

ARTOHRUL GAHRAMANLI

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EDUCATION

Karadeniz Technical University
BSc in Computer Engineering - Honors Degree

Trabzon, Turkey
Nov 2016 - Jan 2021

EXPERIENCE

Barclays
DevOps Support L2

Prague, Czech Republic
June 2023 - Present

- DevOps - Helping developers with deployments, working with projects that use Jenkins, TeamCity, BitBucket, Nexus and alike.
- Development Services - Supporting other development tooling, such as Jira, Confluence etc.

Fortinet
TAC Engineer

Prague, Czech Republic
Aug 2022 - June 2023

- Tech Support - Supporting Fortigate products at an advanced level
- Troubleshooting - Figuring out solutions to customers' network problems that require advanced investigation. Proposing solutions and improvement

Northern Light Media Visions
SysAdmin & DevOps Engineer

Estonia (Remote)
Nov 2021 - Aug 2022

- Server Admin - Installation and configuration of live & test Linux servers according to best practices
- CI/CD - Configuring and Administering DevOps pipelines
- Security - Auditing and configuring various systems
- Docker Environments & Containers - Configuration and administration

Idea Innovation
Network Engineer

Trabzon, Turkey
Sep 2020 - Nov 2021

- Network architecture - set-up and administering of Switches, Routers, Firewalls and Load Balancing Systems, with strong experience using Cisco products
- Firewall Admin - Configuring and administering Sophos, Fortigate etc. firewall products
- Server Admin - Windows + Linux, configuring server roles including auth, email etc.

securKEY
Software Developer

Istanbul, Turkey
Feb 2020 - Jul 2020

- Software Development - Worked on security oriented software using C++ and C# w/ .NET
- CI/CD: Integrated basic CI/CD capabilities using GitHub CI/CD

SKILLS

Programming Languages:	Rust, C, C++, C#, Bash, PowerShell, Go
DevOps:	Ansible, Docker, Git, CI/CD
Network / System Administration::	Cisco IOS, VMware, TCP/IP, FortiGate, Sophos
Other Relevant Skills:	Documentation Writing, Scripting, Research, Collaboration
Languages:	English-Excellent, Turkish-Native, Azerbaijani-Native, French-Beginner
Certifications::	CCNA, SCE

PROJECTS

Ray Tracer Rust

<https://github.com/artogahr/ray-tracer>

A ray tracer implemented fully in Rust, based on Peter Shirley's "Ray Tracing in One Weekend" C++ series. It features depth of field, a basic material system and multi-threaded rendering.

Machine Learning Classification Application C, C++, .NET

As a University project, built an application that is able to learn from existing data and classify new data points. Used C, C++ and .NET

Realtime Videochat application C++, .NET

Using C++ and .NET, created a realtime Video calling application that had UDP Hole Punching capability, and could do both Client-to-Client and Client-Server-Client modes of enabling a video call. Gained experience on optimization of realtime applicaitons, network stack, compression of realtime data etc.