```

RNNs – Tuning hyperparameters

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RNNs – Tuning hyperparameters

- Optimal number of epochs can be found using callbacks
- Other parameters can be tuned using for example:
  a) Train-Validation-Test split
  b) Train-Test split, using a k-fold cross validation on the training data to determine the optimal parameters

Today – Recurrent Neural Networks

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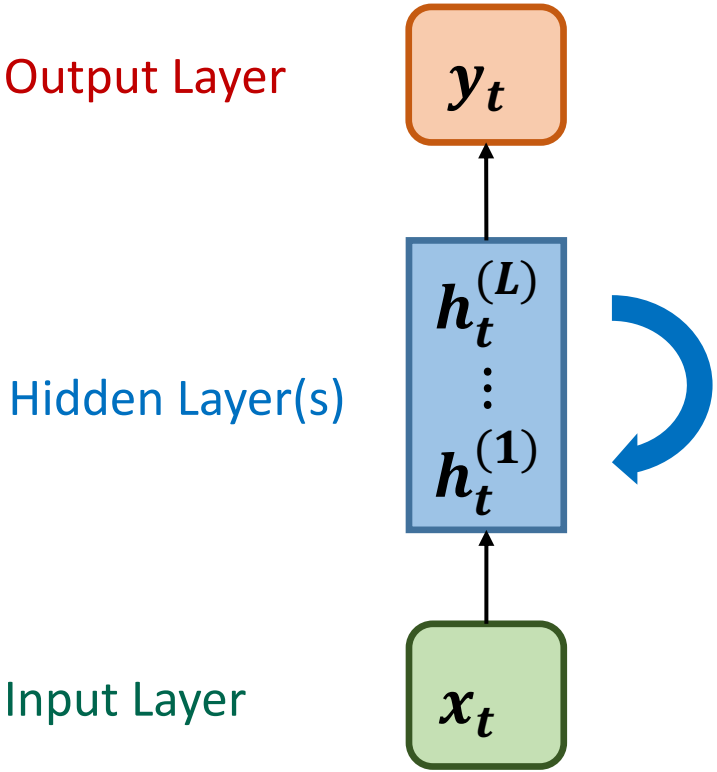
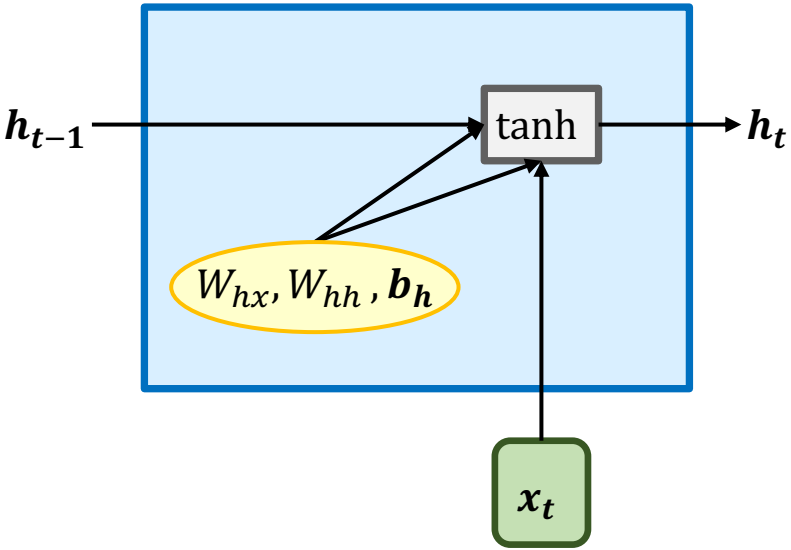
Recurrent Neural Network

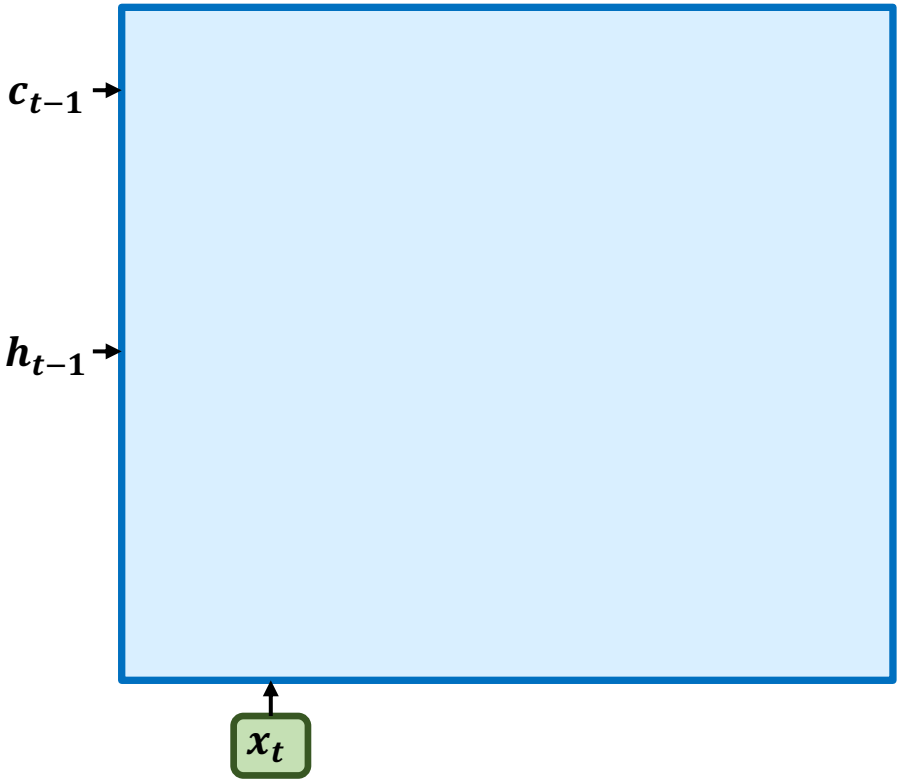


