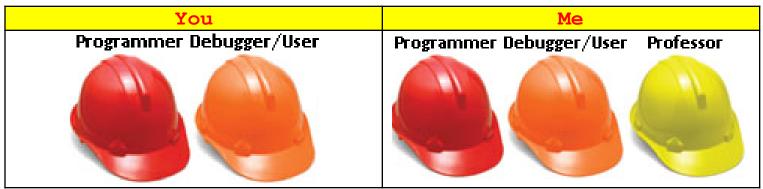
Intro. to Java Programming

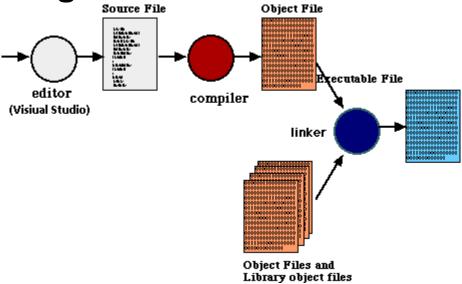
Programming - The process

- Understand the problem and requirements
- Design or select an algorithm to solve it
- Express (code) the algorithm in a programming language (e.g., C, Java)
- Test and debug the program until it works and meets the requirements

Hats I will wear this semester



Programming - The mechanics



Learning the setup of a program

- the setup is the same for many of your programs
- the setup must be in the SAME order as shown as below

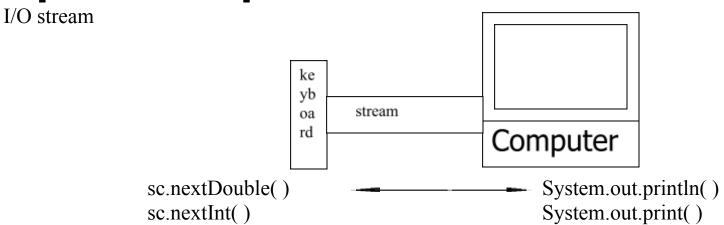
```
Setup Example
  Prof. Lupoli
                                                          Place name here
// First Program - Learning the Setup
                                                          Place what the program is going to be done
// imports
                                                          Place all imports here
import java.util.Scanner;
// class header
                                                          Create class header here
public class helloWorld
    // Set up Scanner
                                                          Setup Scanner here
     static Scanner sc = new Scanner(System.in);
     // main()
     public static void main(String[] args)
                                                          Create main here
                                                          **Where most of your code goes!!**
        // code goes here
         System. out.println("hello world");
         System.out.println(Integer.MIN VALUE);
         System.out.println(Integer.MAX VALUE);
         System.out.println(Short.MIN VALUE);
         System.out.println(Short.MAX VALUE);
```

Description of Setup		
Import	Some commands and features require other "packages or libraries"	
Class	Every program needs a class name, think of it as a program name. The name must be one word. (Or combined with a _)	
Main	where most of your code will be placed. Starts from top to bottom.	

Data types

Type	Examples/Definitions
int	int yards = 202;
	a WHOLE number, ranging from -2147483647 to 2147483647
short	short coordinate = -12;
	a WHOLE number, ranging from -32767 to 32767
long	long debit = 10000000000;
	a WHOLE number, ranging from -2^63 to 2^63-1
float	float GPA = 3.99;
	a real number in a floating point representation
double	double mole = 1.2336483;
	a double-precision real number in a floating point representation
long double	long double weight = 7.7493343658792749;
	a extended-precision real number in a floating point representation
char	char choice = 'x';
	ONE character, or a small INTEGER in the range from -128 to 127
boolean	bool found = true;
	a Boolean value can either AND ONLY be true(1) or false(0)
String	String name = "Mr. Lupoli"; // yes a capital S
	Holds a number of character together

Input and Output



Printing a Line of Text

Print Example

```
// Mr. Lupoli
// 1<sup>st</sup> program

public class Hello
{
    public static void main(String args[])
    {
        System.out.print("Hello Class, ");
        System.out.println("I am Mr. Lupoli"); // what is the difference between
        System.out.println("We will learn JAVA!!"); // println and print??
    }
}
```

Draw a sizeable square on your paper. If it was a monitor what would it look like after the code above completed.

Use the code above to display YOUR name on line ONE, and your town and state on line TWO

Using System.out.println() with variables

```
int x = 0; // MUST DECLARE ALL VARIABLE BEFORE USING int y = 8;
```

Match the output		
(A) System.out.println("X is: " + x + " and Y is: " + y);	(1 or 2)	
(B) System.out.println("X is: + x + and Y is: + y");	(1 or 2)	

Options:

- (1) X is + x + and Y is + y
- (2) X is 0 and Y is 8

literal escape constants/command constants

	JAVA Escape Sequences	
Escape Sequence	Description	
\t	tab	
\r	carriage return, go to beg. of next line	
\\	backslash	
\''	double quote	
\',	single quote	
\n	new line	
\b	back space	
\f	form feed	

Introduction to the Scanner Class

- Thanks to Mike McCoy and Jordan Clark
- How to gather INPUT from the keyboard
- The scanner class is a STANDARDIZED class that uses different methods for READING in values from either the <u>KEYBOARD</u> or a <u>FILE</u>.
- Must import
 - o java.util.Scanner;
- Must "start" the Scanner (look at setup)

Intro. To Methods in Scanner class

- Just remember to first
 - o <u>IDENTIFY</u> what exactly you wish to read in (or get from the user!!)
 - o **HOW** you want to use it.
- Remember a numeric value CAN be read in as a String!!
- Methods in the class are broken down into two categories

o next() (reads value)

```
String next()

Finds and returns the next complete token from this scanner.

// to read in a SINGLE char

char letter;
letter = sc.next().charAt(0);

String name;
name = sc.next();
sc.reset(); // use after next since it might look for more

double nextDouble()

Scans the next token of the input as a double.

double price;
price = sc.nextDouble();
```

Proper setup for input

- Remember, the user is probably not smart
- Help them and yourself out

Setup for input Bad import java.util.Scanner; hello all public class HelloWorld { static Scanner sc = new Scanner(System.in); public static void main(String[] args) System.out.println("hello all"); int integerValue = sc.nextInt(); } Good import java.util.Scanner; hello all Please enter an integer value public class HelloWorld { you entered23 static Scanner sc = new Scanner(System.in); public static void main(String[] args) System.out.println("hello all"); // tell user what they need to input System.out.println("Please enter an integer value"); // grab input and store in a variable int integerValue = sc.nextInt(); // confirm input by displaying variable System.out.println("you entered " + integerValue); } }

What is a token??

