

# **Integrated and external peripherals in microprocessor systems, part 2**

## **Lecture 7**

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# Timer – what is it?

- Microcontroller is sequential circuit – it has no idea about time
  - Except it's clock signal source – it can compare handle events based on the clock signal
- There is a need to have a circuit that will allow to handle time – measure, generate delays, compare and count external events, etc.
- Timer maintains the timing of an operation in sync with a system clock.
- Usually microcontrollers have several internal timers/counters
  - They differ in size (bit length), functions and speed

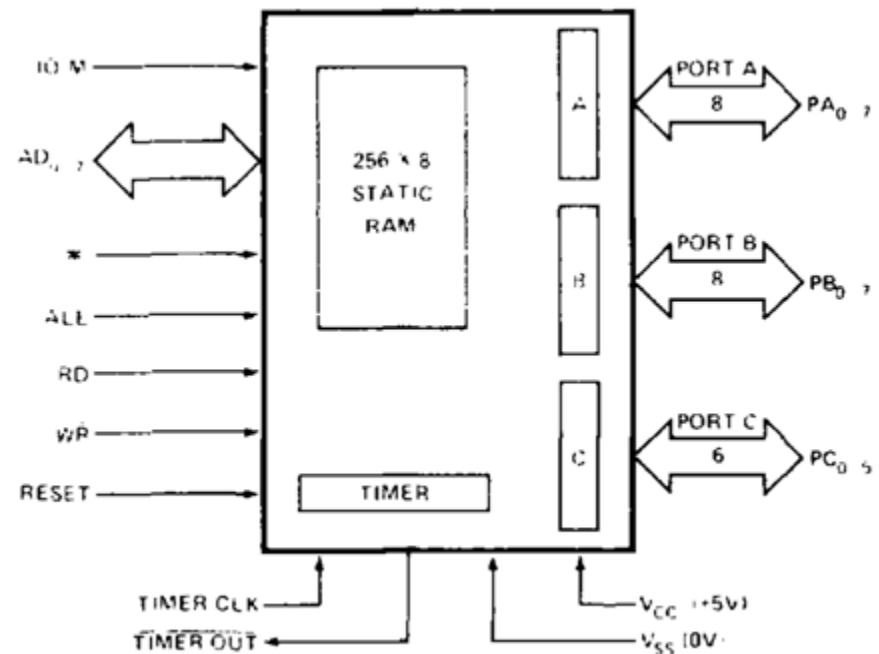


# Timers – what can they be used for?

- Timers are used to:
  - Measure time intervals between external events – input event capture
    - Can be used for measuring frequency
  - Generate pulses or sequences of pulses with desired periods – output compare
  - Generate delays in a controlled and reliable way
    - Precision
    - Repeatability
    - Robustness
  - Generate PWM signal to control various devices
  - Control external transmission – SPI, I2C, USART (both synchronous and asynchronous)
    - Many microcontrollers have internal protocol hardware drivers
  - Control watchdog circuits

# Timers – how were they done in the past?

- Timers, GPIO ports, etc. were manufactured as standalone chips, like vintage Intel 8155
  - 2 programmable 8 bit GPIO port
  - 1 programmable 6 bit GPIO port
  - 1 programmable 14 bit binary counter/timer
- Modern microcontrollers have all of that included, for instance STM32F042G4U6:
  - 37 GPIO pins – that is more than four 8bit ports
  - Nine 16bit advanced timers (multi-channel)
  - One 32bit timer
  - Four 16bit general purpose timers
  - SysTick timer – separate timer for system, used for example for delay generation



