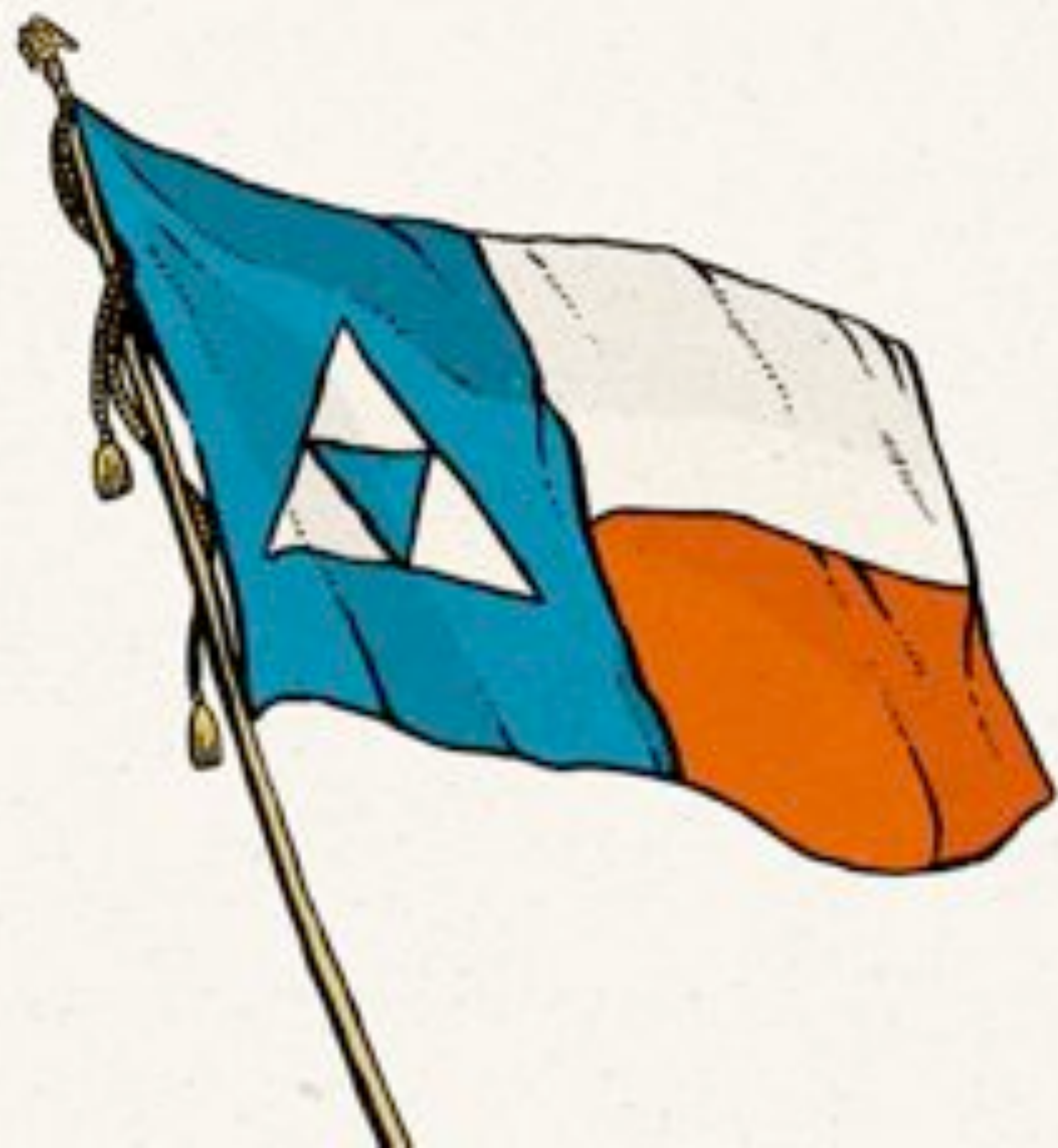


“Mo’ Pixels, Mo’ Problems”

Dealing with Responsive Images
with Dave Rupert @davatron5000





shoptalkshow.com



ATX

WEB SHOW

atxwebshow.com



a11yproject.com

Le menu

- Outline the need for responsive images
- Examine failed paths
- Look at our approach at Paravel
- Sweet hacks, bro

Le Problème

Like all Americans, websites are getting
more and more obese.

