

The openEHR Archetype Model

Archetype Object Model

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EHR Extract		
EHR Demographic Integration		Template OM
Composition		openEHR Archetype Profile
Security	Security Common Archetype OM -	
Data Structures		
Data Types		
Support		

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1 Introduction

1.1 Purpose

This document contains the definitive formal statement of archetype semantics, in the form of an object model for archetypes. The model presented here can be used as a basis for building software that processes archetypes, independent of their persistent representation; equally, it can be used to develop the output side of parsers that process archetypes in a linguistic format, such as the *openEHR* Archetype Definition Language (ADL) [4], XML-instance and so on. As a specification, it can be treated as an API for archetypes.

It is recommended that the *open*EHR ADL document [4] be read in conjunction with this document, since it contains a detailed explanation of the semantics of archetypes, and many of the examples are more obvious in ADL, regardless of whether ADL is actually used with the object model presented here or not

1.2 Related Documents

Prerequisite documents for reading this document include:

• The *open*EHR Architecture Overview

Related documents include:

- The *open*EHR Archetype Definition Language (ADL)
- The *open*EHR Archetype Profile (oAP)
- The *open*EHR Template Object Model (TOM)

1.3 Nomenclature

In this document, the term 'attribute' denotes any stored property of a type defined in an object model, including primitive attributes and any kind of relationship such as an association or aggregation. XML 'attributes' are always referred to explicitly as 'XML attributes'.

1.4 Status

This document is under development, and is published as a proposal for input to standards processes and implementation works.

The most recent official release of this document is available at http://www.openehr.org/releases/latest.

The development version of this document can be found at http://www.openehr.org/releases/trunk/architecture/am/aom1.5.pdf.

Blue text indicates sections under active development.

1.5 Tools

Various tools exist for creating and processing archetypes. The *open*EHR tools are available in source and binary form from the website (http://www.openEHR.org).

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1.6 Changes from Previous Versions

1.6.1 Version 2.0 to 2.1

The changes in version 2.1 are made to better facilitate the representation of specialised archetypes. The key semantic capability for specialised archetypes is to be able to support a differential representation, i.e. to express a specialised archetype only in terms of the changed or new elements in its defnition, rather than including a copy of unchanged elements. Doing the latter is clearly unsustainable in terms of change management. The 2.0 model already supported differential representation, but somewhat inconveniently.

The changes are as follows.

- The addition of two new classes DIFFERENTIAL_ARCHETYPE and FLAT_ARCHETYPE which are variants of ARCHETYPE class, which is now abstract.
- The addition of two attributes to the C_ATTRIBUTE class, allowing the inclusion of a path and a flag including that the matches (€) operator is to be negated for this attribute. The former allows for specialised archetype redefinitions deep within a structure to be stated with respect to a path rather than having to include the ADL blocks to descend from the top to the point of redefinition. The matches negation flag allows specialised archetypes to state constraints by value exclusion rather than inclusion, which experience has shown is very convenient for some kinds of constraints. All the changes in this version are found in the constraint model and primitive packages.
- The <code>c_defined_object</code> default_value function has been renamed to , in order to properly represent its meaning (it is a generated value, not a set value) and to avoid a name clash with the <code>openEHR</code> Template <code>default_value</code> attribute defined in a descendant of the <code>c_defined_object_class</code>.
- The addition of two new classes <code>differential_archetype_terminology</code> and <code>flat_archetype_terminology</code>, which are variants of <code>archetype_terminology</code>, which is now abstract.
- The name of the *invariant* attribute has been changed to *rules*, to better reflect its purpose.

1.6.2 Version 0.6 to 2.0

As part of the changes carried out to ADL version 1.3, the archetype object model specified here is revised, also to version 2.0, to indicate that ADL and the AOM can be regarded as 100% synchronised specifications.

- added a new attribute adl_version: String to the ARCHETYPE class;
- changed name of ARCHETYPE.concept code attribute to concept.

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2 **Background**

2.1 **Architectural Context**

Archetypes form the second layer of the *openEHR* semantic architecture. They provide a way of creating models of domain content, expressed in terms of constraints on a reference model. Archetype paths provide the basis of querying in *open*EHR as well as bindings to terminology.

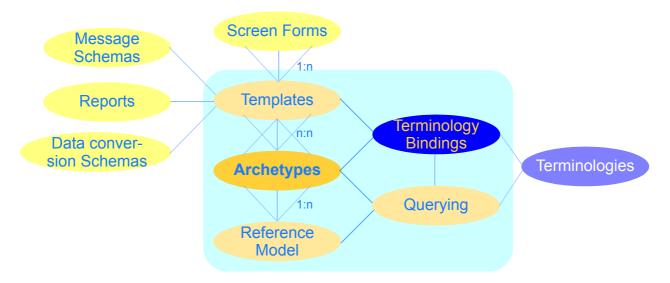


FIGURE 1 The openEHR Semantic Architecture

The semantics of archetypes are defined by the following specifications:

- the openEHR Archetype Object Model (AOM);
- the openEHR Archetype Profile (oAP);
- the Archetype Definition Language (ADL).

The AOM is the definitive formal expression of archetype semantics, and is independent of any particular syntax. The main purpose of the AOM specification is to inform developers how to build software.

The purpose of the *open*EHR Archetype Profile is to provide custom archetype classes for the openEHR reference model.

The openEHR archetype framework is described in terms of Archetype Definitions and Principles and openEHR Distributed Development Model documents...

The Archetype Definition Language (ADL) is a formal abstract syntax for archetypes, and can be used to provide a default serial expression of archetypes. It is the primary document for understanding the semantics of archetypes.

The semantics defined in the AOM and the Archetype Profile are used to express the object structures of source archetypes and flattened archetypes. With the addition of a small number of primitives defined in the Template Object Model (TOM), they also express the source and flattened form of openEHR templates. The two source forms are authored by users using tools, while the two flat forms are generated by tools. The rules for how to use the AOM for each of these forms is described in details in this specification.

2.2 Basic Semantics

Archetypes are topic- or theme-based models of domain content, expressed in terms of constraints on a reference information model. Since each archetype constitutes an encapsulation of a set of data points pertaining to a topic, it is of a manageable, limited size, and has a clear boundary. For example an 'Apgar result' archetype of the *openEHR* reference model class <code>OBSERVATION</code> contains the data points relevant to Apgar score of a newborn, while a 'blood pressure measurement' archetype contains data points relevant to the result and measurement of blood pressure. Archetypes are assembled by templates to form structures used in computational systems, such as document definitions, message definitions and so on.

2.2.1 Archetype Relationships

A 'system' of archetypes is a collection of archetypes covering all or part of a domain, such as clinical medicine. Apart from versioning, two kinds of relationship can exist between archetypes in the system: specialisation and composition. The specialisation relationship in particular affects the parsing and validation of archetypes in the system.

Archetype Specialisation

An archetype can be specialised in a descendant archetype in a similar way to a subclass in an object-oriented programming environment. Specialised archetypes are, like classes, expressed in a *differential* form with respect to the parent archetype. This is a necessary pre-requisite to sustainable management of specialised archetypes. An archetype is a specialisation of another archetype if it mentions that archetype as its parent, and only makes changes to its definition such that its constraints are 'narrower' than those of the parent. The chain of archetypes from a specialised archetype back through all its parents to the ultimate parent is known as an *archetype lineage*. For a non-specialised (i.e. top-level) archetype, the lineage is just itself.

In order for specialised archetypes to be used, the differential form used for authoring has to be *flat-tened* through the archetype lineage to create *flat-form archetypes*, i.e. the standalone equivalent of a given archetype, as if it had been constructed on its own. A flattened archetype is expressed in the same serial and object form as a differential form archetype, although there are some slight differences in the semantics.

Any data created via the use of an archetype conforms to the flat form of the archetype, and to the flat form of every archetype up the lineage.

The semantics of specialisation are described in detail in the *openEHR ADL* specification.

Archetype Composition

It the interests of re-use and clarity of modelling, archetypes can be composed to form larger structures semantically equivalent to a single large archetype. Composition allows two things to occur: for archetypes to be defined according to natural 'levels' or encapsulations of information, and for the re-use of smaller archetypes by higher-level archetypes. There are two mechanisms for expressing composition: direct reference, and archetype *slots* which are defined in terms of constraints. The latter, unlike an object model, allows an archetype to have a composition relationship with any number of archetypes matching some constraint pattern. Depending on what archetypes are available within the system, the archetypes matched may vary.

2.2.2 Templates

In practical systems, archetypes are assembled into larger usable structures by the use of *open*EHR templates. A template is expressed in a source form similar to that of a specialised archetype, and

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processed against an archetype library to product an operational template. The latter is like a large flat-form archetype, and is the form used for runtime validation, and also for the generation of all computational aretefacts derived from templates. Semantically, templates perform three functions: aggregating multiple archetypes, removing elements not needed for the use case of the template, and narrowing some existing constraints, in the same way as specialised archetypes. The effect is to re-use needed elements from the archetype library, arranged in a way that corresponds directly to the use case at hand.

2.3 The Development Environment

2.3.1 Model / Syntax Relationship

The AOM can be considered as the model of an in-memory archetype or a template, or equivalently, the syntax tree for any syntax form of the same. The abstract syntax form of an archetype is ADL, but an archetype may just as easily be parsed from and serialised to XML. The in-memory archetype representation may also be created by calls to a suitable AOM construction API, from an archetype or template editing tool. These relationships, and the relation between each form and its specification are shown in FIGURE 2.

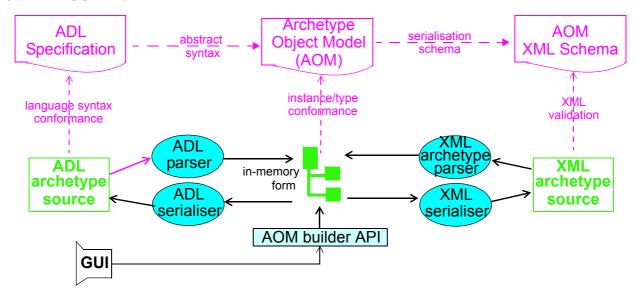


FIGURE 2 Relationship of archetype in-memory and syntax forms

The existence of source and flat form archetypes and templates, potentially in multiple serialised formats may initially appear confusing, although any given environment tends to use a single serialised form. FIGURE 3 illustrates all possible archetype and template artefact types, including file types, and shows which specifications they are defined by.

2.3.2 The Development Process

Archetypes and templates are authored and transformed according to a number of steps very similar to class definitions within an object-oriented programming environment. The activities in the process are as follows:

- archetype authoring: creates source-form archetypes, expressed in AOM objects;
- archetype validation: creates flattened archetypes;

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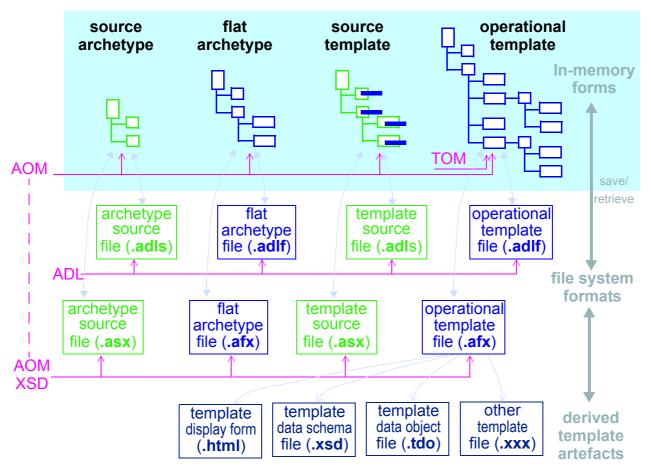


FIGURE 3 Relationship of computational artefacts and specifications

- *template authoring*: creates source-form templates that reference archetypes; also expressed as AOM / TOM objects;
- operational template generation: creates fully flattened archetype-based templates.

The tool chain for the process is illustrated in FIGURE 4. From a business point of view, template authoring is the starting point. A template references one or more archetypes, so its compilation (parsing, validation, flattening) involves both the template source and the validated, flattened forms of the referenced archetypes. With these as input, a template flattener can generate the final output, an operational template.

2.3.3 Compilation

A tool that parses, validates, flattens and serialises a library of archetypes is called a compiler. Due to archetype specialisation, *archetype lineages* rather than just single archetypes are processed - i.e. specialised archetypes can only be compiled in conjunction with their specialisation parents up to the top level. For any given lineage, compilation proceeds from the top-level archetype downward. Each archetype is validated, and if it passes, flattened with the parent in the chain. This continues until the archetype originally being compiled is reached. In the many cases of archetypes with no specialisations, compilation involves the one archetype only.

FIGURE 5 illustrates the object structures for an archetype lineage as created by a compilation process, with the elements corresponding to the top-level archetype bolded. Differential input file(s) are converted by the parser into differential object parse trees, shown at the right of the figure. The same structures would be created by an editor application.

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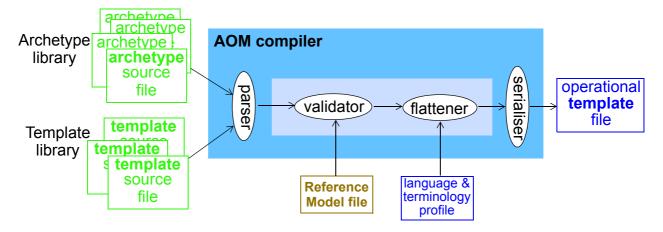


FIGURE 4 Archetype / template tool chain

The differential in-memory representation is validated by the semantic checker, which verifies numerous things, such as that term codes referenced in the definition section are defined in the terminology section. It can also validate the classes and attributes mentioned in the archetype against a specification for the relevant reference model¹.

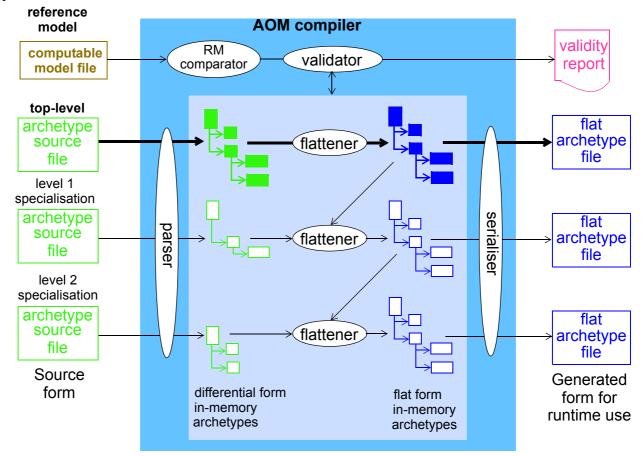


FIGURE 5 Computational model of archetype compilation

^{1.} A dADL expression of the openEHR reference model is available for this purpose.

The results of the compilation process can be seen in the archetype visualisations in the *openEHR* ADL Workbench¹.

2.3.4 Optimisations

There is a subtlety in dealing with syntax and in-memory forms of archetypes and templates which becomes important in *open*EHR system design. Artefacts authored by whatever means, including by users with a tool (which may be as simple as a text editor), should always be considered 'suspect' until proven otherwise by reliable validation. This is true regardless of the original syntax - ADL, XML or something else. Once validated however, the flat form can be reserialised both in a format suitable for editor tools to use (ADL, XML, ...), and also in a format that can be regarded as a reliable pure object serialisation of the in-memory structure. The latter form is often XML-based, but can be any object representation form, such as JSON, the *open*EHR dADL syntax, a binary form, or a database structure. It will not be an abstract syntax form such as ADL, since there is an unavoidable semantic transformation required between the abstract syntax and object form.

The goal of this pure object serialisation is that it can be used as *persistence* of the validated artefact, to be converted to in-memory form using only generic object deserialisation, rather than the typical multi-pass compiler/validator that needs to be used for parsing an artefact of unreliable / unknown origin. This allows such validated artefacts to be used in both design environments and more importantly, runtime systems with no danger of compilation errors. It is the same principle used in creating .jar files from Java source code, and .Net assemblies from C# source code.

Within *open*EHR environments, managing the authoring and persisted forms of archetypes is achieved using various mechanisms including digital signing, which are described in the *open*EHR Distributed Development Model document.

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^{1.} See http://www.openehr.org/svn/ref_impl_eiffel/TRUNK/apps/doc/adl_workbench_help.htm

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3 Model Overview

The model described here is a pure object-oriented model that can be used with archetype parsers and software that manipulates archetypes and templates. It is independent of any particular serialised expression of an archetype, such as ADL or OWL, and can therefore be used with any kind of parser.

It is dependent on the *open*EHR Support model (assumed types and identifiers), as small number of the *open*EHR Data types IM, and the AUTHORED RESOURCE classes from the *open*EHR Common IM.

3.1 Package Structure

The *open*EHR Archetype Object Model is defined as the package am.archetype, as illustrated in FIGURE 6. It is shown in the context of the *open*EHR am.archetype packages.

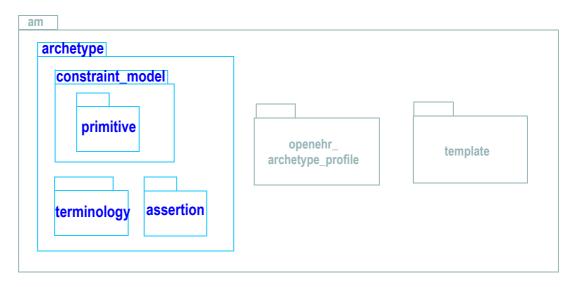


FIGURE 6 openehr.am.archetype Package

4 The Archetype Package

4.1 Overview

The top-level model of archetypes and templates (all variant forms) is illustrated in FIGURE 7. The model defines a standard structural representation of an archetype, typically deserialised from either the *open*EHR ADL format, or an 'object graph' serialisation in a format such as ODIN, XML, JSON or YAML. The class ARCHETYPE is a descendant of the AUTHORED_RESOURCE class, which provides a standardised model of descriptive meta-data, language information, annotations and revision history. The ARCHETYPE class adds a number of identifiying attributes and flags, along with the substantive parts of the definition, namely *definition*, optional *rules* part, and *terminology*.

