

# The openEHR Archetype Model

# **Archetype Object Model**

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| EHR Extract                 |        |                           |
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| Composition                 |        | openEHR Archetype Profile |
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### **Table of Contents**

| 1     | Introduction                       | 7  |
|-------|------------------------------------|----|
| 1.1   | Purpose                            | 7  |
| 1.2   | Related Documents                  | 7  |
| 1.3   | Nomenclature                       | 7  |
| 1.4   | Status                             | 7  |
| 1.5   | Tools                              |    |
| 1.6   | Changes from Previous Versions     |    |
| 1.6.1 | Version 2.0 to 2.1                 |    |
| 1.6.2 | Version 0.6 to 2.0                 | 8  |
| 2     | Background                         | 9  |
| 2.1   | Architectural Context              |    |
| 2.2   | Basic Semantics                    |    |
| 2.2.1 | Archetype Relationships            |    |
| 2.2.2 | Templates                          |    |
| 2.3   | The Development Environment        |    |
| 2.3.1 | Model / Syntax Relationship        |    |
| 2.3.2 | The Development Process            |    |
| 2.3.3 | Compilation                        |    |
| 2.3.4 | Optimisations                      |    |
| 2     | •                                  |    |
| 3     | Model Overview                     |    |
| 3.1   | Package Structure                  |    |
| 4     | The Archetype Package              |    |
| 4.1   | Overview                           |    |
| 4.2   | Design                             |    |
| 4.2.1 | Identification and other meta-data |    |
| 4.2.2 | Common Structural Parts            |    |
| 4.2.3 | Structural Variants                |    |
| 4.3   | Class Descriptions                 |    |
| 4.3.1 | ARCHETYPE Class                    |    |
| 4.3.2 | ARCHETYPE_HRID Class               |    |
| 4.3.3 | DIFFERENTIAL_ARCHETYPE Class       | 24 |
| 4.3.4 | FLAT_ARCHETYPE Class               |    |
| 4.3.6 | VALIDITY_KIND Class                |    |
| 4.4   | Validity Rules                     | 26 |
| 5     | Constraint Model Package           |    |
| 5.1   | Overview                           | 28 |
| 5.2   | Semantics                          | 31 |
| 5.2.1 | All Node Types                     | 31 |
| 5.2.2 | Attribute Node Types               | 32 |
| 5.2.3 | Object Node Types                  | 33 |
| 5.3   | Second Order Constraints           | 35 |
| 5.3.1 | Tuple Constraints                  |    |
| 5.3.2 | Grouping Constraints               |    |
| 5.3.3 | Assertions                         | 38 |
|       | Assertions                         | 50 |

| 5.5    | Class Definitions                  | 39 |
|--------|------------------------------------|----|
| 5.5.2  | C ATTRIBUTE Class                  |    |
| 5.5.12 | CONSTRAINT REF Class               |    |
| 5.5.14 | C BOOLEAN Class                    |    |
| 5.5.15 | C STRING Class                     |    |
| 5.5.16 | C INTEGER Class                    |    |
| 5.5.17 | C REAL Class                       |    |
| 5.5.18 | C DATE Class                       |    |
| 5.5.19 | C TIME Class                       |    |
| 5.5.20 | C DATE TIME Class                  |    |
| 5.5.21 | C DURATION Class                   |    |
| 5.5.22 | C_TERMINOLOGY_CODE Class           | 65 |
| 6      | The Assertion Package              | 68 |
| 6.1    | Overview                           |    |
| 6.2    | Semantics                          |    |
| 6.3    | Class Descriptions                 | 69 |
| 6.3.1  | RULE STATEMENT Class               |    |
| 6.3.2  | ASSERTION Class                    | 69 |
| 6.3.3  | VARIABLE_DECLARATION Class         | 70 |
| 6.3.4  | EXPR_VARIABLE Class                | 70 |
| 6.3.5  | BUILTIN_VARIABLE Class             | 71 |
| 6.3.6  | QUERY_VARIABLE Class               | 71 |
| 6.3.7  | EXPR_ITEM Class                    | 72 |
| 6.3.8  | EXPR_ITEM Class                    | 72 |
| 6.3.9  | EXPR_CONSTANT Class                |    |
| 6.3.10 | EXPR_CONSTRAINT Class              |    |
| 6.3.11 | EXPR_ARCHETYPE_ID_CONSTRAINT Class |    |
| 6.3.12 | EXPR_MODEL_REF Class               |    |
| 6.3.13 | EXPR_VARIABLE_REF Class            |    |
| 6.3.14 | EXPR_OPERATOR Class                |    |
| 6.3.15 | EXPR_UNARY_OPERATOR Class          |    |
| 6.3.16 | EXPR_BINARY_OPERATOR Class         |    |
| 6.3.17 | OPERATOR_KIND Class                | 77 |
| 7      | Ontology Package                   | 79 |
| 7.1    | Overview                           | 79 |
| 7.2    | Semantics                          | 80 |
| 7.2.1  | Specialisation Depth               |    |
| 7.2.2  | Term and Constraint Definitions    | 81 |
| 7.3    | Class Descriptions                 |    |
| 7.3.1  | ARCHETYPE_ONTOLOGY Class           | 81 |
| 7.3.2  | ARCHETYPE_TERM Class               | 85 |
| Algor  | rithms 87                          |    |
| Valida | tion of Specialised Archetype 87   |    |
|        | ance-flattening 90                 |    |
| 7.3.3  | What is a Redefined Node?          | 90 |

Archetype Object Model Introduction
Rev 2.1.2

# 1 Introduction

# 1.1 Purpose

This document contains the definitive formal statement of archetype semantics, in the form of an object model for archetypes. The model presented here can be used as a basis for building software that processes archetypes, independent of their persistent representation; equally, it can be used to develop the output side of parsers that process archetypes in a linguistic format, such as the *openEHR* Archetype Definition Language (ADL) [4], XML-instance and so on. As a specification, it can be treated as an API for archetypes.

It is recommended that the *open*EHR ADL document [4] be read in conjunction with this document, since it contains a detailed explanation of the semantics of archetypes, and many of the examples are more obvious in ADL, regardless of whether ADL is actually used with the object model presented here or not

### 1.2 Related Documents

Prerequisite documents for reading this document include:

• The *open*EHR Architecture Overview

Related documents include:

- The *open*EHR Archetype Definition Language (ADL)
- The *open*EHR Archetype Profile (oAP)
- The *open*EHR Template Object Model (TOM)

### 1.3 Nomenclature

In this document, the term 'attribute' denotes any stored property of a type defined in an object model, including primitive attributes and any kind of relationship such as an association or aggregation. XML 'attributes' are always referred to explicitly as 'XML attributes'.

#### 1.4 Status

This document is under development, and is published as a proposal for input to standards processes and implementation works.

The most recent official release of this document is available at http://www.openehr.org/releases/latest.

The development version of this document can be found at <a href="http://www.openehr.org/releases/trunk/architecture/am/aom1.5.pdf">http://www.openehr.org/releases/trunk/architecture/am/aom1.5.pdf</a>.

Blue text indicates sections under active development.

### 1.5 Tools

Various tools exist for creating and processing archetypes. The *open*EHR tools are available in source and binary form from the website (<a href="http://www.openEHR.org">http://www.openEHR.org</a>).

# 1.6 Changes from Previous Versions

### 1.6.1 Version 2.0 to 2.1

The changes in version 2.1 are made to better facilitate the representation of specialised archetypes. The key semantic capability for specialised archetypes is to be able to support a differential representation, i.e. to express a specialised archetype only in terms of the changed or new elements in its defnition, rather than including a copy of unchanged elements. Doing the latter is clearly unsustainable in terms of change management. The 2.0 model already supported differential representation, but somewhat inconveniently.

The changes are as follows.

- The addition of two new classes DIFFERENTIAL\_ARCHETYPE and FLAT\_ARCHETYPE which are variants of ARCHETYPE class, which is now abstract.
- The addition of two attributes to the C\_ATTRIBUTE class, allowing the inclusion of a path and a flag including that the matches (∈) operator is to be negated for this attribute. The former allows for specialised archetype redefinitions deep within a structure to be stated with respect to a path rather than having to include the ADL blocks to descend from the top to the point of redefinition. The matches negation flag allows specialised archetypes to state constraints by value exclusion rather than inclusion, which experience has shown is very convenient for some kinds of constraints. All the changes in this version are found in the constraint model and primitive packages.
- The <code>C\_DEFINED\_OBJECT</code> default\_value function has been renamed to , in order to properly represent its meaning (it is a generated value, not a set value) and to avoid a name clash with the <code>openEHR</code> Template <code>default\_value</code> attribute defined in a descendant of the <code>C\_DEFINED\_OBJECT</code> class.
- The addition of two new classes <code>pifferential\_archetype\_ontology</code> and <code>flat\_archetype\_ontology</code>, which are variants of <code>archetype\_ontology</code>, which is now abstract.
- The name of the *invariant* attribute has been changed to *rules*, to better reflect its purpose.

### 1.6.2 Version 0.6 to 2.0

As part of the changes carried out to ADL version 1.3, the archetype object model specified here is revised, also to version 2.0, to indicate that ADL and the AOM can be regarded as 100% synchronised specifications.

- added a new attribute adl\_version: String to the ARCHETYPE class;
- changed name of ARCHETYPE.concept code attribute to concept.

Archetype Object Model Background
Rev 2.1.2

# 2 Background

### 2.1 Architectural Context

Archetypes form the second layer of the *open*EHR semantic architecture. They provide a way of creating models of domain content, expressed in terms of constraints on a reference model. Archetype paths provide the basis of querying in *open*EHR as well as bindings to terminology.

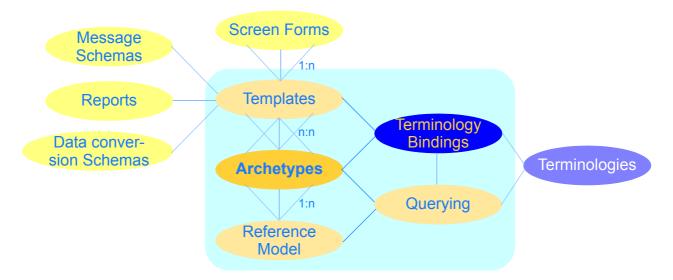


FIGURE 1 The openEHR Semantic Architecture

The semantics of archetypes are defined by the following specifications:

- the *open*EHR Archetype Object Model (AOM);
- the *openEHR* Archetype Profile (oAP);
- the <u>Archetype Definition Language (ADL)</u>.

The AOM is the definitive formal expression of archetype semantics, and is independent of any particular syntax. The main purpose of the AOM specification is to inform developers how to build software.

The purpose of the *open*EHR Archetype Profile is to provide custom archetype classes for the *open*EHR reference model.

The *open*EHR archetype framework is described in terms of Archetype Definitions and Principles and *open*EHR Distributed Development Model documents..

The Archetype Definition Language (ADL) is a formal abstract syntax for archetypes, and can be used to provide a default serial expression of archetypes. It is the **primary document for** *under-standing* the semantics of archetypes.

The semantics defined in the AOM and the Archetype Profile are used to express the object structures of source archetypes and flattened archetypes. With the addition of a small number of primitives defined in the Template Object Model (TOM), they also express the source and flattened form of *open*EHR templates. The two source forms are authored by users using tools, while the two flat forms are generated by tools. The rules for how to use the AOM for each of these forms is described in details in this specification.

### 2.2 Basic Semantics

Archetypes are topic- or theme-based models of domain content, expressed in terms of constraints on a reference information model. Since each archetype constitutes an encapsulation of a set of data points pertaining to a topic, it is of a manageable, limited size, and has a clear boundary. For example an 'Apgar result' archetype of the *openEHR* reference model class <code>OBSERVATION</code> contains the data points relevant to Apgar score of a newborn, while a 'blood pressure measurement' archetype contains data points relevant to the result and measurement of blood pressure. Archetypes are assembled by templates to form structures used in computational systems, such as document definitions, message definitions and so on.

### 2.2.1 Archetype Relationships

A 'system' of archetypes is a collection of archetypes covering all or part of a domain, such as clinical medicine. Apart from versioning, two kinds of relationship can exist between archetypes in the system: specialisation and composition. The specialisation relationship in particular affects the parsing and validation of archetypes in the system.

### **Archetype Specialisation**

An archetype can be specialised in a descendant archetype in a similar way to a subclass in an object-oriented programming environment. Specialised archetypes are, like classes, expressed in a *differential* form with respect to the parent archetype. This is a necessary pre-requisite to sustainable management of specialised archetypes. An archetype is a specialisation of another archetype if it mentions that archetype as its parent, and only makes changes to its definition such that its constraints are 'narrower' than those of the parent. The chain of archetypes from a specialised archetype back through all its parents to the ultimate parent is known as an *archetype lineage*. For a non-specialised (i.e. top-level) archetype, the lineage is just itself.

In order for specialised archetypes to be used, the differential form used for authoring has to be *flat-tened* through the archetype lineage to create *flat-form archetypes*, i.e. the standalone equivalent of a given archetype, as if it had been constructed on its own. A flattened archetype is expressed in the same serial and object form as a differential form archetype, although there are some slight differences in the semantics.

Any data created via the use of an archetype conforms to the flat form of the archetype, and to the flat form of every archetype up the lineage.

The semantics of specialisation are described in detail in the *openEHR* ADL specification.

### **Archetype Composition**

It the interests of re-use and clarity of modelling, archetypes can be composed to form larger structures semantically equivalent to a single large archetype. Composition allows two things to occur: for archetypes to be defined according to natural 'levels' or encapsulations of information, and for the re-use of smaller archetypes by higher-level archetypes. There are two mechanisms for expressing composition: direct reference, and archetype *slots* which are defined in terms of constraints. The latter, unlike an object model, allows an archetype to have a composition relationship with any number of archetypes matching some constraint pattern. Depending on what archetypes are available within the system, the archetypes matched may vary.

### 2.2.2 Templates

In practical systems, archetypes are assembled into larger usable structures by the use of *open*EHR templates. A template is expressed in a source form similar to that of a specialised archetype, and

Archetype Object Model Background
Rev 2.1.2

processed against an archetype library to product an operational template. The latter is like a large flat-form archetype, and is the form used for runtime validation, and also for the generation of all computational aretefacts derived from templates. Semantically, templates perform three functions: aggregating multiple archetypes, removing elements not needed for the use case of the template, and narrowing some existing constraints, in the same way as specialised archetypes. The effect is to re-use needed elements from the archetype library, arranged in a way that corresponds directly to the use case at hand.

# 2.3 The Development Environment

## 2.3.1 Model / Syntax Relationship

The AOM can be considered as the model of an in-memory archetype or a template, or equivalently, the syntax tree for any syntax form of the same. The abstract syntax form of an archetype is ADL, but an archetype may just as easily be parsed from and serialised to XML. The in-memory archetype representation may also be created by calls to a suitable AOM construction API, from an archetype or template editing tool. These relationships, and the relation between each form and its specification are shown in FIGURE 2.

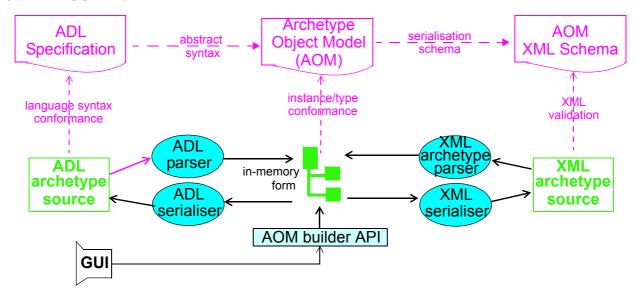


FIGURE 2 Relationship of archetype in-memory and syntax forms

The existence of source and flat form archetypes and templates, potentially in multiple serialised formats may initially appear confusing, although any given environment tends to use a single serialised form. FIGURE 3 illustrates all possible archetype and template artefact types, including file types, and shows which specifications they are defined by.

# 2.3.2 The Development Process

Archetypes and templates are authored and transformed according to a number of steps very similar to class definitions within an object-oriented programming environment. The activities in the process are as follows:

- archetype authoring: creates source-form archetypes, expressed in AOM objects;
- archetype validation: creates flattened archetypes;

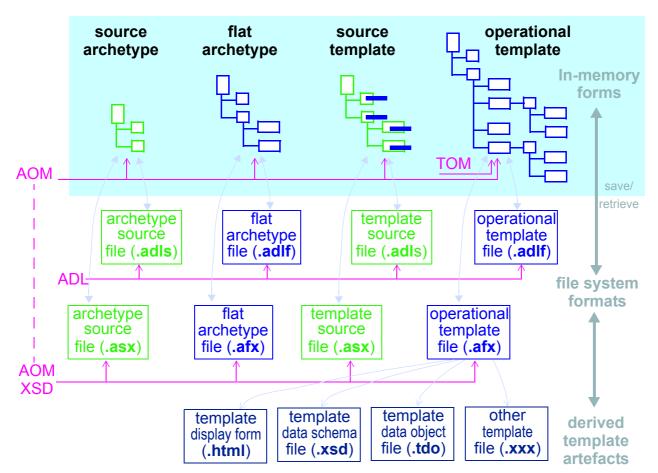


FIGURE 3 Relationship of computational artefacts and specifications

- *template authoring*: creates source-form templates that reference archetypes; also expressed as AOM / TOM objects;
- operational template generation: creates fully flattened archetype-based templates.

The tool chain for the process is illustrated in FIGURE 4. From a business point of view, template authoring is the starting point. A template references one or more archetypes, so its compilation (parsing, validation, flattening) involves both the template source and the validated, flattened forms of the referenced archetypes. With these as input, a template flattener can generate the final output, an operational template.

# 2.3.3 Compilation

A tool that parses, validates, flattens and serialises a library of archetypes is called a compiler. Due to archetype specialisation, *archetype lineages* rather than just single archetypes are processed - i.e. specialised archetypes can only be compiled in conjunction with their specialisation parents up to the top level. For any given lineage, compilation proceeds from the top-level archetype downward. Each archetype is validated, and if it passes, flattened with the parent in the chain. This continues until the archetype originally being compiled is reached. In the many cases of archetypes with no specialisations, compilation involves the one archetype only.

FIGURE 5 illustrates the object structures for an archetype lineage as created by a compilation process, with the elements corresponding to the top-level archetype bolded. Differential input file(s) are converted by the parser into differential object parse trees, shown at the right of the figure. The same structures would be created by an editor application.

Archetype Object Model Background
Rev 2.1.2

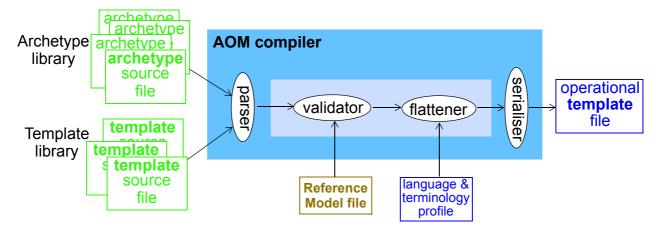


FIGURE 4 Archetype / template tool chain

The differential in-memory representation is validated by the semantic checker, which verifies numerous things, such as that term codes referenced in the definition section are defined in the ontology section. It can also validate the classes and attributes mentioned in the archetype against a specification for the relevant reference model<sup>1</sup>.

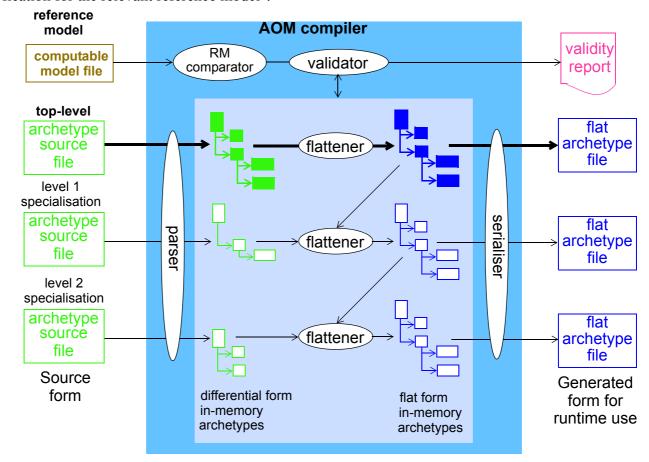


FIGURE 5 Computational model of archetype compilation

<sup>1.</sup> A dADL expression of the *open*EHR reference model is available for this purpose.