#sickburn

80% of page load times are
because of the front end.

HTML, CSS, JavaScript, Images, Fonts, Flash?, etc.

1,427 kilobytes == average page weight in April 2013.

Up 143kb (11%) from January 2013.

872 kilobytes == images
(~56 of them)

Up 79kb (9%) from January 2013.

~60% of page weight is images.

Source: HTTPArchive.org

Les Facteurs

What's causing all this image bloat?

№1

Bad web performance

Websites keep getting fatter.

1,427 kilobytes == average page weight in April 2013

87,962 kilobytes == size of moto.oakley.com

\$22 cost to view moto.oakley.com on Verizon's smallest plan

Performance matters...

500 millisecond delay

20% reduction in traffic

<http://www.codinghorror.com/blog/2006/11/speed-still-matters.html>

Nº2

Responsive Web Design

One website to rule them all.

72% of RWD sites send the same
payload to mobile and desktop.

Only 6% were “much smaller”

<http://www.guypo.com/?p=3374>

**“Blame the
implementation, not
the technique”**

– Tim Kadlec

**Expect RWD to add
about ~10% to your
page weight.**

**Unofficial findings from the
Dave Rupert Research Institute**

N^o3 Retina Screens

LOL. YOUR JOB JUST GOT SOOOOOO MUCH
MORE DIFFICULT! LOLOLOLOL

— Steve Jobs, from the grave.



@1X
600×817
406KB



@2X
1200×1634
1057KB



LOL. I'm 3x!

Considérations

Different images at different breakpoints
Different images for different pixel densities
Different image formats
Art direction

Image formats



	Strengths	Weaknesses
GIF	Small graphics Animations	Colors & alpha
PNG	Small, medium, large images Alpha transparency	Large-ish
JPG	Photos Selective quality	Large
Data URI	Inline (no extra requests)	Legacy IE
WEBP	Small	Chrome/Opera only :(

Data URI

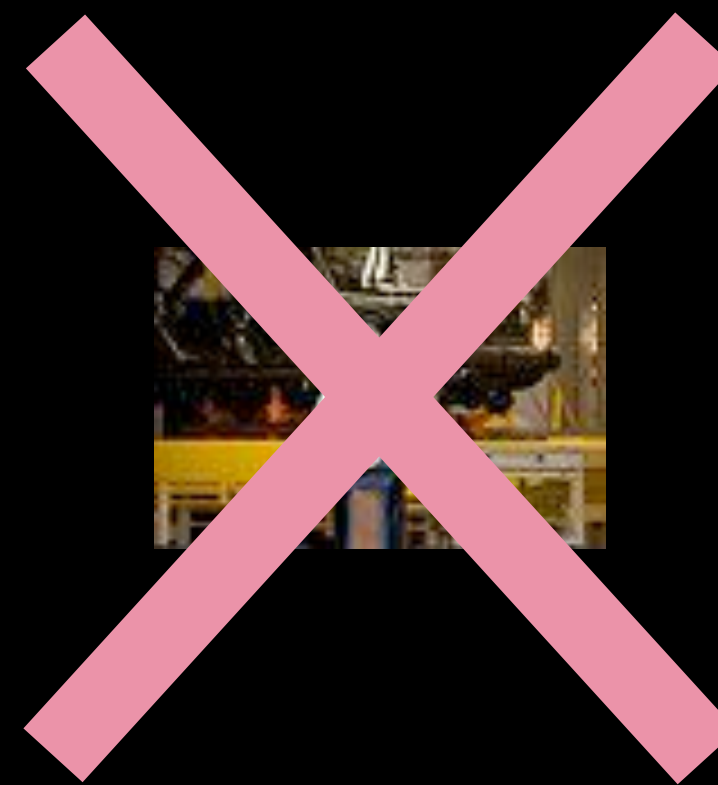
```

```

```
<style>  
li {  
  background:  
    url(data:image/gif;base64,R0lGODlhAQABAIAAAAAAAP///  
yH5BAEAAAAALAAAAAABAAEAAAIBRAA7)  
  no-repeat  
  left center;  
}  
</style>
```




Art direction use case



<http://blog.cloudfour.com/a-framework-for-discussing-responsive-images-solutions/>

Failed paths

What we've tried, what kinda works and what doesn't.

