## Thanut (Art) Parkeenvincha

#### **OBJECTIVE**

Using the power of computer science and its endless possibilities to create apps and software. A team player that always puts communication first.

#### **PERSONAL DETAILS**

#### **Address**

240 Cardiff Place, Santa Cruz, CA

#### CONTACT

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- (415) 866-4611
- github.com/artpark

#### PROFESSIONAL EXPERIENCE AND PROJECTS

#### Clean This Space!

#### **HACKATHON PROJECT - THIRD PLACE WINNER**

Jan 2020

- A crowd-sourced web platform for enabling environmental activism.
- Working as the front-end developer using React.js, SCSS, and Google APIs.
- Third place winner of the Earth Hacks category of CruzHacks 2020.

#### Software Developer Intern

#### **SATANG CORPORATION**

Jul 2019 - Sep 2019

- Spearheading the development of a "know your customer" application
- Utilizes machine learning to automatically process the customer's identification card and details.
- Full stack developer for the application and front-end developer for the company's website.

#### Animal Crossing (WebGL)

#### **CLASS CONTEST - FIRST PLACE WINNER**

Jun 2019

- Recreating the Nintendo game "Animal Crossing" in WebGL with no other libraries.
- First place winner as part of a class contest in the computer graphics class.

#### Distributed Key-Value Storage System

PROJECT Dec 2018

- A fault tolerant causal and eventually consistent key-value storage system.
- Constructed using Python, Flask, and Docker.

### Mining Social Media for Detecting and Monitoring Mental Disorders

PROJECT Jun 2018

- A tool to help those who suffer from mental disorders, specifically bipolar disorder, by using machine learning and predictive models.
- Tweets on Twitter are analyzed to see their manic or depressive values and are determined when users are affected by their mental illness.

#### **EDUCATION**

Computer Science, B.S.

UNIVERSITY OF CALIFORNIA, SANTA CRUZ

GPA: 3.70/4.00

Sep 2016 - Jun 2020

# PROGRAMMING LANGUAGES Python React.js SCSS/Sass Go Git/Bitbucket Unix Java PostgreSQL Docker