The results of the compilation process can be seen in the archetype visualisations in the *openEHR* ADL Workbench<sup>1</sup>.

### 2.3.4 Optimisations

There is a subtlety in dealing with syntax and in-memory forms of archetypes and templates which becomes important in *open*EHR system design. Artefacts authored by whatever means, including by users with a tool (which may be as simple as a text editor), should always be considered 'suspect' until proven otherwise by reliable validation. This is true regardless of the original syntax - ADL, XML or something else. Once validated however, the flat form can be reserialised both in a format suitable for editor tools to use (ADL, XML, ...), and also in a format that can be regarded as a reliable pure object serialisation of the in-memory structure. The latter form is often XML-based, but can be any object representation form, such as JSON, the *open*EHR dADL syntax, a binary form, or a database structure. It will not be an abstract syntax form such as ADL, since there is an unavoidable semantic transformation required between the abstract syntax and object form.

The goal of this pure object serialisation is that it can be used as *persistence* of the validated artefact, to be converted to in-memory form using only generic object descrialisation, rather than the typical multi-pass compiler/validator that needs to be used for parsing an artefact of unreliable / unknown origin. This allows such validated artefacts to be used in both design environments and more importantly, runtime systems with no danger of compilation errors. It is the same principle used in creating jar files from Java source code, and .Net assemblies from C# source code.

Within *open*EHR environments, managing the authoring and persisted forms of archetypes is achieved using various mechanisms including digital signing, which are described in the *open*EHR Distributed Development Model document.

Date of Issue: 20 Aug 2013 Page 14 of 93 Issuer:openEHR Specification Program

 $<sup>1. \</sup> See \ http://www.openehr.org/svn/ref\_impl\_eiffel/TRUNK/apps/doc/adl\_workbench\_help.htm$ 

Archetype Object Model Model Overview
Rev 2.1.2

# 3 Model Overview

The model described here is a pure object-oriented model that can be used with archetype parsers and software that manipulates archetypes and templates. It is independent of any particular serialised expression of an archetype, such as ADL or OWL, and can therefore be used with any kind of parser.

It is dependent on the *open*EHR Support model (assumed types and identifiers), as small number of the *open*EHR Data types IM, and the AUTHORED RESOURCE classes from the *open*EHR Common IM.

# 3.1 Package Structure

The *open*EHR Archetype Object Model is defined as the package am.archetype, as illustrated in FIGURE 6. It is shown in the context of the *open*EHR am.archetype packages.

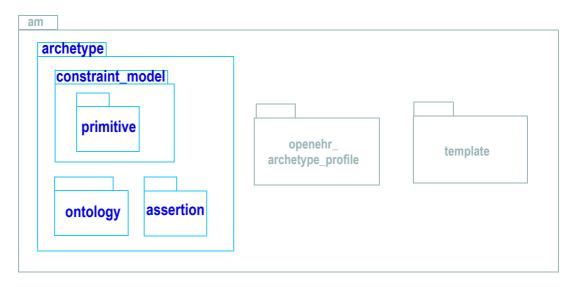


FIGURE 6 openehr.am.archetype Package

# 4 The Archetype Package

### 4.1 Overview

The model of archetypes and templates of all forms is illustrated in FIGURE 7. The structural representation is an object representation, describing from the *openEHR* ADL format, or one of its equivalent forms in another serialsation syntax. An ARCHETYPE instance is a modelled as a descendant of

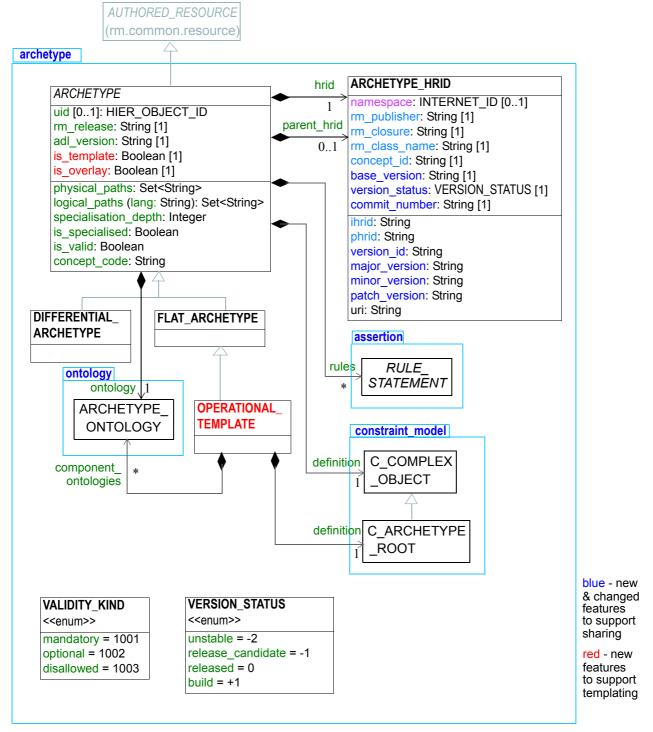


FIGURE 7 openehr.am.archetype Package

AUTHORED\_RESOURCE, and accordingly includes descriptive meta-data, language information and revision history. The ARCHETYPE class adds a number of identifying attributes and flags, a *definition*, optional *rules* part, and an *ontology*.

# 4.2 Design

#### 4.2.1 Identification and other meta-data

In addition to the meta-data inherited from the AUTHORED\_RESOURCE class, all archetype variants have a number of identifying and related meta-data properties defined by the ARCHETYPE class. The archetype\_hrid attribute defines the mandatory multi-axial identifier of an archetype, while the optional uid attribute supports an ISO Oid or GUID style identifier. This will probably become mandatory in the future, in order to support lifecycle management properl.

The *adl\_version* attribute in ADL 1.4 was used to indicate the ADL release used in the archetype-source file from which the AOM structure was created (the version number comes from the revision history of the *open*EHR ADL specification). In the current and future AOM and ADL specifications, the meaning of this attribute is generalised to mean 'the version of the archetype formalism' in which the current archetype is expressed. For reasons of convenience, the version number is still taken from the ADL specification, but now refers to all archetype-related specifications together, since they are always updated in a synchronised fashion.

### 4.2.2 Common Structural Parts

The archetype *definition* is the main definitional part of an archetype and is an instance of a <code>c\_complex\_object</code> or <code>c\_archetype\_root</code>. This means that the root of the constraint structure of an archetype always takes the form of a constraint on a non-primitive object type.

The *ontology* section of an archetype is represented by its own classes, and is what allows the archetypes to be natural language- and terminology-neutral.

In addition to this, an archetype may include one or more *rules*. Rules are statements expressed in a subset of predicate logic, which can be used to state constraints on multiple parts of an object. They are not needed to constrain single attributes or objects (since this can be done with an appropriate C\_ATTRIBUTE or C\_OBJECT), but are necessary for constraints referring to more than one attribute, such as a constraint that 'systolic pressure should be >= diastolic pressure' in a blood pressure measurement archetype. They can also be used to declare variables, including external data query results, and make other constraints dependent on a variable value, e.g. the gender of the record subject.

A utility class, VALIDITY\_KIND is included in the Archetype package. This class contains one integer attribute and three constant definitions, and is intended to be used as the type of any attribute in this constraint model whose value is logically 'mandatory', 'optional', or 'disallowed'. It is used in this model in the classes C Date, C Time and C Date Time.

Lastly, annotations and revision history sections, inherited from the AUTHORED\_RESOURCE class, can be included as required. The annotations section is of particular relevance to archetypes and templates, and is used to document individual nodes within an archetype or template, and/or nodes in reference model data, that may not be constrained in the archetype, but whose specific use in the archetyped data needs to be documented. In the former case, the annotations are keyed by an archetype path, while in the latter case, by a reference model path.

### 4.2.3 Structural Variants

The model in FIGURE 7 defines the structures of a number of variants of the 'archetype' idea. All concrete instances are instances of one of the concrete descendants of ARCHETYPE. FIGURE 8 illustrates the typical object structure of a *source archetype* - the form of archetype created by an authoring tool - represented by a DIFFERENTIAL ARCHETYPE instance. Mandatory parts are shown in bold.

Source archetypes can be specialised, in which case their definition structure is a partial overlay on the flat parent, or 'top-level', in which case the definition structure is complete. C\_ARCHETYPE\_ROOT instances may only occur representing direct references to other archetypes - 'external references'.

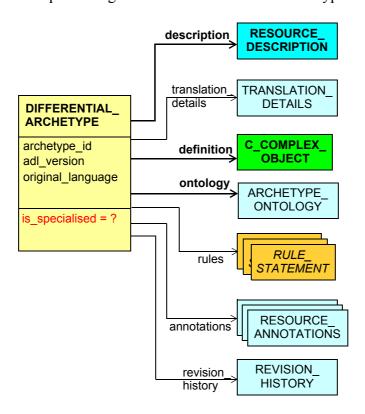


FIGURE 8 Source archetype instance structure

A *flat archetype* is generated from one or more source archetypes via the flattening process described in the next chapter of this specification, (also in the ADL specification). This generates a <code>FLAT\_ARCHETYPE</code> from a <code>DIFFERENTIAL\_ARCHETYPE</code> instance. The main two changes that occur in this operation are a) specialised archetype overlays are applied to the flat parent structure, resulting in a full archetype structure, and b) internal references (use\_nodes) are replaced by their expanded form, i.e. a copy of the subtrees to which they point.

This form is used to represent the full 'operational' structure of a specialised archetype, and has two uses. The first is to generate backwards compatible ADL 1.4 legacy archetypes (always in flat form); the second is during the template flattening process, when the flat forms of all referenced archetypes and templates are ultimately combined into a single operational template.

For either immediate descendant of the ARCHETYPE class, if the property *is\_template* = True, the structure is a template.

FIGURE 9 illustrates the structure of a *source template*, i.e instances of DIFFERENTIAL\_ARCHETYPE class with *is\_template* = True. A source template is an archetype containing C\_ARCHETYPE\_ROOT

objects representing slot fillers - each referring to an external archetype or template, or potentially an overlay archetype.

Another archetype variant, also shown in FIGURE 9 is the *template overlay*, i.e. DIFFERENTIAL\_ARCHETYPE instances with *is\_template*, *is\_overlay* and *is\_specialised* all set to True. These are purely local components of templates, and include only the *definition* and *ontology*. The definition structure is always a specialised overlay on something else, and may not contain any slot fillers or external references, i.e. no C\_ARCHETYPE\_ROOT objects. No identifier, *adl\_version*, *languages* or *description* are required, as they are considered to be propagated from the owning root template. Accordingly, template overlays act like a simplified specialised archetype. Template overlays can be thought of as being similar to 'anonymous' or 'inner' classes in some object-oriented programming languages. (There is no technical reason why overlay *archetypes*, i.e. is\_template = False, could not also exist, but as yet there seems no obvious practical use).

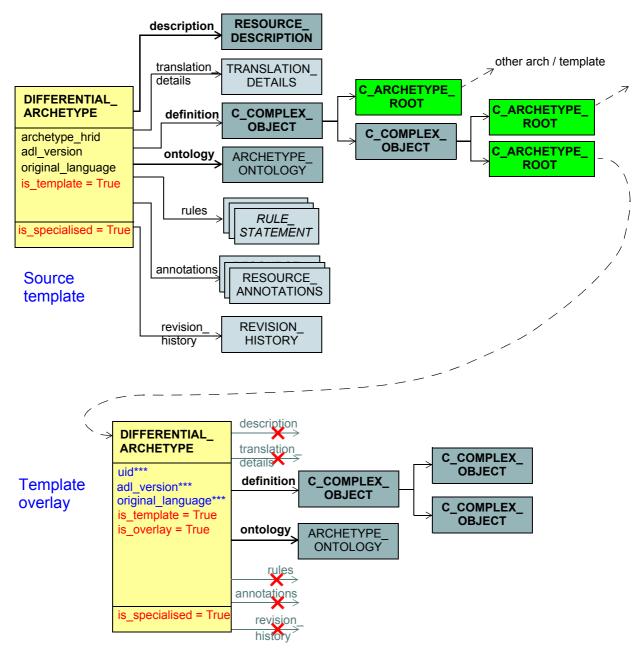


FIGURE 9 Source template instance structures

# TBD\_1: removal of the propagated parts has not been completely implemented yet

FIGURE 10 illustrates the resulting operational template, or compiled form of a template. This is created by building the composition of referenced archetypes and/or templates and/or template overlays, in their flattened form, to generate a single 'giant' archetype. The root node of this archetype, along

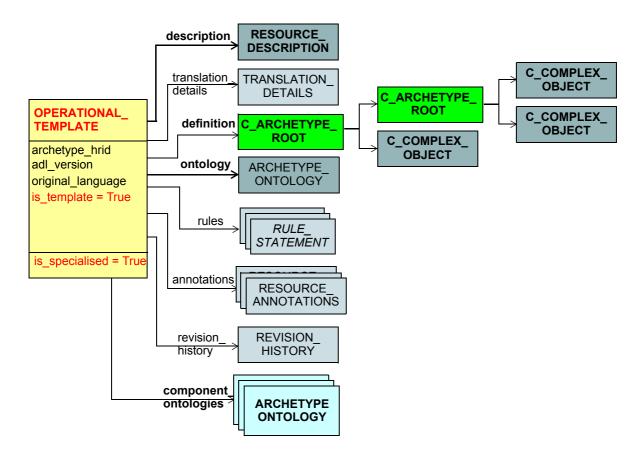


FIGURE 10 Operational template instance structure

with every archetype/template root node within, is represented using a C\_ARCHETYPE\_ROOT object. An operational template also has a *component\_ontologies* property containing the ontologies from every constituent archetype, template and overlay.

More details of template development, representation and semantics are described in the next section.

# 4.3 Class Descriptions

### 4.3.1 ARCHETYPE Class

| CLASS   | ARCHETYPE (abstract)   |
|---------|--|
| Purpose | Root object of an archetype. Defines semantics of identification, lifecycle, versioning, composition and specialisation. |
| Inherit | AUTHORED_RESOURCE  |

| CLASS      | ARCHETYPE (abstract)  |   |
|------------|---|---|
| Attributes | Signature   | Meaning   |
| 01         | adl_version: String   | ADL version if archteype was read in from an ADL shareable archetype.   |
| 01         | uid: HIER_OBJECT_ID   | OID identifier of this archetype.   |
| 1          | archetype_hrid: ARCHETYPE_HRID  | Identifier of this archetype.   |
| 01         | parent_archetype_hrid:<br>ARCHETYPE_HRID  | Identifier of the specialisation parent of this archetype.  |
| 1          | is_template: Boolean  | Indicates the type of artefact, i.e. archetype, or template. If not present (e.g. in serialised forms), assumed to be False.  |
| 1          | is_overlay: Boolean   | Indicates the artefact to be an overlay of an archetype or template; if True, <i>is_specialised</i> must also be True.  |
| 1          | definition: C_COMPLEX_OBJECT  | Root node of this archetype   |
| 1          | ontology: ARCHETYPE_ONTOLOGY  | The ontology of the archetype.  |
| 01         | rules: List <rule_statement></rule_statement>                                   | Rules relating to this archetype. Statements are expressed in first order predicate logic, and usually refer to at least two attributes.  |
| 1          | is_valid: Boolean   | True if the archetype is valid overall.   |
| Functions  | Signature   | Meaning   |
| 1          | <pre>concept_code: String ensure   Result.is_equal (defini- tion.node_id)</pre> | The concept code of the root object of the archetype, also standing for the concept of the archetype as a whole.  |
| 1          | <pre>physical_paths: Set<string></string></pre>                                 | Set of language-independent paths extracted from archetype. Paths obey Xpath-like syntax and are formed from alternations of C_OBJECT.node_id and C_ATTRIBUTE.rm_attribute_name values. |
| 1          | <pre>logical_paths (a_lang:    String): Set<string></string></pre>              | Set of language-dependent paths extracted from archetype. Paths obey the same syntax as physical_paths, but with <i>node_ids</i> replaced by their meanings from the ontology.          |

| CLASS     | ARCHETYPE (abstract)   |  |
|-----------|--|--|
|           | <pre>is_specialised: Boolean ensure Result implies parent_archetype_hrid /= Void</pre> | True if this archetype is a specialisation of another.   |
|           | specialisation_depth: Integer ensure Result = ontology. specialisation_depth           | Specialisation depth of this archetype; larger than 0 if this archetype has a parent. Derived from the specialisation depth of <i>concept_code</i> . |
| Invariant | Result = ontology.   |  |

# 4.3.2 ARCHETYPE\_HRID Class

| CLASS      | ARCHETYPE_HRID   |   |
|------------|--|---|
| Purpose    | Human_readable identifier (HRID) for an archetype or template. |   |
| Attributes | Signature Meaning  |   |
| 01         | namespace: INTERNET_ID   | Reverse domain name namespace identifier.   |
| 1          | rm_publisher: String   | Name of the Reference Model publisher.  |
| 1          | rm_closure: String   | Name of the package in whose closure the<br>rm_class_name class is found (there can be more than one possibility in a reference model). |
| 1          | rm_class_name: String  | Name of the root class of this archetype.   |

| CLASS     | ARCHETYPE_HRID        |  |
|-----------|-----------------------|--|
| 1         | rm_release: String    | Semver.org compatible release of the reference model on which the archetype was based. This does not imply conformance limited only to this release, since an archetype may be valid with respect to multiple releases of a reference model. Conformance is captured outside of the archetype. |
| 1         | concept_id: String    | The short concept name of the archetype as used in the multi-axial <i>archetype_hrid</i> .   |
| 1         | base_version: String  | The full numeric version of this archetype consisting of 3 parts, e.g. 1.8.2. The <i>archetype_hrid</i> feature includes only the major version.   |
| 1         | commit_number: String | Commit version of this archetype, extracted from <i>version</i> .  |
| 1         | is_template: Boolean  | Indicates the type of artefact, i.e. archetype, or template. If not present (e.g. in serialised forms), assumed to be False.   |
| 1         | is_overlay: Boolean   | Indicates the artefact to be an overlay of an archetype or template; if True, <i>is_specialised</i> must also be True.   |
| Functions | Signature             | Meaning  |
| 1         | ihrid: String         | The 'interface' form of the HRID, i.e. down to the major version   |
| 1         | phrid: String         | The 'physical' form of the HRID, i.e. with complete version information.   |
| 1         | version_id: String    | Full version identifier string, based on base_version and lifecycle, e.g. 1.8.2-rc4.   |
| 1         | major_version: String | Major version of this archetype, extracted from <i>base_version</i> .  |
| 1         | minor_version: String | Minor version of this archetype, extracted from <i>base_version</i> .  |
| 1         | patch_version: String | Patch version of this archetype, extracted from base_version. Equivalent to patch version in patch version in semver.org sytem.  |
| Invariant |                       |  |

# 4.3.3 DIFFERENTIAL\_ARCHETYPE Class

| CLASS      | DIFFERENTIAL_ARCHETYPE  |  |
|------------|---|--|
| Purpose    | Root object of the differential form of an archetype or template. Also called the 'source' form, as this is the form of an archetype created by an editor tool. For non-specialised archetypes, this is the almost same as the flat form (apart from the expansion of internal references in the flat form). For specialised archetypes, only the differences with respect to the parent are represented. |  |
| Inherit    | ARCHETYPE   |  |
| Attributes | Signature Meaning   |  |
| Invariant  |   |  |

# 4.3.4 FLAT\_ARCHETYPE Class

| CLASS      | FLAT_ARCHETYPE   |         |  |
|------------|--|---------|--|
| Purpose    | Root object of the inheritance-flattened form of an archetype or template. |         |  |
| Inherit    | ARCHETYPE  |         |  |
| Attributes | Signature  | Meaning |  |
| Invariant  |  |         |  |

# 4.3.5 OPERATIONAL\_TEMPLATE Class

| CLASS            | OPERATIONAL_TEMPLATE   |   |  |
|------------------|--|---|--|
| Purpose          | Root object of an operational template. An operational template is derived from a template definition and the archetypes mentioned by that template by a process of flattening, and potentially removal of unneeded languages and terminologies. |   |  |
| Use              | An operational template is used for generating and validating canonical openEHR data, and also as a source artefact for generating other downstream technical artefacts, including XML schemas, APIs and UI form definitions.                    |   |  |
| Inherit          | FLAT_ARCHETYPE   |   |  |
| Attributes       | Signature  | Meaning   |  |
| 1<br>(redefined) | definition: c_archetype_root   | Root node is replaced with a C_ARCHETYPE_ROOT. This has the effect that every interior node inn the entire structure has a C_ARCHETYPE_ROOT above it. |  |

| CLASS     | OPERATIONAL_TEMPLATE   |  |
|-----------|--|--|
| 1         | <pre>component_ontologies: Hash <flat_archetype_ontology, string=""></flat_archetype_ontology,></pre>  | Compendium of flattened ontologies of any archetypes externally referenced from this archetype, keyed by archetype identifier. This will almost always be present in a template. |
| Functions | Signature  | Meaning  |
|           | <pre>component_ontology (an_id: String): FLAT_ARCHETYPE_ONTOLOGY</pre>   | Ontology for archetype or template component with identifier <i>an_id</i> .  |
| Invariant | <pre>Is_specialised: is_specialised Is_template: is_template Definition_existence: definition /= Void Component_ontologies_existence: component_ontologies /= Void</pre> |  |

# 4.3.6 VALIDITY\_KIND Class

| CLASS      | VALIDITY_KIND   |   |
|------------|---|---|
| Purpose    | An enumeration of three values which may commonly occur in constraint models.   |   |
| Use        | Use as the type of any attribute within this model, which expresses constraint on some attribute in a class in a reference model. For example to indicate validity of Date/Time fields. |   |
| Attributes | Signature   | Meaning   |
| 1          | mandatory: Integer = 1001   | Constant to indicate mandatory presence of something  |
| 1          | optional: Integer = 1002  | Constant to indicate optional presence of something   |
| 1          | disallowed: Integer = 1003  | Constant to indicate disallowed presence of something |
| Functions  | Signature   | Meaning   |
|            | <pre>valid_validity (n: Integer) : Boolean ensure n &gt;= mandatory and n &lt;= disallowed</pre>  | Function to test validity values.                     |
| Invariant  |   |   |

# 4.4 Validity Rules

The following validity rules apply to all varieties of ARCHETYPE object:

**VARCN:** archetype concept validity. The node\_id of the root object of the archetype must be of the form at0000{.1}\*, where the number of '.1' components equals the specalisation depth, and must be defined in the ontology.

