

ESCUELA DE POSGRADO

Curso:

CONTROL ÓPTIMO

Tema:

Control de posicionamiento hidráulico

Presentado por:

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1. Modificar y resolver para t = finito

Sea el sistema:

$$A = \begin{bmatrix} 2 & 1 & 0 \\ 3 & -10 & 0 \\ 2 & 1 & 2 \end{bmatrix}$$
$$B = \begin{bmatrix} 0 \\ 1 \\ 2 \end{bmatrix}$$

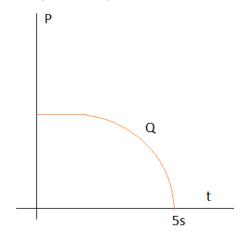
Sea la función de costo.

$$J = X_{(tf)}^{T} P_{(tf)} X_{(tf)} + \int_{0}^{tf} (X^{T} Q X + u^{T} R u) dt$$

Se pide:

Hallar P

Comparar J mínimo, para tiempo infinito y finito.



Solución:

$$J_{min} = X_o^T P X_0$$

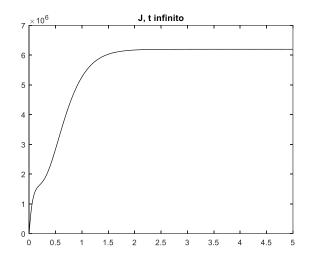
a. Para tiempo infinito:

Se utiliza para el cálculo de "P" la ecuación de Riccati.

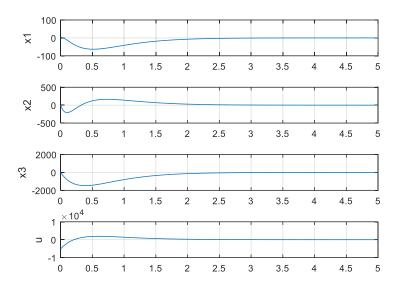
$$P = are(A, BR^{-1}B^T, Q)$$

Script en Matlab:

```
1 0
A = [2]
        3 -10 0
        2 1 2];
B = [ 0
        1
        2];
q1 = 1e2; q2 = 1e1; q3 = 1e0;
Q = diag([ q1 q2 q3 ]);
R = [1];
P = are(A, B*inv(R)*B',Q);
K = inv(R)*B'*P;
ti = 0; dt = 0.001; tf = 5;
[Ak Bk] = c2d(A,B,dt);
x0 = [3; 1; 5];
x = x0;
J = 0;
k = 1;
for tt = ti:dt:tf
   x1(k,1) = x(1,1);
   x2(k,1) = x(2,1);
   x3(k,1) = x(3,1);
   u = -K*x;
   uu(k, 1) = u;
   J = J + (x'*Q*x + u'*R*u)*dt;
   J1(k,1) = J;
   x = Ak*x + Bk*u;
   k = k + 1;
end
Jmin = x0'*P*x0;
disp(' ');
disp('Jmin Sumatoria - Jimin Estado Inicial');
[ J Jmin ]
figure(1);
subplot(4,1,1);
                 plot(t,x1); grid; ylabel('x1');
subplot(4,1,2); plot(t,x2); grid; ylabel('x2');
subplot(4,1,3); plot(t,x3); grid; ylabel('x3');
subplot(4,1,4); plot(t,uu); grid; ylabel('u');
figure(2)
plot(t,J1,'k');title('J, t infinito');
```



Se obtiene Jmin = 6.1951e+06



b. Para tiempo finito:

Se calcula el P mediante la ecuación matricial diferencial de Riccati.

$$\dot{P} = -A^T P - PA + PBR^{-1} B^T P - Q$$

$$P_N = Q$$

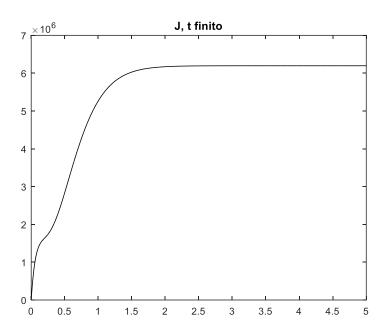
Y además mediante Euler:

$$\dot{P} = \frac{P_k - P_{k-1}}{\Delta t}$$

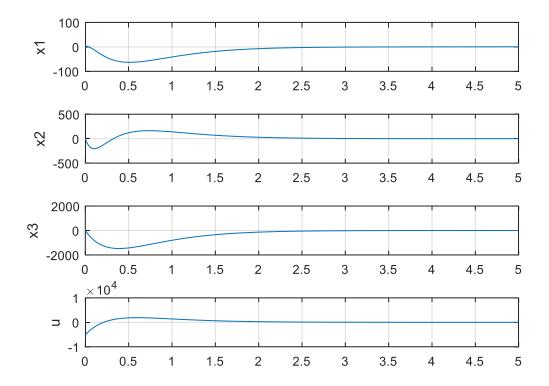
$$\Delta t \rightarrow 0$$

Script en Matlab

```
q1 = 1e2; q2 = 1e1; q3 = 1e0;
Q = diag([ q1 q2 q3 ]);
R = [1];
Pn = Q;
ti = 0; dt = 0.001; tf = 5;
              t = t';
t = ti:dt:tf;
nt = length(t);
[Ak Bk] = c2d(A,B,dt);
x0 = [3; 1; 5];
x = x0;
J = 0;
k = 1;
P(:,:,nt) = Pn;
k = nt;
for tt = tf:-dt:(ti+dt)
   Pk = P(:,:,k);
   Pp = -A'*Pk - Pk*A + Pk*B*inv(R)*B'*Pk - Q;
   P(:,:,k-1) = Pk - dt*Pp;
   %P11(k,1) = P(1,1,k);
   k = k - 1;
end
x0 = [3; 1; 5];
x = x0;
J = 0;
k = 1;
for tt = ti:dt:tf
  x1(k,1) = x(1,1);
  x2(k,1) = x(2,1);
  x3(k,1) = x(3,1);
  Pk = P(:,:,k);
  u(k,1) = -inv(R)*B'*Pk*x; %(x-xast);
  %uu(k,1) = u;
  Jo (k, 1) = J;
  J = J + (x'*Q*x + u(k,1)'*R*u(k,1))*dt;
  x = Ak*x + Bk*u(k,1);
  k = k + 1;
end
Jmin = x0'*P(:,:,1)*x0;
disp(' ');
disp('Jmin Sumatoria - Jimin Estado Inicial');
[ J Jmin ]
figure(1);
subplot(4,1,1); plot(t,x1); grid; ylabel('x1');
subplot(4,1,4); plot(t,u); grid; ylabel('u');
figure(2)
plot(t,Jo,'k');title('J, t infinito');
```



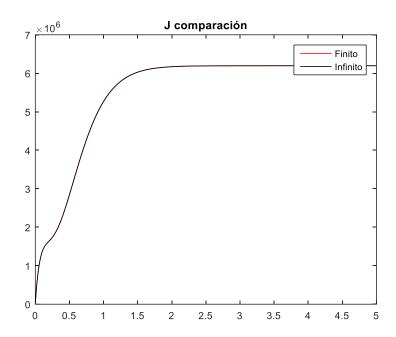
Se obtiene Jmin = 6.1951e+06



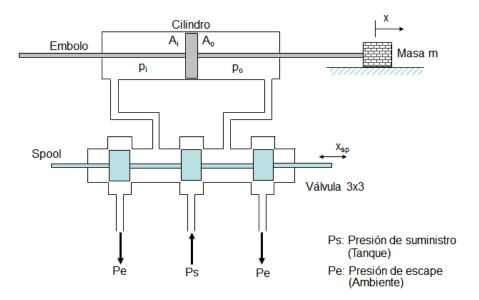
Comparando:

Se obtiene el valor de Jmin = 6.1951e+06 iguales en ambos casos.

La gráfica de comparación del valor de J:



2. Control de posicionamiento hidráulico



Se pide reducir el sistema a orden 3 y calcular el controlador para el sistema linealizado.

Solución:

Linealización

Se considera el vector de estados X:

$$X = \begin{bmatrix} x \\ \dot{x} \\ Pi - Po \end{bmatrix}$$

Y la derivada de X:

$$\dot{X} = \begin{bmatrix} \dot{x} \\ \ddot{x} \\ \frac{d(Pi - Po)}{dt} \end{bmatrix}$$

De la ecuación de movimiento del bloque de masa "m", obtenemos \ddot{x} .

$$m\ddot{x} = A(Pi - Po) - c\dot{x} - Fs$$

$$\ddot{x} = \frac{A}{m}(Pi - Po) - \frac{c}{m}\dot{x} - \frac{Fs}{m}$$

Para obtener las ecuaciones de linealización:

Se considera punto de operación :

$$Vi = Vo = V$$

$$Xsp = \frac{Xspmax}{2}$$

A partir de los flujos de entrada y salida se obtiene:

$$a_i x_{sp} + b_i p_i = A_i \dot{x} + \frac{V}{\beta} \frac{dPi}{dt} \dots (I)$$

$$a_o x_{sp} + b_o p_o = A_o \dot{x} - \frac{V}{\beta} \frac{dPo}{dt} \dots (II)$$

De (I) y (II) se obtiene:

$$(a_i + a_o)x_{sp} + b_iP_i + boPo = (A_i + Ao)\dot{x} + \frac{V}{\beta}\frac{d(Pi - Po)}{dt}$$

Se reemplaza $b_i P_i = -b_o P_i$

$$(a_i + a_o)x_{sp} - bo(Pi - Po) = (A_i + Ao)\dot{x} + \frac{V}{\beta}\frac{d(Pi - Po)}{dt}$$

$$\frac{d(Pi - Po)}{dt} = \frac{(a_i + a_o)}{V} \beta x_{sp} - \frac{bo}{V} \beta (Pi - Po) - \frac{(A_i + Ao)}{V} \beta \dot{x}$$

