



United States International University

MIS 6060: DISTRIBUTED COMPUTING & INTERNET TECHNOLOGY

Lab Exercise 4: A Remote Method Invocation (RMI) based application program to implement a client/server time service using Java RMI.

Objective

To write a program that shows object communication using RMI.

Overview - RMI is the infrastructure for a program on one computer to execute methods (procedures) located on another over a network. Methods may pass/receive parameters and return results, the calling program must normally wait until the called method completes execution as it would with a standard method call. Using RMI to build a service has advantages in that communication between the client and server consists of passing objects as parameters rather than text in a message. All the expressiveness of objects can be utilized (there are some restrictions such as complete thread state can't be passed) so that a linked list could be passed as a parameter rather than converted into text, transmitted, and converted back into a linked list on the receiving end. One disadvantage is that RMI only works with Java because other languages and computers represent data differently, a large problem for developing general services.

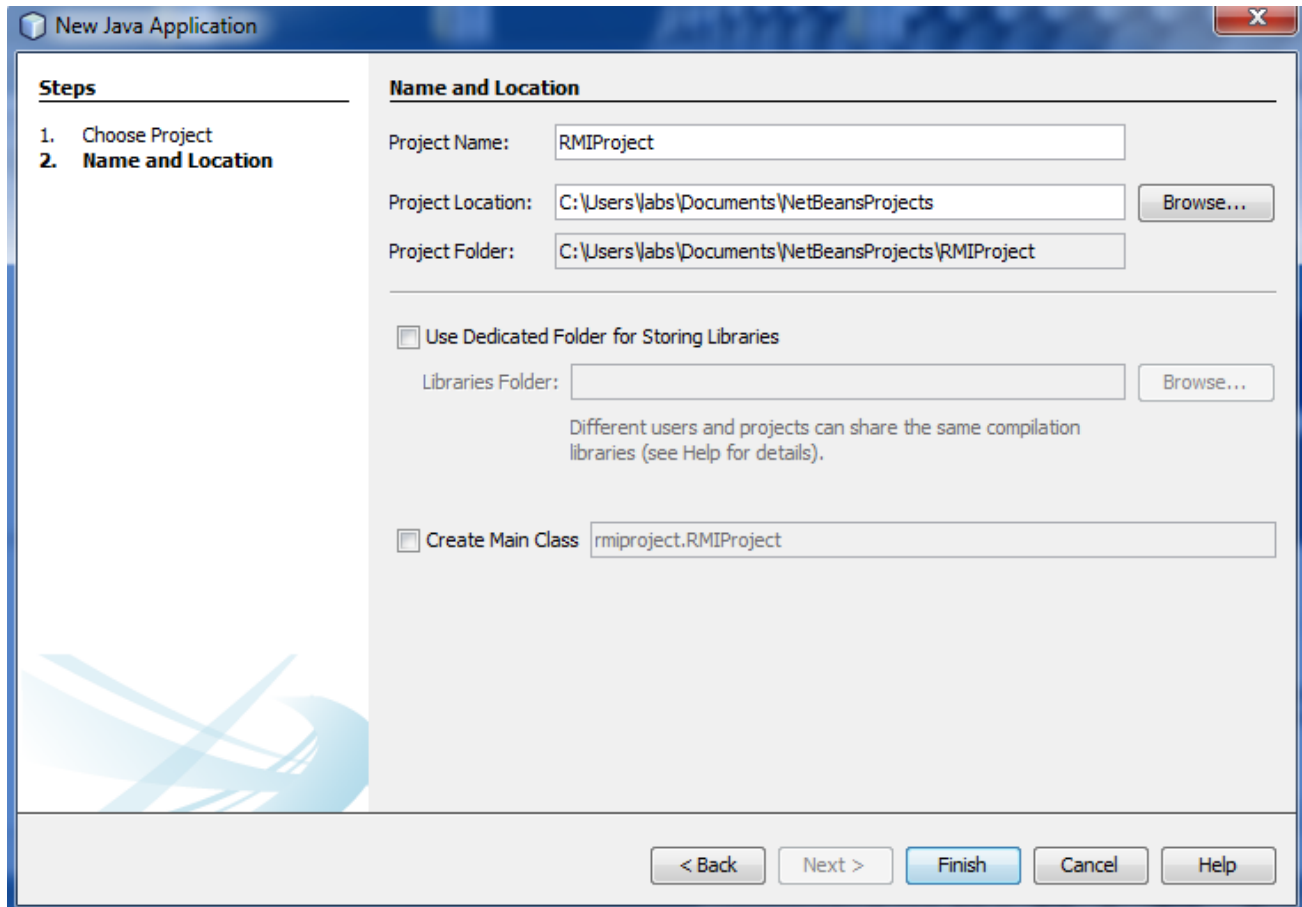
Requirements

We will implement a simple *Time* service client/server using Java RMI. Clients obtain the current time by invoking a method *getTime()* on the remote time server. There are three Java files necessary to implement a client/server relation using RMI:

