BNF for the Gryph Programming Language

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1 General structure

1.1 Program

```
\begin{split} &\langle \operatorname{program} \rangle &\models &\langle \operatorname{program-unit} \rangle \mid \langle \operatorname{program-unit} \rangle \langle \operatorname{program-unit} \rangle \\ &\langle \operatorname{program-unit} \rangle &\models &\langle \operatorname{stmt} \rangle \; ; \; | \; \langle \operatorname{subprog-decl} \rangle \end{split}
```

1.2 Statements

```
\begin{split} \langle \text{stmt-list} \rangle & \models \langle \text{stmt} \rangle \; ; \; | \; \langle \text{stmt} \rangle \; ; \; \langle \text{stmt-list} \rangle \\ \langle \text{stmt} \rangle & \models \langle \text{read-stmt} \rangle \; | \; \langle \text{print-stmt} \rangle \; | \; \langle \text{var-decl-stmt} \rangle \end{split}
```

1.2.1 IO

1.2.2 Variables

```
\begin{split} \langle \mathrm{ident\text{-}begin\text{-}stmt} \rangle & \models \langle \mathrm{ident\text{-}list} \rangle \langle \mathrm{ident\text{-}list\text{-}post} \rangle \\ \langle \mathrm{ident\text{-}list\text{-}post} \rangle & \models : \langle \mathrm{type} \rangle \langle \mathrm{var\text{-}decl\text{-}stmt} \rangle \mid \langle \mathrm{var\text{-}attr\text{-}stmt} \rangle \\ \langle \mathrm{var\text{-}decl\text{-}stmt} \rangle & \models \lambda \mid \langle \mathrm{var\text{-}attr\text{-}stmt} \rangle \\ \langle \mathrm{var\text{-}attr\text{-}stmt} \rangle & \models = \langle \mathrm{expr\text{-}list} \rangle \end{split}
```

1.3 Subprograms

1.3.1 Declaration

1.3.2 Call

$$\langle \text{subprog-call} \rangle \models \langle \text{ident} \rangle (\langle \text{expr-list} \rangle)$$

2 Control Structures

2.1 Ifelse statements

```
\langle if\text{-stmt} \rangle \models (\langle b\text{-expr} \rangle) \langle block\text{-or-stmt} \rangle
```

3 Types

```
 \langle \text{type-list} \rangle \; \models \; \langle \text{type} \rangle, \langle \text{type-list} \rangle \; | \; \langle \text{type} \rangle \\ \langle \text{type} \rangle \; \models \; \langle \text{native-type} \rangle \; | \; \langle \text{user-type} \rangle \\ \langle \text{native-type} \rangle \; \models \; \langle \text{primitive-type} \rangle \; | \; \langle \text{composite-type} \rangle \\ \langle \text{primitive-type} \rangle \; \models \; | \; \text{float} \; | \; \text{char} \; | \; \text{string} \\ \langle \text{composite-type} \rangle \; \models \; | \; \langle \text{type} \rangle | \; | \; \langle \text{type} \rangle, \langle \text{type-list} \rangle) \; | \; \langle \text{graph-type} \rangle \\ \langle \text{graph-type} \rangle \; \models \; \langle \langle \text{type} \rangle > \; | \; \langle \langle \text{type} \rangle, \langle \text{type} \rangle > \\ \langle \text{user-type} \rangle \; \models \; \langle \text{upper-letter} \rangle \langle \text{alpha-num-list} \rangle
```

Observations

• The maximum size of tuples depends on the language implementation, though, in the BNF description above, it may assume any value.

4 Expressions

4.1 Any expression

$$\langle \text{any-expr} \rangle \models \langle \text{rel-expr} \rangle \mid \langle \text{bool-expr} \rangle \mid \langle \text{expr} \rangle$$

4.2 Relational expressions

4.3 Boolean expressions

4.4 Expressions with numbers, lists and strings

```
 \langle \expr \rangle \hspace{0.2cm} \models \hspace{0.2cm} \langle term \rangle \hspace{0.2cm} | \hspace{0.2cm} \langle term \rangle \langle expr-aux \rangle \\ \langle \expr-aux \rangle \hspace{0.2cm} \models \hspace{0.2cm} \langle bin-op-p0 \rangle \langle term \rangle \langle expr-aux \rangle \\ \langle term \rangle \hspace{0.2cm} \models \hspace{0.2cm} \langle factor \rangle \hspace{0.2cm} | \hspace{0.2cm} \langle bin-op-p1 \rangle \langle factor \rangle \langle term-aux \rangle \\ \langle term-aux \rangle \hspace{0.2cm} \models \hspace{0.2cm} \langle bin-op-p1 \rangle \langle factor \rangle \hspace{0.2cm} | \hspace{0.2cm} \langle bin-op-p1 \rangle \langle factor \rangle \langle term-aux \rangle \\ \langle factor \rangle \hspace{0.2cm} \models \hspace{0.2cm} \langle literal \rangle \hspace{0.2cm} | \hspace{0.2cm} \langle literal \rangle \\ \langle literal \rangle \hspace{0.2cm} \models \hspace{0.2cm} \langle basis \rangle \hspace{0.2cm} | \hspace{0.2cm} \langle basis \rangle \hspace{0.2cm} | \hspace{0.2cm} \langle basis \rangle \hspace{0.2cm} | \hspace{0.2cm} \langle literal \rangle \hspace{0.2cm} | \hspace{0.2cm} \langle float-lit \rangle \hspace{0.2cm} | \hspace{0.2cm} \langle list-lit \rangle \hspace{0.2cm} | \hspace{0.2cm} \langle subprog-call \rangle \hspace{0.2cm} | \hspace{0.2cm} \langle string-lit \rangle \\ \langle un-op \rangle \hspace{0.2cm} \models \hspace{0.2cm} + \hspace{0.2cm} | \hspace{0.2cm} \langle bin-op-p0 \rangle \hspace{0.2cm} \models \hspace{0.2cm} + \hspace{0.2cm} | \hspace{0.2cm} \langle bin-op-p1 \rangle \hspace{0.2cm} \models \hspace{0.2cm} * \hspace{0.2cm} | \hspace{0.2cm} / \hspace{0.2cm} | \hspace{0.2cm} / \hspace{0.2cm} | \hspace{0.2cm} * \hspace{0.2cm} | \hspace{0
```