# **MemUse**

July 6, 2013

memuse-package

Core memuse Classes and Methods

# Description

The package gives the user the size (memory usage) of an in-core, dense matrix. The output is an S4 class object that can be manipulated to be presented in different ways (different units, short/long versions of those units, etc.). For more information, see the package vignette and the manual.

## **Details**

Package: memuse Type: Package License: GPL LazyLoad: yes

# Author(s)

wrathematics

# References

http://wrathematics.github.io

memuse-class

Class memuse

# Description

Memory usage class object.

2 Control Variables

## **Creating Objects**

```
new('memuse', size = ..., unit = ..., unit.prefix = ..., unit.names = ...)
```

#### **Slots**

```
size: Object of class numeric
unit: Object of class character
unit.prefix: Object of class character
unit.names: Object of class character
```

# **Prototype**

```
numeric size 0
character unit "B"
character unit.prefix "IEC"
character unit.names "short"
```

## **Details**

memuse is the container for memory usage data for an unallocated, dense, in-core R object. The size slot contains the memory usage in some unit of bytes. The unit slot contains the unit of bytes that size is stored in (e.g., kb, mb, gb, ...). The unit.prefix slot contains the unit prefix, either IEC or SI. The unit.names slot contains the unit names, either short (e.g., kb) or long (e.g., kilobyte).

See the memuse guide vignette for more details.

# See Also

Control

Control Variables

Control Variables for the memuse Package.

## **Description**

A set of controls which provides default values for many functions in this package.

Environment 3

## **Details**

.UNIT defaults to "best". The default choice will scale size values to the nearest (by scaling factor — 1024 or 1000 depending on unit prefix). Other acceptable choices are, for example, "kb" or "kib". If the user requests the wrong unit by prefix (e.g., "kb" instead of "kib" when the unit prefix is IEC), then the correct one will be chosen for the user.

- . PREFIX defaults to "IEC". Acceptable values are "IEC" and "SI".
- . NAMES defaults to "short". Acceptable values are "short" and "long".

All values are case insensitive. The correct case will be determined for the user if the incorrect case is supplied. For an explanation of what these values do, see memuse-class or the package user guide vignette.

#### See Also

memuse-class

Environment

Environment for the memuse Package

## **Description**

The environment for the memuse package.

Constructor

memuse Constructor

#### **Description**

Constructor for objects of class memuse.

# Usage

```
memuse(size=0, unit=.UNIT, unit.prefix=.PREFIX, unit.names=.NAMES)
mu(size=0, unit=.UNIT, unit.prefix=.PREFIX, unit.names=.NAMES)
```

#### **Arguments**

size	numeric; indicates the unit-multiple number of bytes used by the object.
unit	string; the unit of storage, such as "MiB" or "MB", depending on prefix. Case is ignored.
unit.prefix	string; the unit prefix, namely IEC or SI. Case is ignored.
unit.names	string; control for whether the unit names should be printed out or their abbreviation should be used. Options are "long" and "short", respectively. Case is ignored.

4 Accessors

#### **Details**

deets

#### Value

Returns a memuse class object.

#### See Also

```
Constructor, memuse-class
```

#### **Examples**

```
x <- mu(100, unit="kb")
x

y <- mu(100, unit="kb", unit.prefix="SI")
y</pre>
```

Accessors

Accessors

# Description

Accessor methods for slots of objects of class memuse.

## Usage

```
## S4 method for signature 'memuse'
size(x)
  ## S4 method for signature 'memuse'
unit(x)
  ## S4 method for signature 'memuse'
unit.prefix(x)
  ## S4 method for signature 'memuse'
unit.names(x)
```

## **Arguments**

Х

memuse object

## **Details**

These methods are just syntactic sugar for ordinary S4 slot accessing. So for example, size(x) is no different semantically from calling x@size.

## Value

Returns a numeric element in the case of size(), otherwise a string is returned.

Print 5

## Methods

```
signature(x = "memuse")
```

#### See Also

Replacers, memuse-class

## **Examples**

```
x <- mu(1e6)
size(x)
unit(x)
unit.prefix(x)
unit.names(x)</pre>
```

Print

Printing

# **Description**

Print methods for memuse class objects.

# Usage

```
## S4 method for signature 'memuse'
print(x, ..., unit=x@unit, unit.prefix=x@unit.prefix, unit.names=x@unit.names, digits=3)
    ## S4 method for signature 'memuse'
show(object)
```

# **Arguments**

x, object memuse class object
... extra arguments

unit the unit to be used in printing; defaults to x's unit

unit.prefix the unit prefix to be used in printing; defaults to x's unit.prefix

unit.names the unit names (short or long) to be used in printing; defaults to x's unit.names

digits the number of decimal digits to print; default is 3

#### **Details**

deets

# Value

Returns a string.

