





FIRST® Game **Announcer Tool** Engaging FRC audiences since 2017

MATCH TIMING (descending clock)		
AUTONOMOUS	2:30 – 2:00	
AUTO to TELE-OP TRANSITION	7 seconds	
TELE-OPERATED	2:00 - 0:00	

RANKING POINTS	
Win	3 RP
Tie	1 RP
MOVEMENT – Combined LEAVE + BASE points at or above threshold*	1 RP
GOAL — # of ARTIFACTS scored through SQUARE at or above threshold*	1 RP
PATTERN – # of PATTERN points at or above threshold*	1 RP

AUTONOMOUS PERIOD SCORING		
LEAVE: Ro	bot not over LAUNCH LINE	3 pts
ARTIFACT	CLASSIFIED	3 pts
	OVERFLOW	1 pts
	DEPOT	_
PATTERN	ARTIFACT matches MOTIF	2 pts

TELE-OPERATED PERIOD SCORING		
RTIFAC	CLASSIFIED	3 pts
	OVERFLOW	1 pt
	DEPOT	1 pt
PATTERN	ARTIFACT matches MOTIF	2 pts

TELE-OPERATED PERIOD SCORING		
BASE	Partially returned to BASE	5 pts
	Fully returned to BASE	10 pts
	BONUS: 2 ROBOTS fully	10 nts
	returned to BASE	10 pts

Ranking Point Thresholds			
RP Type	FIRST Champs	Regional Champs	All other events
MOVEMENT RP	TBA	21	16
GOAL RP	TBA	TBA	36
PATTERN RP	TBA	TBA	18

* Premiere events can set own thresholds