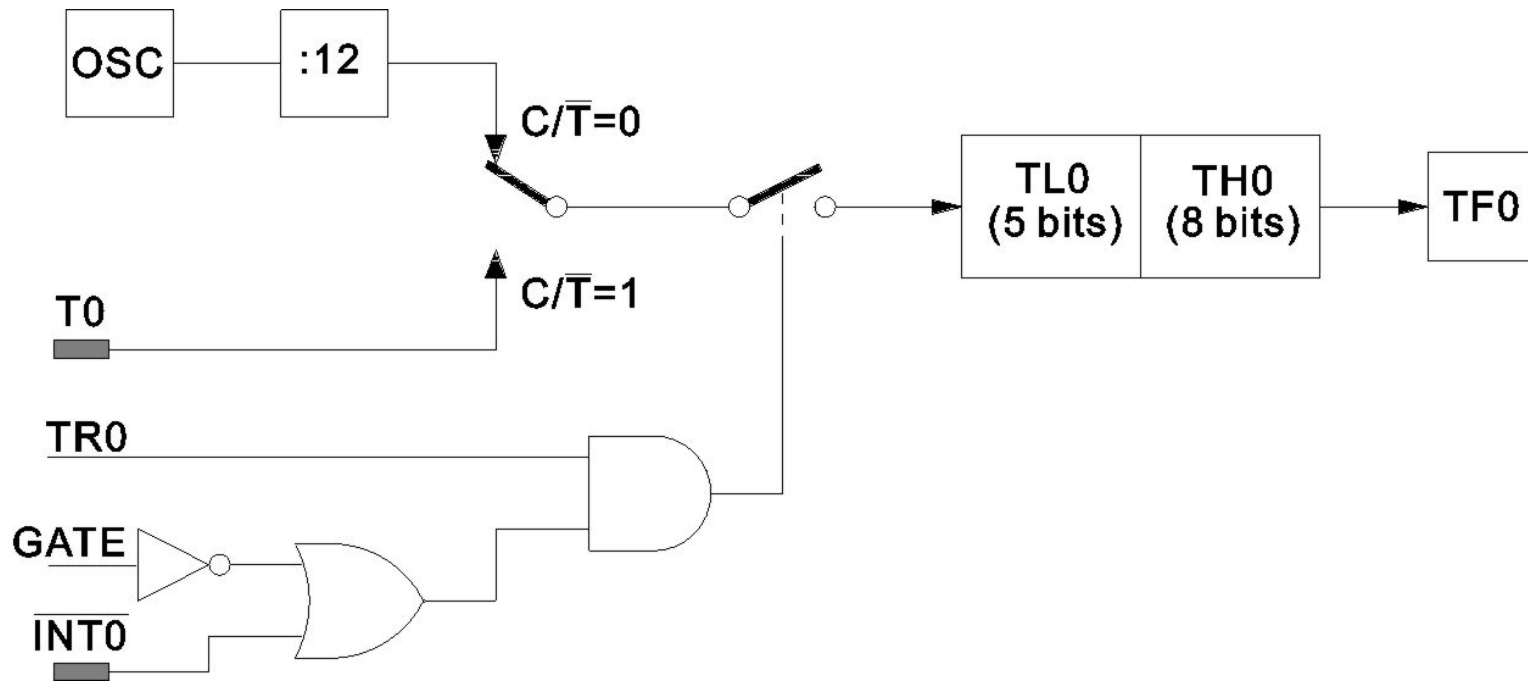
- 8051 microcontrollers usually have minimum 2 timers
  - AT89C1051 is the exception here
- They are called T0, T1, ... , Tn
- These timers are 16-bits and they are using THn and TLn registers to store current timer (counter) value
- Operation mode selection and timer control can be done using TCON and TMOD registers
- Each 8051 timer can work as counter (count external pulses) or timer (counting clock cycles)
- When counting clock cycles the maximum counting frequency is equal to  $1/12$  of the clock frequency (why?)
- When working as counter the maximum counting frequency is limited to  $1/24$  of the clock frequency, because external pulse has to be at least one machine cycle long.

- There are four operation modes for 8051 timers
- Mode 0
  - Identical for T0 and T1
  - In this mode timer works as 13 bit counter
  - State of the counter is determined by the value of THn and lower 5 bytes of TLn
  - Counter overflow sets TFn flag in TCON register
  - Timer is enabled when TRn=1 and GATE=0 or  $\sim\text{INTn}=1$ . GATE allows to enable via  $\sim\text{INTn}$  – measure external pulses length
- Mode 1
  - Almost identical with T0, but 16 bit length
- Mode 2
  - Timers working as 8bit counters (using TLn registers) with auto overload handling
  - Overflow causes the rewrite of THn to TLn register and sets TFn flag
    - This allows to generate PWM signal
- Mode 3
  - Different operation for T0 and T1
  - T0 in mode 3 uses TL0 and TH0 as two independent 8 bit counters, working in Mode 0 or 1 (TL0) and TH0 working as machine cycle counter