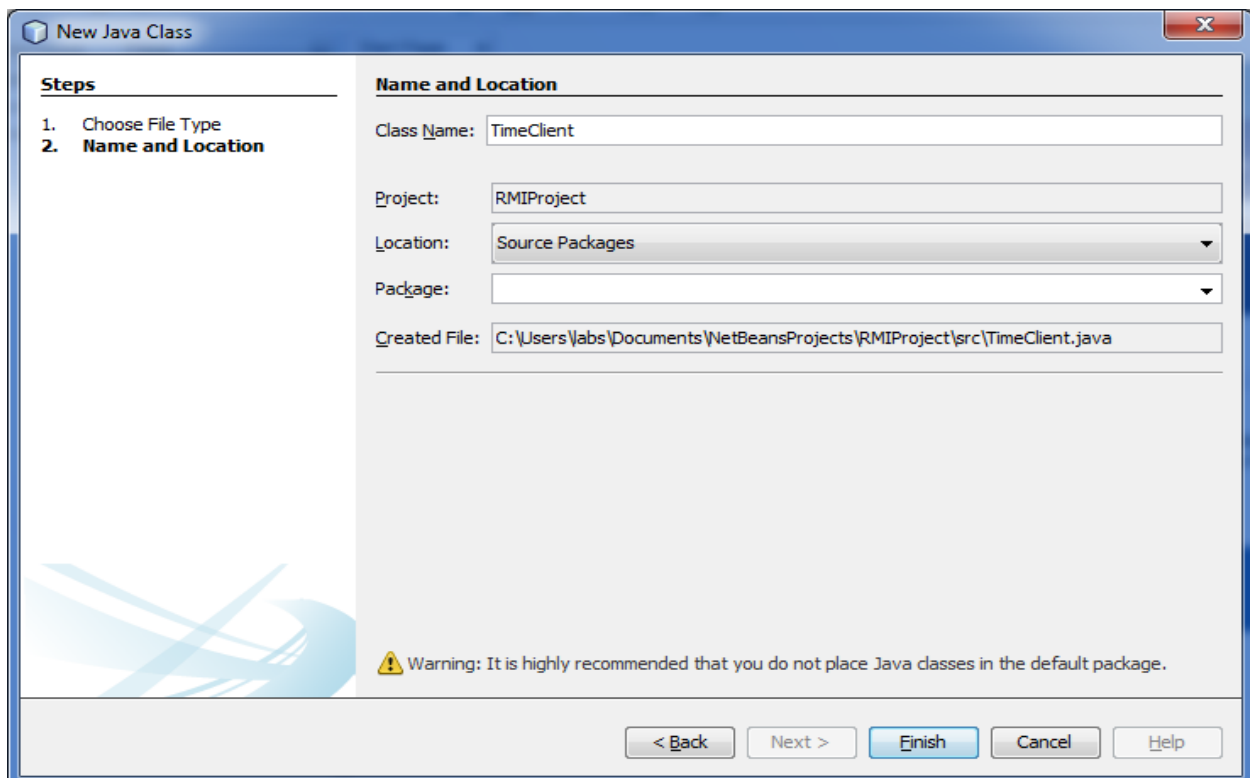
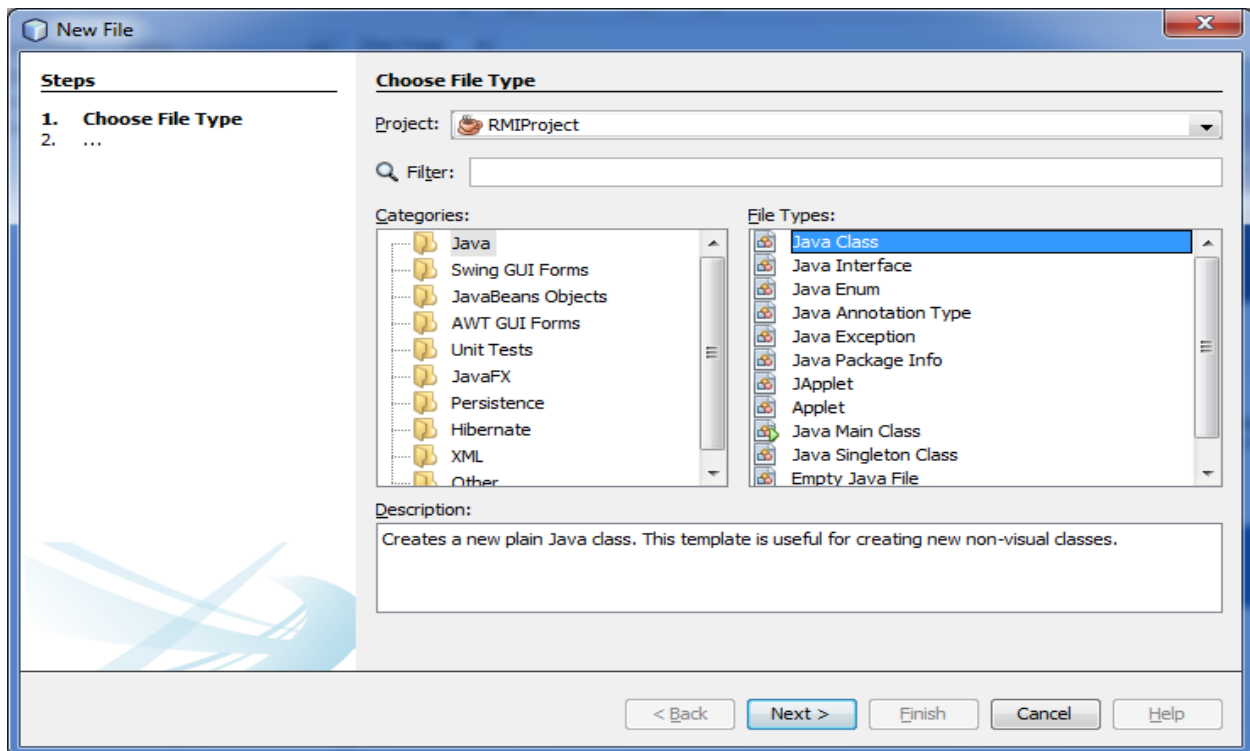
1. Interface - *TimeServerInf.java* - Interface definition of all server methods that can be called by the remote client. The server implementation must define *String getTime()* method.
2. Server - *TimeServerImpl.java* - Implements the methods that are defined in the interface (i.e. *String getTime()*).
3. Client - *TimeClient.java* - Client calls to remote methods on the server, (i.e. *getTime()*).

