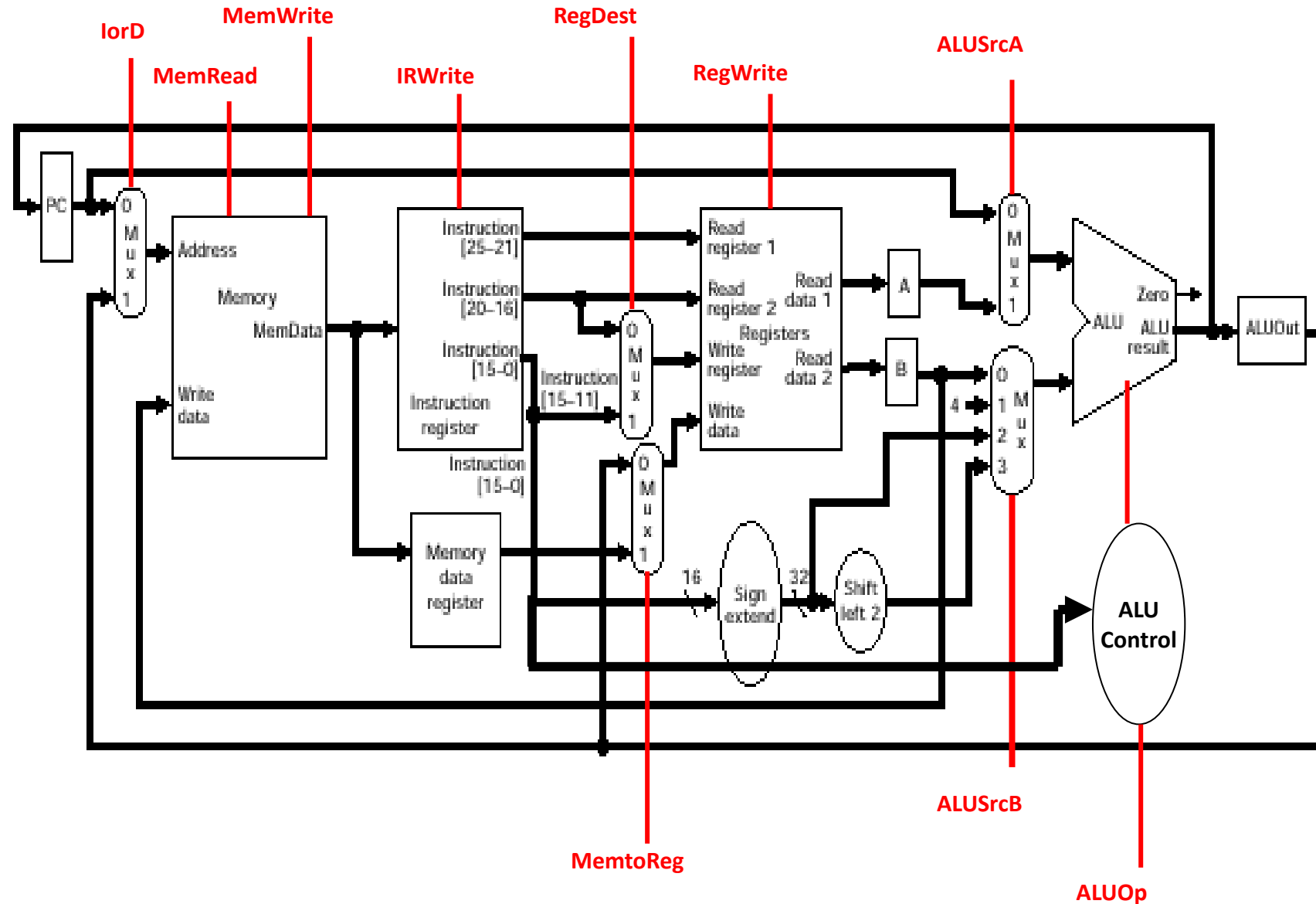