Vanilla RNN - revisited



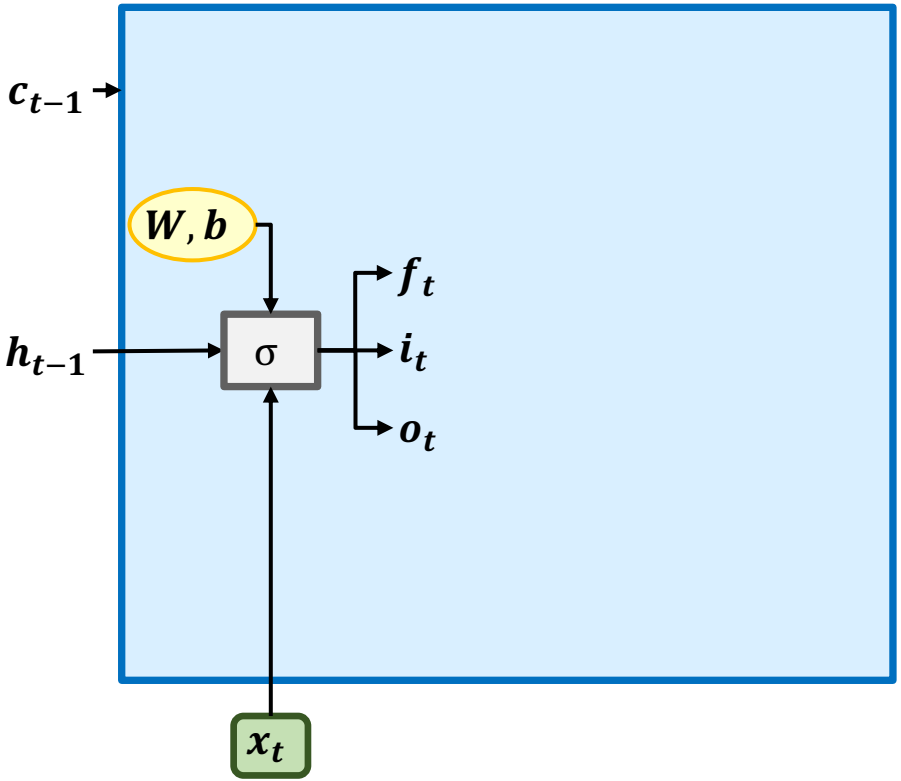
$$h_t = \tanh(W_{hx}x_t + W_{hh}h_{t-1} + b_h)$$

Long-Short Term Memory Network (LSTM)



- Two states:
  - Hidden state h_{t-1}
  - Cell state c_{t-1}

Long-Short Term Memory Network (LSTM)



① Updating the gates:

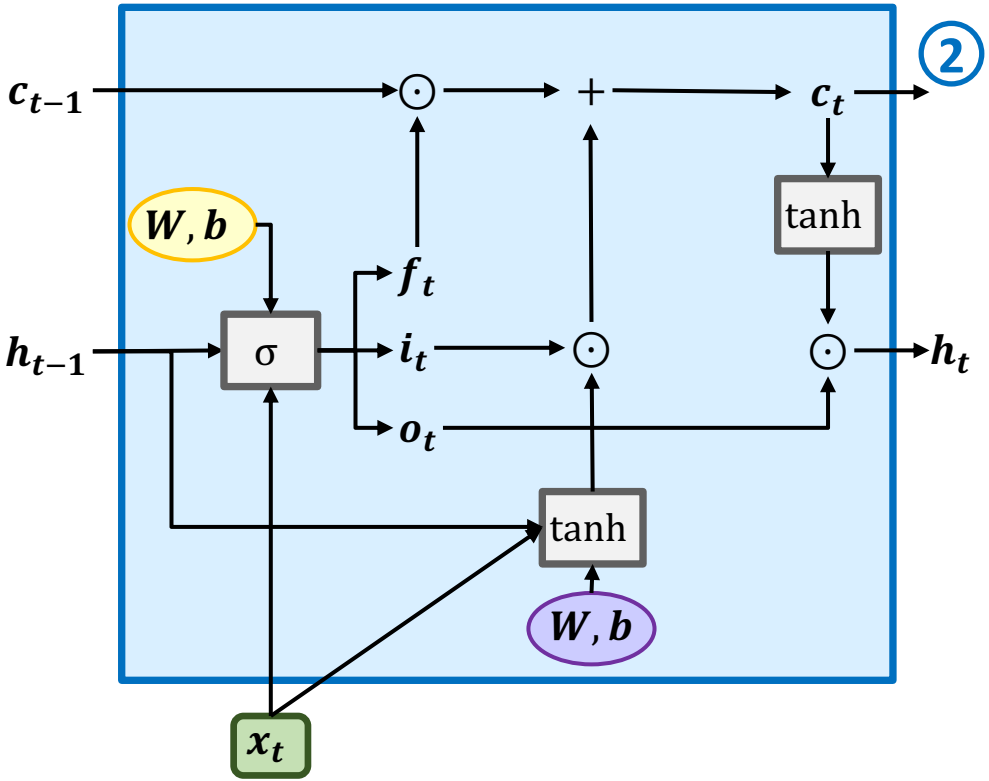
- $\boldsymbol{f}$ forget gate: whether to erase cell
- $\boldsymbol{i}$ input gate: whether to write to cell
- $\boldsymbol{o}$ output gate: how much to reveal cell

$$\boldsymbol{f}_t = \sigma\left(W_{fx}\boldsymbol{x_t} + W_{fh}\boldsymbol{h_{t-1}} + \boldsymbol{b_f}\right)$$

