ANEW TOOLBOX

SECRETS FROM HAPPY COG

KEVIN SHARON SOPHIE SHEPHERD

Houly

Tonight:

- Happy what?
- Secrets: Shortcuts, corner cutting tricks and tips, & jk lol.
- Case Study

New York City, NY

Austin, TX

Philadelphia, PA

Secret #1

Jeffrey Zeldman



Education

Education:

- A List Apart
- A Book Apart
- An Event Apart

- Girl Develop It
- Ladies in Tech

Happy Cog:

- We share with the Community.
- Educate our clients.
- Mentor young designers.

Secret #2

"Go make some mistakes"

I WISh.



Best Practices.



Web Standards:

By releasing browsers which do not uniformly support those standards, browser makers are injuring Web developers, businesses and users alike.

-http://archive.webstandards.org/mission.html





Fluid Grids:

44

But given all that we've achieved over the past few years—moving past tables, evangelizing standards... I do wish we'd bend some of that ingenuity to break out of our reliance on "minimum screen resolution."

—http://alistapart.com/article/fluidgrids



INQUIRER



WEBLOGUE

ISSUES

OUR PAPER

"Give me problems, give me work."

In the year 1878 I took my degree of Doctor of Medicine of the University of London, and proceeded to Netley to go through the course prescribed for surgeons in the army. Having completed my studies there, I was duly attached to the Fifth Northumberland Fusiliers as Assistant Surgeon. The regiment was stationed in India at the time, and before I could join it, the second Afghan war had broken out. On landing at Bombay, I learned that my corps had advanced through the passes, and was already deep in the enemy's country.

victors & villains



HOLMES



WATSON



HOLMES







Best Practices

- Collaboration.
- Give ideas time to develop.
- Learn to separate evolution from broken process.

Secret #3

All the details

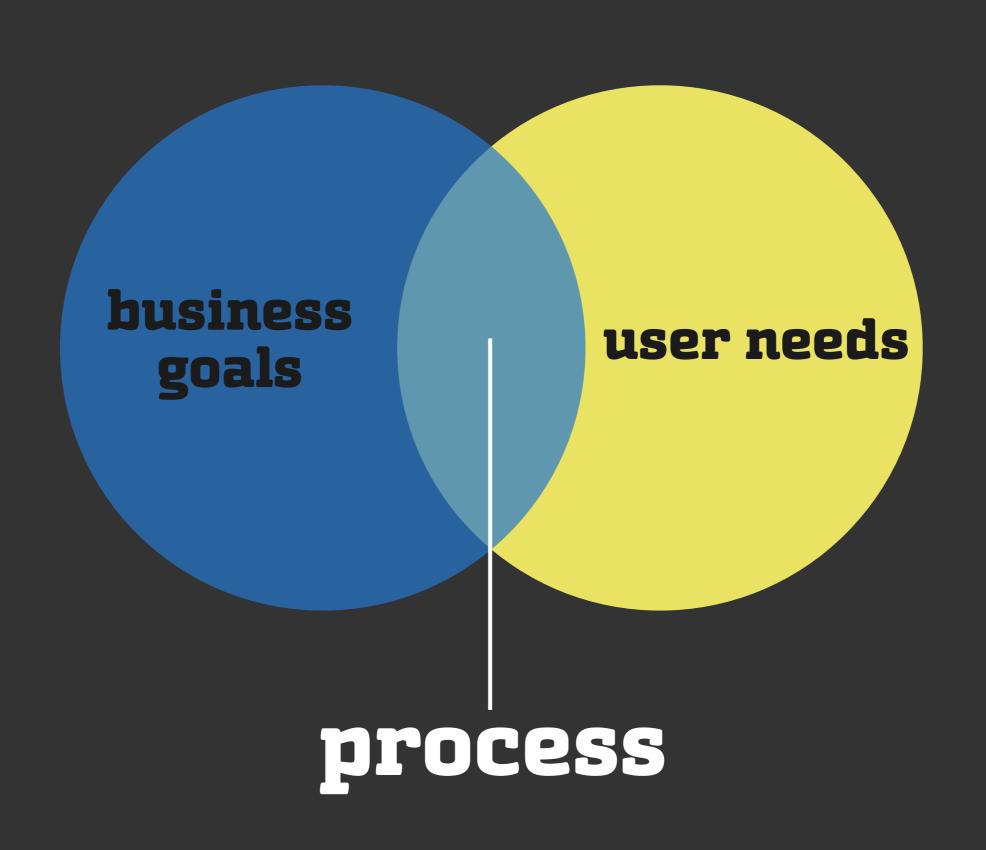
HTML Wireframes vs. Prototypes

HTML Wireframes

Twitter Bootstrap Hand-rolled HTML Twitter Bootstrap Custom RAILS framework Foundation Yay!

