

PROGRAM

LEX

```
% {
#include "y.tab.h"
#include <stdio.h>
#include <string.h>
int LineNo=1;
% }
identifier [a-zA-Z][_a-zA-Z0-9]*
number [0-9]+|([0-9]*\.[0-9]+)
%%
main\(\) return MAIN;
if return IF;
else return ELSE;
while return WHILE;
int |
char |
float return TYPE;
{ identifier } { strcpy(yylval.var,yytext);
return VAR;}
{ number } { strcpy(yylval.var,yytext);
return NUM;}
\< |
\> |
\>= |
\<= |
== { strcpy(yylval.var,yytext);
return RELOP;}
[ \t ] ;
\n LineNo++;
. return yytext[0];
%%
int yywrap(void){ };
```

YACC

```
% {
#include<string.h>
#include<stdio.h>
#include<stdlib.h>
int yylex();
int yyerror();
struct quad
{
char op[5];
char arg1[10];
char arg2[10];
char result[10];
} QUAD[30];
struct stack
{
int items[100];
int top;
} stk;
int Index=0,tIndex=0,StNo,Ind,tInd;
extern int LineNo;
void push(int data)
{
stk.top++;
if(stk.top==100)
{
printf("\n Stack overflow\n");
exit(0);
}
stk.items[stk.top]=data;
}
void AddQuadruple(char op[5],char arg1[10],char arg2[10],char result[10])
{
strcpy(QUAD[Index].op,op);
strcpy(QUAD[Index].arg1,arg1);
strcpy(QUAD[Index].arg2,arg2);
sprintf(QUAD[Index].result,"t%d",tIndex++);
strcpy(result,QUAD[Index++].result);
}
int pop()
{
int data;
```

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if(stk.top== -1)
{
printf("\n Stack underflow\n");
exit(0);
}
data=stk.items[stk.top--];
return data;
}
int yyerror()
{
printf("\n Error on line no:%d",LineNo);
}
% }
% union
{
char var[10];
}
% token <var> NUM VAR RELOP
% token MAIN IF ELSE WHILE TYPE
% type <var> EXPR ASSIGNMENT CONDITION IFST ELSEST
WHILELOOP
% left '-' '+'
% left '*' '/'
%%
PROGRAM : MAIN BLOCK
;
BLOCK: '{' CODE '}'
;
CODE: BLOCK
| STATEMENT CODE
| STATEMENT
;
STATEMENT: DESCT ';'
| ASSIGNMENT ';'
| CONDST
| WHILEST
;
DESCT: TYPE VARLIST
;
VARLIST: VAR ',' VARLIST
| VAR
;
ASSIGNMENT: VAR '=' EXPR{
strcpy(QUAD[Index].op,"=");

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strcpy(QUAD[Index].arg1,$3);
strcpy(QUAD[Index].arg2,"");
strcpy(QUAD[Index].result,$1);
strcpy($$,QUAD[Index++].result);
}
;
EXPR: EXPR '+' EXPR {AddQuadruple("+",$1,$3,$$);}
| EXPR '-' EXPR {AddQuadruple("-", $1,$3,$$);}
| EXPR '*' EXPR {AddQuadruple("*",$1,$3,$$);}
| EXPR '/' EXPR {AddQuadruple("/", $1,$3,$$);}
| '-' EXPR {AddQuadruple("UMIN",$2,"",$$);}
| '(' EXPR ')' {strcpy($$, $2);}
| VAR
| NUM
;
CONDST: IFST{
Ind=pop();
sprintf(QUAD[Ind].result,"%d",Index);
Ind=pop();
sprintf(QUAD[Ind].result,"%d",Index);
}
| IFST ELSEST
;
IFST: IF '(' CONDITION ')' {
strcpy(QUAD[Index].op,"==");
strcpy(QUAD[Index].arg1,$3);
strcpy(QUAD[Index].arg2,"FALSE");
strcpy(QUAD[Index].result,"-1");
push(Index);
Index++;
}
BLOCK {
strcpy(QUAD[Index].op,"GOTO");
strcpy(QUAD[Index].arg1,"");
strcpy(QUAD[Index].arg2,"");
strcpy(QUAD[Index].result,"-1");
push(Index);
Index++;
};
ELSEST: ELSE{
tInd=pop();
Ind=pop();
push(tInd);
sprintf(QUAD[Ind].result,"%d",Index);

```

```

}
BLOCK{
Ind=pop();
sprintf(QUAD[Ind].result,"%d",Index);
};
CONDITION: VAR RELOP VAR {AddQuadruple($2,$1,$3,$$);
StNo=Index-1;
}
| VAR
| NUM
;
WHILEST: WHILELOOP{
Ind=pop();
sprintf(QUAD[Ind].result,"%d",StNo);
Ind=pop();
sprintf(QUAD[Ind].result,"%d",Index);
}
;
WHILELOOP: WHILE '(' CONDITION ')' {
strcpy(QUAD[Index].op,"==");
strcpy(QUAD[Index].arg1,$3);
strcpy(QUAD[Index].arg2,"FALSE");
strcpy(QUAD[Index].result,"-1");
push(Index);
Index++;
}
BLOCK {
strcpy(QUAD[Index].op,"GOTO");
strcpy(QUAD[Index].arg1,"");
strcpy(QUAD[Index].arg2,"");
strcpy(QUAD[Index].result,"-1");
push(Index);
Index++;
}
;
%%
extern FILE *yyin;
int main(int argc,char *argv[])
{
FILE *fp;
int i;
if(argc>1)
{
fp=fopen(argv[1],"r");

```

```

if(!fp)
{
printf("\n File not found");
exit(0);
}
yyin=fp;
}
yyvsparse();
printf("\n\n\t\t ----- \n\t\t Pos Operator Arg1 Arg2 Result\n\t\t -----
-----");
for(i=0;i<Index;i++)
{
printf("\n\t\t
%d\t%s\t%s\t%s\t%s",i,QUAD[i].op,QUAD[i].arg1,QUAD[i].arg2,QUAD[i].result);
}
printf("\n\t\t -----");
printf("\n\n");
return 0;
}

```

input.c

```

main()
{
    x = (a + b) - 5 * 3 ;
}

```

OUTPUT

```

E:\Semester 7\Compiler Design Lab\Programs>bison -dy ast.y
E:\Semester 7\Compiler Design Lab\Programs>flex ast.l
E:\Semester 7\Compiler Design Lab\Programs>gcc lex.yy.c y.tab.c -w
E:\Semester 7\Compiler Design Lab\Programs>a input.c

```

```

-----
Pos Operator Arg1 Arg2 Result
-----
0      +      a      b      t0
1      *      5      3      t1
2      -      t0     t1     t2
3      =      t2             x
-----

```

```

E:\Semester 7\Compiler Design Lab\Programs>|

```