4.1.1 Archteype Identification

All archetype variants have a number of identifying properties defined by the ARCHETYPE and associated ARCHETYPE_HRID classes. The *archetype_id* attribute defines the mandatory multi-axial identifier of an archetype, while the optional *uid* attribute supports an ISO Oid or GUID style identifier. This will probably become mandatory in the future, in order to properly support lifecycle management. Archetypes created new in tools should be given a GUID as a default uid.

The class ARCHETYPE_HRID defines an atomised representation of the Archetype *archetype_id* (and also *archetype_parent_id*, for specialised archetypes), enabling variant forms to be used as needed. Its various parts can be understood from the following diagram, which also shows the computed *interface_id* and *physical_id* in various forms. A full explanation of the identification system is given in the openEHR Knowledge Artefact Identification specification.



FIGURE 8 ARCHETYPE_HRID structure

The *adl_version* attribute in ADL 1.4 was used to indicate the ADL release used in the archetype-source file from which the AOM structure was created (the version number comes from the revision history of the *open*EHR ADL specification). In the current and future AOM and ADL specifications, the meaning of this attribute is generalised to mean 'the version of the archetype formalism' in which the current archetype is expressed. For reasons of convenience, the version number is still taken from the ADL specification, but now refers to all archetype-related specifications together, since they are always updated in a synchronised fashion.

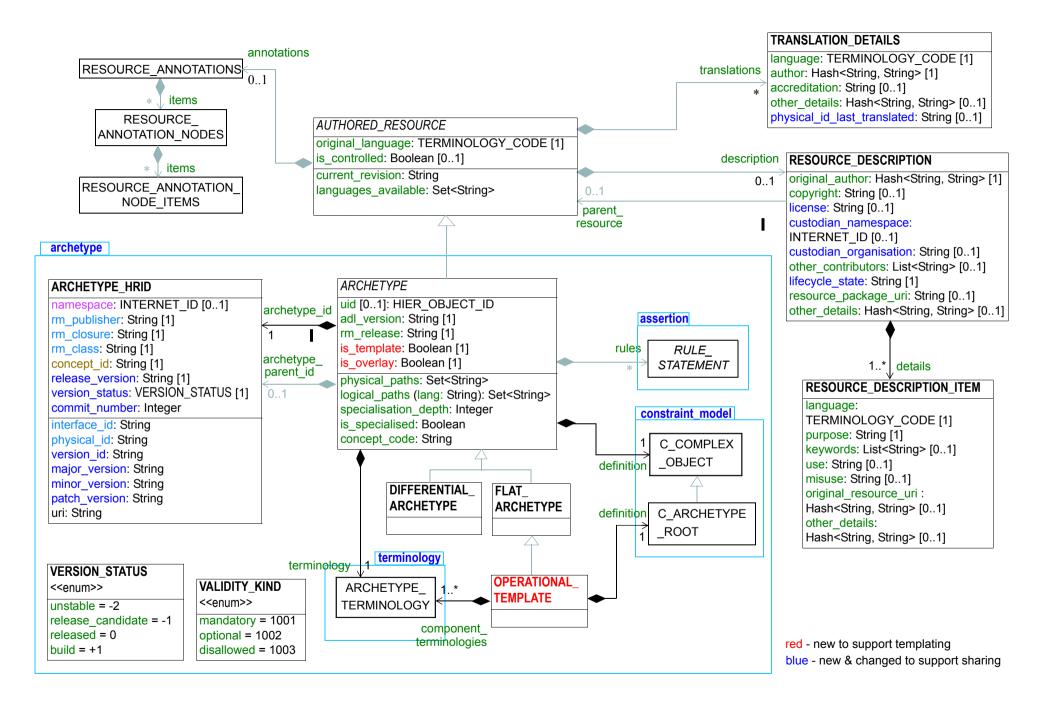


FIGURE 7 openehr.am.archetype Package

The *rm_release* property includes the release id of the reference model on which the archetype was based, in the archetype's current version. This should be in the same semver.org 3-part form as the ARCHETYPE_HRID.*release_version* property, e.g. "1.0.2". This property does not indicate conformance to any particular reference model versions, since most archetypes can easily conform to more than one. More minimal archetypes are likely to technically conform to more old and future releases than more complex archteypes.

4.1.2 Descriptive Meta-data

4.1.3 Common Structural Parts

The archetype *definition* is the main definitional part of an archetype and is an instance of a C_COMPLEX_OBJECT (or its descendant C_ARCHETYPE_ROOT, in the case of a template). This means that the root of the constraint structure of an archetype always takes the form of a constraint on a non-primitive object type.

The *terminology* section of an archetype is represented by its own classes, and is what allows archetypes to be natural language- and terminology-neutral.

In addition to this, an archetype may include one or more *rules*. Rules are statements expressed in a subset of predicate logic, which can be used to state constraints on multiple parts of an object. They are not needed to constrain single attributes or objects (since this can be done with an appropriate C_ATTRIBUTE or C_OBJECT), but are necessary for constraints referring to more than one attribute, such as a constraint that 'systolic pressure should be >= diastolic pressure' in a blood pressure measurement archetype. They can also be used to declare variables, including external data query results, and make other constraints dependent on a variable value, e.g. the gender of the record subject.

A utility class, VALIDITY_KIND is included in the Archetype package. This class contains one integer attribute and three constant definitions, and is intended to be used as the type of any attribute in this constraint model whose value is logically 'mandatory', 'optional', or 'disallowed'. It is used in this model in the classes C_Date, C_Time and C_Date_Time.

Lastly, annotations and revision history sections, inherited from the AUTHORED_RESOURCE class, can be included as required. The annotations section is of particular relevance to archetypes and templates, and is used to document individual nodes within an archetype or template, and/or nodes in reference model data, that may not be constrained in the archetype, but whose specific use in the archetyped data needs to be documented. In the former case, the annotations are keyed by an archetype path, while in the latter case, by a reference model path.

4.1.4 Structural Variants

The model in FIGURE 7 defines the structures of a number of variants of the 'archetype' idea. All concrete instances are instances of one of the concrete descendants of ARCHETYPE. FIGURE 9 illustrates the typical object structure of a *source archetype* - the form of archetype created by an authoring tool - represented by a DIFFERENTIAL ARCHETYPE instance. Mandatory parts are shown in bold.

Source archetypes can be specialised, in which case their definition structure is a partial overlay on the flat parent, or 'top-level', in which case the definition structure is complete. C_ARCHETYPE_ROOT instances may only occur representing direct references to other archetypes - 'external references'.

A *flat archetype* is generated from one or more source archetypes via the flattening process described in the next chapter of this specification, (also in the ADL specification). This generates a <code>FLAT_ARCHETYPE</code> from a <code>DIFFERENTIAL_ARCHETYPE</code> instance. The main two changes that occur in

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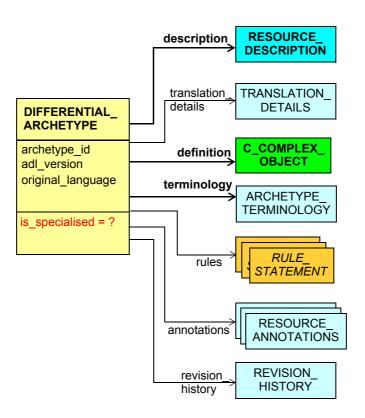


FIGURE 9 Source archetype instance structure

this operation are a) specialised archetype overlays are applied to the flat parent structure, resulting in a full archetype structure, and b) internal references (use nodes) are replaced by their expanded form, i.e. a copy of the subtrees to which they point.

This form is used to represent the full 'operational' structure of a specialised archetype, and has two uses. The first is to generate backwards compatible ADL 1.4 legacy archetypes (always in flat form); the second is during the template flattening process, when the flat forms of all referenced archetypes and templates are ultimately combined into a single operational template.

For either immediate descendant of the ARCHETYPE class, if the property is template = True, the structure is a template.

FIGURE 10 illustrates the structure of a source template, i.e instances of DIFFERENTIAL ARCHETYPE class with is template = True. A source template is an archetype containing C ARCHETYPE ROOT objects representing slot fillers - each referring to an external archetype or template, or potentially an overlay archetype.

Another archetype variant, also shown in FIGURE 10 is the template overlay, i.e. DIFFERENTIAL ARCHETYPE instances with is template, is overlay and is specialised all set to True. These are purely local components of templates, and include only the definition and terminology. The definition structure is always a specialised overlay on something else, and may not contain any slot fillers or external references, i.e. no C ARCHETYPE ROOT objects. No identifier, adl version, languages or description are required, as they are considered to be propagated from the owning root template. Accordingly, template overlays act like a simplified specialised archetype. Template overlays can be thought of as being similar to 'anonymous' or 'inner' classes in some object-oriented programming languages. (There is no technical reason why overlay *archetypes*, i.e. is template = False, could not also exist, but as yet there seems no obvious practical use).

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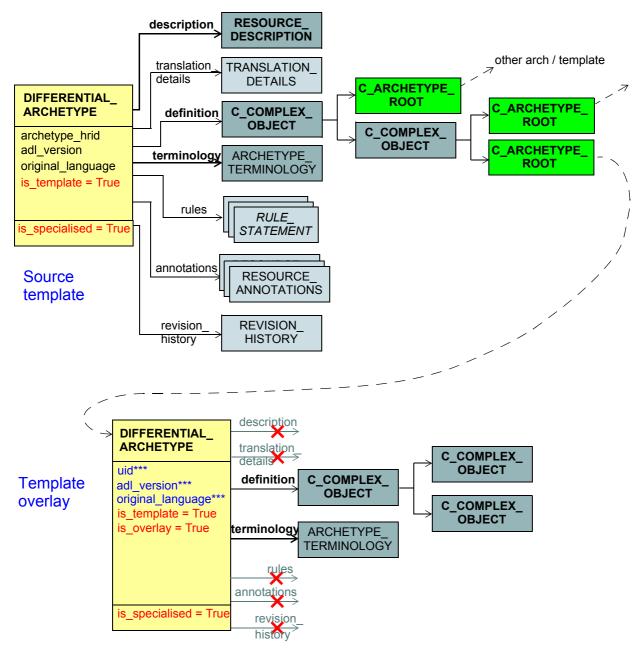


FIGURE 10 Source template instance structures

TBD_1: removal of the propagated parts has not been completely
 implemented yet

FIGURE 11 illustrates the resulting operational template, or compiled form of a template. This is created by building the composition of referenced archetypes and/or templates and/or template overlays, in their flattened form, to generate a single 'giant' archetype. The root node of this archetype, along with every archetype/template root node within, is represented using a C_ARCHETYPE_ROOT object. An operational template also has a *component_terminologies* property containing the ontologies from every constituent archetype, template and overlay.

More details of template development, representation and semantics are described in the next section.

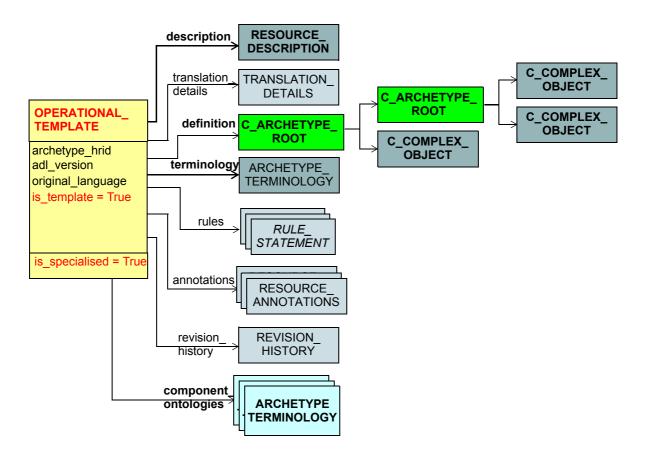


FIGURE 11 Operational template instance structure

4.2 **Class Descriptions**

4.2.1 **ARCHETYPE Class**

CLASS	ARCHETYPE (abstract)	
Purpose	Root object of an archetype. Defines semantics of identification, lifecycle, versioning, composition and specialisation.	
Inherit	AUTHORED_RESOURCE	
Attributes	Signature	Meaning
01	adl_version: String	ADL version if archteype was read in from an ADL shareable archetype.
01	uid: hier_object_id	OID identifier of this archetype.

CLASS	ARCI	HETYPE (abstract)
01	rm_release: String	Semver.org compatible release of the most recent reference model release on which the archetype in its current version is based. This does not imply conformance only to this release, since an archetype may be valid with respect to multiple releases of a reference model.
1	archetype_id: ARCHETYPE_HRID	Identifier of this archetype.
01	parent_archetype_id: ARCHETYPE_HRID	Identifier of the specialisation parent of this archetype.
1	is_template: Boolean	Indicates the type of artefact, i.e. archetype, or template. If not present (e.g. in serialised forms), assumed to be False.
1	is_overlay: Boolean	Indicates the artefact to be an overlay of an archetype or template; if True, <i>is_specialised</i> must also be True.
1	definition: C_COMPLEX_OBJECT	Root node of this archetype
1	terminology: ARCHETYPE_TERMINOLOGY	The terminology of the archetype.
01	rules: List <rule_statement></rule_statement>	Rules relating to this archetype. Statements are expressed in first order predicate logic, and usually refer to at least two attributes.
Functions	Signature	Meaning
1	<pre>concept_code: String ensure Result.is_equal (defini- tion.node_id)</pre>	The concept code of the root object of the archetype, also standing for the concept of the archetype as a whole.
1	<pre>physical_paths: Set<string></string></pre>	Set of language-independent paths extracted from archetype. Paths obey Xpath-like syntax and are formed from alternations of C_OBJECT.node_id and C_ATTRIBUTE.rm_attribute_name values.
1	<pre>logical_paths (a_lang: String): Set<string></string></pre>	Set of language-dependent paths extracted from archetype. Paths obey the same syntax as physical_paths, but with <i>node_ids</i> replaced by their meanings from the terminology.

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CLASS	ARCHETYPE (abstract)	
	<pre>is_specialised: Boolean ensure Result implies parent_archetype_hrid /= Void</pre>	True if this archetype is a specialisation of another.
	<pre>specialisation_depth: Integer ensure Result = terminology. specialisation_depth</pre>	Specialisation depth of this archetype; larger than 0 if this archetype has a parent. Derived from the specialisation depth of <i>concept_code</i> .
Invariant		

4.2.2 ARCHETYPE_HRID Class

CLASS	ARCHETYPE_HRID	
Purpose	Human_readable identifier (HRID) for an archetype or template.	
Attributes	Signature Meaning	
01	namespace: INTERNET_ID	Reverse domain name namespace identifier.
1	rm_publisher: String	Name of the Reference Model publisher.
1	rm_closure: String	Name of the package in whose closure the <i>rm_class</i> class is found (there can be more than one possibility in a reference model).
1	rm_class: String	Name of the root class of this archetype.

CLASS	AR	CHETYPE_HRID
1	concept_id: String	The short concept name of the archetype as used in the multi-axial <i>archetype_hrid</i> .
1	release_version: String	The full numeric version of this archetype consisting of 3 parts, e.g. 1.8.2. The <i>archetype_hrid</i> feature includes only the major version.
1	version_status: version_status	The status of the version.
1	commit_number: Integer	Commit number of this archetype. This is a number that advances from 1 and is reset for each new value of <i>release_version</i> .
Functions	Signature	Meaning
	<pre>interface_id: String</pre>	The 'interface' form of the HRID, i.e. down to the major version.
	physical_id: String	The 'physical' form of the HRID, i.e. with complete version information.
	version_id: String	Full version identifier string, based on release_version and lifecycle, e.g. 1.8.2-rc4.
	major_version:StringMajor version of this archetype, extracted from release_version.	
	minor_version: String	Minor version of this archetype, extracted from <i>release_version</i> .
	patch_version: String	Patch version of this archetype, extracted from <i>release_version</i> . Equivalent to patch version in patch version in semver.org sytem.
	uri: String	Generated URI based on physical_id.
Invariant	<pre>Rm_publisher_validity: rm_publisher /= Void and then not rm_publisher.is_empty Rm_closure_validity: rm_closure /= Void and then not rm_closure.is_empty Rm_class_name_validity: rm_class /= Void and then not rm_class.is_empty Concept_id_validity: concept_id /= Void and then not concept_id.is_empty Base_version_validity: release_version /= Void and then not release_version.is_empty Commit_number_validity: commit_number > 0</pre>	

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4.2.3 **VERSION_STATUS Class**

CLASS	VERSION_STATUS	
Purpose	Status of this version, as one of a number of possible values: uncontrolled, pre-release, release, build.	
Attributes	Signature	Meaning
	unstable: Integer = -2	Value representing a version which is 'unstable', i.e. contains an unknown size of change with respect to its base version. Rendered with the build number as a string in the form "N.M.P+uB" e.g. "2.0.1+u154".
	release_candidate: Integer = -1	Value representing a version which is 'release candidate', i.e. contains only patch-level changes on the base version. Rendered as a string as "N.M.P-rcB" e.g. "2.0.1-rc27".
	<pre>released: Integer = 0</pre>	Value representing a version which is 'released', i.e. is the definitive base version. Rendered with the build number as a string in the form "N.M.P" e.g. "2.0.1".
	<pre>build: Integer = 1</pre>	Value representing a version which is a build of the current base release. Rendered with the build number as a string in the form "N.M.P+B" e.g. "2.0.1+33".
Invariant		

4.2.4 **DIFFERENTIAL_ARCHETYPE Class**

CLASS	DIFFERENTIAL_ARCHETYPE	
Purpose	Root object of the differential form of an archetype or template. Also called the 'source' form, as this is the form of an archetype created by an editor tool. For non-specialised archetypes, this is the almost same as the flat form (apart from the expansion of internal references in the flat form). For specialised archetypes, only the differences with respect to the parent are represented.	
Inherit	ARCHETYPE	
Attributes	Signature	Meaning
Invariant		

4.2.5 FLAT_ARCHETYPE Class

CLASS	FLAT_ARCHETYPE	
Purpose	Root object of the inheritance-flattened form of an archetype or template.	
Inherit	ARCHETYPE	
Attributes	Signature	Meaning
Invariant		

4.2.6 OPERATIONAL_TEMPLATE Class

CLASS	OPERATIONAL_TEMPLATE	
Purpose	Root object of an operational template. An operational template is derived from a template definition and the archetypes mentioned by that template by a process of flattening, and potentially removal of unneeded languages and terminologies.	
Use	An operational template is used for generating and validating canonical openEHR data, and also as a source artefact for generating other downstream technical artefacts, including XML schemas, APIs and UI form definitions.	
Inherit	FLAT_ARCHETYPE	
Attributes	Signature	Meaning
1 (redefined)	definition: c_archetype_root	Root node is replaced with a C_ARCHETYPE_ROOT. This has the effect that every interior node inn the entire structure has a C_ARCHETYPE_ROOT above it.
1	<pre>component_terminologies: Hash <flat_archetype_terminolog string="" y,=""></flat_archetype_terminolog></pre>	Compendium of flattened ontologies of any archetypes externally referenced from this archetype, keyed by archetype identifier. This will almost always be present in a template.
Functions	Signature	Meaning
	<pre>component_terminology (an_id: String): FLAT_ARCHETYPE_TERMINOLOGY</pre>	Terminology for archetype or template component with identifier <i>an_id</i> .
Invariant	Is_specialised: is_specialised Is_template: is_template Definition_existence: definition /= Void Component_terminologies_existence: component_terminologies /= Void	

4.2.7 **VALIDITY_KIND Class**

CLASS	VALIDITY_KIND	
Purpose	An enumeration of three values which may commonly occur in constraint models.	
Use	Use as the type of any attribute within this model, which expresses constraint on some attribute in a class in a reference model. For example to indicate validity of Date/Time fields.	
Attributes	Signature	Meaning
1	mandatory: Integer = 1001	Constant to indicate mandatory presence of something
1	optional: Integer = 1002	Constant to indicate optional presence of something
1	disallowed: Integer = 1003	Constant to indicate disallowed presence of something
Functions	Signature	Meaning
	<pre>valid_validity (n: Integer) : Boolean ensure n >= mandatory and n <= disallowed</pre>	Function to test validity values.
Invariant		

4.3 **Validity Rules**

The following validity rules apply to all varieties of ARCHETYPE object:

VARCN: archetype concept validity. The node_id of the root object of the archetype must be of the form id1{.1}*, where the number of '.1' components equals the specalisation depth, and must be defined in the terminology.

