

```
print(coordinates, read_failed)
 48
 49
            key = cv2.waitKey(10)
50
             if key == 27: # exit on ESC
 51
52
 53
 54 def Init():
 55
         # Cam 0
         vc0 = cv2.VideoCapture(0)
 56
 57
         vc0.set(3, 640)
 58
         vc0.set(4, 240)
         vc0.set(15, -6) # exposure
 60
         # Cam 1
 61
         vc1 = cv2.VideoCapture(1)
 62
         vc1.set(3, 640)
 63
         vc1.set(4, 240)
 64
        vc1.set(15, -6) # exposure
 65
         # Cam 2
         vc2 = cv2.VideoCapture(3)
 66
 67
         vc2.set(3, 640)
         vc2.set(4, 240)
 68
         vc2.set(15, -6) # exposure
 70
         rval0, frame0 = vc0.read()
         rval1, frame1 = vc1.read()
 71
 72
        rval2, frame2 = vc2.read()
        assert vc0.isOpened(), "can't find camera 0"
 74
         assert vc1.isOpened(), "can't find camera 1"
        assert vc2.isOpened(), "can't find camera 2"
 75
 76
        return vc0, vc1, vc2
 78
 79
     def frame_loc(vc, imshow=None):
 80
 81
         Takes the videoCapture object and cam_num as the input,
 82
         returns the drone location.
 83
 84
        ox, oy, bx, by = 0, 0, 0
 85
         rval, frame = vc.read()
 86
         blurred = cv2.GaussianBlur(frame, (11, 11), 0)
         hsv = cv2.cvtColor(blurred, cv2.COLOR_BGR2HSV)
 87
 22
         # for each color in dictionary check object in frame
 89
         for key, value in upper.items():
90
            # construct a mask for the color from dictionary`1, then perform
 91
             \ensuremath{\text{\#}} a series of dilations and erosions to remove any small
             # blobs left in the mask
92
 93
             kernel = np.ones((9, 9), np.uint8)
            mask = cv2.inRange(hsv, lower[key], upper[key])
94
95
             mask = cv2.morphologyEx(mask, cv2.MORPH_OPEN, kernel)
             mask = cv2.morphologyEx(mask, cv2.MORPH_CLOSE, kernel)
96
97
             if imshow != None:
98
                 cv2.imshow(key+imshow, mask)
99
             # find contours in the mask and initialize the current
100
             # (x, y) center of the ball
101
             cnts = cv2.findContours(mask.copy(), cv2.RETR_EXTERNAL,
102
                                     cv2.CHAIN_APPROX_SIMPLE)[-2]
103
             center = None
104
105
             \mbox{\tt\#} only proceed if at least one contour was found
106
             if len(cnts) > 0:
107
                 # find the largest contour in the mask, then use
108
                 # it to compute the minimum enclosing circle and
109
                 # centroid
110
                 c = max(cnts, key=cv2.contourArea)
                 ((x, y), radius) = cv2.minEnclosingCircle(c)
```

```
M = cv2.moments(c)
                 center = (int(M["m10"] / M["m00"]), int(M["m01"] / M["m00"]))
114
                 # only proceed if the radius meets a minimum size. Correct this
116
                 # value for your obect's size
117
                 if radius > 0.5 and radius < 60:
118
                     if key == 'orange':
119
                         ox, oy = x, y
                     elif key == 'blue':
120
121
                         bx, by = x, y
                     # draw the circle and centroid on the frame,
                     # then update the list of tracked points
124
                     cv2.circle(frame, (int(x), int(v)),
                                int(radius), colors[key], 2)
126
        return ox, oy, bx, by
128
\label{eq:condition} \mbox{def colored\_Cam(coordinates, read\_failed, vc0, vc1, vc2, imshow0=None, imshow1=None, imshow2=None):} \\
130
         coordinates and read_failed have length two, for orange and
132
134
         ox0, oy0, bx0, by0 = frame_loc(vc0, imshow0)
         ox1, oy1, bx1, by1 = frame_loc(vc1, imshow1)
         ox2, oy2, bx2, by2 = frame_loc(vc2, imshow2)
136
        loc_orange = get_coordinates(
138
             get_angle(ox0, oy0), get_angle(ox1, oy1), get_angle(ox2, oy2))
139
        loc_blue = get_coordinates(
140
            get_angle(bx0, by0), get_angle(bx1, by1), get_angle(bx2, by2))
         coordinates[0][:] = list(loc_orange)[:]
141
142
         coordinates[1][:] = list(loc_blue)[:]
         if ox0*ox1*ox2 != 0 or oy0*oy1*oy2 != 0: # captured by all 3 cams
143
144
             read_failed[0][0] = 0
145
             print("orange found drone")
146
147
            read_failed[0][0] = 1
148
         if bx0*bx1*bx2 != 0 or by0*by1*by2 != 0: # captured by all 3 cams
149
             read_failed[1][0] = 0
150
             print("blue found drone")
             read_failed[1][0] = 1
     if __name__ == '__main__':
154
        coordinates = [[0, 0, 0], [0, 0, 0]]
155
156
         read_failed = [[1], [1]]
         # vc0, vc1, vc2, first_frame0, first_frame1, first_frame2 = Init()
158
159
         # Thread(target=threaded_loop_test, args=(vc0, first_frame0, "0",)).start()
         # Thread(target=threaded_loop_test, args=(vc1, first_frame1, "1",)).start()
160
         # camera Thread = Thread(
              target=threaded_loop, args=(coordinates,
164
         #
                                           vc0, vc1, vc2, first_frame0, first_frame1,
                                           first_frame2, "0", "1", "2",))
166
         camera_Thread = Thread(target=simplified_loop,
                                args=(coordinates, read_failed, True,"0","1","2"))
168
         camera Thread.start()
         while 1:
170
             time.sleep(1)
         # threaded_loop(vc0, vc1, vc2, first_frame0, first_frame1, first_frame2, "0", "1", "2",)
```