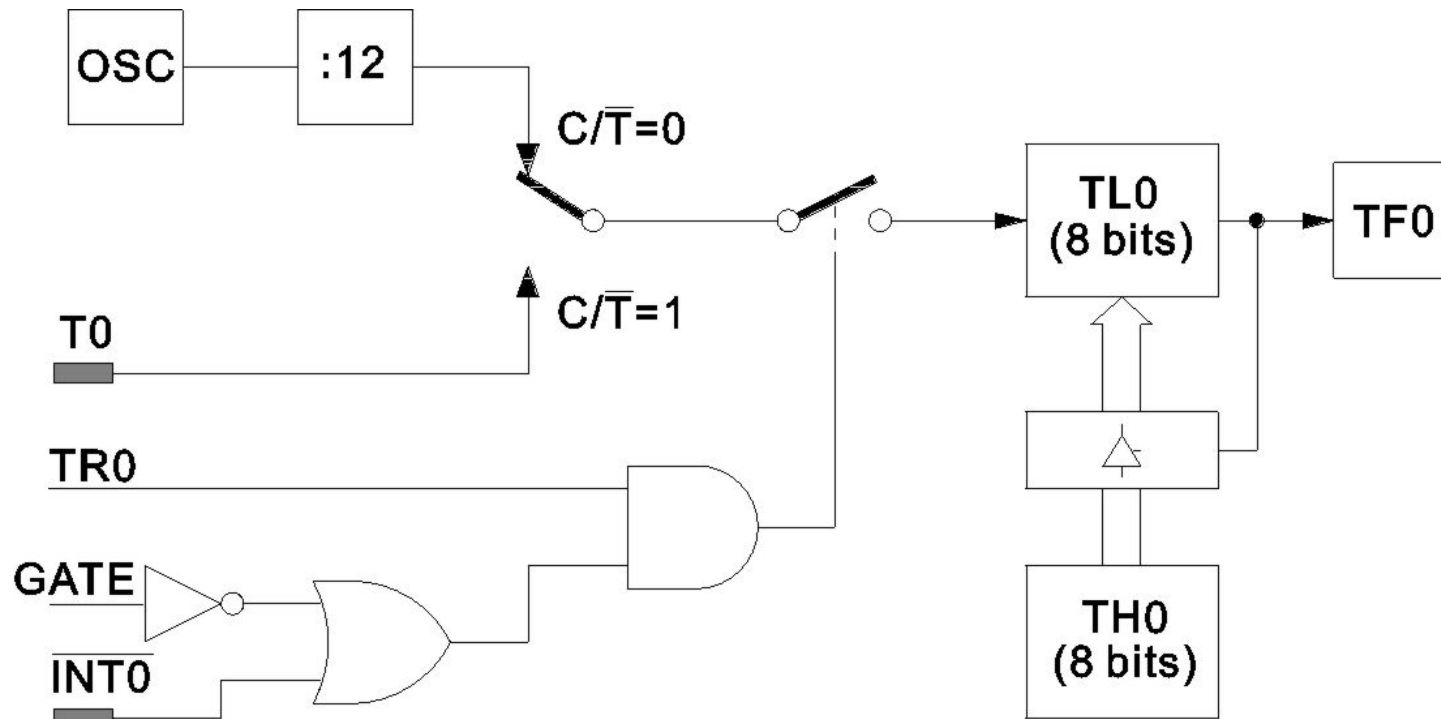
- Timer T2 is available in 8052 series.
- Configured by T2CON register
- Can work in auto-reload mode
- Can work in capture mode
- Can work as clock for serial port communication
- Mode is defined using RCLK, TCLK, CP/~RL2, TR2 in T2CON register
- In all modes this timer works as 16-bit timer, using TL2 and TH2 registers