Style Tiles, Element Collages Concept Boards

Oh no, a dirty word: Clients



You get the clients you deserve.

Secret #4

Who are the UX designers?

Everyone



"Designers"

"Visual Designer"

"Graphic Designer"



"Pretender"



"Camera guy"



Graphic Designer: Paul Rand



Graphic Designer: Paula Scher

1982-2013

SHE WAS A GREAT
"VISUAL DESIGNER"

Don't be the "designer (who codes)." Become a designer with a bigger toolbox.

Secret #5

Responsive Web Design

Responsive Web Design

Screens Everywhere







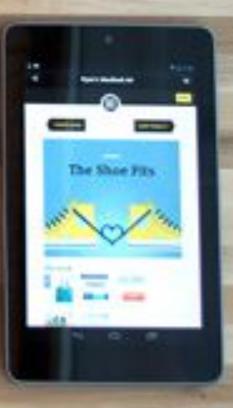












The Pencil

Hashtag R-W-D, you guys.

Secret #6

The Secret Sauce

This stuff ain't easy

Waterfall-ish

Timeline

Discovery

IA/UX

Graphic Design

CMS

Template Development

It all depends.

Typical Projects



The Big Brand



Universities



Atypical

Discovery.





UX

Content strategy is...

Content Strategy:

...content strategy is to convwriting as inform

copywriting as information architecture is to design."

-Rachel Lovinger, interesting person

Melames



- Create content collaboratively.
- Validate content.
- User testing.

Graphic Design.

Graphic Design:

You're doing it wrong... "

—the twitters

Graphic Design:

- Textures, fonts, colors.
- Content.
- Solving problems on the front end and the back end.

It's not a collaboration if you don't say "no."



Atypical

Atypical:

- No branding.
- No work.
- No location.
- No identity.
- Oh crap...