VATDF: archetype term validity. Each archetype term ('at' code) of a given specialisation level used as a node identifier the archetype definition must be defined in the term definitions part of the terminology of the current archetype or of a specialisation parent.

VACDF: constraint code validity. Each constraint code ('ac' code) of a given specialisation level used in the archetype definition part must be defined in the constraint definitions part of the terminology of the current archetype or of a specialisation parent, according to specialisation level.

VETDF: external term validity. Each external term used within the archetype definition must exist in the relevant terminology (subject to tool accesibility; codes for inaccessible terminologies should be flagged with a warning indicating that no verification was possible).

VOTM: terminology translations validity. Translations must exist for term_definitions and constraint_definitions sections for all languages defined in the description / translations section.

VOKU: object key unique. Within any keyed list in an archetype, including the desription, terminology, and annotations sections, each item must have a unique key with respect to its siblings.

VARDT: archetype definition typename validity. The typename mentioned in the outer block of the archetype definition section must match the type mentioned in the first segment of the archetype id.

VRANP: annotation path valid. Each path mentioned in an annotation within the annotations section must either be a valid archetype path, or a 'reference model' path, i.e. a path that is valid for the root class of the archetype.

VRRLP: rule path valid. Each path mentioned in a rule in the rules section must be found within the archetype, or be an RM-valid extension of a path found within the archetype.

The following validity rules apply to ARCHETYPE objects for which is overlay = False:

VARID: archetype identifier validity. The archetype must have an identifier that conforms to the *open*EHR specification for archetype identifiers.

VDEOL: original language specified. An original_language section containing the meta-data of the original authoring language must exist.

VARD: description specified. A description section containing the main meta-data of the archetype must exist.

The following rules apply to specialised archetypes.

VASID: archetype specialisation parent identifier validity. The archetype identifier stated in the specialise clause must be the identifier of the immediate specialisation parent archetype.

VALC: archetype language conformance. The languages defined in a specialised archetype must be the same as or a subset of those defined in the flat parent.

VACSD: archetype concept specialisation depth. The specialisation depth of the concept code must be one greater than the specialisation depth of the parent archetype.

VATCD: archetype code specialisation level validity. Each archetype term ('at' code) and constraint code ('ac' code) used in the archetype definition part must have a specialisation level no greater than the specialisation level of the archetype.

5 Constraint Model Package

5.1 Overview

FIGURE 12 and FIGURE 13 illustrate the object model of constraints used in an archetype definition. This model is completely generic, and is designed to express the semantics of constraints on instances of classes which are themselves described in any orthodox object-oriented formalism, such as UML. Accordingly, the major abstractions in this model correspond to major abstractions in object-oriented formalisms, including several variations of the notion of 'object' and the notion of 'attribute'. The notion of 'object' rather than 'class' or 'type' is used because archetypes are about constraints on data (i.e. 'instances', or 'objects') rather than models, which are constructed from 'classes'. In this document, the word 'attribute' refers to any data property of a class, regardless of whether regarded as a 'relationship' (i.e. association, aggregation, or composition) or 'primitive' (i.e. value) attribute in an object model.

The definition part of an archetype is an instance of a <code>C_COMPLEX_OBJECT</code> and consists of alternate layers of *object* and *attribute* constrainer nodes, each containing the next level of nodes. At the leaves are primitive object constrainer nodes constraining primitive types such as <code>String</code>, <code>Integer</code> etc. There are also nodes that represent internal references to other nodes, constraint reference nodes that refer to a text constraint in the constraint binding part of the archetype terminology, and archetype constraint nodes, which represent constraints on other archetypes allowed to appear at a given point. The full list of concrete node types is as follows:

- C_COMPLEX_OBJECT: any interior node representing a constraint on instances of some non-primitive type, e.g. OBSERVATION, SECTION;
- C_ATTRIBUTE: a node representing a constraint on an attribute (i.e. UML 'relationship' or 'primitive attribute') in an object type;
- C PRIMITIVE OBJECT: an node representing a constraint on a primitive (built-in) object type;
- C_COMPLEX_OBJECT_PROXY: a node that refers to a previously defined object node in the same archetype. The reference is made using a path;
- ARCHETYPE_SLOT: a node whose statements define a constraint that determines which other archetypes can appear at that point in the current archetype. It can be thought of like a keyhole, into which few or many keys might fit, depending on how specific its shape is. Logically it has the same semantics as a C_COMPLEX_OBJECT, except that the constraints are expressed in another archetype, not the current one.
- C_ARCHETYPE_ROOT: stands for the root node of an archetype; enables another archetype to be referenced from the present one. Used in both archetypes and templates.

The constraints define which configurations of reference model class instances are considered to conform to the archetype. For example, certain configurations of the classes PARTY, ADDRESS, CLUSTER and ELEMENT might be defined by a Person archetype as allowable structures for 'people with identity, contacts, and addresses'. Because the constraints allow optionality, cardinality and other choices, a given archetype usually corresponds to a set of similar configurations of objects.

The type-name nomenclature <code>C_xxx</code> used here is intended to be read as "constraint on objects of type <code>xxxx</code>", i.e. a <code>C_COMPLEX_OBJECT</code> is a "constraint on a complex object (defined by a complex reference model type)". These type names are used below in the formal model.

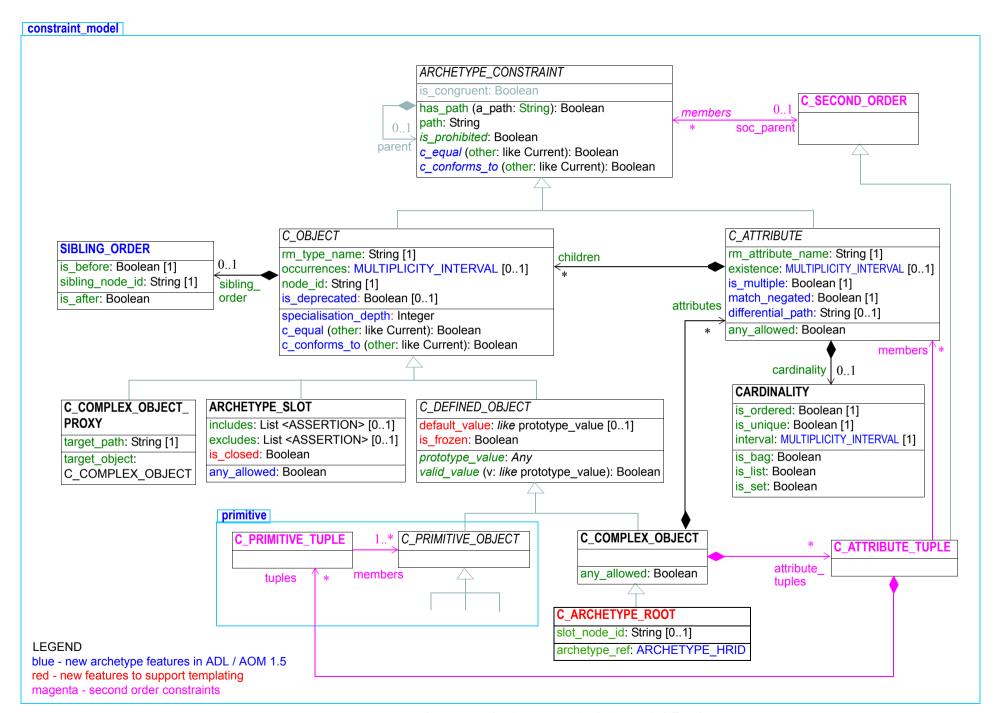


FIGURE 12 openehr.am.archetype.constraint_model Package

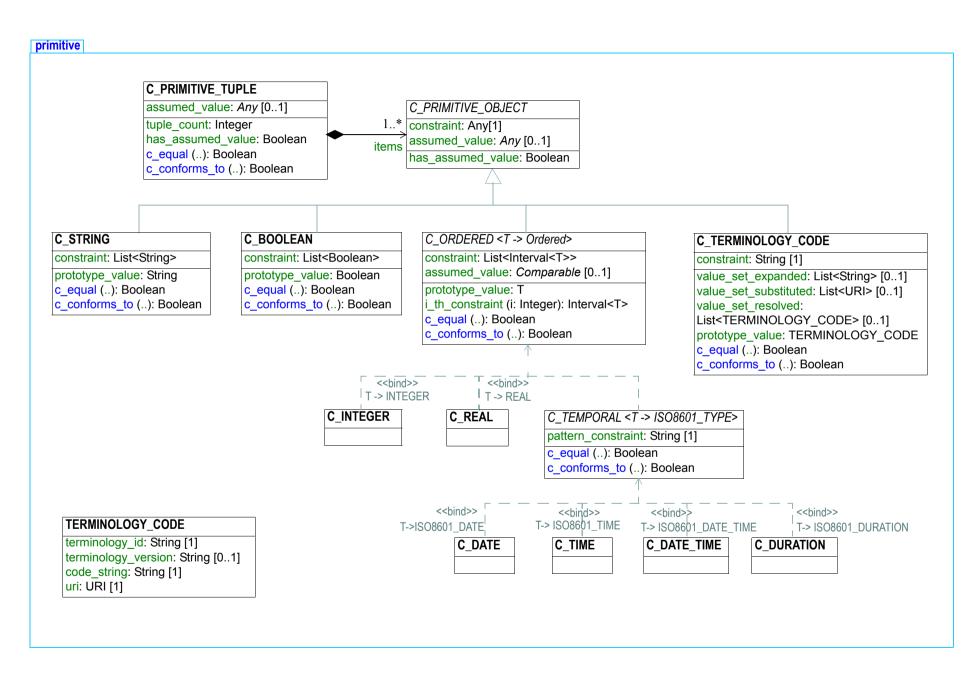


FIGURE 13 The openehr.am.archetype.primitive Package

5.2 Semantics

The effect of the model is to create archetype description structures that are a hierarchical alternation of object and attribute constraints. This structure can be seen by inspecting an ADL archetype, or by viewing an archetype in the *open*EHR ADL workbench [9], and is a direct consequence of the object-oriented principle that classes consist of properties, which in turn have types that are classes. (To be completely correct, types do not always correspond to classes in an object model, but it does not make any difference here). The repeated object/attribute hierarchical structure of an archetype provides the basis for using paths to reference any node in an archetype. Archetype paths follow a syntax that is a directly convertible in and out of the W3C Xpath syntax.

5.2.1 All Node Types

Path Functions

A small number of properties are defined for all node types. The *path* feature computes the path to the current node from the root of the archetype, while the *has_path* function indicates whether a given path can be found in an archetype.

Conformance Functions

All node types include two functions that formalise the notion of *conformance* of a specialised archetype to a parent archetype. Both functions take an argument which must be a corresponding node in a parent archetype, not necessarily the immediate parent. A 'corresponding' node is one found at the same or a *congruent* path. A congruent path is one in which one or more at-codes have been redefined in the specialised archetype.

The *c_conforms_to* function returns True if the node on which it is called is a valid specialisation of the 'other' node. The *c_congruent_to* function returns True if the node on which it is called is the same as the other node, with the possible exception of a redefined at-code. The latter may happen due to the need to restrict the domain meaning of node to a meaning narrower than that of the same node in the parent. The formal semantics of both functions are given in the section Class Definitions on page 42.

5.2.2 Attribute Node Types

Constraints on reference model *attributes*, including computed attributes (represented by functions with no aguments in most programming languages), are represented by instances of <code>c_Attribute</code>. The expressible constraints include:

- *is_multiple*: a flag that indicates whether the C_ATTRIBUTE is constraining a multiply-valued (i.e. container) RM attribute or a single-valued one;
- *existence*: whether the corresponding instance (defined by the *rm_attribute_name* attribute) must exist;
- *child objects*: representing allowable values of the object value(s) of the attribute.

In the case of single-valued attributes (such as Person. date_of_birth) the children represent one or more alternative object constraints for the attribute value.

For multiply-valued attributes (such as Person.contacts: List<Contact>), a cardinality constraint on the container can be defined. The constraint on child objects is essentially the same except that more than one of the alternatives can co-exist in the data. FIGURE 14 illustrates the two possibilities.

The appearance of both *existence* and *cardinality* constraints in C_ATTRIBUTE deserves some explanation, especially as the meanings of these notions are often confused in object-oriented literature. An

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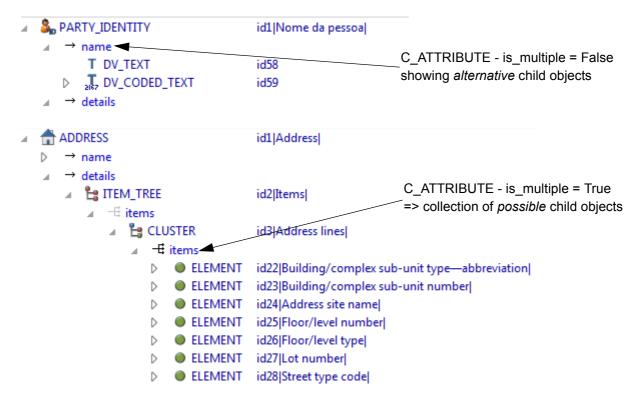


FIGURE 14 Single and Multiple-valued C ATTRIBUTEs

existence constraint indicates whether an object will be found in a given attribute field, while a cardinality constraint indicates what the valid membership of a container object is. Cardinality is only required for container objects such as List<T>, Set<T> and so on, whereas existence is always possible. If both are used, the meaning is as follows: the existence constraint says whether the container object will be there (at all), while the cardinality constraint says how many items must be in the container, and whether it acts logically as a list, set or bag. Both existence and cardinality are optional in the model, since they are only needed to override the settings from the reference model.

5.2.3 **Object Node Types**

Node id and Paths

The node id attribute in the class c object, inherited by all subtypes, is of key importance in the archetype constraint model. It has two functions:

- it allows archetype object constraint nodes to be individually identified, and in particular, guarantees sibling node unique identification;
- it provides a code to which a human-understanding terminology definition can be attached, as well as potentially a terminology binding.

The existence of *node ids* in an archetype allows archetype paths to be created, which refer to each node. Every node in the archetype needs a *node id*, but only node ids for nodes under container attributes must have a terminology definition. For nodes under single-valued attributes, the terminology definition is optional (and typically not supplied), since the meaning is given by the reference model attribute definition.

Sibling Ordering

Within a specialised archetype, redefined or added object nodes may be defined within a container attribute. Since specialised archetypes are in differential form, i.e. only redefined or added nodes are expressed, not nodes inherited unchanged, the relative ordering of siblings can't be stated simply by the ordering of such items within the relevant list within the differential form of the archetype. An explicit ordering indicator is required if indeed order is specific. The <code>c_object.sibling_order</code> attribute provides this possibility. It can only be set on a <code>c_object</code> descendant within a multiply-valued attribute, i.e. an instance of <code>c_Attribute</code> for which the cardinality is ordered.

5.2.3.1 Defined Object Nodes (C_DEFINED_OBJECT)

The <code>c_defined_object</code> subtype corresponds to the category of <code>c_objects</code> that are defined in an archetype by value, i.e. by inline definition. Four properties characterise <code>c_defined_objects</code> as follows.

Valid value

The *valid_value* function tests a reference model object for conformance to the archetype. It is designed for recursive implementation in which a call to the function at the top of the archetype definition would cause a cascade of calls down the tree. This function is the key function of an 'archetype-enabled kernel' component that can perform runtime data validation based on an archetype definition.

