

Lab 06: Arithmetic Logic Unit

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CSE 2301: Principles and Practice of Digital Logic Design

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Coded in L^AT_EX

Theory

Multiplication Circuits and Output Size Calculation

A binary multiplier is a combinational circuit that multiplies two binary numbers to produce a product. The circuit performs binary multiplication by breaking down the multiplication process into a series of addition operations, similar to how multiplication is done manually with partial products in decimal.

To create a binary multiplier for any input size:

- **Partial Product Generation:** Each bit of the multiplier (second operand) is ANDed with each bit of the multiplicand (first operand). For an m -bit multiplicand and an n -bit multiplier, this creates $m \times n$ partial products.
- **Summing Partial Products:** These partial products are then aligned according to their bit significance (like shifting in decimal multiplication) and summed to produce the final result. The addition process can be achieved using a series of adders, such as half-adders and full-adders, to accumulate each partial product.

Output Size Calculation: The maximum size of the output in bits is crucial for ensuring that the circuit can handle any possible product without overflow. When multiplying two binary numbers:

- Given a m -bit multiplicand and an n -bit multiplier, the resulting product will have a maximum of $m + n$ bits. This is because multiplying two numbers potentially doubles the value size, which requires more bits to represent accurately.
- For example:
 - A 2x2 binary multiplier (multiplying two 2-bit numbers) will produce a 4-bit product, as $2 + 2 = 4$
 - A 3x4 binary multiplier (multiplying a 3-bit number by a 4-bit number) will produce a 7-bit product, as $3 + 4 = 7$

Thus, to determine the output size of any binary multiplication circuit, you add the bit lengths of the two operands, ensuring enough bits to represent the highest possible result.

Use of 74153 Chips with Shared Selectors

The 74153 chip is a dual 4-to-1 multiplexer (MUX) IC, meaning it contains two independent 4:1 MUX circuits within a single chip. However, these multiplexers share the same set of selector inputs, meaning they operate in tandem, controlled by the same selector bits.

Benefit of Shared Selector Bits:

In our case, having shared selectors is beneficial because: By having all the selector lines tied together, we can designate the entire circuit to perform a single function. That is, we can have a universal opcode implementation that will span all three of the multiplexers. In my circuit, I used the shared selector lines to choose between AND, OR, ADD, and MULT

operations.

Modifications for Independent Selectors:

Add Separate Selector Lines: Provide separate control inputs for each MUX, which would require additional control logic. This could involve adding extra multiplexers or decoders to ensure that each MUX has its own dedicated selector input. IE more switches and chips.

In summary, shared selectors on the 74153 chip reduce circuit complexity and are advantageous in applications where synchronized selection is desired, making it a suitable choice for many standard combinational circuits.

Discussion

A 4x4 Bit Combinational Multiplier?

In my realized 4x4 bit multiplier circuit, two 4-bit binary numbers, $A = \{A3, A2, A1, A0\}$ and $B = \{B3, B2, B1, B0\}$, are multiplied using a combination of AND gates for generating partial products and 4-bit full adders for summing these products.

The maximum number this circuit can calculate is $15 \times 15 = 225$, which fits within 8 bits. This is because the bit size of the product equals the sum of the bit sizes of the multiplicand and multiplier.

Each bit of A is ANDed with each bit of B to generate 16 partial products.

These partial products are fed into the **PPBus**, which is then connected to three 4-bit full adders to sum the partial products and produce the final 8-bit product

$$P = \{P7, P6, P5, P4, P3, P2, P1, P0\}$$

The PPBus is organized as follows:

$$pp[0..15] = pp0, pp1, pp2, \dots, pp15$$

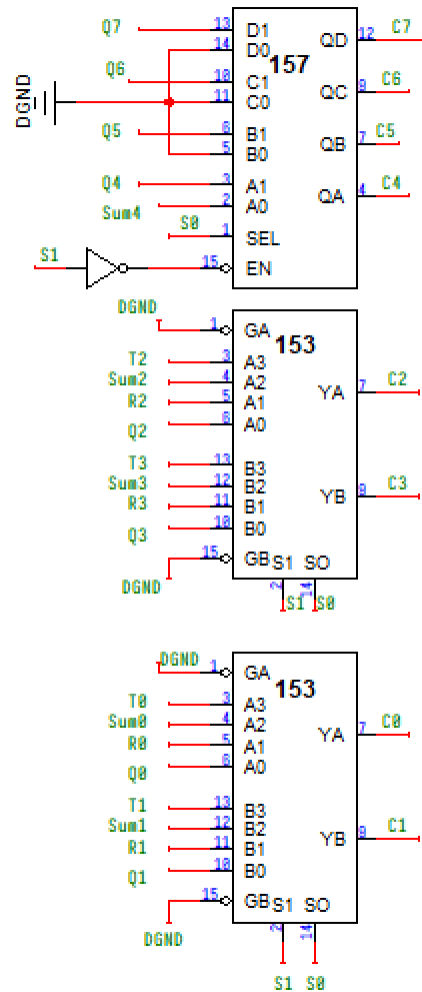
where each $pp_{ij} = A_i \cdot B_j$.