Atypical Project Process

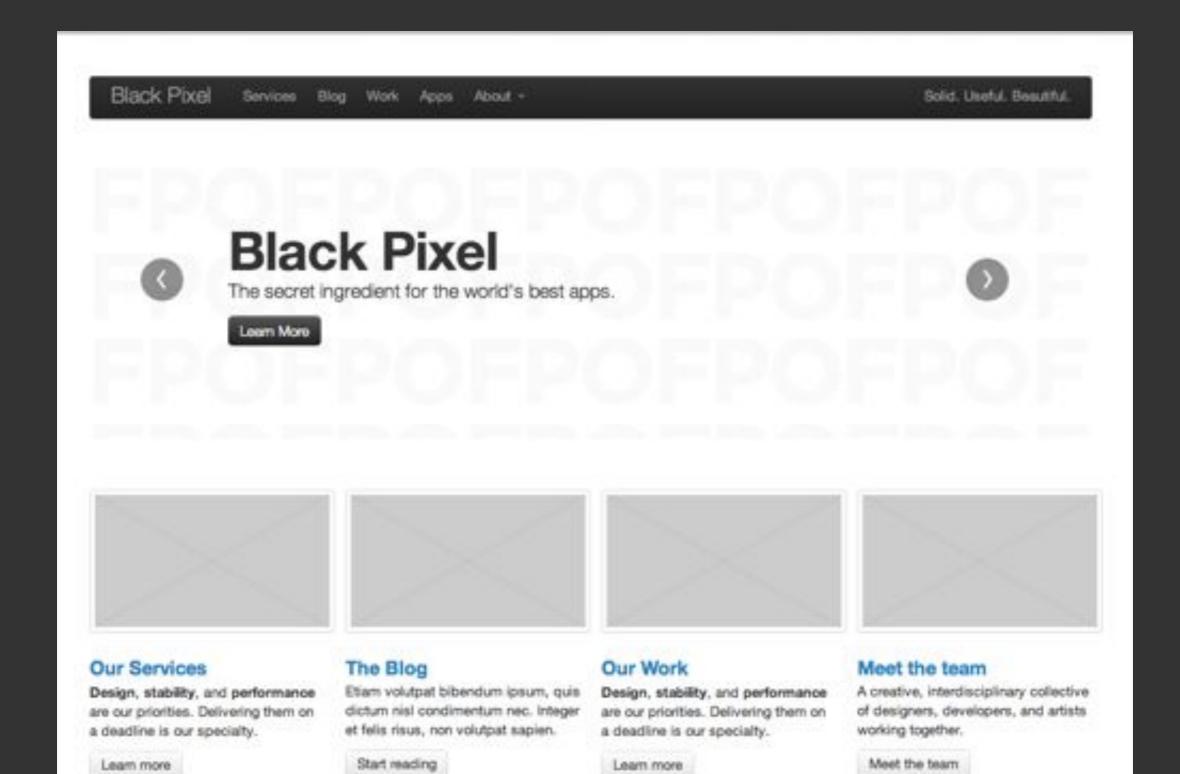
My Dan Mall Moment

Met Him Yesterday
Seems like a Good Guy
To Be Continued...