**VATDF:** archetype term validity. Each archetype term ('at' code) of a given specialisation level used as a node identifier the archetype definition must be defined in the term\_definitions part of the ontology of the current archetype or of a specialisation parent.

**VACDF:** constraint code validity. Each constraint code ('ac' code) of a given specialisation level used in the archetype definition part must be defined in the constraint\_definitions part of the ontology of the current archetype or of a specialisation parent, according to specialisation level.

**VETDF:** external term validity. Each external term used within the archetype definition must exist in the relevant terminology (subject to tool accesibility; codes for inaccessible terminologies should be flagged with a warning indicating that no verification was possible).

**VOTM: ontology translations validity**. Translations must exist for term\_definitions and constraint\_definitions sections for all languages defined in the description / translations section.

**VOKU: object key unique**. Within any keyed list in an archetype, including the desription, ontology, and annotations sections, each item must have a unique key with respect to its siblings.

**VARDT: archetype definition typename validity**. The typename mentioned in the outer block of the archetype definition section must match the type mentioned in the first segment of the archetype id.

**VRANP: annotation path valid**. Each path mentioned in an annotation within the annotations section must either be a valid archetype path, or a 'reference model' path, i.e. a path that is valid for the root class of the archetype.

**VRRLP: rule path valid.** Each path mentioned in a rule in the rules section must be found within the archetype, or be an RM-valid extension of a path found within the archetype.

The following validity rules apply to ARCHETYPE objects for which is overlay = False:

**VARID: archetype identifier validity**. The archetype must have an identifier that conforms to the *open*EHR specification for archetype identifiers.

**VDEOL: original language specified**. An original\_language section containing the meta-data of the original authoring language must exist.

**VARD:** description specified. A description section containing the main meta-data of the archetype must exist.

The following rules apply to specialised archetypes.

**VASID: archetype specialisation parent identifier validity**. The archetype identifier stated in the specialise clause must be the identifier of the immediate specialisation parent archetype.

**VALC: archetype language conformance**. The languages defined in a specialised archetype must be the same as or a subset of those defined in the flat parent.

**VACSD: archetype concept specialisation depth**. The specialisation depth of the concept code must be one greater than the specialisation depth of the parent archetype.

**VATCD:** archetype code specialisation level validity. Each archetype term ('at' code) and constraint code ('ac' code) used in the archetype definition part must have a specialisation level no greater than the specialisation level of the archetype.

# **5** Constraint Model Package

### 5.1 Overview

FIGURE 11 and illustrate the object model of constraints used in an archetype definition. This model is completely generic, and is designed to express the semantics of constraints on instances of classes which are themselves described in UML (or a similar object-oriented meta-model). Accordingly, the major abstractions in this model correspond to major abstractions in object-oriented formalisms, including several variations of the notion of 'object' and the notion of 'attribute'. The notion of 'object' rather than 'class' or 'type' is used because archetypes are about constraints on data (i.e. 'instances', or 'objects') rather than models, which are constructed from 'classes'. In this document, the word 'attribute' refers to any data property of a class, regardless of whether regarded as a 'relationship' (i.e. association, aggregation, or composition) or 'primitive' (i.e. value) attribute in an object model.

The definition part of an archetype is an instance of a <code>c\_complex\_object</code> and consists of alternate layers of *object* and *attribute* constrainer nodes, each containing the next level of nodes. At the leaves are primitive object constrainer nodes constraining primitive types such as <code>String</code>, <code>Integer</code> etc. There are also nodes that represent internal references to other nodes, constraint reference nodes that refer to a text constraint in the constraint binding part of the archetype ontology, and archetype constraint nodes, which represent constraints on other archetypes allowed to appear at a given point. The full list of concrete node types is as follows:

- C\_COMPLEX\_OBJECT: any interior node representing a constraint on instances of some non-primitive type, e.g. OBSERVATION, SECTION;
- C\_ATTRIBUTE: a node representing a constraint on an attribute (i.e. UML 'relationship' or 'primitive attribute') in an object type;
- C PRIMITIVE OBJECT: an node representing a constraint on a primitive (built-in) object type;
- ARCHETYPE\_INTERNAL\_REF: a node that refers to a previously defined object node in the same archetype. The reference is made using a path;
- CONSTRAINT\_REF: a node that refers to a constraint on (usually) a text or coded term entity, which appears in the ontology section of the archetype, and in ADL, is referred to with an "acNNNN" code. The constraint is expressed in terms of a query on an external entity, usually a terminology or ontology;
- ARCHETYPE\_SLOT: a node whose statements define a constraint that determines which other archetypes can appear at that point in the current archetype. It can be thought of like a keyhole, into which few or many keys might fit, depending on how specific its shape is. Logically it has the same semantics as a C\_COMPLEX\_OBJECT, except that the constraints are expressed in another archetype, not the current one.
- C\_ARCHETYPE\_ROOT: stands for the root node of an archetype; enables another archetype to be referenced from the present one. Used in both archetypes and templates.

The constraints define which configurations of reference model class instances are considered to conform to the archetype. For example, certain configurations of the classes PARTY, ADDRESS, CLUSTER and ELEMENT might be defined by a Person archetype as allowable structures for 'people with identity,

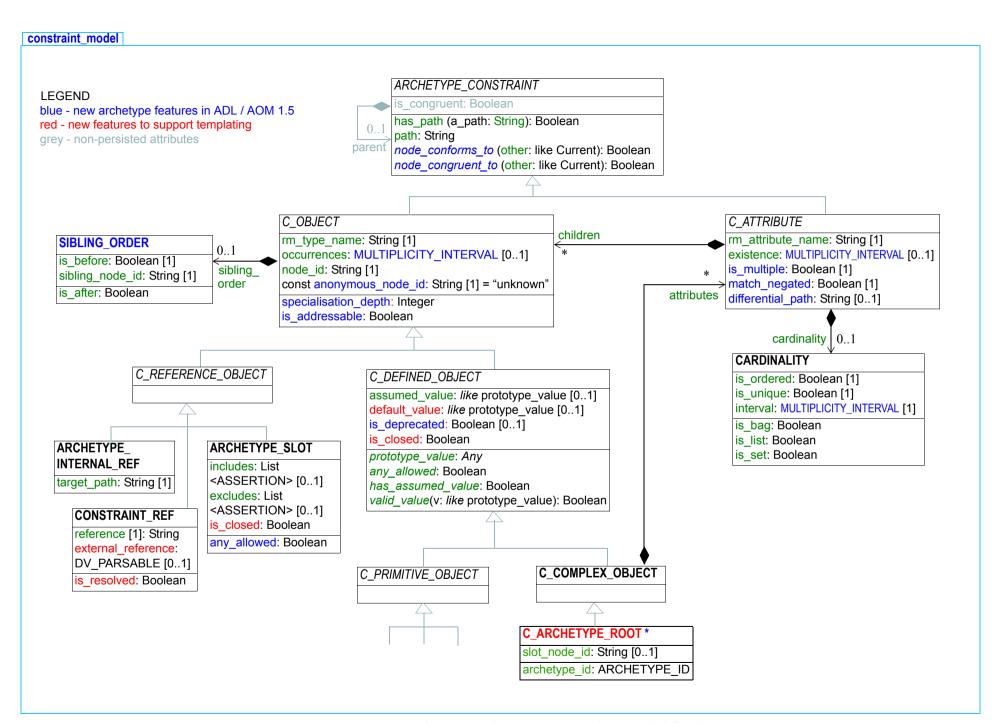


FIGURE 11 openehr.am.archetype.constraint\_model Package

contacts, and addresses'. Because the constraints allow optionality, cardinality and other choices, a given archetype usually corresponds to a set of similar configurations of objects.

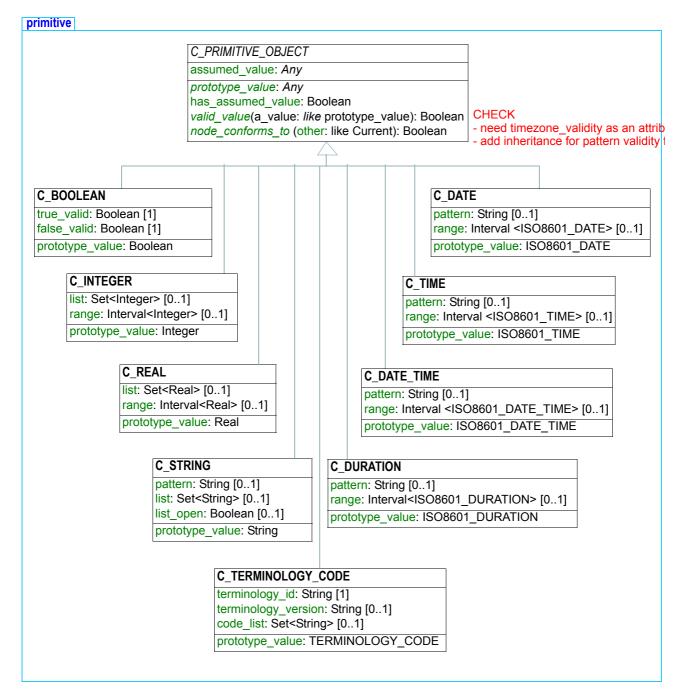


FIGURE 12 The openehr.am.archetype.primitive Package

The type-name nomenclature <code>c\_complex\_object</code>, <code>c\_primitive\_object</code>, <code>c\_attribute</code> used here is intended to be read as "constraint on objects of type <code>xxxx</code>", i.e. a <code>c\_complex\_object</code> is a "constraint on a complex object (defined by a complex reference model type)". These type names are used below in the formal model.

### 5.2 Semantics

The effect of the model is to create archetype description structures that are a hierarchical alternation of object and attribute constraints. This structure can be seen by inspecting an ADL archetype, or by viewing an archetype in the *open*EHR ADL workbench [9], and is a direct consequence of the object-oriented principle that classes consist of properties, which in turn have types that are classes. (To be completely correct, types do not always correspond to classes in an object model, but it does not make any difference here). The repeated object/attribute hierarchical structure of an archetype provides the basis for using paths to reference any node in an archetype. Archetype paths follow a syntax that is a directly convertible in and out of the W3C Xpath syntax.

## 5.2.1 All Node Types

#### **Path Functions**

A small number of properties are defined for all node types. The *path* feature computes the path to the current node from the root of the archetype, while the *has\_path* function indicates whether a given path can be found in an archetype.

### **Conformance Functions**

All node types include two functions that formalise the notion of *conformance* of a specialised archetype to a parent archetype. Both functions take an argument which must be a corresponding node in a parent archetype, not necessarily the immediate parent. A 'corresponding' node is one found at the same or a *congruent* path. A congruent path is one in which one or more at-codes have been redefined in the specialised archetype. FIGURE 13 illustrates the classes implementing these functions.

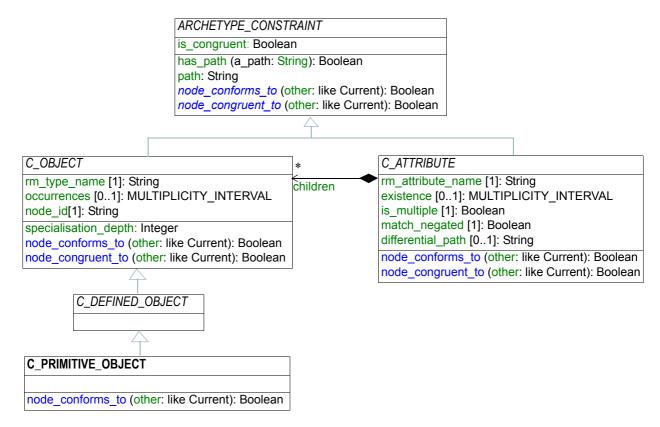


FIGURE 13 Node conformance/congruence functions

The *node\_conforms\_to* function returns True if the node on which it is called is a valid specialisation of the 'other' node. The *node\_congruent\_to* function returns True if the node on which it is called is the same as the other node, with the possible exception of a redefined at-code. The latter may happen due to the need to restrict the domain meaning of node to a meaning narrower than that of the same node in the parent. The formal semantics of both functions are given in the section Class Definitions on page 39.

## 5.2.2 Attribute Node Types

Constraints on reference model *attributes*, including computed attributes (represented by functions with no aguments in most programming languages), are represented by instances of <code>c\_Attributes</code>. The expressible constraints include:

- *is\_multiple*: a flag that indicates whether the C\_ATTRIBUTE is constraining a multiply-valued (i.e. container) RM attribute or a single-valued one;
- *existence*: whether the corresponding instance (defined by the *rm\_attribute\_name* attribute) must exist;
- *child objects*: representing allowable values of the object value(s) of the attribute.

In the case of single-valued attributes (such as Person. date\_of\_birth) the children represent one or more alternative object constraints for the attribute value.

For multiply-valued attributes (such as Person.contacts: List<Contact>), a cardinality constraint on the container can be defined. The constraint on child objects is essentially the same except that more than one of the alternatives can co-exist in the data. FIGURE 14 illustrates the two possibilities.

The appearance of both *existence* and *cardinality* constraints in C\_ATTRIBUTE deserves some explanation, especially as the meanings of these notions are often confused in object-oriented literature. An

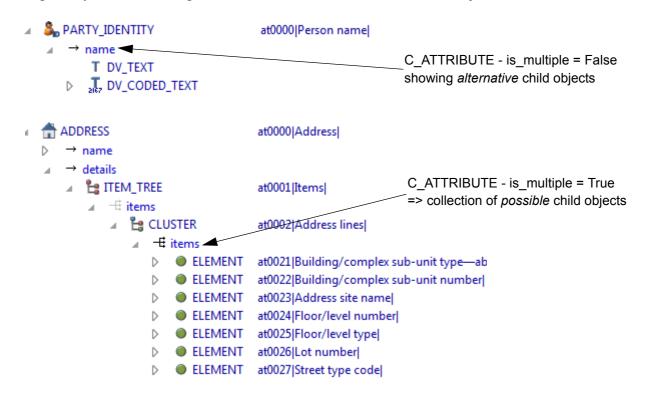


FIGURE 14 Single and Multiple-valued C ATTRIBUTEs

existence constraint indicates whether an object will be found in a given attribute field, while a cardi-

nality constraint indicates what the valid membership of a container object is. *Cardinality* is only required for container objects such as List<T>, Set<T> and so on, whereas *existence* is always possible. If both are used, the meaning is as follows: the existence constraint says whether the container object will be there (at all), while the cardinality constraint says how many items must be in the container, and whether it acts logically as a list, set or bag. Both existence and cardinality are optional in the model, since they are only needed to override the settings from the reference model.

## 5.2.3 Object Node Types

### Node\_id and Paths

The *node\_id* attribute in the class <code>c\_object</code>, inherited by all subtypes, is of great importance in the archetype constraint model. It has two functions:

- it allows archetype object constraint nodes to be individually identified, and in particular, guarantees sibling node unique identification;
- it is the main link between the archetype definition (i.e. the constraints) and the archetype ontology, because each *node id* is a 'term code' in the ontology.

The existence of *node\_ids* in an archetype allows archetype paths to be created, which refer to each node. Not every node in the archetype needs a *node\_id*, if it does not need to be addressed using a path; any leaf or near-leaf node which has no sibling nodes from the same attribute can safely have no *node id*.

### Sibling Ordering

Within a specialised archetype, redefined or added object nodes may be defined within a container attribute. Since specialised archetypes are in differential form, i.e. only redefined or added nodes are expressed, not nodes inherited unchanged, the relative ordering of siblings can't be stated simply by the ordering of such items within the relevant list within the differential form of the archetype. An explicit ordering indicator is required if indeed order is specific. The <code>c\_object.sibling\_order</code> attribute provides this possibility. It can only be set on a <code>c\_object</code> descendant within a multiply-valued attribute, i.e. an instance of <code>c\_attribute</code> for which the cardinality is ordered.

### 5.2.3.1 Defined Object Nodes (C\_DEFINED\_OBJECT)

The <code>c\_defined\_object</code> subtype corresponds to the category of <code>c\_objects</code> that are defined in an archetype by value, i.e. by inline definition. Four properties characterise <code>c\_defined\_objects</code> as follows.

### Any\_allowed

The *any\_allowed* function on a node indicates that any value permitted by the reference model for the attribute or type in question is allowed by the archetype; its use permits the logical idea of a completely "open" constraint to be simply expressed, avoiding the need for any further substructure. *Any\_allowed* is effected in subtypes to indicate in concrete terms when it is True, usually related to Void attribute values.

### Assumed value

When archetypes are defined to have optional parts, an ability to define 'assumed' values is useful. For example, an archetype for the concept 'blood pressure measurement' might contain an optional protocol section containing a data point for patient position, with choices 'lying', 'sitting' and 'standing'. Since the section is optional, data could be created according to the archetype which does not contain the protocol section. However, a blood pressure cannot be taken without the patient in some position, so clearly there is an implied value for patient position. Amongst clinicians, basic assump-

Date of Issue: 20 Aug 2013

tions are nearly always made for such things: in general practice, the position could always safely be assumed to be "sitting" if not otherwise stated; in the hospital setting, "lying" would be the normal assumption. The *assumed\_value* feature of archetypes allows such assumptions to be explicitly stated so that all users/systems know what value to assume when optional items are not included in the data.

Assumed values are formally definable at any hierarchical level, but are expected to be practically useful at leaf and near-leaf level only. Accordingly, the features *assumed\_value* and *has\_assumed\_value* appear in <code>c\_defined\_objects</code>. In most cases, it would be expected that assumed values are stated only in <code>c\_complex\_objects</code> corresponding to low-level reference model concepts (such as the *openEHR documents*), and descendants of <code>c\_primitive\_objects</code>.