*“I’ll just use
JavaScript!”*

— Everyone Ever

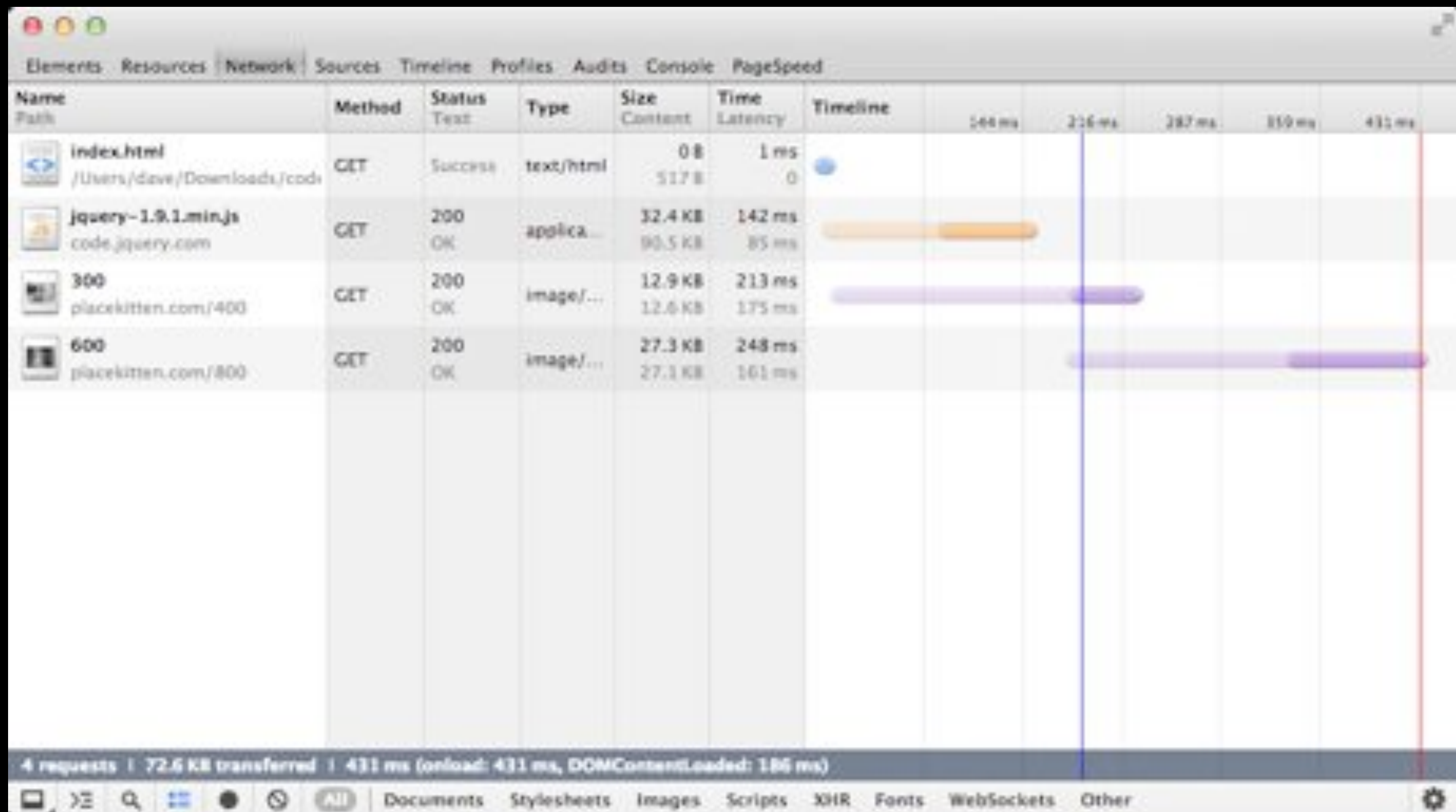

```

```

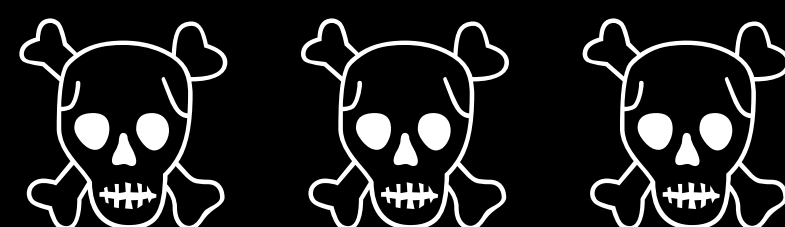
```
<script>
if($(window).width() > 960) {
    $('img').each(function(){
        $(this).attr(
            'src', $(this).data('desktop')
        );
    });
}
</script>
```

