Agampreet Singh Arora

(D e v e l o p e r)

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Hometown: Jalandhar

SKILLS

C/C++
JAVA- EE
JAVA- SE
AJAX
JavaScript
HTML, CSS, Bootstrap
JQuery
PHP
MySQL
Graphic Designing
Game Development
3D Modelling

LANGUAGES

English
Hindi
Punjabi

ABOUT ME

An enthusiastic programmer, a creative developer and an overall performer, in search of an *internship* to learn by work experience and contribute to the advancement of the company.

EDUCATION

GURU NANAK DEV UNIVERSITY, AMRITSAR

(2014 – 2018)

B. Tech CSE- Semester 6

PROJECTS

REDCONNECT OFFICE VIEWER: (JAVA *DESKTOP APPLICATION*)

May 2016- August 2016

- For the automation of 'BloodConnect', a renowned NGO
- Online deployment of database for real-time transactions
- Record keeping and management assistance in detail
- Has been proposed to work at national level

https://drive.google.com/file/d/0B2pdPQM8SX5zSHRSQlRFNGJ2RnM/view?usp=sharing

EARTHBORN (*3D Video Game*)

Feb 2016 – April 2016

- Developed for TCS GameOn 2016. Among top 6% in India
- Qualified for the semi-finals.
- Scripted using JavaScript & C++ | Graphics designed in Adobe Photoshop & Blender | Animations created in Unity 3D.

https://www.youtube.com/watch?v=XNrs5ZVXfq8ew

AURUM '17 (*The official website of the techno- cultural fest Aurum*)

Feb 2017: Project lead and Developer

- A responsive website(scripted with CSS,Bootstrap, JQuery, Ajax)
- Backend with PHP and SQL

http://www.aurumfest.com

SHERLOCK- AURUM'17 (*The Contest Site of an online Competition*)

Feb 2017: Designer and Developer

- CMS for a technical quiz contest.
- Backend in PHP and SQL (Login based & automatated rank-chart)

http://sherlock.aurumfest.com

SOFTWARE

Netbeans/Eclipse

Adobe Photoshop

Android Studio

Adobe Dreamweaver

Star UML

Microsoft Office

Blender

Unity 3D

Code Blocks

Oracle 10g

QUALITIES

Leadership

Curiosity

Dedication to work

Team Work

Independent

EXPERIENCE

TECHNICAL HEAD : *(Computer Engineering Students Society, GNDU)*
- Flash Classes: Taught ' C' language programming to Freshers.
- Representing the Coding and Game Development Team
- Organised skill development workshops
- Instructor and speaker: Game Development Seminar 2016
- Supervisor: Technical Events in Aurum '17

AWARDS AND HONORS

- Qualified for TCS GameOn 2016 among the top 1% of all the participations
- Instructor and Teacher for C programming flash classes for 1st year in GNDU
- Winner: Geek Night 2016 (Annual coding contest in GNDU)
- 1st Runner up in Iris 2015, GNDU

ONGOING PROJECTS

- CAMPUS READER **:** An educational social network for college students.(In *jsp using Struts/ MVC*)
- CESS OFFICE: To automate the payment/ registrations and database management for events in the college

I hereby declare that all the information provided above is true to the best of my knowledge.