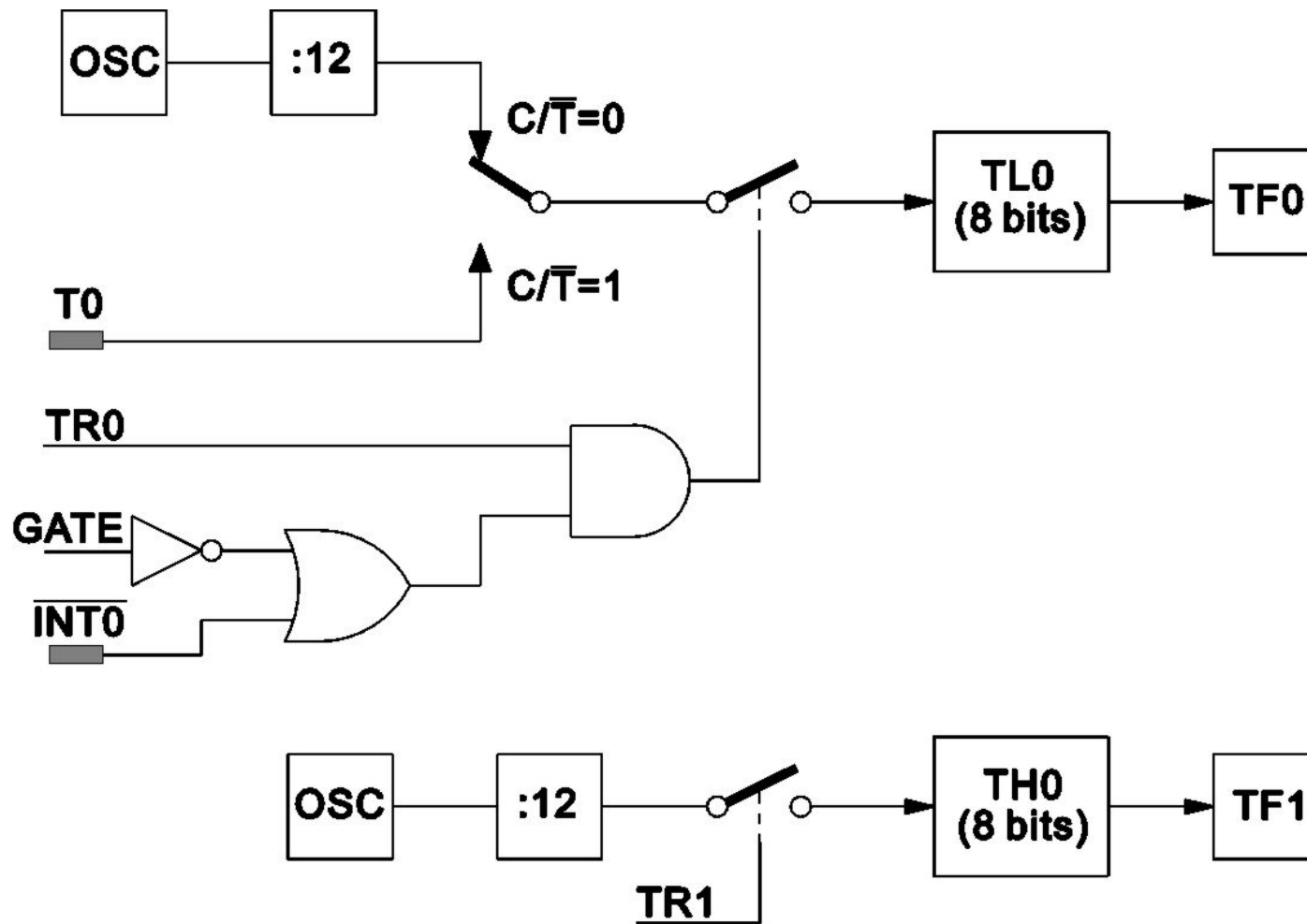
# Timers in 8051 – modes 0 and 1



## Timers in 8051 – mode 2

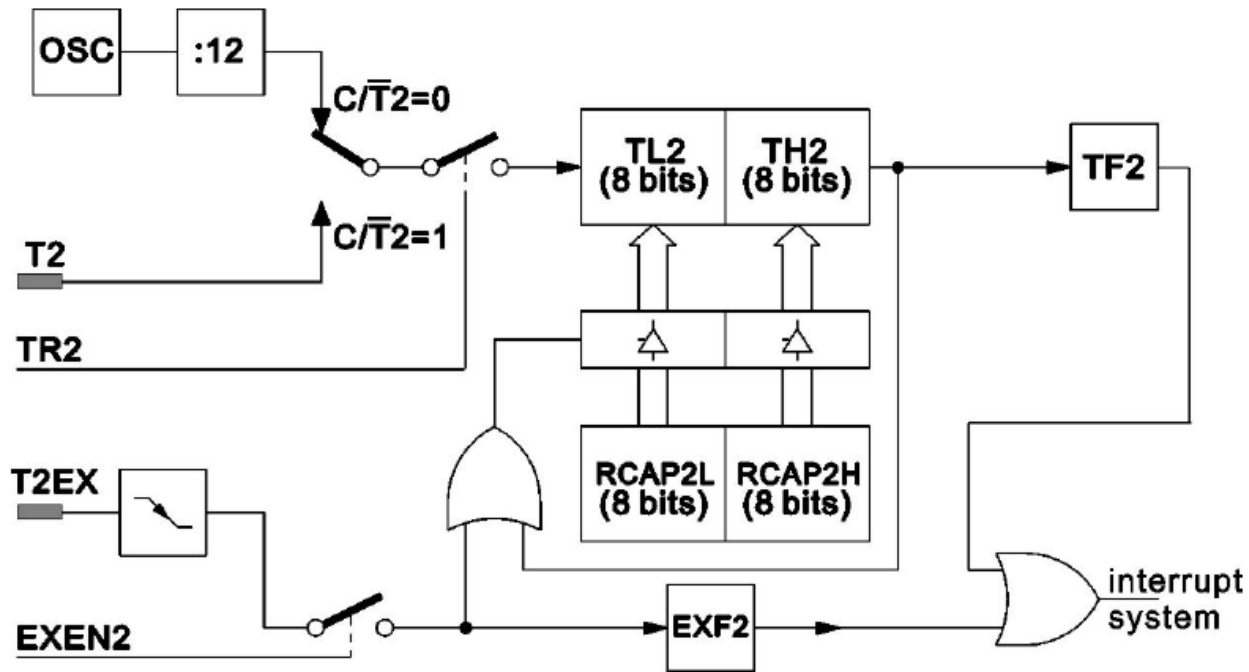