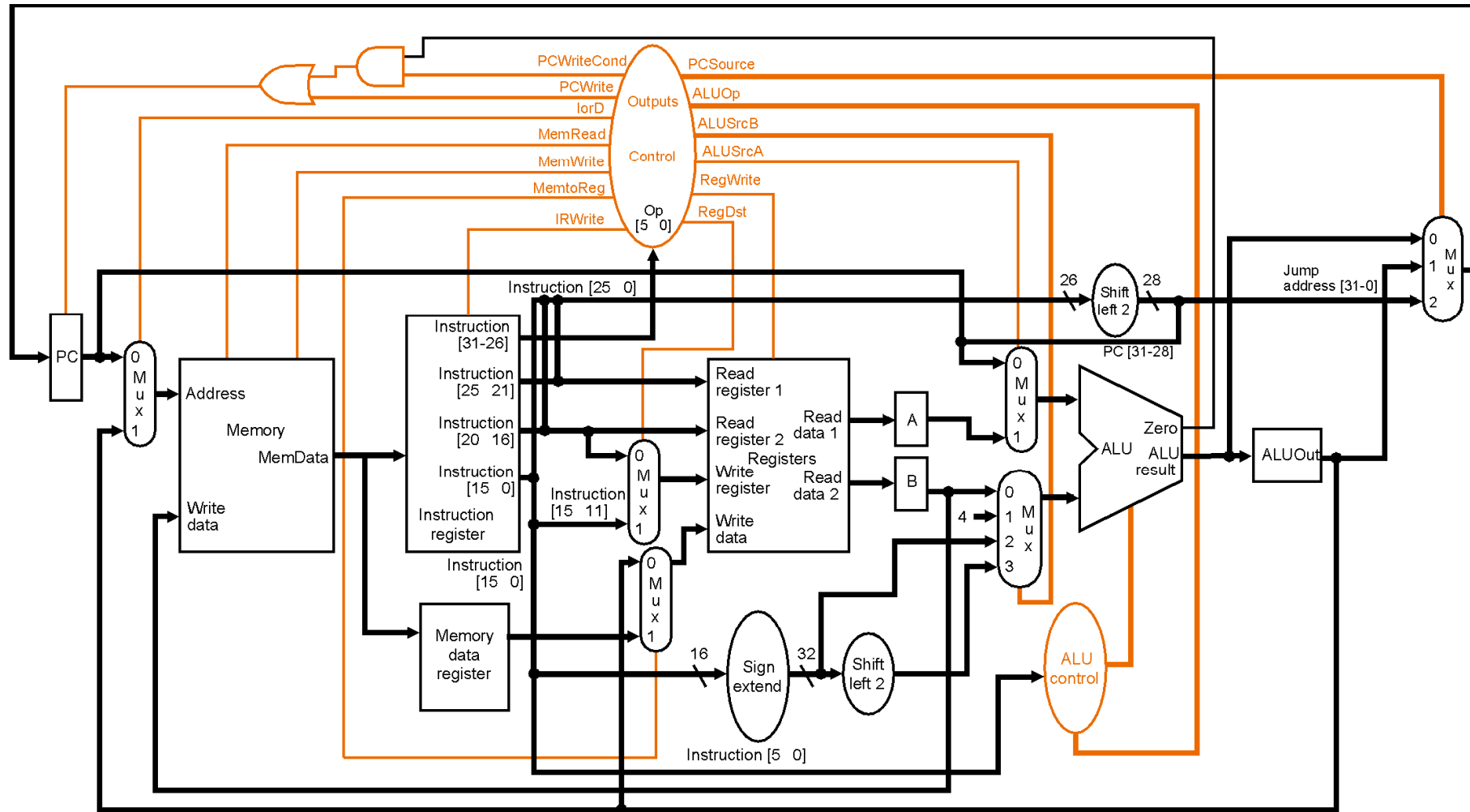