Se considera:

$$A_i = Ao = Area = A$$

El sistema de 3° Orden resulta:

$$\begin{bmatrix} \dot{x} \\ \ddot{x} \\ \frac{d(Pi-Po)}{dt} \end{bmatrix} = \begin{bmatrix} 0 & 1 & 0 \\ 0 & -c/m & A/m \\ 0 & -\frac{2A\beta}{V} & -\frac{bo}{V}\beta \end{bmatrix} \begin{bmatrix} x \\ \dot{x} \\ Pi-Po \end{bmatrix} + \begin{bmatrix} 0 \\ 0 \\ \frac{(a_i+a_o)\beta}{V} \end{bmatrix} Xsp + \begin{bmatrix} 0 \\ -1/m \end{bmatrix} Fs$$

Escalamiento z para balanceo de las matrices:

$$X = \begin{bmatrix} x \\ \dot{x} \\ Pi - Po \end{bmatrix}$$

Debido a que los valores de presión son altos:

$$PPi = zPi$$

$$PPo = zPo$$

$$z \frac{d(Pi - Po)}{dt} = z \frac{(a_i + a_o)}{V} \beta x_{sp} - z \frac{bo}{V} \beta (Pi - Po) - z \frac{(A_i + Ao)}{V} \beta \dot{x}$$

$$\frac{d(PPi - PPo)}{dt} = \frac{(a_i + a_o)}{V} \beta z x_{sp} - \frac{bo}{V} \beta z (Pi - Po) - \frac{2Az}{V} \beta \dot{x}$$

$$\begin{bmatrix} \dot{x} \\ \ddot{x} \\ \frac{d(PPi-PPo)}{dt} \end{bmatrix} = \begin{bmatrix} 0 & 1 & 0 \\ 0 & -c/m & A/zm \\ 0 & -\frac{2A\beta z}{V} & -\frac{bo}{V}\beta z \end{bmatrix} \begin{bmatrix} x \\ \dot{x} \\ PPi-PPo \end{bmatrix} + \begin{bmatrix} 0 \\ 0 \\ \frac{(a_i+a_o)\beta z}{V} \end{bmatrix} Xsp + \begin{bmatrix} 0 \\ -1/m \\ 0 \end{bmatrix} Fs$$

Cálculo del controlador

$$u = -K \begin{bmatrix} x - r \\ \dot{x} \\ PPi - PPo \end{bmatrix}$$

<u>Simulación</u>

Script en Matlab:

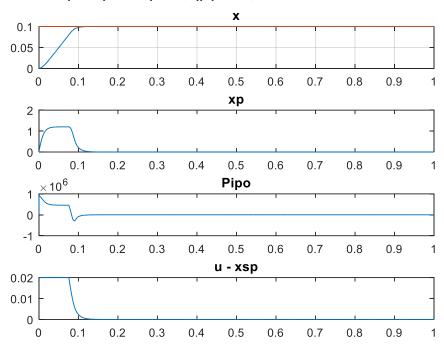
```
Area = 1.18E-3; % D = 0.04 d = 0.01
Ai = Area;
Ao = Area;
maxelon = 0.20; % Elongacion maxima
Vol = Area*maxelon;
beta = 1.25E9;
rho = 900;
cd = 16E-2;
w = 0.02;
c = 450;
m = 10;
Fseca = 0*400; % Variar el coeficente de 0 a 2.75
Pe = 1E5; % Presion de escape
Ps = 10E5; % Presion del tanque
xspmax = 0.02;
xmax = maxelon*0.80; % 80% de elongacion máxima
%Punto de operación:
Pio = Ps/2; % Probar valores
Poo = 2*Pe;
Pio = (Ps+Pe)/2;
Poo = (Ps+Pe)/2;
xspo = xspmax/2;
ai = cd*w*sqrt(2/rho*(Ps-Pio));
bi = -cd*w*xspo/sqrt(2*rho*(Ps-Pio));
ao cd*w*sqrt(2/rho*(Poo-Pe));
bo = cd*w*xspo/sqrt(2*rho*(Poo-Pe));
aa = (ai+ao)/2; %aproximación
a22 = -c/m;

a23 = Area/m;
a32 = -2*Area*beta/Vol;
a33 = -bo*beta/Vol;
b3 = 2*aa*beta/Vol;
w2 = -1/m;
A = [ 0 1
      0 a22 a23
      0
          a32
                a33 ];
B = [ 0
       0
       b3];
```