Prototype_value

This function is used to generate a reasonable default value of the reference object being constrained by a given node. This allows archteype-based software to build a 'prototype' object from an archetype which can serve as the initial version of the object being constrained, assuming it is being created new by user activity (e.g. via a GUI application). Implementation of this function will usually involve use of reflection libraries or similar.

Default value

This attribute allows a user-specified default value to be defined within an archetype. The *default_value* object must be of the same type as defined by the *prototype_value* function, pass the *valid_value* test. Where defined, the *prototype_value* function would return this value instead of a synthesised value.

Node Deprecation

It is possible to mark an instance of any defined node type as deprecated, meaning that by preference it should not be used, and that there is an alternative solution for recording the same information. Rules or recommendations for how deprecation should be handled are outside the scope of the archetype proper, and should be provided by the governance framework under which the archetype is managed.

'Frozen' Nodes

A node may be redefined into multiple child nodes in a specialised archetype. If the children are considered to exhaustively define the value space corresponding to the original node, the latter may be 'frozen', meaning no further children can be defined. This also has a runtime implication: a frozen node cannot have any instances, only its children can.

5.2.3.2 Complex Objects (C_COMPLEX_OBJECT)

Along with C_ATTRIBUTE, C_COMPLEX_OBJECT is the key structuring type of the constraint_model package, and consists of attributes of type C_ATTRIBUTE, which are constraints on the attributes (i.e. any property, including relationships) of the reference model type. Accordingly, each C_ATTRIBUTE

records the name of the constrained attribute (in rm attr name), the existence and cardinality expressed by the constraint (depending on whether the attribute it constrains is a multiple or single relationship), and the constraint on the object to which this C ATTRIBUTE refers via its children attribute (according to its reference model) in the form of further C OBJECTS.

Any_allowed

The any allowed function on a node indicates that any value permitted by the reference model for the attribute or type in question is allowed by the archetype; its use permits the logical idea of a completely "open" constraint to be simply expressed, avoiding the need for any further substructure.

Primitive Types (C PRIMITIVE OBJECT descendants) 5.2.3.3

Constraints on primitive types are defined by the classes inheriting from C PRIMITIVE OBJECT, i.e. C STRING, C INTEGER and so on. The primitive types are represented in such a way as to accommodate both 'tuple' constraints and logically unary constraints, using a tuple array whose members are each a primitive constraint corresponding to each primitive type. Tuple constraints are second order constraints, described below, enable covarying constraints to be stated. In the unary case, the constraint is the first member of a tuple array.

The primitive constraint for each primitive type may itself be complex. Its type is given by the type of the constraint accessor in each C PRIMITIVE OBJECT descendant and is summarised in the following table.

Primitive type	Primitive constrainer type	Explanation
Boolean	List <boolean></boolean>	Can represent one or two Boolean values, enabling the logical constraints 'true', 'false' and 'true or false' to be expressed.
String	List <string></string>	A list of possible string values, which may include regular expressions, which are delimited by '/' characters.
Terminology_code	String	A string containing either a single at-code or a single ac-code. In the latter case, the constraint represents either a locally defined value set or (via binding) an external value set.
Ordered types	List <interval<t>></interval<t>	Can represent a single value (which is a point interval), a list of values (list of point intervals), a list of intervals, which may be mixed proper and point intervals.
Integer	T -> Integer	As for Ordered type, with T = Integer
Real	T -> Real	As for Ordered type, with T = Real
Temporal types	List <interval <t-="">ISO8601_TYPE>> OR String (pattern)</interval>	As for ordered types, with T being an ISO8601-based type, with the addition of a second type constraint - a pattern based on ISO8601 syntax.,

Primitive type	Primitive constrainer type	Explanation
Date	T -> ISO8601_DATE	As for Temporal types with T = ISO8601_DATE
Time	T -> ISO8601_TIME	As for Temporal types with T = ISO8601_TIME
Date_time	T -> ISO8601_DATE_TIME	As for Temporal types with T = ISO8601_DATE_TIME
Duration	T -> ISO8601_DURATION	As for Temporal types with T = ISO8601_DURATION

Terminology Constraints - C_TERMINOLOGY_CODE

The <code>c_Terminology_code</code> type entails some complexity and merits further explanation. This is the only constrainer type whose constraint semantics are not self-contained, but located in the archetype terminology and/or in external terminologies.

To Be Continued:

Assumed value

The 'assumed_value' concept is useful for archetypes containing any optional constraint. and provides an ability to define a value that can be assumed for a data item for which no data is found at execution time.

For example, an archetype for the concept 'blood pressure measurement' might contain an optional protocol section containing a data point for patient position, with choices 'lying', 'sitting' and 'standing'. Since the section is optional, data could be created according to the archetype which does not contain the protocol section. However, a blood pressure cannot be taken without the patient in some position, so clearly there is an implied value for patient position. Amongst clinicians, basic assumptions are nearly always made for such things: in general practice, the position could always safely be assumed to be "sitting" if not otherwise stated; in the hospital setting, "lying" would be the normal assumption. The *assumed_value* feature of archetypes allows such assumptions to be explicitly stated so that all users/systems know what value to assume when optional items are not included in the data.

Note that the notion of assumed values is distinct from that of 'default values'. The latter notion is that of a default 'pre-filled' value that is provided (normally in a local context by a template) for a data item that is to be filled in by the user, but which is typically the same in many cases. Default values are thus simply an efficiency mechanism for users. As a result, default values *do* appear in data, while assumed values don't.

5.2.3.4 Reference Objects

The types ARCHETYPE_SLOT and C_COMPLEX_OBJECT_PROXY are used to express, respectively, a 'slot' where further archetypes can be used to continue describing constraints; a reference to a part of the current archetype that expresses exactly the same constraints needed at another point.

5.3 Second Order Constraints

All of the constraint semantics described above can be considered 'first order' in the sense that they define how specific object/attribute/object hierarchies are defined in the instance possibility space of some part of a reference model.

Some constraints however do not fit directly within the object/attribute/object hierarchy scheme, and are considered 'second order constraints' in the archetype formalism. The 'rule' constraints ('invariants' in ADL/AOM 1.4) constitute one such group. These constraints are defined in terms of first order predicate logic statements that can refer to any number of constraint nodes within the main hierarchy. These are described in section 6 on page 69.

Another type of second order constraint can be 'attached' to the object/attribute/object hierarchy in order to further limit structural possibilities. Although these constraints could also theoretically be expressed as rules, they are supported by direct additions to the main constraint model since they can be easily and intuitively represented 'inline' in ADL and corresponding AOM structures.

5.3.1 Tuple Constraints

Tuple constraints are designed to account for the very common need to constrain the values of more than one RM class attribute together. This effectively treats the attributes in question as a tuple, and the corresponding object constraints are accordingly modelled as tuples. Additions to the main constraint model to support tuples are shown below.

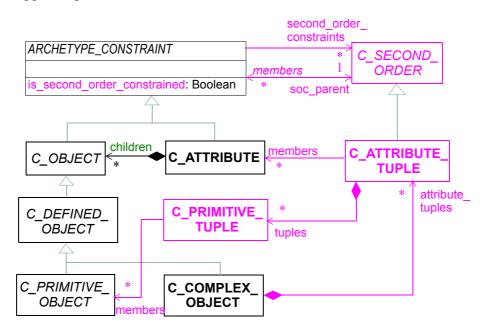


FIGURE 15 Tuple Constraint AOM Additions

In this model, the type <code>C_ATTRIBUTE_TUPLE</code> groups the co-constrained <code>C_ATTRIBUTES</code> under a <code>C_COMPLEX_OBJECT</code>. Currently the concrete type is limited to being <code>C_PRIMITIVE_OBJECT</code>, to reduce complexity, and since this caters for the known examples of tuple constraints. In principle, any <code>C_DEFINED_OBJECT</code> would be allowed, and this may change in the future.

The tuple constraint type replaces all domain-specific constraint types defined in ADL/AOM 1.4, including C_DV_QUANTITY and C_DV_ORDINAL.

These additions allow standard constraint structures (i.e. <code>C_ATTRIBUTE / C_COMPLEX_OBJECT / C_PRIMITIVE_OBJECT</code> hierarchies) to be 'annotated', while leaving the first order structure intact. The following example shows an archetype instance structure in which a notional <code>ORDINAL</code> type is constrained. The logical requirement is to constrain a <code>ORDINAL</code> to one of three instance possibilities, each of which consists of a pair of values for the attributes <code>value</code> and <code>symbol</code>, of type Integer and <code>TERMINOLOGY_CODE</code> respectively. Each of these three instance constraints should be understood as an alternative for the single valued owning attribute, <code>ELEMENT.value</code>. Tuple constraints achieve the requirement to express the constraints as pairs not just as allowable alternatives at the final leaf level, which would incorrectly allowing any mixing of the Integer and code values.

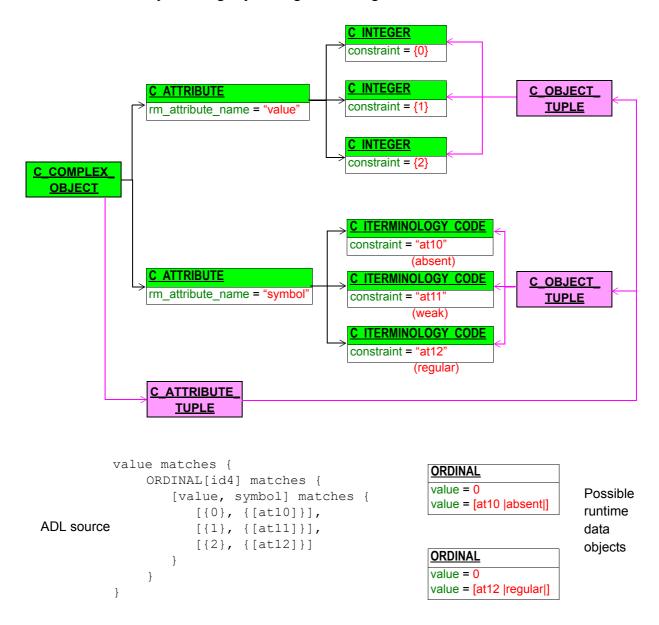


FIGURE 16 Example of tuple constraint

5.3.2 Group Constraint

TBD_2: The following should not be implemented right now; it may be changed.

Within a container attribute, it is not uncommon to need to define and constrain sub-groups within the overall list of objects in the container. Two types of constraint are needed:

- to control the total number of elements allowed in the group at runtime, from the total defined:
- to control the number of times the group repeats.

The first constraint is achieved by defining a cardinality of the group. A cardinality of '*' means that in the data, the group may contain any number of objects, each conforming to one of the object types defined within that group in the archetype. A cardinality of '1' specifies a 'choice' of 1 of N items in the group.

Control of repetition of the group as a whole is achieved with an occurrences constraint on the group, indicating the number of times the group can repeat within the data.

FIGURE 17 illustrates the group constraint part of the <code>constraint_model</code> package. A grouping constraint is represented as a <code>c_object_group</code> instance attached to a <code>c_attribute</code>. The primary representation of the group is as two integer indices into the <code>c_attribute</code>. The children actually referenced are computed by the functions <code>lower child</code> and <code>upper child</code>.

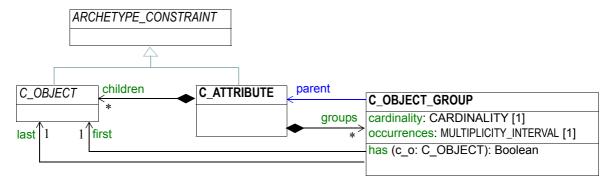


FIGURE 17 Group constraint

The integer range representation is used because it allows the validity conditions on C_ATTRIBUTE for groups to be easily stated. If there are multiple groups for a given container, all have to obey invariants that state either mutual exclusion or proper containment, i.e. overlapping is not possible.

5.3.3 Assertions

Assertions are also used in ARCHETYPE_SLOTS, in order to express the 'included' and 'excluded' archetypes for the slot. In this case, each assertion is an expression that refers to parts of other archetypes, such as its identifier (e.g. 'include archetypes with short_concept_name matching xxxx'). Assertions are modelled here as a generic expression tree of unary prefix and binary infix operators. Examples of archetype slots in ADL syntax are given in the *openEHR* ADL document.

5.4 C_OBJECT Substitutions

The <code>C_OBJECT</code> types defined in FIGURE 12 are reproduced below, with concrete types that may actually occur in archetypes shown in dark yellow / non-italic.

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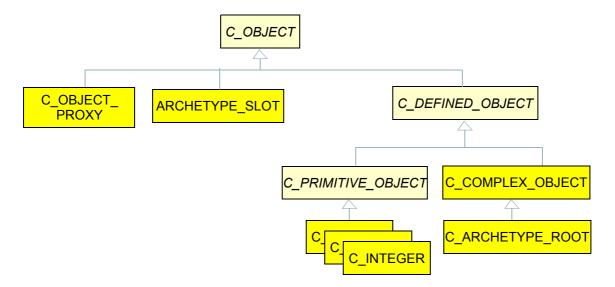


FIGURE 18 C_OBJECT classes

Within a specialised archetype, nodes that redefine corresponding nodes in the parent are normally of the same <code>C_OBJECT</code> type (we can think of this as a 'meta-type', since the RM type is the 'type' in the information model sense), but in some cases may also be of different <code>C_OBJECT</code> types.

The rules for meta-type redefinition are as follows:

- A node of each meta-type can be redefined by a node of the same meta-type;
- ARCHETYPE_SLOT can also be redefined by one or more C_ARCHETYPE_ROOT nodes taken together, considered to define a 'filled' version of the slot;
- A terminal C_COMPLEX_OBJECT node containing no constraint other than RM type, *node_id* (i.e. meaning) and possibly occurrences, can be redefined by:
 - An ARCHETYPE_SLOT node, indicating that the object will be defined by other archetypes;
 - A C_ARCHETYPE_ROOT, indicating that the node will be defined by another specific archetype;
 - A C COMPLEX OBJECT PROXY node;

The 'unconstrained terminal C_COMPLEX_OBJECT' can be understood as a placeholder node primarily defined for the purpose of stating meaning.

5.5 Class Definitions

5.5.1 ARCHETYPE_CONSTRAINT Class

CLASS	ARCHETYPE_CONSTRAINT (abstract)
Purpose	Archetype equivalent to LOCATABLE class in <i>open</i> EHR Common reference model. Defines common constraints for any inheritor of LOCATABLE in any reference model.

CLASS	ARCHETYPE_CONSTRAINT (abstract)	
Abstract	Signature	Meaning
	is_prohibited: Boolean	True if this node is prohibited.
	<pre>c_equal (other: like Current): Boolean require other /= Void</pre>	True if the constraints expressed locally (i.e. ignoring child nodes) by this node and other are the same. Typically used to support diffing operations.
	<pre>c_conforms_to (other: like Current): Boolean require other /= Void</pre>	True if constraints represented by this node, ignoring any sub-parts, are narrower or the same as <i>other</i> . Typically used during validation of specialised archetype nodes.
	<pre>c_congruent_to (other: like Current): Boolean require other /= Void</pre>	True if constraints represented by this node contain no further redefinitions with respect to the node <i>other</i> , with the exception of <i>node_id</i> redefinition in <code>c_object</code> nodes. Typically used to test if an inherited node locally contains any constraints.
Attributes	Signature	Meaning
01 (non-	parent: ARCHETYPE CONSTRAINT	Parent node in hierarchy. Void if root node.
persistent)	_	
01 (non-persistent)	soc_parent: C_SECOND_ORDER	Where applicable, parent second-order constraint node for which this object is in the <i>members</i> .
01 (non-	_	straint node for which this object is in the
01 (non- persistent)	soc_parent: C_SECOND_ORDER second_order_constraints: Set	straint node for which this object is in the <i>members</i> . Generate set of all second order constraints applying to this object and immediate chil-
01 (non- persistent) 01	soc_parent: C_SECOND_ORDER second_order_constraints: Set <c_second_order></c_second_order>	straint node for which this object is in the <i>members</i> . Generate set of all second order constraints applying to this object and immediate children.
01 (non- persistent) 01	soc_parent: C_SECOND_ORDER second_order_constraints: Set <c_second_order> Signature</c_second_order>	straint node for which this object is in the members. Generate set of all second order constraints applying to this object and immediate children. Meaning True if this node is the root of constraint
01 (non- persistent) 01	soc_parent: C_SECOND_ORDER second_order_constraints: Set <c_second_order> Signature is_root: Boolean</c_second_order>	straint node for which this object is in the members. Generate set of all second order constraints applying to this object and immediate children. Meaning True if this node is the root of constraint structure.

CLASS	ARCHETYPE_CONSTRAINT (abstract)
Invariant	<pre>path_exists: path /= Void</pre>

5.5.2 C_ATTRIBUTE Class

CLASS	C_ATTRIBUTE	
Purpose	The model of a constraint on a reference model attribute (including computed attributes).	
Inherit	ARCHETYPE_CONSTRAINT	
Attributes	Signature	Meaning
1	rm_attribute_name: String	Reference model attribute within the enclosing type represented by a C_OBJECT.
01	differential_path: String	Path to the parent object of this attribute (i.e. doesn't include the name of this attribute). Used only for attributes in differential form, specialised archetypes. Enables only the redefined parts of a specialised archetype to be expressed, at the path where they occur.
01	existence: MULTIPLICITY_INTERVAL	Constraint on every attribute, regardless of whether it is singular or of a container type, which indicates whether its target object exists or not (i.e. is mandatory or not). Only set if it overrides the underlying reference model or parent archetype in the case of specialised archteypes.
01	<pre>children: List<c_object></c_object></pre>	Child C_OBJECT nodes. Each such node represents a constraint on the type of this attribute in its reference model. Multiples occur both for multiple items in the case of container attributes, and alternatives in the case of singular attributes.
1	match_negated: Boolean	True if the match operator on this attribute is negated, i.e. the constraint structure below this C_ATTRIBUTE is <i>not</i> to be matched by the data rather than to be matched.
01	cardinality: CARDINALITY	Cardinality of this attribute constraint, if it constraints a container attribute.
01	<pre>groups: List<c_object_group></c_object_group></pre>	Group constraints applying to the children of this attribute.