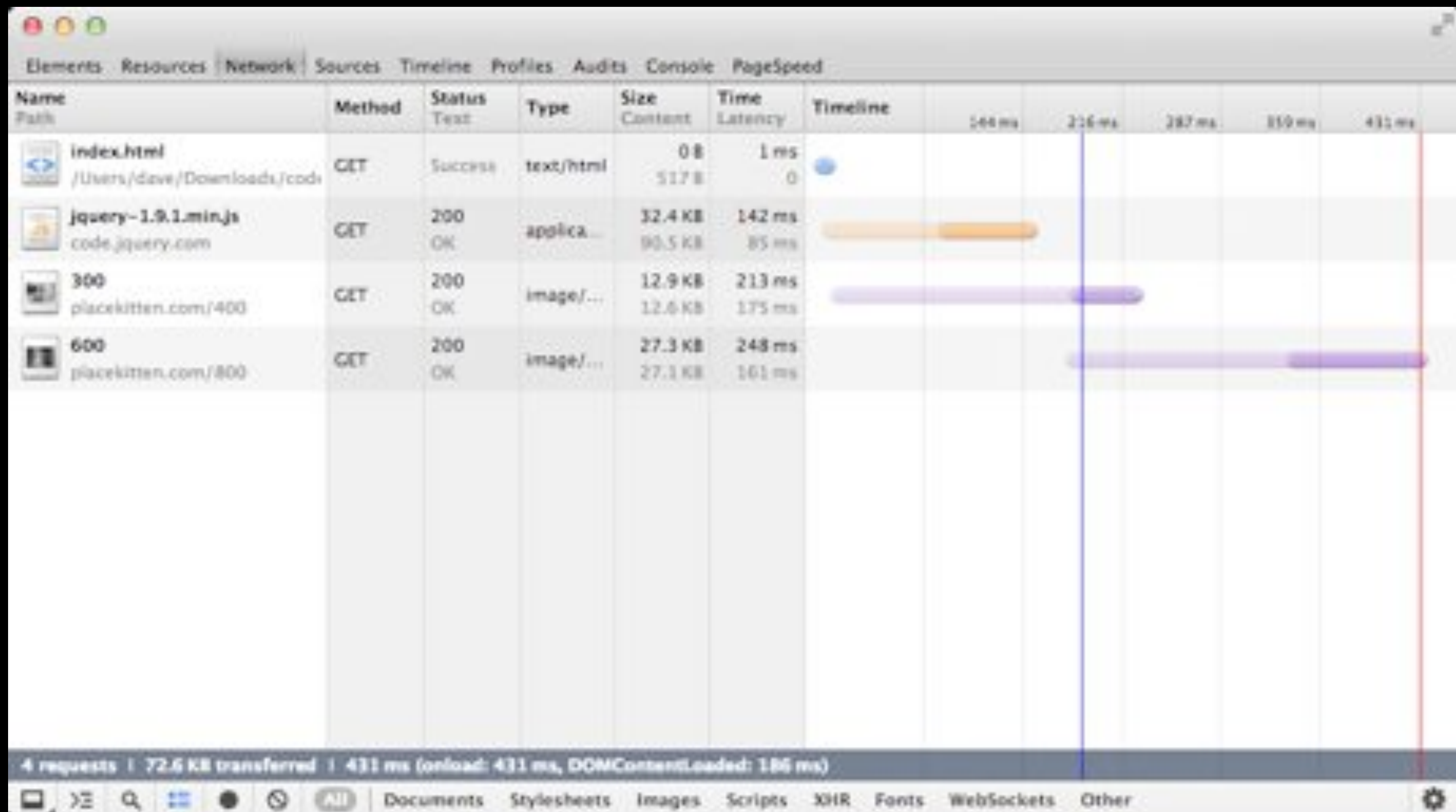

*“Donezo.
I am so smart.”*

— Javascript Wizards



WONK WONK.
DOUBLE DOWNLOAD







16kb + 46kb = 62kb (Not ideal, but maybe okay)



