

Iterative algorithms

- Looping constructs (e.g. while or for loops) lead naturally to **iterative** algorithms
- Can conceptualize as capturing computation in a set of “state variables” which update on each iteration through the loop

Iterative multiplication by successive additions

- Imagine we want to perform multiplication by successive additions:
 - To multiply a by b , add a to itself b times
- State variables:
 - i – iteration number; starts at b
 - result – current value of computation; starts at 0
- Update rules
 - $i \leftarrow i - 1$; stop when 0
 - $\text{result} \leftarrow \text{result} + a$

```
def iterMul(a, b):  
    result = 0  
    while b > 0:  
        result += a  
        b -= 1  
    return result
```