CLASS	C_ATTRIBUTE	
Functions	Signature	Meaning
	is_multiple: Boolean	True if this node logically represents a container attribute.
	is_single: Boolean	True if this node logically represents a single-valued attribute.
	is_mandatory: Boolean	True if this node mandates the existence of its corresponding RM attribute in data.
	is_prohibited: Boolean	True if this node prohibits the existence of its corresponding RM attribute in data. Used to remove nodes in templates.
	rm_attribute_path: String	Path of this attribute with respect to owning C_OBJECT, including differential path where applicable.
(redefined)	path: String	If has_differential_path, returns rm_attribute_path, else returns path as defined in ARCHETYPE_CONSTRAINT.
(effected)	c_equal (other: like Current): Boolean	Returns False if <i>cardinality</i> or <i>existence</i> in this object are not identical to their correspondents in <i>other</i> .
(effected)	c_conforms_to (other: like Current): Boolean	True if <i>existence</i> of this object conforms to <i>existence</i> of other, and if the nodes are both container nodes, if <i>cardinality</i> conforms.
(effected)	<pre>c_congruent_to (other: like Current): Boolean</pre>	True if <i>existence</i> is Void, and if this node and <i>other</i> are both container attribute nodes, if <i>cardinality</i> is Void.
	existence_conforms_to (other: like Current): Boolean require other /= Void	True if the existence of this node conforms to existence of node <i>other</i> ; returns True if the existence of this attribute is Void.
	cardinality_conforms_to (other: like Current): Boolean require other /= Void	True if the cardinality of this node conforms to cardinality of node <i>other</i> , returns True if the cardinality of this attribute is Void.
	any_allowed: Boolean ensure children.is_empty implies Result	True if no child nodes, i.e. children.count = 0

CLASS	C_ATTRIBUTE	
	has_differential_path: Boolean	True if differential_path is not Void
	occurrences_lower_sum: INTEGER	Sum of lower bounds of occurrences of all child objects.
	minimum_child_count: INTEGER	Notional minimum number of possible children, counting 1 for each mandatory child and 1 further child to cover all optional children.
	groups_valid: Boolean	True if <i>groups</i> is valid.
Invariant	Rm_attribute_name_valid: rm_attribute_name /= Void and then not rm_attribute_name.is_empty Existence_valid: existence /= Void implies (existence.lower >= 0 and existence.upper <= 1) Children_validity: any_allowed xor children /= Void Cardinality_valid: cardinality /= Void implies is_multiple Children_occurrences_lower_sum_validity: (cardinality /= Void and then not cardinality.interval.upper_unbounded) implies occurrences_lower_sum <= cardinality.interval.upper Children_orphans_validity: (cardinality /= Void and then not cardinality.interval.upper unbounded) implies minimum_child_count <= cardinality.interval.upper Differential_path_valid: differential_path /= Void implies not differential_path_is_empty Alternatives_valid: not is_multiple implies children.for_all (co: c_object co.occurrences.upper <= 1) Groups_valid: groups /= Void implies is_multiple Child occurrences validity: cardinality /= Void implies cardinality.interval.inter-	

5.5.2.1 Conformance Semantics

The following functions formally define the conformance of an attribute node in a specialised archetype to the corresponding node in a parent archetype, where 'corresponding' means a node found at the same or a congruent path.

```
Result := existence conforms to (other) and
          ((is single and other.is single) or
          (is multiple and cardinality conforms to (other)))
    end
c_congruent_to (other: like Current): Boolean
    require
       other /= Void
    do
       Result := existence = Void and ((is single and other.is single) or
             (is multiple and other.is multiple and cardinality = Void))
    end
existence conforms to (other: like Current): Boolean
    require
       other exists: other /= Void
    do
          if existence /= Void and other.existence /= Void then
             Result := other.existence.contains (existence)
          else
             Result := True
          end
cardinality conforms to (other: like Current): Boolean
    require
       other exists: other /= Void
          if cardinality /= Void and other.cardinality /= Void then
             Result := other.cardinality.contains (cardinality)
          else
             Result := True
          end
    end
```

5.5.2.2 Validity Rules

The validity rules are as follows:

VCARM: attribute name reference model validity: an attribute name introducing an attribute constraint block must be defined in the underlying information model as an attribute (stored or computed) of the type which introduces the enclosing object block.

VCAEX: archetype attribute reference model existence conformance: the existence of an attribute, if set, must conform, i.e. be the same or narrower, to the existence of the corresponding attribute in the underlying information model.

VCAM: archetype attribute reference model multiplicity conformance: the multiplicity, i.e. whether an attribute is multiply- or single-valued, of an attribute must conform to that of the corresponding attribute in the underlying information model.

VDIFV: archetype attribute differential path validity: an archetype may only have a differential path if it is specialised..

The following validity rule applies to redefinition in a specialised archetype:

VDIFP: specialised archetype attribute differential path validity: if an attribute constraint has a differential path, the path must exist in the flat parent, and also be valid with respect to the reference model, i.e. in the sense that it corresponds to a legal potential construction of objects.

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VSANCE: specialised archetype attribute node existence conformance: the existence of a redefined attribute node in a specialised archetype, if stated, must conform to the existence of the corresponding node in the flat parent archetype, by having an identical range, or a range wholly contained by the latter.

VSAM: specialised archetype attribute multiplicity conformance: the multiplicity, i.e. whether an attribute is multiply- or single-valued, of a redefined attribute must conform to that of the corresponding attribute in the parent archetype.

The following validity rules apply to single-valued attributes, i.e when C_ATTRIBUTE.is_multiple is False:

VACSO: single-valued attribute child object occurrences validity: the occurrences of a child object of a single-valued attribute cannot have an upper limit greater than 1.

VACSU: single-valued attribute child node uniqueness: any object node added as a child to a single-valued attribute must either have a node identifier or reference model type that is unique with respect to the node identifier or the reference model type of all other siblings.

VACSI: single-valued attribute child node identifier: any object node with a node identifier added as a child to a single-valued attribute must have a node identifier that is unique with respect to the node identifiers of all other siblings.

VACSIT: single-valued attribute child node reference model type: any object node without a node identifier added as a child to a single-valued attribute must have a reference model type that is unique with respect to the reference model types of all other siblings.

The following validity rules apply to container attributes, i.e when C ATTRIBUTE.is multiple is True:

VACMI: child node identification: any object node added as a child to a container attribute must have a node identifier.

VACMM: child node identifier uniqueness: the node identifier of an object node added as a child to a container attribute must be unique with respect to the siblings in the container.

VACMCU: cardinality/occurrences upper bound validity: where a cardinality with a finite upper bound is stated on an attribute, for all immediate child objects for which an occurrences constraint is stated, the occurrences must either have an open upper bound (i.e. n..*) which is interpreted as the maximum value allowed within the cardinality, or else a finite upper bound which is <= the cardinality upper bound.

VACMCL: cardinality/occurrences lower bound validity: where a cardinality with a finite upper bound is stated on an attribute, for all immediate child objects for which an occurrences constraint is stated, the sum of occurrences lower bounds must be lower than the cardinality upper limit.

VACMCO: cardinality/occurrences orphans: it must be possible for at least one instance of one optional child object (i.e. an object for which the occurrences lower bound is 0) and one instance of every mandatory child object (i.e. object constraints for which the occurrences lower bound is >= 1) to be included within the cardinality range.

VCACA: archetype attribute reference model cardinality conformance: the cardinality of an attribute must conform, i.e. be the same or narrower, to the cardinality of the corresponding attribute in the underlying information model.

The following validity rule applies to cardinality redefinition in a specialised archetype:

VSANCC: specialised archetype attribute node cardinality conformance: the cardinality of a redefined (multiply-valued) attribute node in a specialised archetype, if stated, must conform to the cardinality of the corresponding node in the flat parent archetype by either being identical, or being wholly contained by the latter.

5.5.2.3 Groups validity algorithm

The following pseudo-code expresses the validity of the *groups* attribute, where it is non-Void:

```
groups.for_all ( TBC )
To Be Determined:
```

5.5.3 CARDINALITY Class

CLASS	CARDINALITY	
Purpose	Express constraints on the cardinality of container objects which are the values of multiply-valued attributes, including uniqueness and ordering, providing the means to state that a container acts like a logical list, set or bag. The cardinality cannot contradict the cardinality of the corresponding attribute within the relevant reference model.	
Attributes	Signature	Meaning
1	is_ordered: Boolean	True if the members of the container attribute on which this cardinality is defined are ordered.
1	is_unique: Boolean	True if the members of the container attribute on which this cardinality is defined are unique.
1	<pre>interval: MULTIPLICITY_INTERVAL</pre>	The interval of this cardinality.
Functions	Signature	Meaning
	<pre>is_set: Boolean ensure Result = not is_ordered and is_unique</pre>	True if the semantics of this cardinality represent a set, i.e. unordered, unique membership.
	<pre>is_list: Boolean ensure Result = is_ordered and not is_unique</pre>	True if the semantics of this cardinality represent a list, i.e. ordered, non-unique membership.
	<pre>is_bag Boolean ensure Result = not is_ordered and not is_unique</pre>	True if the semantics of this cardinality represent a bag, i.e. unordered, non-unique membership.

CLASS	CARDINALITY	
Invariant	Validity: not interval.lower_unbounded	

5.5.4 C_OBJECT Class

CLASS	C_OBJECT (abstract)	
Purpose	Abstract model of constraint on any kind of object node.	
Inherit	ARCHETYPE_CONSTRAINT	
Attributes	Signature	Meaning
1	rm_type_name: String	Reference model type that this node corresponds to.
01	occurrences: MULTIPLICITY_INTERVAL	Occurrences of this object node in the data, under the owning attribute. Upper limit can only be greater than 1 if owning attribute has a cardinality of more than 1). Only set if it overrides the parent archetype in the case of specialised archteypes, or else the occurrences inferred from the underlying reference model existence and/or cardinality of the containing attribute.
1	node_id:String	Semantic identifier of this node, used to distinguish sibling nodes. All nodes must have a node_id; for nodes under a container C_ATTRIBUTE, the id must be an id-code must be defined in the archetype terminology. For valid structures, all node ids are id-codes. For structures in intermediate state, or structures originating from legacy archetypes, the special Anonymous_node_id value can be used. For C_PRIMITIVE_OBJECTS, it will have the special value Primitive_node_id.
01	parent: C_ATTRIBUTE	C_ATTRIBUTE that owns this C_OBJECT.
01	sibling_order: SIBLING_ORDER	Optional indicator of order of this node with respect to another sibling. Only meaningful in a specialised archetype for a C_OBJECT within a C_ATTRIBUTE with <i>is_multiple</i> = True.
01	is_deprecated: Boolean	True if this node and by implication all sub- nodes are deprecated for use.

CLASS	C_OBJECT (abstract)	
Functions	Signature	Meaning
	is_addressable: Boolean	True if this node has a node_id that is not the Anonymous_node_id value.
	<pre>is_prohibited: Boolean ensure Result = occurrences /= Void and then occur- rences.is_prohibited</pre>	True if this node is prohibited due to its occurrences being set to 00.
(effected)	c_equal (other: <i>like</i> Current): Boolean	Returns True only when: - rm_type_name is the same as rm_type_name of other; - occurrences is same (including if Void); - node_id is the same.
(effected)	<pre>c_conforms_to (other: like Current): Boolean</pre>	Returns True only when: - rm_type_name is the same or a subtype of rm_type_name of other; - occurrences is same (= Void) or a sub-interval - node_id is the same, or redefined to a legal code at the level of the owning archetype
(effected)	<pre>c_congruent_to (other: like Current): Boolean</pre>	Returns True if: - rm_type_name is identical - occurrences is Void - sibling_order is Void
	rm_type_conforms_to (other: like Current): Boolean require other /= Void	True if this node <i>rm_type_name</i> conforms to other. <i>rm_type_name</i> by either being equal, or by being a subtype, according to the underlying reference model.
	occurrences_conforms_to (other: like Current): Boolean require other /= Void	True if this node occurrences conforms to other.occurrences. returns True if occurrences of this object is Void.
	node_id_conforms_to (other: like Current): Boolean require other /= Void	True if this node id conforms to other.node_id.

CLASS	C_OBJECT (abstract)	
	specialisation_depth: Integer	Level of specialisation of this archetype node, based on its <i>node_id</i> . The value 0 corresponds to non-specialised, 1 to first-level specialisation and so on. The level is the same as the number of '.' characters in the <i>node_id</i> code. If <i>node_id</i> is not set, the return value is -1, signifying that the specialisation level should be determined from the nearest parent <code>c_object</code> node having a <i>node_id</i> .
Invariant	<pre>Rm_type_name_valid: rm_type_name /= Void and then not rm_type_name.is_empty Node_id_valid: node_id /= Void and then not node_id.is_empty Occurrences_validity: (occurrences /= Void and parent /= Void and parent.is_single) implies occurrences.upper <= 1 Sibling_order_validity: sibling_order /= Void implies specialisation_depth > 0 and parent.is_multiple</pre>	

5.5.4.1 Occurrences inferencing rules

The notion of 'occurrences' does not exist in an object model that might be used as the reference model on which archteypes are based, because it is a class model. However, archetypes make statements about how many objects conforming to a specific object constraint node might exist, within a container attribute. In an operational template, an occurrences constraint is required on all children of container attributes. Most such constraints come from the source template(s) and archetypes, but in some cases, there will be nodes with no occurrences. In these cases, the occurrences constraint is inferred from the reference model according to the following algorithm, where c_object represents any object node in an archetype.

```
if not c_object.is_root and c_object.occurrences = Void then
   if is_container_attribute_in_rm (c_object.parent) then
       if rm_parent_attr.cardinality.upper_unbounded then
            c_object.set_occurrences ({0..*})
       else
            c_object.set_occurrences ({0, rm_parent_attr.cardinality.upper})
       end
       else
            c_object.set_occurrences (rm_parent_attr.existence)
       end
end
```

Occurrences is not really required on children of single-valued attributes, because the notional occurrences is always the same as the existence constraint of the owning attribute in the flat parent structure, or else the reference model.

5.5.4.2 Conformance semantics

The following functions formally define the conformance of an object node in a specialised archetype to the corresponding node in a parent archetype, where 'corresponding' means a node found at the same or a congruent path.

```
c_conforms_to (other: like Current): Boolean
    require
```

