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Section 3.1 Data Types:

Exercises: 1, 38

1. Write a program FourChargeClient.java that takes a double command-line argument r, creates four Charge objects that are each distance r from the center of the screen (.5, .5), and prints the potential at location (.25, .5) due to the combined four charges. All four charges should have the same unit charge.

```
total potential = 1.5239509122751547E11
```

Activity 5

38. Write a program <u>Hex2Decimal.java</u> that converts from a hexadecimal string (using A-F for the digits 11-15) to decimal.

255 FF

Creative Exercises: 53, 59, 60

53. VIN numbers. A <u>VIN number</u> is a 17-character string that uniquely identifies a motor vehicle. It also encodes the manufacturer and attributes of the vehicle. To guard against accidentally entering an incorrect VIN number, the VIN number incorporates a check digit (the 9th character). Each letter and number is assigned a value between 0 and 9. The check digit is chosen so to be the weighted sum of the values mod 11, using the symbol x if the remainder is 10.

```
A B C D E F G H I J K L M N O P Q R S T U V W X Y Z
1 2 3 4 5 6 7 8 - 1 2 3 4 5 - 7 - 9 2 3 4 5 6 7 8 9

1st 2nd 3rd 4th 5th 6th 7th 8th 9th 10 11 12 13 14 15 16 17
8 7 6 5 4 3 2 10 0 9 8 7 6 5 4 3 2
```

For example the check digit of the partial VIN number 1FA-CP45E-?-LF192944 is X because the weighted sum is 373 and 373 mod 11 is 10.

1	F	Α	С	Р	4	5	E	Χ	L	F	1	9	2	9	4	4
1	6	1	3	7	4	5	5	-	3	6	1	9	2	9	4	4
8	7	6	5	4	3	2	10	-	9	8	7	6	5	4	3	2
8	42	6	15	28	12	10	50	_	27	48	7	54	10	36	12	8

Write a program <u>VIN.java</u> that takes a command line string and determines whether or not it is a valid VIN number. Allow the input to be entered with upper or lower case, and allow dashes to be inserted. Do thorough error checking, e.g., that the string is the right length, that no illegal characters are used (I, O, Q), etc.

```
1FA-CP45E-X-QF192944 : Exception in thread "main" java.lang.RuntimeException:
Illegal character: Q
    at paquetedemo1.VIN.main(VIN.java:55)

1B4YEM9P4KP186543 : Invalid

1FA-CP45E-X-LF19294 : Exception in thread "main" java.lang.RuntimeException:
VIN number must be 17 characters
```

59. Flip horizontally. Write a program <u>FlipX.java</u> that takes a command line argument which is the name of a JPG or PNG file, displays it in a window, flips the image horizontally, and displays the resulting image in the window. We illustrate using standard computer graphics test images - <u>baboon.jpg</u> and <u>peppers.jpg</u>





60. Color separation. Write a program <u>ColorSeparation.java</u> that takes the name of an image file as a command line input, and creates three images, one that contains only the red components, one for green, and one for blue.



• Web Exercises: 3, 4

3. wget. Write a program <u>Wget.java</u> that takes the name of a URL as a command-line argument and saves the referenced file using the same filename.

codes.csv United States, USA, 00 Alabama, AL, 01 Alaska, AK, 02 Arizona, AZ, 04 Arkansas, AR, 05 California, CA, 06 Colorado, CO, 08 Connecticut, CT, 09 Delaware, DE, 10 District of Columbia, DC, 11 Florida, FL, 12 Georgia, GA, 13 Hawaii, HI, 15 Idaho, ID, 16 Illinois, IL, 17 Indiana, IN, 18 Iowa, IA, 19 Kansas, KS, 20 Kentucky, KY, 21 Louisiana, LA, 22 Maine, ME, 23 Maryland, MD, 24 Massachusetts, MA, 25 Michigan, MI, 26 Minnesota, MN, 27

Mississippi, MS, 28 Missouri, MO, 29 Montana, MT, 30 Nebraska, NE, 31 Nevada, NV, 32 New Hampshire, NH, 33 New Jersey, NJ, 34 New Mexico, NM, 35 New York, NY, 36 North Carolina, NC, 37 North Dakota, ND, 38 Ohio, OH, 39 Oklahoma, OK, 40 Oregon, OR, 41 Pennsylvania, PA, 42 Rhode Island, RI, 44 South Carolina, SC, 45 South Dakota, SD, 46 Tennessee, TN, 47 Texas, TX, 48 Utah, UT, 49 Vermont, VT, 50 Virginia, VA, 51 Washington, WA, 53 West Virginia, WV, 54 Wisconsin, WI, 55

4. **Capitalize.** Write a program <u>Capitalize.java</u> that reads in text from standard input and capitalizes each word (make first letter uppercase and make the remaining letters lowercase).

as As dfsfdsdfs Dfsfdsdfs fgbdyj

Wyoming, WY, 56

Fgbdyj

Section 3.2 Creating Data Types:

- Exercises: 1, 19, 22
- Creative Exercises: 17, 18, 35, 40
- 1. Why does program Bug1.java create a java.lang.NullPointerException when executed?

```
public class Bug1 {
    private String s;

public void Bug12() {
        System.out.println("here");
        s = "hello";
    }

public String toString() { return s.toUpperCase(); }

public static void main(String[] args) {
        Bug1 x = new Bug1();
        x.Bug12();
        System.out.println(x.s);
    }
}
```

19. Write a program RootsOfUnity.java that takes a command line argument N and uses Complex to compute and print out the N Nth roots of unity.

For value 4:

```
1.0
error = 0.0
6.123233995736766E-17 + 1.0i
error = 2.4492935982947064E-16
-1.0 + 1.2246467991473532E-16i
error = 4.898587196589413E-16
```

```
-1.8369701987210297E-16 - 1.0i
error = 7.347880794884119E-16
```

22. Write a program <u>ColorMandelbrot.java</u> that plots a color version of the Mandelbrot set. Read in a 256-by-3 array of color values from standar input into an array, and then use the ith color if the Mandelbrot function takes i iterations. Use the data file <u>mandel.txt</u> as an example.

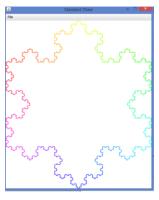
Creative Exercises: 17, 18, 35, 40

17. Rational numbers. Create a data type <u>Rational.java</u> and <u>BigRational.java</u> for positive rational numbers.

2 5/2 8/3 65/24

- **18. Rational numbers.** Modify <u>Rational.java</u> to provide support for negative rationals and zero.
- 35. Koch snowflake with rainbow of colors.

The *Koch snowflake* of order n consists of three copies of the Koch curve of over n. We draw the three Koch curves one after the other, but rotate 120° clockwise in between. Below are the Koch snowflakes of order 0, 1, 2, and 3. Write a program KochRainbow.java that plotsthe Koch snowflake in a continuous spectrum of colors from red, to orange, yellow, green, blue, and indigo, and violet.



- **40. Turtle graphics (hard).** Write a program to produce each of the following recursive patterns without lifting the pen or tracing over the same line segment more than once.
- a. Hilbert space-filling curve. (Hilbert.java or SingleHilbert.java) Informally, a space-filling curve is a continuous curve in the unit square that passes through every point. In 1890, Giuseppe Peano discovered the first such space-filling curve. In 1891, David Hilbert discovered a simpler version, which came to be known as the Hilbert curve.

