Controls:

Up   - jump
Left/right   - turning
G   - Greyscale toggle

Bonus implemented:

1. Point light
2. Torus for tunnel, constructed using file tunnel.py

Running the game:

1. make sure CORS is off.
2. Open index.html and start playing

DEVELOPED AND TESTED ON MACBOOK AIR(7,2) RUNNING MAC OS HIGH SIERRA, ON SAFARI.