Art Parkeenvincha

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🎓 Education

University of California, Santa Cruz   2016 – 2020
Computer Science B.S. – GPA: 3.73, Cum Laude   *Santa Cruz, CA*

◔ Experience

Cerner Corporation   Jul. 2020 – Present
Software Engineer II   *Kansas City, MO*
> Developing tools used for managing other applications within Cerner, similar to AWS Console.
> Spearheading the work on transitioning the application to use a micro-frontend architecture.
> Full stack developer for all the React-on-Rails applications.

Satang Corporation   Jul. 2019 – Sep. 2019
Software Engineer Intern   *Bangkok, Thailand*
> Full stack developer of a "know your customer" application.
> Utilized machine learning to automatically process the customers' identification cards and details.
> Front-end developer for the company's website using React and Redux.

⚗ Projects

Clean This Space!   Jan. 2020
Hackathon Project – Third Place Winner
> A platform for crowd-sourcing environmental activism.
> Third place winner of the Earth Hacks category of CruzHacks 2020.
> Working as the front-end developer using React, SCSS, and Google APIs.

Wakfu Companion   Dec. 2019
Personal Project
> A web application that provides players with various tools for the game Wakfu.
> Provides all permutations that match specific in-game items.

Animal Crossing in WebGL   Jun. 2019
Class Contest – First Place Winner
> Recreating the Nintendo game "Animal Crossing" in WebGL with no other external libraries.
> First place winner as part of a class contest in the computer graphics class.

⚙ Skills

Programming Languages   JavaScript, Ruby, Python, SQL
Tools and Technologies   React, Rails, Redux, SCSS, Git, Docker