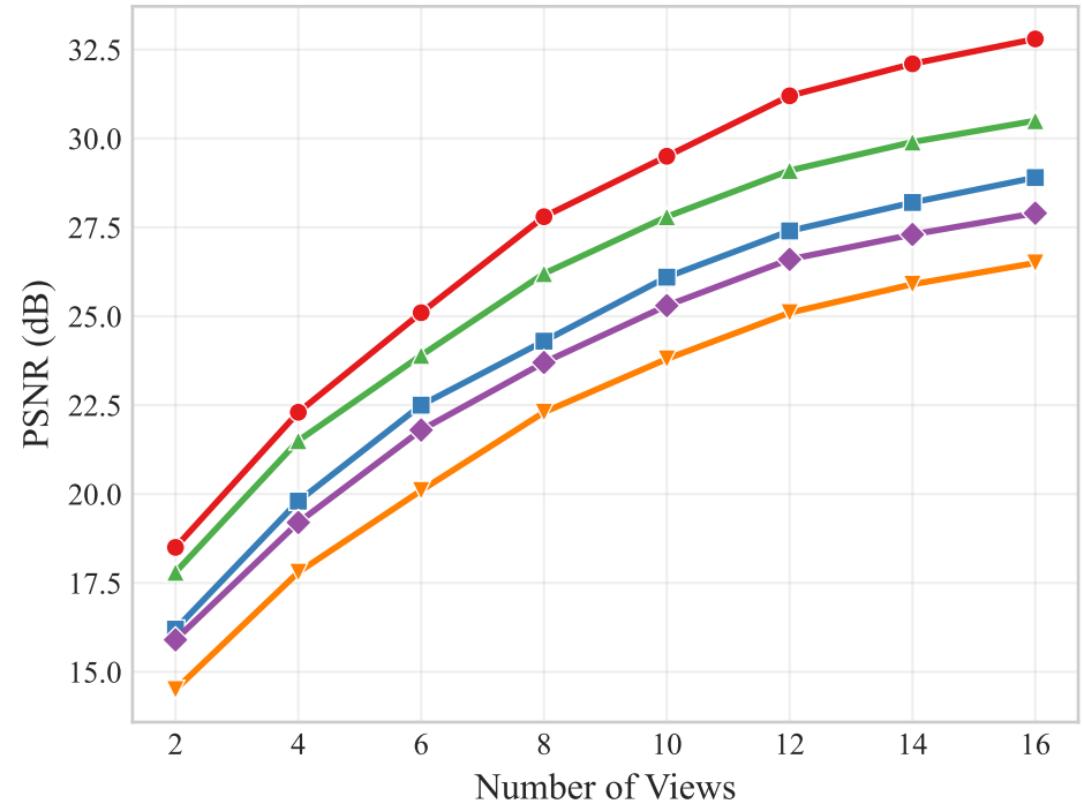
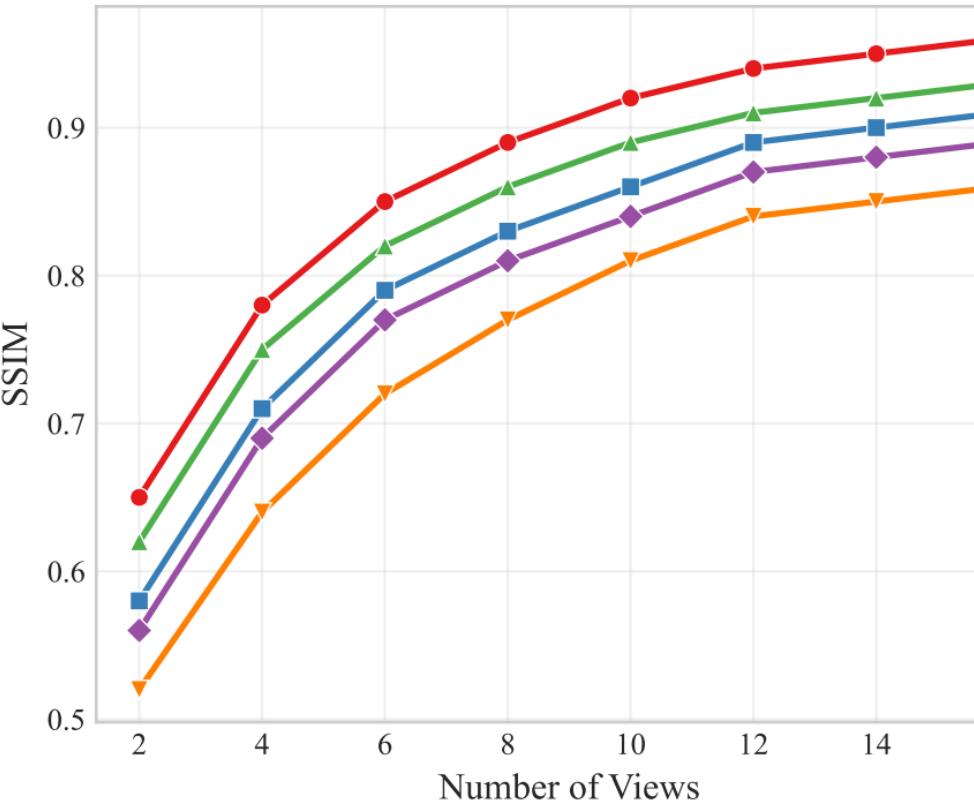