@56 Images: 896kb + 2.576MB = 3.472MB

Other paths

spacer.gif

<base> Elements

Servers and cookies

Background-images

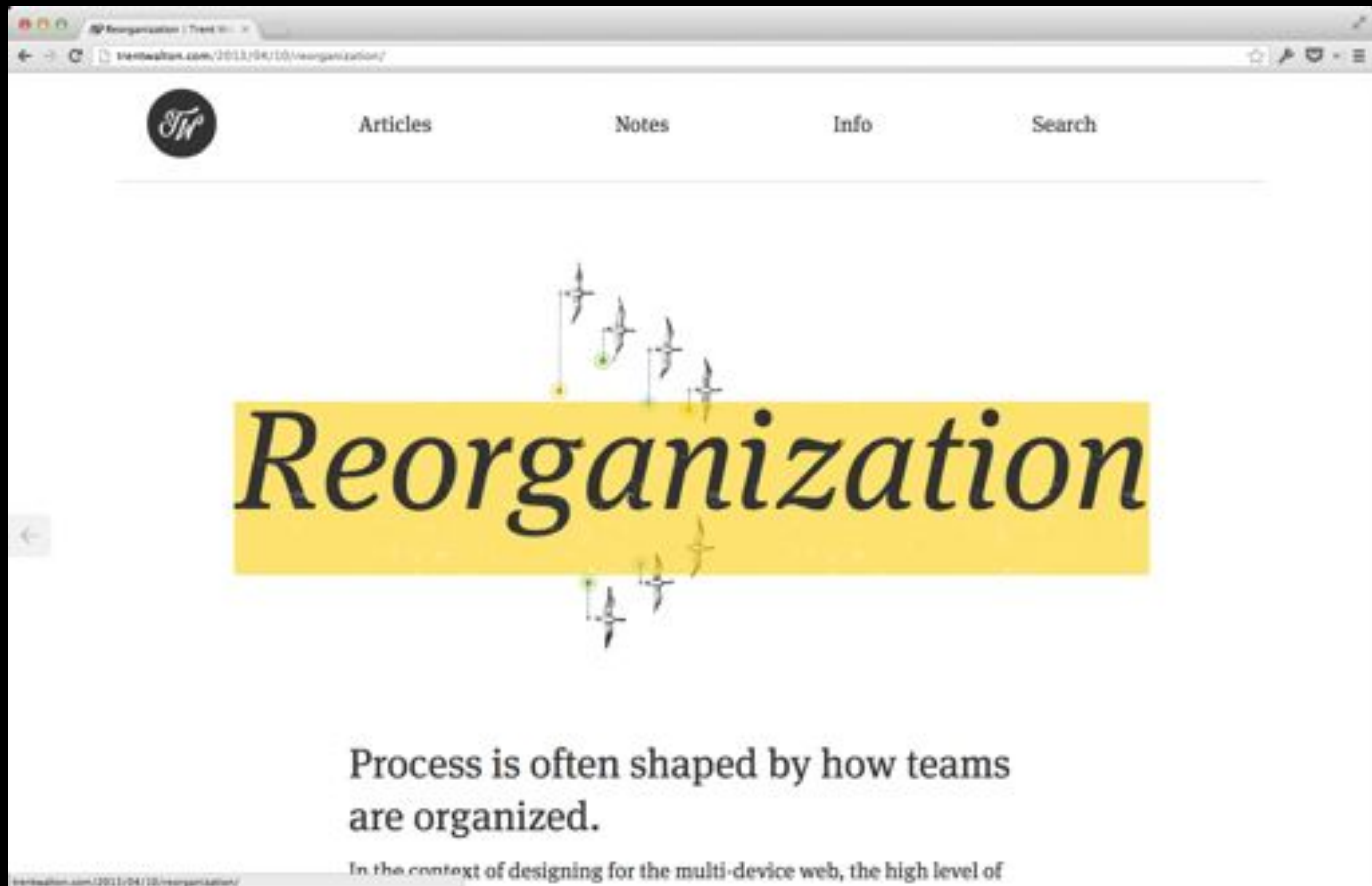
Network Detection

So, how?

The Paravellian® Approach

Use CSS and Web Fonts whenever possible
Use SVG and Icon Fonts whenever applicable
Picturefill raster graphics

CSS & Web Fonts



```
@media only screen and (-webkit-min-device-pixel-ratio: 1.5),  
    only screen and (min--moz-device-pixel-ratio: 1.5),  
    only screen and (min-resolution: 240dpi) {  
  
    .pizza {  
        background-image: url("pizza@2x.png");  
        background-size: 400px 300px;  
    }  
}
```


SVG & Icon Fonts

SVG

Scalable Vector Graphics
Basically illustrator files



Ghostscript Tiger SVG: 67kb


```
<object data="pizza.svg" type="image/svg+xml">  
    
</object>
```

```

```

SVG support



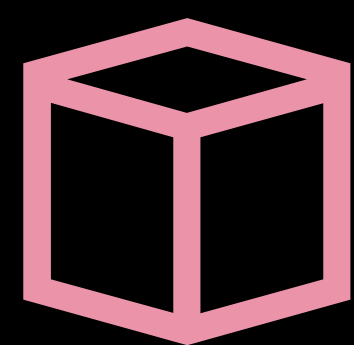
Source: caniuse.com

Icon Fonts

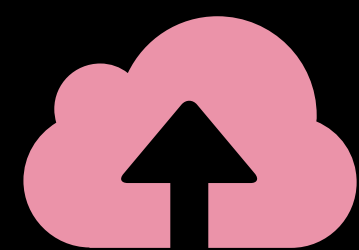
Tiny monochrome vector packs.