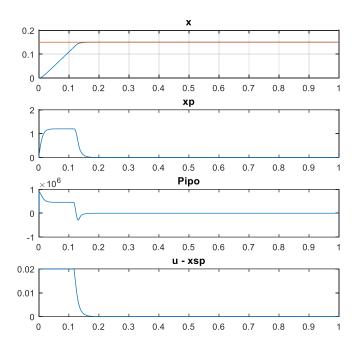
```
z = 1e-8; % Analizar efecto
A = [0]
            1
                    0
           a22
                    a23/z
       Ω
           a32*z a33*z];
       Ω
B = [ 0
       0
       b3*z];
qx = input('Introducir qx [1e-1,1,10,1E2,1E3] : ');
qv = input('Introducir qv [0] : ');
qpipo = input('Introducir qpipo [0] : ');
Q = diag([qx qv qpipo]);
R = [1];
Pric = are (A, B*inv(R)*B',Q);
K = inv(R)*B'*Pric;
ti = 0;
dt = 0.00001;
tf = 1;
t = ti:dt:tf;
t = t';
nt = length(t);
%Condiciones iniciales
x = 0.0;
xp = 0;
Pi = 1*Pe;
Po = 1*Pe;
Pipo = 0*Pe;
ampxast = input('Introducir xast [-0.15 0.15 ] : ');
xast = ampxast*ones(nt,1);
k = 1;
for tt = ti:dt:tf
 pos(k,1)
             = x;
= x;
  pos2(k,1)
  vel(k,1) = xp;
Preio(k,1) = Pipo;
  error = x - xast(k, 1);
  xsp = -K*[ error; xp; z*(Pipo)];
  if(xsp > xspmax)
    xsp = xspmax;
  elseif(xsp < -xspmax)</pre>
    xsp = -xspmax;
  end
  if(abs(x) >= xmax)
     xsp = 0;
  end
  u(k,1) = xsp;
  Vi = Vol + Ai*x;
  Vo = Vol - Ao*x;
  Volo(k,1) = Vo;
  if(xp >= 0)
  Ff = Fseca;
  elseif( xp < 0 )</pre>
    Ff = -Fseca;
  elseif( xp == 0 )
    Ff = Area*Pipo;
  end
  x2p = Area*Pipo/m - c/m*xp -Ff/m;
  if(xsp > 0)
     qi = cd*w*xsp*sqrt(2*(Ps-Pi)/rho);
     qo = cd*w*xsp*sqrt(2*(Po-Pe)/rho);
  elseif(xsp < 0)
    qi = cd*w*xsp*sqrt(2*(Pi-Pe)/rho);
     qo = cd*w*xsp*sqrt(2*(Ps-Po)/rho);
  elseif(xsp == 0)
    qi = 0;
     qo = 0;
  end
  Pip = -Ai*beta/Vi*xp + beta/Vi*qi;
  Pop = Ao*beta/Vo*xp - beta/Vo*qo;
  x = x + xp*dt;
  xp = xp + x2p*dt;
  Pi = Pi + Pip*dt;
  Po = Po + Pop*dt;
  Pipo = Pi - Po;
  if(Pi > Ps)
    Pi = Ps;
  elseif(Pi < Pe)
    Pi = Pe;
  end
  if(Po > Ps)
     Po = Ps;
  elseif(Po < Pe)
    Po = Pe;
```

```
figure(1);
subplot(4,1,1); plot(t,pos,t,xast);title('x'); grid on;
subplot(4,1,2); plot(t,vel);;title('xp');
subplot(4,1,3); plot(t,Preio);;title('Pipo');
subplot(4,1,4); plot(t,u);title('u - xsp');
```

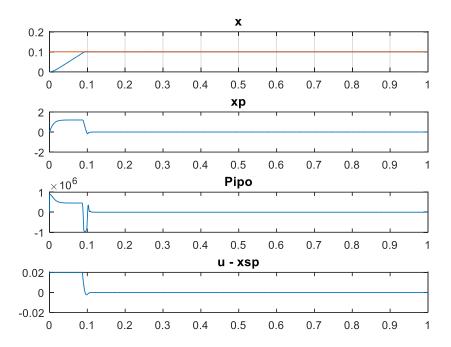
a. Prueba para qx = 1; qv = 0; qpipo = 0; $x^* = 0.1$



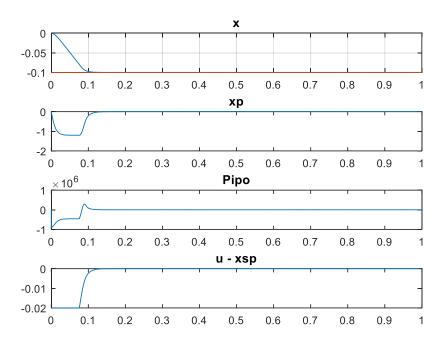
b. Prueba para qx = 1; qv = 0; qpipo = 0; $x^* = 0.15$