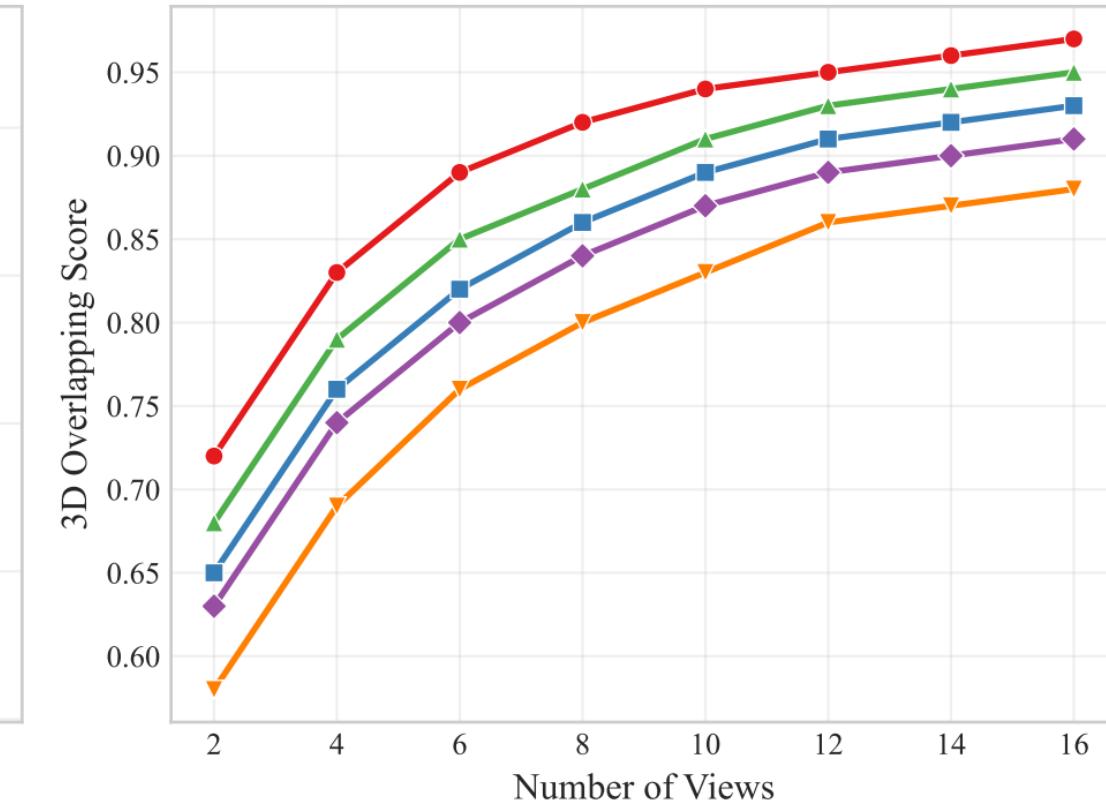
(a) Reconstruction Quality (PSNR)



(b) Structural Similarity (SSIM)



(c) 3D Geometry Accuracy



—●— Proposed Method    —■— NeRF    —▲— Gaussian Splatting    —◆— VGTT    —▼— Random Selection