

Artik Bharoliya

📍 Surat, India

☎ +917016483512

✉ artikbharoliya67@gmail.com

🐙 github.com/artikbharoliya

🌐 linkedin.com/in/artik-bharoliya

OBJECTIVE

"An enthusiast and responsible under graduate student seeking compelling career and responsible position in a reputed organization, which can add to my overall skills and provide an atmosphere conducive to continuous growth and advancement based on personal competency. To utilize the skills and knowledge in carving out a career in Computer Science, working towards achieving organizational goals and personal as well as professional development."

TECHNICAL SKILLS

- **Programming Languages**



- **TOOLS & OS**



INTERNSHIPS

- **Victory Infotech**

(1, July 2019 - 30, September 2019)

Worked On Web-Development
(Python-Django)

- **IOSResonance**

(1, June 2018 - 31, October 2018)

Worked On Web-Development
(Python-Django)

SOFT SKILLS

- Good Communication Skills
- Hard-Working
- Always Curious
- Good Documentation Skills
- Good Analytical Skills
- Good Time Management

FRAMEWORKS

- UNITY
- DJANGO
- FLASK

SOFTWARES

- Adobe Photoshop
- Figma
- MS-Office
- Adobe Illustrator

QUALIFICATION SUMMARY

(Academic performance (Computer Engineering))

Semester	Institute & University	Month,Year of Examinatation	SPI
1	Shree swami atmanand saraswati Institute of Technology Gujarat Technological University	Dec,2016	8.10
2		May,2017	7.70
3		Dec,2017	6.45
4		May,2018	7.52
5		Dec,2018	7.80
6		May,2019	7.07
	Overall CPI		7.43
	Overall CGPA		7.44

(Academic performance (Schooling))

Course	Institute & Board	Year of Passing	Percentage
H.S.C	Shree Ramkrishna Vidhya Bhavan,L.H.Road, Surat (GHSEB)	2016	76.76%
S.S.C		2014	86%

*All the examinations have been passed with first attempt

PROJECTS(Under Graduation):-

- **MyPersonal Doctor(Final Year Project)**
A mobile app which asks user about their symptoms, diagnose the user and suggests them what to take care of. App is based on machine learning algorithms and has been made in android studio.
- **LoneShip(Mobile Game)**
A very intuitive and casual mobile game which was made in Unity3D engine using C# language.Link:(<https://drive.google.com/open?id=1BuxAJlpqKVrAX5IJDeiOb17jx1wtzRok>)
- **Save the Box(Mobile Game)**
A hyper casual game made with interesting graphics using Unity3D and C# Link: (<https://drive.google.com/open?id=1gM06drckVS8C8Rpmkfs18H6xeo0R1k5D>)
- **AA Shot(Mobile Game)**
A shooting game which uses mobile phone's inbuilt sensors to move its character, Game was built using Unity3D and C#.(Currently published in playstore).
Link:(<https://play.google.com/store/apps/details?id=com.gamesquadstudios.aashot>)
- **Web development**
successfully designed and developed my college's event website with the team members.

Extracurricular Activities:

- Workshop on "Arduino Platform, Programming and Interfacing"
- Seminar on "Startup India Standup India"
- Participated and reserved 3rd rank in "Model Presentation" competition held in the college.
- Participated in Zonal level "Robo War" competition held in my college.
- Participated and reserved 1st rank in the Gaming event "Counter Strike" held in my college.
- Actively Participated in the Blood donation camp held in my college.

HOBBIES: Travelling, Cinematography ,Gaming, Photography, Coding

I HEREBY DECLARE THAT THE ABOVE MENTIONED INFORMATION IS CORRECT UP TO MY KNOWLEDGE AND I BEAR RESPONSIBILITY FOR CORRECTNESS OF THE ABOVE MENTIONED PARTICULARS

-Artik V. Bharoliya