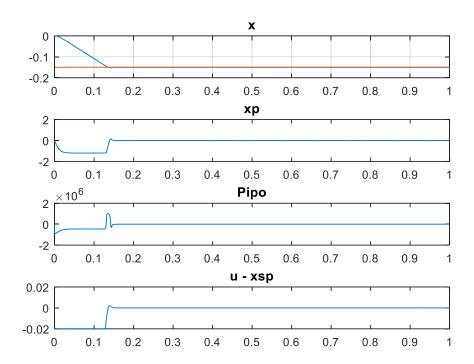
c. Prueba para qx = 10; qv = 0; qpipo = 0; $x^* = 0.1$



d. Prueba para qx = 1; qv = 0; qpipo = 0; $x^* = -0.1$



e. Prueba para qx = 10; qv = 0; qpipo = 0; $x^* = -0.15$



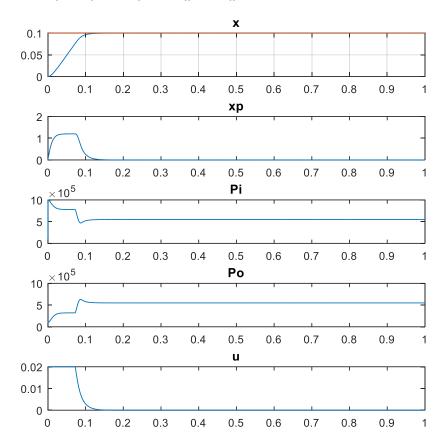
Comparación con el sistema de orden 4

El sistema de orden 4 desarrollado en clase se implementó en el siguiente SCRIPT MATLAB:

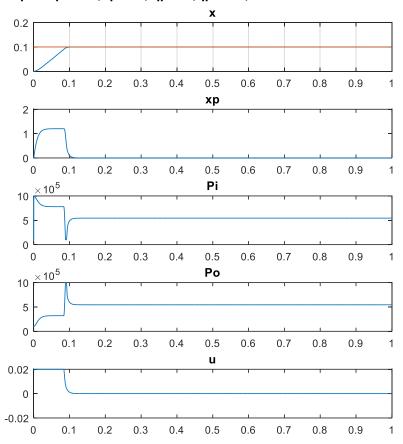
```
%Punto de operación:
Pio = Ps/2;
              % Probar valores
Poo = 2*Pe;
Pio = (Ps+Pe)/2;
Poo = (Ps+Pe)/2;
xspo = xspmax/2;
ai = cd*w*sqrt(2/rho*(Ps-Pio));
bi = -cd*w*xspo/sqrt(2*rho*(Ps-Pio));
ao = cd*w*sqrt(2/rho*(Poo-Pe));
bo = cd*w*xspo/sqrt(2*rho*(Poo-Pe));
a22 = -c/m;
a23 = Area/m;
a24 = -Area/m;
a32 = -Area*beta/Vol;
a33 = bi*beta/Vol;
a42 = Area*beta/Vol;
a44 = -bo*beta/Vol;
b3 = ai*beta/Vol;
b4 = -ao*beta/Vol;
w2 = -1/m;
A = [ 0 1
                    0
        0 a22 a23 a24
                  a33
0
                           0
         0
             a32
            a42
                           a44 ];
         Ω
B = [ 0
         b3
         b4];
B = [ 0
         0
       b3*z
       b4*z ];
qx = input('Introducir qx [1e-1,1,10,1E2,1E3] : ');
qv = input('Introducir qv [0] : ');
qpi = input('Introducir qpi [0] : ');
qpo = input('Introducir qpo [0] : ');
Q = diag([qx qv qpi qpo]);
R = [1];
Pric = are(A, B*inv(R) *B',Q);
K = inv(R)*B'*Pric;
ti = 0; dt = 0.00001;
tf = 1;
t = ti:dt:tf;
t = t';
nt = length(t);
x = 0.0;
xp = 0;
Pi = 1*Pe;
Po = 1*Pe;
ampxast = input('Introducir xast [-0.15 0.15 ] : ');
xast = ampxast*ones(nt,1);
```

```
k = 1;
for tt = ti:dt:tf
  pos(k,1)
              = x;
              = x;
= xp;
  pos1(k,1)
  vel(k,1)
              = Pi;
  Prei(k,1)
              = Po;
  Preo(k, 1)
  error = x - xast(k, 1);
  xsp = -K*[error; xp; z*(Pi-0*1*Pio); z*(Po - 0*1*Poo)];
  if(xsp > xspmax)
     xsp = xspmax;
  elseif(xsp < -xspmax)</pre>
    xsp = -xspmax;
  end
  if(abs(x) >= xmax)
     xsp = 0;
  end
  u(k,1) = xsp;
  Vi = Vol + Ai*x;
  Vo = Vol - Ao*x;
  Volo(k,1) = Vo;
  if(xp >= 0)
     Ff = Fseca;
  elseif(xp < 0)
     Ff = -Fseca;
  elseif(xp == 0)
    Ff = Ai*Pi - Ao*Po;
  x2p = Ai/m*Pi - Ao/m*Po - c/m*xp - Ff/m;
  if(xsp > 0)
     qi = cd*w*xsp*sqrt(2*(Ps-Pi)/rho);
     qo = cd*w*xsp*sqrt(2*(Po-Pe)/rho);
  elseif(xsp < 0)</pre>
     qi = cd*w*xsp*sqrt(2*(Pi-Pe)/rho);
     qo = cd*w*xsp*sqrt(2*(Ps-Po)/rho);
  elseif(xsp == 0)
     qi = 0;
     qo = 0;
  end
  Pip = -Ai*beta/Vi*xp + beta/Vi*qi;
Pop = Ao*beta/Vo*xp - beta/Vo*qo;
  x = x + xp*dt;
  xp = xp + x2p*dt;
  Pi = Pi + Pip*dt;
  Po = Po + Pop*dt;
  if(Pi > Ps)
     Pi = Ps;
  elseif(Pi < Pe)</pre>
     Pi = Pe;
  end
  if(Po > Ps)
     Po = Ps;
  elseif(Po < Pe)</pre>
     Po = Pe;
  end
  k = k + 1;
end
figure(1);
subplot(5,1,1); plot(t,pos,t,xast);title('x');grid on;
subplot(5,1,2); plot(t,vel);;title('xp');
subplot(5,1,3); plot(t,Prei);;title('Pi');
subplot(5,1,4); plot(t,Preo);;title('Po');
subplot(5,1,5); plot(t,u);title('u');
```