## Timers in 8051 – mode 3



# 8052 Timer T2 modes

- Auto-reload mode

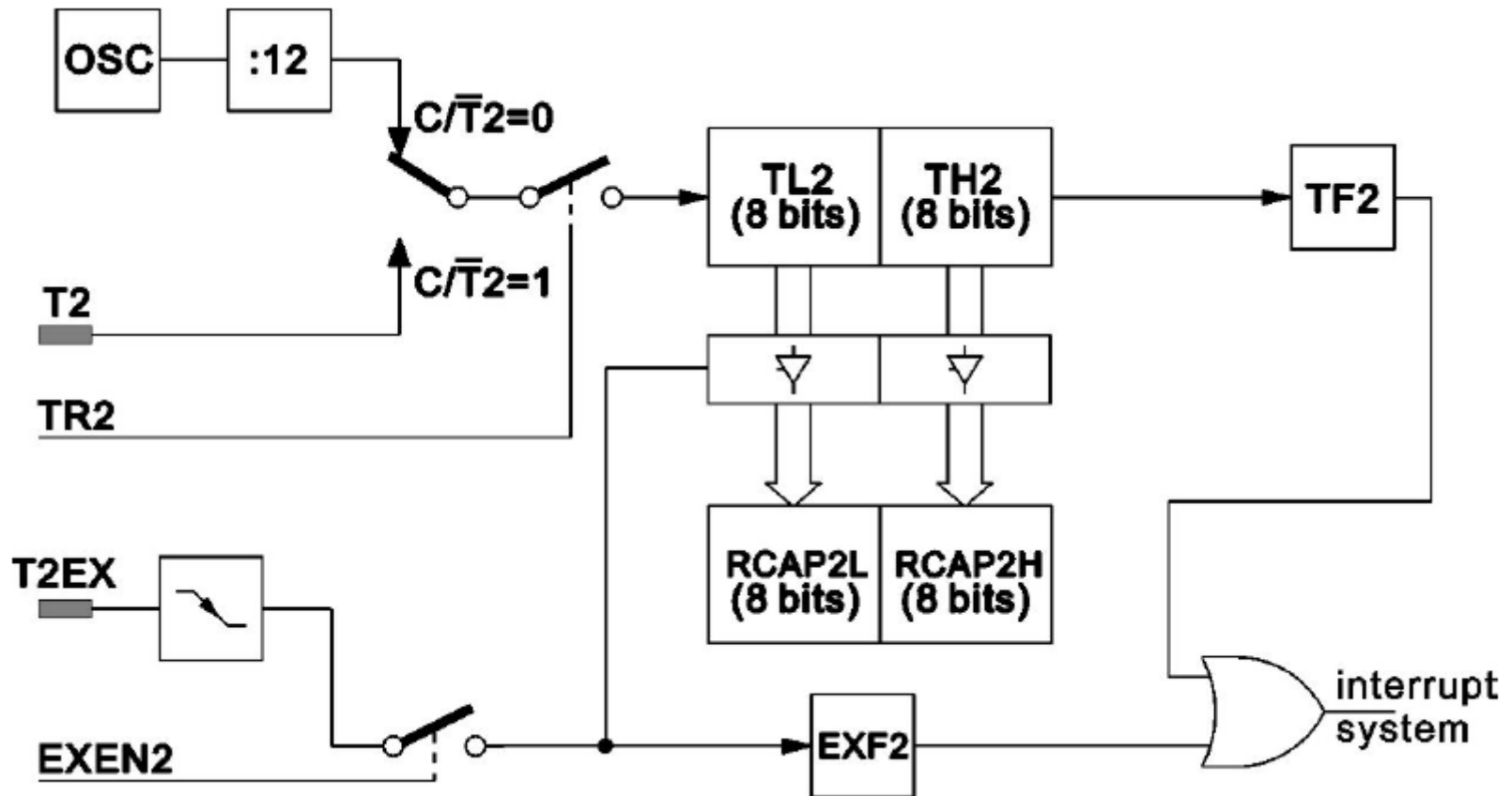


T2CON (0C8H)

