

main

start

Initialization r, c

Initialization
matrix[r][c]

output
"Matrix:" << endl

matrix_print(matrix)

saddle_point(matrix)

finish

matrix_print

start

Int i = 0

False

$i < r$

True

Int j = 0

False

$j < c$

True

output
matrix[i][j] << " "

$j++$

output endl

$i++$

finish