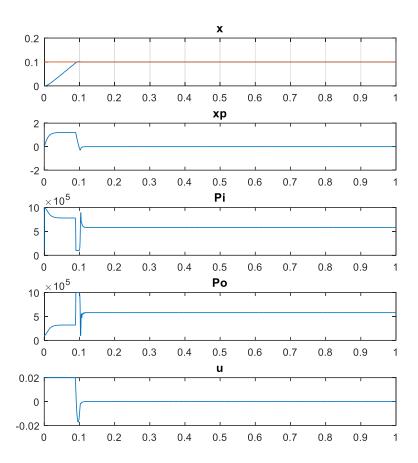
a. Prueba para qx = 1; qv = 0; qpi = 0; qpo = 0; $x^* = 0.1$



b. Prueba para qx = 10; qv = 0; qpi = 0; qpo = 0; $x^* = 0.1$



c. Prueba para qx = 100; qv = 0; qpi = 0; qpo = 0; $x^* = 0.1$

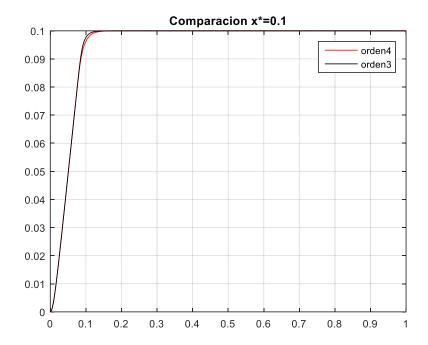


Comparaciones entre el sistema de orden 3 y orden 4

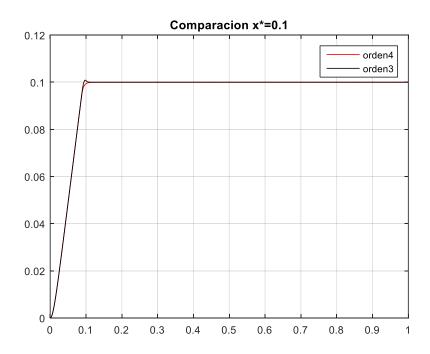
Con el punto de operación considerado:

```
Pio = Ps/2;
Poo = 2*Pe;
Pio = (Ps+Pe)/2;
Poo = (Ps+Pe)/2;
xspo = xspmax/2;
```

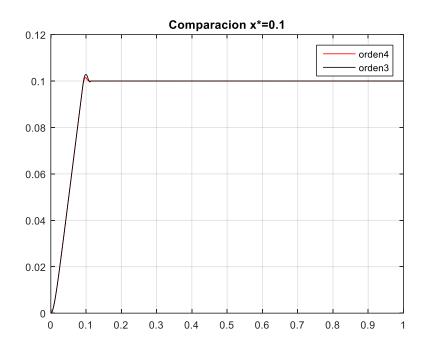
a. Prueba para qx = 1; qv = 0; qpipo = 0 [orden3]; x* = 0.1 y qpi= 0; qpo = 0 [orden4]



b. Prueba para qx = 10; qv = 0; qpipo = 0 [orden3]; $x^* = 0.1$ y qpi = 0; qpo = 0 [orden4]



a. Prueba para qx = 100; qv = 0; qpipo = 0 [orden3]; $x^* = 0.1$ y qpi = 0; qpo = 0 [orden4]



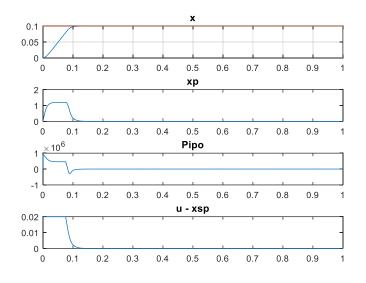
Prueba variando los valores medios de operación

