

Shopping List = New Item

1 FN handle New Item Submit

⋮

add()

2 FN add

store.push()



render()

3 FN render

const result = generate()

↓

* Insert into HTML

4 FN generate Items

.map(item => fn())

5 FN generate Item

return
item, id
item, checked
item, name

-handle

-add

render

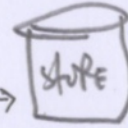
generate

generate

DOM



SHOPPING LIST = DELETE ITEM



1 FN handle DeleteItemClicked

const id = ^{get}(
event, current target)

delete()

new

2

FN Delete

store, splice(id)

render()

3

render

result
insert

=

4

FN generateItem
one less

5

generateItem

2 FN get ID

SHOPPING LIST = CHECK ITEM

[1] FN handle item check clicked

=

const id = get (current target)

toggle ()

[3]

FN toggle

const item

state change

!item.checked

true/false

render()

[4]

FN render

result =

[5]

FN generate

←

[6]

FN generate

~~insert~~

Same Same

Seq as

before but @

[5] +

→

[2]

FN get ID



2