

$$\textcircled{1} \quad \underline{X \bar{y} \bar{z}} + xyw + \underline{X \bar{y} z \bar{w}} \equiv$$

~~(teżowność)~~ (rozbieżność)

$$X \bar{y} (\bar{z} + z \bar{w}) \neq xyw \equiv$$

(rozbieżność)

$$X \bar{y} [\underbrace{(\bar{z} + z)}_1 (\bar{z} + \bar{w})] + xyw \equiv$$

(el. anihilacji)

$$X \bar{y} (\bar{z} + \bar{w}) + xyw \equiv$$

(rozbieżność)

$$X \bar{y} \bar{z} + X \bar{y} \bar{w} + xyw$$

$$2) \quad (x+z+w)(x+\bar{y}+z)(x+\bar{y}+\bar{z}+w) \equiv \quad (\text{rozłożenie})$$

$$[(x+w) + (z)] [(x+w) + (\bar{y}+\bar{z})] (x+\bar{y}+\bar{z}) \equiv \quad (\text{łączność})$$

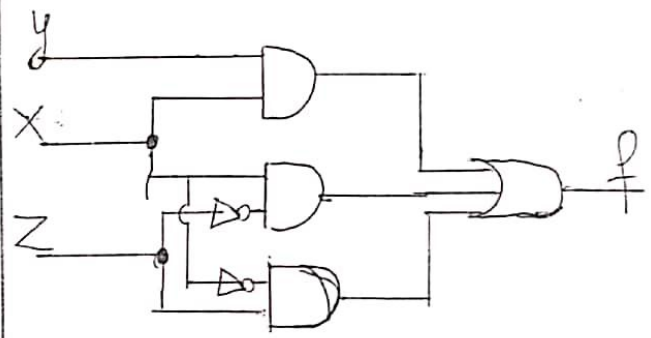
$$[(x+w) + z(\bar{y}+\bar{z})] (x+\bar{y}+\bar{z}) \equiv \quad (\text{rozłożenie})$$

$$[(x+w) + (z\bar{y} + \underbrace{z\bar{z}}_0)] (x+\bar{y}+\bar{z}) \equiv \quad (\text{el. anihilujący})$$

$$[(x+w) + (z\bar{y})] (x+\bar{y}+\bar{z}) \equiv \quad (\text{rozłożenie})$$

$$(x+w+z)(x+w+\bar{y})(x+\bar{y}+\bar{z})$$

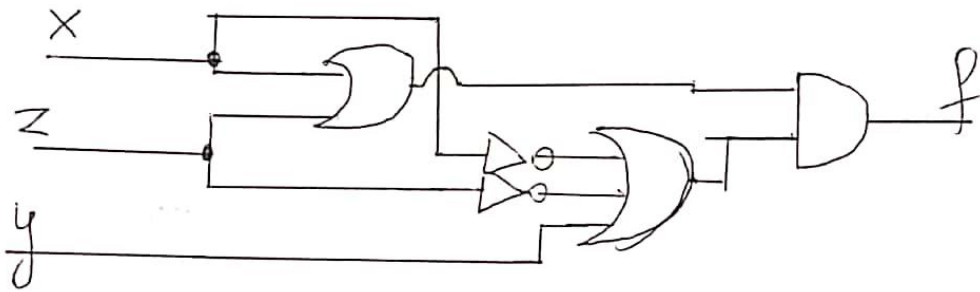
$$\begin{aligned}
 \textcircled{3} \sum_{m(1,3,4,6,7)} &= X^6 Y^1 \bar{Z}^3 + \bar{X}^1 \bar{Y}^4 Z^7 + \bar{X}^3 Y^4 \bar{Z}^7 + X^4 \bar{Y}^7 Z^7 \\
 &= XY(\bar{Z} + Z) + \bar{X}(\bar{Y}Z + YZ) + X\bar{Y}\bar{Z} \\
 &= XY + \bar{X}(Z(\bar{Y} + Y)) + X\bar{Y}\bar{Z} \\
 &= XY + \bar{X}Z + X\bar{Y}\bar{Z} \\
 &= X(Y + \bar{Y}\bar{Z}) + \bar{X}Z \\
 &= X[(Y + \bar{Y})(Y + \bar{Z})] + \bar{X}Z \\
 &= XY + X\bar{Z} + \bar{X}Z
 \end{aligned}$$



$$\textcircled{4} (X + y + z)(x + \bar{y} + z)(\bar{x} + y + \bar{z}) = \prod M(0, 2, 5)$$