Para el sistema de orden 3, se variará el punto de operación

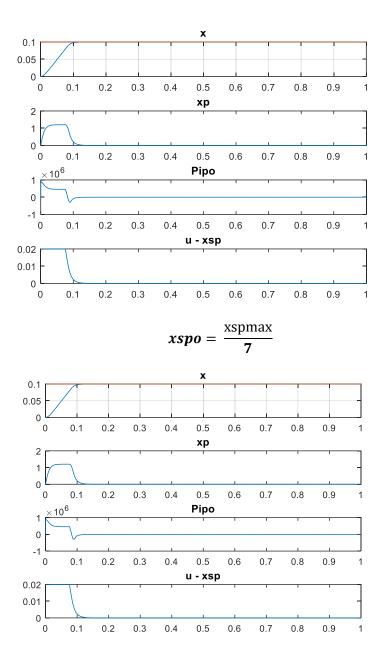
a. Prueba para
$$qx = 1$$
; $qv = 0$; $qpipo = 0$; $x^* = 0.1$

Variando el xspo:

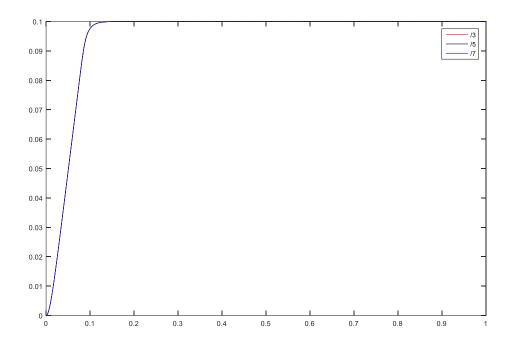
$$xspo = \frac{xspmax}{3}$$

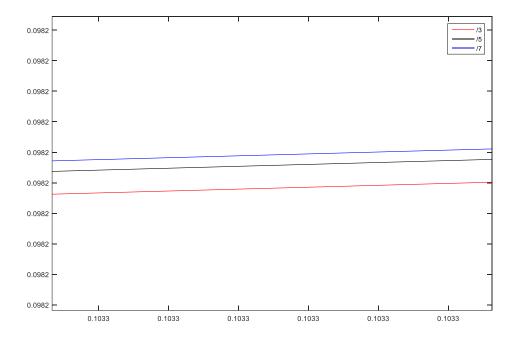


$$xspo = \frac{xspmax}{5}$$



Resumen de los casos:

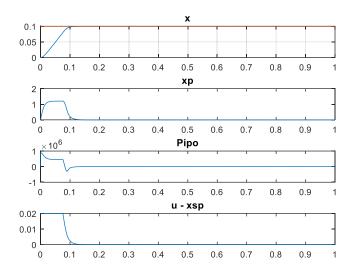




Variando Pio y Poo:

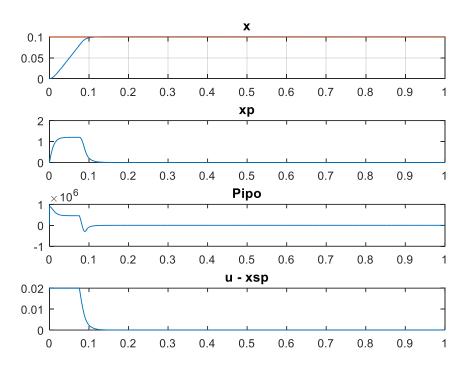
$$Pio = \frac{Ps + Pe}{3}$$

$$Poo = \frac{Ps + Pe}{3}$$



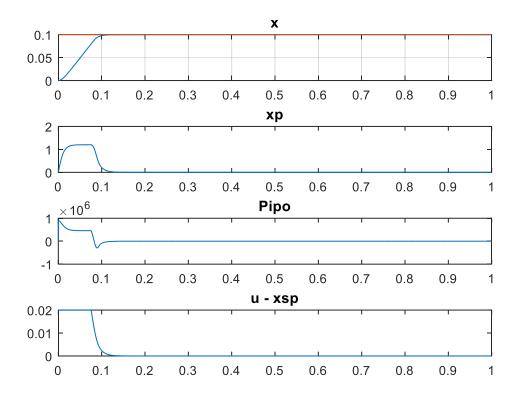
$$Pio = \frac{Ps + Pe}{5}$$

$$Poo = \frac{Ps + Pe}{5}$$

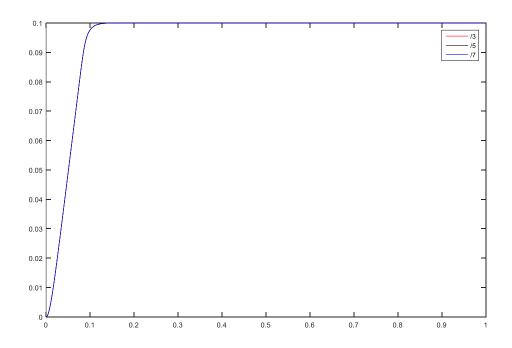


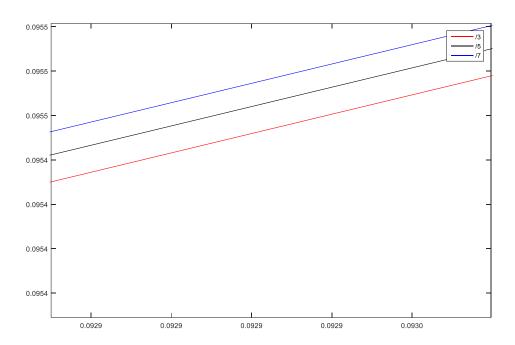
$$Pio = \frac{Ps + Pe}{7}$$

$$Poo = \frac{Ps + Pe}{7}$$



Resumen de los casos:

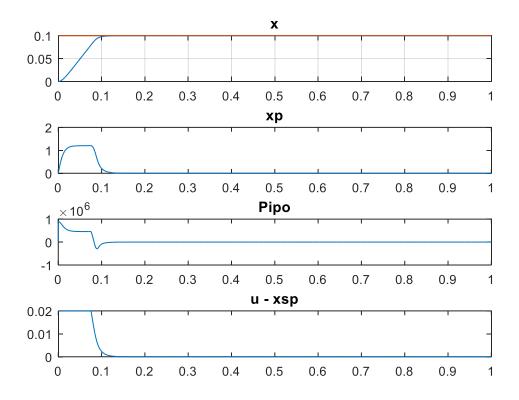




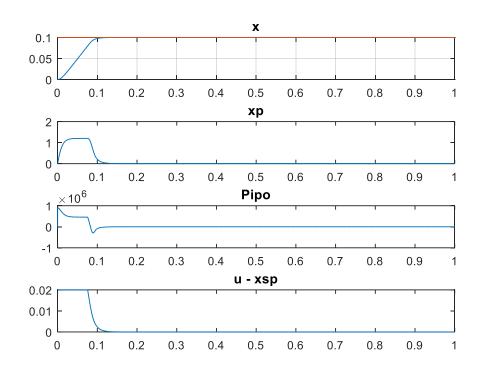
Análisis del efecto de "z" para el balanceo de las matrices A y B

Se realizan las pruebas variando el valor de z:

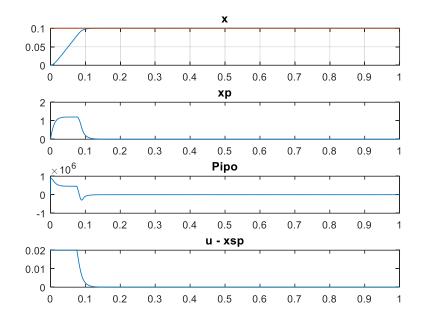
a. Prueba para qx = 1; qv = 0; qpipo = 0; $x^* = 0.1$ z = 1e-8



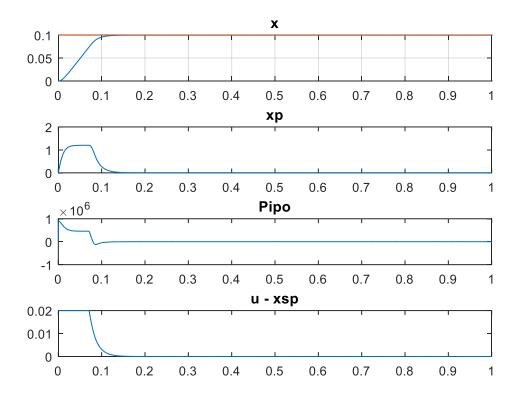
b. Prueba para qx = 1; qv = 0; qpipo = 0; $x^* = 0.1$ z = 1e-6



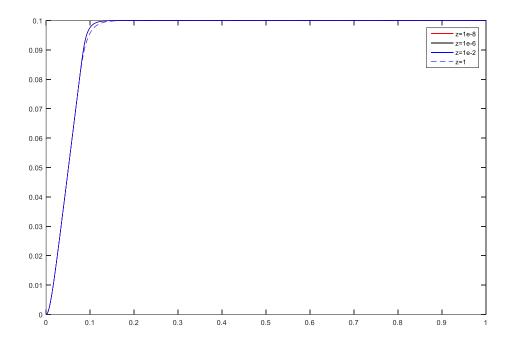
c. Prueba para qx = 1; qv = 0; qpipo = 0; $x^* = 0.1$ z = 1e-2

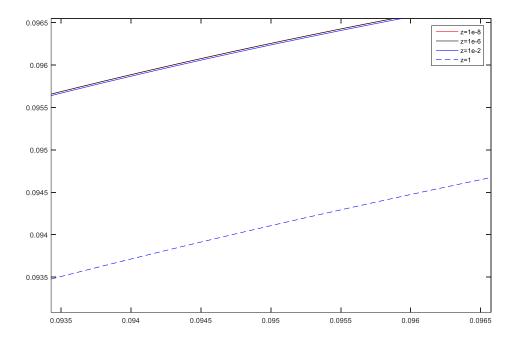


d. Prueba para qx = 1; qv = 0; qpipo = 0; $x^* = 0.1$ z = 1



Resumen de los casos:





Conlusiones