Christopher Morales

Whittier, CA

Education

California State University, Los Angeles

Aug 2023 – Present

Master of Science in Electrical Engineering, Biomedical and Computer Engineering specialization

GPA 3.90

California State University, Los Angeles

Aug 2020 - May 2023

Bachelor of Science in Electrical Engineering

GPA 3.30

Work Experience

Smart Program VR/AR/XR Tech for Virtual Learning Space | Team Lead

Jan 2024 - Present

- Integrated generative AI to enhance creativity among 23 interns, minimizing reliance on technical prerequisites
- Developed a comprehensive virtual lab environment using VR/AR/XR tech including COLMAP, Unity, and LucidVR gloves, enhancing user interaction and realism in virtual settings

NSF CREST Center for Advancement toward Sustainable Urban Systems | Research Fellow Oct 2023 - Present

- Developed advanced room occupancy detection and tracking techniques, enabling accurate monitoring and identification within confined spaces
- Designed and delivered engaging lectures, practical demonstrations, and hands-on lab experiments
- Mentored students in project development, helping them apply theoretical concepts to real-world applications

Dept. of Electrical and Computer Engineering, Cal State LA | Teaching Associate

Aug 2022 - Present

- Developing and delivering engaging lectures in EE 2450 Embedded Systems I and EE 4689 Controls Lab
- Guided students in theoretical and practical aspects of embedded systems, leading to enhanced project implementations

Dept. of Electrical and Computer Engineering, Cal State LA | Makerspace Assistant

Aug 2021 - Present

- Constructed and maintained a 3D printer and ultrasonic bath
- Developed equipment demonstrations PCB Design, Soldering, and Computer Vision

Biomedical Engineering Society Officer | Officer

Aug 2021 - Present

- Facilitated hands-on practical sessions, enabling students to gain practical experience with industry-standard Computer Vision tools such as OpenCV, and Scikit-image
- Managed executive board of 5 members and ran weekly meetings to oversee progress in essential parts of the chapter

Projects

Localization and Tracking in ZigBee Bluetooth Mesh Networks | Thesis

Aug 2023 - Present

- Implemented and tested Time of Arrival and Angle of Arrival techniques, significantly enhancing the accuracy of real-time occupancy detection within indoor environments
- Implemented a Bluetooth Low Energy based occupancy detection system on Nordic nrf53dk using ZephyrRTOS within a Zigbee mesh network

Robotic Dog | Team Lead

Jan 2023 - Present

- Directed the development of an autonomous tour bot integrating computer vision and LiDAR, enhancing campus navigation
- Led the design of a robust 3D printed chassis, optimizing for weight distribution and component protection

Web Developer | Developer and Content Manager

Dec 2022 - Present

- Implement a range of technologies including HTML, CSS, JavaScript, and React, demonstrating proficiency in web development and user interface design
- Integrated APIs to fetch dynamic data and enhance interactivity, demonstrating skills in asynchronous programming and network communication

3D Geometry Reconstruction of Medical Images \mid Team Lead

Aug 2022 - June 2023

- Applied knowledge morphological operations to clean input images and detect and track humans in real-time video
- Leveraged computer vision technology to identify individuals in need and facilitate their showering process by using an automated scrubber

Technical Skills

Programming Skills: Python, C++, C, HTML/CSS/JS, Bash, Verilog, MATLAB, SQL, SQLite

Hardware Skills: PCB design, Measurement, DC Motors, Data Aquisition Systems, Oscilloscope

Developer Tools: Visual Studio Code, Docker, Redis, Windows Subsystem Linux, PCB Design, KiCAD, Virtual Box

Technologies/Frameworks: Linux, Django, GitHub, ROS, WordPress, Zephyr RTOS, Next.Js, Flask, Node.js, Bun