

Find the Project on GitHub

If you haven't already, go to github.com and sign up for an account.

Next, visit GitHub and find the class repository: here is the link to the class repo.

<https://github.com/CS362-W2019/CS362-W2019.git>

Create a Fork of the Class Repository

At the top right of your screen, you should see a **Fork** button. Click on this and select your personal account as the destination of this “fork”.

A Fork is a copy of the original GitHub Class Repository that is tied to the original, but independent. This is your private area within GitHub to work on assignments and submit your work. You are free to work on this fork and make changes.

To start writing code and modifying your repository, you need to clone your GitHub (hereafter referred to as "remote") repository onto your local machine.

Clone Your GitHub Repository To Your Local Machine

Copy the clone URL of **your repository** from your browser and issue the following command from your EECS Unix account.

```
$ git clone <URL>
```

Note: you can Copy the <URL> from your own fork of the class repository page by clicking the “**Clone or download**” box on the right side of the page.

For example, **my command** might look like.

```
$ git clone https://github.com/CS362-W2019/CS362-W2019.git
```

This will clone the main class repository, creating a copy of both the repository and the individual files in a subdirectory based on the GitHub URL.

You will find a directory on your local machine with the class repository name (i.e., CS362-W2019)

Working on the Repository

You can make changes to the remote repository as needed. You can add files, create directories, as you want.

Now, **cd** into the local directory

```
$ cd CS362-W2019
```

```
$ ls
```

```
dominion projects README.md
```

```
$ cd projects
```

you should be able to see instructor directory roberwen. You need to create your onid directory here. **Please you need to use your onid not your student ID.**

```
$ mkdir youronid
```

```
$ cd youronid
```

```
$ vim README.md #Create README.md file that contains a single line with your name and onid in youronid directory.
```

Under your onid folder, create your own dominion folder. Look at instructor's folder hierarchy.

Copy all files from dominion folder (the one under CS362-W2019 folder) to youronid/dominion folder. Look at instructor's (roberwen/dominion) folder.

Note that the file README.md and the folders (i.e., youronid, dominion) have been created even though no git command was issued. These files and folders are now modified, but not staged. To commit youronid, dominion folders and README.md file to a local repository, we must explicitly add them with the following git add.

To add all of your changes in the working directory to the staging area

```
$ git add
```

To display the state of your working directory and the staging area

```
$ git status
```

Committing the Changes to the Local Repository

When you get to the point where you want to stop working for a while, commit the change to the local repository. Each time you commit, it is important to describe the changes you make.

Keep in mind that any changes that made are not part of the local repository until you commit

Pushing the Changes to origin (GitHub)

Refresh your GitHub project page and notice that your change hasn't appeared on the website. While the local repository is now updated, it is necessary to push those changes to the GitHub repository

```
$ git push origin master
```

Now go and check **your fork of the class git repository**, your folder should be created under projects folder, just like projects/roberwen, and it contains README.file that has your name. Keep in mind that any commits to a local repository are not made in a remote repository until you commit

Branching

When you are ready to submit your code, you will create a new branch called youronid- assignment-X, where youronid is your onid and X is the number of the assignment. The instructor and TAs will pull from this branch on GitHub and your submission date will be the timestamp of the last commit on that branch. **Do not commit to this branch after the deadline!**

The walkthrough below should be similar for future assignments:

First, check the current branch. We currently only have one branch called master, this is the default branch.

```
$ git branch
```

```
* master
```

The * indicates the current branch on the filesystem. Let's add a new branch and start working on youronid-assignment-X.

```
$ git branch roberwen-assignment-1
```

```
$ git branch
```

```
roberwen-assignment-1
```

Note that branch does not switch the current branch, so any edits you make after its creation are applied to the master branch. The checkout command is used to switch branches

```
$ git checkout roberwen-assignment-1
```

```
$ git branch
```

```
*roberwen-assignment1
```

```
master
```

Now, edit the projects/youronid/README.md file to read "This is my assignment-1 submission!" and then commit the change.

```
$ git add README.md
```

```
$ git commit -m "Changed assignment 1 readme"
```

To submit the branch to github

```
$ git push origin roberwen-assignment-1 # Change roberwen to your onid
```

Refresh your GitHub page - in the upper left-hand corner, click the **branch** dropdown: you should see a new youronid-assignment-1 branch - this is your submission - you may want to double check the submitted files.

Switch back and forth between the youronid-assignment-1 and master branches on your Github project page to ensure the projects/youronid/README.md is different.

Let me know if you have any questions!