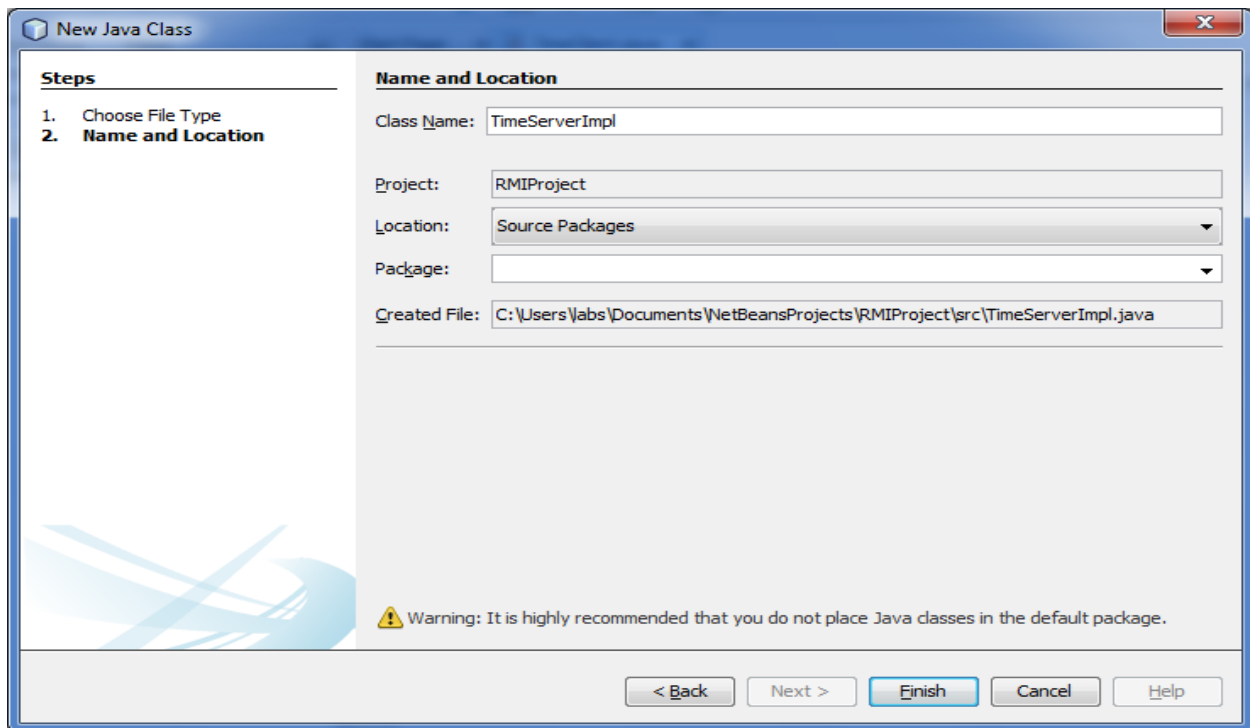
Step 1

Run the NetBeans program and create a new project. Name the project RMIPProject.