Replacers Replacers

#### Methods

```
signature(x = "memuse")
```

#### See Also

```
Constructor, memuse-class
```

#### **Examples**

```
x <- mu(1e6)
print(x)
x # same as show(x)</pre>
```

Replacers

Replacers

## **Description**

Replacement methods for slots of objects of class memuse.

#### Usage

```
size(x) <- value
unit(x) <- value
unit.prefix(x) <- value
unit.names(x) <- value</pre>
```

#### **Arguments**

x memuse objectvalue replacement value

## Details

These methods are syntactic sugar for assignment using ordinary S4 accessors. So for example, size(x) < -10 is semantically no different from calling x@size < -10

These methods are strict replacement methods; if you need to swap the units of a memuse class object, you should probably be using the Swaps methods. See example below for further details.

# Value

Returns a numeric element in the case of size(), otherwise a string is returned.

#### Methods

```
signature(x = "memuse")
```

Arithmetic 7

## See Also

```
Accessors, memuse-class
```

# **Examples**

```
x <- mu(2000, unit="bytes")
x
size(x) <- 1000
x</pre>
```

Arithmetic

memuse Arithmetic

# Description

Binary arithmetic operations for memuse objects.

# Usage

```
x + y
x - y
x * y
x / y
x ^ y
```

# Arguments

x, y memuse class objects

## **Details**

deets

## Value

Returns a memuse class object.

# Methods

```
signature(x = "memuse", y = "memuse")
signature(x = "numeric", y = "memuse")
signature(x = "memuse", y = "numeric")
```

## See Also

```
Constructor, memuse-class
```

Swaps Swaps

# **Examples**

```
x <- mu(200)
y <- mu(100)
x+y
x-y
x*y
x/y
x^2</pre>
```

Swaps

**Swaps** 

# Description

Binary arithmetic operations for memuse objects.

# Usage

```
## S4 method for signature 'memuse'
swap.unit(x, unit)
  ## S4 method for signature 'memuse'
swap.prefix(x)
  ## S4 method for signature 'memuse'
swap.names(x)
```

# Arguments

x memuse object

unit new unit for the memuse object after the swap occurs

#### **Details**

deets

# Value

Returns a memuse class object.

# Methods

```
signature(x = "memuse")
```

#### See Also

```
Constructor, memuse-class
```

howbig 9

#### **Examples**

```
x <- mu(1e6)
x
swap.prefix(x)
swap.names(x)
swap.unit(x, "bytes")</pre>
```

howbig

How Big in Memory is a Matrix with Known Rows/Cols

# **Description**

Determines the memory usage for a dense, in-core, numeric matrix.

#### Usage

#### **Arguments**

nrow, ncol

Number of (global) rows/columns of the matrix.

cores

The number \itemunitstring; the unit of storage, such as "MiB" or "MB", depending on prefix. Case is ignored. \itemunit.prefixstring; the unit prefix, namely IEC or SI. Case is ignored. \itemunit.namesstring; control for whether the unit names should be printed out or their abbreviation should be used. Options are "long" and "short", respectively. Case is ignored. \item...Additional arguments. \itemtype"double" or "int"; the storage type of the data matrix. If you don't know the type, it is probably stored as a double, so the default value will suffice. \itemintsizeThe size (in bytes) of an integer. Default is 4, but this is platform dependent.

These functions provide the memory usage of an unallocated, dense, in-core, numeric matrix. As the names suggest, howbig() simply returns the size (as a memuse object), while howbig.par() is the parallel, distributed analogue. The latter returns the memory usage of a *distributed*, object

Returns a memuse class object.

```
Constructor, memuse-class x \leftarrow mu(200) y \leftarrow mu(100) x+y x-y x*y x/y x^2 Methods
```

10 howmany

howmany

How Many Rows/Cols of a Matrix for a Memory Size

# Description

Binary arithmetic operations for memuse objects.

# Usage

```
x + y
x - y
x * y
x / y
x ^ y
```

## **Arguments**

x, y memuse class objects

## **Details**

deets

## Value

Returns a memuse class object.

# Methods

```
signature(x = "memuse", y = "memuse")
signature(x = "numeric", y = "memuse")
signature(x = "memuse", y = "numeric")
```

# See Also

```
Constructor, memuse-class
```

# **Examples**

```
x <- mu(200)
y <- mu(100)
x+y
x-y
x*y
x/y
x^2</pre>
```

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