$$\boldsymbol{i_t} = \sigma\left(W_{ix}\boldsymbol{x_t} + W_{ih}\boldsymbol{h_{t-1}} + \boldsymbol{b_i}\right)$$

$$\boldsymbol{o_t} = \sigma\left(W_{ox}\boldsymbol{x_t} + W_{oh}\boldsymbol{h_{t-1}} + \boldsymbol{b_o}\right)$$

Long-Short Term Memory Network (LSTM)

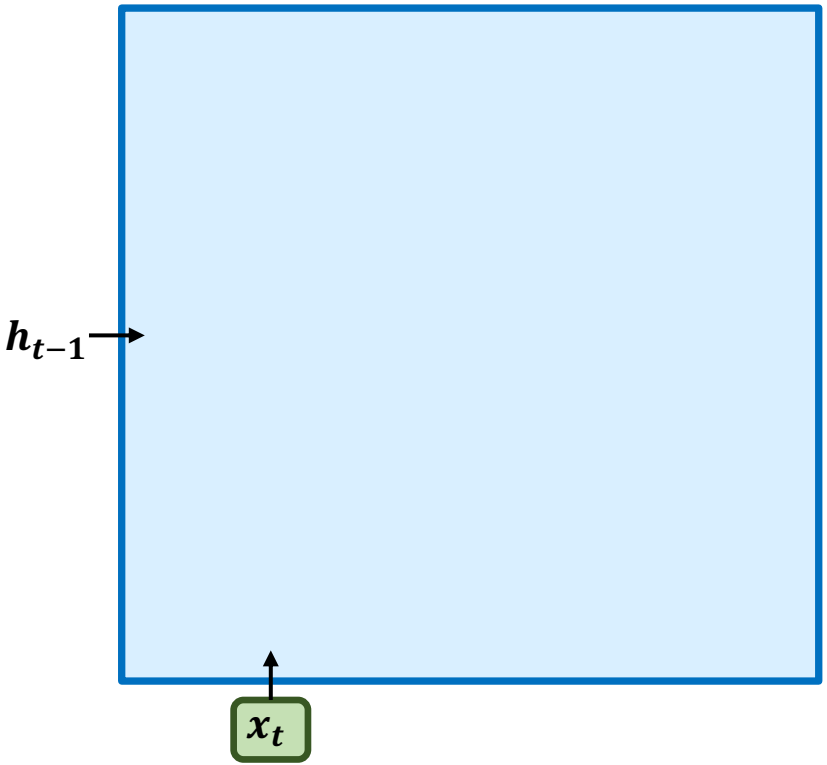


② Updating the states:

$$c_t = f_t \odot c_{t-1} + i_t \odot \tanh(W_{cx} x_t + W_{ch} h_{t-1} + b_c)$$

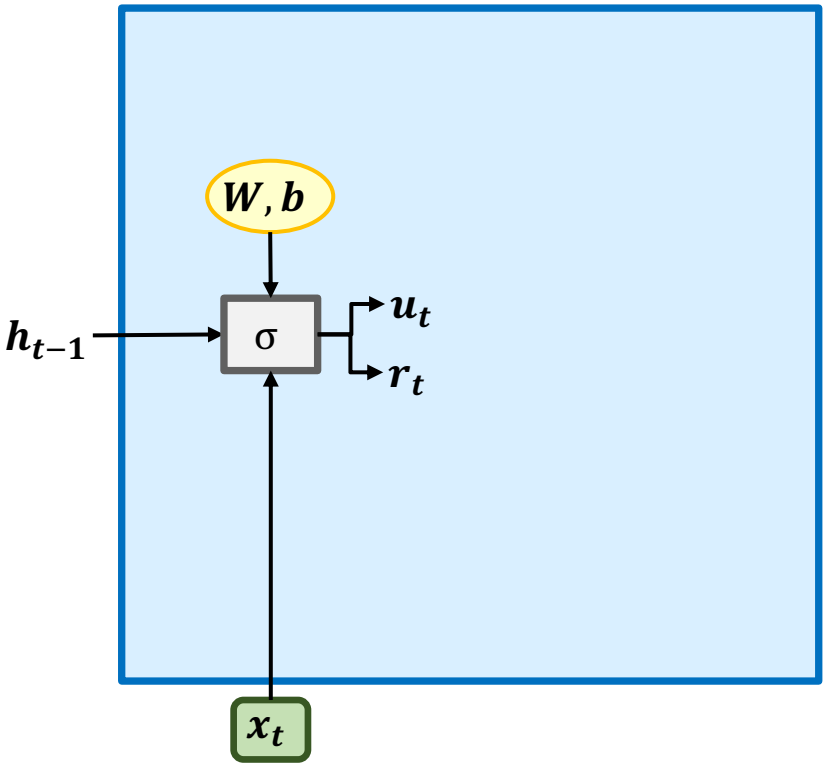
$$h_t = o_t \odot \tanh(C_t)$$

Gated Recurrent Units (GRU)



- Only one state (got rid of cell):
  - Hidden state $\boldsymbol{h_{t-1}}$

