Object Oriented Software Development Lab

Exercise 3 (10 Points)

Please implement a **Date** class containing day, month and year as int (see lecture). Make sure that objects of the class **never contain invalid dates** by implementing and using a checkDate(...) (see below). The date class should understand and implement following methods:

- Date() // constructor that initializes the date with default value 1.1.1970
- Date(int newDay, int newMonth, int newYear) // constructor for a new date
- Date(Date other) // copy constructor
- boolean setDate(int newDay, int newMonth, int newYear) // sets the new value for the Date
- boolean checkDate(int cday, int cmonth, int cYear) // check month and day for proper values, should take different month lengths into account as well as leap years (every 4 years is a leap year, every 100 years is no leap year except for years divisible by 400 which are leap years)
 For this method I would like to have a javadoc comment!
- String toString() // returns a String of the form "dd.mm.yyyy"
- boolean isBefore(Date otherDate) // returns true if this date is before the passed date
- Date addDay() // returns a new Date object that is one day later as this date; please write as few as possible new code for this
- int getNumberOfDateObjects() // returns the number of Date objects created so far

Remarks:

To distinguish different cases you can use the if(condition) { statement } else {statement} java command. Please implement some simple tests in a main method to make sure your program works as expected. Please make sure to use class and method names as specified here.

UML

Date
- day : int
- month : int
- year : int
+ Date()
+ Date(int day, int month, int year)
+ Date(Date otherDate)
+ setDate(int day, int month, int year) : boolean
+ checkDate(int day, int month, int year) : boolean
+ toString() : String
+ isBefore(Date otherDate) : boolean
+ addDay() : Date
+ getNumberOfDateObjects() : int

Upload

Once your program works correctly, please upload the File Date.java to Moodle (exercise3 upload).