Note that the notion of assumed values is distinct from that of 'default values'. The latter notion is that of a default 'pre-filled' value that is provided (normally in a local context by a template) for a data item that is to be filled in by the user, but which is typically the same in many cases. Default values are thus simply an efficiency mechanism for users. As a result, default values *do* appear in data, while assumed values don't.

#### Valid value

The *valid\_value* function tests a reference model object for conformance to the archetype. It is designed for recursive implementation in which a call to the function at the top of the archetype definition would cause a cascade of calls down the tree. This function is the key function of an 'archetype-enabled kernel' component that can perform runtime data validation based on an archetype definition.

### Prototype\_value

This function is used to generate a reasonable default value of the reference object being constrained by a given node. This allows archteype-based software to build a 'prototype' object from an archetype which can serve as the initial version of the object being constrained, assuming it is being created new by user activity (e.g. via a GUI application). Implementation of this function will usually involve use of reflection libraries or similar.

#### Default value

This attribute allows a user-specified default value to be defined within an archetype. The *default\_value* object must be of the same type as defined by the *prototype\_value* function, pass the *valid\_value* test. Where defined, the *prototype\_value* function would return this value instead of a synthesised value.

#### **Node Deprecation**

It is possible to mark an instance of any defined node type as deprecated, meaning that by preference it should not be used, and that there is an alternative solution for recording the same information. Rules or recommendations for how deprecation should be handled are outside the scope of the archetype proper, and should be provided by the governance framework under which the archetype is managed.

### **Node Closing**

A node may be redefined into multiple child nodes in a specialised archetype. If the children are considered to exhaustively define the value space corresponding to the original node, the latter may be 'closed', meaning no further children can be defined. This also has a runtime implication: a closed node cannot have any instances, only its children can.

Date of Issue: 20 Aug 2013

### 5.2.3.2 Complex Objects (C\_COMPLEX\_OBJECT)

Along with <code>C\_ATTRIBUTE</code>, <code>C\_COMPLEX\_OBJECT</code> is the key structuring type of the <code>constraint\_model</code> package, and consists of attributes of type <code>C\_ATTRIBUTE</code>, which are constraints on the attributes (i.e. any property, including relationships) of the reference model type. Accordingly, each <code>C\_ATTRIBUTE</code> records the name of the constrained attribute (in <code>rm\_attr\_name</code>), the existence and cardinality expressed by the constraint (depending on whether the attribute it constrains is a multiple or single relationship), and the constraint on the object to which this <code>C\_ATTRIBUTE</code> refers via its <code>children</code> attribute (according to its reference model) in the form of further <code>C\_OBJECTs</code>.

### 5.2.3.3 Primitive Types (C\_PRIMITIVE\_OBJECT descendants)

Constraints on primitive types are defined by the classes inheriting from <code>C\_PRIMITIVE\_OBJECT</code>, i.e. <code>C\_STRING</code>, <code>C\_INTEGER</code> and so on. Most of the primitive types provide at least two alternative ways to represent the constraint; for example the <code>C\_DATE</code> type allows the constraint to be expressed in the form of a pattern (defined in the ADL specification) or an <code>Interval<Date></code>. Note that the interval form of dates is probably only useful for historical date checking (e.g. the date of an antique or a particular batch of vaccine), rather than constraints on future date/times.

### 5.2.3.4 Domain-specific Extensions (C\_DOMAIN\_TYPE)

This type and all its semantics are now removed from ADL / AOM 1.5. For legacy purposes, only the <code>C\_DV\_QUANTITY</code> type needs to be preserved in implementations that want to read ADL 1.4 openEHR archetypes containing quantititative constraints in that format.

### 5.2.3.5 Reference Objects (C\_REFERENCE\_OBJECT)

The subtypes of <code>c\_reference\_object</code>, namely, <code>archetype\_slot</code>, <code>archetype\_internal\_ref</code> and <code>constraint\_ref</code> are used to express, respectively, a 'slot' where further archetypes can be used to continue describing constraints; a reference to a part of the current archetype that expresses exactly the same constraints needed at another point; and a reference to a constraint on a constraint defined in the archetype ontology, which in turn points to an external knowledge resource, such as a terminology.

A CONSTRAINT\_REF is really a proxy for a set of constraints on an object that would normally occur at a particular point in the archetype as a C\_COMPLEX\_OBJECT, but where the actual definition of the constraints is outside the archetype definition proper, and is instead expressed in the binding of the constraint reference (e.g. 'ac0004') to a query or expression into an external service (e.g. a terminology service). The result of the query could be something like:

- a set of allowed CODED TERMS e.g. the types of hepatitis
- an INTERVAL<QUANTITY> forming a reference range
- a set of units or properties or other numerical item

See the ADL specification for a fuller explanation, under the heading Placeholder constraints in the cADL section.

### 5.3 Second Order Constraints

All of the constraint semantics described above can be considered 'first order' in the sense that they define how specific object/attribute/object hierarchies are defined in the instance possibility space of some part of a reference model.

Some constraints however do not fit directly within the object/attribute/object hierarchy scheme, and are considered 'second order constraints' in the archetype formalism. The 'rule' constraints ('invariants' in ADL/AOM 1.4) constitute one such group. These constraints are defined in terms of first

Issuer:openEHR Specification Program

Page 35 of 93

order predicate logic statements that can refer to any number of constraint nodes within the main hierarchy. These are described in section 6 on page 68.

Another type of second order constraint can be 'attached' to the object/attribute/object hierarchy in order to further limit structural possibilities. Although these constraints could also theoretically be expressed as rules, they are supported by direct additions to the main constraint model since they can be easily and intuitively represented 'inline' in ADL and corresponding AOM structures.

### **5.3.1 Tuple Constraints**

Tuple constraints are designed to account for the very common need to constrain the values of more than one attribute together. This effectively treats the attributes in question as a tuple, and the corresponding object constraints are accordingly modelled as tuples. Additions to the main constraint model to support tuples are shown below.

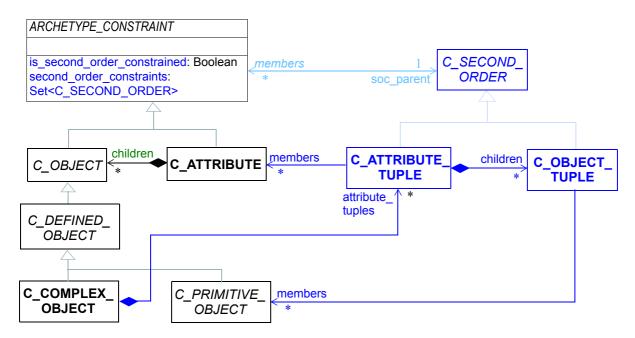


FIGURE 15 Tuple Constraint AOM Additions

In this model, the type <code>c\_attribute\_tuple</code> groups the co-constrained <code>c\_attributes</code> under a <code>c\_complex\_object</code>. The type <code>c\_object\_tuple</code> groups the corresponding co-constrained <code>c\_objects</code> under the afore-mentioned <code>c\_attributes</code>. Currently the concrete type is limited to being <code>c\_primitive\_object</code>, to reduce complexity, and since this caters for the only known examples of tuple constraints. In principle, any <code>c\_defined\_object</code> would be allowed, and this may change in the future.

The tuple constraint type replaces all domain-specific constraint types defined in ADL/AOM 1.4, including C DV QUANTITY and C DV ORDINAL.

These additions allow standard constraint structures (i.e. <code>C\_ATTRIBUTE / C\_COMPLEX\_OBJECT / C\_PRIMITIVE\_OBJECT</code> hierarchies) to be 'annotated', while leaving the first order structure intact. The following example shows an archetype instance structure in which a notional <code>ORDINAL</code> type is constrained. The logical requirement is to constrain a <code>ORDINAL</code> to one of three instance possibilities, each of which consists of a pair of values for the attributes <code>value</code> and <code>symbol</code>, of type Integer and <code>TERMINOLOGY\_CODE</code> respectively. Each of these three instance constraints should be understood as an alternative for the single valued owning attribute, <code>ELEMENT.value</code>. Tuple constraints achieve the

requirement to express the constraints as pairs not just as allowable alternatives at the final leaf level, which would incorrectly allowing any mixing of the Integer and code values.

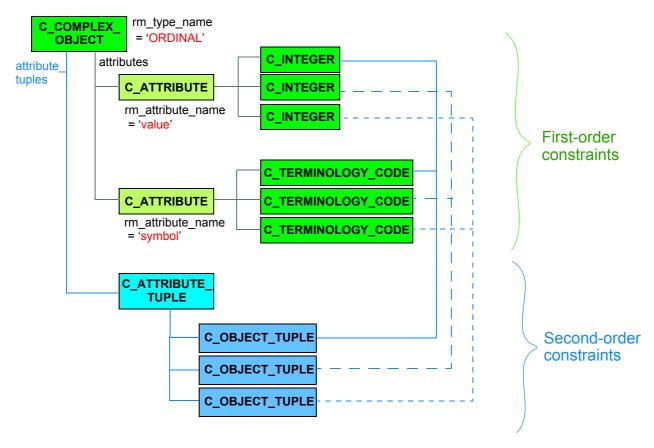


FIGURE 16 Example of tuple constraint

## 5.3.2 Grouping Constraints

TBD\_2: The following should not be implemented right now; it may be changed.

Within a container attribute, it is not uncommon to need to define and constrain sub-groups within the overall list of objects in the container. Two types of constraint are needed:

- to control the total number of elements allowed in the group at runtime, from the total defined;
- to control the number of times the group repeats.

The first constraint is achieved by defining a cardinality of the group. A cardinality of '\*' means that in the data, the group may contain any number of objects, each conforming to one of the object types defined within that group in the archetype. A cardinality of '1' specifies a 'choice' of 1 of N items in the group.

Control of repetition of the group as a whole is achieved with an occurrences constraint on the group, indicating the number of times the group can repeat within the data.

FIGURE 17 illustrates the group constraint part of the constraint\_model package. A grouping constraint is represented as a C OBJECT GROUP instance attached to a C ATTRIBUTE. The primary repre-

sentation of the group is as two integer indices into the C\_ATTRIBUTE.children list. The children actually referenced are computed by the functions lower child and upper child.

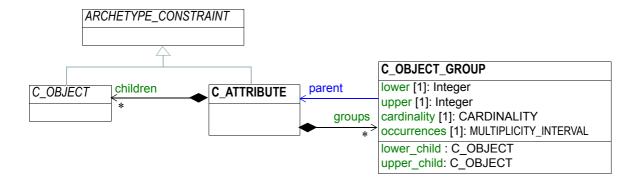


FIGURE 17 Group constraint

The integer range representation is used because it allows the validity conditions on C\_ATTRIBUTE for groups to be easily stated. If there are multiple groups for a given container, all have to obey invariants that state either mutual exclusion or proper containment, i.e. overlapping is not possible.

### 5.3.3 Assertions

Assertions are also used in ARCHETYPE\_SLOTS, in order to express the 'included' and 'excluded' archetypes for the slot. In this case, each assertion is an expression that refers to parts of other archetypes, such as its identifier (e.g. 'include archetypes with short\_concept\_name matching xxxx'). Assertions are modelled here as a generic expression tree of unary prefix and binary infix operators. Examples of archetype slots in ADL syntax are given in the *open*EHR ADL document.

## 5.4 C OBJECT Substitutions

The C\_OBJECT types defined in FIGURE 11 are reproduced below, with concrete types that may actually occur in archetypes shown in dark yellow / non-italic.

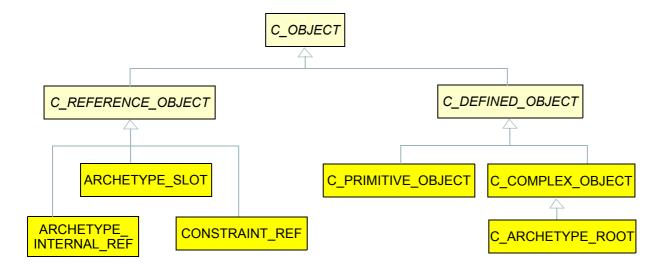


FIGURE 18 C OBJECT classes

Within a specialised archetype, nodes that redefine corresponding nodes in the parent are normally of the same C OBJECT type (we can think of this as a 'meta-type', since the RM type is the 'type' in the information model sense), but in some cases may also be of different C OBJECT types.

The rules for meta-type redefinition are as follows:

- A node of each meta-type can be redefined by a node of the same meta-type;
- ARCHETYPE SLOT can also be redefined by one or more C ARCHETYPE ROOT nodes taken together, considered to define a 'filled' version of the slot;
- A terminal C COMPLEX OBJECT node containing no constraint other than RM type, node id (i.e. meaning) and possibly occurrences, can be redefined by:
  - An ARCHETYPE SLOT node, indicating that the object will be defined by other archetypes;
  - A C ARCHETYPE ROOT, indicating that the node will be defined by another specific archetype;
  - An archetype internal ref node;
  - A CONSTRAINT REF node.

The 'unconstrained terminal C COMPLEX OBJECT' can be understood as a placeholder node primarily defined for the purpose of stating meaning.

#### 5.5 Class Definitions

#### 5.5.1 **ARCHETYPE CONSTRAINT Class**

| CLASS                      | ARCHETYPE_CONSTRAINT (abstract)  |  |
|----------------------------|--|--|
| Purpose                    | Archetype equivalent to LOCATABLE class in <i>open</i> EHR Common reference model. Defines common constraints for any inheritor of LOCATABLE in any reference model. |  |
| Abstract                   | Signature  | Meaning  |
|                            | node_conforms_to (other: like<br>Current): Boolean<br>require<br>other /= Void   | True if constraints represented by this node are narrower or the same as <i>other</i> .  |
|                            | node_congruent_to (other: like<br>Current): Boolean<br>require<br>other /= Void  | True if constraints represented by this node contain no redefinitions with respect to the node <i>other</i> , with the exception of <i>node_id</i> redefinition in C_OBJECT nodes. |
| Attributes                 | Signature  | Meaning  |
| 01<br>(non-<br>persistent) | parent: ARCHETYPE_CONSTRAINT   | Parent node in hierarchy. Void if root node.   |

| CLASS                      | ARCHETYPE_CONSTRAINT (abstract)  |  |
|----------------------------|--|--|
| 01<br>(non-<br>persistent) | soc_parent: C_SECOND_ORDER   | Where applicable, parent second-order constraint node for which this object is in the <i>members</i> .   |
| 01<br>(non-<br>persistent) | is_congruent: Boolean  | True if this node is congruent to a corresponding node in a specialisation parent. Only applicable to nodes in specialised, differential archetypes. |
| 01                         | <pre>second_order_constraints: Set <c_second_order></c_second_order></pre> | Generate set of all second order constraints applying to this object and immediate children.   |
| Functions                  | Signature  | Meaning  |
|                            | path: String   | Path of this node relative to root of archetype.   |
|                            |  |  |
|                            | <pre>has_path (a_path: String): Boolean require a_path /= Void</pre>       | True if the relative path <i>a_path</i> exists at this node.   |
|                            | Boolean require  | · —  |

# 5.5.2 C\_ATTRIBUTE Class

| CLASS      | C_ATTRIBUTE   |  |
|------------|---|--|
| Purpose    | The model of a constraint on a reference model attribute (including computed attributes). |  |
| Inherit    | ARCHETYPE_CONSTRAINT  |  |
| Attributes | Signature   | Meaning  |
| 1          | rm_attribute_name: String   | Reference model attribute within the enclosing type represented by a C_OBJECT.   |
| 01         | differential_path: String   | Path to the parent object of this attribute (i.e. doesn't include the name of this attribute). Used only for attributes in differential form, specialised archetypes. Enables only the redefined parts of a specialised archetype to be expressed, at the path where they occur.                   |
| 01         | existence: MULTIPLICITY_INTERVAL  | Constraint on every attribute, regardless of whether it is singular or of a container type, which indicates whether its target object exists or not (i.e. is mandatory or not). Only set if it overrides the underlying reference model or parent archetype in the case of specialised archteypes. |
| 01         | <pre>children: List<c_object></c_object></pre>  | Child C_OBJECT nodes. Each such node represents a constraint on the type of this attribute in its reference model. Multiples occur both for multiple items in the case of container attributes, and alternatives in the case of singular attributes.   |
| 1          | match_negated: Boolean  | True if the match operator on this attribute is negated, i.e. the constraint structure below this C_ATTRIBUTE is <i>not</i> to be matched by the data rather than to be matched.   |
| 01         | cardinality: CARDINALITY  | Cardinality of this attribute constraint, if it constraints a container attribute.   |
| 01         | <pre>groups: List<c_object_group></c_object_group></pre>                                  | Group constraints applying to the children of this attribute.  |
| Functions  | Signature   | Meaning  |
|            | rm_attribute_path: String   | Path of this attribute with respect to owning C_OBJECT, including differential path where applicable.  |

| CLASS       | C_ATTRIBUTE  |   |
|-------------|--|---|
| (redefined) | path: String   | If has_differential_path, returns rm_attribute_path, else returns path as defined in ARCHETYPE_CONSTRAINT.  |
| (effected)  | node_conforms_to (other: like<br>Current): Boolean<br>require<br>other /= Void         | True if this node on its own (ignoring any subparts) expresses the same or narrower constraints as <i>other</i> .  Returns False if <i>cardinality</i> or <i>existence</i> is incompatible. |
| (effected)  | node_congruent_to (other: like<br>Current): Boolean<br>require<br>other /= Void        | True if this node on its own (ignoring any subparts) expresses the same constraints as <i>other</i> .   |
|             | existence_conforms_to (other:<br>like Current): Boolean<br>require<br>other /= Void    | True if the existence of this node conforms to existence of node <i>other</i> ; returns True if the existence of this attribute is Void.  |
|             | <pre>cardinality_conforms_to(other: like Current): Boolean require other /= Void</pre> | True if the cardinality of this node conforms to cardinality of node <i>other</i> , returns True if the cardinality of this attribute is Void.  |
|             | has_differential_path: Boolean   | True if differential_path is not Void   |
|             | occurrences_lower_sum: INTEGER   | Sum of lower bounds of occurrences of all child objects.  |
|             | minimum_child_count: INTEGER   | Notional minimum number of possible children, counting 1 for each mandatory child and 1 further child to cover all optional children.   |
|             | groups_valid: Boolean  | True if groups is valid.  |

| CLASS     | C_ATTRIBUTE  |
|-----------|--|
| Invariant | Rm_attribute_name_valid: rm_attribute_name /= Void and then not rm_attribute_name.is_empty Existence_valid: existence /= Void implies (existence.lower >= 0 and existence.upper <= 1) Children_validity: any_allowed xor children /= Void Cardinality_valid: cardinality /= Void implies is_multiple Children_occurrences_lower_sum_validity: (cardinality /= Void and then not cardinality.interval.upper_unbounded) implies occurrences_lower_sum <= cardinality.interval.upper Children_orphans_validity: (cardinality /= Void and then not cardinality.interval.upper_unbounded) implies minimum_child_count <= cardinality.interval.upper Differential_path_valid: differential_path /= Void implies not differential_path_valid: differential_path = Void xor has_differential_path Alternatives_valid: not is_multiple implies children.for_all (co: c_object   co.occurrences.upper <= 1) Groups_valid: groups /= Void implies is_multiple Child_occurrences_validity: cardinality /= Void implies cardinality.interval.intersects (occurrences_total_range) |

#### 5.5.2.1 Conformance Semantics

The following functions formally define the conformance of an attribute node in a specialised archetype to the corresponding node in a parent archetype, where 'corresponding' means a node found at the same or a congruent path.

```
node_conforms_to (other: like Current): Boolean
    require
       other /= Void
    do
       Result := existence conforms to (other) and
          ((is single and other.is single) or
          (is multiple and cardinality conforms to (other)))
    end
node_congruent_to (other: like Current): Boolean
    require
       other /= Void
    do
       Result := node conforms to(other)
    end
existence_conforms_to (other: like Current): Boolean
    require
       other exists: other /= Void
       other is flat: other.existence /= Void
    do
       Result := existence = Void or
                existence.is equal (other.existence) or
                other.existence.contains (existence)
    end
```

```
cardinality_conforms_to (other: like Current): Boolean
    require
        other_exists: other /= Void

do
        Result := cardinality = Void or else -- Current is flat
        other.cardinality = Void or else -- other is flat
        other.cardinality.contains (cardinality)
    end
```

### 5.5.2.2 Validity Rules

The validity rules are as follows:

**VCARM:** attribute name reference model validity: an attribute name introducing an attribute constraint block must be defined in the underlying information model as an attribute (stored or computed) of the type which introduces the enclosing object block.