TF2	EXF2	RCLK	TCLK	EXEN2	TR2	$C/\overline{T}2$	$CP/\overline{RL}2$
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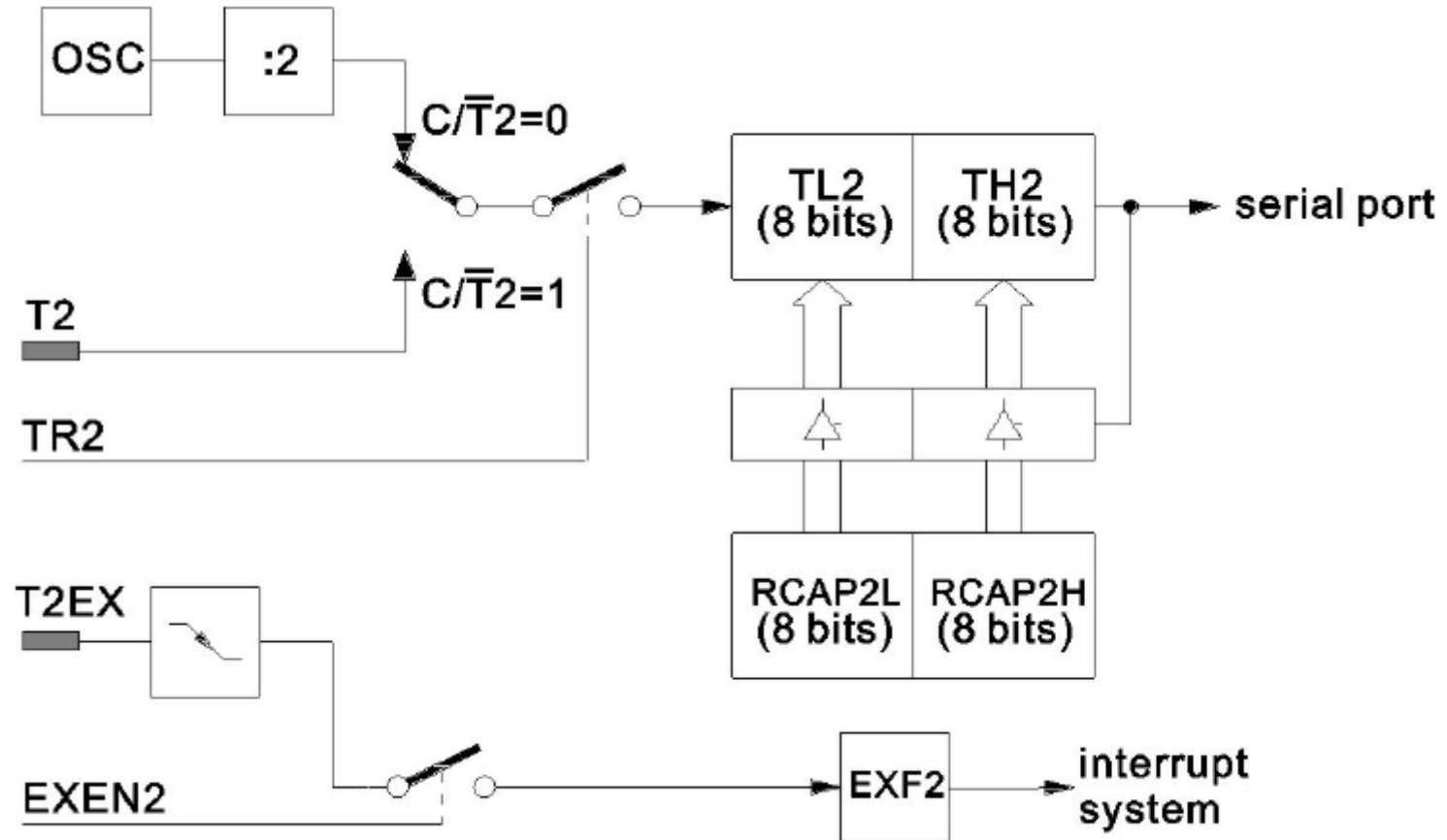
# Timers – basic modes

