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CSE 13S Program 6. DESIGN document

OVERVIEW

In Program 6 we will implement the RSA encryption algorithm for arbitrary data encryption and decryption. This algorithm is widely used today for secure data transmission. RSA heavily relies on the concept analogous to the *factoring problem*, stating that it is very difficult to efficiently factor the product of 2 very large numbers.

APPROACH

RSA encryption and decryption methods rely on the use of public keys and private keys, hence we will first implement a key generator program. In RSA a public key is used to encrypt a message, which can then only be decrypted using a private key. A private key is used for message decryption that was encrypted using a shared public key of the same user. We will then implement programs for message encryption and decryption using the RSA public and private keys.

TOP-LEVEL

randstate.c

// Using GMP library

RandomState state

// Initialize random state

void randstate_init(int seed):

 gmp_randinit_mt(state)

 gmp_randseed_ui(state, seed)

// Clear random state memory

void randstate_clear(void):

 gmp_randclear(state)

numtheory.c

// Using the GMP library

// Modular exponentiation function

void pow_mod(int out, int base, int exponent, int modulus):

```
    res = 1
    acc = base
    while exponent > 0:
        if exponent is ODD:
            res = (res*acc) mod modulus
            acc = (acc*acc) mod modulus
            exponent /= 2
    out = res
```

// Primality testing function

// Using Miller-Rabin test

bool is_prime(int n, int iters):

```
    write  $n - 1 = 2^s \cdot r$  such that r is odd
    for i in [1..k]:
        choose random a in [2..n-2]
        y = primality testing determiner
        pow_mod(out = y, base = a, exponent = r, modulus = n)
        if y != 1 and n - 1:
            j = 1
            while j <= s - 1 and y != n-1:
                pow_mod(out = y, base = y, exponent = 2, modulus = n)
                if y == 1:
                    return False
            j += 1
        if y != n-1:
            return False
    return True
```

// Generate a prime number

void make_prime(int p, int bits, int iters):

```
    Generate a random prime number
    Check if a randomly generated number is prime
    Check primality using is_prime()
```

// Compute the GCD of 2 numbers

void gcd(int g, int a, int b):

while n != 0:

t = b

b = a mod b

a = t

Store result in variable g

g = a

// Compute Mod-Inverse

void mod_inverse(int o, int a, int n):

r, r' = n, a

t, t' = 0, 1

while r' != 0:

q = floor(r/r')

r, r' = r', r - q * r'

t, t' = t', t - q * t'

Update the value o

if r > 1:

o = 0

if t < 0:

t = t + n

o = t

rsa.c

// Generate RSA public key

void rsa_make_pub(int p, int q, int n, int e, int nbits, int iters):

generate p of size p_bits long (in bits), where p_bits in [nbits/4, (3*nbits)/4)

generate q of size q_bits long (in bits), where q_bits = nbits - pbits

totient of n = (p-1)(q-1)

n = p*q

// Compute public exponent e

While e is not a valid exponent:

generate a random number e of size nbits

if gcd(e, totient of n) == 1:

e is a valid exponent

void rsa_write_pub(int n, int e, int s, string username, file pbfile):
Write n, e, s, username to pbfile

void rsa_read_pub(int n, int e, int s, string username, file pbfile):
Read values n, e, s, username from pbfile

void rsa_make_priv(int d, int e, int p, int q):
totient of $n = (p-1)(q-1)$
// Compute Modular inverse
mod_inverse(d, e, totient_n)

void rsa_write_priv(int n, int d, file pvfile):
Write n, d to pvfile

void rsa_read_priv(int n, int d, file pvfile):
Read values n, d from pvfile

void rsa_encrypt(int c, int m, int e, int n):
//Compute cyphertext c
// $E(m) = c = m^e \pmod n$
pow_mod(c, m, e, n)

void rsa_encrypt_file(file infile, file outfile, int n, int e):
// Compute block size k
 $k = (\log_2(n) - 1) / 8$
Allocate memory for block
block[0] = 0xFF
While more unprocessed bytes to read:
Read from file and write into block starting at index 1
Convert read text to suitable integer format
rsa_encrypt(c, m, e, n)
print cyphertext c to outfile

void rsa_decrypt(int m, int c, int d, int n):
// Compute message m from cyphertext c
pow_mod(m, c, d, n)

void rsa_decrypt_file(file infile, file outfile, int n, int d):
// Compute block size k
 $k = (\log_2(n) - 1) / 8$

Allocate memory for block

While more unprocessed bytes to read:

read cyphertext c from infile

rsa_decrypt(m, c, d, n)

convert message m to text format

write decrypted message m to outfile

void rsa_sign(int s, int m, int d, int n):

pow_mod(s, m, d, n)

bool rsa_verify(int m, int s, int e, int n):

int t

pow_mod(t, s, e, n);

if t == m:

return true

return false

keygen.c

// RSA Key generator program

int main():

Parse command-line arguments

Open Private and Public key files

pbfile = public key file

pvfile = private key file

Set private key file permissions (read/write for the user only)

Create a public key

rsa_make_pub(p, q, n, e, nbits, iters)

Create a private key

rsa_make_priv(d, e, p, q)

username = name of current USER running the program

Create a signature

rsa_sign(s, u, d, n)

Write public and private keys
rsa_write_pub(n, e, s, username, pbfile)
rsa_write_priv(n, d, pvfile)

encrypt.c

// RSA Encryption program

int main():

Parse command-line arguments

Open public key file
pbfile = public key file

Read RSA public key
rsa_read_pub(n, e, s, username, pbfile)

Verify signature
if rsa_verify(u, s, e, n) == false
Error: signature could not be verified

Encrypt file
rsa_encrypt_file(infile, outfile, n, e)

decrypt.c

// RSA Decryption program

int main():

Parse command-line arguments

Open private key file
pvfile = private key file

Read private key
rsa_read_priv(n, d, pvfile)

Decrypt file
rsa_decrypt_file(infile, outfile, n, d)

DESIGN PROCESS

Working with large numbers in C:

The standard C library integer types will not be sufficient for the purposes of the RSA algorithm. We want to make use of numbers with sizes over 1000 bits in length, which C doesn't natively support. We will instead use the GMP library for generating and operating on numbers of arbitrary lengths. Additionally, we will use the random number generation function from the same library to produce large numbers of the same data type native to GMP.

Primality approximation:

The RSA encryption algorithm is dependent on the use of very large numbers the product of which is extremely difficult to factor given currently known algorithms. Developing such an approach requires the use of prime numbers; we want to be able to determine whether a given number is prime.

This task becomes extremely difficult for very large numbers, so we want to optimize our primality testing function to ensure efficient RSA performance.

We will use a randomized algorithm that implements probabilistic tests for primality approximations; we will implement the Miller-Rabin test

GMP Library

The GMP library has served as a great solution to handling very large numbers. While very useful, extraneous libraries have their learning curves and unspoken intricacies that need to be taken into account.

mpz_t is the main abstract data type that was used to represent integer values. Although passing **mpz_t** values to functions acts as a call by value (programming in c), it is important to note that calling setter functions on those values will update that specific entry's value outside the scope of a function.

Not being aware of particularly attentive to this fact resulted in several bugs in my program. For instance, most numtheory functions would update the actual passed values whereas their original values needed to be preserved outside the function call; a solution to this problem was to create alias temp variables that would serve the purpose of mirroring their parent values.