The PPBus is a nickname for a data bus representing 15 bits of partial products. The partial products are generated by ANDing each bit of the multiplicand with each bit of the multiplier. The PPBus is then connected to the 4-bit full adders to sum the partial products and produce the final product. The final product P is given by:

$$P = \{P7, P6, P5, P4, P3, P2, P1, P0\}$$

The LSB of the first partial product flows directly to $P0$. The LSB of each adder's sum output contributes to a bit of the final product, while the higher bits are cascaded into the next adder's inputs until all partial products are summed. The key to this major simplification is actually within the first full adder, by setting $A3$ to 0 a beautiful, cascading circuit can be made.

ALU Circuit Design Using 74153 and 74157 Multiplexers



The abstraction behind this implementation is such that the S0 bit selects whether the multiplexer performs a Addition or a Multiplication operation for the top 4 bits of the ALU. The S1 bit is INV to indicate that whenever the S1 bit is high, the multiplexer is Enabled. The S1 bit is only high when the operation should be an ADD or a MULT, so this works.

The 5th Sum bit, Sum4 in the diagram, is fed into the first bit to indicate the 5th bit output, the rest are grounded as the adding 4 bits by 4 bits at most can give a value of 30, which can be represented with 5 bits.

The rest of the 74153 chips function the same way as the lab apart from the 4th bit of the Addition operation.

Example 1 8-1 MUX Circuit

To implement this function using an 8:1 multiplexer:

- **Identify Minterms:** The minterms for the function $F = \sum m(0, 1, 6, 7)$ represent binary combinations of CBA :

- $m(0) = 000$
- $m(1) = 001$
- $m(6) = 110$
- $m(7) = 111$

C	B	A	F
0	0	0	1
0	0	1	1
0	1	0	0
0	1	1	0
1	0	0	0
1	0	1	0
1	1	0	1
1	1	1	1

- **Multiplexer Inputs:** An 8:1 MUX uses three select inputs (here C, B, A) to choose from eight data inputs (D_0 through D_7).
 - $D_0 = 1$ (since $m(0) = 000$)
 - $D_1 = 1$ (since $m(1) = 001$)
 - $D_6 = 1$ (since $m(6) = 110$)
 - $D_7 = 1$ (since $m(7) = 111$)
 - All other inputs (D_2, D_3, D_4, D_5) are set to 0.
- **Conceptual Answer:** Ultimately, our three input bits are connected to the selector bits of the 8-1 MUX. The inputs, $D_0..D_7$ are connected to logic high or low depending on if the MUX is active high output or output low, but the logic is the same.

Example 2 4-1 MUX with XOR

1. **Determine the MUX Selection:** With $S_1 = 1$ and $S_0 = 0$, the select lines choose input A_2 .
2. **Evaluate Input A_2 :** The input A_2 is connected to an XOR gate, which outputs $\bar{X} \oplus Y$. Substitute $X = 0$ and $Y = 1$:

$$\begin{aligned}\bar{X} &= 1 \quad (\text{since } X = 0) \\ \bar{X} \oplus Y &= 1 \oplus 1 = 0\end{aligned}$$

- Multiply 11110001_2 by 00000111_2 following binary multiplication rules:

				1	1	1	1	0	0	0	1
×				0	0	0	0	0	1	1	1
1×				1	1	1	1	0	0	0	1
1×			1	1	1	1	0	0	0	1	
1×		1	1	1	1	0	0	0	1		
0×		0	0	0	0	0	0	0			
				1	0	0	1	0	1	1	1

There really is no need to keep extending the partial products to the left, as the result is already well over our 8-bits.

$1111_2 \times 0111_2 = 10010111_2$, which, corresponds to

–105₁₀