- Capture mode



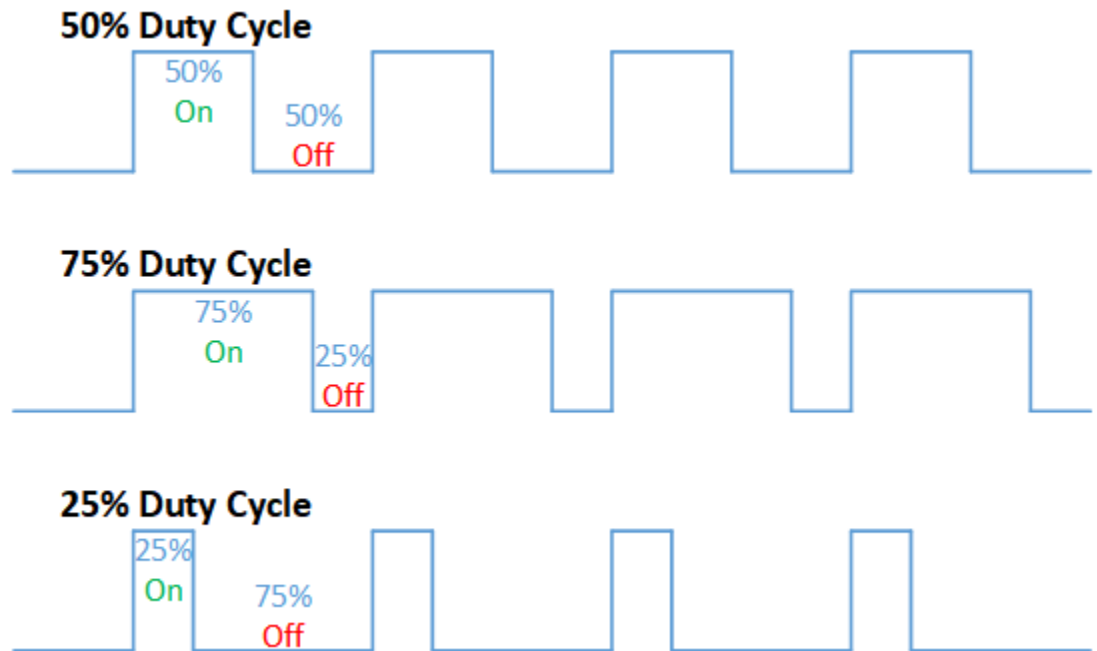
# Timers – basic modes

- Baudrate generator mode



# What is PWM and how to use it?

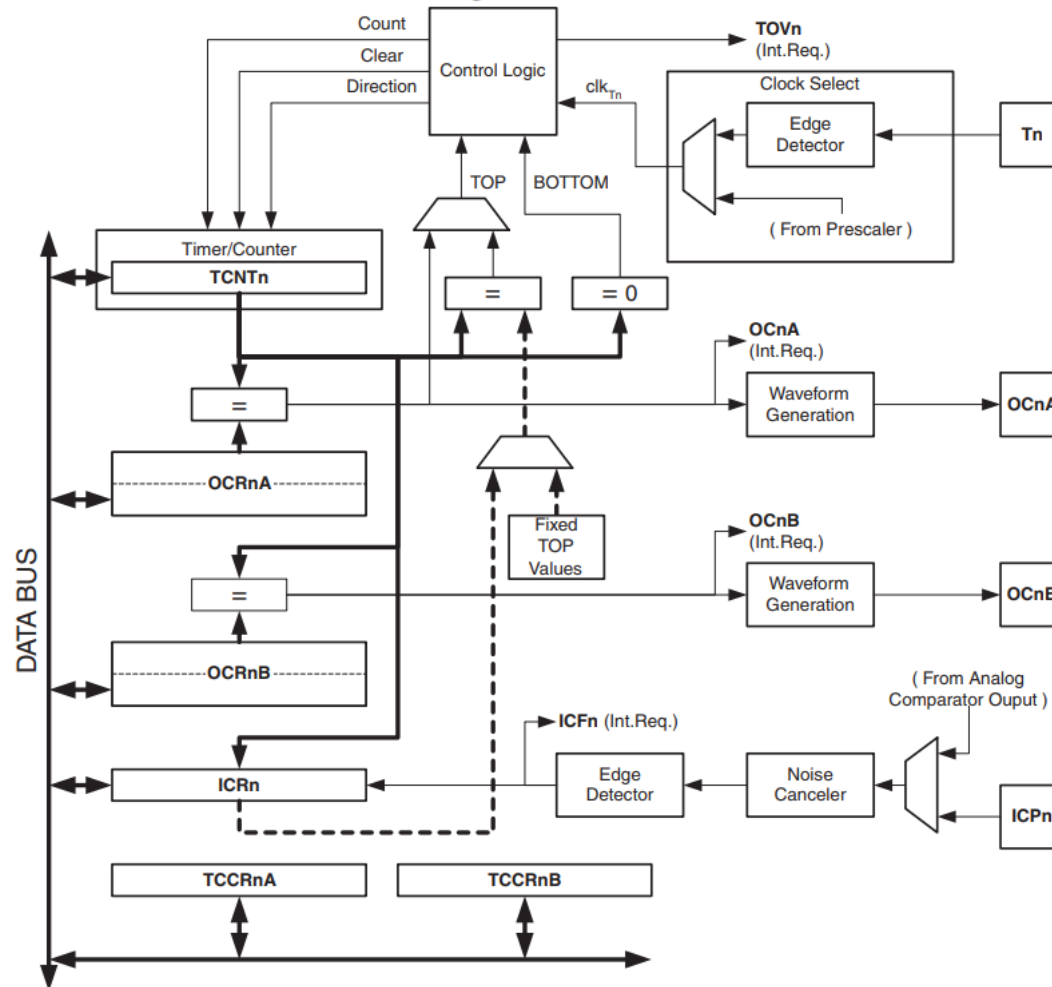
- Timers can be used as PWM signal generators
- PWM – Pulse Width Modulation is a method of reducing the average power delivered by an electrical signal, by effectively chopping it up into discrete parts
- PWM uses a rectangular pulse wave. Its pulse width is modulated which results in variation of the average power delivered to the receiver.
- This type of signal can be used to control various devices:
  - LEDs (brightness)
  - Heaters (temperature, PID controllers)
  - Class D audio amplifiers



