


# URSCRIPT: DYNAMIC FORCE CONTROL

 Last modified on Sep 23, 2021

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**Example is valid for:**

**CB2 Software version: 1.8.16941**

**CB3 Software version: 3.2.19293**

**Note that older or newer software versions may behave differently.**

**This example can be used for both CB2 and for CB3**

All moves grouped under the FORCE wizard on the Polyscope, are bound by the force parameters specified in the force command. In order to control the force parameters dynamically at runtime you will have to get into UR scripting.

## SCRIPTING SYNTAX

**The function to set the force is:**

**force\_mode(Feature, Compliance, Force, Type, Limits)**

where,

*Feature* is the reference frame,

*Compliance* defines the compliant axes,

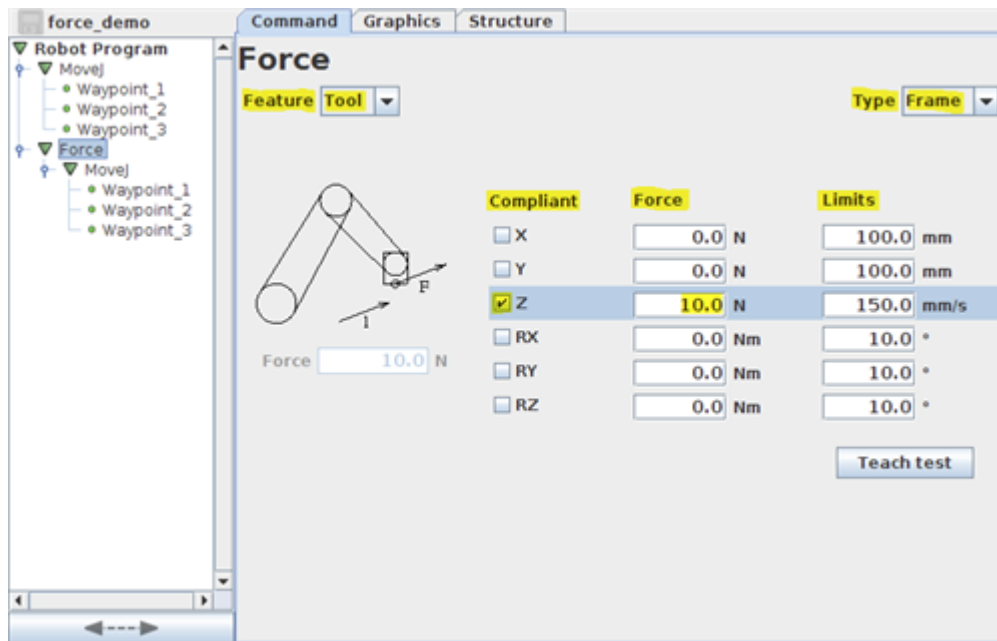
*Force* specifies the force along each axes of the Feature, and

*Limits* specifies the position deviation limits for compliance all specified as poses shown in the example below.

### Example:

```
force_mode( tool_pose(), [0, 0, 1, 0, 0, 0], [0.0, 0.0, 10.0, 0.0, 0.0, 0.0], 2, [0.1, 0.1, 0.15, 0.17, 0.17, 0.17])
```

The Polyscope equivalent of the Force settings in the above example would look similar to the screen shot below.



In the above example,

**Feature Frame** is the Tool frame (tool\_pose()): dropdown on top left in Polyscope)

**Compliant axis** is Z-axis ([0, 0, 1, 0, 0, 0])

**Force** is 10N along Z axis ([0, 0, 10.0, 0, 0, 0])

**Type** is 2 for Simple or Frame (1 for point, 3 for Motion) (dropdown on top right on Polyscope)

**Limits** is 100mm along x and y (because non-compliant) 150mm/s along z (because compliance added) and 10degrees about Rx, Ry and Rz (rotational twist)

In order to dynamically change the force you will need to change the Force variable. You would call this function as a thread when you want to get into Force mode and terminate it when you no longer want to run in force mode.

**Example:**

```
thread Force_properties_calculation_thread_1():
```

```
    while (True):
```

```
        force_mode(tool_pose(), [0, 0, 1, 0, 0, 0], [0.0, 0.0, 10.0, 0.0, 0.0, 0.0], 2, [0.1, 0.1, 0.15, 0.17, 0.17, 0.17])
```

```
    sync()
```

```
end
```

```
end
```

```
global thread_handler_1 = run Force_properties_calculation_thread_1()
```

```
$ "Waypoint_1"
```

```
movej([-1.6007, -1.7271, -2.203, -0.808, 1.5951, -0.031], a=1.39, v=1.04)
```

```
$ "Waypoint_2"
```

```
movej([-1.6, -1.45, -1.69, -1.58, 1.59, -0.031], a=1.39, v=1.04)
```

```
$"Waypoint_3"
```

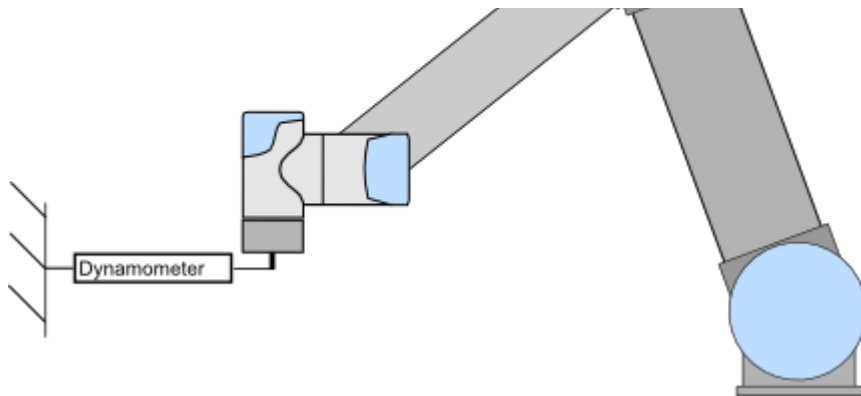
```
movej([-1.6, -1.52, -2.01, -1.20, 1.59, -0.031], a=1.39, v=1.04)
```

```
kill thread_handler_1
```

```
end_force_mode()
```

**Force Control settings on POLYSCOPE**





## Features

- Specify force control relative to coordinate system
- Specify force control relative to motion
- Define force in single axis or multiple axes
- Limit tool velocity in compliant axes
- Easy testing using the freedrive button (Teach Test + Freedrive)

## Specifications

- Force precision  $\pm 10 \text{ N}$
- Torque precision  $\pm 5 \text{ Nm}$
- Position precision  $\pm 5 \text{ mm}$
- Orientation precision  $\pm 0.5^\circ$