+91-9041716953 agampreet singh@yahoo.com

agampreet_singn@yanoo.com			nttps://www.github.com/agampreetsingn	
EDUCATION				
2014-18	B.Tech. (CSE)	Guru Nanak Dev University, Amritsa	ar 7.3/10	
2014	Class XII	Swami Sant Dass Public School, Jala		
2012	Class X	Swami Sant Dass Public School, Jala	ndhar 9.4/10	
INDUSTRY IN	ITERFACE			
	Junior Associate (Sept	2018 – Present)	Nagarro	
Professional	 Key Skills: Client Interaction, effort estimation, Feature Development using J2EE and related frameworks, Deployment (AWS Server), Database, Bug Fixing, Implementing Change Requests. Implemented the addition of new type of reports in the system. Implemented functioning of new type of users corresponding to the reports. Integrated Swagger 2 with the project API for API documentation. Helping in expanding the email services to scale to a larger system. Implemented the architecture of communication between two independent services with their APIs 			
	Software Developer T	rainee (Jan 2018 – Sept 2018)	Nagarro	
Graduation	 Software Development in JAVA: J2EE with Spring framework (Core, MVC, REST) Achieved proficiency in Hibernate as an ORM library and Angular 6, Vue.js on frontend Experience in SOLID design principles for writing clean and maintainable code. BootCamp Intern (Jun 2017) 			
	Attained proficiency in Node.js, Express, Sequelize, React.js			
	Received a PPO for being among the top performers			
	Open Source Contribu			
Others	Member contributor in open source projects to create innovative solutions.			

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PROJECT	S		TE
Profession	al Training	Nagarro	Pr
• <u>P</u>	oint of Sales Application (May 2018)		
	o Implementation of a generic Point of sales applicat	ion (General Store based) in	
	JAVA (Backend) and Angular (Frontend)		
• <u>L</u>	<u>earning Management System</u> (May 2018)		_
	o Implementation of a learning management system	in TypeScript (Backend) and	De
	Vue.js (<u>Frontend</u>)		
	 Deployment on Heroku with Responsive web design 	n using <i>Bootstrap</i> 4.	
• <u>C</u>	Online Shopping (April 2018)		
	o Implementation of an online shopping like system of	with backend in Node.js.	
	 Implemented the user authentication using OAuth. 		
Universit	y based (Personal Interest)	GNDU	
• R	RedConnect Office Viewer (May 2016- July 2016)		
	 Created a desktop application for a blood donation 	NGO	
	 Solved blood request management by automating 	the status filtering.	
	 Simplified the hard copy work by implementing a C 	RM for Volunteers and	
	donors		Ga
• A	<i>lurumFest</i> (Jan 2017- Feb 2017)		

TECHNICAL SKILLS

Programming Languages

- JAVA (Proficient)
- C/C++ (Fluent)
- JavaScript (*Prior Experience*)

Development

- JAVA: J2EE, Spring, Hibernate, MySQL, REST, JSP
- JavaScript: Node.js,
 Angular 2 and above,
 Vue.js,
 Express(Framework),
 Sequelize (ORM)
- *Designing*: HTML, CSS, Bootstrap

Game Development

- JavaScript
- Unity 3D
- Blender
- Adobe Photoshop

- informed.

 Sherlock (Jan 2017- Feb 2017)
 - o Contest site for an online contest in Aurum'17.
 - $\circ \quad \text{Automated level generator \& rank-list.}$
- **EarthBorn** (March 2016- Arpil 2016)
 - o A 3D video game among top 3% nationally in TCS GameOn 2016.

o The Official website of the techno-cultural fest of GNDU i.e. 2017.

Improved the promotions by developing a CMS for different events.

Integrated a realtime updates page for the fest day to keep the audience

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POSITIONS OF RESPONSIBILITIES		HOBBIES	
GNDU, Amritsar	 Technical Head, Computer Engg. Students Society Board Member, CESS Head, Music Club Computer Engg. Students Society 	Playing GuitarSingingAstro-PhysicsPhotography	
SSDPS, Jalandhar	Asst. Head Boy, 2011-2012Technical Project Lead, 2010-2014	MentoringSketching	

AWARDS AND ACHIEVEMENTS

- Google Scholarship: Grow with Google, India (2018)
- SemiFinalist: TCS GamOn 2016. Among top 3% Nationally
- Winnner: Code Overnight 2016

	 Winnner: Code Overnight 2016 Winner: Geek Night 2016 			
	/ITIES AND INTERESTS			
Technical	 Flash Classes Taught C/ C++ programming regularly to CSE freshers in the university. Taught data structures and algorithms to juniors. Achieved the maximum audience attendance for the session 2016- 2017. Workshops Conducted workshops on Game Development. Doubt sessions on demand by juniors. 			
Management and co-curricular activities	 Organized and Managed the technical and cultural events in Aurum'17. (Feb 2017) Organized various technical and music events in the University. Designed posters and flyers for events while in the graphic designing team in the university. Regularly organized music sessions being the Head/ Founder of the music club in the university. Participated actively in the literary club in the university; also designed and handled the official blog for the same. Been an active participant in school activities including acting, dancing, debating etc. 			
Volunteering	 Had been an active member of an NGO called BloodConnect. Handled blood requirement requests. Co-organized events and camps for the Amritsar wing. 			