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```
other /= Void
    do
       Result := node id conforms to (other) and
             occurrences conforms to (other) and
             (rm type name.is equal (other.rm type name) or else
             rm types conformant(rm type name, other.rm type name))
    end
c congruent to (other: like Current): Boolean
       -- True if this node makes no changes to 'other' (from a
       -- specialisation parent archetype) apart from possible
       -- change of node-id
    require
       other /= Void
    do
       Result := rm type name.is_equal (other.rm_type_name) and
             occurrences = Void and
             node id conforms to (other) and sibling order = Void
    end
rm type conforms to (other: like Current): Boolean
    require
       other /= Void
    do
       Result := rm_type_name.is_equal (other.rm_type_name) or
             rm_checker.is_sub_type_of (rm_type_name, other.rm_type_name)
    end
occurrences conforms to (other: like Current): Boolean
       other exists: other /= Void
       other is flat: other.occurrences /= Void
    do
       if occurrences /= Void and other.occurrences /= Void then
          Result := other.occurrences.contains (occurrences)
       else
          Result := True
       end
    end
node id conforms to (other: like Current): Boolean
    require
       other exists: other /= Void
    do
       Result := node id.starts with (other.node id)
    end
```

5.5.4.3 Validity Rules

The validity rules for all C OBJECTs are as follows:

VCORM: object constraint type name existence: a type name introducing an object constraint block must be defined in the underlying information model.

VCORMT: object constraint type validity: a type name introducing an object constraint block must be the same as or conform to the type stated in the underlying information model of its owning attribute.

VCOCD: object constraint definition validity: an object constraint block consists of one of the following (depending on subtype): an 'any' constraint; a reference; an inline definition of sub-constraints, or nothing, in the case where occurrences is set to {0}.

VCOID: object node identifier validity: every object must have a node identifier.

The following validity rules govern C OBJECTs in specialised archetypes.

VSONT: specialised archetype object node meta-type conformance: the meta-type of a redefined object node (i.e. the AOM node type such as C_COMPLEX_OBJECT etc) in a specialised archetype must be the same as that of the corresponding node in the flat parent, with the exceptions of the C_COMPLEX_OBJECT_PROXY and C_ARCHETYPE_ROOT meta-types (see validity rules VSUNT and VSCNR).

VSONCT: specialised archetype object node reference type conformance: the reference model type of a redefined object node in a specialised archetype must conform to the reference model type in the corresponding node in the flat parent archetype by either being identical, or conforming via an inheritance relationship in the relevant reference model.

Deprecated: VSONIR: specialised archetype redefined object node identifier condition: the node identifier of an object node in a specialised archetype that is a redefinition of a node in the flat parent must be redefined if any of reference model type, node identifier definition in the terminology, or occurrences of the immediate object constraint is redefined, with the exception of occurrences being redefined to $\{0\}$, i.e. exclusion.

Deprecated: VSONI: specialised archetype redefined object node identifier validity: if an object node in a specialised archetype is a redefinition of a node in the flat parent according to VSONIR, and the parent node carries a node identifier, it must carry a node identifier specalised at the level of the child archetype. Otherwise it must carry the same node identifier (or none) as the corresponding parent node.

VSONIN: specialised archetype new object node identifier validity: if an object node in a specialised archetype is a new node with respect to the flat parent, and it carries a node identifier, the identifier must be a 'new' node identifier, specalised at the level of the child archetype.

VSONIF: specialised archetype object node identifier validity in flat siblings: the identification (or not) of an object node in a specialised archetype must be valid with respect to any sibling object nodes in the flattened parent (see VACMI).

VSONCO: specialised archetype redefine object node occurrences validity: the occurrences of a redefined object node in a specialised archetype, if stated, must conform to the occurrences in the corresponding node in the flat parent archetype by either being identical, or being wholly contained by the latter.

VSSM: specialised archetype sibling order validity: the sibling order node id code used in a sibling marker in a specialised archetype must refer to a node found within the same container in the flat parent archetype.

5.5.5 SIBLING_ORDER Class

CLASS	SIBLING_ORDER
Purpose	Defines the order indicator that can be used on an <code>c_object</code> within a container attribute in a specialised archetype to indicate its order with respect to a sibling defined in a higher specialisation level.

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CLASS	SIBLING_ORDER	
Misuse	This type cannot be used on a C_OBJECT other than one within a container attribute in a specialised archetype.	
Attributes	Signature	Meaning
1	is_before: Boolean	True if the order relationship is 'before', if False, it is 'after'.
1	<pre>sibling_node_id: String</pre>	Node identifier of sibling before or after which this node should come.
Functions	Signature	Meaning
	is_after: Boolean	True if the order relationship is 'after', computed as the negation of <i>is_before</i> .
Invariant	<pre>sibling_node_id_validity: sibling_node_id /= Void</pre>	

C_DEFINED_OBJECT Class 5.5.6

CLASS	C_DEFINED_OBJECT (abstract)	
Purpose	Abstract parent type of C_OBJECT subtypes that are defined by value, i.e. whose definitions are actually in the archetype rather than being by reference.	
Inherit	C_OBJECT	
Abstract	Signature	Meaning
	prototype_value: Any	Generate a prototype value from this constraint object
	<pre>valid_value (a_value: like prototype_value): Boolean require a_value /= Void</pre>	True if a_value is valid with respect to constraint expressed in concrete instance of this type.
Attributes	Signature	Meaning
01	default_value: like prototype_value	Default value set in a template, and present in an operational template. Generally limited to leaf and near-leaf nodes.
01	is_frozen: Boolean	True if this node is closed for further redefi- nition. Any child nodes defined as siblings are considered to exhaustively represent the possible value space of this original parent node.
Functions	Signature	Meaning

CLASS	C_DEFINED_OBJECT (abstract)	
	has_default_value: Boolean True if there is a default value	
Invariant	Default_value_valid : has_default_value implies default_value.conforms_to_type (rm_type_name) and valid_value (default_value)	

5.5.7 C_COMPLEX_OBJECT Class

CLASS	C_COMPLEX_OBJECT	
Purpose	Constraint on complex objects, i.e. any object that consists of other object constraints.	
Inherit	C_DEFINED_OBJECT	
Attributes	Signature	Meaning
01	attributes: Set <c_attribute></c_attribute>	List of constraints on attributes of the reference model type represented by this object.
01	attribute_tuples: List <c_attribute_tuple></c_attribute_tuple>	List of tuple constraints.
Functions	Signature	Meaning
	<pre>any_allowed: Boolean ensure Result = attributes.is_empty</pre>	True if any value of the reference model type being constrained is allowed.
Invariant	Prohibited_validity: not (any_allowed and is_prohibited) Any_allowed_validity: any_allowed xor not attributes.is_empty Attributes_valid: attributes /= Void Tuples_valid: attribute_tuples /= Void implies attribute_tuples.for_all (cat: C_ATTRIBUTE_TUPLE cat.members.for_all (ca: C_ATTRIBUTE) attributes.has(ca)))	

5.5.7.1 Validity Rules

The validity rules for <code>c_complex_objects</code> are as follows:

VCATU: attribute uniqueness: sibling attributes occurring within an object node must be uniquely named with respect to each other, in the same way as for class definitions in an object reference model.

5.5.8 C_ARCHETYPE_ROOT Class

CLASS	C_ARCHETYPE_ROOT
Purpose	A specialisation of C_COMPLEX_OBJECT whose <i>node_id</i> attribute is an archetype identifier rather than the normal internal node code (i.e. at-code).

CLASS	C_ARG	CHETYPE_ROOT	
	Used in two situations. The first is to represent an 'external reference' to an archetype from within another archetype or template. This supports re-use. The second use is within a template, where it is used as a slot-filler. In this situation, the <i>node_id</i> is set to the id of the slot being filled from the parent archetype or template (i.e. an at-code), allowing node matching to occur during flattening. In both uses within source archetypes and templates, the <i>children</i> attribute is Void.		
Use	During flattening, the <i>node_id</i> is set to the <i>archetype_ref</i> , via a call to <i>convert_to_flat</i> . This call also sets the <i>slot_node_id</i> attribute to remember the <i>node_id</i> of the slot being filled. When used in a source archetype the <i>children</i> attribute is Void; when used in a source template, any attribute sub-structure is an 'overlay' of the same form as a specialised archetype.		
	In an operational template, the structure contains the result of flattening any template overlay structure and the underlying flat archetype.		
	The only formal difference from a normal <code>C_COMPLEX_OBJECT</code> is that the <i>node_id</i> attribute is an archetype or template identifier rather than an archetype-internal node code.		
Inherit	C_COMPLEX_OBJECT		
Attributes	Signature	Meaning	
01	<pre>slot_node_id: String</pre>	Node identifier of slot, if this archetype is being used to fill a slot.	
1	archetype_ref: String	Reference to archetype(s) which can be used to fill the slot what this <code>c_ARCHETYPE_ROOT</code> specialises.	
Functions	Signature	Meaning	
	is_flat_form: Boolean	True if <i>convert_to_flat</i> has been called.	
Procedures	Signature Meaning		
	convert_to_flat ensure is_flat_form	Convert this node to flat form, by replacing its <i>node_id</i> with the archetype id, and recording the <i>node_id</i> (which is the id of the slot in the parent archetype) in <i>slot_node_id</i> .	
Invariant	<pre>Node_id_validity: is_flat_form implies archetype_ref.valid_id (node_id) Slot_node_id_validity: slot_node_id /= Void implies not slot_node_id.is_empty</pre>		

5.5.8.1 **Validity Rules**

The following validity rules apply to <code>C_ARCHETYPE_ROOT</code> objects:

VARXS: external reference conforms to slot: the archetype reference must conform to the archetype slot constraint of the flat parent and be of a reference model type from the same reference model as the current archetype.

VARXNC: external reference node identifier validity: if the reference object corresponds to a slot in the parent archetype, the slot_node_id must carry the node_id of the corresponding ARCHETYPE_SLOT; if there is no slot, the path of the node must exist in the flat parent.

VARXTV: external reference type validity: the reference model type of the reference object archetype identifier must be identical, or conform to the type of the slot, if there is one, in the parent archetype, or else to the reference model type of the attribute in the flat parent under which the reference object appears in the child archetype.

VARXR: external reference refers to resolvable artefact: the archetype reference must refer to an artefact that can be found in the current repository.

5.5.9 ARCHETYPE_SLOT Class

CLASS	ARCHETYPE_SLOT	
Purpose	Constraint describing a 'slot' point at which one or more other archetypes matching the slot constraint can be included.	
Inherit	C_OBJECT	
Attributes	Signature	Meaning
01	includes: Set <assertion></assertion>	List of constraints defining other archetypes that could be included at this point.
01	excludes: Set <assertion></assertion>	List of constraints defining other archetypes that cannot be included at this point.
1	is_closed: Boolean	True if this slot specification in this artefact is closed to further filling either in further specialisations or at runtime. Default value False, i.e. unless explicitly set, a slot remains open.
Functions	Signature	Meaning
	<pre>any_allowed: Boolean ensure Result = not (has_includes or has_excludes) and not is_closed</pre>	True if no constraints stated, and slot is not closed.
Invariant	<pre>includes_valid: includes /= Void implies not includes.is_empty excludes_valid: excludes /= Void implies not excludes.is_empty</pre>	

5.5.9.1 Validity Rules

The validity rules for Archetype slots are as follows:

VDFAI: archetype identifier validity in definition. Any archetype identifier mentioned in an archetype slot in the definition section must conform to the published *open*EHR specification for archetype identifiers.

VDSIV: archetype slot 'include' constraint validity. The 'include' constraint in an archetype slot must conform to the slot constraint validity rules.

VDSEV: archetype slot 'exclude' constraint validity. The 'exclude' constraint in an archetype slot must conform to the slot constraint validity rules.

The slot constraint validity rules are as follows:

```
if includes not empty and = 'any' then
   not (excludes empty or /= 'any') ==> VDSEV Error
elseif includes not empty and /= 'any' then
   not (excludes empty or = 'any') ==> VDSEV Error
elseif excludes not empty and = 'any' then
   not (includes empty or /= 'any') ==> VDSIV Error
elseif excludes not empty and /= 'any' then
   not (includes empty or = 'any') ==> VDSIV Error
end
```

The following validity rules apply to ARCHETYPE_SLOTS defined as the specialisation of a slot in a parent archetype:

VDSSM: specialised archetype slot definition match validity. The set of archetypes matched from a library of archetypes by a specialised archetype slot definition must be a proper subset of the set matched from the same library by the parent slot definition.

VDSSP: specialised archetype slot definition parent validity. The flat parent of the specialisation of an archetype slot must be not be closed (is_closed = False).

VDSSC: specialised archetype slot definition closed validity. In the specialisation of an archetype slot, either the slot can be specified to be closed (is_closed = True) or the slot can be narrowed, but not both.

5.5.10 C_COMPLEX_OBJECT_PROXY Class

CLASS	C_COMPLEX_OBJECT_PROXY	
	A constraint defined by proxy, using a reference to an object constraint defined elsewhere in the same archetype.	
Purpose	Note that since this object refers to another node, there are two objects with available occurrences values. The local <i>occurrences</i> value on an C_COMPLEX_OBJECT_PROXY should always be used if set. When setting this from a serialised form, if no occurrences is mentioned, the target occurrences should be used; otherwise the locally specified occurrences should be used as normal.	
Inherit	C_OBJECT	
Attributes	Signature Meaning	
1	target_path: String	Path to target object node under same ultimate root object.

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CLASS	C_COMPLEX_OBJECT_PROXY	
Functions	Signature Meaning	
	target_object: C_COMPLEX_OBJECT	Reference to object found at path 'target_path'.
Invariant	Consistency: not any_allowed Target_path_valid: target_path /= Void and then not target_path.is_empty and then ultimate_root.has_path(target_path)	

5.5.10.1 Validity Rules

The following validity rules applies to internal references:

VUNT: use_node reference model type validity: the reference model type mentioned in an C_COMPLEX_OBJECT_PROXY node must be the same as or a supertype (according to the reference model) of the reference model type of the node referred to.

VUNP: use_node path validity: the path mentioned in a use_node statement must refer to an object node defined elsewhere in the same archetype or any of its specialisation parent archetypes, that is not itself an internal reference node, and which carries a node identifier if one is needed at the reference point.

The following validity rule applies to the redefinition of an internal reference in a specialised archetype:

VSUNT: use_node meta-type validity: a C_COMPLEX_OBJECT_PROXY node may be redefined in a specialised archetype by another C_COMPLEX_OBJECT_PROXY (e.g. in order to redefine occurrences), or by a node structure that legally redefines the node referred to by the reference, according to other validity rules.

5.5.11 C_PRIMITIVE_OBJECT Class

CLASS	C_PRIMITIVE_OBJECT (abstract)	
Purpose	Abstract parent of classes defining constraints on primitive types.	
Inherit	C_DEFINED_OBJECT	
Attributes	Signature	Meaning
1	constraint: Any	Primary representation of the constraint. Actual type is set in descendants.
01	assumed_value: like prototype_value	Value to be assumed if none sent in data
Functions	Signature	Meaning
	has_assumed_value: Boolean	True if there is an assumed value

CLASS	C_PRIMITIVE_OBJECT (abstract)	
Invariant	<pre>Representation_validity: constraint /= Void Assumed_value_valid: has_assumed_value implies assumed_value.conforms_to_type (rm_type_name) and valid_value (assumed_value)</pre>	

5.5.11.1 Validity Rules

The validity rules for <code>c_primitive_objects</code> are as follows:

VOBAV: object node assumed value validity: the value of an assumed value must fall within the value space defined by the constraint to which it is attached.

5.5.12 C_BOOLEAN Class

CLASS	C_BOOLEAN	
Purpose	Constraint on instances of Boolean.	
Use	Both attributes cannot be set to False, since this would mean that the Boolean value being constrained cannot be True or False.	
Inherit	C_PRIMITIVE_OBJECT	
Attributes	Signature	Meaning
(redefined)	<pre>constraint: List<boolean></boolean></pre>	Boolean constraint - a list of Boolean values.
Functions	Signature	Meaning
	true_valid: Boolean	True if the value True is allowed
	false_valid: Boolean	True if the value False is allowed
(redefined)	prototype_value: Boolean	A generated prototype value from this constraint object.
Invariant	Binary_consistency: true_valid or false_valid Prototype_value_consistency: .value and true_valid or else not .value and false_valid	

5.5.13 C_STRING Class

CLASS	C_STRING	
Purpose	Constraint on instances of STRING.	
Inherit	C_PRIMITIVE_OBJECT	
Attributes	Signature	Meaning

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CLASS	C_STRING	
(redefined)	constraint: List <string></string>	String constraint - a list of literal strings and / or regular expression strings delimited by the '/' character.
Functions	Signature	Meaning
(redefined)	<pre>prototype_value: String</pre>	A generated prototype value from this constraint object.
	is_pattern: Boolean	True if <i>pattern</i> is not Void.
Invariant		

5.5.14 C_ORDERED Class

CLASS	C_ORDERED <t -=""> ORDERED> (abstract)</t>	
	Abstract parent of primitive constrainer classes based on ORDERED base types, i.e. types like Integer, Real, and the Date/Time types. The model constraint is a List of Intervals, which may include point Intervals, and acts as a efficient and formally tractable representation of any number of point values and/or contiguous intervals of an ordered value domain.	
Purpose	In its simplest form, the <i>constraint</i> accessor returns just a single point Interval <t> object, representing a single value.</t>	
	The next simplest form is a single proper Interval <t> (i.e. normal two-sided or half-open interval).</t>	
	The most complex form is a list of any combination of point and proper intervals.	
Inherit	C_PRIMITIVE_OBJECT	
Attributes	Signature	Meaning
(redefined)	<pre>constraint: List<interval<t>></interval<t></pre>	Constraint on any Ordered type - a list of Intervals, including 'point' intervals.
Functions	Signature Meaning	
(redefined)	prototype_value: T	A generated prototype value from this constraint object.
Invariant		

5.5.15 C_INTEGER Class

CLASS	C_INTEGER	
Purpose	Constraint on instances of Integer.	
Inherit	C_ORDERED <integer></integer>	
Invariant		

5.5.16 C_REAL Class

CLASS	C_REAL
Purpose	Constraint on instances of Real.
Inherit	C_ORDERED <real></real>
Invariant	

5.5.17 C_TEMPORAL Class

CLASS	C_TEMPORAL <t -=""> ISO8601_TYPE> (abstract)</t>	
Purpose	Abstract parent of C_ORDERED types whose base type is an ISO date/time type.	
Inherit	C_ORDERED <t -=""> ISO8601_TYPE></t>	
Attributes	Signature	Meaning
01	pattern: String	Optional alternative constraint in the form of a pattern.
Invariant		

5.5.18 C_DATE Class

CLASS	C_DATE	
ISO 8601-compatible constraint on instances of Date in the form either of a validity values, or else date ranges based on the C_ORDERED <i>list</i> constraint.		
Purpose	There is no validity flag for 'year', since it must always be by definition mandatory in order to have a sensible date at all. Syntax expressions of instances of this class include "YYYY-??-??" (date with optional month and day).	
Use	Date ranges are probably only useful for historical dates.	
Inherit	C_TEMPORAL <iso8601_date></iso8601_date>	

CLASS	C_DATE	
Functions	Signature	Meaning
	month_validity: VALIDITY_KIND	Validity of month in constrained date.
	day_validity: VALIDITY_KIND	Validity of day in constrained date.
	timezone_validity: VALIDITY_KIND	Validity of timezone in constrained date.
Invariant	<pre>Pattern_validity: pattern /= Void implies valid_iso8601_date_constraint_pattern(pattern)</pre>	

5.5.19 C_TIME Class

CLASS	C_TIME	
	ISO 8601-compatible constraint on instances of Time in the form either of a set of validity values, or else date ranges based on the C_ORDERED <i>list</i> constraint.	
Purpose	There is no validity flag for 'hour', since it must always be by definition mandatory in order to have a sensible time at all. Syntax expressions of instances of this class include "hh:??:xx" (time with optional minutes and seconds not allowed).	
Inherit	C_TEMPORAL <iso8601_time></iso8601_time>	
Functions	Signature	Meaning
(redefined)	prototype_value: ISO8601_TIME	A generated prototype value from this constraint object.
	minute_validity: VALIDITY_KIND	Validity of minute in constrained time.
	second_validity: VALIDITY_KIND	Validity of second in constrained time.
	millisecond_validity: VALIDITY_KIND	Validity of millisecond in constrained time.
	timezone_validity: VALIDITY_KIND	Validity of timezone in constrained date.
Invariant	<pre>Pattern_validity: pattern /= Void implies valid_iso8601_time_constraint_pattern(pattern)</pre>	

5.5.20 C_DATE_TIME Class

CLASS	C_DATE_TIME	
Purpose	ISO 8601-compatible constraint on instances of <code>Date_Time</code> . There is no validity flag for 'year', since it must always be by definition mandatory in order to have a sensible date/time at all. Syntax expressions of instances of this class include "YYYY-MM-DDT??:???" (date/time with optional time) and "YYYY-MM-DDTHH:MM:xx" (date/time, seconds not allowed).	
Inherit	C_TEMPORAL <iso8601_date_time></iso8601_date_time>	
Functions	Signature Meaning	
	month_validity: VALIDITY_KIND	Validity of month in constrained date.
	day_validity: VALIDITY_KIND	Validity of day in constrained date.
	hour_validity: VALIDITY_KIND	Validity of hour in constrained time.
	minute_validity: VALIDITY_KIND	Validity of minute in constrained time.
	second_validity: VALIDITY_KIND	Validity of second in constrained time.
	millisecond_validity: VALIDITY_KIND	Validity of millisecond in constrained time.
	timezone_validity: VALIDITY_KIND	Validity of timezone in constrained date.
Invariant	<pre>Pattern_validity: pattern /= Void implies valid_iso8601_date_time_constraint_pattern(pattern)</pre>	

C_DURATION Class 5.5.21

CLASS	C_DURATION	
Purpose	ISO 8601-compatible constraint on instances of Duration. In ISO 8601 terms, constraints might are of the form "PWD" (weeks and/or days), "PDTHMS" (days, hours, minutes, seconds) and so on. In official ISO 8601:2004, the 'W' (week) designator cannot be mixed in; allowing it is an <i>open</i> EHR-wide exception. The allowed patterns are: P[Y y] [M m] [D d] [T[H h] [M m] [S s]] and P[W w].	
Inherit	C_TEMPORAL <iso8601_duration></iso8601_duration>	
Attributes	Signature	Meaning

CLASS	C_DURATION	
01	<pre>range: Interval <iso8601_duration></iso8601_duration></pre>	Constraint expressed as a range of durations.
01	pattern: String	ISO8601-based pattern.
Functions	Signature	Meaning
(redefined)	prototype_value: ISO8601_DURATION	A generated prototype value from this constraint object.
	years_allowed: Boolean	True if years are allowed in the constrained Duration.
	months_allowed: Boolean	True if months are allowed in the constrained Duration.
	weeks_allowed: Boolean	True if weeks are allowed in the constrained Duration.
	days_allowed: Boolean	True if days are allowed in the constrained Duration.
	hours_allowed: Boolean	True if hours are allowed in the constrained Duration.
	minutes_allowed: Boolean	True if minutes are allowed in the constrained Duration.
	seconds_allowed: Boolean	True if seconds are allowed in the constrained Duration.
	fractional_seconds_allowed: Boolean	True if fractional seconds are allowed in the constrained Duration.
Invariant	Pattern_valid: pattern /= Void implies valid_iso8601_duration_constraint_pattern (pattern)	

5.5.22 C_TERMINOLOGY_CODE Class

CLASS	C_TERMINOLOGY_CODE	
Purpose	Constrainer for TERMINOLOGY_CODE type. This class can represent a coded term constraint in various phases of expansion and resolution.	
Inherit	C_PRIMITIVE_OBJECT	
Attributes	Signature	Meaning

CLASS	C_TERM	MINOLOGY_CODE
(redefined)	constraint: String	Type of individual constraint - a single string that can either be a local at-code, or a local ac-code signifying a locally defined value set.
Functions	Signature	Meaning
	<pre>value_set_expanded: List <string></string></pre>	Member at-code(s) from archetype-local value set if <i>constraint</i> contains an ac-code.
	<pre>value_set_substituted: List <uri></uri></pre>	List of external URI(s) either substituted for local at-codes in <i>value_set_expanded</i> , or else an external ref-set URI substituted for the accode in <i>value_set_id</i> , via bindings, if they exist.
	<pre>value_set_resolved: List<terminology_code></terminology_code></pre>	Final set of codes, which may be internal or external, to which value set is resolved. For internally defined value sets, the list is 1:1 with <i>value_set_substituted</i> . For external value-sets, the list is determined by a terminology service.
(redefined)	prototype_value: TERMINOLOGY_CODE	A generated prototype value from this constraint object.
Invariant	Terminology_id_validity: terminology_id /= Void Code_list_validity: code_list /= Void	

TERMINOLOGY_CODE Class 5.5.23

CLASS	TERMINOLOGY_CODE	
Purpose	Simple coded term abstraction sufficient for AOM reasoning.	
Inherit	Ordered	
Attributes	Signature	Meaning
1	terminology_id: String	Terminology identifier.
01	terminology_version: String	Terminology version identifier.
1	code_string: String	Code or code-phrase from terminology.
Invariant	Terminology_id_validity: terminology_id /= Void Code_string_validity: code_string /= Void	

5.5.24 C_SECOND_ORDER Class

CLASS	C_SECOND_ORDER (abstract)	
Purpose	Abstract parent of classes defining second order constraints.	
Functions	Signature	Meaning
	members: List <archetype_constraint></archetype_constraint>	Members of this second order constrainer. Normally redefined in descendants.
Invariant		

5.5.25 C_ATTRIBUTE_TUPLE Class

CLASS	C_ATTRIBUTE_TUPLE	
Purpose	Type that represents a tuple constraint on 2 or more sibling C_ATTRIBUTES under a C_COMPLEX_OJBECT.	
Inherit	C_SECOND_ORDER	
Attributes	Signature	Meaning
(redefine)	members: List <c_attribute></c_attribute>	List of C_ATTRIBUTEs forming the definition of the tuple.
Functions	Signature	Meaning
	tuple_count: Integer require is_second_order_constrained	Generate size of constrained tuples by inspecting first C_ATTRIBUTE member, and then in turn its first C_PRIMITIVE_OBJECT child, and calling its <i>list_count</i> feature.
Invariant		

6 The Assertion Package

6.1 Overview

Assertions are expressed in archetypes in typed first-order predicate logic (FOL). They are used in two places: to express archetype slot constraints, and to express rules in complex object constraints. In both of these places, their role is to constrain something *inside* the archetype. Constraints on external resources such as terminologies are expressed in the constraint binding part of the archetype terminology, described in section 7 on page 80. The assertion package is illustrated below in FIGURE 19.

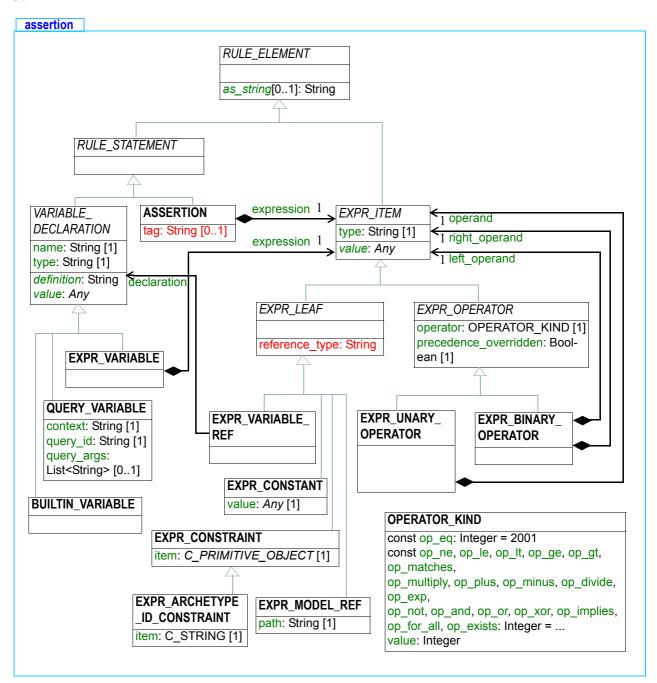


FIGURE 19 The openehr.am.archetype.assertion package

6.2 Semantics

Archetype assertions are statements which contain the following elements:

- *variables*, which are inbuilt, archetype path-based, or external query results;
- manifest constants of any primitive type, including the date/time types
- arithmetic operators: +, *, -, /, ^ (exponent), % (modulo division)
- relational operators: >, <, >=, <=, =, !=, matches
- boolean operators: not, and, or, xor
- quantifiers applied to container variables: for all, exists

A syntax of assertions is defined in the *open*EHR ADL specification. The package described here is designed to allow the representation of a general-purpose expression tree, as generated by a parser. This relatively simple model of expressions is sufficiently powerful for representing the subset of FOL expressions required in archetypes and templates.

6.3 Class Descriptions

6.3.1 RULE_STATEMENT Class

CLASS	RULE_STATEMENT (abstract)	
Purpose	Abstract concept of any statement in a block of rule statements.	
Abstract	Signature	Meaning
	as_string: String	Serialised to ADL string form.
Invariant		

6.3.2 ASSERTION Class

CLASS	ASSERTION	
Purpose	Structural model of a typed first order predicate logic assertion, in the form of an expression tree, including optional variable definitions.	
Inherit	RULE_STATEMENT	
Attributes	Signature	Meaning
01	tag: String	Expression tag, used for distinguishing multiple assertions.
1	expression: EXPR_ITEM	Root of expression tree.
Invariant	Tag_valid: tag /= Void implies not tag.is_empty Expression_valid: expression /= Void and then expression.type.is_equal("BOOLEAN")	

6.3.3 VARIABLE_DECLARATION Class

CLASS	VARIABLE_DECLARATION (abstract)	
Purpose	Definition of a named variable used in an assertion expression.	
Inherit	RULE_STATEMENT	
Abstract	Signature	Meaning
	definition: String	Formal definition of the variable.
	value: Any	Value of the variable once evaluated.
Attributes	Signature	Meaning
1	name: String	Name of variable.
1	type: String	Type of variable, from the <i>open</i> EHR assumed types or the <i>open</i> EHR reference model.
Invariant	Name_valid: name /= Void and then not name.is_empty Type_valid: type /= Void and then not type.is_empty	

6.3.4 **EXPR_VARIABLE Class**

CLASS	EXPR_VARIABLE	
Purpose	A variable whose definition is an expression, including atomic expressions such as constants and model references (i.e. path references).	
Inherit	VARIABLE_DECLARATION	
Attributes	Signature	Meaning
1	expression: EXPR_ITEM	Expression tree of expression.
Invariant	Expression_valid: expression /= Void	

6.3.5 BUILTIN_VARIABLE Class

CLASS	BUILTIN_VARIABLE	
Purpose	A variable with a name and definition from a small set of assumed environmental variables. It is assumed that the implementation will correctly generate the appropriate values and types for these variables. The current set of built-in variables is as follows: current_date: ISO8601_DATE current_time: ISO8601_TIME current_date_time: ISO8601_DATE_TIME 	
Inherit	VARIABLE_DECLARATION	
Attributes	Signature Meaning	
Invariant		

6.3.6 QUERY_VARIABLE Class

CLASS	QUERY_VARIABLE	
Purpose	Definition of a variable whose value is derived from a query run on a data context in the operational environment. Typical uses of this kind of variable are to obtain values like the patient date of birth, sex, weight, and so on. It could also be used to obtain items from a knowledge context, such as a drug database.	
Inherit	VARIABLE_DECLARATION	
Attributes	Signature	Meaning
01	context: String	Optional name of context. This allows a basic separation of query types to be done in more sophisticated environments. Possible values might be "patient", "medications" and so on. Not yet standardised.
1	query_id: String	Identifier of query in the external context, e.g. "date_of_birth". Not yet standardised.
1	query_args: List <string></string>	Optional arguments to query. Not yet standardised.
Invariant	<pre>Context_valid: context /= Void implies not context.is_empty Query_id_valid: query_id /= Void and then not query_id.is_empty</pre>	

Date of Issue: 04 Feb 2014

6.3.7 EXPR_ITEM Class

CLASS	EXPR_ITEM (abstract)	
Purpose	Abstract parent of all expression tree items.	
Attributes	Signature Meaning	
1	type: String	Type name of this item in the mathematical sense. For leaf nodes, must be the name of a primitive type, or else a reference model type. The type for any relational or boolean operator will be "Boolean", while the type for any arithmetic operator, will be "Real" or "Integer".
Invariant	Type_valid: type /= Void and then not type.is_empty	

6.3.8 EXPR_LEAF Class

CLASS	EXPR_LEAF	
Purpose	Expression tree leaf item representing one of: a manifest constant of any primitive type; a path referring to a value in the archetype; a constraint; a variable reference.	
Inherit	EXPR_ITEM	
Functions	Signature Meaning	
	reference_type: String	Type of reference: "constant", "attribute", "function", "constraint". The first three are used to indicate the referencing mechanism for an operand. The last is used to indicate a constraint operand, as happens in the case of the right-hand operand of the 'matches' operator.
Invariant		

6.3.9 EXPR_CONSTANT Class

CLASS	EXPR_CONSTANT	
Purpose	primitive type, i.e.: Integer, Real, Boolean, String, Character, Date, Time, Date_time, Duration	This can represent a manifest constant of any above types that are Ordered (see Support IM) types.
Inherit	EXPR_LEAF	
Attributes	Signature Meaning	
1	value: Any The constant value.	
Invariant	Value_valid: value /= Void	

6.3.10 EXPR_CONSTRAINT Class

CLASS	EXPR_CONSTRAINT	
Purpose	Expression tree leaf item representing a constraint on a primitive type, expressed in the form of concrete subtype of C_PRIMITIVE_OBJECT.	
Inherit	EXPR_LEAF	
Attributes	Signature Meaning	
1	item: c_primitive_object	The constraint.
Invariant	<i>Item_valid</i> : item /= Void	

6.3.11 EXPR_ARCHETYPE_ID_CONSTRAINT Class

CLASS	EXPR_ARCHETYPE_ID_CONSTRAINT
Purpose	Expression tree leaf item representing a constraint on an archetype identifier.

CLASS	EXPR_ARCHETYPE_ID_CONSTRAINT	
Inherit	EXPR_LEAF	
Attributes	Signature	Meaning
1	item: C_STRING	A constraint on ARCHETYPE_ID objects for use within ARCHETYPE_SLOTs.
Invariant	Constraint_validity: item.is_pattern and item.pattern matches ARCHETYPE_ID.pattern_template	

EXPR_MODEL_REF Class 6.3.12

CLASS	EXPR_MODEL_REF	
Expression tree leaf item representing a reference to a value found in dolocation specified by a path in the archetype definition.		C
Purpose	• A path referring to a value in the archetype (paths with a leading '/' are in the definition section.	
	• Paths with no leading '/' are in the outer part of the archety "archetype_id/value" refers to the String value of the archetype_id attribute the enclosing archetype.	
Inherit	EXPR_ITEM	
Attributes	Signature Meaning	
1	path: String	The path.
Invariant	Path_valid: path /= Void	

EXPR_VARIABLE_REF Class 6.3.13

CLASS	EXPR_VARIABLE_REF	
Purpose	Expression tree leaf item representing a reference to a defined variable.	
Inherit	EXPR_LEAF	
Attributes	Signature	Meaning
1	declaration: VARIABLE_DECLARATION	The variable referred to.
Invariant	Declaration_valid: declaration /= Void	

6.3.14 EXPR_OPERATOR Class

CLASS	EXPR_OPERATOR (abstract)	
Purpose	Abstract parent of operator types.	
Inherit	EXPR_ITEM	
Attributes	Signature Meaning	
1	operator: OPERATOR_KIND	Code of operator.
1	<pre>precedence_overridden: Boolean</pre>	True if the natural precedence of operators is overridden in the expression represented by this node of the expression tree. If True, parentheses should be introduced around the totality of the syntax expression corresponding to this operator node and its operands.
Invariant		

6.3.15 EXPR_UNARY_OPERATOR Class

CLASS	EXPR_UNARY_OPERATOR	
Purpose	Unary operator expression node.	
Inherit	EXPR_OPERATOR	
Attributes	Signature	Meaning
1	operand: EXPR_ITEM	Operand node.
Invariant	<pre>operand_valid: operand /= Void</pre>	

6.3.16 EXPR_BINARY_OPERATOR Class

CLASS	EXPR_BINARY_OPERATOR	
Purpose	Binary operator expression node.	
Inherit	EXPR_OPERATOR	
Attributes	Signature	Meaning
1	left_operand: EXPR_ITEM	Left operand node.
1	right_operand: EXPR_ITEM	Right operand node.

CLASS	EXPR_BINARY_OPERATOR
Invariant	<pre>left_operand_valid: operand /= Void right_operand_valid: operand /= Void</pre>

6.3.17 OPERATOR_KIND Class

CLASS	OPERATOR_KIND	
Purpose	Enumeration type for operator types in assertion expressions	
Use	Use as the type of operators in the	e Assertion package, or for related uses.
Constants	Signature	Meaning
	<pre>op_eq: Integer = 2001</pre>	Equals operator ('=' or '==')
	<pre>op_ne: Integer = 2002</pre>	Not equals operator ('!=' or '/=' or '<>')
	<pre>op_le: Integer = 2003</pre>	Less-than or equals operator ('<=')
	op_lt: Integer = 2004	Less-than operator ('<')
	<pre>op_ge: Integer = 2005</pre>	Greater-than or equals operator ('>=')
	<pre>op_gt: Integer = 2006</pre>	Greater-than operator ('>')
	<pre>op_matches: Integer = 2007</pre>	Matches operator ('matches' or 'is_in')
	<pre>op_not: Integer = 2010</pre>	Not logical operator
	op_and: Integer = 2011	And logical operator
	<pre>op_or: Integer = 2012</pre>	Or logical operator
	<pre>op_xor: Integer = 2013</pre>	Xor logical operator
	<pre>op_implies: Integer = 2014</pre>	Implies logical operator
	<pre>op_for_all: Integer = 2015</pre>	For-all quantifier operator
	<pre>op_exists: Integer = 2016</pre>	Exists quantifier operator
	<pre>op_plus: Integer = 2020</pre>	Plus operator ('+')
	<pre>op_minus: Integer = 2021</pre>	Minus operator ('-')
	<pre>op_multiply: Integer = 2022</pre>	Multiply operator ('*')
	<pre>op_divide: Integer = 2023</pre>	Divide operator ('/')

CLASS	OPERATOR_KIND	
	<pre>op_exp: Integer = 2024</pre>	Exponent operator ('^')
Attributes	Signature	Meaning
	value: Integer	Actual value of this instance
Functions	Signature	Meaning
	<pre>valid_operator (an_op: Inte- ger): Boolean ensure an_op >= op_eq and an_op <= op_exp</pre>	Function to test operator values.
Invariant	<i>Validity</i> : valid_operator(value)	

7 vtTerminology Package

7.1 Overview

All local terminology as well as terminological and terminology binding elements of an archetype are represented in the terminology section of an archetype, whose semantics are defined by the archetype.terminology package, shown below.

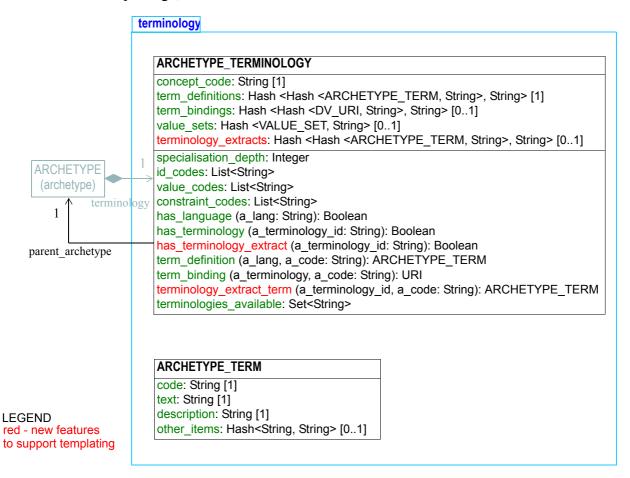


FIGURE 20 openehr.am.archetype.terminology Package

An archetype terminology consists of the following elements.

- *term_definitions*: a mandatory structure consisting of lists of term definitions defined local to the archetype, one list for each language of translation, as well as the original language of definition. The entries in this table include:
 - Some or all id-codes. One of these is a code of the form 'id1', 'id1.1', 'id1.1.1' etc, denoting the concept of the archetype as a whole. This particular code is recorded in the concept_code attribute and is used as the id-code on the root node in the archetype definition. Not all id-codes are required to be in the term_definitions structure for nodes that are children of single-valued attribute, a term definition is optional (and not typically defined).

- At-codes used to define value terms and inline value sets/ All at-codes will appear within a C TERMINOLOGY CODE constraint object within the archetype. All at-codes must have a definition in the term definitions.
- Ac-codes used to define external value set references. All ac-codes must have a definition in the term definitions.
- term bindings: an optional structure consisting of list of terms and bindings, one list for each external terminology (i.e. the terminology or ontology being 'bound to'). Each 'binding' is a URI to a target. For a binding of an id-code or an at-code, the target will be a single term, and for an ac-code, it will designate a ref-set or value set.
- terminology extracts: an optional structure containing extracts from external terminologies such as SNOMED CT, ICDx, or any local terminology. These extracts include the codes and preferred term rubrics, enabling the terms to be used for both display purposes. This structure is normally only used for templates, enabling small value sets for which no external reference set or subset is defined to be captured locally in the template.

Depending on whether the archetype is in differential or flat form, an instance of the ARCHETYPE TERMINOLOGY class contains terms, constraints, bindings and terminology extracts that were respectively either introduced in the owning archetype, or all codes and bindings obtained by

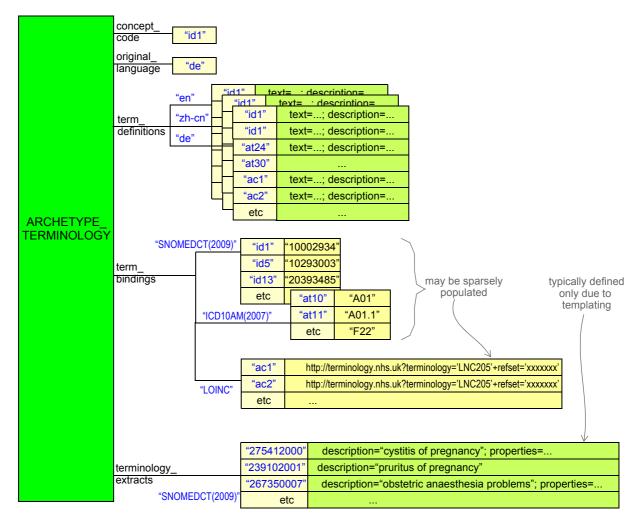


FIGURE 21 Archetype terminology structure.

compressing an archetype lineage through inheritance. A typical instance structure of ARCHETYPE TERMINOLOGY is illustrated in FIGURE 21.

7.2 Semantics

7.2.1 Specialisation Depth

Any given archetype occurs at some point in a lineage of archetypes related by specialisation, where the depth is reflected by the *specialisation_depth* function. An archetype which is not a specialisation of another has a specialisation_depth of 0. Term and constraint codes *introduced* in the terminology of specialised archetypes (i.e. which did not exist in the terminology of the parent archetype) are defined in a strict way, using '.' (period) markers. For example, an archetype of specialisation depth 2 will use term definition codes like the following:

- 'id0.0.1' a new term introduced in this archetype, which is not a specialisation of any previous term in any of the parent archetypes;
- 'id4.0.1' a term which specialises the 'id4' term from the top parent. An intervening '.0' is required to show that the new term is at depth 2, not depth 1;
- 'id25.1.1' a term which specialises the term 'id25.1' from the immediate parent, which itself specialises the term 'id1' from the top parent.

This systematic definition of codes enables software to use the structure of the codes to more quickly and accurately make inferences about term definitions up and down specialisation hierarchies. Constraint codes on the other hand do not follow these rules, and exist in a flat code space instead.

7.3 Class Descriptions

7.3.1 ARCHETYPE_TERMINOLOGY Class

CLASS	ARCHETY	PE_TERMINOLOGY
Purpose	Local terminology of an archetype. This class defines the semantics of the terminology of an archetype.	
Attributes	Signature	Meaning
1	<pre>concept_code: String</pre>	Term code defining the meaning of the archetype as a whole, and always used as the atcode on the root node of the archetype. Must be defined in the <i>term_definitions</i> property.
1	original_language: String	Original language of the terminology, as set at archetype creation or parsing time; must be a code in the ISO 639-1 2 character language code-set.
1	<pre>term_definitions: Hash <hash <archetype_term,="" string="">, String></hash></pre>	Directory of term definitions as a two-level table. The outer hash keys are language codes, e.g. "en", "de", while the inner hash keys are term codes, e.g. "id17", "at4".

CLASS	ARCHETYPE_TERMINOLOGY	
01	<pre>term_bindings: Hash <hash <dv_uri,="" string="">, String></hash></pre>	Directory of bindings to external terminology codes and value sets, as a two-level table. The outer hash keys are terminology ids, e.g. "SNOMED_CT", and the inner hash keys are constraint codes, e.g. "at4", "ac13" or paths. The indexed DV_URI objects represent references to externally defined resources, either terms, ontology concepts, or terminology subsets / ref-sets.
01	<pre>terminology_extracts: Hash <hash <archetype_term,="" string="">, String></hash></pre>	Directory of extracts of external terminologies, as a two-level table. The outer hash keys are terminology ids, e.g. "SNOMED_CT", while the inner hash keys are term codes or codephrases from the relevant terminology, e.g. "10094842".
1 (non- persistent)	parent_archetype: ARCHETYPE	Archetype which owns this terminology.
Functions	Signature	Meaning
	<pre>id_codes: List<string></string></pre>	List of all id codes in the terminology., i.e. the "id" codes in an ADL archetype, which are the <i>node_ids</i> on C_OBJECT descendants.
	term_codes: List <string></string>	List of all value set member term codes in the terminology, i.e. the "at" codes in an ADL archetype, which are used as possible values on terminological constrainer nodes.
	<pre>constraint_codes: List<string></string></pre>	List of all term codes in the terminology defining value sets. These correspond to the "ac" codes in an ADL archetype.
	specialisation_depth: Integer	Specialisation depth of this archetype. Unspecialised archetypes have depth 0, with each additional level of specialisation adding
		1 to the specialisation_depth.

CLASS	ARCHETYPE_TERMINOLOGY	
	term_binding (a_terminology_id, a_code: String): String require has_term_binding (a_terminology_id), a_code)	Binding of constraint corresponding to a_code in target external terminology a_terminology_id, as a string, which is usually a formal query expression.
	terminology_extract_term (a_terminology_id, a_code: String): ARCHETYPE_TERM require has_terminology_extract (a_terminology_id) and has_terminology_extract_code (a_code)	Return an ARCHETYPE_TERM from specified terminology extract, for specified term code.
	has_language(a_lang:String): Boolean require a_lang/= Void	True if language 'a_lang' is present in archetype terminology.
	has_terminology (a_terminology_id: String): Boolean require a_terminology_id /= Void	True if terminology <i>a_terminology</i> is present in archetype terminology.
	has_terminology_extract (a_terminology_id: String): Boolean require a_terminology_id /= Void	True if there is a terminology extract for <i>a_terminology</i> is present in archetype terminology.
	terminologies_available: Set <string> ensure Result /= Void</string>	List of terminologies to which term or constraint bindings exist in this terminology, computed from <i>bindings</i> .
	languages_available: Set <string> ensure Result /= Void</string>	List of languages in which terms in this terminology are available.

CLASS	ARCHETYPE_TERMINOLOGY
Invariant	<pre>original_language_validity: original_language /= void and then code_set (Code_set_id_languages).has_concept_id (original_language) concept_code_validity: concept_code /= void and then id_codes.has (concept_code) term_definitions_validity term_definitions /= void term_bindings_validity: bindings /= void implies not bindings.is_empty Parent_archetype_valid: parent_archetype /= Void and then parent_archetype.terminology = Current</pre>

7.3.1.1 **Validity Rules**

The following validity rules apply to instances of this class in an archetype:

VONSD: specialisation level of codes. Term or constraint code defined in archetype terminology must be of the same specialisation level as the archetype (differential archetypes), or the same or a less specialised level (flat archetypes).

VONLC: language consistency. Languages consistent: all term codes and constraint codes exist in all languages.

VOTBK: terminology term binding key valid. Every term binding must be to either a defined archetype term ('at-code') or to a path that is valid in the flat archetype.

VOCBK: terminology constraint binding key valid. Every constraint binding must be to a defined archetype constraint code ('ac-code').

7.3.2 **ARCHETYPE_TERM Class**

CLASS	ARCI	HETYPE_TERM
Purpose	Representation of any coded entity (term or constraint) in the archetype terminology.	
Attributes	Signature	Meaning
1	code: String	Code of this term.
1	text: String	Short term text, typically for display.
1	description: String	Full description text.
01	<pre>other_items: Hash <string, string=""></string,></pre>	Hash of keys and corresponding values for other items in a term, e.g. provenance.
Functions	Signature	Meaning
	<pre>keys: Set<string> ensure Result /= Void</string></pre>	List of all keys used in this term.

CLASS	ARCHETYPE_TERM
Invariant	<pre>code_valid: code /= void and then not code.is_empty text_valid: text /= void description_valid: description /= void</pre>

Appendix A Algorithms

A.1 Validation of Specialised Archetype

