# Type-safe Embedded Domain-Specific Languages

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#### 1. Domain-specific languages

Domain modelling and DSLs What makes a (good) DSL? Examples

#### 3. Type-safe embedding

Embedding techniques
Type-safety for DSLs
A DSL for validating business rules

#### 2. Language Oriented Programming

Playing with a real-world DSL Discuss the techniques used Language Oriented Programming

#### 4. Da Capo al Coda

A DSL for chatbots with indexed monads Modifying the chatbot DSL Wrap-up and conclusion

# Domain-specific languages

Domains come in all shapes and colors

Database querying Text documents

GUI development 3D graphics

Storage

Testing

Validation

Financial services

Voice controllers

Infotaiment systems

Data visualization

Architectural modelling

Web forms

Mobile app development

And it's our job to translate all of this into code

Language is the essence of abstraction

1 + 2 + 3 + ...

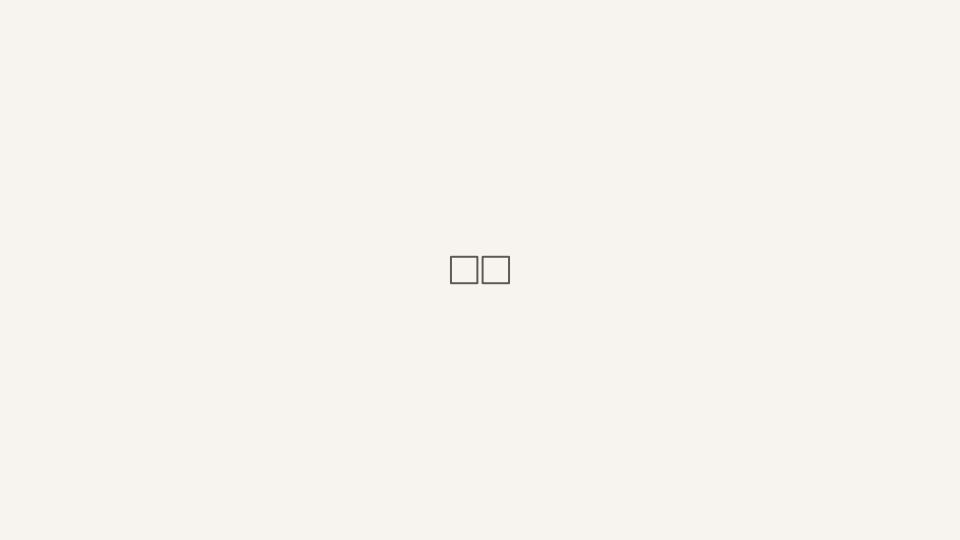
1 + 2 + 3 + ... ---- 6

1 + 2 + 3 + 4

 $((1 + 2) + 3) + \dots$ 

10

10





# Language = syntax + semantics

### DSL de domain + language

### DSL = model + language

#### DSL = model + syntax + semantics

#### DSL = model + syntax + semantics

```
data Syntax = ...
semantics :: Syntax -> _
```

#### DSL model + syntax + semantics

```
data Expr -- Abstract Syntax Tree
  = Val Bool
  | And Expr Expr
  or Expr Expr
  | Bla Expr
eval :: Expr -> Bool
eval (Val x) = x
eval (And a b) = eval a && eval b
eval (Or a b) = eval a |  eval b
eval (Bla a) = not (eval a)
```

#### DSL \( \pmodel \) model + syntax + semantics

data Expr

= Val Bool

| And Expr Expr

### DSL = primitives + composition + interpretation

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```
data Primitives = ...
combinator :: _ -> Primitives -> Primitives
interpreter :: Primitives -> _
```

#### DSL = primitives + composition + interpretation

