



**DECODE**

PRESENTED BY RTX



**FIRST® Game Announcer Tool**  
Engaging FRC audiences  
since 2017

**GoFAR**  
gofarmaine.org

**FIRST Team 172**  
Northern Force

### MATCH TIMING (*descending clock*)

AUTO	2:30 – 2:00
AUTO to TELEOP TRANSITION	8 seconds
TELEOP	2:00 – 0:00

### RANKING POINTS

Win	3 RP
Tie	1 RP
MOVEMENT – Combined LEAVE + BASE points at or above threshold*	1 RP
GOAL – # of ARTIFACTS scored through SQUARE at or above threshold*	1 RP
PATTERN – # of PATTERN points at or above threshold*	1 RP

### AUTO PERIOD SCORING

LEAVE: Robot not over LAUNCH LINE		3 pts
ARTIFACT	CLASSIFIED	3 pts
	OVERFLOW	1 pts
	DEPOT	–
PATTERN	ARTIFACT matches MOTIF	2 pts

### TELEOP PERIOD SCORING

ARTIFACT	CLASSIFIED	3 pts
	OVERFLOW	1 pt
	DEPOT	1 pt
PATTERN	ARTIFACT matches MOTIF	2 pts

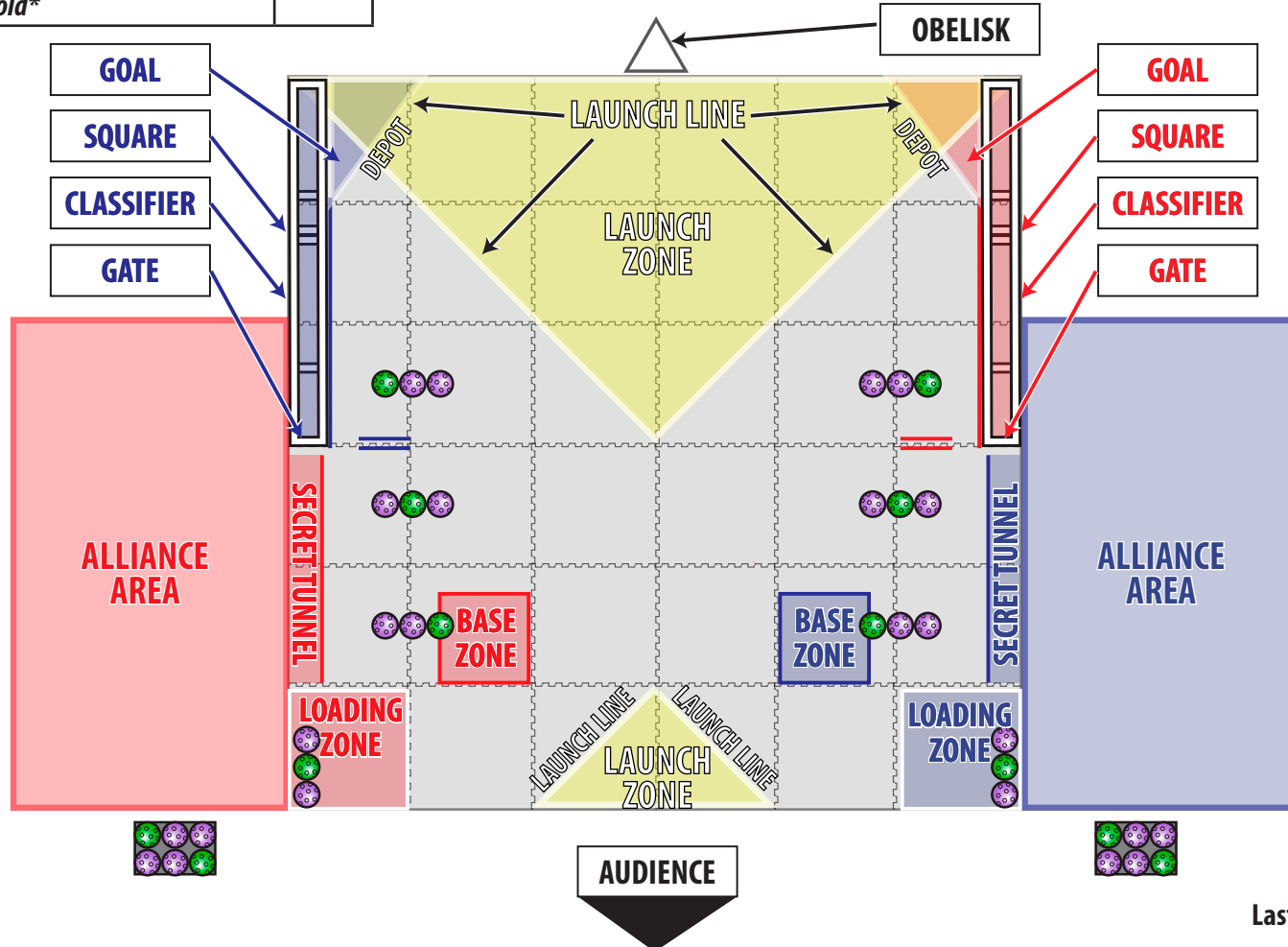
### TELEOP PERIOD SCORING

BASE	Partially returned to BASE	5 pts
	Fully returned to BASE	10 pts
	BONUS: 2 ROBOTS fully returned to BASE	10 pts

### Ranking Point Thresholds

RP Type	FIRST Champs	Regional Champs	All other events
MOVEMENT RP	TBA	21	16
GOAL RP	TBA	TBA	36
PATTERN RP	TBA	TBA	18

\* Premier events can set own thresholds



Last updated 10/23/2025