Gated Recurrent Units (GRU)



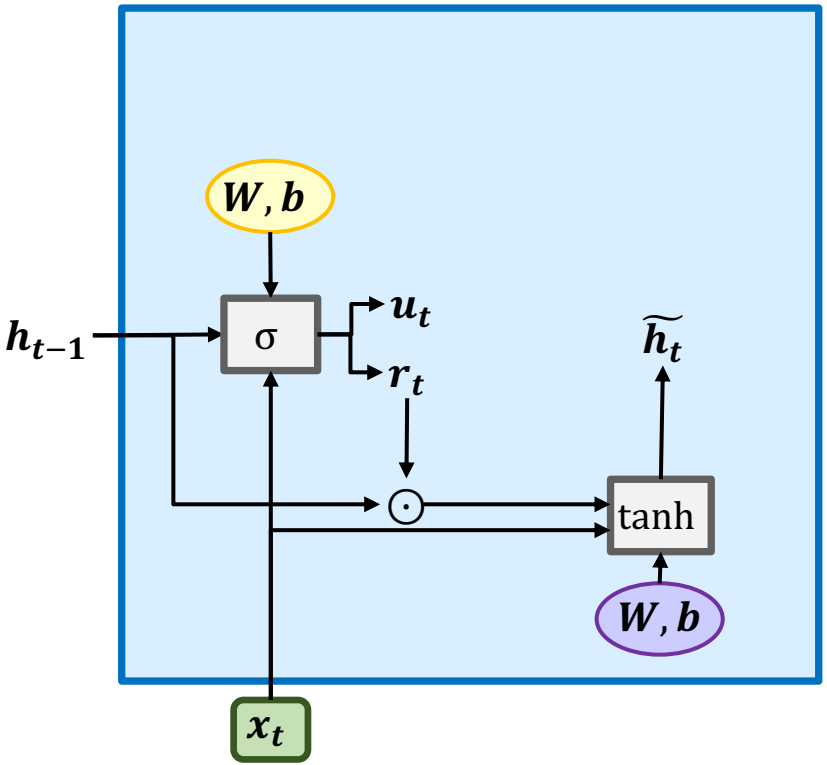
① Updating the gates:

- $\boldsymbol{r}$ reset gate: how much of the previous state to remember
- $\boldsymbol{u}$ update gate: how much of the new state is just a copy of the old state

$$\boldsymbol{r_t} = \sigma(W_{rx}\boldsymbol{x_t} + W_{th}\boldsymbol{h_{t-1}} + \boldsymbol{b_r})$$

$$\boldsymbol{u_t} = \sigma(W_{ux}\boldsymbol{x_t} + W_{uh}\boldsymbol{h_{t-1}} + \boldsymbol{b_u})$$

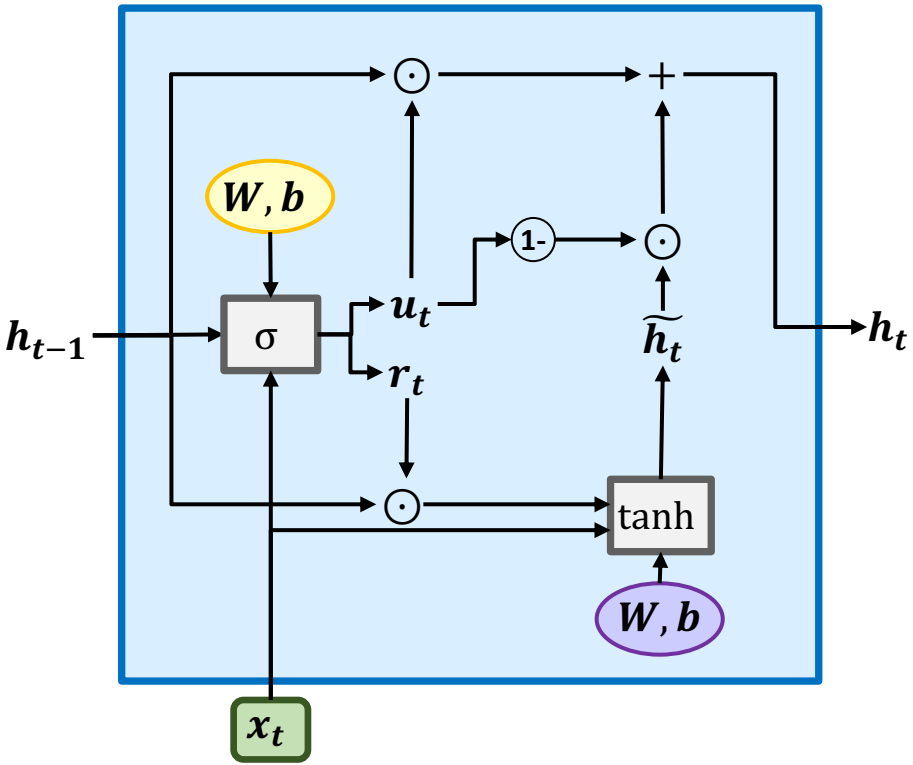
Gated Recurrent Units (GRU)



② Get candidate hidden state:

$$\widetilde{h_t} = \tanh(W_{hx}x_t + W_{ht}(r_t \odot h_{t-1}) + b_h)$$

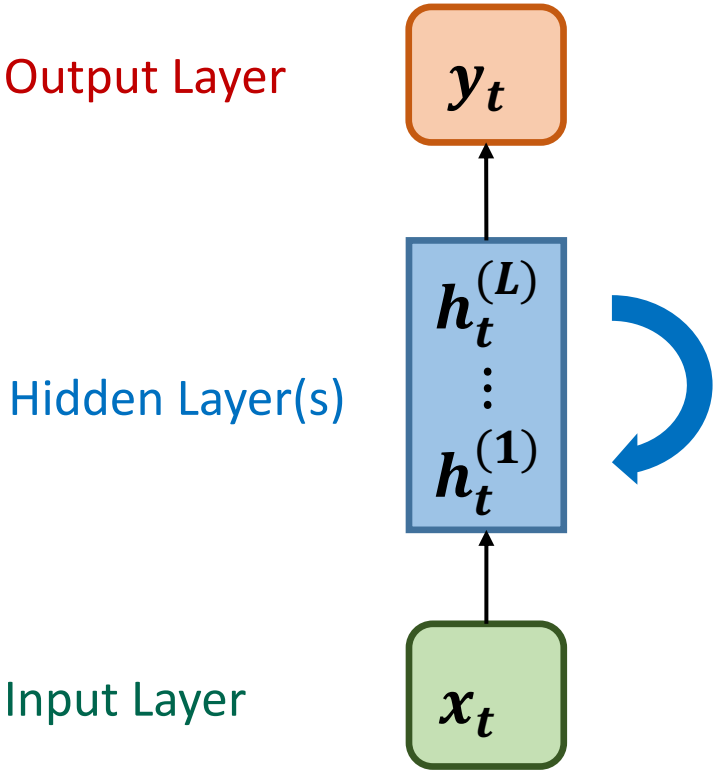
Gated Recurrent Units (GRU)



③ Updating the state:

$$h_t = u_t \odot h_{t-1} + (1 - u_t) \odot \tilde{h}_t$$

Same input/output – different architectures



- Vanilla RNN
- LSTM
- GRU

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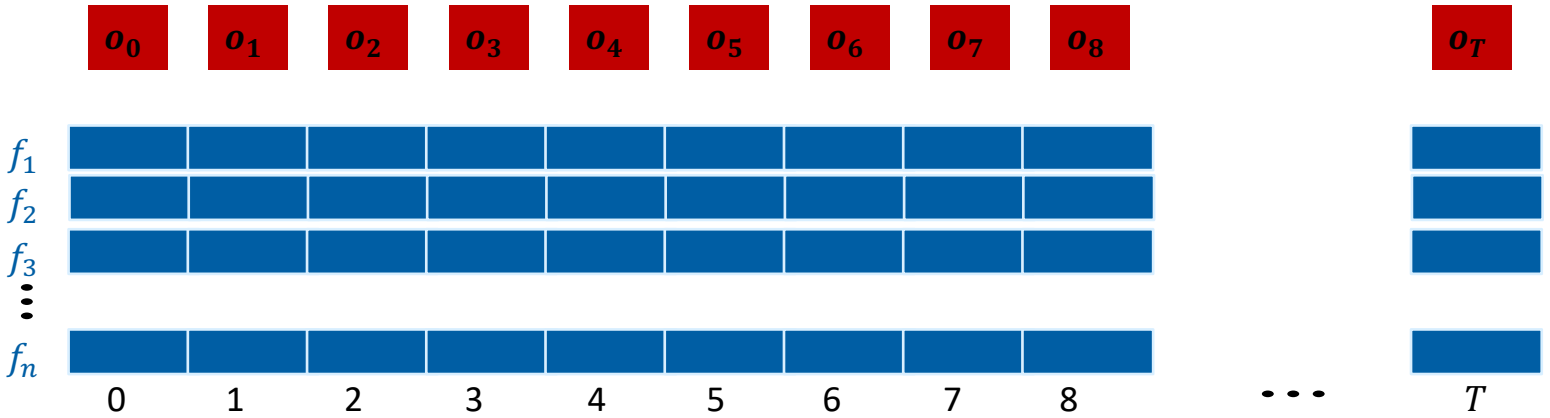
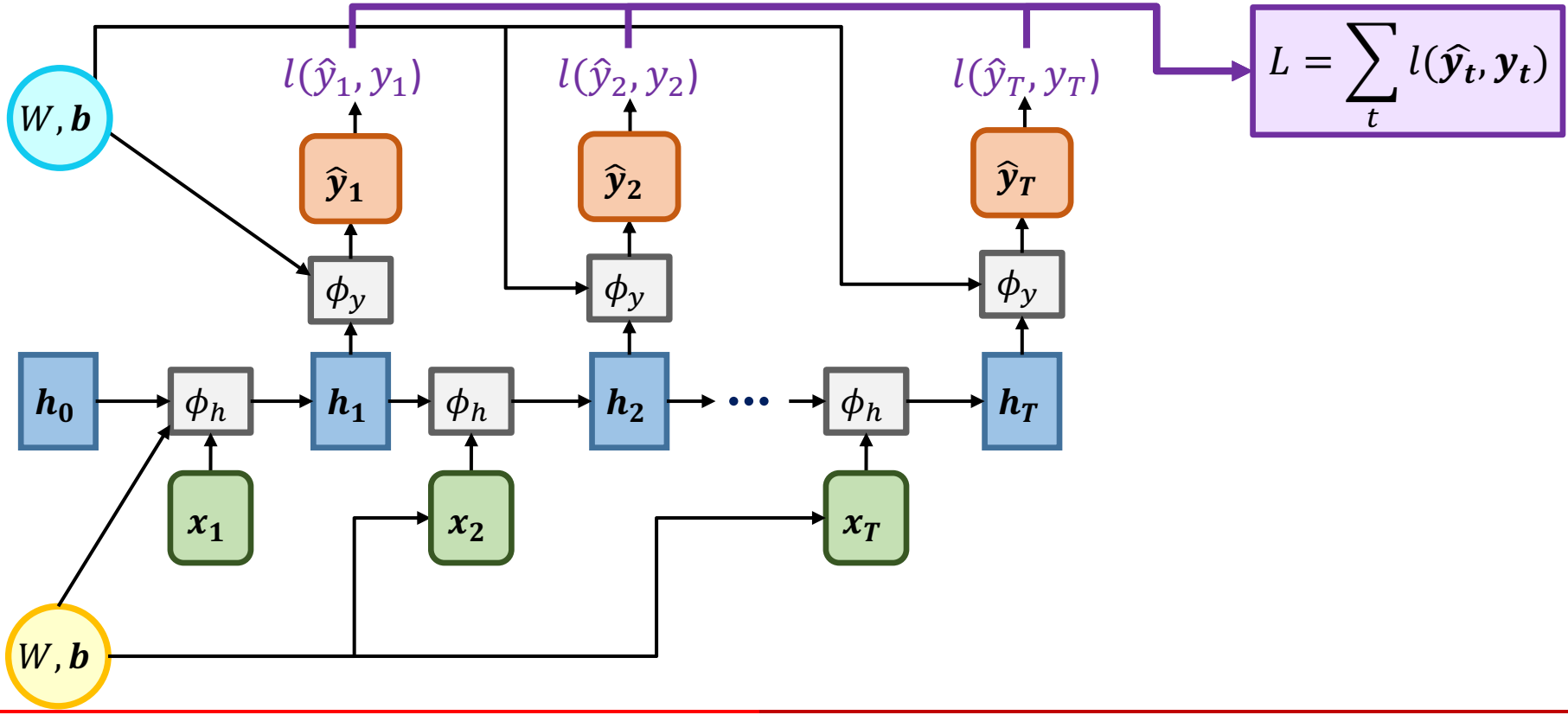
Many-to-many aka the Tracing Task

- Prediction of a target variable o_t at each time step t

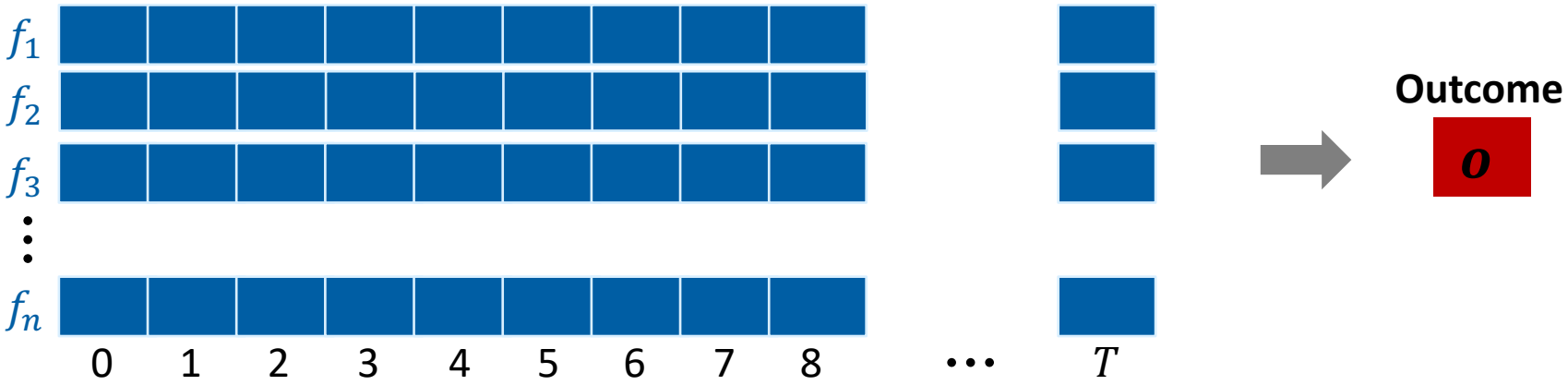


Computational Graph – Many-to-many

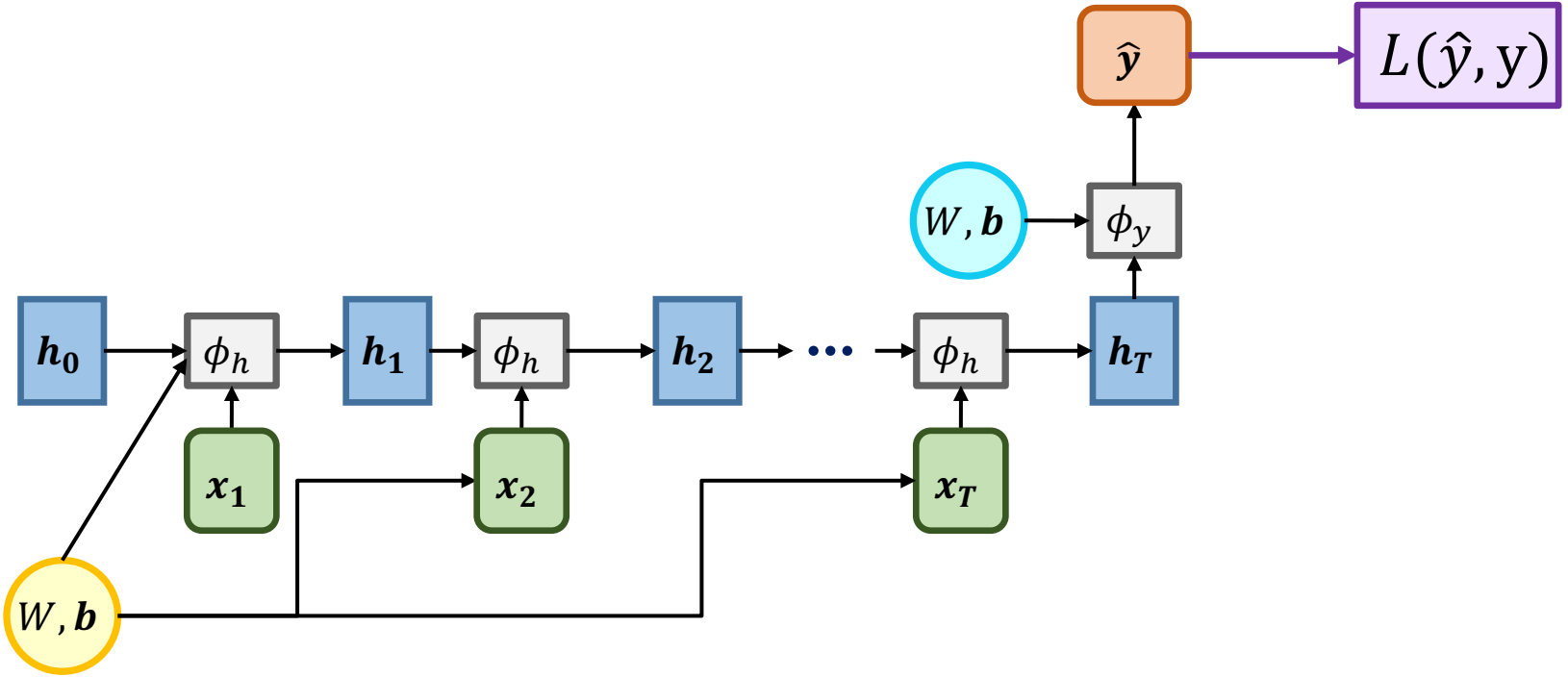