```
data Contract
  = Transfer Person Person Money DateTime
   Sell Person Person Product DateTime
   Sequence Contract Contract
   Freeze Contract
   Cancel Contract
calculate :: Contract -> Money
perform :: Contract -> IO ()
simulate :: Contract -> World
validate :: Contract -> Maybe ContractError
```

# syntax and semantics

The goal is to encode domain rules in both

The goal is to encode invariants in both

syntax and semantics

#### The human factor

Syntax plays a big role (it's what us humans manipulate)

Correctness by construction is important

### A good DSL

Simple

Concise

Conforming

Composable

Correct

### A good DSL

Expresses problems using a specific vocabulary

Gives us simple, composable words

Lets us build up larger and correct systems "in our own words"

### Why?

To make things simple

To make things pretty

To make things fast

To make things correct

Any combination of the above

## **Examples**

External DSLs

HTML

CSS

SQL

LaTeX

Makefile

VimL

Elm

Dhall

Solidity

Parsec

**HSpec** 

Persistent's Entity Syntax

Esqueleto

Servant routes

## **Examples**

Embedded DSLs in Haskell

```
recipe :: Parser
recipe = do
    rn <- lexeme stringLike
    lexeme (syntacticSugar "is made with") *> string "\r\n"
    i <- many1 ingredient
    many1 (string "\r\n")
    lexeme (string "prepared by") *> string "\r\n"
    s <- many1 step
    return $ Recipe rn i s</pre>
```

```
mySpec :: Spec
mySpec = do
  describe "Prelude.head" $ do
    it "returns the first element of a list" $ do
      head [23 ..] `shouldBe` (23 :: Int)
    it "returns the first element of an *arbitrary* list" $ do
      property $ \x xs ->
        head (x:xs) == (x :: Int)
    it "throws an exception if used with an empty list" $ do
      evaluate (head []) `shouldThrow` anyException
```

```
share [mkPersist sqlSettings, mkMigrate "migrateAll"] [persist|
  Person
    name String
    age Int Maybe
    deriving Eq Show
  BlogPost
    title String
    authorId PersonId
    deriving Eq Show
```

Follow

follower PersonId followed PersonId

deriving Eq Show

```
recentArticles :: SqlPersistT m [(Entity User, Entity Article)]
recentArticles =
  select . from $ \(users `InnerJoin` articles) -> do
    on (users ^.UserId ==. articles ^.ArticleAuthorId)
    orderBy [desc (articles ^.ArticlePublishedTime)]
    limit 10
    return (users, articles)
```

```
type UserAPI
= "users"
:> ReqBody '[JSON] User
:> Post '[JSON] User
:<|>
    "users"
:> Capture "userId" Integer
:> ReqBody '[JSON] User
:> Put '[JSON] User
```

"If you have a set of things and a means of combining them, then it's a language."

# Questions?

### A DSL for forms

https://github.com/lumihq/purescript-lumi-components

https://lumihq.github.io/purescript-lumi-components/#/form

First Name *	Arthur Xavier				
Last Name *	Gomes Ribeiro				
Password *	•••••				
Confirm password *	•••••				
Admin?	Off				
Personal data					
Height (in) - optional	70,86				
+ Add address					
east Favorite Colors	Select an option v				
Notes - optional	Currently at Monadic Party.				
Pets					
Name	Animal	Age	Color		
Воо	Dog	× 3	Black	× ~	
+ Add pet					

•	<pre>git clone https://github.com/arthurxavierx/monadic-party-edsl.git cd monadic-party-edsl/forms</pre>
\$ make watch	

#### newtype Registration = Registration

```
{ email :: EmailAddress
```

, password :: NonEmptyString

```
registrationForm :: FormBuilder _ RegistrationFormData Registration
registrationForm = ado
email <-
   indent "Email" Required
   $ focus _email
   $ validated (isValidEmail "Email")
   $ validated (nonEmpty "Email")
   $ textbox
password <-
   indent "Password" Required
   $ focus _password</pre>
```

\$ validated (nonEmpty "Password")

\$ passwordBox

Registration { email

, password

in

```
type RegistrationFormData =
   { email :: Validated String
   , password :: Validated String
   }