```
TBD_3: The algorithm below is currently out of date and needs renewal from source
```

The following class provides an indicative algorithm that can be used to validate a specialised archetype against the flat form of its specialisation parent. It is expressed in a Pascal-style notation dervived from the Eiffel reference implementation of the ADL compiler developed for the *openEHR* Foundation. The code and keywords should be self-explanatory, except possibly in the case of the 'agent' keyword. This is used in Eiffel to pass a routine as an object to another routine. The C# equivalent is the 'delegate'; in Java there are various workarounds. The original code can be found at THIS URL.

The design approach of the following class is quite simple: traverse the tree structure of the differential form of a specialised archetype with an agent (delegate) that finds the equivalent node in the flat parent, and determines whether the child node conforms or not.

```
class ARCHETYPE VALIDATOR
    target: DIFFERENTIAL ARCHETYPE
           -- differential archetype being validated
    flat parent: FLAT ARCHETYPE
           -- flat version of parent archetype, if target is specialised
    validate specialised definition is
           -- validate definition of specialised archetype against flat parent
       require
           Target specialised: target.is specialised
       local
           def it: C ITERATOR
        do
           create def it.make(target.definition)
           def it.do while (agent specialised node validate, agent node test)
    node test (a c node: ARCHETYPE CONSTRAINT): BOOLEAN is
           -- return True if a conformant path of a c node within the differential archetype is
           -- found within the flat parent archetype - i.e. a c node is inherited or redefined from
           -- parent (but not new) and no previous errors encountered
       local
           apa: ARCHETYPE PATH ANALYSER
        do
           create apa.make from string(a c node.path)
           Result := passed and flat parent.has path (apa.path at level (flat parent.specialisation depth))
        end
    specialised node validate (a c node: ARCHETYPE CONSTRAINT; depth: INTEGER)
           -- perform grafts of node from differential archetype on corresponding node in flat parent
```

```
-- only interested in C COMPLEX OBJECTs
local
   co parent flat, co child diff: C OBJECT
   apa: ARCHETYPE PATH ANALYSER
   child attr name: STRING
   ca parent, ca child, ca child diff: C ATTRIBUTE
   create apa.make from string (a c node.path)
   if a c node instance of C ATTRIBUTE then
      ca child diff := (C ATTRIBUTE) a c node
      ca parent flat ?= flat parent.definition.c attribute at path (apa.path at level (flat parent.specialisation depth))
      if not ca child diff.c conforms to(ca parent flat) then
          if ca child diff.is single /= ca parent flat.is single then
             add error ("VSAM", <<ca child diff.path>>)
          elseif not ca child diff.existence conforms to (ca parent flat) then
             add error ("VSANCE", <<ca child diff.path, ca child diff.existence.as string,
                       ca parent flat.path, ca parent flat.existence.as string>>)
          elseif not ca child diff.cardinality conforms to (ca parent flat) then
             add error("VSANCC", <<ca child diff.path, ca child diff.cardinality.as string,
                       ca parent flat.path, ca parent flat.cardinality.as string>>)
          end
      elseif ca child diff.c congruent to (ca parent flat) and ca child diff.parent.is congruent then
          ca child diff.set is congruent
      end
   elseif a c node instance of C OBJECT then
      co child diff := (C OBJECT) a c node
      -- find corresponding node in parent by using child node path, 'de-specialised' by one level
      co parent flat := flat parent.c object at path (apa.path at level (flat parent.specialisation depth))
      -- if the child is a redefine of a parent use node, then have to do the comparison to the
      -- use node target, unless they both are use nodes, in which case leave them as is
      if co parent flat instance of ARCHETYPE INTERNAL REF and
                                        not co child diff instance of ARCHETYPE INTERNAL REF then
          co parent flat := flat parent.c object at path ((ARCHETYPE INTERNAL REF) co parent flat.path)
          if dynamic type (co child diff) /= dynamic type (co parent flat) then
             add error("VSUNT", <<co child diff.path, co child diff.generating type,
                                 co parent flat.path, co parent flat.generating type>>)
          end
       end
       -- now determine if child object is same as or a specialisation of flat object
      if dynamic type (co child diff) /= dynamic type (co parent flat) then
          add error("VSONT", <<co child diff.path, co child diff.type, co parent_flat.path, co_parent_flat.type>>)
      elseif not co child diff.c conforms to(co parent flat) then
          if not co child diff.rm type conforms to (co parent flat) then
             add error("VSONCT", <<co child diff.path, co child diff.rm type name,
```

```
co parent flat.path, co parent flat.rm type name>>)
             elseif not co child diff.occurrences conforms to (co parent flat) then
                add error("", <<co child diff.path, co child diff.occurrences.as string,
                                                  co parent flat.path, co parent flat.occurrences.as string>>)
             elseif co child diff.is addressable then
                if not co child diff.node id conforms to (co parent flat) then
                    add error("VSONCI", <<co child diff.path, co child diff.node id, co parent flat.path,
                                                                      co parent flat.node id>>))
                elseif co child diff.node id.is equal(co parent flat.node id) then
                    add error("VSONIR", <<co child diff.path, co parent flat.path, co child diff.node id>>))
                end
             else
                add error("VSONI", <<co child diff.rm type name, co child diff.path,
                                                  co parent flat.rm type name, co parent flat.path>>))
             end
          else
             -- nodes are at least conformant; check for congruence for specalisation path replacement
             if co child diff instance of C COMPLEX OBJECT then
                if co child diff.c congruent to (co parent flat) and
                                            (co child diff.is root or else co child diff.parent.is congruent) then
                    co child diff.set is congruent
                 end
             end
             if co child diff.sibling order /= Void and then not
                co parent flat.parent.has child with id (co child diff.sibling order.sibling node id) then
                add error("VSSM", <<co child diff.path, co child diff.sibling order.sibling node id>>))
             end
          end
      end
   end
end
```

A.2 Inheritance-flattening

7.3.3 What is a Redefined Node?

7.3.3.1 Correspondence of Redefined Nodes

Formally speaking, the correspondence of redefined nodes to the parent archetype nodes from which they are derived can be determined according to the following rules.

- 1. For an identified node in the parent archetype (i.e. at least any child of a container attribute and multiple same-typed children of single-valued attributes), the specialised archetype includes one or more nodes carrying a specialised node identifier, at a congruent path position.
- 2. For a non-identified node in the parent archetype (i.e. an unidentified child node of a single-valued attribute), the following conditions apply.
 - a) Where the node in the parent is the only child node of the attribute, the specialised archetype can include one or more nodes at the corresponding location, whose types *conform* (in the sense of the reference model) to that of the parent node,

To Be Determined: provided that for any type for which there is more than one such node, each node of that type carries a specialised node identifier. [Extension node code maybe?]

- b) Where more than one such child node exists in the parent (each of which must be of different reference model types, by the identification rules described in the ADL specification Summary of Object Node Identification Rules), a specialised node in the child is matched to the parent node of the same or most immediate parent type from the reference model.
- c) Where there are multiple nodes in the parent under the single-valued attribute, and multiple nodes in the child at the same location, matching of specialised nodes to parent nodes may become ambiguous, if reference model subtypes are used.

The above rules are used to determine the lineage of a given node in a specialised archetype, which is required both for archetype validation and for archetype flattening. In case 2c, archetype authoring tools should indicate ambiguities to the authoring user, and potentially offer to add node identifiers in order to remove the ambiguity. For most archetypes and reference models, the use of non-identified nodes is likely to be limited, and such ambiguities will not arise. However for models and archetypes where single-valued attribute alternatives are heavily used and redefined, it is advisable that node identifiers be used both in the parent and specialised child archetypes.

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