Many-to-one aka the Time-Series Prediction Task

- Prediction of a target variable $\boldsymbol{o}$ after $t \leq T$ time steps, where T is the total number of time steps



Computational Graph – Many-to-one



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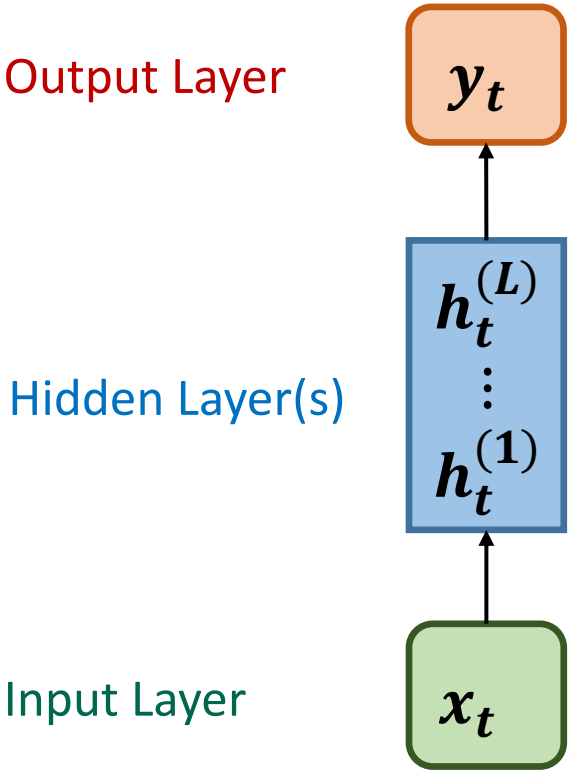
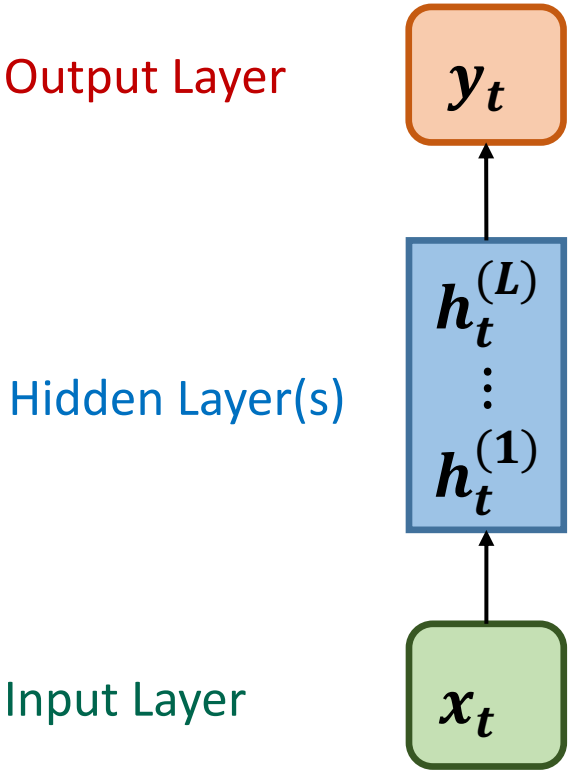
Classification vs. Regression



$$y_t = \phi_y(W_{yh} h_t^L + b^{(y)})$$

$$L(\widehat{y_t}, y_t)$$

Classification vs. Regression: Output Layer



$$y_t = \phi_y(W_{yh} h_t^L + b^{(y)})$$

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Classification