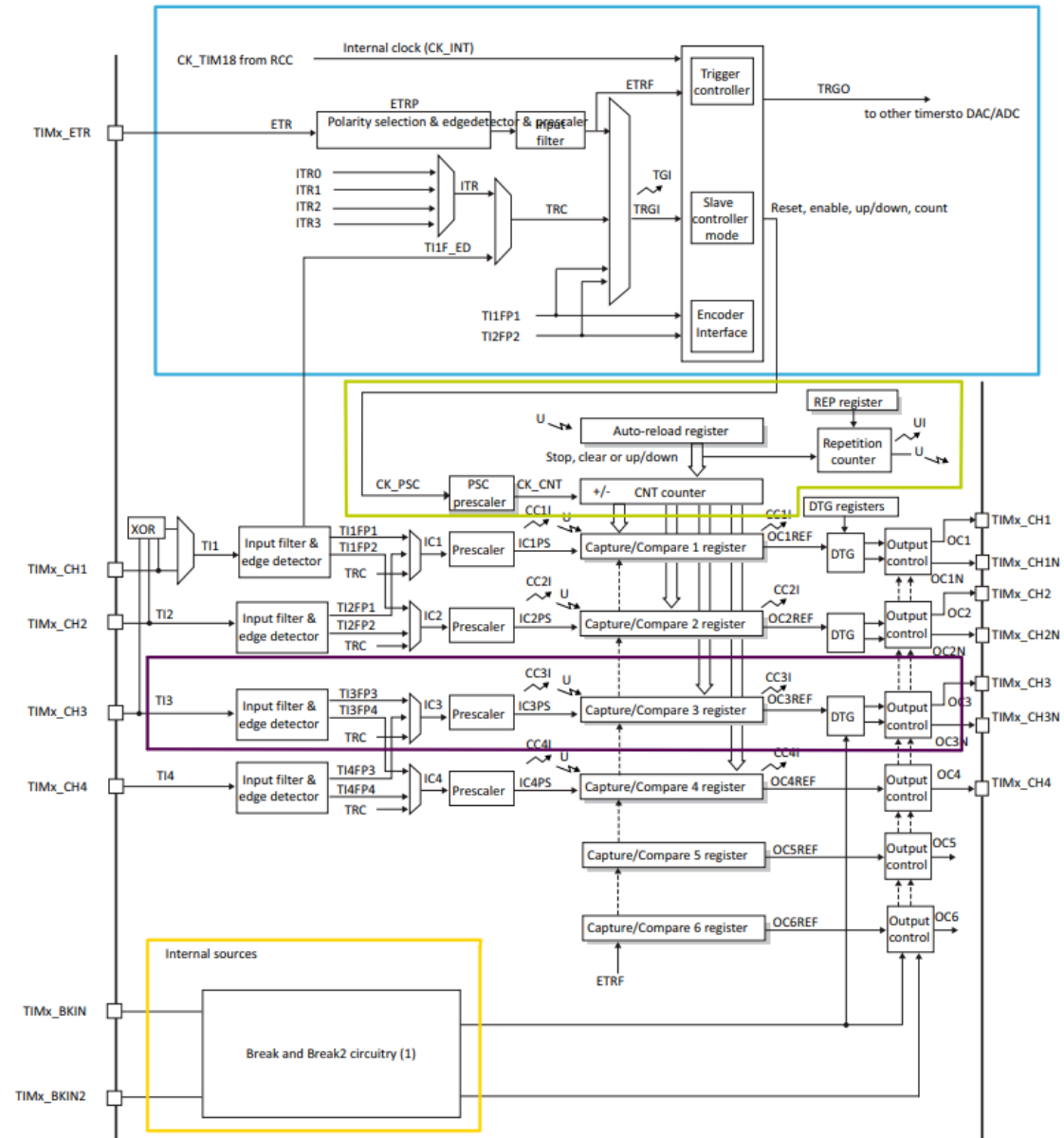




**Figure 40.** 16-bit Timer/Counter Block Diagram<sup>(1)</sup>



# Timers in STM32 microcontrollers



## Further reading

- EFM8BB1 Reference Manual by Silicon Labs:
- <https://www.silabs.com/documents/public/reference-manuals/efm8bb1-rm.pdf>
- 8051 reference manual:
- <http://ww1.microchip.com/downloads/en/DeviceDoc/doc4316.pdf>