Template Week 2 – Logic

Student number: 563064

Assignment 2.1: Parking lot

Which gates do you need?

Complete this table

Parking lot 1	Parking lot 2	Parking lot 3	Result (full)
0	0	0	0
0	0	1	0
0	1	0	0
1	0	0	0
0	1	0	0
0	0	1	0
1	1	0	0
1	1	1	1

Assignment 2.2: Android/iPhone

Which gates do you need?

Complete this table

Android phone	iPhone	Result (Phone in possession)
0	0	0
1	0	1
0	1	1
1	1	0

Assignment 2.3: Four NAND gates

Complete this table

Α	В	Q
0	0	0
1	1	1
0	1	1
1	1	0

How can the design be simplified?

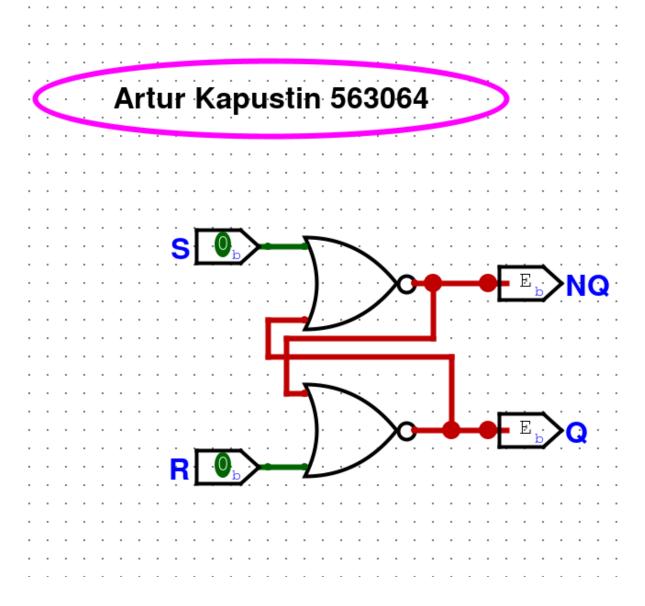
Just use 1 XOR

Assignment 2.4: Getting to know Logisim evolution

Screenshot of the design with your name and student number in it:

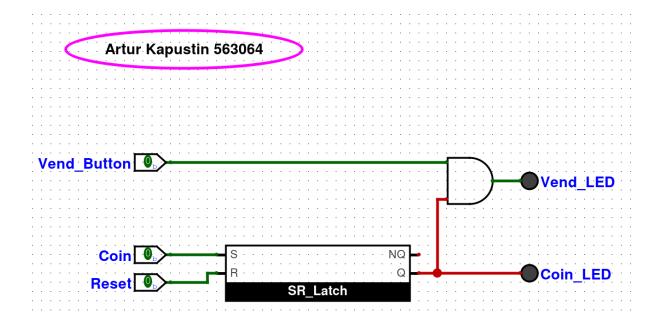
Assignment 2.5: SR Latch

Screenshot SR Latch in Logisim with your name and student number:



Assignment 2.6: Vending Machine

Screenshot Vending Machine in Logisim with your name and student number:



Bonus point assignment – week 2

Create a java program that accepts user input and presents a menu with options.

- 1. Is number odd?
- 2. Is number a power of 2?
- 3. Two's complement of number?

Implement the methods by using the bitwise operators you have just learned.

Organize your source code in a readable manner with the use of control flow and methods.

Paste source code here, with a screenshot of a working application.

https://pastebin.com/NANSXqmV

```
import java.util.Scanner;

public class Main {
    public static void main(String[] args) {
        new Main().run();
    }

public void run() {
        Scanner scanner = new Scanner(System.in);
        System.out.println("Enter number:");
        int number = scanner.nextInt();

        System.out.println("1. Is number Odd?");
        System.out.println("2. Is number a power of 2?");
        System.out.println("3. Two's complement of number?");

        System.out.println("Enter option from the menu: ");
        int option = scanner.nextInt();
```

```
switch (option) {
      case 1:
         printlfNumberlsOdd(number);
        break;
      case 2:
         printlfNumberIsPower(number);
        break;
      case 3:
         printTwosComplementOfNumber(number);
        break;
    }
  }
  private static void printTwosComplementOfNumber(int number) {
    System.out.println(~number + 1);
  }
  private static void printlfNumberlsPower(int number) {
    if (((number & number - 1) == 0)) System.out.println("number is a power of 2");
    else System.out.println("number isn't a power of 2");
  }
  private static void printlfNumberIsOdd(int number) {
    if ((number & 1) == 1) System.out.println("number is odd");
    else System.out.println("number is even");
  }
}
```

Ready? Then save this file and export it as a pdf file with the name: week2.pdf