Regression

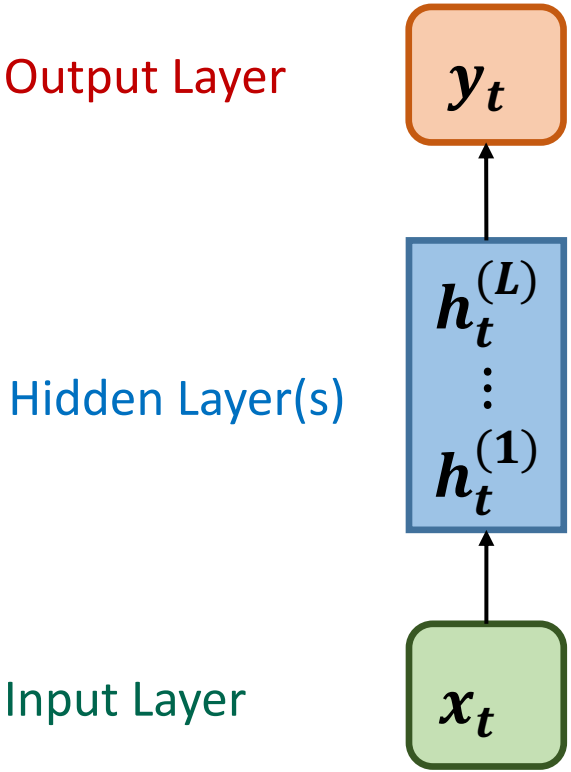
Sigmoid activation:

$$y_t = \sigma(W_{yh} h_t^L + b^{(y)})$$

Linear activation:

$$y_t = W_{yh} h_t^L + b^{(y)}$$

Classification vs. Regression: Training Loss



$$y_t = \phi_y(W_{yh} h_t^L + b^{(y)})$$

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Classification

Regression

- Binary crossentropy
- Categorical crossentropy

Mean squared error

Your Turn

- Given:
  - Data from a MOOC
  - An LSTM for predicting quiz performance of a student for every week of the course (tracing task)
- Your Task:
  1) Adjust the create_model function in order to predict pass/fail after 5 weeks of the course (time series prediction task) and send us the binary accuracy + AUC
     - Hint 1: return_sequences=False
     - Hint 2: what does TimeDistributed(…) do?
  2) Tune hyperparameters of your choice and send us binary accuracy and AUC

Summary

- Parameters and hyperparameter tuning
- Different architectures
- Different tasks:
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Lab Session on April 13

- First part (8.15-9.00): hands-on tutorial on RNNs
- Second part (starting at 9.15): office hours for questions regarding the project