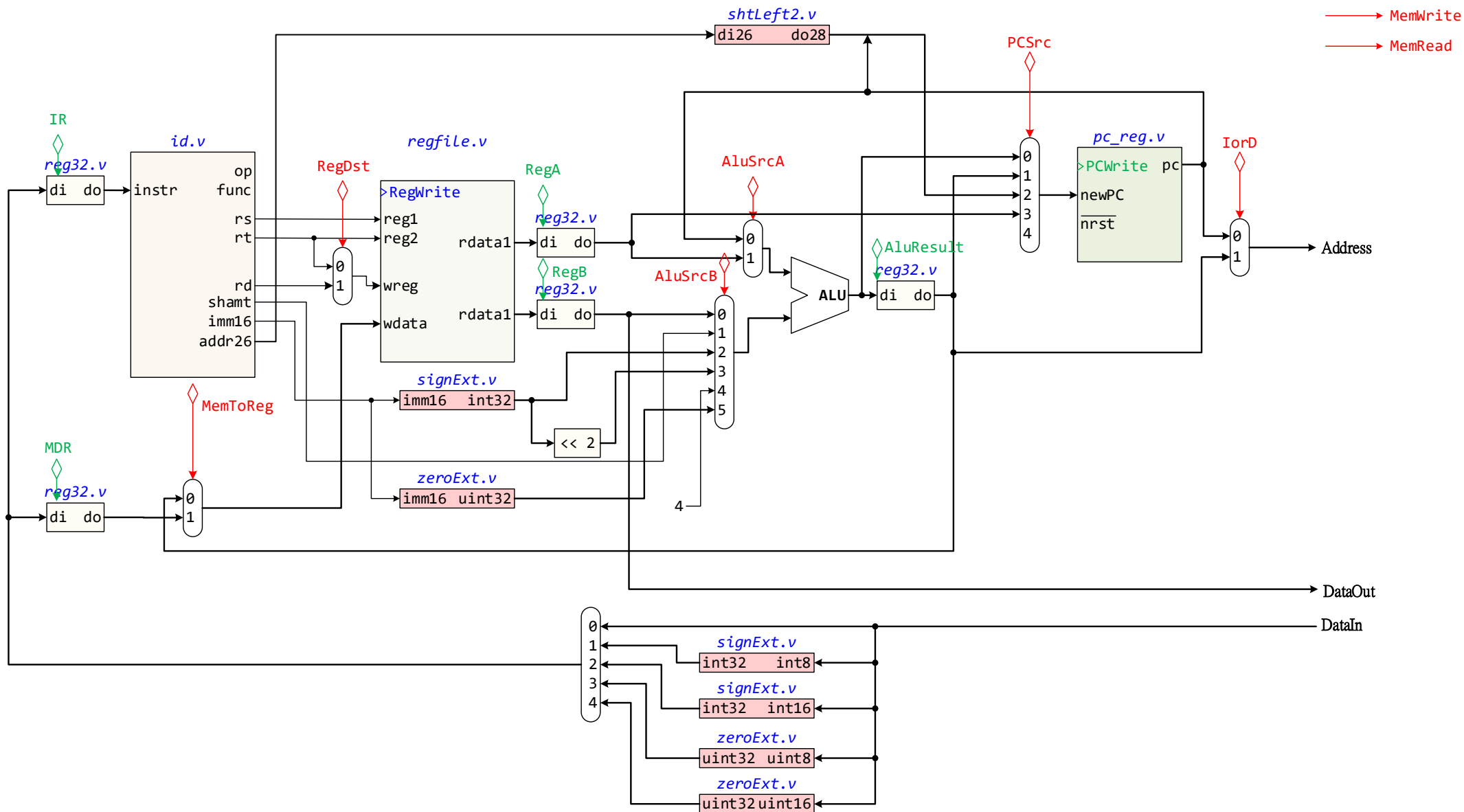
# Project – MultiCycle Datapath for MIPS32

