



**DECODE**

PRESENTED BY RTX



**FIRST® Game Announcer Tool**  
Engaging FRC audiences  
since 2017

**GoFAR**  
gofarmaine.org

**FIRST Team 172**  
Northern Force

MATCH TIMING ( <i>descending clock</i> )	
AUTO	2:30 – 2:00
AUTO to TELEOP TRANSITION	8 seconds
TELEOP	2:00 – 0:00

RANKING POINTS	
Win	3 RP
Tie	1 RP
MOVEMENT – Combined LEAVE + BASE points at or above threshold*	1 RP
GOAL – # of ARTIFACTS scored through SQUARE at or above threshold*	1 RP
PATTERN – # of PATTERN points at or above threshold*	1 RP

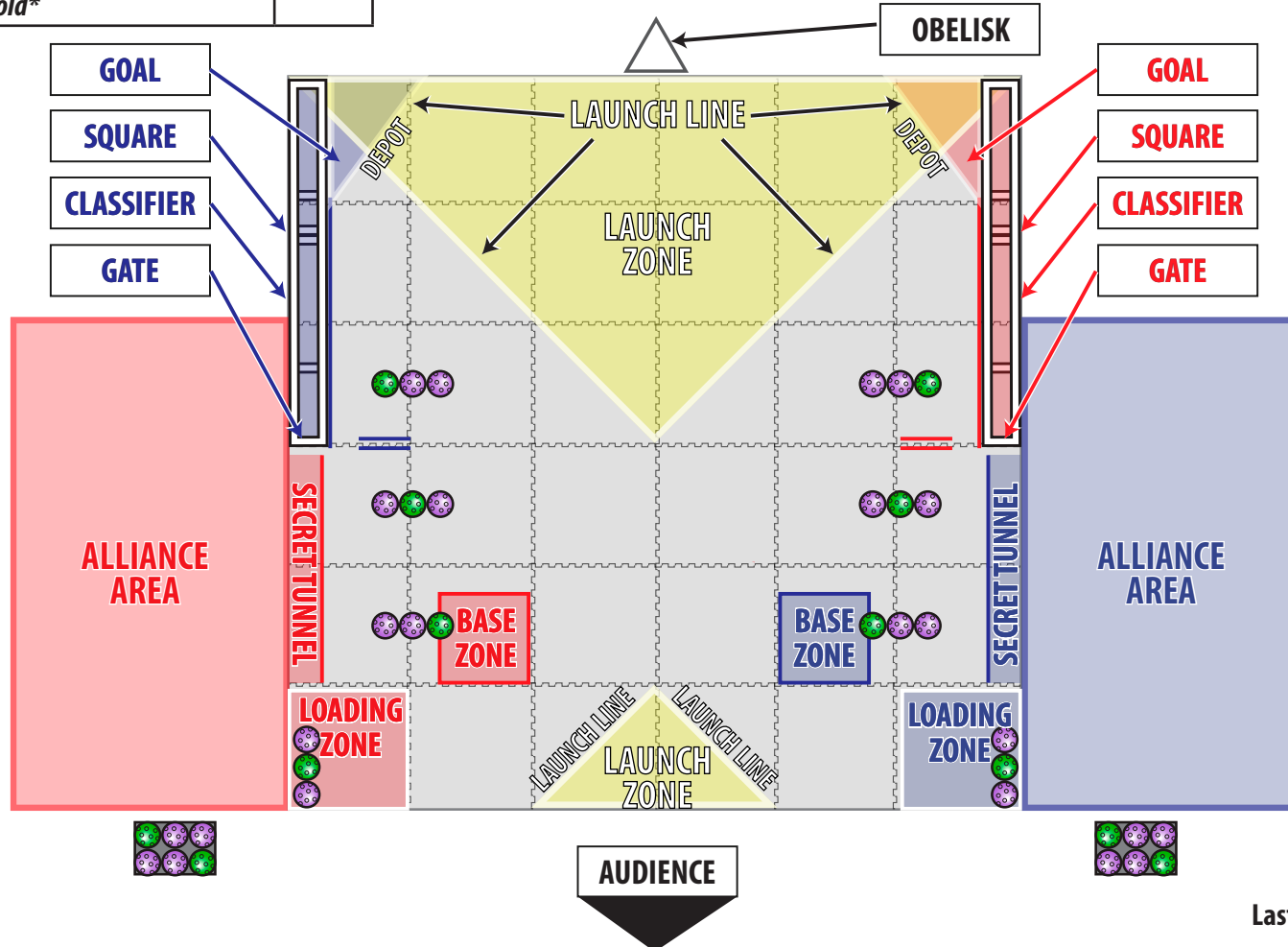
AUTO PERIOD SCORING		
LEAVE: Robot not over LAUNCH LINE		3 pts
ARTIFACT	CLASSIFIED	3 pts
	OVERFLOW	1 pts
	DEPOT	–
PATTERN	ARTIFACT matches MOTIF	2 pts

TELEOP PERIOD SCORING		
ARTIFACT	CLASSIFIED	3 pts
	OVERFLOW	1 pt
	DEPOT	1 pt
PATTERN	ARTIFACT matches MOTIF	2 pts

TELEOP PERIOD SCORING		
BASE	Partially returned to BASE	5 pts
	Fully returned to BASE	10 pts
	BONUS: 2 ROBOTS fully returned to BASE	10 pts

Ranking Point Thresholds			
RP Type	FIRST Champs	Regional Champs	All other events
MOVEMENT RP	TBA	21	16
GOAL RP	TBA	42	36
PATTERN RP	TBA	22	18

\* Premier events can set own thresholds



Last updated 11/28/2025