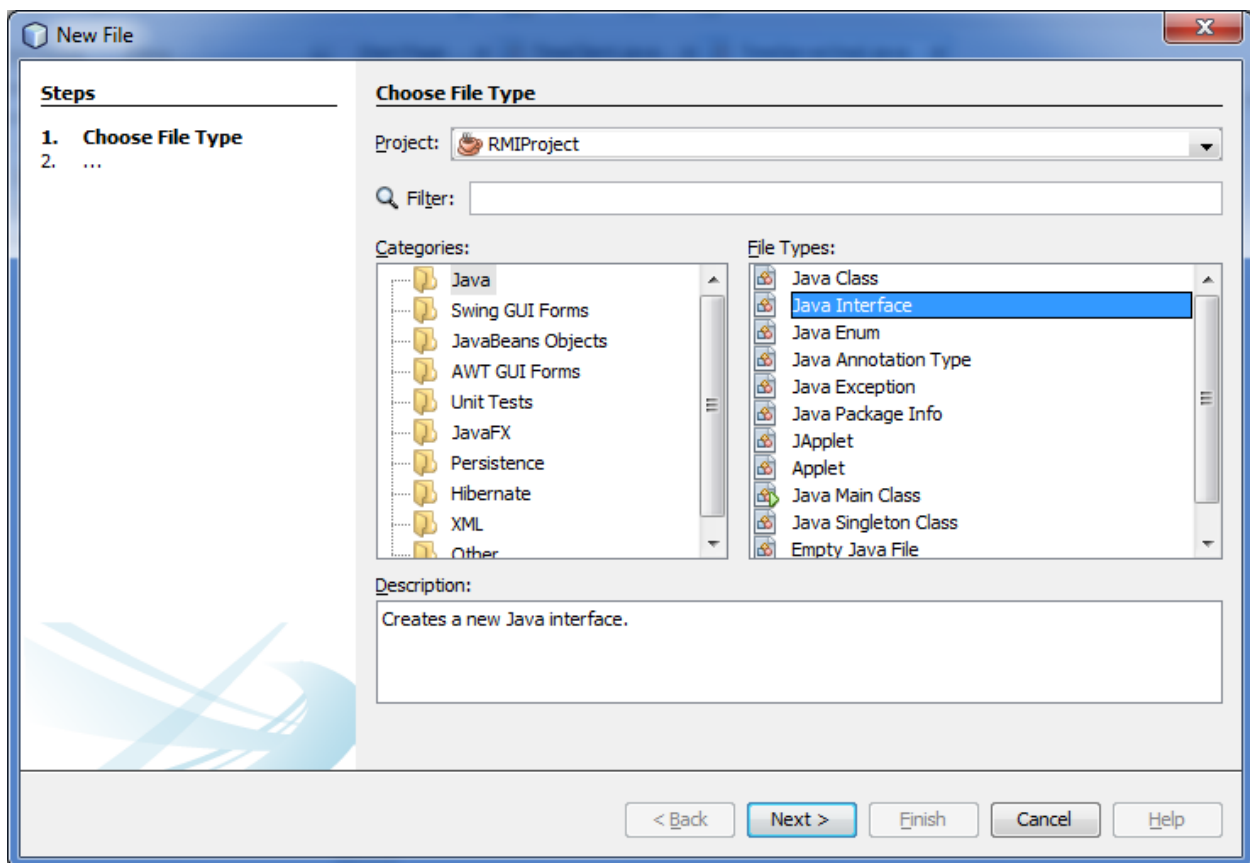


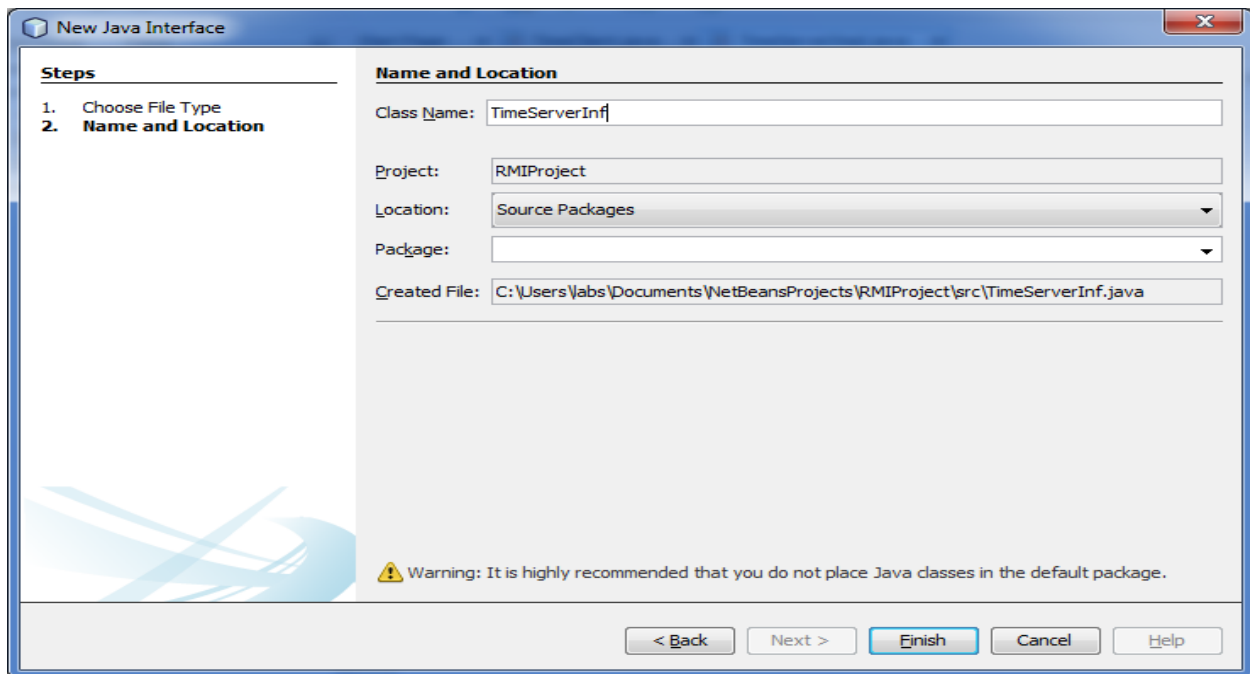
Create two new java classes and name them **TimeClient** and **TimeServerImpl**.