# Multiple Cycle Datapath with Control



# The Complete Multicycle Dataath





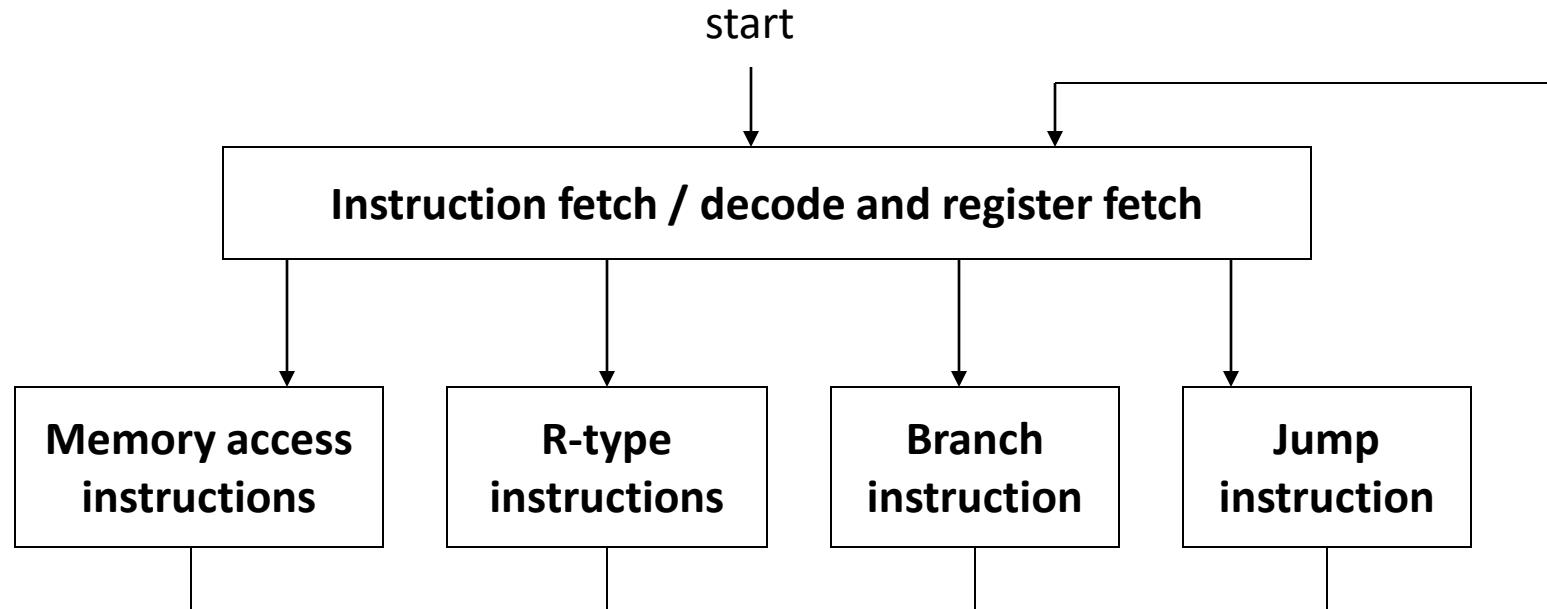
# Defining the Control

- The control of the multicycle datapath must specify both **the signals to be set in any step** and **the next step in the sequence**
- Two techniques:
  - **Finite state machine**
    - Each state (a circle) contains the valid control signals
    - Directional links point to next state
    - Each cycle corresponds to one state
    - FSM is the graphical representation of the control
  - **Microprogramming**
    - Assume the set of control signals that must be asserted in a state as an instruction to be executed by the datapath
    - Microprogram is a symbolic representation of the control that will be translated by a program to control logic