See if you can figure it out from these examples??

	Token count
Lupoli	1
98	1
Prof. Lupoli!	2
123.012	1
Lupoli needs a vacation	4
!!!	3

Rest of Scanner Methods

float	nextFloat() Scans the next token of the input as a float.
<pre>float amount amount = sc.</pre>	
int	nextInt() Scans the next token of the input as an int.
<pre>int score; score = sc.r</pre>	nextInt();
String	Advances this scanner past the current line and returns the input that was skipped. THIS IGNORES SPACES WITHIN A USER INPUT!!!!
String entirenting entireName =	eName; sc.nextLine();

Complete the exercise below

Which Scanner method would you use?

	Input is of what Datatype?	Scanner method needed
Lupoli		
98		
Prof. Lupoli!		
123.012		
Lupoli needs a vacation		
!!!		

REMEMBER WE HAVE NO IDEA WHAT VALUE THE USER WILL ENTER!!!

```
First Scanner Example
// Prf. Lupoli
// Tests inputs
import java.util.Scanner; // must import for Scanner usage
public class firstScan
     static Scanner sc = new Scanner(System.in); // start Scanner
     public static void main(String[] args)
           int age = -1; // set a DEFAULT value
           System.out.println("How old are you?");
           age = sc.nextInt(); // grab value from keyboard (user)
           int dogAge = age * 7;
           System.out.println("You are " + dogAge + " years old in DOG YEARS");
   1. Identify where the import statement is located
   2. Identify where the scanner command is located
   3. Identify type of data (float, String, int) is being read in
   4. Identify where the output is taking place
Inputting a Number
                       How old are you?
                       You are 175 years old in DOG YEARS
                       How old are you?
Inputting a Decimal
                       5.75
                       Exception in thread "main" java.util.InputMismatchException
                             at java.util.Scanner.throwFor(Unknown Source)
                             at java.util.Scanner.next(Unknown Source)
                             at java.util.Scanner.nextInt(Unknown Source)
                             at java.util.Scanner.nextInt(Unknown Source)
                             at firstScan.main(firstScan.java:12)
Inputting a String
                       How old are you?
                       Emily
                       Exception in thread "main" java.util.InputMismatchException
                             at java.util.Scanner.throwFor(Unknown Source)
                             at java.util.Scanner.next(Unknown Source)
                             at java.util.Scanner.nextInt(Unknown Source)
                             at java.util.Scanner.nextInt(Unknown Source)
                               firstScan.main(firstScan.java:12)
```

Why did entering a decimal (float) or String break the program??

Input/Output Exercise

```
// First Program - Learning the Setup
import java.util.Scanner;
public class helloWorld
{
      static Scanner sc = new Scanner(System.in);
      public static void main(String[] args)
      {
            String name, address;

// 1. ) Create the CODE to LITERALLY display YOUR name, and address (No variables yet.)

// 2.) Create the CODE to ask AND ACCEPTS the user's name and address, USE THE VARIABLES DECLARED FOR // YOU ALREADY!! Hint: Which scanner functions will you need?

// 3.) Create the code to display their name and address that THEY type in. NOT yours!!
      }
}
```

Use of Comments

```
/* ... code ... */
// Mr. Lupoli
// Project 1
                                         Mr. Lupoli
// 6/22/03
                                         Project 1
                                         6/23/03
// Period 1
                                         Period 1
    "//"reserves REST of line for a
// comment
                                         " /* " reserves whole block
// used for ONE line comments
                                         until you end it with a " */ "
public static void main(String args[])
                                         used for MULTIPLE lined comments
int counterValue; // sentinel value
```

Why use comments?

- For notes
 - o to yourself
 - o to me!!
- For commenting out unfinished lines of code
 - o skipping unfinished functions
- To understand what the code is doing!!
- watch where you put them!!

Reserved Words

- case sensitive
- can not be used as variable or function names
- ex

- 011				
auto	default	enum	register	struct
break		extern	return	switch
case	do	float	short	typedef
char	double	for	signed	union
const		if	sizeof	unsigned
continue	else	int	static	void
		long		volatile
				while

Coding Penmanship

- nested blocks
 - o used for
 - compound statements
 - iteration (repeating loops of code)
 - conditional (if (x < 10)...)

```
Style and a COMPLETE example w/ Scanner
import java.util.Scanner;
class Example
      public static void main(String [] args)
            Scanner sc = new Scanner(System.in);
            // variables
            char user;
            System.out.println("Will I do my work in Mr. Lupoli's Class??");
            // have user press "Y" or "N"
            user = sc.nextChar(); // reads what user typed
            if(user == 'Y') // will pass
            { System.out.println("Then I will pass JAVA, and take JAVA AB next year!"); }
            // ONE LINE
            if(user == 'N') // will fail
            System.out.println("Then I will not pass Mr. Lupoli's class.");
            System.out.println("And my parents will be upset!");
            // TWO LINES OR MORE
```