a



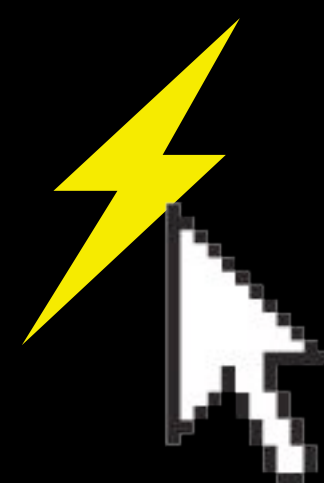
b



c



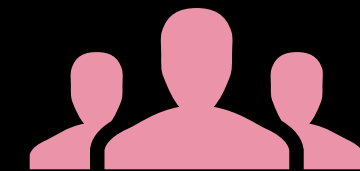
d



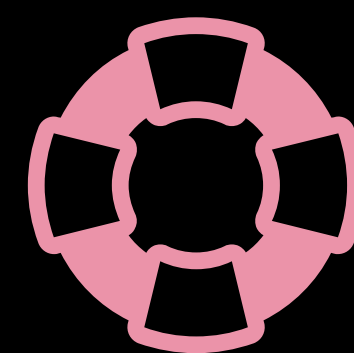
e



f



g



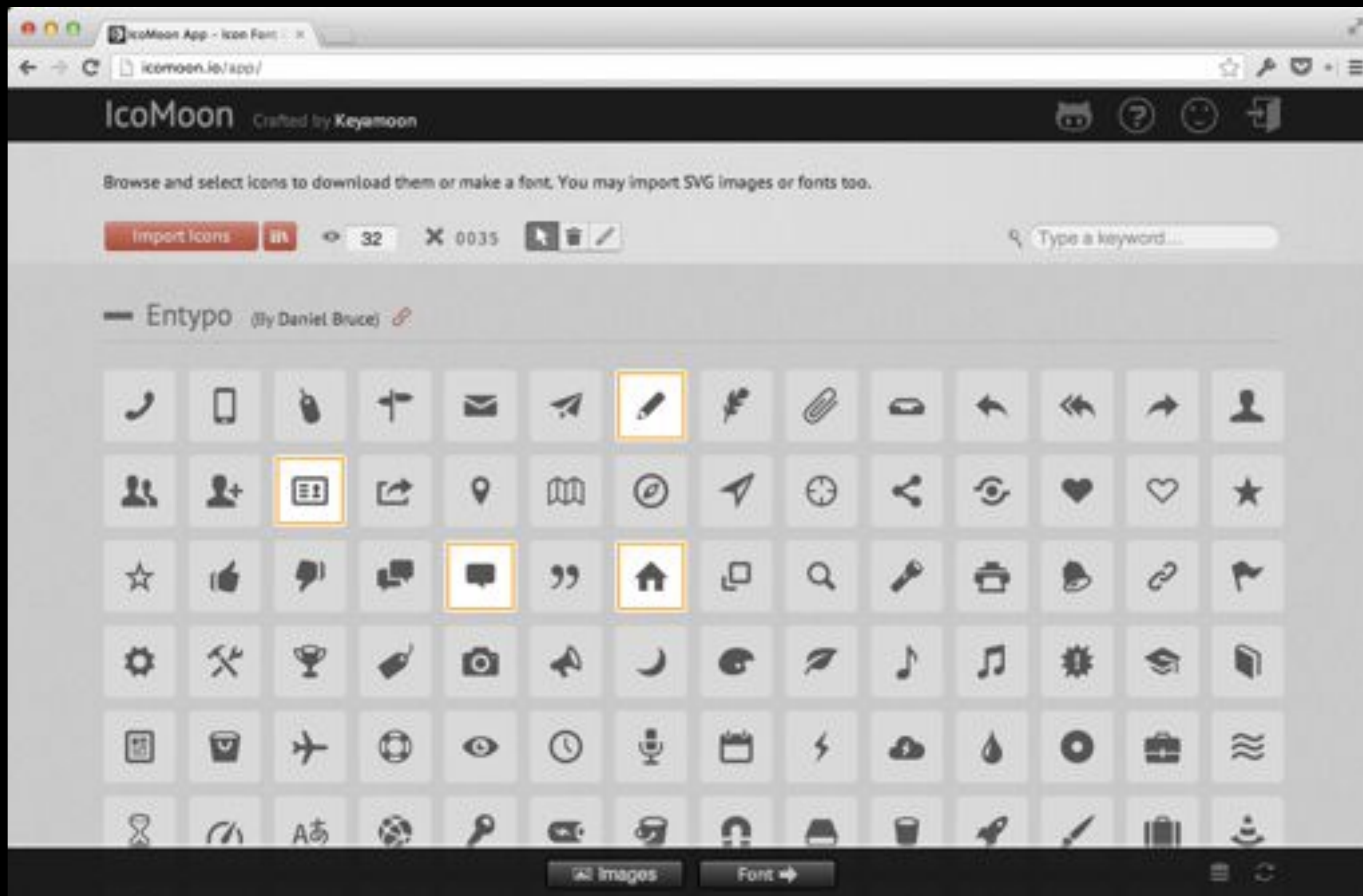
h



i



j



Icon font support



8+

Source: caniuse.com

Quest for a native solution

#HOTDRAMA

February 2012 - #WHATWG IRC



Hi! We need a solution for responsive images. We have some ideas and we'd like to help.



I don't see what the big deal is, can't you just use Javascript?



:('



Go form a community group.