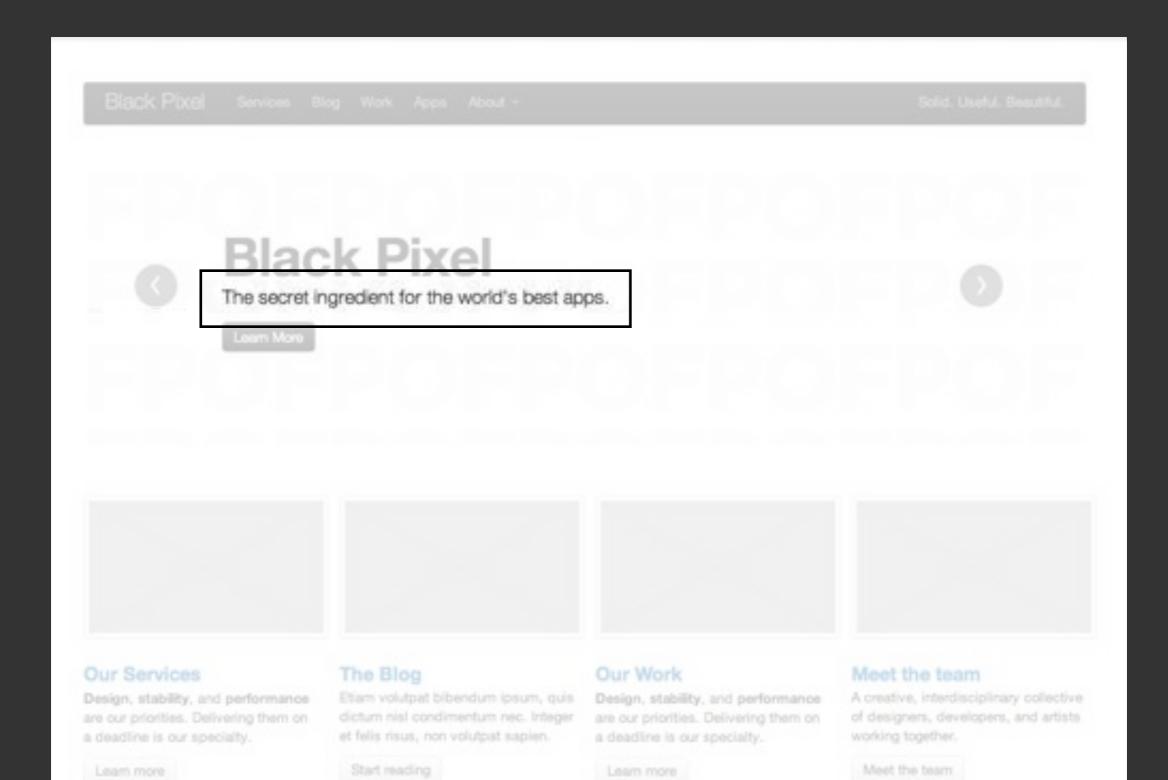
The Client

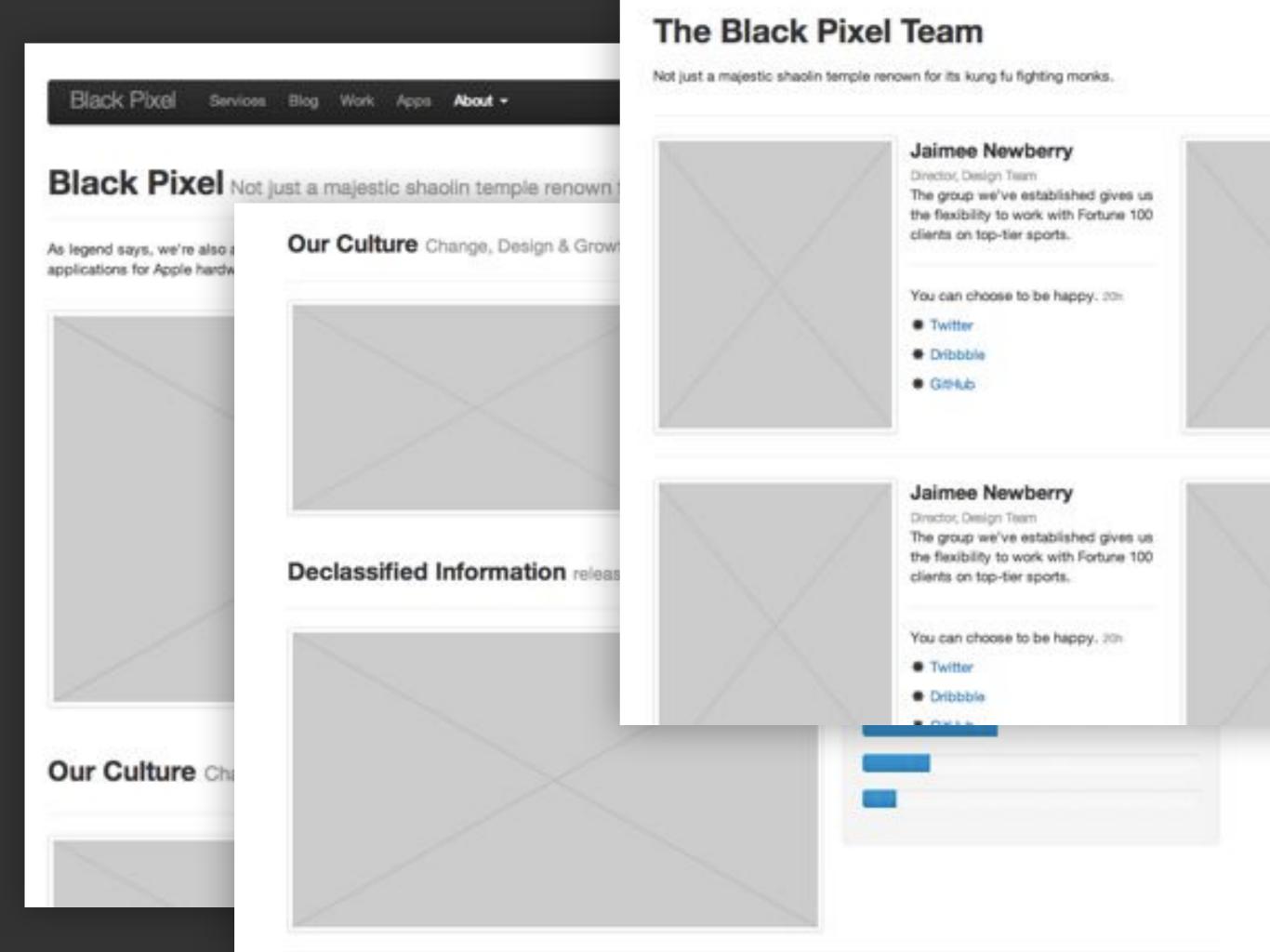
Previous Client + App Developer

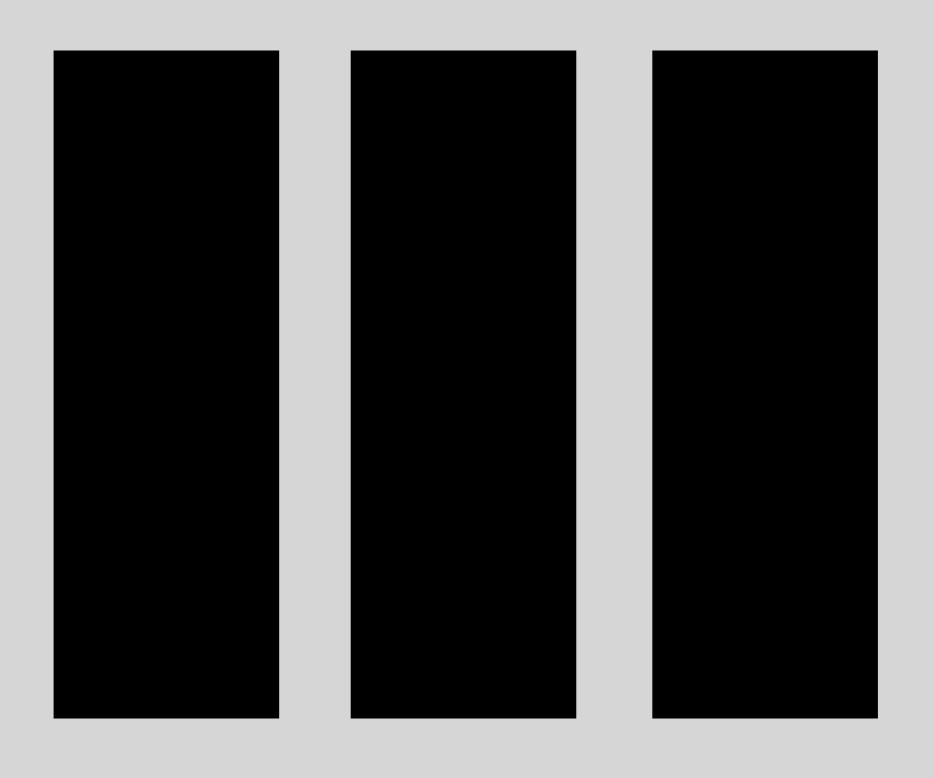
HTML Wireframes

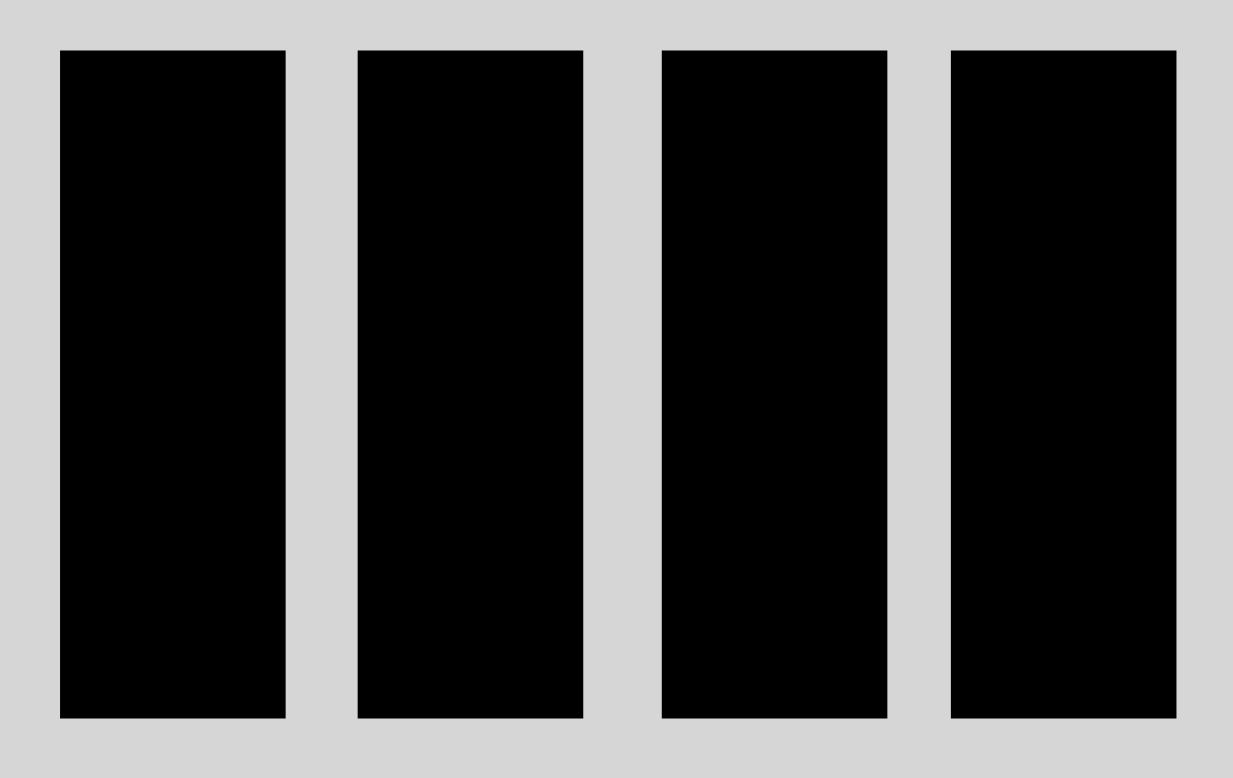


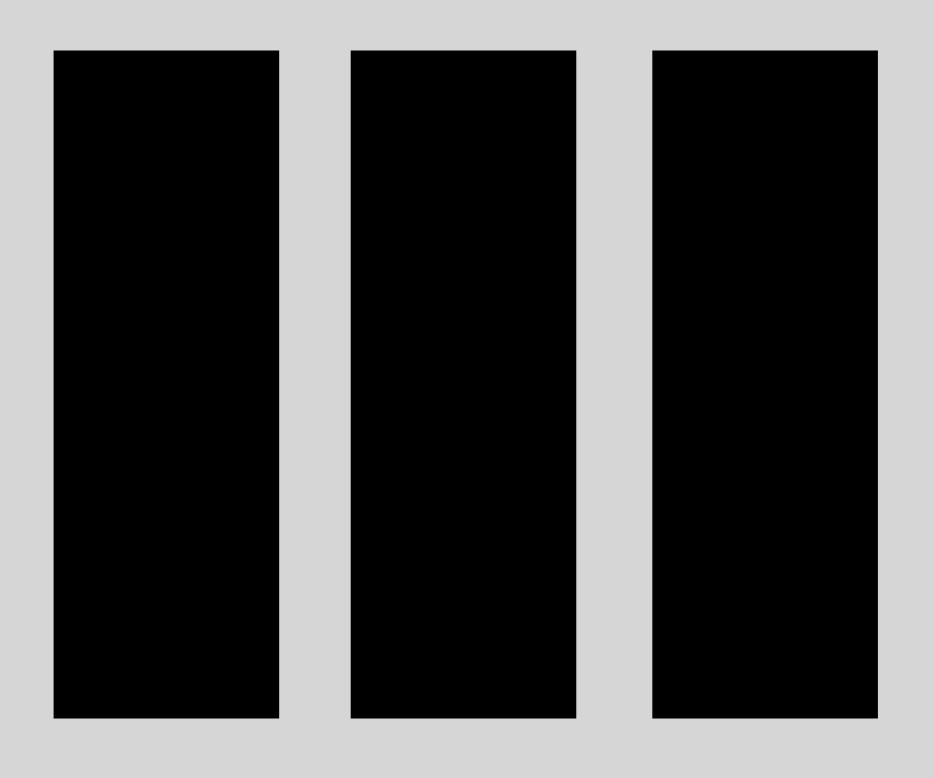
HTML Wireframes













The Black Pixel are a tight-knit team of expert designers and software developers for hire, based in Seattle. Our passion is Apple KOS, and we specialize in rapid tumaround, high-visibility projects requiring multiple developers. Design, stability, and performance are our priorities. Delivering them on a deadline is our specialty.

Eminently flexible, we provide both design and development services as needed by our clients. We're comfortable tackling large projects alone, as part of a larger distributed effort, or embedded on-site alongside client teams. In the last year alone we've developed multiple #1 Paid (and #1 Grossing) Phone app and a second Top-10 Grossing iPad app, as well as multiple Featured applications on the App Store. Our work has been featured in Apple ads for print and TV, and in Steve Jobs keynotes.

Our **combined might** allows us to develop complicated projects in a remarkably short amount of time. Every member of our staff has their personal specialties atop the core skills required for the job. We support each other, we complement each other, and we don't stop until the job is done.