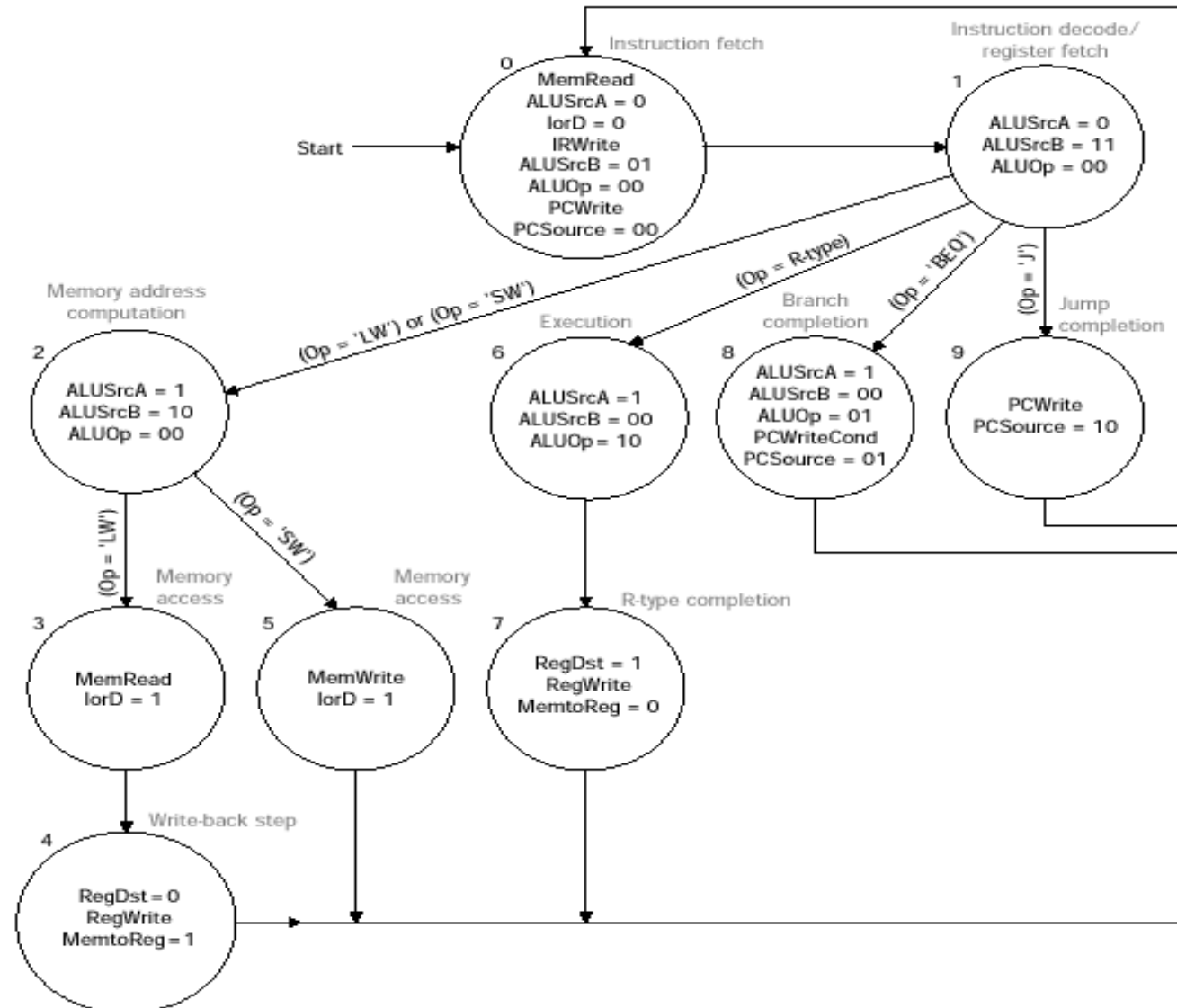
# Defining the Control

- The control of the multicycle datapath must specify both **the signals to be set in any step** and **the next step in the sequence**
- Two techniques:
  - **Finite state machine**
    - Each state (a circle) contains the valid control signals
    - Directional links point to next state
    - Each cycle corresponds to one state
    - FSM is the graphical representation of the control
  - **Microprogramming**
    - Assume the set of control signals that must be asserted in a state as an instruction to be executed by the datapath
    - Microprogram is a symbolic representation of the control that will be translated by a program to control logic

# The high-level view of the FSM control



# Finite State Machine Control





# Implementation of the FSM Control