... trots off to form community group

May, 10th 2012 - WHATWG Email List



We made a thing. It's called @srcset. We want it.



Great! I'll approve it this instant. Thanks best friend ;)



Uhhhh... wut?



Apple's thing is easier vis à vis better.



Also, you need use cases, burden of proof of developer sentiment, and a bunch of stuff not required for Apple.



Also, community groups aren't a real thing we consider. You should have been emailing the mailing list, ya dummy.



:(")

End scene.

@srcset

Based on the CSS4 image-set() value
Proposed by Apple® on May 10th, 2012


```

```

Strengths

Just an attribute
Strong “2x” syntax

Weaknesses

Comma delimited values
Faux-media query microsyntax
Non-intuitive px-based “w” and “h” units
Browser determination
Polyfill causes the double download



Dave Rupert

@davatron5000

 Follow

 /cc
[@w3c](#) [@whatwg](#)

9:24 AM - 15 May 2012

14 RETWEETS 6 FAVORITES



<Picture>

**Proposed by the Responsive Images Community Group
on May 11th, 2012**

```
<picture alt="Pizza">
  <source srcset="small-1.jpg 1x, small-2.jpg 2x">
  <source media="(min-width: 18em)" srcset="med-1.jpg 1x, med-2.jpg 2x">
  <source media="(min-width: 45em)" srcset="large-1.jpg 1x, large-2.jpg 2x">
  
</picture>
```

Strengths

Audio/Video element syntax

Media-query based

Supports non-pixel values

Supports art direction

Uses @srcset's "2x" powers

Fallbacks for unsupported types

Weaknesses

Verbose

"Hard to implement"*

** Citation needed*

Picturefill

Start using the picture element today!

<https://github.com/scottjehl/picturefill>

```
<div data-picture data-alt="A delicious pizza">
  <div data-src="small.jpg"></div>
  <div data-src="medium.jpg"      data-media="(min-width: 400px)"></div>
  <div data-src="large.jpg"       data-media="(min-width: 800px)"></div>
  <div data-src="extralarge.jpg" data-media="(min-width: 1000px)"></div>

  <!-- Fallback content for non-JS browsers.
  Same img src as the initial, unqualified source element. -->
  <noscript>
    
  </noscript>
</div>
```

*“Got any sweet
hacks, brahski?”*

— Surfer dudes

Server side

Sencha.io Src

WordPress.com Photon

Adaptive Images

```
<img  
  src='http://src.sencha.io/http://sencha.com/files/u.jpg'  
  alt='My smaller image'  
>
```

Strengths

One image tag
Legacy sites

Weaknesses

Blackbox
What if these services shut down?
What if you switch platforms?

1.5X Hack

For Medium Importance images



Strengths

One image

Weaknesses

Penalizes small screen users

Compressive Images

The following is some black effin' magic.

Put on your robes and wizard hat...





Strengths

One image

Weaknesses

Memory intensive, esp. on phones

Save as... pixelated

Clown Car

Crafted by Estelle Weyl

```

```



```
<svg xmlns="http://www.w3.org/2000/svg" viewBox="0 0 300 329" preserveAspectRatio="xMidYMid meet">
  <title>Clown Car Technique</title>
  <style>
    svg {
      background-size: 100% 100%;
      background-repeat: no-repeat;
    }
    @media screen and (max-width: 400px) {
      svg {background-image: url(pizza/small.png);}
    }
    @media screen and (min-width: 401px) and (max-width: 700px) {
      svg {background-image: url(pizza/medium.png);}
    }
    @media screen and (min-width: 701px) and (max-width: 1000px) {
      svg {background-image: url(pizza/big.png);}
    }
    @media screen and (min-width: 1001px) {
      svg {background-image: url(pizza/huge.png);}
    }
  </style>
</svg>
```

Strengths

Simple

Weaknesses

Create an SVG for every image

Media query based image selection.. sounds familiar..



Media query based image selection... sounds familiar...

Picturefill

Lots o' options

**Above all, use your brain and pick
what's best for your project.**

“Thanks!”

Dave Rupert

@davatron5000

github.com/davatron5000