$$[(X + z) + (y\bar{y})](\bar{x} + y + \bar{z}) =$$

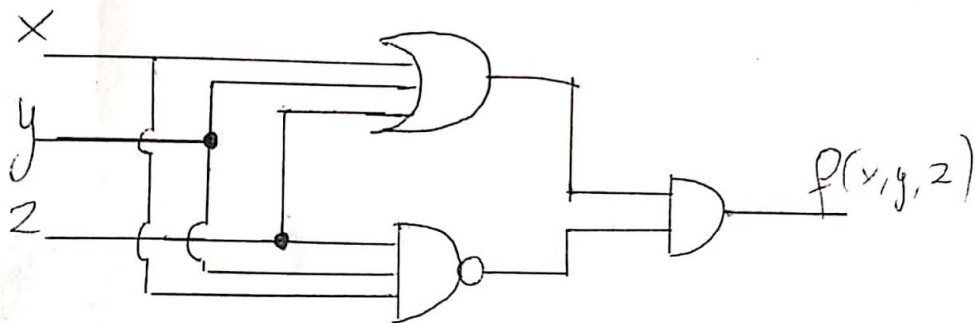
$$(X + z)(\bar{x} + y + \bar{z})$$



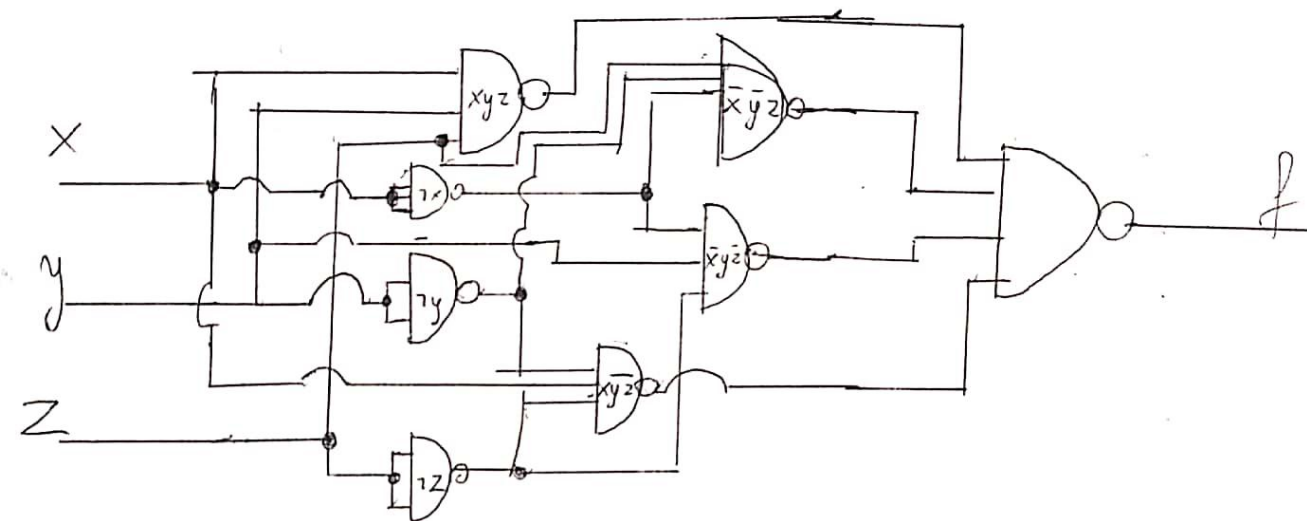
⑤ $f(x, y, z) = 0 \Leftrightarrow x = y = z = 1 \vee x = y = z = 0$

$$\neg(x \wedge y \wedge z) \wedge \neg(\neg x \wedge \neg y \wedge \neg z)$$

$$\neg(x \wedge y \wedge z) \wedge (x \vee y \vee z)$$



$$\begin{aligned}
 \textcircled{6} \sum m(1, 2, 4, 7) &= \bar{x} \bar{y} z + \bar{x} y \bar{z} + x \bar{y} \bar{z} + x y z \\
 &\equiv \overline{\overline{\bar{x} \bar{y} z} + \overline{\bar{x} y \bar{z}} + \overline{x \bar{y} \bar{z}} + \overline{x y z}} \quad \begin{array}{l} \text{production nepeye} \rightarrow \\ \text{de Morgan} \end{array} \\
 &\equiv \overline{(\bar{x} \bar{y} z) (\bar{x} y \bar{z}) (x \bar{y} \bar{z}) (x y z)}
 \end{aligned}$$



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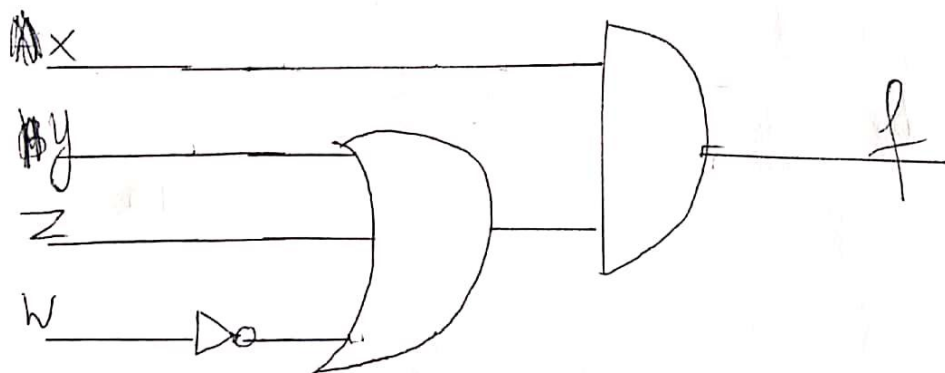
zw \ xy	00	01	11	10
00	x	0	1	1
01	x	x	1	0
11	0	x	1	1
10	x	0	x	x

*

zw \ xy	00	01	11	10
00	0	0	1	1
01	0	0	1	0
11	0	0	1	1
10	0	0	1	1

$$\bar{f} = \bar{x} + \bar{y}\bar{z}w \text{ de Morgan}$$

$$f = \overline{\bar{x} + \bar{y}\bar{z}w} = (\bar{\bar{x}})(\overline{\bar{y}\bar{z}w}) = (x)(y + z + \bar{w})$$



8) Gdybyśmy narysowali mapę tak:

x y	00	01	11	10
z w	00	0	1	1
01	X	X	1	0
11	0	X	1	1
10	X	0	X	X

$$f = x(\bar{x} + y + z + \bar{w})$$

to wtedy gdy $x=y=z=0$ i $w=1$

i zmienie się na 1 występuje glitch.

Można to naprawić, tzn. 1001 i 0001 w grupę

$$\text{wtedy } f = (\bar{x})(y + z + \bar{w})$$