CLD Lab 05: Kubernetes

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Subtask Minikube:

Document any difficulties you faced and how you overcame them. Copy the object descriptions into the lab report.

The only difficulty I got was when I was trying to post anything on the TodoV2 website, it wouldn't actually post anything.

By doing kubectl logs -f frontend

I was having this issue:

```
POST /api/todos 500 21.092 ms - -
[HPM] PROXY ERROR: ENOTFOUND. localhost -> http://api-
service:8081/api/todos
```

The value on my API_ENDPOINT_URL was wrong. I did not use the same name that I gave to my api-svc.yaml but changing it to the right name fixed the issue!

Object descriptions:

We're only giving you the one we had to create:

```
api-svc.yaml
```

```
apiVersion: v1
kind: Service
metadata:
  labels:
    component: api
  name: api-svc
spec:
  ports:
    - port: 8081
     targetPort: 8081
     name: api
selector:
    app: todo
    component: api
type: ClusterIP
```

frontend-pod.yaml

```
apiVersion: v1
kind: Pod
metadata:
  name: frontend
  labels:
    component: frontend
    app: todo
spec:
  containers:
    - name: frontend
      image: icclabcna/ccp2-k8s-todo-frontend
      ports:
        - containerPort: 8080
      env:
        - name: API_ENDPOINT_URL
          value: http://api-svc:8081
```

SUBTASK 2.4 - DEPLOY THE TODO-FRONTEND SERVICE

Document any difficulties you faced and how you overcame them. Copy the object descriptions into the lab report (if they are unchanged from the previous task just say so).

The process was pretty straight forward, so no difficulties here.

Object descriptions:

No changes done since last task.

Take a screenshot of the cluster details from the GKE console. Copy the output of the kubectl describe command to describe your load balancer once completely initialized.

After doing this command: kubectl describe service frontend

We get this:

frontend Name: default Namespace: Labels: app=todo component=frontend Annotations: cloud.google.com/neg: {"ingress":true} Selector: app=todo,component=frontend Type: LoadBalancer IP Family Policy: SingleStack IP Families: IPv4 IP: 10.106.60.57 IPs: 10.106.60.57 LoadBalancer Ingress: 34.88.154.77 <unset> 80/TCP Port:

TargetPort: 8080/TCP

NodePort: <unset> 31600/TCP Endpoints: 10.60.0.5:8080

Session Affinity: None External Traffic Policy: Cluster

Events:

Type Reason Age From Message

Normal EnsuringLoadBalancer 2m33s service-controller Ensuring load

balancer

Normal EnsuredLoadBalancer 110s service-controller Ensured load

balancer

We can connect to the application by inserting the IP of the load balancer in the url.

Screenshot of the cluster details

Cluster basics

Name	gke-cluster-1	a
Location type	Zonal	
Control plane zone	europe-north1-a	•
Default node zones 2	europe-north1-a	ř
Release channel	Regular channel	UPGRADE AVAILABLE
Version	1.28.7-gke.1026000	
Version Total size	1.28.7-gke.1026000 2	(i)
		① *

TASK 3 - ADD AND EXERCISE RESILIENCE

Use only 1 instance for the Redis-Server. Why?

Because if we have multiple instances, the database won't be linked together, which would display different data on the frontend if they are not connected to the same instance. We would need to have a manager that can replicate the data across all instances or use a system of replicas that can be read from but not written to, with one master instance.

What happens if you delete a Frontend or API Pod? How long does it take for the system to react?

API Pod -> It took less than two seconds to create a new one. But the pod itself can take a while to terminate. It instantly create a new pod without waiting for the other one to be terminated.

While the pod is being deleted and a new one is being created, we can still post TODOs and the page reloads fine.

Frontend Pod -> It seems to be working the same way as deleting the API Pod, terminating a frontend pod is taking way less time though.

When reloading the page, it was unavailable once but it got back to working fairly quickly (~2 seconds).

What happens when you delete the Redis Pod?

It seems to do the same as the other pods when we look at the terminal but when reloading the page, we lose the previously stored TODOs... It makes sense since we're storing our data in ephemeral storage on the redis pod. The issue now is that we cannot post anything anymore. The only way to restore the website's function was to restart everything. From looking into the browser's console, the issue seemed to be linked with IDs. But even without posting anything (and therefore never updating the IDs), terminating only the redis pod would lead to the same issue.

How can you change the number of instances temporarily to 3? Hint: look for scaling in the deployment documentation

kubectl scale deployment api --replicas=3

Instead of api we can also put frontend or redis. (shouldn't put redis tho !!!)

What autoscaling features are available? Which metrics are used?

- 1. Horizontally using a HorizontalPodAutoscaler (HPA) and the autoscaling is based on various metrics like CPU utilization, memory usage, and custom metrics.
- 2. Vertically using a VerticalPodAutoscaler (VPA). Unlike the HPA, the VPA doesn't come with Kubernetes by default, but is a separate project that can be found on GitHub.
- 3. There's also autoscalers based on cluster sizes : Cluster Proportional Autoscaler and Cluster Proportional Vertical Autoscaler
- 4. It is also possible to scale workloads based on events, for example using the Kubernetes Event Driven Autoscaler (KEDA).
- 5. And finally we can also do this based on a schedule, for example in order to reduce resource consumption during off-peak hours.