**VCAEX: archetype attribute reference model existence conformance**: the existence of an attribute, if set, must conform, i.e. be the same or narrower, to the existence of the corresponding attribute in the underlying information model.

**VCAM: archetype attribute reference model multiplicity conformance**: the multiplicity, i.e. whether an attribute is multiply- or single-valued, of an attribute must conform to that of the corresponding attribute in the underlying information model.

**VDIFV: archetype attribute differential path validity**: an archetype may only have a differential path if it is specialised..

The following validity rule applies to redefinition in a specialised archetype:

**VDIFP:** specialised archetype attribute differential path validity: if an attribute constraint has a differential path, the path must exist in the flat parent, and also be valid with respect to the reference model, i.e. in the sense that it corresponds to a legal potential construction of objects.

**VSANCE:** specialised archetype attribute node existence conformance: the existence of a redefined attribute node in a specialised archetype, if stated, must conform to the existence of the corresponding node in the flat parent archetype, by having an identical range, or a range wholly contained by the latter.

**VSAM:** specialised archetype attribute multiplicity conformance: the multiplicity, i.e. whether an attribute is multiply- or single-valued, of a redefined attribute must conform to that of the corresponding attribute in the parent archetype.

The following validity rules apply to single-valued attributes, i.e when <code>C\_ATTRIBUTE.is\_multiple</code> is False:

**VACSO:** single-valued attribute child object occurrences validity: the occurrences of a child object of a single-valued attribute cannot have an upper limit greater than 1.

**VACSU:** single-valued attribute child node uniqueness: any object node added as a child to a single-valued attribute must either have a node identifier or reference model type that is unique with respect to the node identifier or the reference model type of all other siblings.

**VACSI:** single-valued attribute child node identifier: any object node with a node identifier added as a child to a single-valued attribute must have a node identifier that is unique with respect to the node identifiers of all other siblings.

**VACSIT:** single-valued attribute child node reference model type: any object node without a node identifier added as a child to a single-valued attribute must have a reference model type that is unique with respect to the reference model types of all other siblings.

The following validity rules apply to container attributes, i.e when C ATTRIBUTE.is multiple is True:

**VACMI:** child node identification: any object node added as a child to a container attribute must have a node identifier.

**VACMM: child node identifier uniqueness**: the node identifier of an object node added as a child to a container attribute must be unique with respect to the siblings in the container.

**VACMCU:** cardinality/occurrences upper bound validity: where a cardinality with a finite upper bound is stated on an attribute, for all immediate child objects for which an occurrences constraint is stated, the occurrences must either have an open upper bound (i.e. n..\*) which is interpreted as the maximum value allowed within the cardinality, or else a finite upper bound which is <= the cardinality upper bound.

**VACMCL:** cardinality/occurrences lower bound validity: where a cardinality with a finite upper bound is stated on an attribute, for all immediate child objects for which an occurrences constraint is stated, the sum of occurrences lower bounds must be lower than the cardinality upper limit.

**VACMCO:** cardinality/occurrences orphans: it must be possible for at least one instance of one optional child object (i.e. an object for which the occurrences lower bound is 0) and one instance of every mandatory child object (i.e. object constraints for which the occurrences lower bound is >= 1) to be included within the cardinality range.

**VCACA:** archetype attribute reference model cardinality conformance: the cardinality of an attribute must conform, i.e. be the same or narrower, to the cardinality of the corresponding attribute in the underlying information model.

The following validity rule applies to cardinality redefinition in a specialised archetype:

**VSANCC:** specialised archetype attribute node cardinality conformance: the cardinality of a redefined (multiply-valued) attribute node in a specialised archetype, if stated, must conform to the cardinality of the corresponding node in the flat parent archetype by either being identical, or being wholly contained by the latter.

### 5.5.2.3 Groups validity algorithm

The following pseudo-code expresses the validity of the *groups* attribute, where it is non-Void:

```
groups.for_all ( TBC )
To Be Determined:
```

### 5.5.3 CARDINALITY Class

| CLASS   | CARDINALITY  |
|---------|--|
| Purpose | Express constraints on the cardinality of container objects which are the values of multiply-valued attributes, including uniqueness and ordering, providing the means to state that a container acts like a logical list, set or bag. The cardinality cannot contradict the cardinality of the corresponding attribute within the relevant reference model. |

Issuer:openEHR Specification Program

Page 45 of 93

| CLASS      | CARDINALITY  |   |
|------------|--|---|
| Attributes | Signature  | Meaning   |
| 1          | is_ordered: Boolean  | True if the members of the container attribute on which this cardinality is defined are ordered.  |
| 1          | is_unique: Boolean   | True if the members of the container attribute on which this cardinality is defined are unique.   |
| 1          | interval: MULTIPLICITY_INTERVAL  | The interval of this cardinality.   |
| Functions  | Signature  | Meaning   |
|            | <pre>is_set: Boolean ensure Result = not is_ordered and is_unique</pre>    | True if the semantics of this cardinality represent a set, i.e. unordered, unique membership.     |
|            | <pre>is_list: Boolean ensure Result = is_ordered and not is_unique</pre>   | True if the semantics of this cardinality represent a list, i.e. ordered, non-unique membership.  |
|            | <pre>is_bag Boolean ensure Result = not is_ordered and not is_unique</pre> | True if the semantics of this cardinality represent a bag, i.e. unordered, non-unique membership. |
| Invariant  | Validity: not interval.lower_unbounded                                     |   |

## 5.5.4 C\_OBJECT Class

| CLASS      | C_OBJECT (abstract)                                      |   |
|------------|--|---|
| Purpose    | Abstract model of constraint on any kind of object node. |   |
| Inherit    | ARCHETYPE_CONSTRAINT                                     |   |
| Attributes | Signature  | Meaning   |
| 1          | rm_type_name: String                                     | Reference model type that this node corresponds to. |

| CLASS      | C_OBJECT (abstract)  |  |
|------------|--|--|
| 01         | occurrences: MULTIPLICITY_INTERVAL   | Occurrences of this object node in the data, under the owning attribute. Upper limit can only be greater than 1 if owning attribute has a cardinality of more than 1). Only set if it overrides the parent archetype in the case of specialised archteypes, or else the occurrences inferred from the underlying reference model existence and/or cardinality of the containing attribute. |
| 1          | node_id: String  | Semantic identifier of this node, used to distinguish sibling nodes of the same type. [Previously called 'meaning']. Each <i>node_id</i> must be defined in the archetype ontology as a term code, or else have the special Anonymous_node_id value.   |
| 01         | parent: C_ATTRIBUTE  | C_ATTRIBUTE that owns this C_OBJECT.   |
| 01         | sibling_order: SIBLING_ORDER   | Optional indicator of order of this node with respect to another sibling. Only meaningful in a specialised archetype for a C_OBJECT within a C_ATTRIBUTE with <i>is_multiple</i> = True.   |
| Functions  | Signature  | Meaning  |
|            | <pre>is_addressable: Boolean   ensure   Result = not   node_id.starts_with   (Anonymous_node_id)</pre> | True if this node is addressable via an atcode. Non-addressable nodes have <i>node_id</i> set to the Anonymous_node_id.  |
| (effected) | node_conforms_to (other: like<br>Current): Boolean<br>require<br>other /= Void                         | True if this node on its own (ignoring any subparts) expresses the same or narrower constraints as `other'.  Returns False if any of rm_type_name, occurrences, node_id (& specialisation depth) is incompatible.  Note: not easily evaluatable for CONSTRAINT_REF nodes.  |
| (effected) | node_congruent_to (other: like<br>Current): Boolean<br>require<br>other /= Void                        | True if this node on its own (ignoring any subparts) expresses the same constraints as 'other'.  Returns False if any of rm_type_name, occurrences, sibling order is different:. The node_id may be redefined however.   |

| CLASS     | C_OBJECT (abstract)  |   |
|-----------|--|---|
|           | <pre>rm_type_conforms_to (other: like Current): Boolean require other /= Void</pre>  | True if this node <i>rm_type_name</i> conforms to other. <i>rm_type_name</i> by either being equal, or by being a subtype, according to the underlying reference model.   |
|           | occurrences_conforms_to (other: like Current): Boolean require other /= Void   | True if this node occurrences conforms to other.occurrences. returns True if occurrences of this object is Void.  |
|           | <pre>node_id_conforms_to (other: like Current): Boolean require other /= Void</pre>  | True if this node id conforms to other.node_id.   |
|           | specialisation_depth: Integer  | Level of specialisation of this archetype node, based on its <i>node_id</i> . The value 0 corresponds to non-specialised, 1 to first-level specialisation and so on. The level is the same as the number of '.' characters in the <i>node_id</i> code. If <i>node_id</i> is not set, the return value is -1, signifying that the specialisation level should be determined from the nearest parent <code>c_object</code> node having a <i>node_id</i> . |
| Invariant | <pre>Rm_type_name_valid: rm_type_name /= Void and then not rm_type_name.is_empty Node_id_valid: node_id /= Void and then not node_id.is_empty Occurrences_validity: (occurrences /= Void and parent /= Void and parent.is_single) implies occurrences.upper &lt;= 1 Sibling_order_validity: sibling_order /= Void implies specialisation_depth &gt; 0 and parent.is_multiple</pre> |   |

### 5.5.4.1 Occurrences inferencing rules

The notion of 'occurrences' does not exist in an object model that might be used as the reference model on which archteypes are based, because it is a class model. However, archetypes make statements about how many objects conforming to a specific object constraint node might exist, within a container attribute. In an operational template, an occurrences constraint is required on all children of container attributes. Most such constraints come from the source template(s) and archetypes, but in some cases, there will be nodes with no occurrences. In these cases, the occurrences constraint is inferred from the reference model according to the following algorithm, where <code>c\_object</code> represents any object node in an archetype.

```
if not c_object.is_root and
    c_object.occurrences = Void and
    is_container_attribute(c_object.parent)
then
    if parent_attr.cardinality.upper_unbounded then
        c_object.set_occurrences ({0..*})
```

Date of Issue: 20 Aug 2013 Page 48 of 93 Issuer:openEHR Specification Program

Occurrences is not required on children of single-valued attributes, because the notional occurrences is always the same as the existence constraint of the owning attribute in the flat parent structure, or else the reference model.

### 5.5.4.2 Conformance and congruence semantics

The following functions formally define the conformance of an object node in a specialised archetype to the corresponding node in a parent archetype, where 'corresponding' means a node found at the same or a congruent path.

```
node conforms to (other: like Current): Boolean
    require
       other /= Void
    do
       if is addressable and other.is addressable then
          if node_id.is_equal (other.node_id) then
             Result := rm type name.is equal (other.rm type name) and
                      occurrences.is equal(other.occurrences) -- maybe just
conforms
          else
             Result := (rm_type_conforms_to(other) and
                      occurrences_conforms_to (other) and
                      node id conforms to (other))
          end
       elseif not is addressable and not other.is addressable then
          Result := rm type conforms to(other) and
                   occurrences conforms to (other)
       end
    end
node congruent to (other: like Current): Boolean
       -- True if this node makes no changes to 'other' (from a
       -- specialisation parent archetype) apart from possible
       -- change of node-id
    require
       other /= Void
    do
       Result := rm type name.is equal (other.rm type name) and
                occurrences.is_equal (other.occurrences) and
                node_id_conforms_to (other)
    end
rm_type_conforms_to (other: like Current): Boolean
    require
       other /= Void
    do
       Result := rm type name.is equal (other.rm type name) or
             rm checker.is sub type of (rm type name, other.rm type name)
occurrences_conforms_to (other: like Current): Boolean
       other exists: other /= Void
       other is flat: other.occurrences /= Void
```

Issuer:openEHR Specification Program

Page 49 of 93

### 5.5.4.3 Validity Rules

The validity rules for all C OBJECTS are as follows:

**VCORM: object constraint type name existence**: a type name introducing an object constraint block must be defined in the underlying information model.

**VCORMT: object constraint type validity**: a type name introducing an object constraint block must be the same as or conform to the type stated in the underlying information model of its owning attribute.

**VCOCD: object constraint definition validity**: an object constraint block consists of one of the following (depending on subtype): an 'any' constraint; a reference; an inline definition of sub-constraints, or nothing, in the case where occurrences is set to {0}.

The following validity rules govern C OBJECTs in specialised archetypes.

**VSONT:** specialised archetype object node meta-type conformance: the meta-type of a redefined object node (i.e. the AOM node type such as C\_COMPLEX\_OBJECT etc) in a specialised archetype must be the same as that of the corresponding node in the flat parent, with the exceptions of the ARCHETYPE\_INTERNAL\_REF, CONSTRAINT\_REF and C\_ARCHETYPE\_ROOT meta-types (see validity rules VSUNT and VSCNR).

**VSONCT:** specialised archetype object node reference type conformance: the reference model type of a redefined object node in a specialised archetype must conform to the reference model type in the corresponding node in the flat parent archetype by either being identical, or conforming via an inheritance relationship in the relevant reference model.

**VSONI:** specialised archetype object node correspondence: if an object node in a specialised archetype is a specialisation of a node in the flat parent, it must carry a node identifier specalised at the level of the child archetype if the corresponding node in the parent carries an identifier, and may not, if the corresponding node in the parent does not.

**VSONIN:** specialised archetype new object node identifier: if an object node in a specialised archetype is a new node with respect to the flat parent, and it carries a node identifier, the identifier must be a 'new' node identifier, specalised at the level of the child archetype.

**VSONIR:** specialised archetype object node redefinition: if it exists, the node identifier of an object node in a specialised archetype that is a redefinition of a node in the flat parent must be redefined into its specialised form if either reference model type or occurrences of the immediate object constraint is redefined, with the exception of occurrences being redefined to {0}, i.e. exclusion.

VSONCI: specialised archetype object node identifier conformance: if defined, the node identifier of a redefined object node in a specialised archetype must conform to the node identifier in the corresponding node in the flat parent archetype by either being identical, or being a derived identifier at the specialisation level of the child archeytpe.

: specialised archetype object node occurrences conformance: the occurrences of a redefined object node in a specialised archetype, if stated, must conform to the occurrences in the corresponding node in the flat parent archetype by either being identical, or being wholly contained by the latter.

VSSM: specialised archetype sibling order validity: the sibling order node id code used in a sibling marker in a specialised archetype must refer to a node found within the same container in the flat parent archetype.

#### 5.5.5 SIBLING\_ORDER Class

| CLASS      | SIBLING_ORDER   |   |
|------------|---|---|
| Purpose    | Defines the order indicator that can be used on an C_OBJECT within a container attribute in a specialised archetype to indicate its order with respect to a sibling defined in a higher specialisation level. |   |
| Misuse     | This type cannot be used on a C_OBJECT other than one within a container attribute in a specialised archetype.  |   |
| Attributes | Signature   | Meaning   |
| 1          | is_before: Boolean  | True if the order relationship is 'before', if False, it is 'after'.                      |
| 1          | sibling_node_id: String   | Node identifier of sibling before or after which this node should come.                   |
| Functions  | Signature   | Meaning   |
|            | is_after: Boolean   | True if the order relationship is 'after', computed as the negation of <i>is_before</i> . |
| Invariant  | <pre>sibling_node_id_validity: sibling_node_id /= Void</pre>  |   |

#### 5.5.6 C\_DEFINED\_OBJECT Class

| CLASS    | C_DEFINED_OBJECT (abstract)   |         |
|----------|---|---------|
| Purpose  | Abstract parent type of C_OBJECT subtypes that are defined by value, i.e. whose definitions are actually in the archetype rather than being by reference. |         |
| Inherit  | C_OBJECT  |         |
| Abstract | Signature   | Meaning |

| CLASS      | C_DEFINED_OBJECT (abstract)  |   |
|------------|--|---|
|            | prototype_value: Any   | Generate a prototype value from this constraint object  |
|            | <pre>valid_value (a_value: like prototype_value): Boolean require a_value /= Void</pre>  | True if a_value is valid with respect to constraint expressed in concrete instance of this type.  |
|            | <pre>any_allowed: Boolean</pre>  | True if any value (i.e. instance) of the reference model type would be allowed. Redefined in descendants.   |
| Attributes | Signature  | Meaning   |
| 01         | assumed_value: like prototype_value  | Value to be assumed if none sent in data  |
| 01         | default_value: like prototype_value  | Default value set in a template, and present in an operational template. Generally limited to leaf and near-leaf nodes.   |
| 01         | is_deprecated: Boolean   | True if this node and by implication all subnodes are deprecated for use.   |
| 01         | is_closed: Boolean   | True if this node is closed for further redefinition. Any child nodes defined as siblings are considered to exhaustively represent the possible value space of this original parent node. |
| Functions  | Signature  | Meaning   |
|            | has_assumed_value: Boolean   | True if there is an assumed value   |
|            | has_default_value: Boolean   | True if there is a default value  |
| Invariant  | Assumed_value_valid: has_assumed_value implies assumed_value.conforms_to_type (rm_type_name) and valid_value (assumed_value)  Default_value_valid: has_default_value implies default_value.conforms_to_type (rm_type_name) and valid_value (default_value) |   |

### 5.5.6.1 Validity Rules

Date of Issue: 20 Aug 2013

The validity rules for C DEFINED OBJECTS are as follows:

**VOBAV: object node assumed value validity**: the value of an assumed value must fall within the value space defined by the constraint to which it is attached.

## 5.5.7 C\_COMPLEX\_OBJECT Class

| CLASS      | C_COMPLEX_OBJECT  |   |
|------------|---|---|
| Purpose    | Constraint on complex objects, i.e. any object that consists of other object constraints. |   |
| Inherit    | C_DEFINED_OBJECT  |   |
| Functions  | Signature   | Meaning   |
| (effected) | <pre>any_allowed: Boolean ensure Result = attributes.is_empty</pre>                       | True if any value of the reference model type being constrained is allowed.               |
| Attributes | Signature   | Meaning   |
| 01         | attributes: Set <c_attribute></c_attribute>   | List of constraints on attributes of the reference model type represented by this object. |
| Invariant  | attributes_valid: attributes /= Void  |   |

### 5.5.7.1 Validity Rules

The validity rules for C COMPLEX OBJECTS are as follows:

**VCATU:** attribute uniqueness: sibling attributes occurring within an object node must be uniquely named with respect to each other, in the same way as for class definitions in an object reference model.