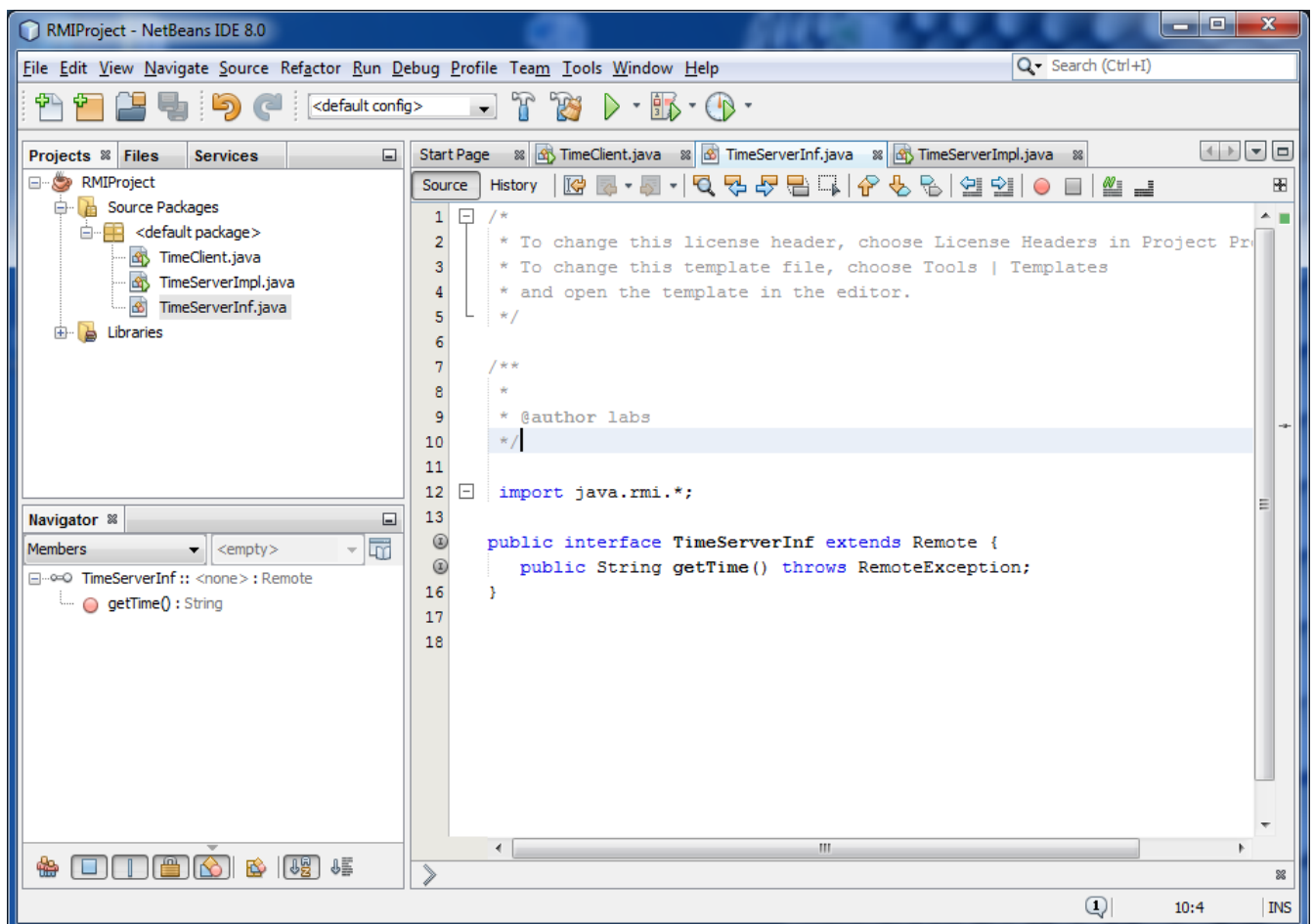


Create a new java interface and name it **TimeServerInf**.





The three files should look as shown below:



Step 2

Double click on the TimeServerInf.java file to open it. Insert the following code...

TimeServerInf.java code

```
* @author labs
*/

import java.rmi.*;

public interface TimeServerInf extends Remote {
    public String getTime() throws RemoteException;
}
```

Step 2

Double click on the TimeServerImpl.java file to open it. Insert the following code

TimeServerImpl.java code

```
* @author labs
*/

import java.rmi.*;
import java.rmi.server.*;

public class TimeServerImpl extends UnicastRemoteObject implements TimeServerInf {

    public TimeServerImpl() throws RemoteException { super(); }

    // implementation for TimeServerInf interface method
    public String getTime() {
        try { return java.net.InetAddress.getLocalHost() + " " + new java.util.Date().toString(); }
        catch(Exception e) { return "Failed"; }
    }

    public static void main( String args[] ) throws Exception {
        System.err.println( "Initializing server: please wait." );

        // create server object and bind TimeServerImpl object to the rmiregistry
        Naming.rebind( "//localhost/Time", new TimeServerImpl() );

        System.err.println("The Time Server is up and running." );
    }
}
```

Step 3

Double click on the TimeClient.java file to open it. Insert the following code...

TimeClient.java code

```
* @author labs
*/

import java.rmi.*;

public class TimeClient {

    public static void main( String args[] ) throws Exception {

        String host = "localhost";
        if (args.length > 0) host = args[0];

        // lookup TimeServerInf remote object in rmiregistry
        TimeServerInf ts = (TimeServerInf) Naming.lookup( "/" + host + "/Time" );

        // get time from server
        System.out.println(ts.getTime());
    }
}
```

Step 4

Run the Server file then the client file. The output should be as below...

Output

TimeClient Output

The time is: Tue Jun 19 11:30:36 EDT 2014