We're hiring! Current job opportunities at Black Pixel

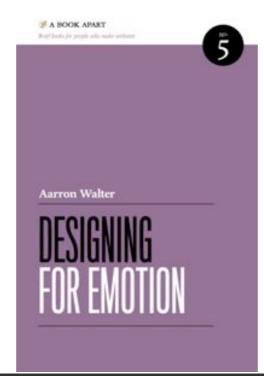
HTML Wireframes

Concept Board

Overview

Write an overview of the brand personality. If your brand were a person, who would it be?

Maybe you have a mascot which already is the visual representation of the brand personality. If so, describe its traits and how that relates to the personality you want to convey.







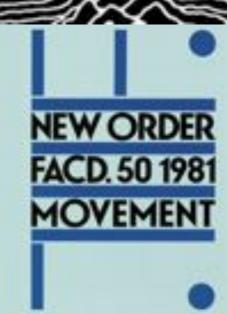


FACTORY RECORDS 1984











MAN IS THE DURUTH COLLMINATED JOHN

MW 26-BIG IN JAPAN/MANICURED NOTE:

THE FACTORY

LINE 2-THE DURINTITI COLLANNICABN'ST VOLTAGE

JUNE 9-THE TILLER BOYS/JOY DIVISION















Spot the differences in text and image files. Review changes in seconds with the world's most advanced file comparison application.

READ MORE



VERSIONS

Versions offers the best way to work with Subversion on the Mac. Thanks to its clear-cut approach, you'll hit the ground running.

READ MORE

The Secret Ingredient

TO THE WORLD'S BEST APPS

Black Pixel is a creative, interdisciplinary collective of more than 20 senior designers, developers, and artists working together to create beautiful applications for Apple hardware. We love what we do and take joy in making great things. BLOG CATEGORIES

IOS Development (21)

Design (18)

User Experience (10)

Awesome Stuff (7)



BLOG CATEGORIES

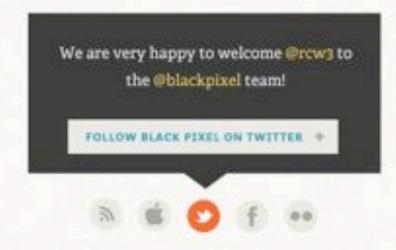
105 DEVELOPMENT	21
DESIGN	8
USER EXPERIENCE	10
AWESOME STUFF	3



JAIMEE NEWBERRY

Director, Design Team.

Duis aute irure dolor in reprehenderit in voluptate velit esse cillum dolore.





Versions

Versions offers the best wa Subversion on the Mac.





NOW AVAILABLE ON THE MAC APP 5

The Secret Ingredient to the World's Best apps.

Black Pixel is a creative, interdisciplinary collective of than 20 senior designers, developers, and artists work together to create beautiful applications for Apple has We love what we do and take joy in making great this



PREVIOUS POST:

BLACK PIXEL AT

We couldn't have asked for anything m that Black Pixel delivered was not only but a revolution.

- Awesome Client

Artists working together to create beautiful applicati



You Can't Have Happy Accidents in the Browser

- Mark Boulton



HTML Wireframes

Concept Board

Home Page

HTML Wireframes

Concept Board

Home Page

Template Development

HTML Wireframes

Concept Board

Home Page

Sub Pages

Template Development

Home Case Study Blog Post About Team Services











Caching and NSURLConnection

Filed in: POSTS

Introducing The New Black Pixel Website Designed by Happy Cog

Filed in: POSTS

Making the MoneyWell App Icon

Filed in: POSTS

CATEGORIES

Posts

Labs

Articles

We are very happy to welcome @rcw3 to
the @blackpixel team!

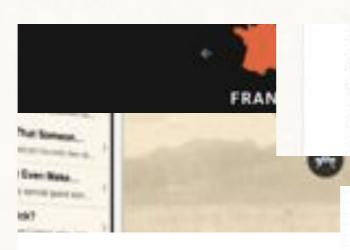
+ FOLLOW BLACK PIXEL ON TWITTER

7/12/2012

dobe Icons From an Alternate Universe

By Phil Letourneau

DIRECTOR OF VISUAL DESIGN



Lorem ipsum dolor sit amet, consectetur adipiscing elit. Suspendisse aliquet lacinia vestibulum. Vivamus eu aliquam urna. Donec non tellus ac diam sollicitudin bibendum non vitae nunc. Nullam dictum congue tortor, id cursus diam fermentum quis. Curabitur sed velit a tortor euismod eleifend. Proin pellentesque posuere quam non feugiat. Phasellus mi metus, laoreet