## 5.5.8 C\_ARCHETYPE\_ROOT Class

| CLASS   | C_ARCHETYPE_ROOT   |
|---------|--|
| Purpose | A specialisation of C_COMPLEX_OBJECT whose <i>node_id</i> attribute is an archetype identifier rather than the normal internal node code (i.e. at-code). |

| CLASS      | C_ARG  | CHETYPE_ROOT   |  |
|------------|--|--|--|
|            | Used in two situations. The first is to represent an 'external reference' to an archetype from within another archetype or template. This supports re-use. The second use is within a template, where it is used as a slot-filler. In this situation, the <i>node_id</i> is set to the id of the slot being filled from the parent archetype or template (i.e. an at-code), allowing node matching to occur during flattening. In both uses within source archetypes and templates, the <i>children</i> attribute is Void. |  |  |
| Use        | During flattening, the <i>node_id</i> is set to the <i>archetype_id</i> , via a call to <i>convert_to_flat</i> . This call also sets the <i>slot_node_id</i> attribute to remember the <i>node_id</i> of the slot being filled.  When used in a source archetype the <i>children</i> attribute is Void; when used in a source template, any attribute sub-structure is an 'overlay' of the same form as a specialised archetype.   |  |  |
|            |  |  |  |
|            | In an operational template, the structure contains the result of flattening any template overlay structure and the underlying flat archetype.  The only formal difference from a normal C_COMPLEX_OBJECT is that the node_id attribute is an archetype or template identifier rather than an archetype-internal node code.   |  |  |
|            |  |  |  |
| Inherit    | C_COMPLEX_OBJECT   |  |  |
| Attributes | Signature Meaning  |  |  |
| 01         | <pre>slot_node_id: String</pre>  | Node identifier of slot, if this archetype is being used to fill a slot.   |  |
| 1          | archetype_id: String   | Identifier of the archetype which this C_ARCHETYPE_ROOT specifies as a filler.   |  |
| Functions  | Signature  | Meaning  |  |
|            | is_flat_form: Boolean True if convert_to_flat has been called.   |  |  |
| Procedures | Signature Meaning  |  |  |
|            | convert_to_flat ensure is_flat_form  | Convert this node to flat form, by replacing its <i>node_id</i> with the archetype id, and recording the <i>node_id</i> (which is the id of the slot in the parent archetype) in <i>slot_node_id</i> . |  |
| Invariant  | Node_id_validity: is_flat_form implies archetype_ref.valid_id(node_id)  Slot_node_id_validity: slot_node_id /= Void implies not slot_node_id.is_empty  |  |  |

## 5.5.8.1 Validity Rules

The following validity rules apply to <code>C\_ARCHETYPE\_ROOT</code> objects:

**VARXS:** external reference conforms to slot: the archetype identifier of the reference object must conform to the archetype slot constraint of the flat parent and be of a reference model type from the same reference model as the current archetype.

**VARXNC:** external reference node identifier validity: if the reference object corresponds to a slot in the parent archetype, the slot\_node\_id must carry the node\_id of the corresponding ARCHETYPE\_SLOT; if there is no slot, the path of the node must exist in the flat parent.

**VARXTV: external reference type validity**: the reference model type of the reference object archetype identifier must be identical, or conform to the type of the slot, if there is one, in the parent archetype, or else to the reference model type of the attribute in the flat parent under which the reference object appears in the child archetype.

**VARXR:** external reference refers to resolvable artefact: the archetype identifier of the reference object must refer to an artefact that can be found in the current repository.

### 5.5.9 C\_REFERENCE\_OBJECT Class

| CLASS     | C_REFERENCE_OBJECT (abstract)  |         |
|-----------|--|---------|
| Purpose   | Abstract parent type of C_OBJECT subtypes that are defined by reference. |         |
| Inherit   | C_OBJECT   |         |
| Abstract  | Signature  | Meaning |
| Invariant |  |         |

## 5.5.10 ARCHETYPE\_SLOT Class

| CLASS      | ARCHETYPE_SLOT   |  |
|------------|--|--|
| Purpose    | Constraint describing a 'slot' point at which one or more other archetypes matching the slot constraint can be included. |  |
| Inherit    | C_REFERENCE_OBJECT   |  |
| Attributes | Signature  | Meaning  |
| 01         | includes: Set <assertion></assertion>  | List of constraints defining other archetypes that could be included at this point.  |
| 01         | excludes: Set <assertion></assertion>  | List of constraints defining other archetypes that cannot be included at this point.   |
| 1          | is_closed: Boolean   | True if this slot specification in this artefact is closed to further filling either in further specialisations or at runtime. Default value False, i.e. unless explicitly set, a slot remains open. |
| Functions  | Signature  | Meaning  |

| CLASS     | ARCHETYPE_SLOT   |  |
|-----------|--|--|
|           | <pre>any_allowed: Boolean ensure   Result = not (has_includes or has_excludes) and not is_closed</pre>                                   | True if no constraints stated, and slot is not closed. |
| Invariant | <pre>includes_valid: includes /= Void implies not includes.is_empty excludes_valid: excludes /= Void implies not excludes.is_empty</pre> |  |

### 5.5.10.1 Validity Rules

The validity rules for ARCHETYPE SLOTS are as follows:

**VDFAI:** archetype identifier validity in definition. Any archetype identifier mentioned in an archetype slot in the definition section must conform to the published openEHR specification for archetype identifiers.

**VDSIV: archetype slot 'include' constraint validity**. The 'include' constraint in an archetype slot must conform to the slot constraint validity rules.

**VDSEV:** archetype slot 'exclude' constraint validity. The 'exclude' constraint in an archetype slot must conform to the slot constraint validity rules.

The slot constraint validity rules are as follows:

```
if includes not empty and = 'any' then
   not (excludes empty or /= 'any') ==> VDSEV Error
elseif includes not empty and /= 'any' then
   not (excludes empty or = 'any') ==> VDSEV Error
elseif excludes not empty and = 'any' then
   not (includes empty or /= 'any') ==> VDSIV Error
elseif excludes not empty and /= 'any' then
   not (includes empty or = 'any') ==> VDSIV Error
end
```

The following validity rules apply to ARCHETYPE\_SLOTS defined as the specialisation of a slot in a parent archetype:

**VDSSM:** specialised archetype slot definition match validity. The set of archetypes matched from a library of archetypes by a specialised archetype slot definition must be a proper subset of the set matched from the same library by the parent slot definition.

**VDSSP:** specialised archetype slot definition parent validity. The flat parent of the specialisation of an archetype slot must be open (is\_closed = False).

**VDSSC:** specialised archetype slot definition closed validity. In the specialisation of an archetype slot, either the slot can be specified to be closed (is\_closed = True) or the slot can be narrowed, but not both.

### 5.5.11 ARCHETYPE\_INTERNAL\_REF Class

| CLASS      | ARCHETYPE_INTERNAL_REF  |  |
|------------|---|--|
|            | A constraint defined by proxy, using a reference to an object constraint defined elsewhere in the same archetype.   |  |
| Purpose    | Note that since this object refers to another node, there are two objects with available occurrences values. The local <i>occurrences</i> value on an ARCHETYPE_INTERNAL_REF should always be used if set. When setting this from a serialised form, if no occurrences is mentioned, the target occurrences should be used; otherwise the locally specified occurrences should be used as normal. |  |
| Inherit    | C_REFERENCE_OBJECT  |  |
| Attributes | Signature   | Meaning  |
| 1          | target_path: String   | Reference to an object node using archetype path notation. |
| Invariant  | <pre>Consistency: not any_allowed Target_path_valid: target_path /= Void and then not target_path.is_empty and then ultimate_root.has_path(target_path)</pre>   |  |

### 5.5.11.1 Validity Rules

The following validity rules applies to internal references:

**VUNT:** use\_node reference model type validity: the reference model type mentioned in an ARCHETYPE\_INTERNAL\_REF node must be the same as or a supertype (according to the reference model) of the reference model type of the node referred to.

**VUNP:** use\_node path validity: the path mentioned in a use\_node statement must refer to an object node defined elsewhere in the same archetype or any of its specialisation parent archetypes, that is not itself an internal reference node, and which carries a node identifier if one is needed at the reference point.

The following validity rule applies to the redefinition of an internal reference in a specialised archetype:

**VSUNT:** use\_node meta-type validity: a ARCHETYPE\_INTERNAL\_REF node may be redefined in a specialised archetype by another ARCHETYPE\_INTERNAL\_REF (e.g. in order to redefine occurrences), or by a node structure that legally redefines the node referred to by the reference, according to other validity rules.

## 5.5.12 CONSTRAINT\_REF Class

| CLASS      | CONSTRAINT_REF  |   |
|------------|---|---|
| Purpose    | Reference to a constraint described in the same archetype, but outside the main constraint structure. This is used to refer to constraints expressed in terms of external resources, such as constraints on terminology value sets. |   |
| Inherit    | C_REFERENCE_OBJECT  |   |
| Attributes | Signature   | Meaning   |
| 1          | reference: String   | Reference to a constraint in the archetype local ontology.  |
| 01         | external_reference: DV_PARSABLE   | Direct reference to external resource, usually arrived at by resolution of <i>reference</i> and an associated constraint binding. |
| Functions  | Signature   | Meaning   |
|            | <pre>is_resolved: Boolean   ensure Result = external_reference /= Void</pre>  | True if external_reference has been assigned.   |
| Invariant  | Consistency: not any_allowed reference_valid: reference /= Void   |   |

### 5.5.12.1 Validity Rules

The following validity rule applies to CONSTRAINT REFS in a specialised archetype.

**VSCNR:** specialised constraint ref redefinition: a CONSTRAINT\_REF node can only be redefined into a reference model type conformant with the type of the RM property of the corresponding node in the parent archetype.

**VCRR: constraint ref redefinition**: a CONSTRAINT\_REF node can only redefine another CONSTRAINT\_REF node in the parent, or else a terminological reference model type.

TBD\_3: the CONSTRAINT\_REF type needs to be restricted to terminology in AOM 1.5

## 5.5.13 C\_PRIMITIVE\_OBJECT Class

| CLASS    | C_PRIMITIVE_OBJECT (abstract)                                       |         |
|----------|---|---------|
| Purpose  | Abstract parent of classes defining constraints on primitive types. |         |
| Inherit  | C_DEFINED_OBJECT  |         |
| Abstract | Signature   | Meaning |

Date of Issue: 20 Aug 2013 Page 58 of 93 Issuer:openEHR Specification Program

| CLASS       | C_PRIMITIVE_OBJECT (abstract)   |   |
|-------------|---|---|
|             | do_node_conforms_to (other: like Current): Boolean  | Parent of specific nod_conformance functions in descendants.  |
| Functions   | Signature   | Meaning   |
| (effected)  | <pre>any_allowed: Boolean ensure Result = False</pre>   | False for all primitive type constraints. If no constraint is required there will be no constraint on the owning C_ATTRIBUTE. |
| (redefined) | node_conforms_to (other: like<br>Current): Boolean<br>ensure<br>Result = precursor (other) and<br>do_node_conforms_to<br>(other.item) | True if this node is a subset of, or the same as 'other'.   |
| Invariant   |   |   |

#### 5.5.14 **C\_BOOLEAN Class**

| CLASS       | C_BOOLEAN   |  |
|-------------|---|--|
| Purpose     | Constraint on instances of Boolean.   |  |
| Use         | Both attributes cannot be set to False, since this would mean that the Boolean value being constrained cannot be True or False.     |  |
| Inherit     | C_PRIMITIVE_OBJECT  |  |
| Attributes  | Signature   | Meaning  |
| 1           | true_valid: Boolean   | True if the value True is allowed                        |
| 1           | false_valid: Boolean  | True if the value False is allowed                       |
| Functions   | Signature   | Meaning  |
| (redefined) | prototype_value: Boolean  | A generated prototype value from this constraint object. |
| Invariant   | Binary_consistency: true_valid or false_valid Prototype_value_consistency: .value and true_valid or else not .value and false_valid |  |

## 5.5.15 C\_STRING Class

| CLASS        | C_STRING  |  |
|--------------|---|--|
| Purpose      | Constraint on instances of STRING.  |  |
| Inherit      | C_PRIMITIVE_OBJECT  |  |
| Attributes   | Signature   | Meaning  |
| 01<br>(cond) | pattern: String   | Regular expression pattern for proposed instances of String to match.                      |
| 01<br>(cond) | <pre>list: Set<string></string></pre>   | Set of Strings specifying constraint   |
| 1            | list_open: Boolean  | True if the list is being used to specify the constraint but is not considered exhaustive. |
| Functions    | Signature   | Meaning  |
| (redefined)  | prototype_value: String   | A generated prototype value from this constraint object.                                   |
| Functions    | Signature   | Meaning  |
|              | is_pattern: Boolean   | True if <i>pattern</i> is not Void.  |
| Invariant    | Consistency: is_pattern xor list /= Void  Pattern_validity: is_pattern implies not pattern.is_empty  List_open_validity: list_open implies not is_pattern |  |

# 5.5.16 C\_INTEGER Class

| CLASS        | C                                   | C_INTEGER                               |
|--------------|-------------------------------------|---|
| Purpose      | Constraint on instances of Integer. |   |
| Inherit      | C_PRIMITIVE_OBJECT                  |   |
| Attributes   | Signature                           | Meaning                                 |
| 01<br>(cond) | list: Set <integer></integer>       | Set of Integers specifying constraint   |
| 01<br>(cond) | range: Interval <integer></integer> | Range of Integers specifying constraint |
| Functions    | Signature                           | Meaning                                 |

| CLASS       | C_INTEGER                                   |  |
|-------------|---|--|
| (redefined) | prototype_value: Integer                    | A generated prototype value from this constraint object. |
| Invariant   | Consistency: list /= Void xor range /= Void |  |

# 5.5.17 C\_REAL Class

| CLASS        |   | C_REAL   |
|--------------|---|--|
| Purpose      | Constraint on instances of Real.            |  |
| Inherit      | C_PRIMITIVE_OBJECT                          |  |
| Attributes   | Signature                                   | Meaning  |
| 01<br>(cond) | <pre>list: Set<real></real></pre>           | Set of Reals specifying constraint                       |
| 01<br>(cond) | range: Interval <real></real>               | Range of Real specifying constraint                      |
| Functions    | Signature                                   | Meaning  |
| (redefined)  | prototype_value: Real                       | A generated prototype value from this constraint object. |
| Invariant    | Consistency: list /= Void xor range /= Void |  |

# 5.5.18 C\_DATE Class

| CLASS        | C  | C_DATE                                  |
|--------------|--|---|
| Purpose      | ISO 8601-compatible constraint on instances of Date in the form either of a set of validity values, or an actual date range. There is no validity flag for 'year', since it must always be by definition mandatory in order to have a sensible date at all. Syntax expressions of instances of this class include "YYYY-??-??" (date with optional month and day). |   |
| Use          | Date ranges are probably only useful for historical dates.   |   |
| Inherit      | C_PRIMITIVE_OBJECT   |   |
| Attributes   | Signature  | Meaning                                 |
| 01<br>(cond) | range: Interval <iso8601_date></iso8601_date>  | Interval of Dates specifying constraint |

| CLASS        | C_DATE   |   |
|--------------|--|---|
| 01<br>(cond) | pattern: String  | ISO8601-based ADL pattern like "yyyy-??-xx"   |
| Functions    | Signature  | Meaning   |
| (redefined)  | prototype_value: ISO8601_DATE  | A generated prototype value from this constraint object.  |
|              | month_validity: VALIDITY_KIND  | Validity of month in constrained date.  |
|              | day_validity: VALIDITY_KIND  | Validity of day in constrained date.  |
|              | timezone_validity: VALIDITY_KIND   | Validity of timezone in constrained date.   |
|              | <pre>validity_is_range: Boolean ensure Result = (range /= Void)</pre>  | True if validity is in the form of a range; useful for developers to check which kind of constraint has been set. |
| Invariant    | Basic_validity: range /= Void xor pattern /= Void Pattern_validity: pattern /= Void implies valid_iso8601_date_constraint_pattern(pattern) |   |

# 5.5.19 C\_TIME Class

| CLASS        | C_TIME   |  |
|--------------|--|--|
| Purpose      | ISO 8601-compatible constraint on instances of Time. There is no validity flag for 'hour', since it must always be by definition mandatory in order to have a sensible time at all. Syntax expressions of instances of this class include "HH:??:xx" (time with optional minutes and seconds not allowed). |  |
| Inherit      | C_PRIMITIVE_OBJECT   |  |
| Attributes   | Signature  | Meaning  |
| 01<br>(cond) | <pre>range: Interval <iso8601_time></iso8601_time></pre>   | Interval of Times specifying constraint                  |
| 01<br>(cond) | pattern: String  | ISO8601-based ADL pattern like "hh:??:xx"                |
| Functions    | Signature  | Meaning  |
| (redefined)  | prototype_value:<br>ISO8601_TIME   | A generated prototype value from this constraint object. |
|              | minute_validity:<br>VALIDITY_KIND  | Validity of minute in constrained time.                  |

| CLASS     | C_TIME   |   |
|-----------|--|---|
|           | second_validity: VALIDITY_KIND   | Validity of second in constrained time.   |
|           | millisecond_validity: VALIDITY_KIND  | Validity of millisecond in constrained time.  |
|           | timezone_validity:<br>VALIDITY_KIND  | Validity of timezone in constrained date.   |
|           | <pre>validity_is_range: Boolean ensure Result = (range /= Void)</pre>  | True if validity is in the form of a range; useful for developers to check which kind of constraint has been set. |
| Invariant | Basic_validity: range /= Void xor pattern /= Void Pattern_validity: pattern /= Void implies valid_iso8601_time_constraint_pattern(pattern) |   |

## 5.5.20 C\_DATE\_TIME Class

| CLASS        | C_   | DATE_TIME  |
|--------------|--|--|
| Purpose      | ISO 8601-compatible constraint on instances of <code>Date_Time</code> . There is no validity flag for 'year', since it must always be by definition mandatory in order to have a sensible date/time at all. Syntax expressions of instances of this class include "YYYY-MM-DDT??:??:??" (date/time with optional time) and "YYYY-MM-DDTHH:MM:xx" (date/time, seconds not allowed). |  |
| Inherit      | C_PRIMITIVE_OBJECT   |  |
| Attributes   | Signature  | Meaning  |
| 01<br>(cond) | range: Interval <iso8601_date_time></iso8601_date_time>  | Range of Date_times specifying constraint                |
| 01<br>(cond) | pattern: String  | ISO8601-based pattern like "yyyy-mm-ddT??:??:"           |
| Functions    | Signature  | Meaning  |
| (redefined)  | prototype_value:<br>ISO8601_DATE_TIME  | A generated prototype value from this constraint object. |
|              | month_validity: VALIDITY_KIND  | Validity of month in constrained date.                   |
|              | day_validity: VALIDITY_KIND  | Validity of day in constrained date.                     |
|              | hour_validity: VALIDITY_KIND   | Validity of hour in constrained time.                    |

| CLASS     | C_DATE_TIME  |   |
|-----------|--|---|
|           | minute_validity:<br>VALIDITY_KIND  | Validity of minute in constrained time.   |
|           | second_validity: VALIDITY_KIND   | Validity of second in constrained time.   |
|           | millisecond_validity: VALIDITY_KIND  | Validity of millisecond in constrained time.  |
|           | timezone_validity: VALIDITY_KIND   | Validity of timezone in constrained date.   |
|           | <pre>validity_is_range: Boolean ensure Result = (range /= Void)</pre>  | True if validity is in the form of a range; useful for developers to check which kind of constraint has been set. |
| Invariant | <pre>Basic_validity: range /= Void xor pattern /= Void Pattern_validity: pattern /= Void implies valid_iso8601_date_time_constraint_pattern(pattern)</pre> |   |

# 5.5.21 C\_DURATION Class

| CLASS       | C_DURATION  |   |
|-------------|---|---|
| Purpose     | ISO 8601-compatible constraint on instances of Duration. In ISO 8601 terms, constraints might are of the form "PWD" (weeks and/or days), "PDTHMS" (days, hours, minutes, seconds) and so on. In official ISO 8601:2004, the 'W' (week) designator cannot be mixed in; allowing it is an <i>openEHR</i> -wide exception. |   |
| Inherit     | C_PRIMITIVE_OBJECT  |   |
| Attributes  | Signature   | Meaning   |
| 01          | <pre>range: Interval <iso8601_duration></iso8601_duration></pre>  | Constraint expressed as a range of durations.   |
| 01          | pattern: String   | ISO8601-based pattern. Allowed patterns: P[Y y][M m][D d][T[H h][M m][S s]] or P[W w] |
| Functions   | Signature   | Meaning   |
| (redefined) | prototype_value:<br>ISO8601_DURATION  | A generated prototype value from this constraint object.                              |
|             | years_allowed: Boolean  | True if years are allowed in the constrained Duration.                                |
|             | months_allowed: Boolean   | True if months are allowed in the constrained Duration.                               |

| CLASS     | C_DURATION   |   |
|-----------|--|---|
|           | weeks_allowed: Boolean   | True if weeks are allowed in the constrained Duration.  |
|           | days_allowed: Boolean  | True if days are allowed in the constrained Duration.   |
|           | hours_allowed: Boolean   | True if hours are allowed in the constrained Duration.  |
|           | minutes_allowed: Boolean   | True if minutes are allowed in the constrained Duration.  |
|           | seconds_allowed: Boolean   | True if seconds are allowed in the constrained Duration.  |
|           | fractional_seconds_allowed: Boolean  | True if fractional seconds are allowed in the constrained Duration.   |
|           | <pre>validity_is_range: Boolean ensure Result = (range /= Void)</pre>  | True if validity is in the form of a range; useful for developers to check which kind of constraint has been set. |
| Invariant | <pre>Basic_validity: pattern /= Void or range /= Void Pattern_valid: pattern /= Void implies valid_iso8601_duration_constraint_pattern (pattern)</pre> |   |