_email :: forall a r. Lens' { email :: a | r } a
   email = lens .email { email = }
```

\_password :: forall a r. Lens' { password :: a | r } a
\_password = lens \_.password \_{ password = \_ }

isValidEmail :: Validator String EmailAddress
-- isValidEmail :: String -> Either String EmailAddress

```
registrationForm :: FormBuilder _ RegistrationFormData Registration
registrationForm = ado
email <-
   indent "Email" Required
   $ focus (lens _.email _{ email = _ })
   $ validated (isValidEmail "Email")
   $ validated (nonEmpty "Email")
   $ textbox
password <-
   indent "Password" Required
   $ focus (lens _.password _{ password = _ })</pre>
```

\$ validated (nonEmpty "Password")

\$ passwordBox

Registration { email

, password

in

```
$ textbox
<- withValue \{ password } ->
indent "Password confirmation" Required
$ focus _passwordConfirmation
$ validated (\pc ->
    if pc == fromValidated password then
      Right pc
    else
      Left "Passwords do not match."
$ passwordBox
```

## How does it work?

```
newtype FormBuilder
  ( value
     -> { edit :: ((value -> value) -> Effect Unit) -> UI
          , validate :: Maybe result
     }
```

instance Applicative (FormBuilder props value)

instance Applicative (FormBuilder props value)

type FormUI value = ((value -> value) -> Effect Unit) -> UI

newtype FormBuilder props value result =
 FormBuilder
 (ReaderT (Tuple props value) (WriterT FormUI Maybe) result)

instance Applicative (FormBuilder props value)

passwordBox :: forall props. FormBuilder props String String

textbox :: forall props. FormBuilder props String String

switch :: forall props. FormBuilder props Boolean Boolean

#### indent

- :: forall props value result
- String-> RequiredField
- -> RequiredField -> FormBuilder props value result
  - -> FormBuilder props value result

#### focus

- :: forall props s a result
  - . Lens' s a
  - -> FormBuilder props a result
    -> FormBuilder props s result

# validated

:: forall props value result\_ result

. (result -> Either String result)

-> FormBuilder props value result

-> FormBuilder props (Validated value) result

withValue :: forall props value result

. (value -> FormBuilder props value result)

-> FormBuilder props value result

#### build :: forall props value result . FormBuilder props value result -> { value :: value

- , onChange :: (value -> value) -> Effect Unit props
- -> JSX

#### revalidate

- :: forall props value result
  - . FormBuilder props value result -> props
    - -> value
    - -> Maybe result

# Questions?

# Multiple DSLs for building complex forms

```
newtype Wizard props value result =
   Wizard
    (Free (FormBuilder props value) result)
```

derive newtype instance Monad (Wizard props value)

```
step
:: forall props value result
```

. FormBuilder props value result
-> Wizard props value result

```
newtype TableFormBuilder props value result = ...
```

instance Applicative (TableFormBuilder props value)

#### column

- :: forall props row result
  - . String
  - -> FormBuilder props row result
    -> TableFormBuilder props row result

#### table

- :: forall props row result
  - . TableFormBuilder props row result
  - -> FormBuilder props (Array row) (Array result)

```
interpreterA :: LanguageA -> LanguageB
interpreterB :: LanguageB -> LanguageC
interpreterC :: LanguageC -> LanguageD
```

Design a domain-specific language for the core application logic

Write the application in the DSL

Build interpreters to execute the DSL programs

Abstracting business problems as programming language problems, so that solutions are DSLs

How to abstract things ⇔ how to split things up and join them back together

Language building ≅ domain modelling

"[...] you cannot know what the DSL will be ahead of time, you have to evolve it alongside the concrete implementation."

# Questions?

### References

Ward, M. P. (1994). Language Oriented Programming.

Van Deursen, A. et al. (2000). Domain-specific languages: An annotated bibliography.

Kiselyov, O. (2012). Typed Tagless Final Interpreters.

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