+ VIEW BLOG ARCHIVE

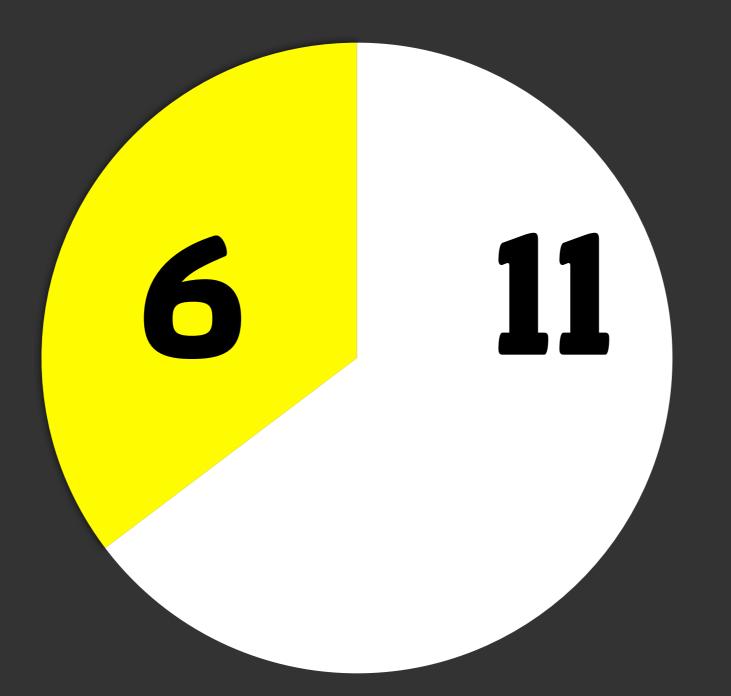
rs ago our fathers brought forth, upon this conceived in liberty, and dedicated to the proposition that all men are created equal.

Jaimee Newberry
 USER EXPERIENCE STRATEGY, BLACK PIXEL



Black Pixel

llective of more than 20 senior designers, er to create beautiful applications for Apple and take joy in making great things. Home
Case Study
Blog Post
About
Team
Services



Jobs Job Listings Blog Landing Blog Archive Work Listing App Listing App Case Study App Variation 404 Contact "How We Work"

Sketching



Team

Designer,

Developer

Makes Design Decisions in Browser Makes Design Decisions in Browser

Learned SASS

Extensible Code

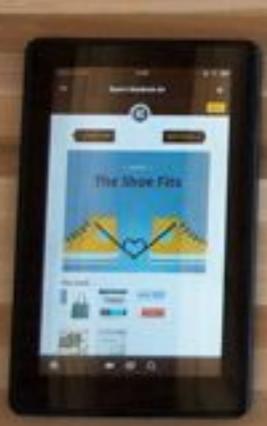
Q.A.

Designer finds bug → Files bug in Sifter → Developer has question → developer fixes bug → assign back to designer → designer looks at page to confirm → designer closes ticket

Designer Finds Bug -> Designer Fixes Bug







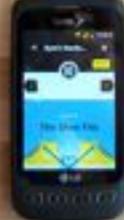




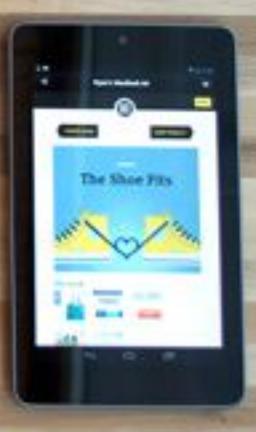












HTML Wireframes

Concept Board

Home Page

Sub Pages

Template Development

- Remaining 11 pages x 4hrs = **44hrs**
- + Tablet Design, 17 pages x 4hrs = **68hrs**
- + Mobile Design, 17 pages x 4hrs = **68hrs**

180 Hours (4.5 weeks)

What We Took Away

Early Design
Collaboration
QA the Whole Time
Using Sketches as Deliverable



Kevin Sharon **@kevinsharon**

Sophie Shepherd **@sophshepherd**