# 5.5.22 C\_TERMINOLOGY\_CODE Class

| CLASS       | C_TERMINOLOGY_CODE                         |  |
|-------------|--|--|
| Purpose     | Constrainer for TERMINOLOGY_CODE type.     |  |
| Inherit     | C_PRIMITIVE_OBJECT                         |  |
| Attributes  | Signature                                  | Meaning  |
| 1           | terminology_id: String                     | Terminology identifier.                                    |
| 01          | terminology_version: String                | Terminology version identifier.                            |
| 01          | <pre>code_list: Set<string></string></pre> | List of allowed codes/code_strings within the terminology. |
| Functions   | Signature                                  | Meaning  |
| (redefined) | prototype_value: TERMINOLOGY_CODE          | A generated prototype value from this constraint object.   |
| Invariant   | Basic_validity: terminology_id /= Void     |  |

## 5.5.23 C\_SECOND\_ORDER Class

| CLASS     | C_SECOND_ORDER (abstract)                                     |  |
|-----------|---|--|
| Purpose   | Abstract parent of classes defining second order constraints. |  |
| Functions | Signature Meaning   |  |
|           | members: List <archetype_constraint></archetype_constraint>   | Members of this second order constrainer. Normally redefined in descendants. |
| Invariant |   |  |

## 5.5.24 C\_ATTRIBUTE\_TUPLE Class

| CLASS      | C_ATTRIBUTE_TUPLE   |  |
|------------|---|--|
| Purpose    | Type that represents a tuple constraint on 2 or more sibling C_ATTRIBUTES under a C_COMPLEX_OJBECT. |  |
| Inherit    | C_SECOND_ORDER  |  |
| Attributes | Signature   | Meaning  |
| (redefine) | <pre>members: List<c_attribute></c_attribute></pre>   | List of C_ATTRIBUTEs forming the definition of the tuple.  |
|            | <pre>children:   List<c_object_tuple></c_object_tuple></pre>  | List of C_OBJECT_TUPLES whose members constitute the set of tuple values forming the constraint. |
| Functions  | Signature   | Meaning  |
|            |   |  |
| Invariant  |   |  |

# 5.5.25 C\_OBJECT\_TUPLE Class

| CLASS      | C_OBJECT_TUPLE   |  |
|------------|--|--|
| Purpose    | Type that represents a tuple constraint on 2 or more sibling C_PRIMITVE_OBJECTS under a C_ATTRIBUTE. |  |
| Inherit    | C_SECOND_ORDER   |  |
| Attributes | Signature  | Meaning  |
| (redefine) | <pre>members: List<c_primitive_object></c_primitive_object></pre>                                    | List of C_PRIMITIVE_OBJECT forming the the tuple constraint. |
| Functions  | Signature  | Meaning  |
|            |  |  |
| Invariant  |  |  |

## 6 The Assertion Package

### 6.1 Overview

Assertions are expressed in archetypes in typed first-order predicate logic (FOL). They are used in two places: to express archetype slot constraints, and to express rules in complex object constraints. In both of these places, their role is to constrain something *inside* the archetype. Constraints on external resources such as terminologies are expressed in the constraint binding part of the archetype ontology, described in section 7 on page 79. The assertion package is illustrated below in FIGURE 19.

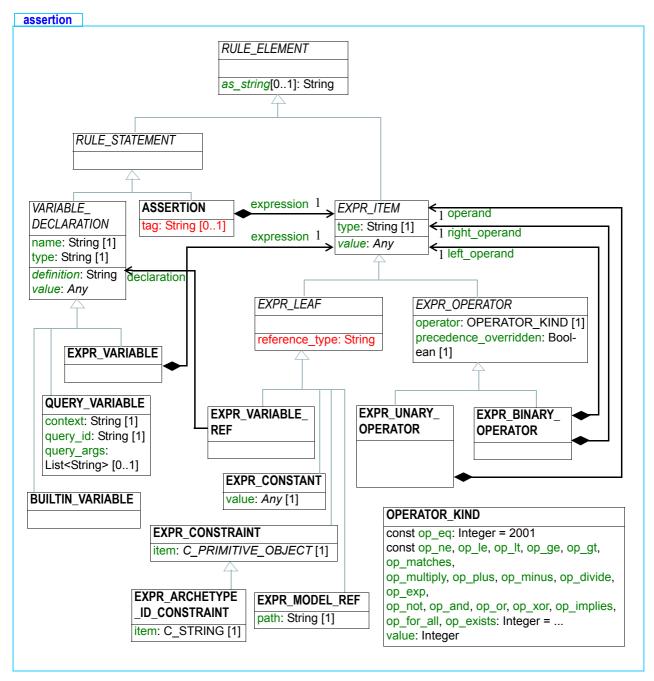


FIGURE 19 The openehr.am.archetype.assertion package

## 6.2 Semantics

Archetype assertions are statements which contain the following elements:

- · variables, which are inbuilt, archetype path-based, or external query results;
- manifest constants of any primitive type, including the date/time types
- arithmetic operators: +, \*, -, /, ^ (exponent), % (modulo division)
- relational operators: >, <, >=, <=, =, !=, matches
- · boolean operators: not, and, or, xor
- quantifiers applied to container variables: for all, exists

A syntax of assertions is defined in the *open*EHR ADL specification. The package described here is designed to allow the representation of a general-purpose expression tree, as generated by a parser. This relatively simple model of expressions is sufficiently powerful for representing the subset of FOL expressions required in archetypes and templates.

## 6.3 Class Descriptions

### 6.3.1 RULE\_STATEMENT Class

| CLASS     | RULE_STATEMENT (abstract)  |                                |
|-----------|--|--------------------------------|
| Purpose   | Abstract concept of any statement in a block of rule statements. |                                |
| Abstract  | Signature Meaning  |                                |
|           | as_string: String  | Serialised to ADL string form. |
| Invariant |  |                                |

### 6.3.2 ASSERTION Class

| CLASS      | ASSERTION  |  |
|------------|--|--|
| Purpose    | Structural model of a typed first order predicate logic assertion, in the form of an expression tree, including optional variable definitions. |  |
| Inherit    | RULE_STATEMENT   |  |
| Attributes | Signature  | Meaning  |
| 01         | tag: String  | Expression tag, used for distinguishing multiple assertions. |
| 1          | expression: EXPR_ITEM  | Root of expression tree.                                     |
| Invariant  | Tag_valid: tag /= Void implies not tag.is_empty Expression_valid: expression /= Void and then expression.type.is_equal("BOOLEAN")              |  |

## 6.3.3 VARIABLE\_DECLARATION Class

| CLASS      | VARIABLE_DECLARATION (abstract)   |  |
|------------|---|--|
| Purpose    | Definition of a named variable used in an assertion expression.   |  |
| Inherit    | RULE_STATEMENT  |  |
| Abstract   | Signature   | Meaning  |
|            | definition: String  | Formal definition of the variable.   |
|            | value: Any  | Value of the variable once evaluated.  |
| Attributes | Signature   | Meaning  |
| 1          | name: String  | Name of variable.  |
| 1          | type: String  | Type of variable, from the <i>open</i> EHR assumed types or the <i>open</i> EHR reference model. |
| Invariant  | Name_valid: name /= Void and then not name.is_empty Type_valid: type /= Void and then not type.is_empty |  |

## 6.3.4 EXPR\_VARIABLE Class

| CLASS      | EXPR_VARIABLE   |                                |
|------------|---|--------------------------------|
| Purpose    | A variable whose definition is an expression, including atomic expressions such as constants and model references (i.e. path references). |                                |
| Inherit    | VARIABLE_DECLARATION  |                                |
| Attributes | Signature   | Meaning                        |
| 1          | expression: EXPR_ITEM   | Expression tree of expression. |
| Invariant  | Expression_valid: expression /= Void  |                                |

## 6.3.5 BUILTIN\_VARIABLE Class

| CLASS      | BUILTIN_VARIABLE   |  |
|------------|--|--|
| Purpose    | A variable with a name and definition from a small set of assumed environmental variables. It is assumed that the implementation will correctly generate the appropriate values and types for these variables. The current set of built-in variables is as follows: <ul> <li>current_date: ISO8601_DATE</li> <li>current_time: ISO8601_TIME</li> <li>current_date time: ISO8601_DATE TIME</li> </ul> |  |
| Inherit    | VARIABLE_DECLARATION   |  |
| Attributes | Signature Meaning  |  |
| Invariant  |  |  |

## 6.3.6 QUERY\_VARIABLE Class

| CLASS      | QUERY_VARIABLE   |   |
|------------|--|---|
| Purpose    | Definition of a variable whose value is derived from a query run on a data context in the operational environment. Typical uses of this kind of variable are to obtain values like the patient date of birth, sex, weight, and so on. It could also be used to obtain items from a knowledge context, such as a drug database. |   |
| Inherit    | VARIABLE_DECLARATION   |   |
| Attributes | Signature Meaning  |   |
| 01         | context: String  | Optional name of context. This allows a basic separation of query types to be done in more sophisticated environments. Possible values might be "patient", "medications" and so on. Not yet standardised. |
| 1          | query_id: String   | Identifier of query in the external context, e.g. "date_of_birth".  Not yet standardised.   |
| 1          | query_args: List <string></string>   | Optional arguments to query.  Not yet standardised.   |
| Invariant  | Context_valid: context /= Void implies not context.is_empty Query_id_valid: query_id /= Void and then not query_id.is_empty  |   |

## 6.3.7 EXPR\_ITEM Class

| CLASS      | EXPR_ITEM (abstract)  |   |
|------------|---|---|
| Purpose    | Abstract parent of all expression tree items.               |   |
| Attributes | Signature Meaning   |   |
| 1          | type: String  | Type name of this item in the mathematical sense. For leaf nodes, must be the name of a primitive type, or else a reference model type. The type for any relational or boolean operator will be "Boolean", while the type for any arithmetic operator, will be "Real" or "Integer". |
| Invariant  | <i>Type_valid</i> : type /= Void and then not type.is_empty |   |

# 6.3.8 EXPR\_ITEM Class

| CLASS     | EXPR_ITEM (abstract)  |   |
|-----------|---|---|
| Purpose   | Expression tree leaf item representing one of:      a manifest constant of any primitive type;      a path referring to a value in the archetype;      a constraint;      a variable reference. |   |
| Inherit   | EXPR_ITEM   |   |
| Functions | Signature Meaning   |   |
|           | reference_type: String  | Type of reference: "constant", "attribute", "function", "constraint". The first three are used to indicate the referencing mechanism for an operand. The last is used to indicate a constraint operand, as happens in the case of the right-hand operand of the 'matches' operator. |
| Invariant |   |   |

# 6.3.9 EXPR\_CONSTANT Class

| CLASS      | EXPR_CONSTANT   |  |
|------------|---|--|
| Purpose    | primitive type, i.e.:  Integer, Real, Boolean, String, Character, Date, Time, Date_time, Duration | This can represent a manifest constant of any above types that are Ordered (see Support IM) types. |
| Inherit    | EXPR_LEAF   |  |
| Attributes | Signature Meaning   |  |
| 1          | value: Any The constant value.  |  |
| Invariant  | Value_valid: value /= Void  |  |

## 6.3.10 EXPR\_CONSTRAINT Class

| CLASS      | EXPR_CONSTRAINT   |                 |
|------------|---|-----------------|
| Purpose    | Expression tree leaf item representing a constraint on a primitive type, expressed in the form of concrete subtype of C_PRIMITIVE_OBJECT. |                 |
| Inherit    | EXPR_LEAF   |                 |
| Attributes | Signature Meaning   |                 |
| 1          | item: C_PRIMITIVE_OBJECT  | The constraint. |
| Invariant  | <i>Item_valid</i> : item /= Void  |                 |

# 6.3.11 EXPR\_ARCHETYPE\_ID\_CONSTRAINT Class

| CLASS   | EXPR_ARCHETYPE_ID_CONSTRAINT  |
|---------|---|
| Purpose | Expression tree leaf item representing a constraint on an archetype identifier. |

| CLASS      | EXPR_ARCHETYPE_ID_CONSTRAINT   |  |
|------------|--|--|
| Inherit    | EXPR_LEAF  |  |
| Attributes | Signature  | Meaning  |
| 1          | item: C_STRING   | A constraint on ARCHETYPE_ID objects for use within ARCHETYPE_SLOTs. |
| Invariant  | Constraint_validity: item.is_pattern and item.pattern matches  ARCHETYPE_ID.pattern_template |  |

# 6.3.12 EXPR\_MODEL\_REF Class

| CLASS      | EXPR_MODEL_REF   |           |
|------------|--|-----------|
|            | Expression tree leaf item representing a reference to a value found in data location specified by a path in the archetype definition.  |           |
| Purpose    | • A path referring to a value in the archetype (paths with a leading '/' are in the definition section.  |           |
|            | • Paths with no leading '/' are in the outer part of the archetype, e.g. "archetype_id/value" refers to the String value of the archetype_id attribute of the enclosing archetype. |           |
| Inherit    | EXPR_ITEM  |           |
| Attributes | Signature Meaning  |           |
| 1          | path: String   | The path. |
| Invariant  | Path_valid: path /= Void   |           |

# 6.3.13 EXPR\_VARIABLE\_REF Class

| CLASS      | EXPR_VARIABLE_REF   |                           |
|------------|---|---------------------------|
| Purpose    | Expression tree leaf item representing a reference to a defined variable. |                           |
| Inherit    | EXPR_LEAF   |                           |
| Attributes | Signature   | Meaning                   |
| 1          | declaration:  VARIABLE_DECLARATION  | The variable referred to. |
| Invariant  | Declaration_valid: declaration /= Void                                    |                           |

# 6.3.14 EXPR\_OPERATOR Class

| CLASS      | EXPR_OPERATOR (abstract)                  |   |
|------------|---|---|
| Purpose    | Abstract parent of operator types.        |   |
| Inherit    | EXPR_ITEM                                 |   |
| Attributes | Signature Meaning                         |   |
| 1          | operator: OPERATOR_KIND                   | Code of operator.   |
| 1          | <pre>precedence_overridden: Boolean</pre> | True if the natural precedence of operators is overridden in the expression represented by this node of the expression tree. If True, parentheses should be introduced around the totality of the syntax expression corresponding to this operator node and its operands. |
| Invariant  |   | 1   |

# 6.3.15 EXPR\_UNARY\_OPERATOR Class

| CLASS      | EXPR_UNARY_OPERATOR             |               |
|------------|---------------------------------|---------------|
| Purpose    | Unary operator expression node. |               |
| Inherit    | EXPR_OPERATOR                   |               |
| Attributes | Signature Meaning               |               |
| 1          | operand: EXPR_ITEM              | Operand node. |
| Invariant  | operand_valid: operand /= Void  |               |

# 6.3.16 EXPR\_BINARY\_OPERATOR Class

| CLASS      | EXPR_BINARY_OPERATOR             |                     |
|------------|----------------------------------|---------------------|
| Purpose    | Binary operator expression node. |                     |
| Inherit    | EXPR_OPERATOR                    |                     |
| Attributes | Signature                        | Meaning             |
| 1          | left_operand: EXPR_ITEM          | Left operand node.  |
| 1          | right_operand: EXPR_ITEM         | Right operand node. |

| CLASS     | EXPR_BINARY_OPERATOR  |
|-----------|---|
| Invariant | <pre>left_operand_valid: operand /= Void right_operand_valid: operand /= Void</pre> |

# 6.3.17 OPERATOR\_KIND Class

| CLASS     | OPERATOR_KIND  |  |
|-----------|--|--|
| Purpose   | Enumeration type for operator types in assertion expressions |  |
| Use       | Use as the type of operators in the                          | e Assertion package, or for related uses.  |
| Constants | Signature  | Meaning                                    |
|           | <pre>op_eq: Integer = 2001</pre>                             | Equals operator ('=' or '==')              |
|           | <pre>op_ne: Integer = 2002</pre>                             | Not equals operator ('!=' or '/=' or '<>') |
|           | <pre>op_le: Integer = 2003</pre>                             | Less-than or equals operator ('<=')        |
|           | op_lt: Integer = 2004  | Less-than operator ('<')                   |
|           | <pre>op_ge: Integer = 2005</pre>                             | Greater-than or equals operator ('>=')     |
|           | <pre>op_gt: Integer = 2006</pre>                             | Greater-than operator ('>')                |
|           | <pre>op_matches: Integer = 2007</pre>                        | Matches operator ('matches' or 'is_in')    |
|           |  |  |
|           | <pre>op_not: Integer = 2010</pre>                            | Not logical operator                       |
|           | op_and: Integer = 2011                                       | And logical operator                       |
|           | <pre>op_or: Integer = 2012</pre>                             | Or logical operator                        |
|           | <pre>op_xor: Integer = 2013</pre>                            | Xor logical operator                       |
|           | <pre>op_implies: Integer = 2014</pre>                        | Implies logical operator                   |
|           | <pre>op_for_all: Integer = 2015</pre>                        | For-all quantifier operator                |
|           | <pre>op_exists: Integer = 2016</pre>                         | Exists quantifier operator                 |
|           |  |  |
|           | <pre>op_plus: Integer = 2020</pre>                           | Plus operator ('+')                        |
|           | <pre>op_minus: Integer = 2021</pre>                          | Minus operator ('-')                       |
|           | <pre>op_multiply: Integer = 2022</pre>                       | Multiply operator ('*')                    |
|           | <pre>op_divide: Integer = 2023</pre>                         | Divide operator ('/')                      |

| CLASS      | OPERATOR_KIND   |                                   |
|------------|---|-----------------------------------|
|            | <pre>op_exp: Integer = 2024</pre>   | Exponent operator ('^')           |
| Attributes | Signature   | Meaning                           |
|            | value: Integer  | Actual value of this instance     |
| Functions  | Signature   | Meaning                           |
|            | <pre>valid_operator (an_op: Inte- ger): Boolean ensure an_op &gt;= op_eq and an_op &lt;= op_exp</pre> | Function to test operator values. |
| Invariant  | Validity: valid_operator(value)   |                                   |

Archetype Object Model Ontology Package
Rev 2.1.2

# 7 Ontology Package

#### 7.1 Overview

All linguistic, terminological and ontology binding elements of an archetype are represented in the ontology part of an archetype, whose semantics are given in the Ontology package, shown below.

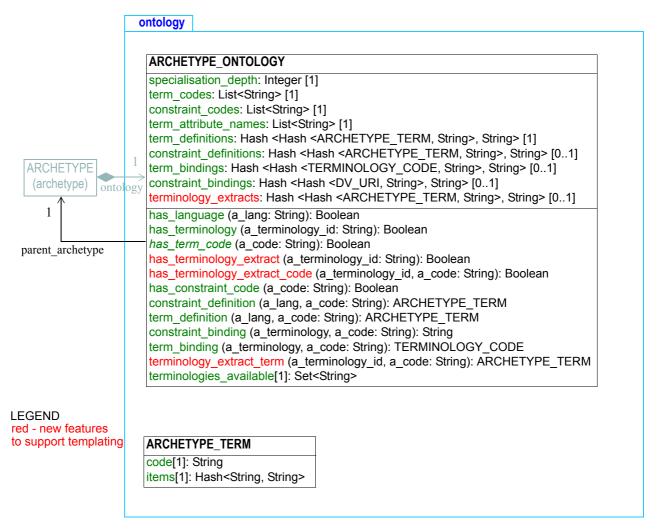


FIGURE 20 openehr.am.archetype.ontology Package

An archetype ontology consists of the following elements.