How can you update a component? (see "Updating a Deployment" in the deployment documentation)

You can use this command to update the image of a deployment:

kubectl set image deployment/<deployment name> <container name>=<new image>

or alternatively directly edit the deployment:

kubectl edit deployment/<deployment name>

Put autoscaling in place and load-test it

Apply HPA: kubectl autoscale deployment frontend --cpu-percent=30 --min=1 --max=4

Vegeta attack:

~25 seconds after the start of the attack, we can see that the cpu is detecting that it's being utilized by doing this command: kubectl get hpa ->

NAME AGE	REFERENCE	TARGETS	MINPODS	MAXPODS	REPLICAS
frontend 3m18s	Deployment/frontend	405%/30%	1	4	2

And in the deploy --watch, we see that the amount of replicas increased:

_					
api	1/2	2	1	3s	
frontend	1/2	2	1	15s	
redis	1/1	1	1	21s	
api	2/2	2	2	23s	
frontend	2/2	2	2	40s	
frontend	2/4	2	2	4m53s	
frontend	2/4	2	2	4m53s	
frontend	2/4	2	2	4m53s	
frontend	2/4	4	2	4m53s	
frontend	3/4	4	3	4m56s	
frontend	4/4	4	4	4m58s	

Result of the vegeta test:

```
3000, 50.02, 49.27
Requests
              [total, rate, throughput]
              [total, attack, wait]
                                                1m1s, 59.98s, 907.702ms
Duration
Latencies
              [min, mean, 50, 90, 95, 99, max]
                                                82.471ms, 133.696ms,
127.163ms, 139.221ms, 170.589ms, 453.494ms, 1.008s
              [total, mean]
Bytes In
                                                1893000, 631.00
              [total, mean]
Bytes Out
                                                0, 0.00
              [ratio]
                                                100.00%
Success
Status Codes [code:count]
                                                200:3000
Error Set:
```

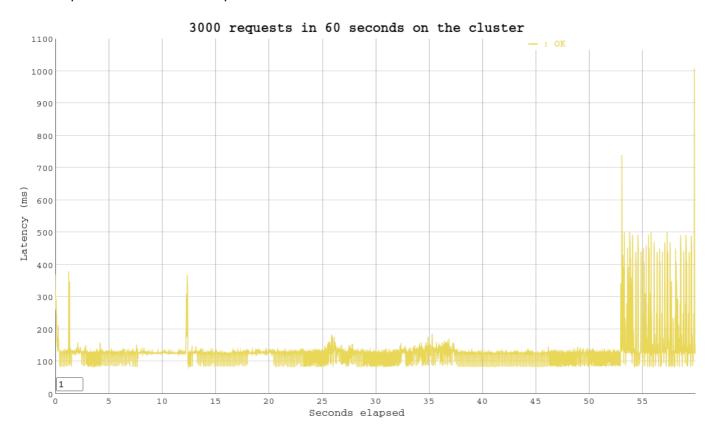
But then, at the end of the test, all of the pods shut down:

api	1/2	2	1	6m12s	
frontend	3/4	4	3	6m24s	
frontend	2/4	4	2	6m24s	
redis	0/1	1	0	7m26s	
frontend	1/4	4	1	7m20s	
api	0/2	2	0	7m8s	

frontend	0/4	4	0	7m20s	
redis	1/1	1	1	10m	
frontend	1/4	4	1	10m	
api	1/2	2	1	10m	
frontend	2/4	4	2	10m	

It took almost 3 minutes to recover and while everything was down, the website was unreachable.

Checking in the Kubernetes node detail, it would show us that the container's runtime was down. Maybe 3000 requests in 60 seconds did put too much strain on the node.



Now looking at the attack's response graph, we see that nearing the end, the requests are struggling more and more, the latest request taking an entire second to be answered. But thanks to the auto scalling, it was able to answer to every requests.

Object descriptions:

frontend-deploy.yaml

```
apiVersion: apps/v1
kind: Deployment
metadata:
   name: frontend
   labels:
      component: frontend
      app: todo
spec:
   replicas: 2
   selector:
```

```
matchLabels:
    component: frontend
    app: todo
template:
 metadata:
    labels:
      component: frontend
      app: todo
  spec:
    containers:
      - name: frontend
        image: icclabcna/ccp2-k8s-todo-frontend
        ports:
          - containerPort: 8080
        env:
          - name: API_ENDPOINT_URL
            value: http://api-svc:8081
        resources:
          requests:
            cpu: 10m
```

api-deploy.yaml

```
apiVersion: apps/v1
kind: Deployment
metadata:
  name: api
  labels:
    component: api
    app: todo
spec:
  replicas: 2
  selector:
    matchLabels:
      component: api
      app: todo
  template:
    metadata:
      labels:
        component: api
        app: todo
    spec:
      containers:
        - name: api
          image: icclabcna/ccp2-k8s-todo-api
          ports:
            - containerPort: 8081
          env:
            - name: REDIS_ENDPOINT
              value: redis-svc
            - name: REDIS_PWD
```

```
value: ccp2
```

redis-deploy.yaml

```
apiVersion: apps/v1
kind: Deployment
metadata:
  name: redis
  labels:
    component: redis
    app: todo
spec:
  replicas: 1
  selector:
    matchLabels:
      component: redis
      app: todo
  template:
    metadata:
      labels:
        component: redis
        app: todo
    spec:
      containers:
        - name: redis
          image: redis
          ports:
            - containerPort: 6379
          args:
            - redis-server
            - --requirepass ccp2
            - --appendonly yes
```