

Rui Li

PH.D. STUDENT IN KAUST · VISUAL COMPUTING CENTER

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Education

Xidian University

B.ENG. IN INFORMATION AND COMMUNICATION ENGINEERING,

Xian, China

Aug. 2009 - Aug. 2013

University of Science and Technology of China

M.SC. IN INFORMATION AND COMMUNICATION ENGINEERING,

Hefei, China

Sep. 2013 - June. 2016

King Abdullah University of Science and Technology

PH.D. IN ELECTRICAL AND COMPUTER ENGINEERING, SUPERVISOR: **PROF. WOLFGANG HEIDRICH**

Thuwal, Saudi Arabia

Aug. 2016 - Apr. 2022 (expected)

Summary

Research: Computational photography, 3D scene reconstruction, neural & differentiable rendering, visual tracking, image segmentation.

Skills: I have many years coding experience with C, C++, CUDA, Python for machine learning, low-level computer vision, robotics tasks, especially low-cost system programming (UAVs, sonic, infrared, camera sensors, etc), and deep learning for large-scale 3D neural reconstruction.

Publications

Rui Li, Darius Rückert, Yuanhao Wang, Ramzi Idoughi, Wolfgang Heidrich. *Neural Adaptive SCENE Tracing*.

<https://arxiv.org/abs/2202.13664>. 2022.

Rui Li, Guangming Zang, Miao Qi, Wolfgang Heidrich. *Shape and Reflectance Reconstruction in Uncontrolled Environments by Differentiable Rendering*. <https://arxiv.org/abs/2110.12975>. 2022.

Darius Rückert, Yuanhao Wang, **Rui Li**, Ramzi Idoughi, Wolfgang Heidrich. *NeAT: Neural Adaptive Tomography*.

<https://arxiv.org/abs/2202.02171>. 2022.

Guangming Zang, Ramzi Idoughi, **Rui Li**, Peter Wonka, Wolfgang Heidrich. *Learning based Tomography via Sino-gram Synthesis and Prediction*. In ICCV, 2021.

Rui Li*, S. Qiu*, G. Zang, W. Heidrich. *Reflection Separation via Multi-bounce Polarization State Tracing*. In ECCV, 2020.

Rui Li, W. Heidrich. *Hierarchical and View-invariant Light Field Segmentation by Maximizing Entropy Rate on 4D Ray Graphs*. In **ACM Transactions on Graphics (Proc. SIGGRAPH Asia)**, 2019.

Rui Li, M. Pang, C. Zhao, G. Zhou, L. Fang. *Monocular Long-Term Target Following on UAVs*. In CVPR Workshops, 2016.

Rui Li, Lu Fang. *Cluster Sensing Superpixel and Grouping*. In CVPR Workshops, 2016.

Work Experience

Sony

R&D INTERN

Tokyo, Japan

Jun. 2022

- Algorithm research & development in the area of computational photography, including polarization, hyper-spectral, light field.

Sadeem (Startup Company in Saudi Arabia)

INTERN DEVELOPER

Saudi Arabia

Mar. 2017 - Sep. 2017

- Hardware: designed C++ driver and API for sonic, camera, infrared light sensors on a hardware motherboard, deployed first generation system.
- Code Refactoring: re-designed software architecture for sensor data communication, vehicle detection and emergency event detection.

HKUST Robotics Institute

RESEARCH ASSISTANT

Hong Kong, China

Jan. 2016 - Aug. 2016

- Working on research project for various vision (image processing, tracking, segmentation) algorithm on low-cost UAVs and home robot system.

DJI

RESEARCH INTERN

ShenZhen, China

Sep. 2014 - Sep. 2015

- Developed robust visual tracking algorithm for Phantom 4 UAV in long term tracking situation and complex environment.
- Supported product-level design for deploying algorithms to low cost UAV system and design the I/O interface for GPS and sensor.

Academic Activities

REVIEWERS FOR PAMI(2020), CVPR(2019), ICRA(2015, 2016)