The tufte-style-article class

Sylvain Kern

January 9, 2021

tufte-style-article is a LATEX class with a design similar to Edward Tufte's works. His designs are known for their simplicty, legibleness, extensive use of sidenotes in a wide dedicated margin and tight graphic integration in the text. This class is however not a rigourous copy of Tufte's works, it is more of an inspiration. This also includes design features from *The Elements of Typographic Style*.¹

This documentation gives a glimpse of what the class looks like, while explaining how to install and use it. I tried to make it as complete as I could; some parts can still be unexplained or unclear. I tested it on several LATEX distributions, but it can still spit unexpected errors. Feel free to ask me for information or report a malfunction if you encounter one!

I am aware that numerous Tufte-based classes exist around the Internet, I just wanted to create my own to really feel and internalize this design grammar. Eventually, this is just my view of what I find well-presented and eye-pleasing in a document and not prescriptive rules and guidelines. Everybody can feel free to modify, customize, and contribute to this class.

Edward Tufte is a statistician, computer scientist and professor at Yale University. His personal website: edwardtufte.com

¹ ROBERT BRINGHURST, The Elements of Typographic Style, 1999.

My email: sylvain.kern98 @gmail.com

I give a few information for contributors on section ??

Contents

- 1 Installation
- 2 Presentation and Usage
- 2.1 The big margin
- 2.2 Figures, tables and stuff
- 2.3 Paragraph behavior
- 2.4 *Code*

```
int main(int argc, char * argv[]) {
  return 0;
}
```

```
int main(int argc, char * argv[]) {
  return 0;
}
```

```
int main(int argc, char * argv[]) {
return 0;
}
```

Texte def f(x,y,z): bonsoir

3 Adaptation and customization