- A list of terms defined local to the archetype. These are identified by 'atNNNN' codes, and perform the function of archetype node identifiers from which paths are created. There is one such list for each natural language in the archetype. A term 'at0001' defined in English as 'blood group' is an example.
- A list of external constraint definitions, identified by 'acNNNN' codes, for constraints defined external to the archetype, and referenced using an instance of a CONSTRAINT\_REF.
   There is one such list for each natural language in the archetype. A term 'ac0001' corresponding to 'any term which is-a blood group', which can be evaluated against some external terminology service.

- Optionally, a set of one or more bindings of term definitions to term codes from external terminologies.
- Optionally, a set of one or more bindings of the external constraint definitions to external resources such as terminlogies.
- Optionally, extracts from external terminologies such as SNOMED CT, ICDx, or any local terminology. These extracts include the codes and preferred term rubrics, enabling the terms to be used for both display purposes. Such extracts are nearly always added due to localised templating, and correspond to small value sets for which no external reference set or subset is defined.

Depending on whether the archetype is in differential or flat form, an instance of the ARCHETYPE\_ONTOLOGY class contains terms, constraints, bindings and terminology extracts that were respectively either introduced in the owning archetype, or all codes and bindings obtained by compressing an archetype lineage through inheritance. A typical instance structure of ARCHETYPE ONTOLOGY is illustrated in FIGURE 21.

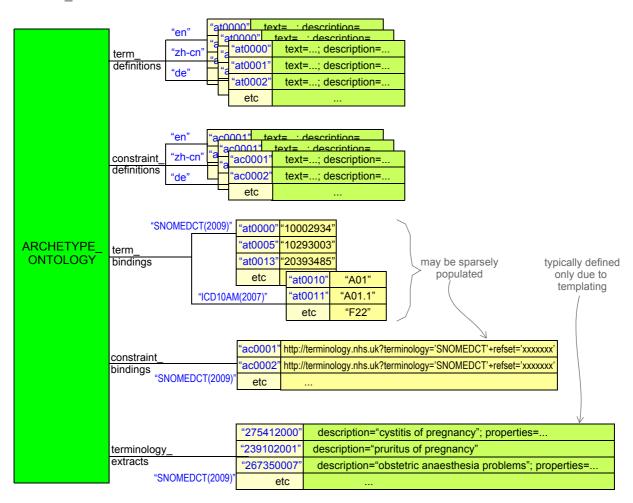


FIGURE 21 Archetype ontology structure.

#### 7.2 Semantics

### 7.2.1 Specialisation Depth

Any given archetype occurs at some point in a lineage of archetypes related by specialisation, where the depth is indicated by the *specialisation\_depth* attribute. An archetype which is not a specialisation of another has a specialisation\_depth of 0. Term and constraint codes *introduced* in the ontology of specialised archetypes (i.e. which did not exist in the ontology of the parent archetype) are defined in a strict way, using '.' (period) markers. For example, an archetype of specialisation depth 2 will use term definition codes like the following:

- 'at0.0.1' a new term introduced in this archetype, which is not a specialisation of any previous term in any of the parent archetypes;
- 'at0001.0.1' a term which specialises the 'at0001' term from the top parent. An intervening '.0' is required to show that the new term is at depth 2, not depth 1;
- 'at0001.1.1' a term which specialises the term 'at0001.1' from the immediate parent, which itself specialises the term 'at0001' from the top parent.

This systematic definition of codes enables software to use the structure of the codes to more quickly and accurately make inferences about term definitions up and down specialisation hierarchies. Constraint codes on the other hand do not follow these rules, and exist in a flat code space instead.

#### 7.2.2 Term and Constraint Definitions

Local term and constraint definitions are modelled as instances of the class ARCHETYPE\_TERM, which is a code associated with a list of name/value pairs. For any term or constraint definition, this list must at least include the name/value pairs for the names "text" and "description". It might also include such things as "provenance", which would be used to indicate that a term was sourced from an external terminology. The attribute *term\_attribute\_names* in ARCHETYPE\_ONTOLOGY provides a list of attribute names used in term and constraint definitions in the archetype, including "text" and "description", as well as any others which are used in various places.

## 7.3 Class Descriptions

### 7.3.1 ARCHETYPE\_ONTOLOGY Class

| CLASS      | ARCHETYPE_ONTOLOGY  |   |
|------------|---|---|
| Purpose    | Local ontology of an archetype. This class defines the semantics of the ontology of an archetype. |   |
| Attributes | Signature   | Meaning   |
| 1          | specialisation_depth: Integer   | Specialisation depth of this archetype. Unspecialised archetypes have depth 0, with each additional level of specialisation adding 1 to the specialisation_depth. |

| CLASS | ARCHE   | TYPE_ONTOLOGY   |
|-------|---|---|
| 1     | term_codes: List <string></string>  | List of all term codes in the ontology. Most of these correspond to "at" codes in an ADL archetype, which are the <i>node_ids</i> on <code>C_OBJECT</code> descendants. There may be an extra one, if a different term is used as the overall archetype <i>concept</i> from that used as the node_id of the outermost <code>C_OBJECT</code> in the definition part. |
| 1     | <pre>constraint_codes: List<string></string></pre>  | List of all term codes in the ontology. These correspond to the "ac" codes in an ADL archetype, or equivalently, the CONSTRAINT_REF. reference values in the archetype definition.  |
| 1     | <pre>term_attribute_names: List<string></string></pre>  | List of 'attribute' names in ontology terms, typically includes 'text', 'description', 'provenance' etc.  |
| 1     | parent_archetype: ARCHETYPE   | Archetype which owns this ontology.   |
| 1     | <pre>term_definitions: Hash <hash <archetype_term,="" string="">, String&gt;</hash></pre>           | Directory of term definitions as a two-level table. The outer hash keys are language codes, e.g. "en", "de", while the inner hash keys are term codes, e.g. "at0004".   |
| 01    | <pre>constraint_definitions: Hash     <hash <archetype_term,="" string="">, String&gt;</hash></pre> | Directory of constraint definitions as a two-level table. The outer hash keys are language codes, e.g. "en", "de", while the inner hash keys are term codes, e.g. "at0004".   |
| 01    | <pre>term_bindings: Hash <hash <terminology_code,="" string="">, String&gt;</hash></pre>            | Directory of term bindings as a two-level table. The outer hash keys are terminology ids, e.g. "SNOMED_CT", and the inner hash keys are term codes, e.g. "at0004" or paths. The indexed TERMINOLOGY_CODE objects represent the bound external codes, e.g. Snomed or ICD codes in string form, e.g. "SNOMED_CT::10094842".   |
| 01    | <pre>constraint_bindings: Hash</pre>  | Directory of constraint bindings as a two-level table. The outer hash keys are terminology ids, e.g. "SNOMED_CT", and the inner hash keys are constraint codes, e.g. "ac0004" or paths. The indexed DV_URI objects represent references to externally defined resources, usually a terminology subset.  |

| CLASS     | ARCHETYPE_ONTOLOGY  |  |
|-----------|---|--|
| 01        | <pre>terminology_extracts: Hash   <hash <archetype_term,="" string="">, String&gt;</hash></pre>   | Directory of extracts of external terminologies, as a two-level table. The outer hash keys are terminology ids, e.g. "SNOMED_CT", while the inner hash keys are term codes or code-phrases from the relevant terminology, e.g. "10094842". |
| Functions | Signature   | Meaning  |
|           | has_term_code (a_code:<br>String): Boolean  | True if <i>term_codes</i> has <i>a_code</i> .  |
|           | has_constraint_code (a_code: String): Boolean   | True if <i>constraint_codes</i> has <i>a_code</i> .  |
|           | has_terminology_extract_code (a_terminology_id, a_code: String): Boolean require has_terminology_extract (a_terminology_id)             | True if <i>terminology_extracts</i> has for a_terminology has a_code.  |
|           | term_definition (a_lang, a_code: String): ARCHETYPE_TERM require has_language (a_lang) has_term_code (a_code)                           | Term definition for a code, in a specified language.   |
|           | constraint_definition (a_lang, a_code: String): ARCHETYPE_TERM require has_language(a_lang) has_constraint_code(a_code)                 | Constraint definition for a code, in a specified language.   |
|           | term_binding (a_terminology_id, a_code: String): TERMINOLOGY_CODE require has_terminology (a_terminology_id) and has_term_code (a_code) | Binding of term corresponding to a_code in target external terminology a_terminology_id as a TERMINOLOGY_CODE.   |

| CLASS | ARCHE  | TYPE_ONTOLOGY  |
|-------|--|--|
|       | constraint_binding (a_terminology_id, a_code: String): String require has_terminology (a_terminology_id) and has_constraint_code (a_code)                                | Binding of constraint corresponding to <i>a_code</i> in target external terminology <i>a_terminology_id</i> , as a string, which is usually a formal query expression. |
|       | terminology_extract_term (a_terminology_id, a_code: String): ARCHETYPE_TERM require has_terminology_extract (a_terminology_id) and has_terminology_extract_code (a_code) | Return an ARCHETYPE_TERM from specified terminology extract, for specified term code.  |
|       | has_language(a_lang:String): Boolean require a_lang/=Void  | True if language 'a_lang' is present in archetype ontology.  |
|       | has_terminology (a_terminology_id: String): Boolean require a_terminology_id /= Void   | True if terminology <i>a_terminology</i> is present in archetype ontology.   |
|       | has_terminology_extract (a_terminology_id: String): Boolean require a_terminology_id /= Void   | True if there is a terminology extract for <i>a_terminology</i> is present in archetype ontology.  |
|       | terminologies_available: Set <string> ensure Result /= Void</string>   | List of terminologies to which term or constraint bindings exist in this terminology, computed from <i>terminology_bindings</i> and <i>constraint_bindings</i> .       |

| CLASS     | ARCHETYPE_ONTOLOGY   |  |
|-----------|--|--|
| Invariant | <pre>term_codes_validity: term_codes /= void constraint_codes_validity constraint_codes /= void term_definitions_validity: term_definitions /= void constraint_definitions_validity constraint_definitions /= void implies not constraint_definitions.is_empty term_bindings_validity: term_bindings /= void implies not term_bindings_is_empty constraint_bindings_validity: constraint_bindings /= void implies not constraint_bindings.is_empty term_attribute_names_valid: term_attribute_names /= void and then term_attribute_names.has("text") and term_attribute_names.has("description") Parent_archetype_valid: parent_archetype /= Void and then parent_archetype.description = Current</pre> |  |

### 7.3.1.1 Validity Rules

The following validity rules apply to instances of this class in an archetype:

**VONSD:** specialisation level of codes. Term or constraint code defined in archetype ontology must be of the same specialisation level as the archetype (differential archetypes), or the same or a less specialised level (flat archetypes).

**VONLC: language consistency**. Languages consistent: all term codes and constraint codes exist in all languages.

**VOTBK: ontology term binding key valid**. Every term binding must be to either a defined archetype term ('at-code') or to a path that is valid in the flat archetype.

**VOCBK: ontology constraint binding key valid**. Every constraint binding must be to a defined archetype constraint code ('ac-code').

## 7.3.2 ARCHETYPE\_TERM Class

| CLASS      | ARCHETYPE_TERM   |  |
|------------|--|--|
| Purpose    | Representation of any coded entity (term or constraint) in the archetype ontology. |  |
| Attributes | Signature  | Meaning  |
| 1          | code: String   | Code of this term.   |
| 1          | <pre>items: Hash <string, string=""></string,></pre>                               | Hash of keys ("text", "description" etc) and corresponding values. |
| Functions  | Signature  | Meaning  |
|            | <pre>keys: Set<string> ensure Result /= Void</string></pre>                        | List of all keys used in this term.                                |

| CLASS     | ARCHETYPE_TERM  |
|-----------|---|
| Invariant | <pre>code_valid: code /= void and then not code.is_empty items_valid: items /= Void</pre> |

## **Appendix A** Algorithms

## A.1 Validation of Specialised Archetype

The following class provides an indicative algorithm that can be used to validate a specialised archetype against the flat form of its specialisation parent. It is expressed in a Pascal-style notation dervived from the Eiffel reference implementation of the ADL compiler developed for the *openEHR* Foundation. The code and keywords should be self-explanatory, except possibly in the case of the 'agent' keyword. This is used in Eiffel to pass a routine as an object to another routine. The C# equivalent is the 'delegate'; in Java there are various workarounds. The original code can be found at THIS URL.

The design approach of the following class is quite simple: traverse the tree structure of the differential form of a specialised archetype with an agent (delegate) that finds the equivalent node in the flat parent, and determines whether the child node conforms or not.

```
class ARCHETYPE VALIDATOR
    target: DIFFERENTIAL ARCHETYPE
           -- differential archetype being validated
    flat parent: FLAT ARCHETYPE
           -- flat version of parent archetype, if target is specialised
    validate specialised definition is
           -- validate definition of specialised archetype against flat parent
       require
           Target specialised: target.is specialised
       local
           def it: C ITERATOR
        do
           create def it.make(target.definition)
           def it.do while (agent specialised node validate, agent node test)
        end
    node_test (a c node: ARCHETYPE CONSTRAINT): BOOLEAN is
           -- return True if a conformant path of a c node within the differential archetype is
           -- found within the flat parent archetype - i.e. a c node is inherited or redefined from
           -- parent (but not new) and no previous errors encountered
       local
           apa: ARCHETYPE_PATH_ANALYSER
       do
           create apa.make from string(a c node.path)
           Result := passed and flat parent.has path (apa.path at level (flat parent.specialisation depth))
        end
    specialised node validate (a c node: ARCHETYPE CONSTRAINT; depth: INTEGER)
           -- perform grafts of node from differential archetype on corresponding node in flat parent
           -- only interested in C COMPLEX OBJECTs
       local
```

```
co parent flat, co child diff: C OBJECT
apa: ARCHETYPE PATH ANALYSER
child attr name: STRING
ca parent, ca child, ca child diff: C ATTRIBUTE
create apa.make from string (a c node.path)
if a c node instance of C ATTRIBUTE then
   ca child diff := (C ATTRIBUTE) a c node
   ca parent flat ?= flat parent.definition.c attribute at path (apa.path at level (flat parent.specialisation depth))
   if not ca child diff.node conforms to (ca parent flat) then
      if ca child diff.is single /= ca parent flat.is single then
          add error("VSAM", <<ca child diff.path>>)
      elseif not ca child diff.existence conforms to (ca parent flat) then
          add error ("VSANCE", <<ca child diff.path, ca child diff.existence.as string,
                    ca parent flat.path, ca parent flat.existence.as string>>)
      elseif not ca child diff.cardinality conforms to (ca parent flat) then
          add error ("VSANCC", <<ca child diff.path, ca child diff.cardinality.as string,
                    ca parent flat.path, ca parent flat.cardinality.as string>>)
      end
   elseif ca child diff.node congruent to (ca parent flat) and ca child diff.parent.is congruent then
      ca child diff.set is congruent
elseif a c node instance of C OBJECT then
   co child diff := (C OBJECT) a c node
   -- find corresponding node in parent by using child node path, 'de-specialised' by one level
   co parent flat := flat parent.c object at path (apa.path at level (flat parent.specialisation depth))
   -- C CODE PHRASE conforms to CONSTRAINT REF, but is not testable in any way;
   -- sole exception in ADL/AOM; just warn
   if co parent flat instance of CONSTRAINT REF and not co child diff instance of CONSTRAINT REF then
      if co child diff instance of C CODE PHRASE then
          add warning("WCRC", <<co child diff.path>>)
      else
          add error("VSCNR", <<co parent flat.generating type, co parent flat.path, co child diff.generating type,
                                                         co child diff.path>>)
      end
   else
      -- if the child is a redefine of a parent use node, then have to do the comparison to the
      -- use node target, unless they both are use nodes, in which case leave them as is
      if co parent flat instance of ARCHETYPE INTERNAL REF and
                                           not co child diff instance of ARCHETYPE INTERNAL REF then
          co parent flat := flat parent.c object at path ((ARCHETYPE INTERNAL REF) co parent flat.path)
          if dynamic type (co child diff) /= dynamic type (co parent flat) then
             add error ("VSUNT", <<co child diff.path, co child diff.generating type,
                                     co parent flat.path, co parent flat.generating type>>)
          end
```

```
-- now determine if child object is same as or a specialisation of flat object
             if dynamic type (co child diff) /= dynamic type (co parent flat) then
                 add error("VSONT", <<co child diff.path, co child diff.type, co parent flat.path, co parent flat.type>>)
             elseif not co child diff.node conforms to (co parent flat) then
                if not co child diff.rm type conforms to (co parent flat) then
                    add error ("VSONCT", <<co child diff.path, co child diff.rm type name,
                                                         co parent flat.path, co parent flat.rm type name>>)
                elseif not co child diff.occurrences conforms to (co parent flat) then
                    add error ("", <<co child diff.path, co child diff.occurrences.as string,
                                                         co parent flat.path, co parent flat.occurrences.as string>>)
                elseif co child diff.is addressable then
                    if not co child diff.node id conforms to (co parent flat) then
                       add error("VSONCI", <<co child diff.path, co child diff.node id, co parent flat.path,
                                                                       co parent flat.node id>>))
                    elseif co child diff.node id.is equal(co parent flat.node id) then
                       add error("VSONIR", <<co child diff.path, co parent flat.path, co child diff.node id>>))
                    end
                else
                    add error("VSONI", <<co child diff.rm type name, co child diff.path,
                                                         co parent flat.rm type name, co parent flat.path>>))
                 end
             else
                 -- nodes are at least conformant; check for congruence for specalisation path replacement
                if co child diff instance of C COMPLEX OBJECT then
                    if co child diff.node congruent to (co_parent_flat) and
                                                   (co child diff.is root or else co child diff.parent.is congruent) then
                       co child diff.set is congruent
                    end
                 end
                if co child diff.sibling order /= Void and then not
                    co parent flat.parent.has child with id (co child diff.sibling order.sibling node id) then
                    add error("VSSM", <<co child diff.path, co child diff.sibling order.sibling node id>>))
                 end
             end
          end
      end
   end
end
```

## A.2 Inheritance-flattening

#### 7.3.3 What is a Redefined Node?

### 7.3.3.1 Correspondence of Redefined Nodes

Formally speaking, the correspondence of redefined nodes to the parent archetype nodes from which they are derived can be determined according to the following rules.

- 1. For an identified node in the parent archetype (i.e. at least any child of a container attribute and multiple same-typed children of single-valued attributes), the specialised archetype includes one or more nodes carrying a specialised node identifier, at a congruent path position.
- 2. For a non-identified node in the parent archetype (i.e. an unidentified child node of a single-valued attribute), the following conditions apply.
  - a) Where the node in the parent is the only child node of the attribute, the specialised archetype can include one or more nodes at the corresponding location, whose types *conform* (in the sense of the reference model) to that of the parent node,

To Be Determined: provided that for any type for which there is more than one such node, each node of that type carries a specialised node identifier. [Extension node code maybe?]

- b) Where more than one such child node exists in the parent (each of which must be of different reference model types, by the identification rules described in the ADL specification Summary of Object Node Identification Rules), a specialised node in the child is matched to the parent node of the same or most immediate parent type from the reference model.
- c) Where there are multiple nodes in the parent under the single-valued attribute, and multiple nodes in the child at the same location, matching of specialised nodes to parent nodes may become ambiguous, if reference model subtypes are used.

The above rules are used to determine the lineage of a given node in a specialised archetype, which is required both for archetype validation and for archetype flattening. In case 2c, archetype authoring tools should indicate ambiguities to the authoring user, and potentially offer to add node identifiers in order to remove the ambiguity. For most archetypes and reference models, the use of non-identified nodes is likely to be limited, and such ambiguities will not arise. However for models and archetypes where single-valued attribute alternatives are heavily used and redefined, it is advisable that node identifiers be used both in the parent and specialised child archetypes.

#### References

#### **Publications**

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#### Resources

- *open*EHR. EHR Reference Model. See <a href="http://www.openehr.org/repositories/specdev/latest/publishing/architecture/top.html">http://www.openehr.org/repositories/specdev/latest/publishing/architecture/top.html</a>.
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