

Circular Buffer

Time Limit: 1 second

Memory limit: 13 MB

Your task is to implement a circular buffer of **size N**. A circular buffer is basically an array of fixed **size N**, but when more elements than **N** are added to it over time, they overwrite the oldest values.

Initially it is empty.

Your program will be given a sequence of the following **4 commands** to update/print its contents:

A n: Append the following *n* lines to the buffer. If the buffer is full then replace the older entries. Each of the following *n* lines will contain strings (without any spaces / tabs) of maximum length 100. They will be single words with alphabets and numbers.

R n: Remove first *n* elements of the buffer. These *n* elements are the ones that were added earliest among the current elements.

L: List the elements of buffer in order of their inserting time.

Q Quit: Stop scanning for input and exit your program. Your task is to execute these commands on circular buffer.

Input format:

First line of input contains *N*, the size of the buffer, followed by a sequence of these commands:

A *n* append the following *n* lines to the buffer

R *n* remove first *n* elements of the buffer

L list the elements of buffer in order of their inserting time.

Q quit

Output format:

Whenever L command appears in the input, print the elements of buffer in order of their inserting time. Element that was added first should appear first.

Sample Input:

10

A 3

str1

str2

str3
L
R 1
L
A 1
str4
R 2
L
Q

Sample Output:

str1
str2
str3
str2
str3
str4

Constraints:

The following conditions will be satisfied by the test cases, so you need not bother:

1. $0 \leq N \leq 10000$
2. For append command, n can be any non-negative integer.
3. The length of the strings to be added will be at least 1 and at most 100.
4. For remove command, $n \leq$ Number of elements currently presents in circular buffer.
5. $1 \leq$ Total number of commands ≤ 5000 .